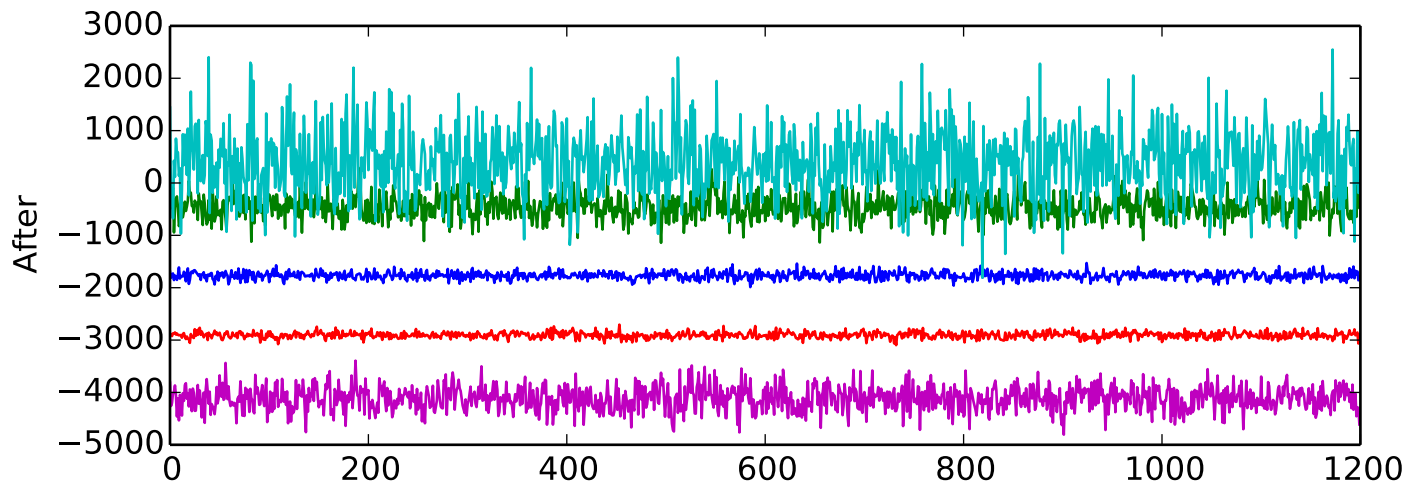
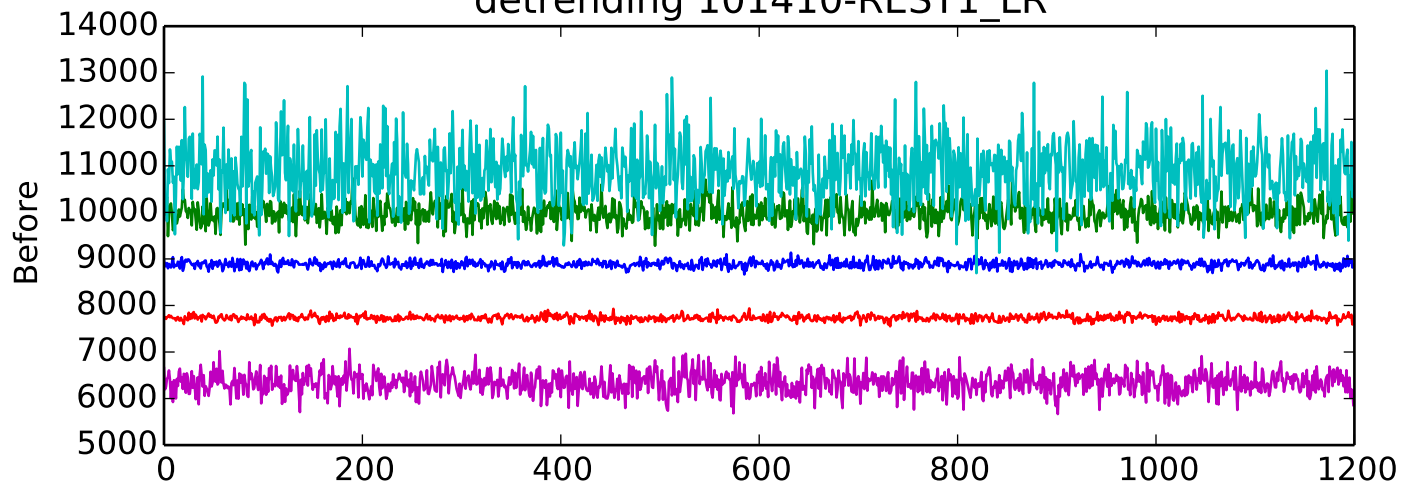
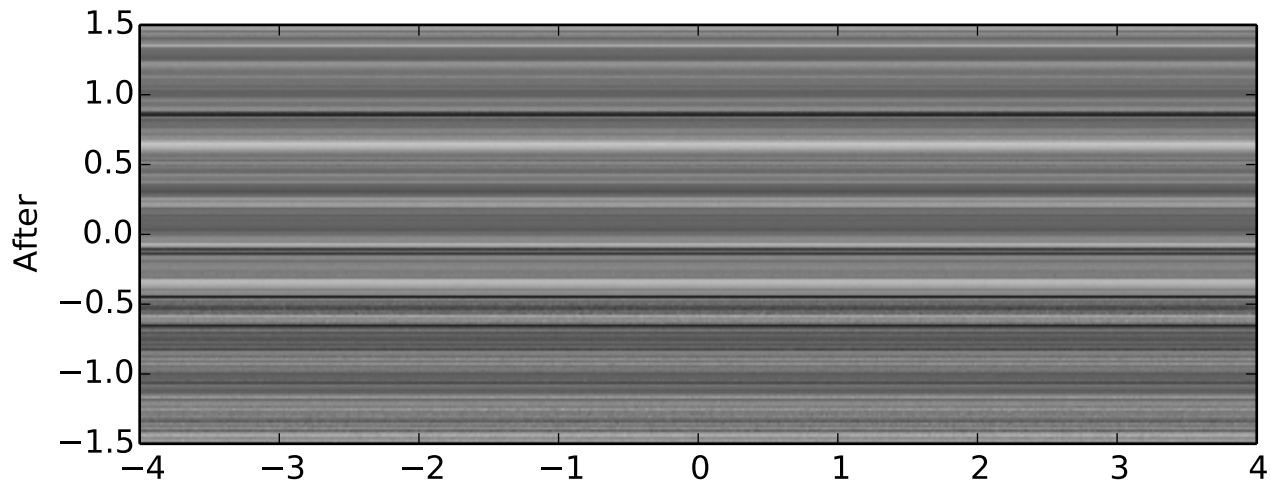
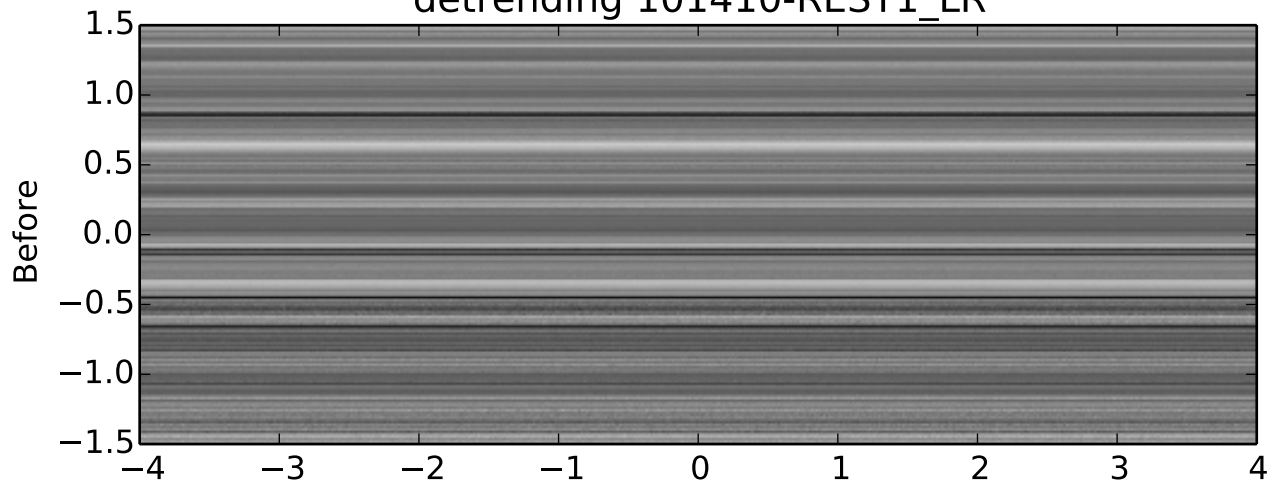


