

```

1  #0-1knapsack
2  # n, v分别代表物品数量, 背包容积
3  n, v = map(int, input().split())
4  # w为物品价值, c为物品体积 (花费)
5  w, cost = [0], [0]
6  for i in range(n):
7      cur_c, cur_w = map(int, input().split())
8      w.append(cur_w)
9      cost.append(cur_c)
10 #该初始化代表背包不一定要装满
11 dp = [0 for j in range(v+1)]
12 for i in range(1, n+1):
13     #注意: 第二层循环要逆序循环
14     for j in range(v, 0, -1):          #可优化成 for j in range(v, cost[i]-1,
15                                         -1):
16         if j >= cost[i]:#否则j<cost[i],dp[i][j]=dp[i-1][j],也就是dp[j]无需更新
17             dp[j] = max(dp[j], dp[j-cost[i]]+w[i])
18 print(dp[v])
19 #_____
20 #complete knapsack
21 # n, v分别代表物品数量, 背包容积
22 n, v = map(int, input().split())
23 # w为物品价值, c为物品体积 (花费)
24 w, cost = [0], [0]
25 for i in range(n):
26     cur_c, cur_w = map(int, input().split())
27     w.append(cur_w)
28     cost.append(cur_c)
29 #该初始化代表背包不一定要装满
30 dp = [0 for j in range(v+1)]
31 for i in range(1, n+1):
32     #注意: 第二层循环要逆序循环
33     for j in range(v, 0, -1):          #可优化成 for j in range(v, cost[i]-1,
34                                         -1):
35         if j >= cost[i]:#否则j<cost[i],dp[i][j]=dp[i-1][j],也就是dp[j]无需更新
36             dp[j] = max(dp[j], dp[j-cost[i]]+w[i])
37 print(dp[v])
38 #_____
39 #multi-knapsack
40 # n, v分别代表物品数量, 背包容积
41 n, v = map(int, input().split())
42 # w为物品价值, c为物品体积 (花费)
43 w, cost, s = [0], [0], [0]
44 for i in range(n):
45     cur_c, cur_w, cur_s = map(int, input().split())
46     w += [cur_w]*cur_s
47     cost += [cur_c]*cur_s
48 n = len(w)-1
49 #该初始化代表背包不一定要装满
50 dp = [0 for j in range(v+1)]
51 for i in range(1, n+1):

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52     for j in range(v, cost[i]-1, -1):
53         if j >= cost[i]:
54             dp[j] = max(dp[j], dp[j-cost[i]]+w[i])
55 print(dp[v])

```

```

1 class DjsSet:
2     def __init__(self,N):
3         self.parent=[i for i in range(N+1)]
4         self.rank=[0 for i in range(N+1)]
5     def find(self,x):
6         if self.parent[x]==x:
7             return x
8         else:
9             result=self.find(self.parent[x])
10            self.parent[x]=result
11            return result
12    def union(self,x,y):
13        xset=self.find(x)
14        yset=self.find(y)
15        if xset==yset:
16            return
17        if self.rank[xset]>self.rank[yset]:
18            self.parent[yset]=xset
19        else:
20            self.parent[xset]=yset
21            if self.rank[xset]==self.rank[yset]:
22                self.rank[yset]+=1

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```

1 def Dijskra(start,end,graph):
2     heap=[(0,start,[start])]
3     heapq.heapify(heap)
4     has_gone=set()
5     while heap:
6         (length,start,path)=heapq.heappop(heap)
7         if start in has_gone:
8             continue
9         has_gone.add(start)
10        if start==end:
11            return path
12        for i in graph[start]:
13            if i not in has_gone:
14                heapq.heappush(heap,(length+graph[start][i],i,path+[i]))

```

```

1 from collections import defaultdict
2 from heapq import *
3 def Prim(vertexs, edges,start='D'):
4     adjacent_dict = defaultdict(list) # 注意: defaultdict(list)必须以list做为变量
5     for weight,v1, v2 in edges:
6         adjacent_dict[v1].append((weight, v1, v2))
7         adjacent_dict[v2].append((weight, v2, v1))
8     minu_tree = [] # 存储最小生成树结果
9     visited = [start] # 存储访问过的顶点, 注意指定起始点
10    adjacent_vertexs_edges = adjacent_dict[start]

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11     heapify(adjacent_vertexs_edges) # 转化为小顶堆，便于找到权重最小的边
12     while adjacent_vertexs_edges:
13         weight, v1, v2 = heappop(adjacent_vertexs_edges) # 权重最小的边，并同时
           从堆中删除。
14         if v2 not in visited:
15             visited.append(v2) # 在used中有第一选定的点'A'，上面得到了距离A点最近的
           点'D'，举例是5。将'd'追加到used中
16             minu_tree.append((weight, v1, v2))
17             # 再找与d相邻的点，如果没有在heap中，则应用heappush压入堆内，以加入排序行列
18             for next_edge in adjacent_dict[v2]: # 找到v2相邻的边
19                 if next_edge[2] not in visited: # 如果v2还未被访问过，就加入堆中
20                     heappush(adjacent_vertexs_edges, next_edge)
21     return minu_tree

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```

1 def kruskal():
2     n,m,tot_weight,graph=build()
3     djsset=Dsjset(n)
4     kruskal_weight=0
5     cnt=0
6     for edge in graph:
7         if djsset.find(edge.start)!=djsset.find(edge.end):
8             djsset.union(edge.start,edge.end)
9             cnt+=1
10            kruskal_weight+=edge.weight
11        if cnt==n-1:
12            break
13    return kruskal_weight

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1 def topo_seq():
2     import heapq
3     n,graph=build()
4     start=[]
5     for i in range(n):
6         if graph[i].indeg==0:
7             start.append(graph[i])
8     heapq.heapify(start)
9     seq=[]
10    while start:
11        temp=heapq.heappop(start)
12        seq.append(temp.name)
13        for i in temp.out:
14            i.indeg-=1
15            if i.indeg==0:
16                heapq.heappush(start,i)
17        if len(seq)==n:
18            return seq
19    seq=topo_seq()
20    earliest = [0] * n
21    for i in seq:
22        for edge in G[i] :
23            earliest[edge.e] = max(earliest[edge.e], earliest[i] + edge.w)
24    T = max(earliest)
25    latest = [T] * n
26    for j in seq[::-1]:

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27     for edge in H[j]:
28         latest[edge.e] = min(latest[edge.e], latest[j] - edge.w)
29 event = []
30 for i in range(n):
31     if earliest[i] == latest[i]:
32         event.append(i)
33 event.sort()
34 print(T)
35 for i in event:
36     G[i].sort()
37     for edge in G[i]:
38         if edge.e in event and abs(earliest[edge.e]-earliest[i]) == edge.w:
39             print(i+1, edge.e+1)

```

```

1  import heapq
2  class Node:
3      def __init__(self, weight, char=None):
4          self.weight = weight
5          self.char = char
6          self.left = None
7          self.right = None
8      def __lt__(self, other):
9          return self.weight < other.weight
10 def build_huffman_tree(characters):
11     heap = []
12     for char, weight in characters.items():
13         heapq.heappush(heap, Node(weight, char))
14     while len(heap) > 1:
15         left = heapq.heappop(heap)
16         right = heapq.heappop(heap)
17         merged = Node(left.weight + right.weight)
18         merged.left = left
19         merged.right = right
20         heapq.heappush(heap, merged)
21     return heap[0]
22 def build_code(root):
23     codes={}
24     def traverse(node,code):
25         if node.char:
26             codes[node.char]=code
27         else:
28             traverse(node.left,code+'0')
29             traverse(node.right,code+'1')
30     traverse(root, '')
31     return codes
32 def encoding(codes,string):
33     encoded=''
34     for char in string:
35         encoded+=codes[char]
36     return encoded
37 def decoding(root,encoded_string):
38     decoded=''
39     node=root
40     for bit in encoded_string:
41         if bit==0:

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42         node=node.left
43     else:
44         node=node.right
45     if node.char:
46         decoded+=node.char
47         node=root
48     return decoded
49 def external_path_length(node,depth=0):
50     if node is None:
51         return 0
52     if node.left is None and node.right is None:
53         return depth*node.weight
54     return
55     (external_path_length(node.left,depth+1)+external_path_length(node.right,dept
56     h+1))
57 n=int(input())
58 characters={}
59 lst=list(map(int,input().split()))
60 for i in range(len(lst)):
61     characters[i]=lst[i]
62 root=build_huffman_tree(characters)
63 print(external_path_length(root))

```

```

1 def buildtree(preorder,inorder):
2     if not preorder or not inorder:
3         return None
4     root=Node(preorder[0])
5     rootindex=inorder.index(root.val)
6     root.left=buildtree(preorder[1:rootindex+1],inorder[:rootindex])
7     root.right=buildtree(preorder[rootindex+1:],inorder[rootindex+1:])
8     return root
9 def build(postorder,inorder):
10     if not postorder or not inorder:
11         return None
12     root_val=postorder[-1]
13     root=node(root_val)
14     mid=inorder.index(root_val)
15     root.left=build(postorder[:mid],inorder[:mid])
16     root.right=build(postorder[mid:-1],inorder[mid+1:])
17     return root

