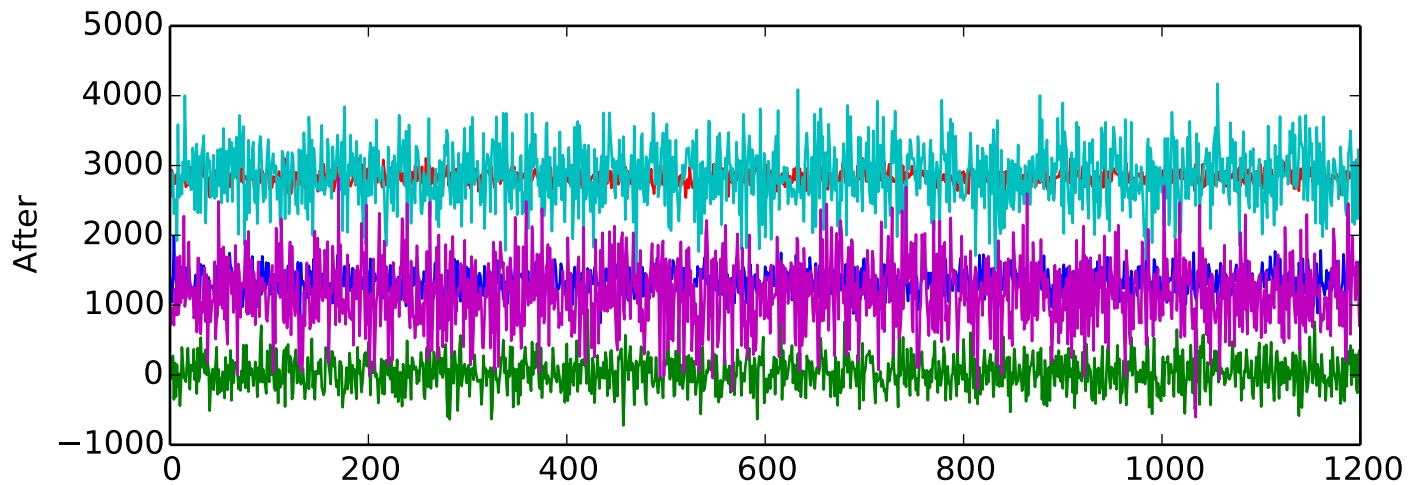
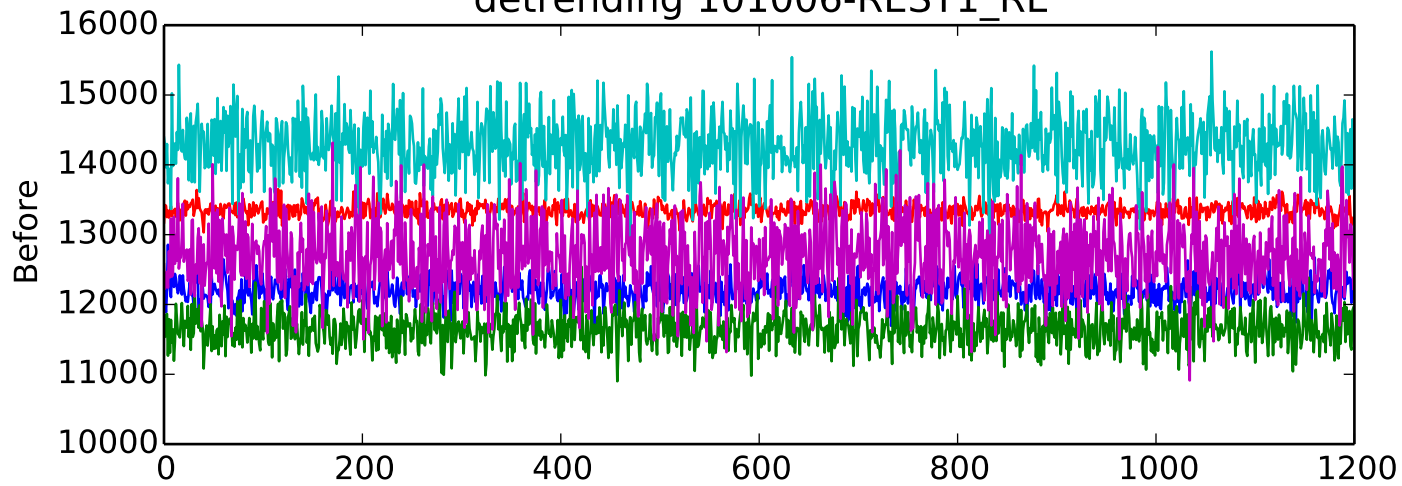
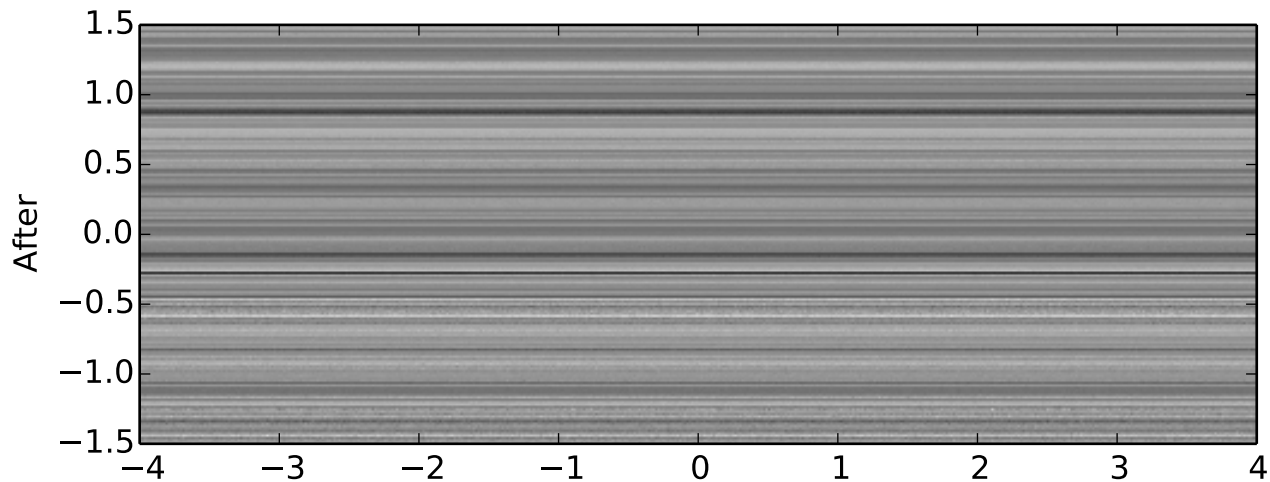
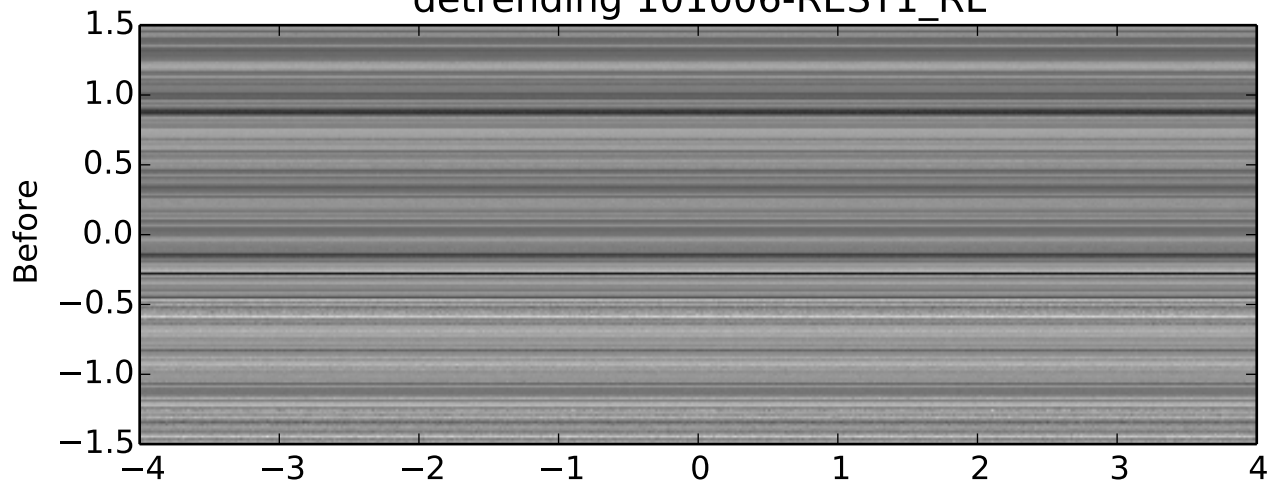