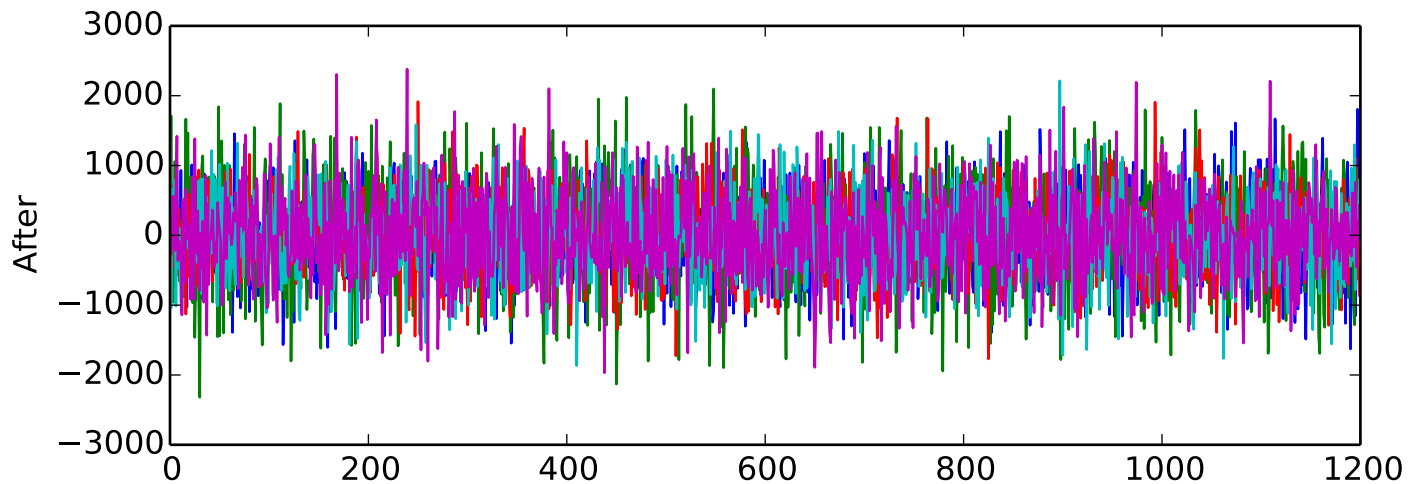
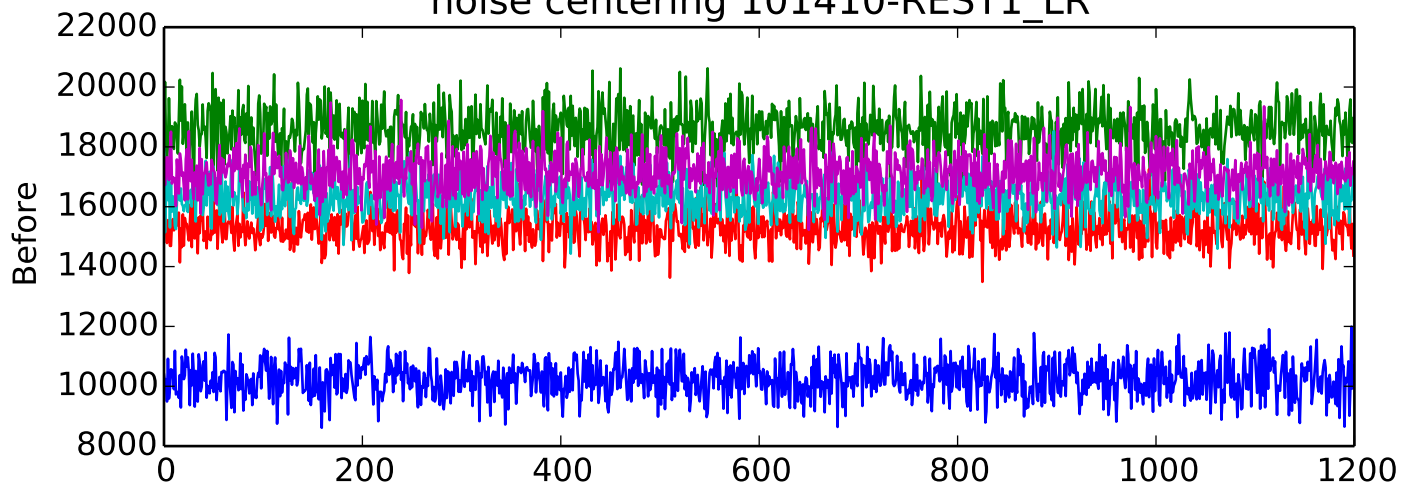
detrending 101410-REST1\_LR



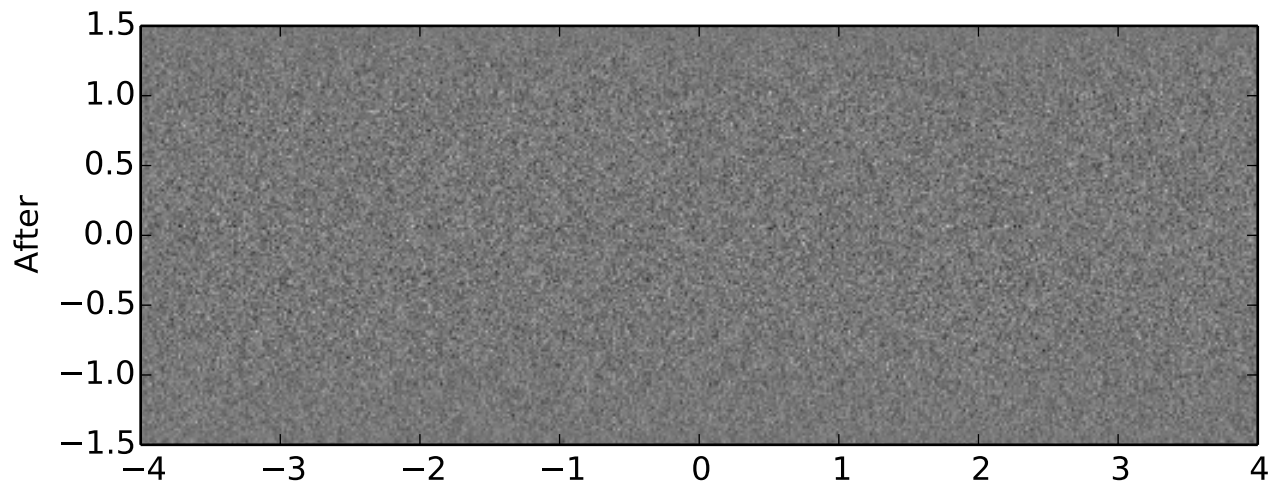
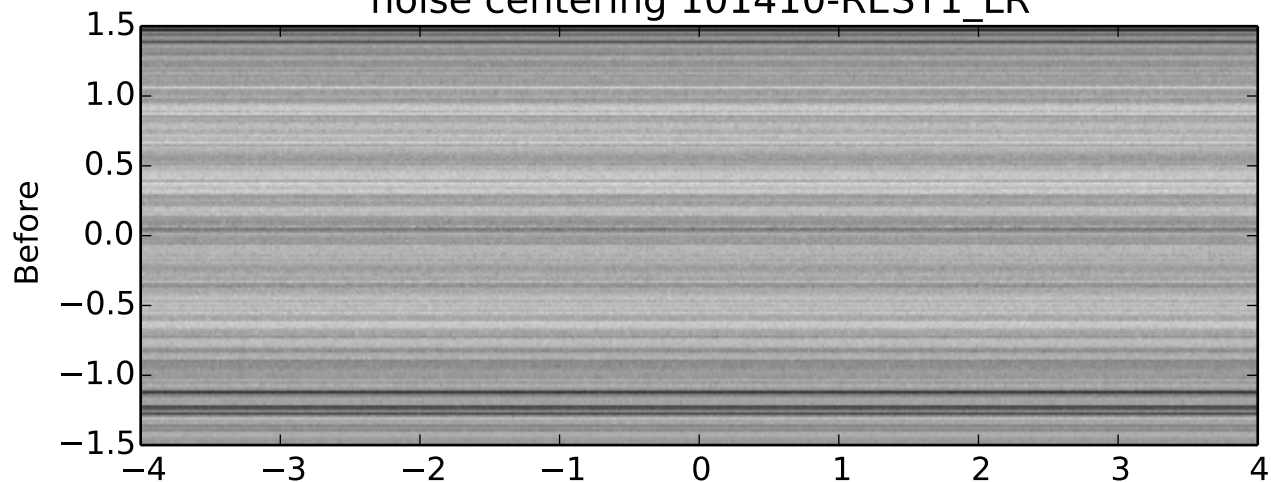
# detrending 101410-REST1\_LR



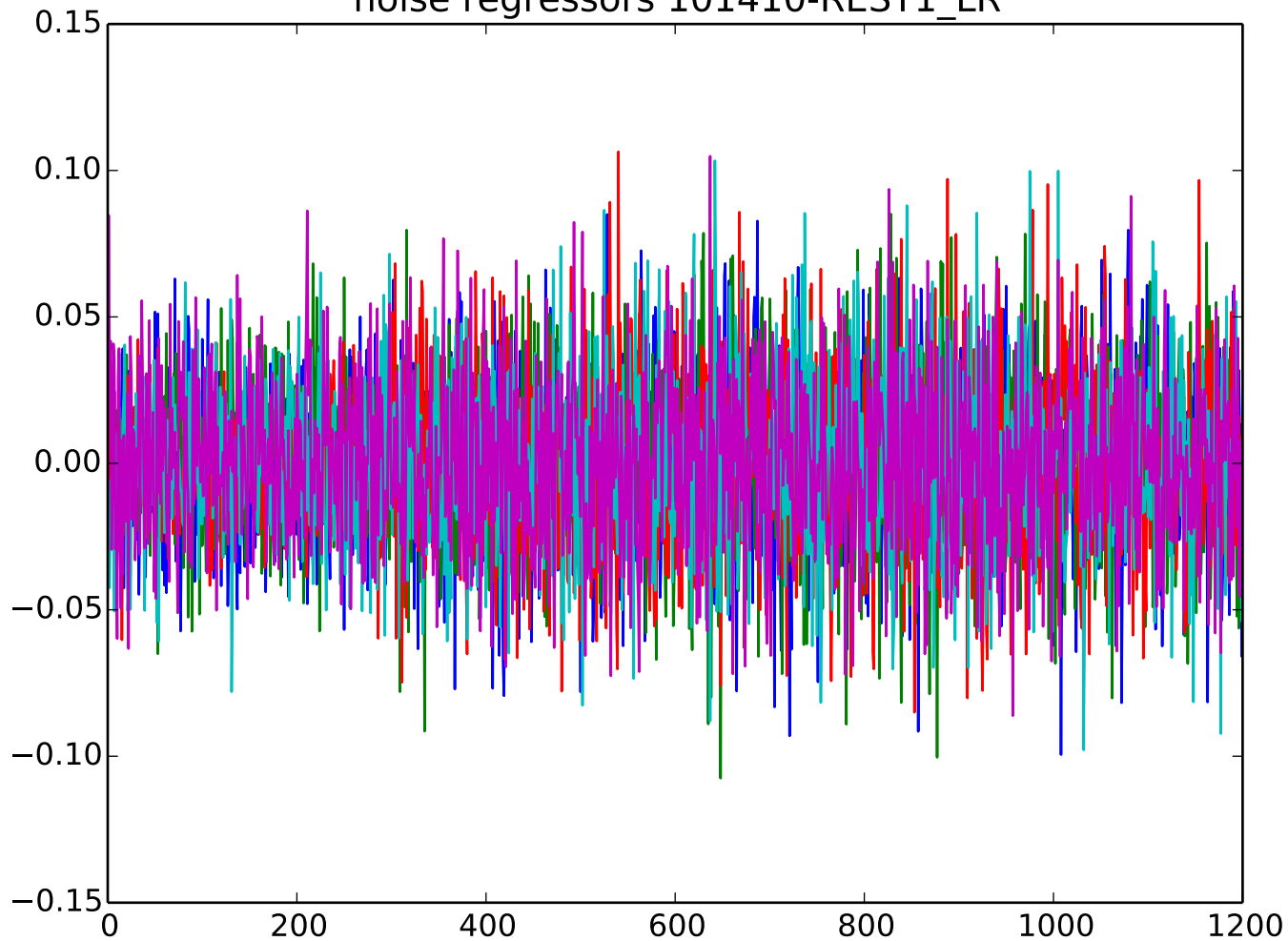
noise centering 101410-REST1\_LR



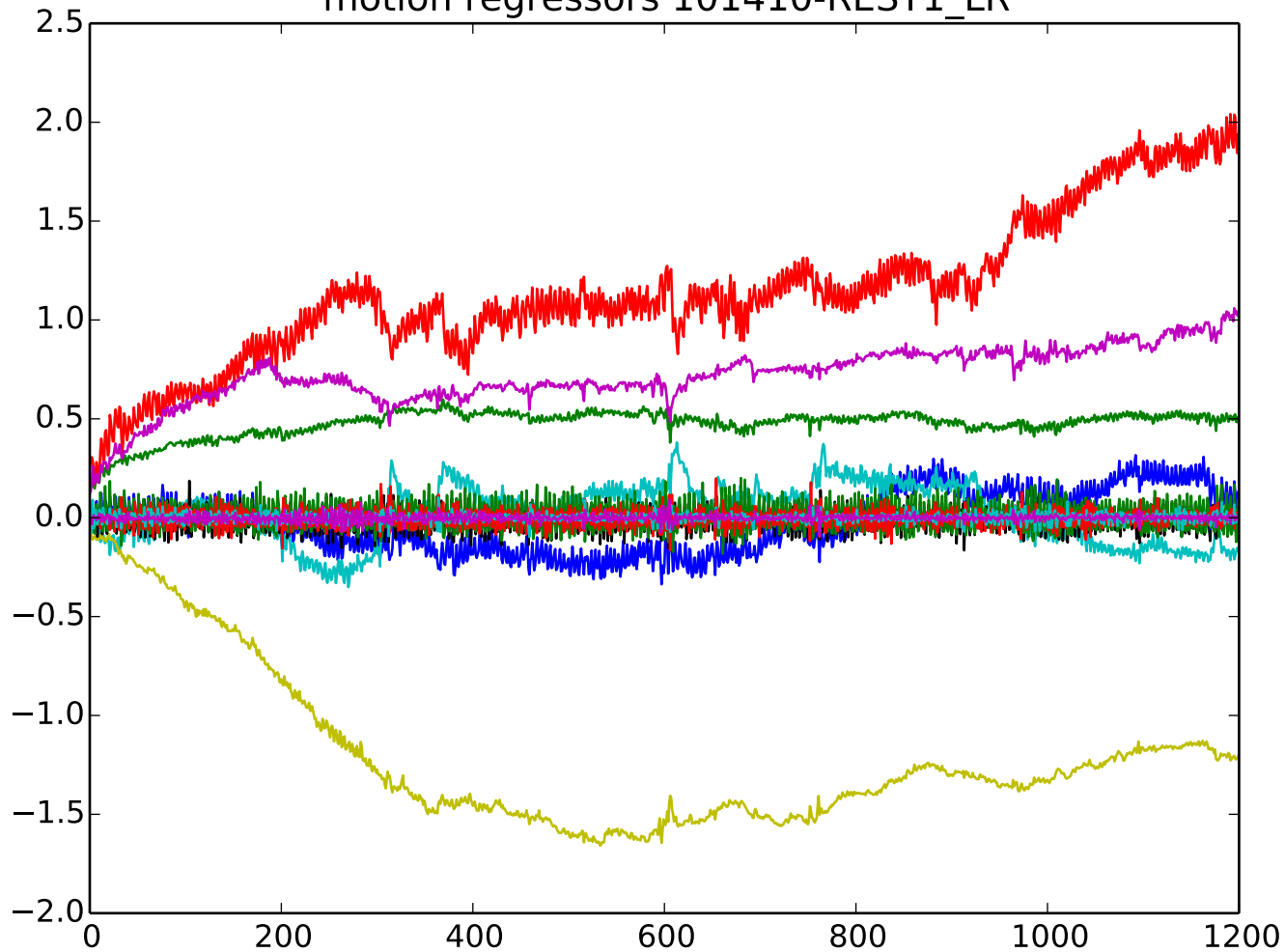
noise centering 101410-REST1\_LR



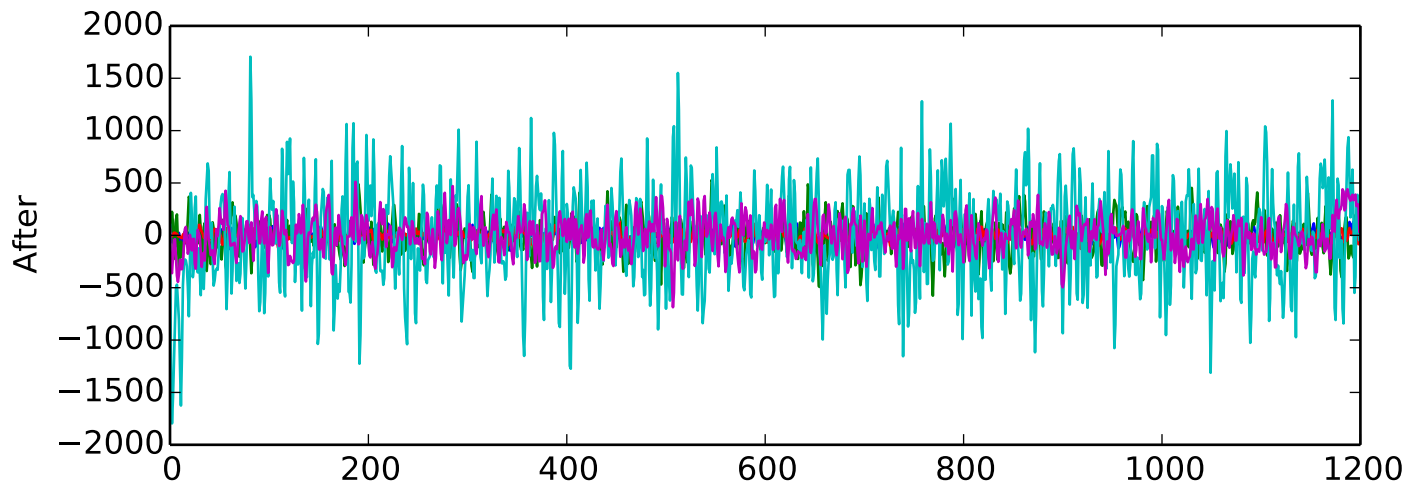
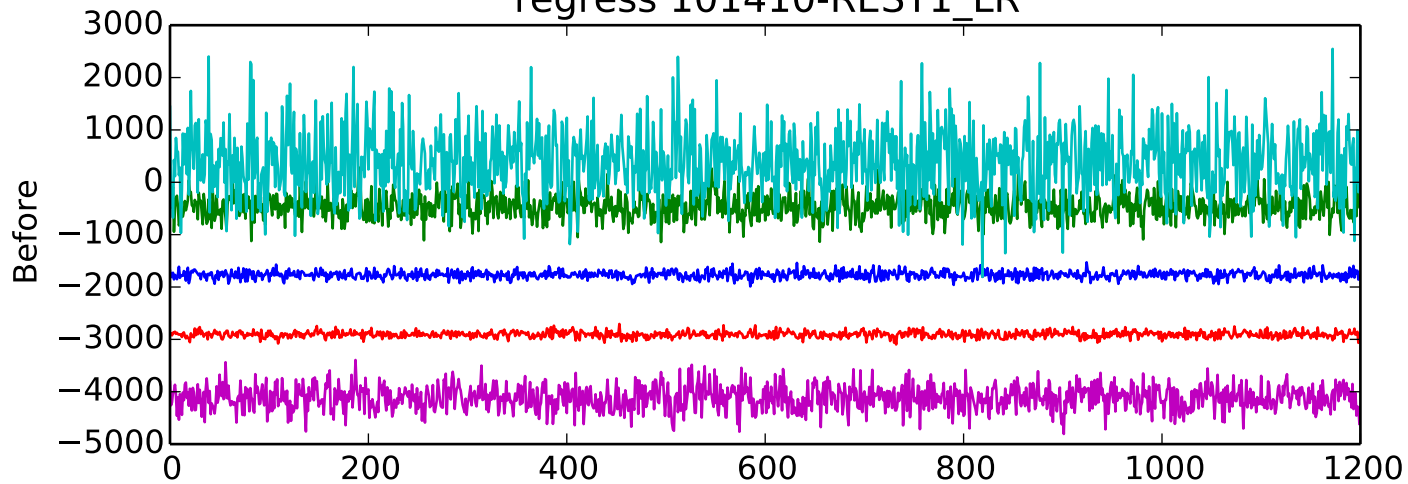
noise regressors 101410-REST1\_LR



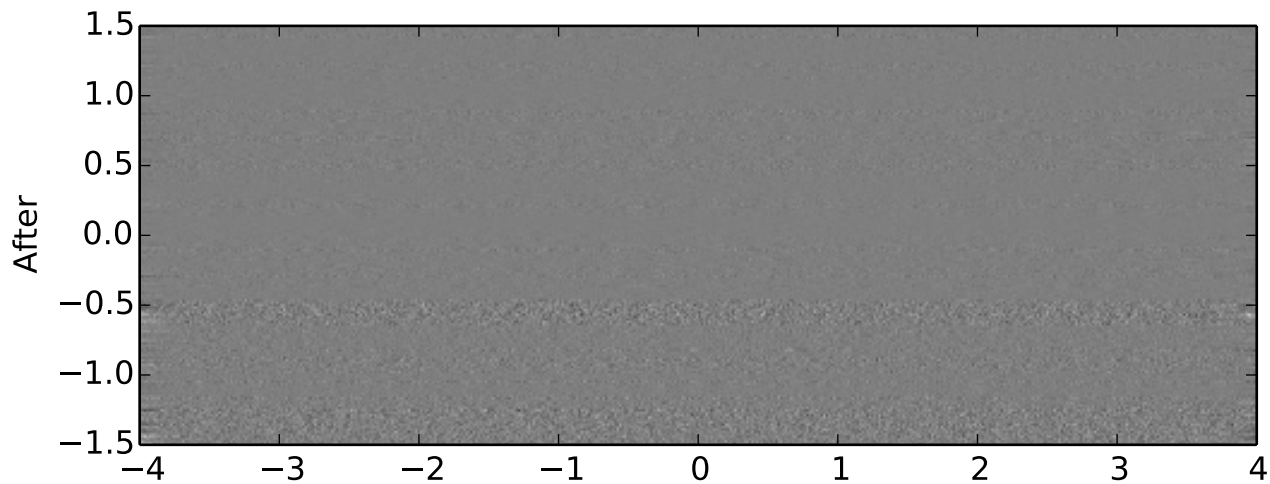
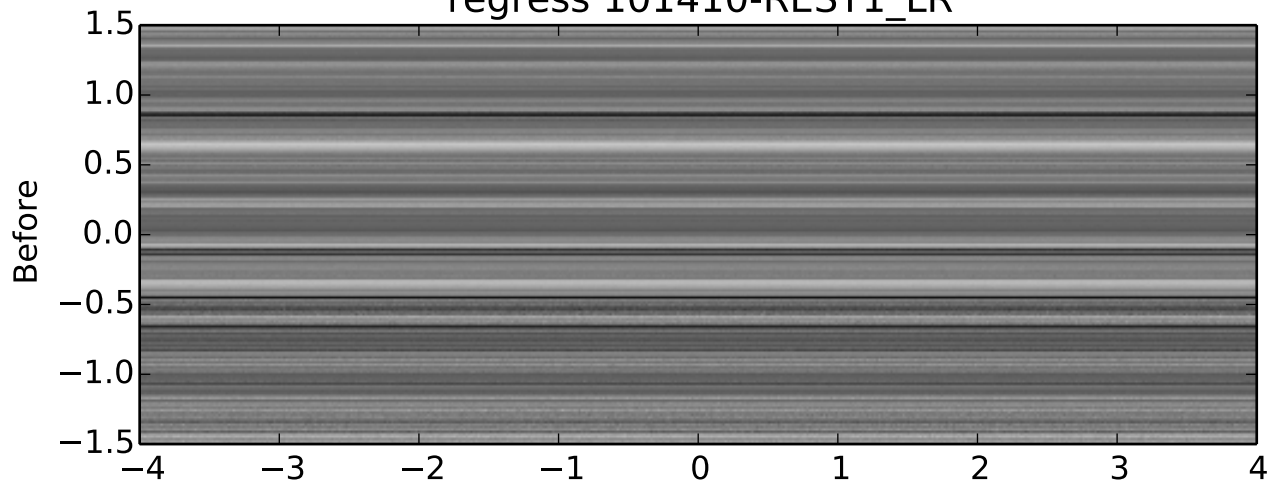
motion regressors 101410-REST1\_LR



