```
Compiling mentry.c
mentry.c: In function â€~me_get':
mentry.c:18:2: warning: implicit declaration of function â€~malloc' [-Wimplicit-func
tion-declaration]
  entry = (MEntry *) malloc(sizeof(MEntry));
mentry.c:18:21: warning: incompatible implicit declaration of built-in function â€~mal
loc'
  entry = (MEntry *) malloc(sizeof(MEntry));
mentry.c:24:3: warning: implicit declaration of function â€~free' [-Wimplicit-functi
on-declaration]
   free(entry);
mentry.c:24:3: warning: incompatible implicit declaration of built-in function â€~free
mentry.c:34:2: warning: implicit declaration of function â€~strncpy' [-Wimplicit-fun
ction-declaration]
  strncpy(entry->full_address, string, 350);
mentry.c:34:2: warning: incompatible implicit declaration of built-in function â€~strn
cpy'
mentry.c:35:2: warning: implicit declaration of function â€~strtok' [-Wimplicit-func
tion-declaration]
  strncpy(entry->surname, strtok(string, ","), 400);
mentry.c:35:26: warning: passing argument 2 of â€~strncpy' makes pointer from intege
r without a cast
  strncpy(entry->surname, strtok(string, ","), 400);
mentry.c:35:26: note: expected â€~const char *' but argument is of type â€~int'
mentry.c:41:2: warning: implicit declaration of function â€~strcat' [-Wimplicit-func
tion-declaration]
  strcat(entry->full_address, string2);
mentry.c:41:2: warning: incompatible implicit declaration of built-in function â€~strc
at'
mentry.c:56:2: warning: implicit declaration of function â€~strpbrk' [-Wimplicit-fun
ction-declaration]
  zip = strpbrk(string3, num);
mentry.c:56:8: warning: incompatible implicit declaration of built-in function â€~strp
brk'
  zip = strpbrk(string3, num);
mentry.c:58:17: warning: assignment makes pointer from integer without a cast
  entry->zipcode = strtok(entry->zipcode, "\n");
mentry.c: In function â€~me_hash':
mentry.c:68:2: warning: implicit declaration of function â€~strdup' [-Wimplicit-func
tion-declaration]
  t = strdup(me->surname);
mentry.c:68:6: warning: incompatible implicit declaration of built-in function â€~strd
  t = strdup(me->surname);
mentry.c:69:2: warning: incompatible implicit declaration of built-in function â€~free
  free(t); //strdup returns malloced pointer, must free to avoid leak
mentry.c:77:2: warning: implicit declaration of function â€~atoi' [-Wimplicit-functi
on-declaration]
  hash += atoi(me->zipcode);
```

```
mentry.c: In function â€~me_compare':
mentry.c:93:2: warning: implicit declaration of function â€~strcasecmp' [-Wimplicit-
function-declaration]
  int result = strcasecmp(me1->surname, me2->surname);
mentry.c:99:3: warning: implicit declaration of function â€~strcmp' [-Wimplicit-func
tion-declaration]
   result = strcmp(mel->zipcode, me2->zipcode);
mentry.c: In function â€~me_destroy':
mentry.c:106:2: warning: incompatible implicit declaration of built-in function â€~fre
e'
  free(me->zipcode);
Linking mecat
gcc -g -o mecat mecat.o mentry.o
Checking to see if me_get and me_print work correctly on 1000 entry file
./mecat <tento3.txt | diff - tento3.txt | cat -A | head -20
0a1,3000$
> Kennedy, Mr Q$
> 29 Quince Ln$
> Junction City, OR 97256$
> Jackson, Mr D$
> 51 Oak Ln$
> Junction City, OR 97393$
> Williams, Mr H$
> 32 Maple St$
> Coos Bay, OR 97868$
> Jones, Miss Z$
> 92 Apple Blvd$
> Corvallis, OR 97427$
> Smith, Ms B$
> 20 Orange Ln$
> Albany, OR 97484$
> Lincoln, Mrs O$
> 36 Maple Ln$
> Salem, OR 97397$
> Lincoln, Mr C$
Checking to see if me_get and me_print work correctly on 1000000 entry file
./mecat <tento6.txt | diff - tento6.txt | cat -A | head -20
0a1,3000000$
> Kennedy, Mr Q$
> 29 Quince Ln$
> Junction City, OR 97256$
> Jackson, Mr D$
> 51 Oak Ln$
> Junction City, OR 97393$
> Williams, Mr H$
> 32 Maple St$
> Coos Bay, OR 97868$
> Jones, Miss Z$
> 92 Apple Blvd$
> Corvallis, OR 97427$
> Smith, Ms B$
> 20 Orange Ln$
> Albany, OR 97484$
> Lincoln, Mrs O$
> 36 Maple Ln$
> Salem, OR 97397$
> Lincoln, Mr C$
Checking for memory leaks in mentry
valgrind ./mecat <tento4.txt >/dev/null
```

==17288== Memcheck, a memory error detector

```
==17288== Copyright (C) 2002-2013, and GNU GPL'd, by Julian Seward et al.