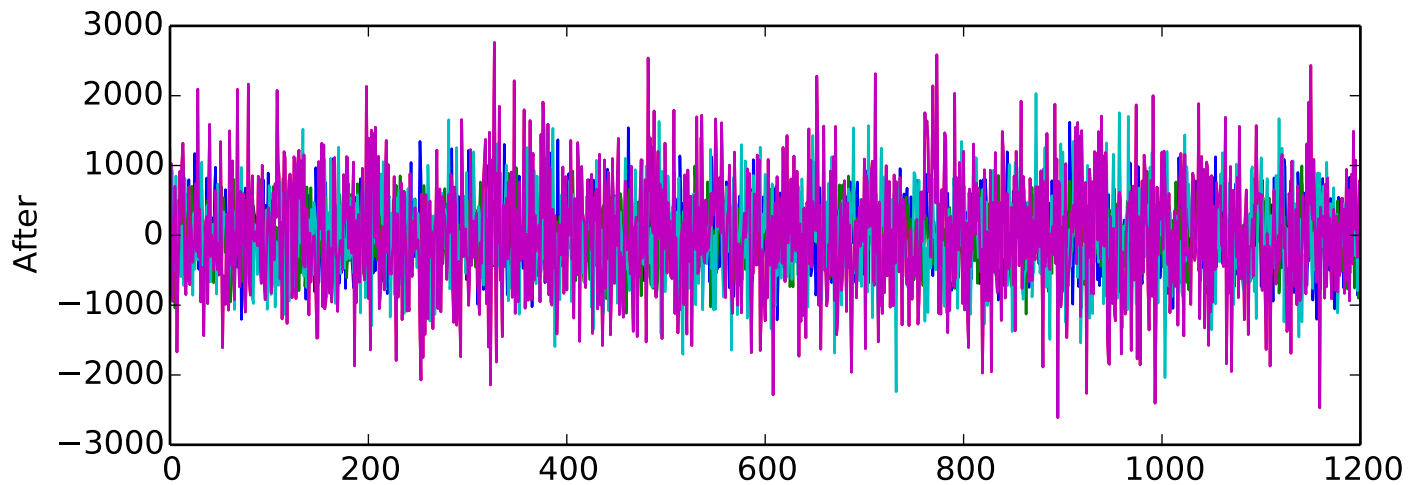
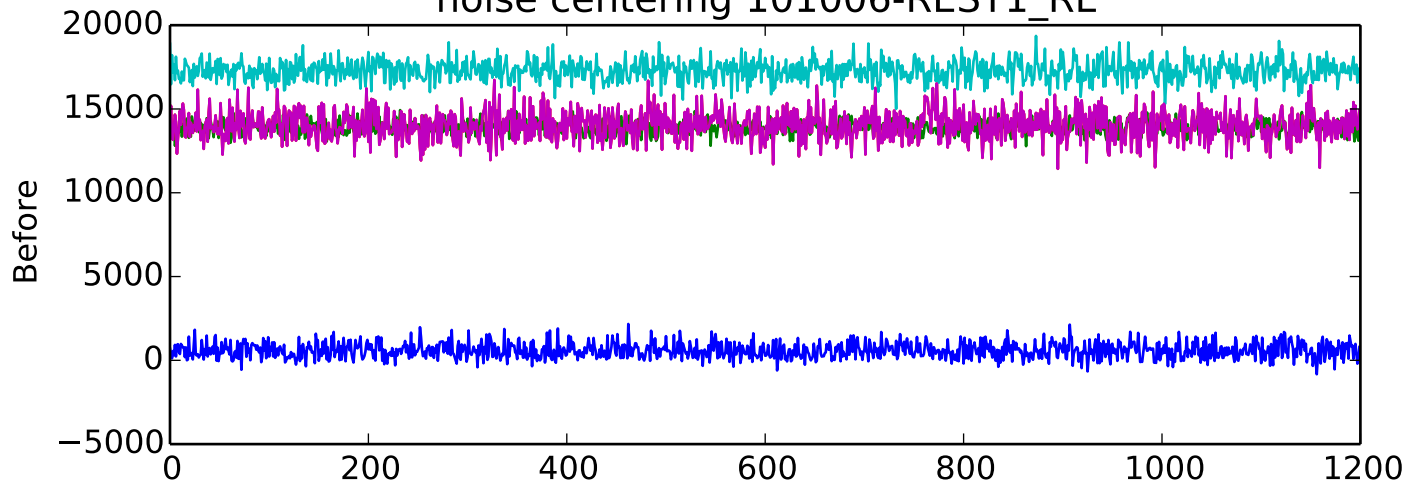
detrending 101006-REST1_RL



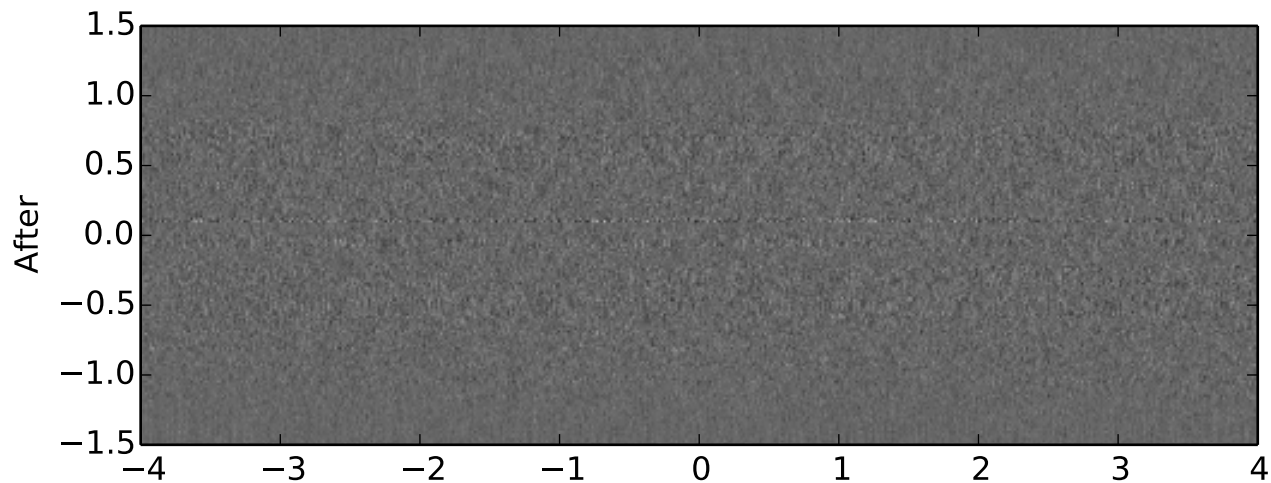
