TAHOO? iOS Development

TAHOO?, a brand new quiz game for the everyday user. TAHOO? is an abbreviation of the creator's first name, and don't be fooled that the name is inspired or associated by some similar spelling because its not....

TAHOO? is a single player game to improve your all-round education with more than 3000 questions. Challenge your friends and family and become the master of TAHOO?

Here is a short presentation on how the app will work.

When opening app, user gets to an welcome page where the logo shows as well with a start button. Once upon clicking on the start button a question appear on the screen with four different answer options, user get to choose one answer which one is correct. When the answer is chosen the button of the answer will either turn green on correct or red on incorrect as well with the red animation users iPhone will vibrate for better feedback. Each question has a 10 second time limit with a visual timer showing how much time user have left to answering the question. If the user don't pick an answer the user will be redirected to the next question. When every question has been answered, the user meets the score view where a text on the screen shows up with either a bad or good text depending on how many correct answers user has met, as well showing how many correct answers of total questions and a button to go back to start.

TAHOO? is compatible with iPhone 8, iPhone 8+ and iPhone X. All the questions are generated from open trivia database where a random collection of 10 questions is used during the game. The questions could be anything from Entertainment to Science. Animation in use is timer for each question, flip on question-holder, green or red on answering. Hardware functionality in use is vibration for entering wrong answer. Push notification is used when a period of time has passed where the user gets a welcoming message to play again, when user decides to leave the app during gametime a notification shows "TAHOO? cheating is no fun!".

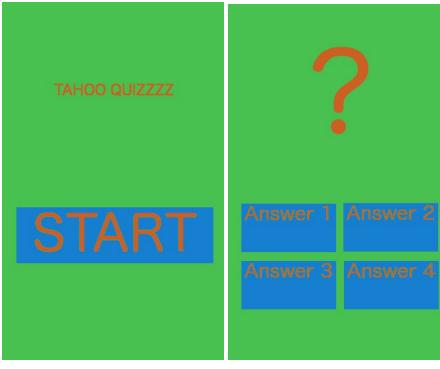
If there is time we can extend the apps functionality of the app with an settings page where the user can change the number of questions, change category, change the answer time, change from multiple choice to true/false. It is also possible to extend with an profile page with info about the user and what games it has played and an highscorelist. If user chooses to play offline a collection of 100 question is stored locally with the app.

Developers for this amazing app TAHOO? is Oskar Arctaedius, Anton Brandt Svärd, Tommy Claesson, Henrik Sandwall and Oscar Stenqvist,

MOCKUPS:

Start screen:

Playscreen:



Answer screen:

Endscreen:

