UNIVERSITY OF TECHNOLOGY, JAMAICA
SCHOOL OF COMPUTING AND INFORMATION
TECHNOLOGY

ADVANCED PROGRAMMING - CIT 3009

LAB 1.1

TOPIC COVERAGE: COLLECTIONS & GENERICS

DATE GIVEN: Week one

INSTRUCTION: Students are required to complete all items listed under the lab activity heading during the first hour of the class session, items listed under the independent class activity are to be completed within the final two hours of the class and items listed under the independent class investigation should be completed during student's free time and submitted in the first ten minutes of the next lab class, explanations will be required with the code to show full understanding.

Independent Class Activity

1. Create a class named Vehicles which should contain five (5) private attributes: make, model, color, year, fourWD. Create the constructors, mutators, ccessors and toString method for this class.

2. Create a Driver class containing the main method.

3. In the main method, create a List as an ArrayList, that will store only Vehicle Objects.

4. Using the List object, add the data for three (3) vehicles to the list.

5. Using the foreach loop, display all the data stored on vehicles in the list.

Create a second List; this time as a LinkedList, that will also store only Vehicle objects.

7. Using the List object, add the data for three (3) vehicles to the list.

8. Create a **static** method called printListElements that takes a list of vehicles as a parameter argument. Inside the printListElements method, use a foreach loop to display all the vehicles' data stored in the LinkedList

Below is a sample program showing the usage of Generics and Collections.

```
1 package collections;
 2
 3 import java.util.*;
 4
 5 public class CollectionsOne {
 6
 7⊝
       public static void main(String[] args) {
           // ArrayList
 8
 9
             List<String> al = new ArrayList<>();
             al.add("Chris");
10
             al.add("Paul");
11
12
             al.add("Beverly");
13
             System.out.println(" ArrayList Elements");
             System.out.print("\t" + al);
14
15
16
             // LinkedList
17
             List<String> 11 = new LinkedList<>();
             11.add("Chris");
18
19
             11.add("Paul");
             11.add("Beverly");
20
             System.out.println();
21
             System.out.println(" LinkedList Elements");
22
23
             System.out.print("\t" + 11);
24
25
             // HashSet
26
             Set<String> s1 = new HashSet<>();
27
             s1.add("Chris");
28
             s1.add("Paul");
             s1.add("Beverly");
29
             s1.add("Paul");
30
```

```
System.out.println();
31
               System.out.println(" Set Elements");
32
               System.out.print("\t" + s1);
33
34
35
               // HashMap
               Map<String, String> m1 = new HashMap<>();
36
               m1.put("Chris", "8");
m1.put("Paul", "31");
37
38
               m1.put("Beverly", "12");
m1.put("Daisy", "14");
39
40
41
               System.out.println();
               System.out.println(" Map Elements");
42
43
               System.out.print("\t" + m1);
44
45
        }
46
47 }
```