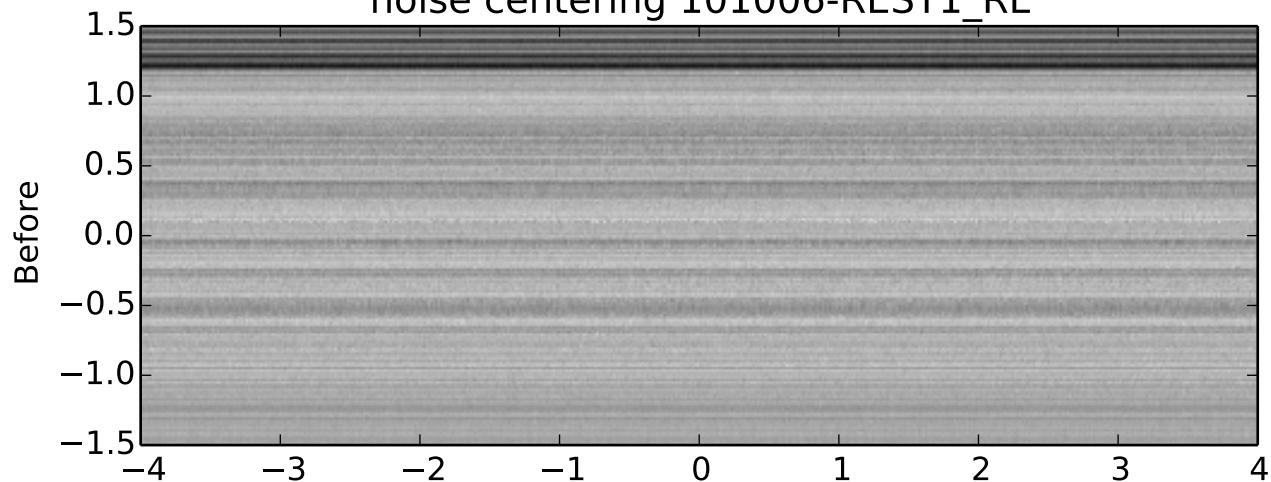
detrending 101006-REST1_RL



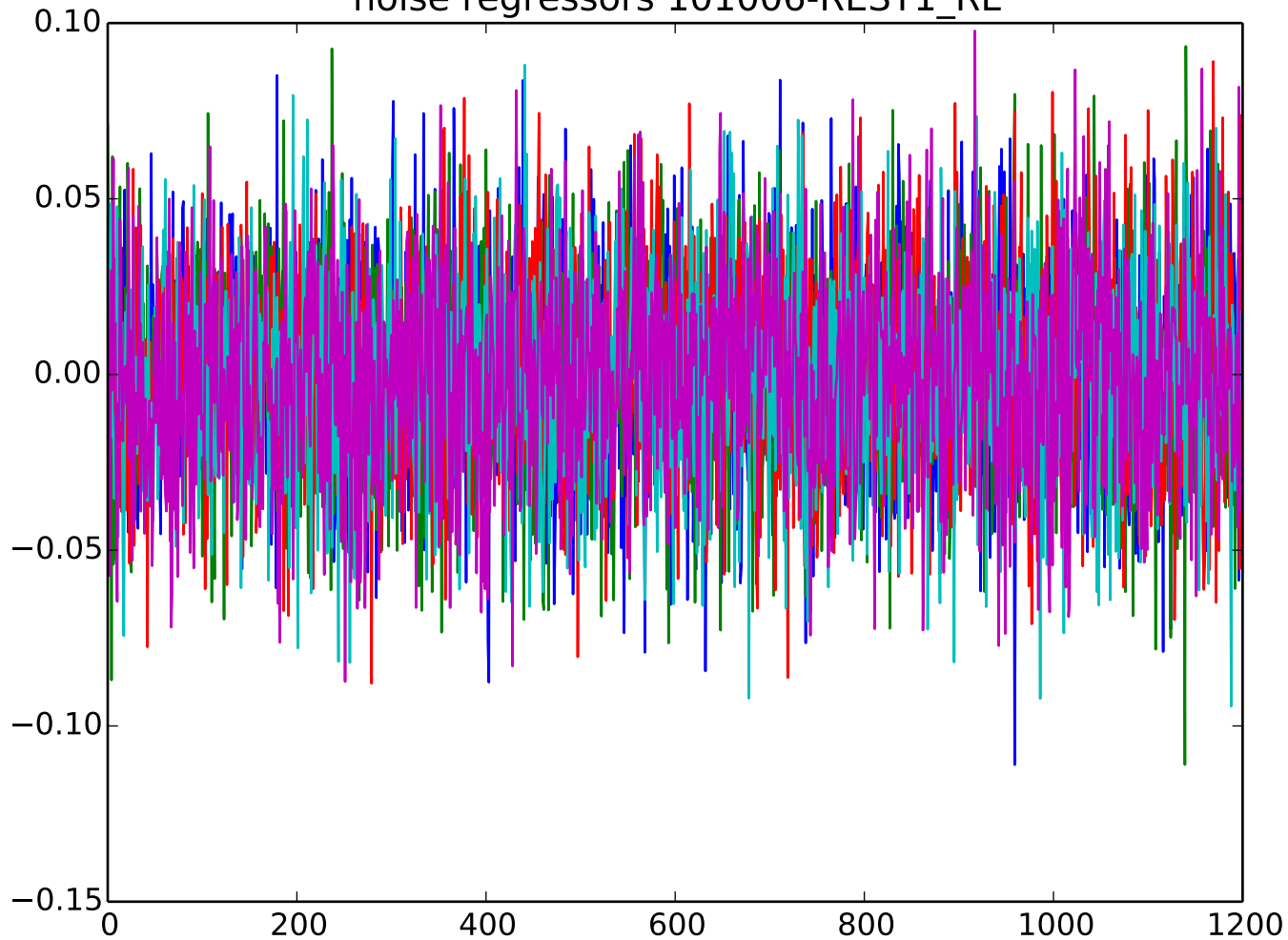
noise centering 101006-REST1_RL



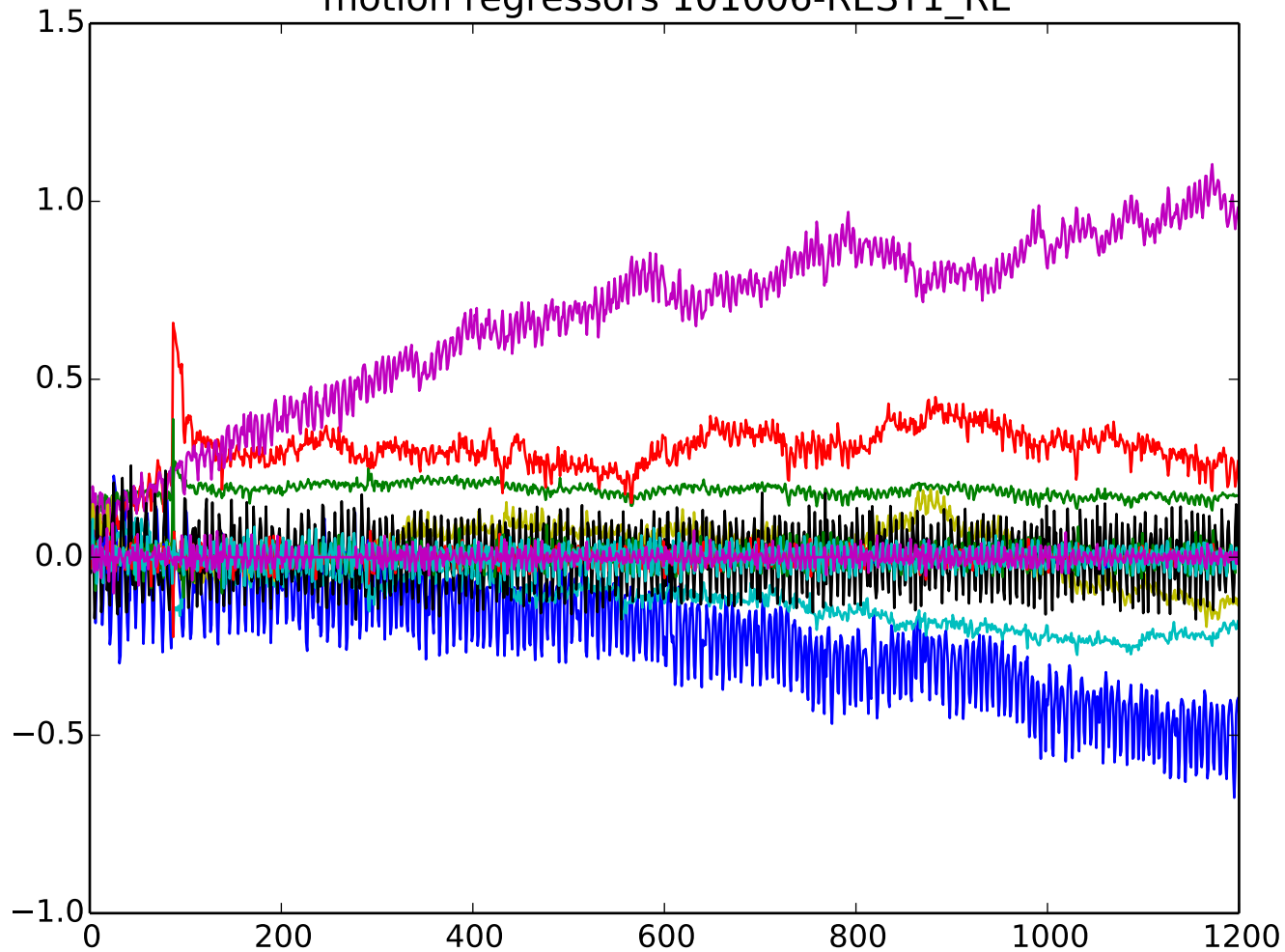