regress 101410-REST1\_LR

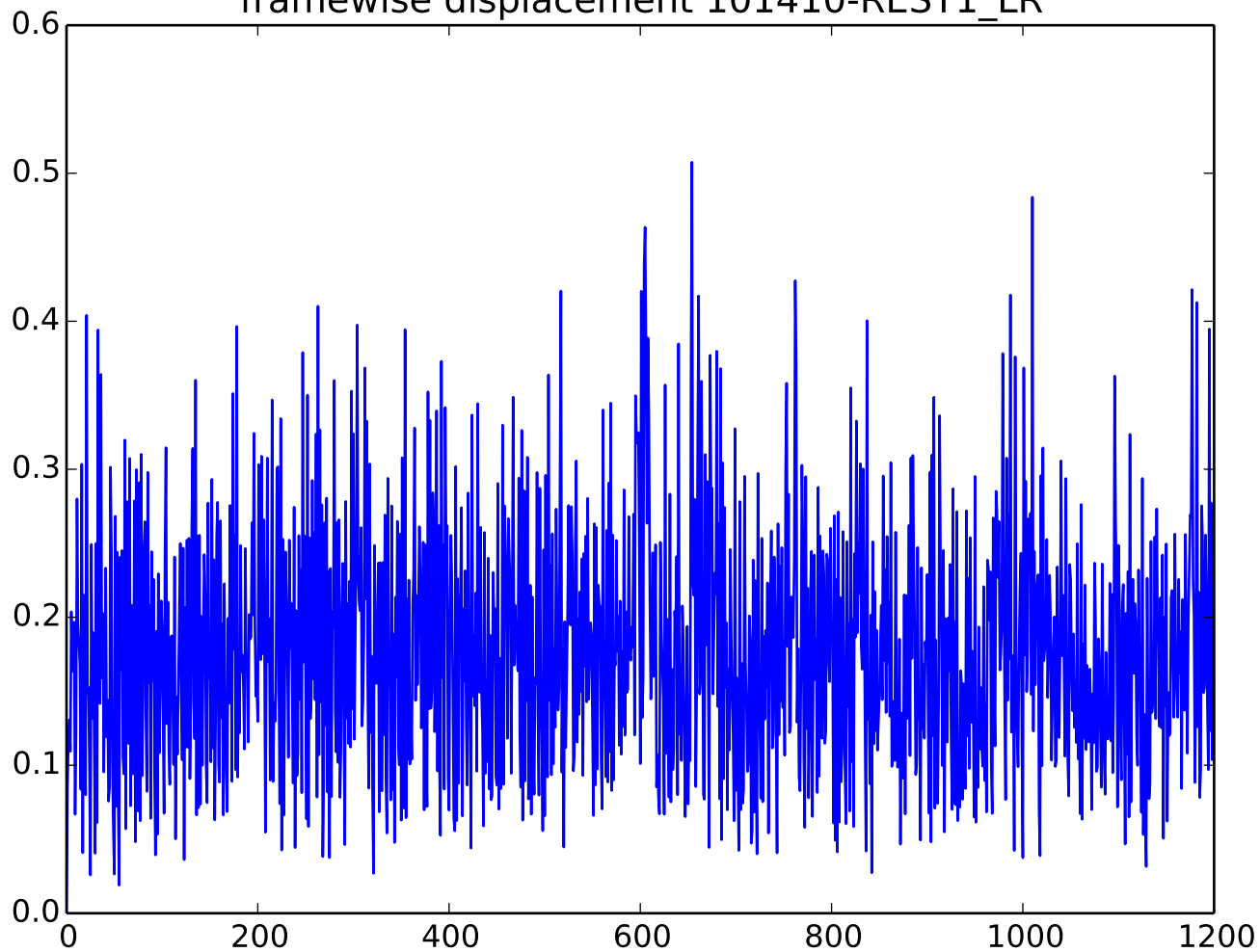


regress 101410-REST1\_LR

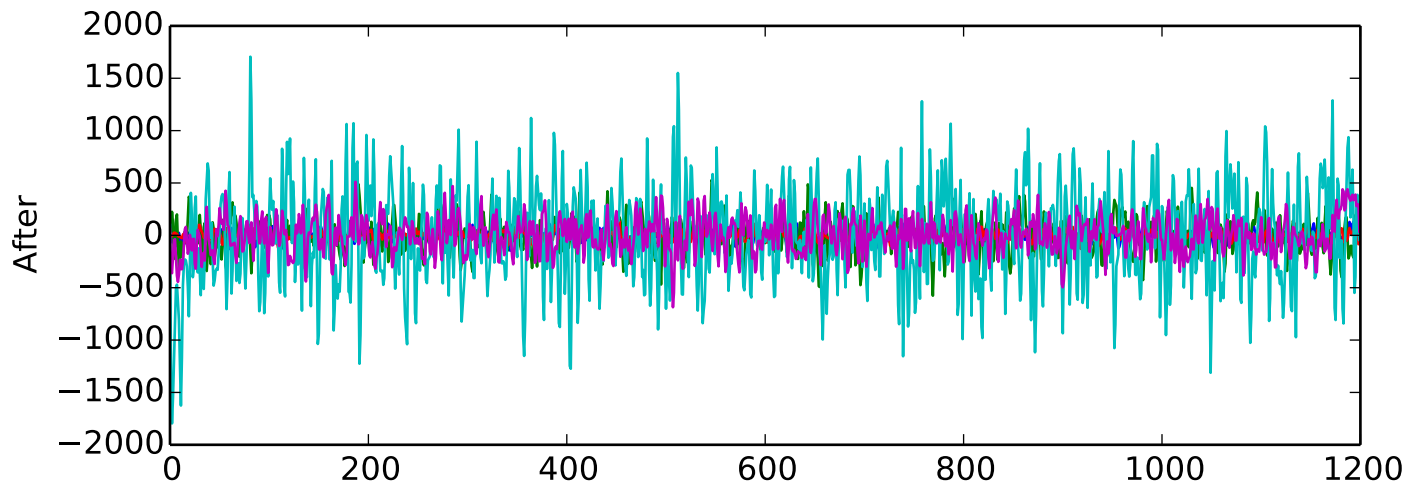