```

```

1 class TrieNode:
2     def __init__(self, char):
3         self.char = char
4         self.is_end = False
5         self.children = {}
6 class Trie(object):
7     def __init__(self):
8         self.root = TrieNode("")
9     def insert(self, word):
10         node = self.root
11         for char in word:
12             if char in node.children:
13                 node = node.children[char]

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14         else:
15             new_node = TrieNode(char)
16             node.children[char] = new_node
17             node = new_node
18         node.is_end = True
19     def dfs(self, node, pre):
20         if node.is_end:
21             self.output.append((pre + node.char))
22         for child in node.children.values():
23             self.dfs(child, pre + node.char)
24     def search(self, x):
25         node = self.root
26         for char in x:
27             if char in node.children:
28                 node = node.children[char]
29             else:
30                 return []
31         self.output = []
32         self.dfs(node, x[:-1])
33         return self.output

```

```

1 class BinaryTree:
2     def __init__(self, rootObj):
3         self.key = rootObj
4         self.leftChild = None
5         self.rightChild = None
6     def insertLeft(self, newNode):
7         if self.leftChild == None:
8             self.leftChild = BinaryTree(newNode)
9         else: # 已经存在左子节点。此时，插入一个节点，并将已有的左子节点降一层。
10             t = BinaryTree(newNode)
11             t.leftChild = self.leftChild
12             self.leftChild = t
13     def insertRight(self, newNode):
14         if self.rightChild == None:
15             self.rightChild = BinaryTree(newNode)
16         else:
17             t = BinaryTree(newNode)
18             t.rightChild = self.rightChild
19             self.rightChild = t
20     def getRightChild(self):
21         return self.rightChild
22     def getLeftChild(self):
23         return self.leftChild
24     def setRootVal(self, obj):
25         self.key = obj
26     def getRootVal(self):
27         return self.key
28     def traversal(self, method="preorder"):
29         if method == "preorder":
30             print(self.key, end=" ")
31             if self.leftChild != None:
32                 self.leftChild.traversal(method)
33             if method == "inorder":
34                 print(self.key, end=" ")

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35         if self.rightChild != None:
36             self.rightChild.traversal(method)
37         if method == "postorder":
38             print(self.key, end=" ")
39     def buildParseTree(fpexp):
40         fplist = fpexp.split()
41         pStack = Stack()
42         eTree = BinaryTree('')
43         pStack.push(eTree)
44         currentTree = eTree
45         for i in fplist:
46             if i == '(':
47                 currentTree.insertLeft('')
48                 pStack.push(currentTree)
49                 currentTree = currentTree.getLeftChild()
50             elif i not in '+-*/':
51                 currentTree.setRootVal(int(i))
52                 parent = pStack.pop()
53                 currentTree = parent
54             elif i in '+-*/':
55                 currentTree.setRootVal(i)
56                 currentTree.insertRight('')
57                 pStack.push(currentTree)
58                 currentTree = currentTree.getRightChild()
59             elif i == ')':
60                 currentTree = pStack.pop()
61             else:
62                 raise ValueError("Unknown operator: " + i)
63         return eTree
64     exp = "( ( 7 + 3 ) * ( 5 - 2 ) )"
65     pt = buildParseTree(exp)
66     for mode in ["preorder", "postorder", "inorder"]:
67         pt.traversal(mode)
68         print()
69     """
70     * + 7 3 - 5 2
71     7 3 + 5 2 - *
72     7 + 3 * 5 - 2
73     """
74     import operator
75     def evaluate(parseTree):
76         ops = {'+':operator.add, '-':operator.sub, '*':operator.mul,
77             '/':operator.truediv}
78         leftC = parseTree.getLeftChild()
79         rightC = parseTree.getRightChild()
80         if leftC and rightC:
81             fn = ops[parseTree.getRootVal()]
82             return fn(evaluate(leftC), evaluate(rightC))
83         else:
84             return parseTree.getRootVal()
85     print(evaluate(pt))
86     # 30
87     #后序求值
88     def postordereval(tree):
89         ops = {'+':operator.add, '-':operator.sub,