noise centering 101006-REST1_RL



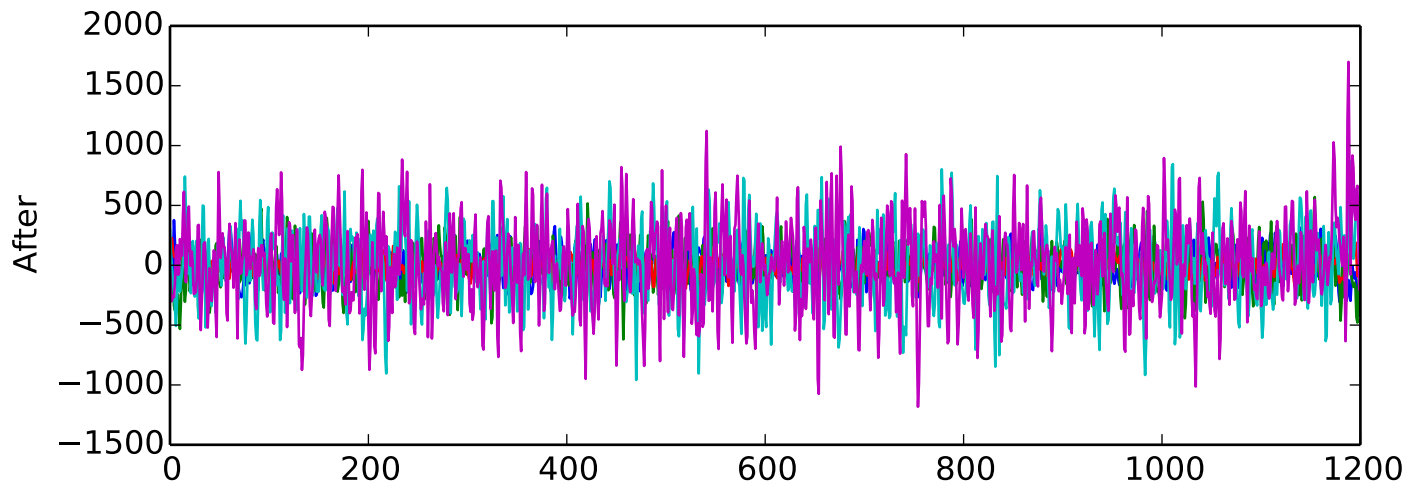
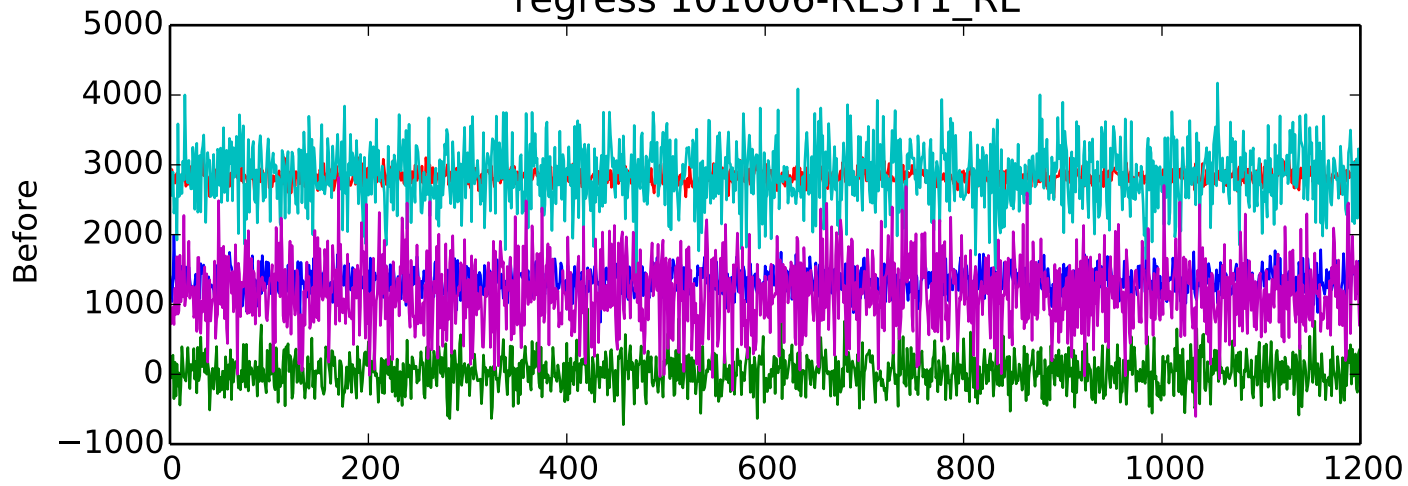
noise regressors 101006-REST1_RL