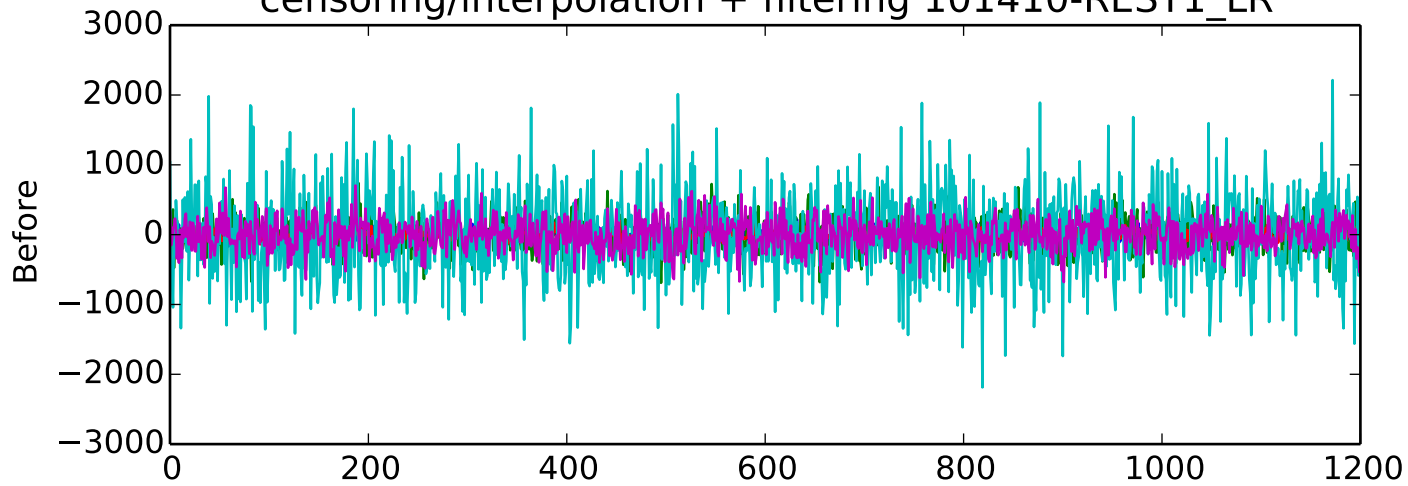




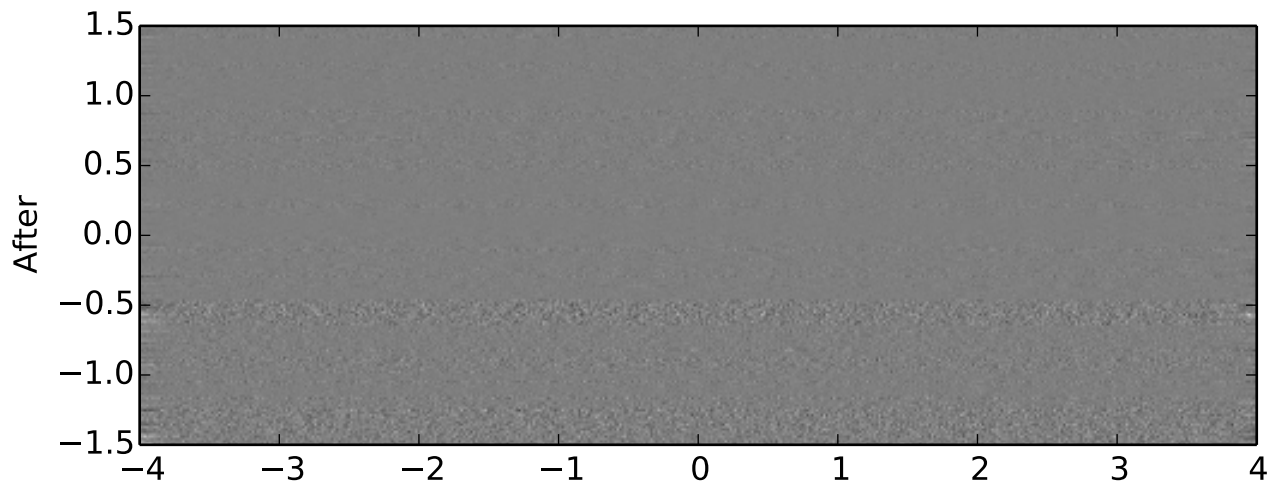
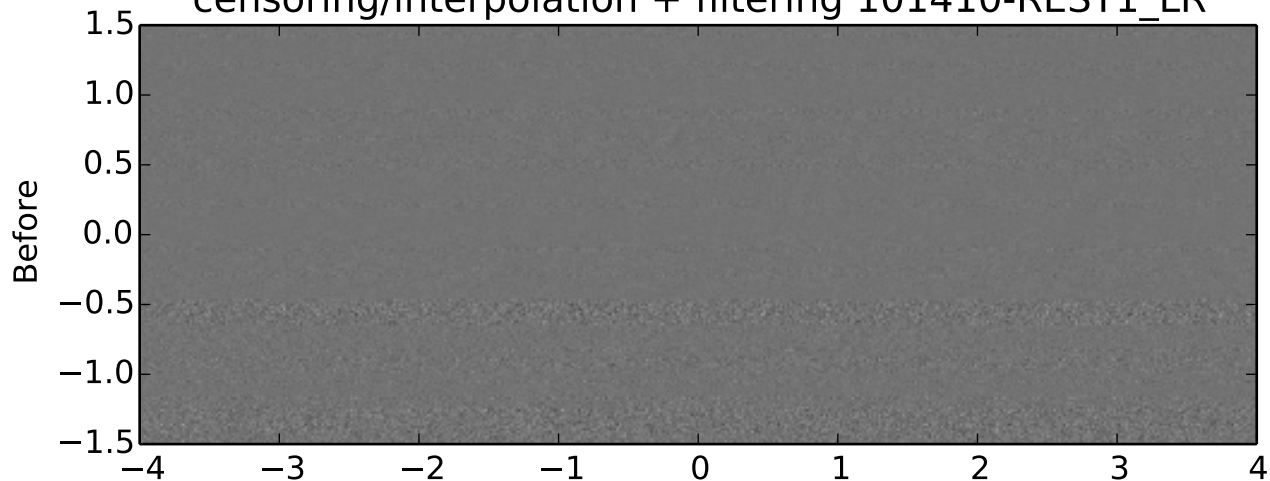
framewise displacement 101410-REST1\_LR