```

```

90         '*':operator.mul, '/':operator.truediv}
91     res1 = None
92     res2 = None
93     if tree:
94         res1 = postordereval(tree.getLeftChild())
95         res2 = postordereval(tree.getRightChild())
96         if res1 and res2:
97             return ops[tree.getRootVal()](res1,res2)
98         else:
99             return tree.getRootVal()
100
101 print(postordereval(pt))
102 # 30
103
104 #中序还原完全括号表达式
105 def printexp(tree):
106     sVal = ""
107     if tree:
108         sVal = '(' + printexp(tree.getLeftChild())
109         sVal = sVal + str(tree.getRootVal())
110         sVal = sVal + printexp(tree.getRightChild()) + ')'
111     return sVal
112
113 print(printexp(pt))
114 # (((7)+3)*((5)-2))

```

```

1 def merge_sort(lst):
2     l=len(lst)
3     if l<=1:
4         return lst,0
5     middle=l//2
6     left=lst[:middle]
7     right=lst[middle:]
8     merged_left,left_inv=merge_sort(left)
9     merged_right,right_inv=merge_sort(right)
10    merged,merge_inv=merge(merged_left,merged_right)
11    return merged,merge_inv+left_inv+right_inv
12 def merge(left,right):
13     i=j=0
14     merge_inv=0
15     merged=[]
16     while i<len(left) and j<len(right):
17         if left[i]<=right[j]:
18             merged.append(left[i])
19             i+=1
20         else:
21             merged.append(right[j])
22             j+=1
23             merge_inv+=len(left)-i
24     merged+=left[i:]
25     merged+=right[j:]
26     return merged,merge_inv

```

```

1 def find_shortest_paths(maze, x, y, end, visited, path, shortest_paths):

```



```

2     if (x, y) == end:
3         shortest_paths.append(path)
4         return
5     directions = [(1, 0), (-1, 0), (0, 1), (0, -1)]
6     for dx, dy in directions:
7         nx, ny = x + dx, y + dy
8         if 0 <= nx < len(maze) and 0 <= ny < len(maze[0]) and maze[nx][ny]
== '.' and (nx, ny) not in visited:
9             visited.add((nx, ny))
10            find_shortest_paths(maze, nx, ny, end, visited, path + [(nx,
ny)], shortest_paths)
11            visited.remove((nx, ny))
12    # 读取输入
13    n, m = map(int, input().split())
14    maze = [input() for _ in range(n)]
15    # 寻找入口和出口
16    start = (0, 0)
17    end = (n - 1, m - 1)
18    # 存储所有最短路径
19    shortest_paths = []
20    # 记录访问过的位置
21    visited = set([start])
22    # 当前路径
23    path = [start]
24    # 递归查找所有最短路径
25    find_shortest_paths(maze, start[0], start[1], end, visited, path,
shortest_paths)
26    if shortest_paths:
27        path=min(shortest_paths,key=len)
28        for step in path:
29            print(''.join(str(step).split()), end='')
30    else:
31        print(0)

```

```

1 def infix_to_postfix(expression):
2     precedence = {'+':1, '-':1, '*':2, '/':2}
3     stack = []
4     postfix = []
5     number = ''
6     for char in expression:
7         if char.isnumeric() or char == '.':
8             number += char
9         else:
10            if number:
11                num = float(number)
12                postfix.append(int(num) if num.is_integer() else num)
13                number = ''
14            if char in '+-*/*':
15                while stack and stack[-1] in '+-*/*' and precedence[char] <=
precedence[stack[-1]]:
16                    postfix.append(stack.pop())
17                    stack.append(char)
18            elif char == '(':
19                stack.append(char)
20            elif char == ')':

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21         while stack and stack[-1] != '(':
22             postfix.append(stack.pop())
23             stack.pop()
24         if number:
25             num = float(number)
26             postfix.append(int(num) if num.is_integer() else num)
27         while stack:
28             postfix.append(stack.pop())
29         return ' '.join(str(x) for x in postfix)
30 n = int(input())
31 for _ in range(n):
32     expression = input()
33     print(infix_to_postfix(expression))