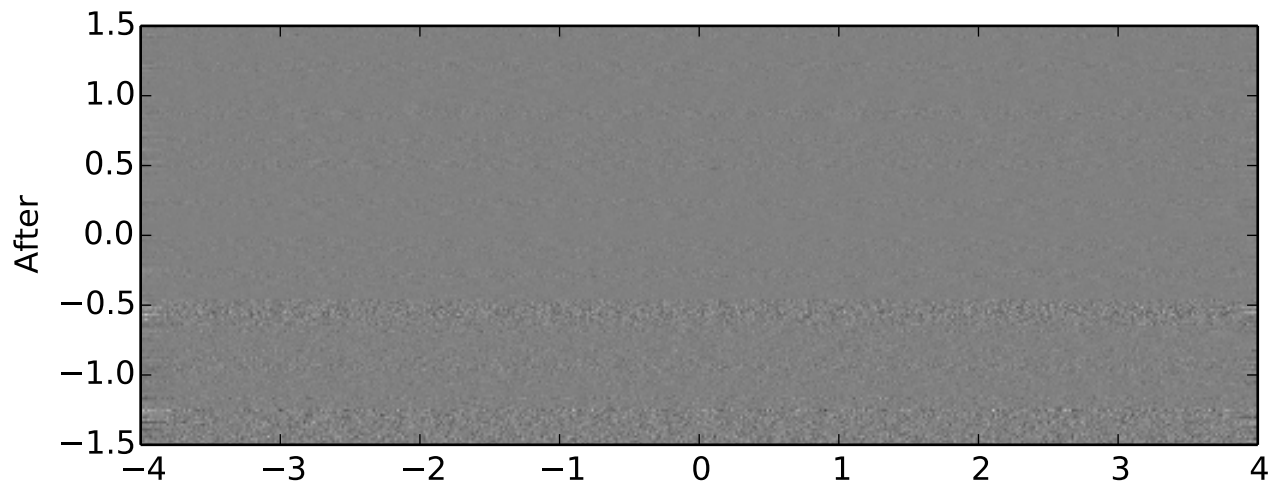
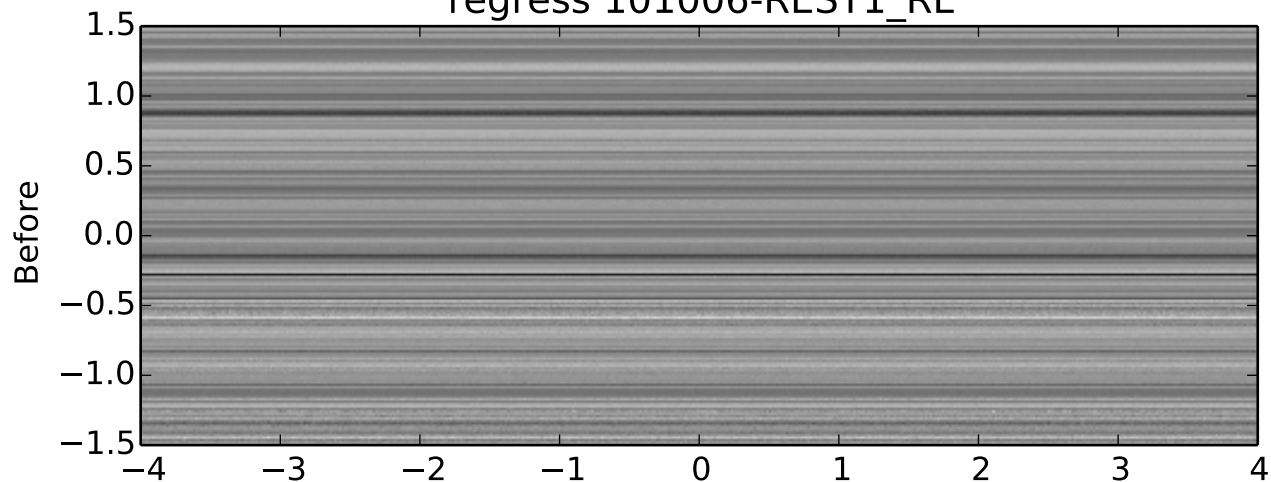
motion regressors 101006-REST1_RL



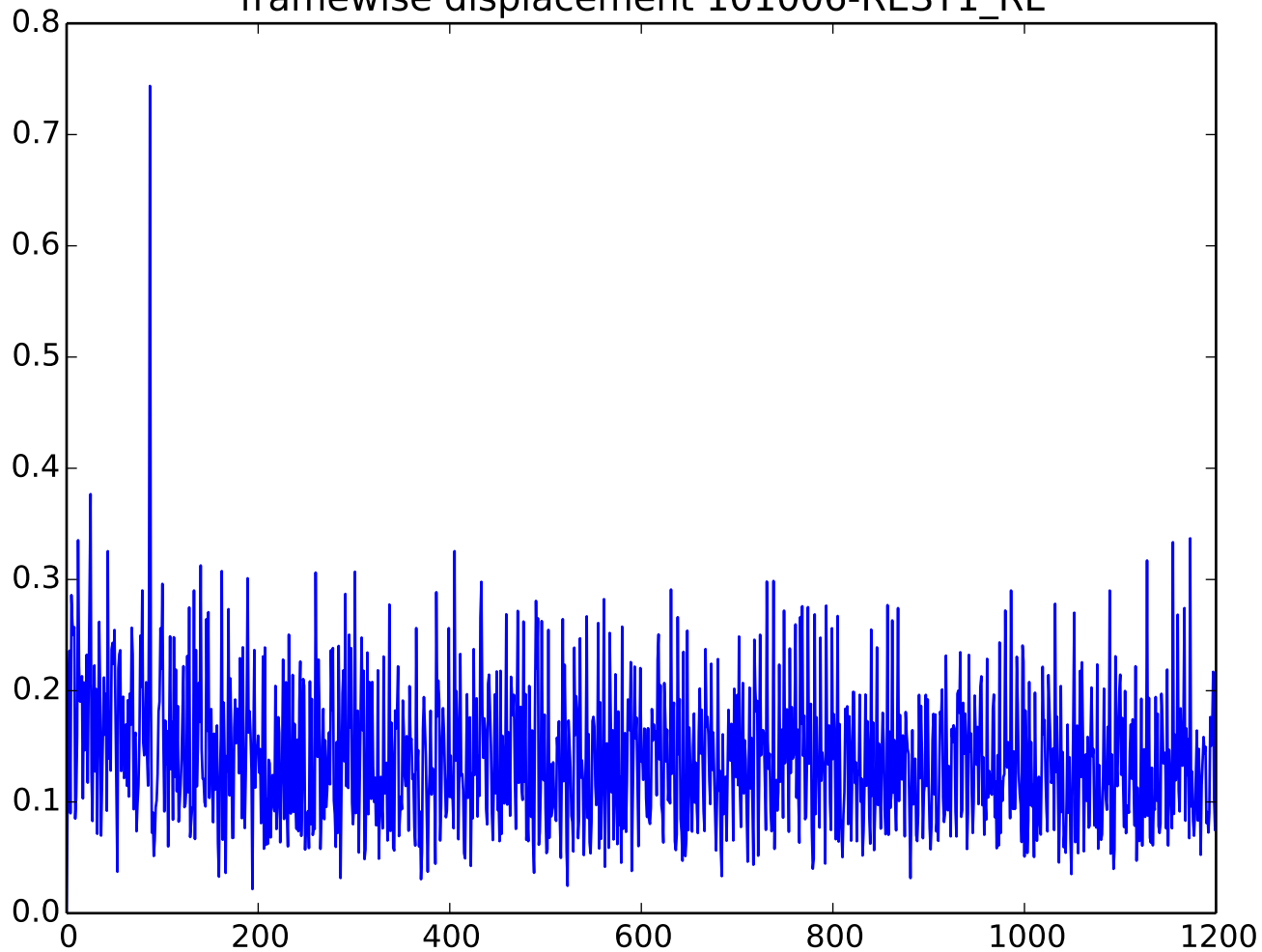