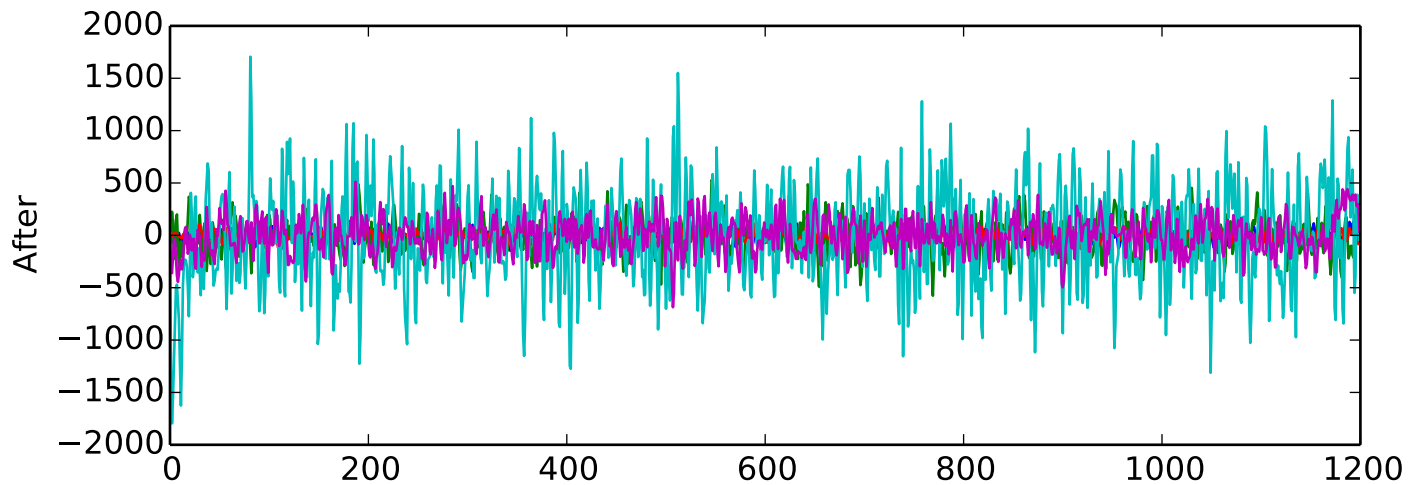
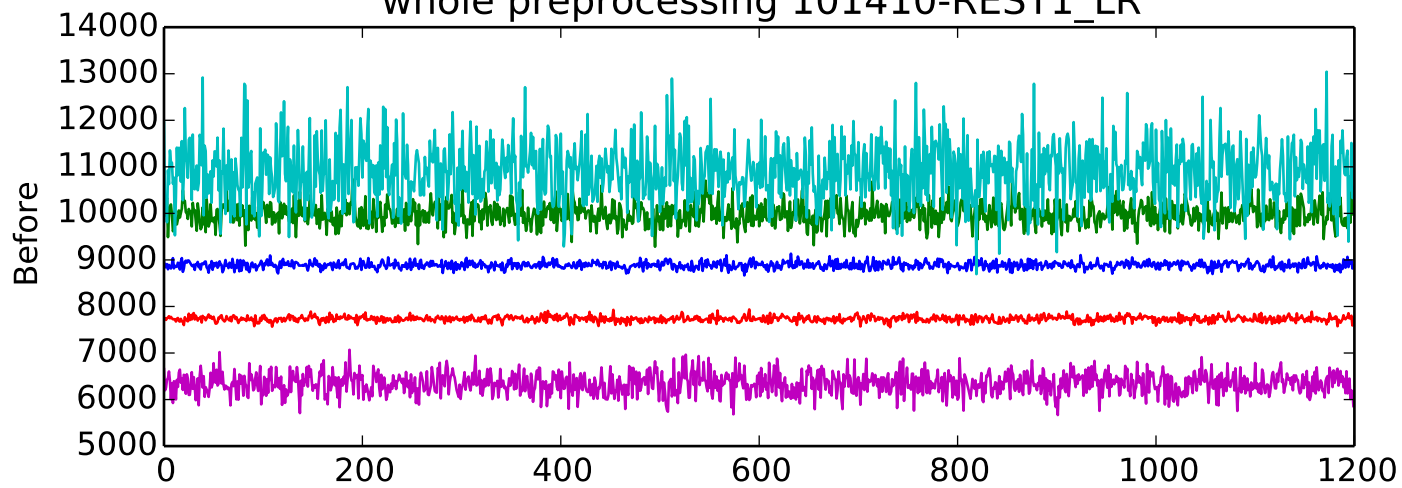
censoring/interpolation + filtering 101410-REST1\_LR



censoring/interpolation + filtering 101410-REST1\_LR



whole preprocessing 101410-REST1\_LR



whole preprocessing 101410-REST1\_LR