```

```

1  '''
2  分析过程:
3  (1)先考虑只有一个节点的情形,设此时的形态有f(1)种,那么很明显f(1)=1
4  (2)如果有两个节点呢?我们很自然想到,应该在f(1)的基础上考虑递推关系。那么,如果固定一个节点
   后,左右子树的分布情况为1=1+0=0+1,故有f(2) = f(1) + f(1)
5  (3)如果有三个节点,(我们需要考虑固定两个节点的情况么?当然不,因为当节点数量大于等于2时,无论
   你如何固定,其形态必然有多种)我们考虑固定一个节点,即根节点。好的,按照这个思路,还剩2个节点,那
   么左右子树的分布情况为2=2+0=1+1=0+2。
6  所以有3个节点时,递归形式为f(3)=f(2) + f(1)*f(1) + f(2)。(注意这里的乘法,因为左右子树一
   起组成整棵树,根据排列组合里面的乘法原理即可得出)
7  (4)那么有n个节点呢我们固定一个节点,那么左右子树的分布情况为n-1=n-1 + 0 = n-2 + 1 = ... =
   1 + n-2 = 0 + n-1。此时递归表达式为f(n) = f(n-1) + f(n-2)f(1) + f(n-3)f(2) + ... +
   f(1)f(n-2) + f(n-1)
8  接下来我们定义没有节点的情况,此时也只有一种情况,即f(0)=1
9  那么则有:
10 f(0)=1, f(1)=1
11 f(2)=f(1)f(0)+f(0)f(1)
12 f(3)=f(2)f(0)+f(1)f(1)+f(0)f(2)
13 .
14 .
15 .
16 .
17 f(n)=f(n-1)f(0)+f(n-2)f(1)+.....+f(1)f(n-2)+f(0)f(n-1)
18 递推结果是卡特兰数,解见代码
19 '''
20 n=int(input())
21 from math import factorial
22 print(factorial(2*n)//(factorial(n)*factorial(n+1)))

```

```

1 def divide_k(n, k):
2     # dp[i][j]为将i划分为j个正整数的划分方法数量
3     dp = [[0]*(k+1) for _ in range(n+1)]
4     for i in range(n+1):
5         dp[i][1] = 1
6     for i in range(1, n+1):
7         for j in range(1, k+1):
8             if i >= j:
9                 # dp[i-1][j-1]为包含1的划分的数量
10                # 若不包含1,我们对每个数-1仍为正整数,划分数量为dp[i-j][j]
11                dp[i][j] = dp[i-j][j]+dp[i-1][j-1]

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```

12     return dp[n][k]
13
14
15 def divide_dif(n):
16     # dp[i][j]表示将数字 i 划分, 其中最大的数字不大于 j 的方法数量
17     dp = [[0] * (n + 1) for _ in range(n + 1)]
18     for i in range(1, n + 1):
19         for j in range(1, n + 1):
20             # 比i大的数没用
21             if i < j:
22                 dp[i][j] = dp[i][i]
23             # 多了一种: 不划分
24             elif i == j:
25                 dp[i][j] = dp[i][j - 1] + 1
26             # 用/不用j
27             else:
28                 dp[i][j] = dp[i][j - 1] + dp[i - j][j - 1]
29     return dp[n][n]
30
31
32 # 一个数的奇分拆总是等于互异分拆

```

```

1 from collections import deque
2
3 def construct_graph(words):
4     graph = {}
5     for word in words:
6         for i in range(len(word)):
7             pattern = word[:i] + '*' + word[i + 1:]
8             if pattern not in graph:
9                 graph[pattern] = []
10            graph[pattern].append(word)
11    return graph
12
13 def bfs(start, end, graph):
14     queue = deque([(start, [start])])
15     visited = set([start])
16
17     while queue:
18         word, path = queue.popleft()
19         if word == end:
20             return path
21         for i in range(len(word)):
22             pattern = word[:i] + '*' + word[i + 1:]
23             if pattern in graph:
24                 neighbors = graph[pattern]
25                 for neighbor in neighbors:
26                     if neighbor not in visited:
27                         visited.add(neighbor)
28                         queue.append((neighbor, path + [neighbor]))
29     return None
30
31 def word_ladder(words, start, end):
32     graph = construct_graph(words)
33     return bfs(start, end, graph)
34
35 n = int(input())
36 words = [input().strip() for _ in range(n)]

```

```
34 start, end = input().strip().split()
35 result = word_ladder(words, start, end)
36 if result:
37     print(' '.join(result))
38 else:
39     print("No")
```

```
1  #动态中位数
2  import heapq
3  def main():
4      lst=list(map(int,input().split()))
5      n=len(lst)
6      ans=[]
7      bigheap=[]
8      smallheap=[]
9      heapq.heapify(bigheap)
10     heapq.heapify(smallheap)
11     for i in range(n):
12         if not smallheap or -smallheap[0]>=lst[i]:
13             heapq.heappush(smallheap,-lst[i])
14         else:
15             heapq.heappush(bigheap,lst[i])
16             if len(bigheap)>len(smallheap):
17                 heapq.heappush(smallheap,-heapq.heappop(bigheap))
18             if len(smallheap)>len(bigheap)+1:
19                 heapq.heappush(bigheap,-heapq.heappop(smallheap))
20             if i%2==0:
21                 ans.append(-smallheap[0])
22     print(len(ans))
23     print(' '.join(map(str,ans)))
24 t=int(input())
25 for i in range(t):
26     main()
```