regress 101006-REST1_RL



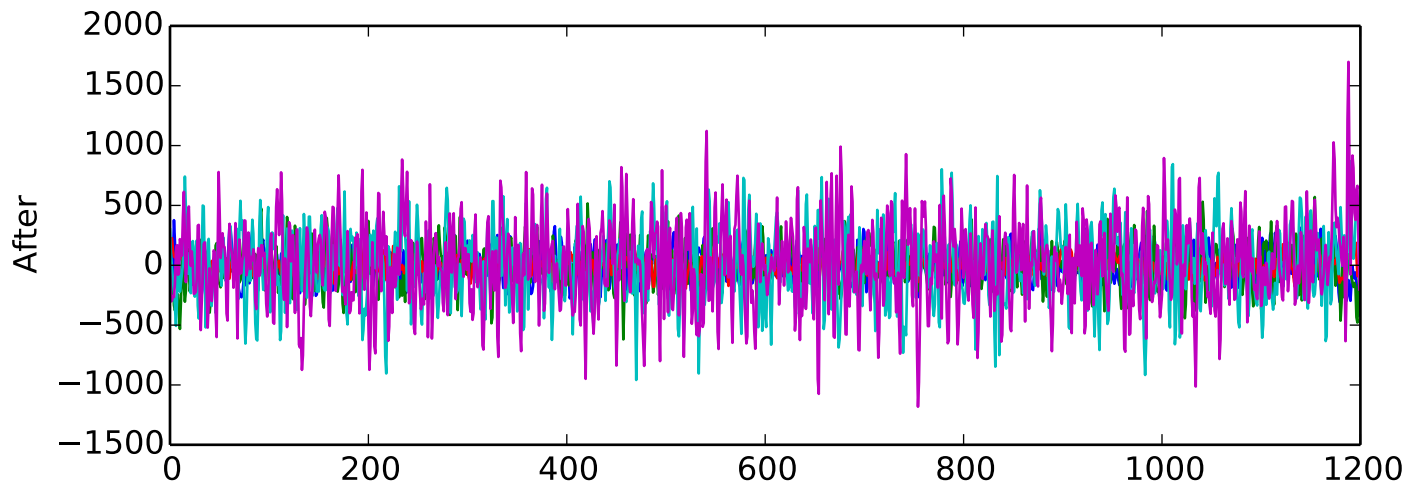
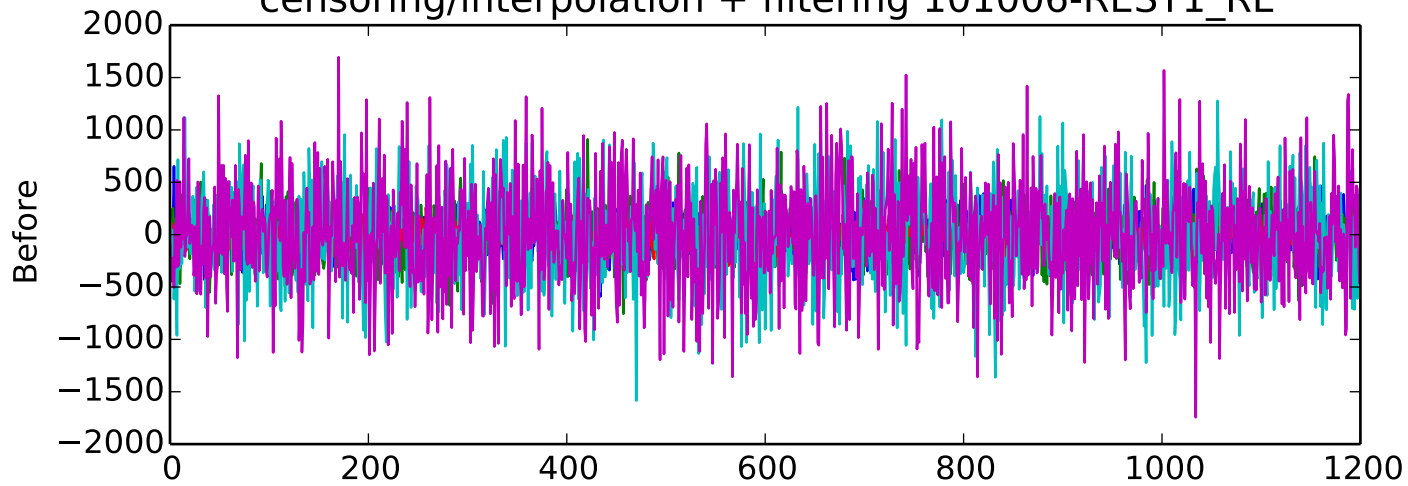
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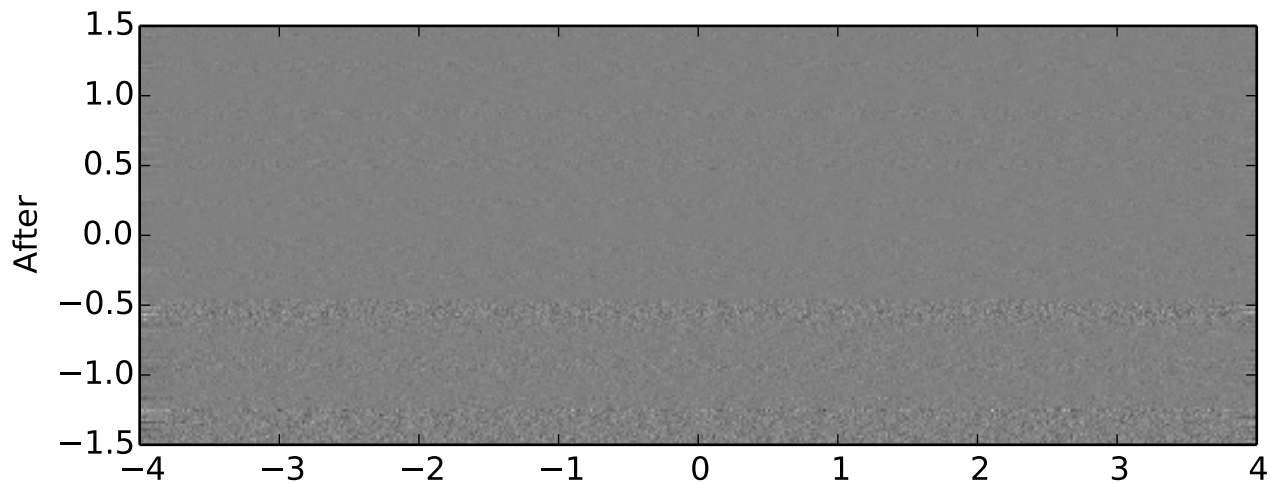