==17288== Using Valgrind-3.10.1 and LibVEX; rerun with -h for copyright info
==17288== Command: ./mecat
==17288==
==17288== Invalid read of size 1
            at 0x4C2DB30: __strncpy_sse2_unaligned (in /usr/lib/valgrind/vgpreload_me
==17288==
mcheck-amd64-linux.so)
==17288==
            by 0x400B18: me_get (mentry.c:35)
==17288==
            by 0x400A0D: main (mecat.c:17)
==17288== Address 0xffffffffff000320 is not stack'd, malloc'd or (recently) free'd
==17288==
==17288==
==17288== Process terminating with default action of signal 11 (SIGSEGV)
==17288== Access not within mapped region at address 0xFFFFFFFFF000320
==17288==
             at 0x4C2DB30: __strncpy_sse2_unaligned (in /usr/lib/valgrind/vgpreload_me
mcheck-amd64-linux.so)
==17288==
            by 0x400B18: me_get (mentry.c:35)
==17288==
            by 0x400A0D: main (mecat.c:17)
==17288== If you believe this happened as a result of a stack
==17288== overflow in your program's main thread (unlikely but
==17288== possible), you can try to increase the size of the
==17288== main thread stack using the --main-stacksize= flag.
==17288== The main thread stack size used in this run was 8388608.
==17288==
==17288== HEAP SUMMARY:
==17288==
              in use at exit: 1,282 bytes in 4 blocks
==17288==
            total heap usage: 4 allocs, 0 frees, 1,282 bytes allocated
==17288==
==17288== LEAK SUMMARY:
==17288==
            definitely lost: 0 bytes in 0 blocks
==17288==
             indirectly lost: 0 bytes in 0 blocks
==17288==
              possibly lost: 0 bytes in 0 blocks
==17288==
            still reachable: 1,282 bytes in 4 blocks
                  suppressed: 0 bytes in 0 blocks
==17288==
==17288== Rerun with --leak-check=full to see details of leaked memory
==17288==
==17288== For counts of detected and suppressed errors, rerun with: -v
==17288== ERROR SUMMARY: 1 errors from 1 contexts (suppressed: 0 from 0)
./test88.sh: line 29: 17288 Segmentation fault
                                                   (core dumped) valgrind ./mecat < t
ento4.txt > /dev/null
Linking findduplLL
gcc -g -o findduplLL finddupl.o mentry.o mlistLL.o
Checking to see if findduplLL works correctly on S.txt
./findduplLL <S.txt | diff - S.out | cat -A | head -20
0a1,20$
> Potential duplicate$
> Rogers, Fred$
> 123 Neighbor Place$
> Latrobe, PA 15650$
> =======$
> Rogers, Mr$
> 123 Neighbor Drive$
> Latrobe, PA 15650$
> Potential duplicate$
> Sventek, Joe$
> Computer and Information Science Department$
> Eugene, OR 97403$
> =======$
> Sventek, Prof J$
> University of Oregon$
> Eugene, OR 97403$
```

```
Checking to see if findduplLL works correctly on M.txt
./findduplLL <M.txt | diff - M.out | cat -A | head -20
0a1,510$
> Potential duplicate$
> Johnson, Ms I$
> 34 Fir Ln$
> Salem, OR 97620$
> =======$
> Johnson, Mrs Z$
> 34 Orange St$
> Coos Bay, OR 97620$
> Potential duplicate$
> Adams, Mr H$
> 61 Pine Dr$
> Salem, OR 97232$
> =======$
> Adams, Dr Z$