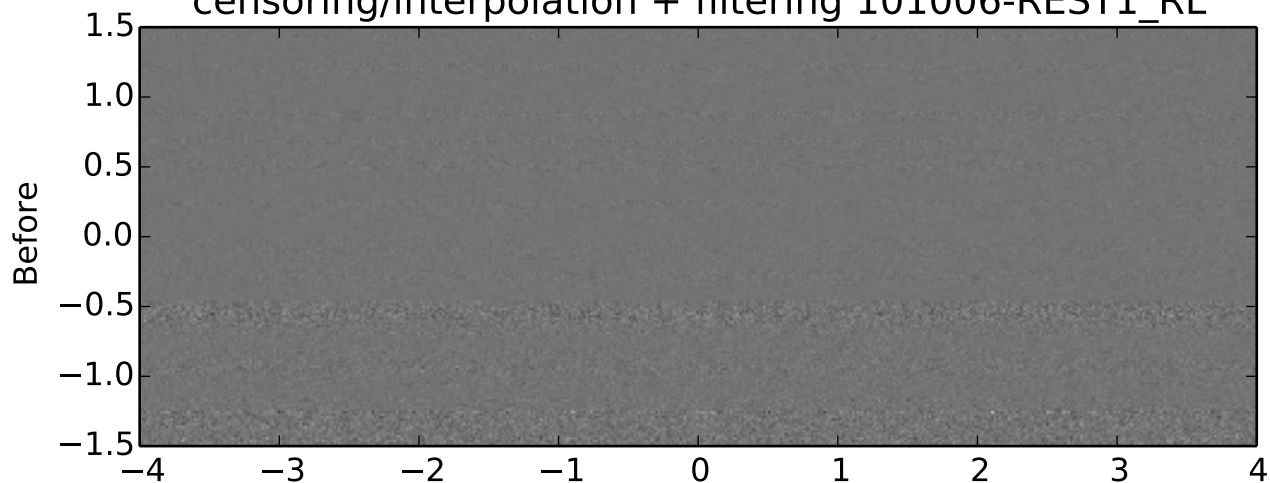
framewise displacement 101006-REST1_RL



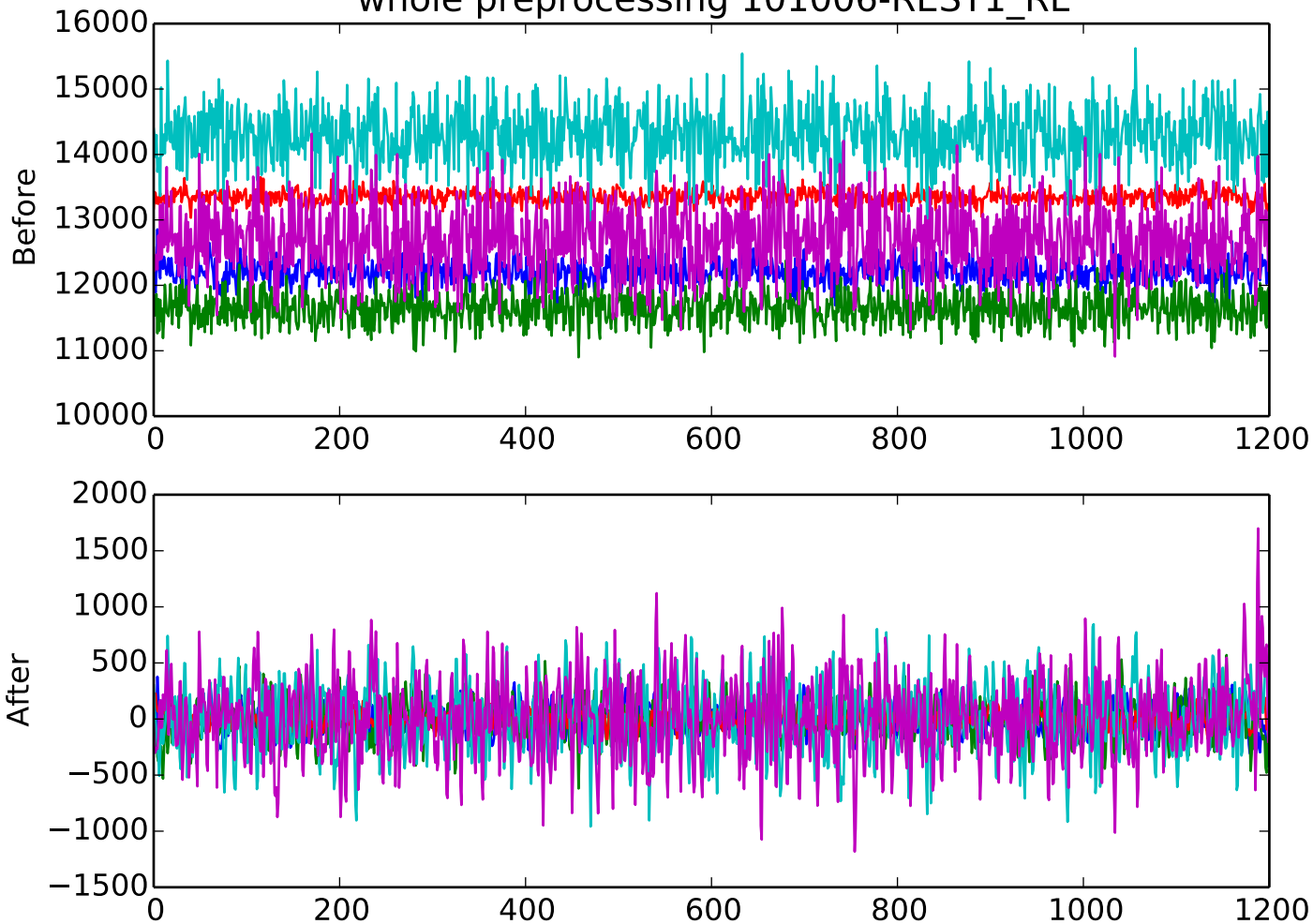
censoring/interpolation + filtering 101006-REST1_RL



censoring/interpolation + filtering 101006-REST1_RL



whole preprocessing 101006-REST1_RL



whole preprocessing 101006-REST1_RL