> 61 Maple Blvd$
> Eugene, OR 97232$
Compiling mlist.c
mlist.c: In function â€~ml_create':
mlist.c:26:6: warning: unused variable â€~i' [-Wunused-variable]
  int i;
mlist.c: In function â€~ml_add':
mlist.c:43:6: warning: unused variable â€~prev_size' [-Wunused-variable]
  int prev_size;
mlist.c:40:17: warning: unused variable â€~m' [-Wunused-variable]
  MListNode *q, *m;
mlist.c:39:13: warning: variable â€~r' set but not used [-Wunused-but-set-variable]
  MList *p, *r;
mlist.c: In function â€~ml_destroy':
mlist.c:112:16: warning: comparison between signed and unsigned integer expressions [-
Wsign-compare]
  for (i = 0; i < ml->list_size; i++) {
Linking finddupl
gcc -g -o finddupl finddupl.o mentryTrue.o mlist.o
Checking to see if finddupl works correctly on S.txt
./finddupl <S.txt | diff - S.out | head -20
Checking to see if finddupl works correctly on M.txt
./finddupl <M.txt | diff - M.out | head -20
Checking to see if finddupl works correctly on 10,000 entry file
./finddupl <tento4.txt | diff - tento4.out | head -20
Checking to see if finddupl works correctly on 100,000 entry file
./finddupl <tento5.txt | diff - tento5.out | head -20
Checking to see if finddupl works correctly on 1,000,000 entry file
./finddupl <tento6.txt | diff - tento6.out | head -20
Checking for memory leaks
valgrind ./finddupl <tento5.txt >/dev/null
==17327== Memcheck, a memory error detector
==17327== Copyright (C) 2002-2013, and GNU GPL'd, by Julian Seward et al.
==17327== Using Valgrind-3.10.1 and LibVEX; rerun with -h for copyright info
==17327== Command: ./finddupl
==17327==
==17327== Conditional jump or move depends on uninitialised value(s)
            at 0x401308: ml_lookup (mlist.c:98)
==17327==
==17327==
            by 0x400B41: main (finddupl.c:28)
```

```
==17327==
==17327== Conditional jump or move depends on uninitialised value(s)
             at 0x401308: ml_lookup (mlist.c:98)
==17327==
==17327==
             by 0x4011BC: ml_add (mlist.c:45)
==17327==
             by 0x400B5F: main (finddupl.c:30)
==17327==
==17327== Conditional jump or move depends on uninitialised value(s)
==17327==
             at 0x401230: ml_add (mlist.c:55)
==17327==
             by 0x400B5F: main (finddupl.c:30)
==17327==
==17327== Conditional jump or move depends on uninitialised value(s)
==17327==
             at 0x401384: ml_destroy (mlist.c:114)
==17327==
             by 0x400BE8: main (finddupl.c:41)
==17327==
==17327==
==17327== HEAP SUMMARY:
              in use at exit: 0 bytes in 0 blocks
==17327==
==17327==
            total heap usage: 496,430 allocs, 496,430 frees, 11,829,008 bytes allocate
d
==17327==
==17327== All heap blocks were freed -- no leaks are possible
==17327==
==17327== For counts of detected and suppressed errors, rerun with: -v
==17327== Use --track-origins=yes to see where uninitialised values come from
==17327== ERROR SUMMARY: 203616 errors from 4 contexts (suppressed: 0 from 0)
Finished.
```