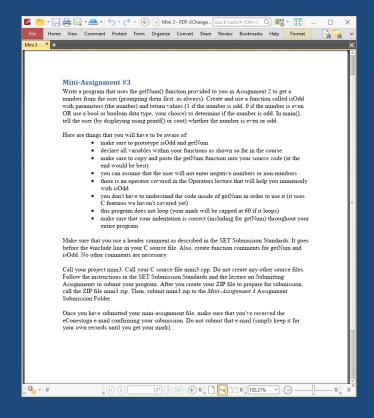
# **C** Programming

Making a Requirements
Checklist
(Mini 3 walkthrough)



# First Step

# Open the Assignment document



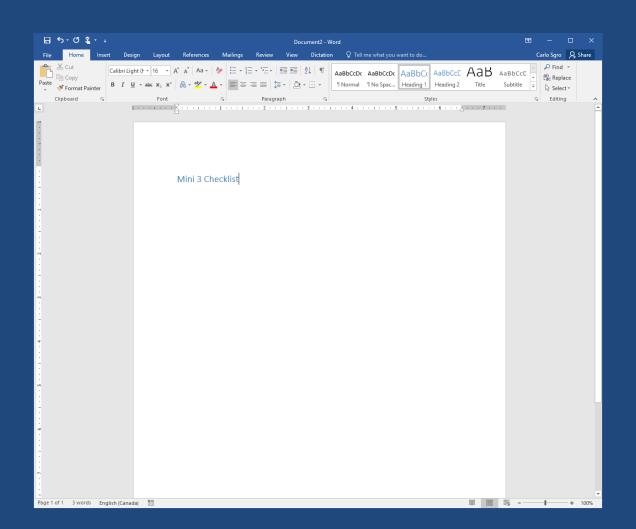


# I would recommend both having the document open and printing it (if possible).

Open an empty document for your checklist (maybe in Word but not necessarily)

You can use MS Word or Excel or a text file or a checklist / todo app or whatever works for you

# I like using MS Word because I can use headings and bullet styles

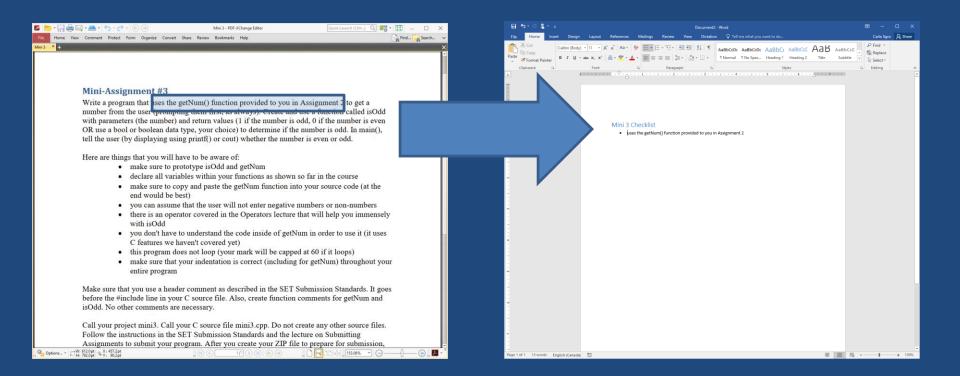


Start going through the Assignment requirements document, adding items to the checklist

# You can copy text from the document to the checklist and ...

if you have a printout, you can highlight or draw a line though requirements on the printout as you cover them

# Whatever works best for you is what you should use



Depending on your PDF reader, you might have to enable "Select Text" or something like that.

Keep going through the documents, copying and pasting requirements.

Use bullet points and use indentation for subpoints

# The first paragraph from the Assignment, converted into checklist bullets

#### **Mini-Assignment #3**

Write a program that uses the getNum() function provided to you in Assignment 2 to get a number from the user (prompting them first, as always). Create and use a function called isOdd with parameters (the number) and return values (1 if the number is odd, 0 if the number is even OR use a bool or boolean data type, your choice) to determine if the number is odd. In main(), tell the user (by displaying using printf() or cout) whether the number is even or odd.

#### Mini 3 Checklist

- uses the getNum() function provided to you in Assignment 2
  - get a number from the user
  - prompting them first
- Create a function called isOdd
  - parameters (the number)
  - and return values
    - (1 if the number is odd, 0 if the number is even
    - OR use a bool or boolean data type, your choice)
  - to determine if the number is odd
- In main():
  - use a function called isOdd
  - tell the user
    - (by displaying using printf() or cout)
  - whether the number is even or odd

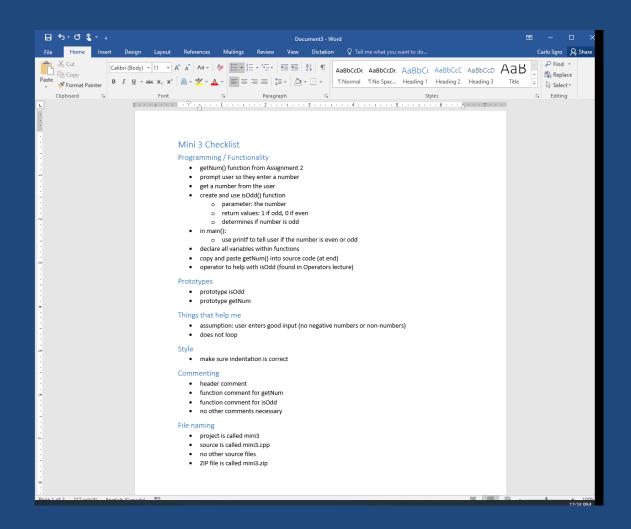
Which is easier to use?

The checklist, of course!

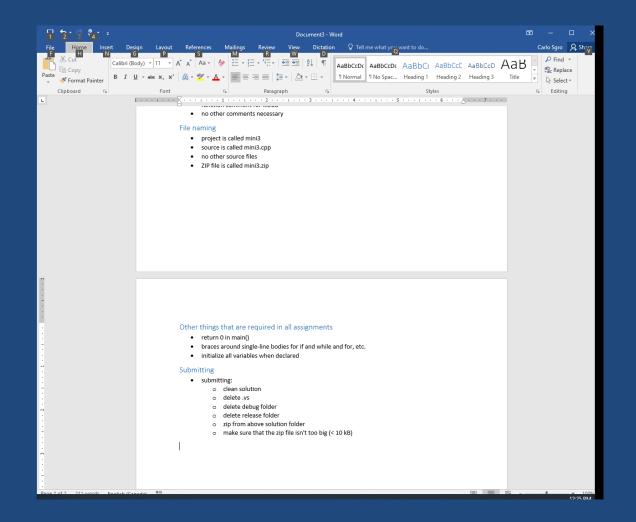
# Keep going through the Assignment requirements document

# Reorganize the checklist so it makes better sense

Use headings for better organization



Add the requirements that are common across assignments



# Don't forget...

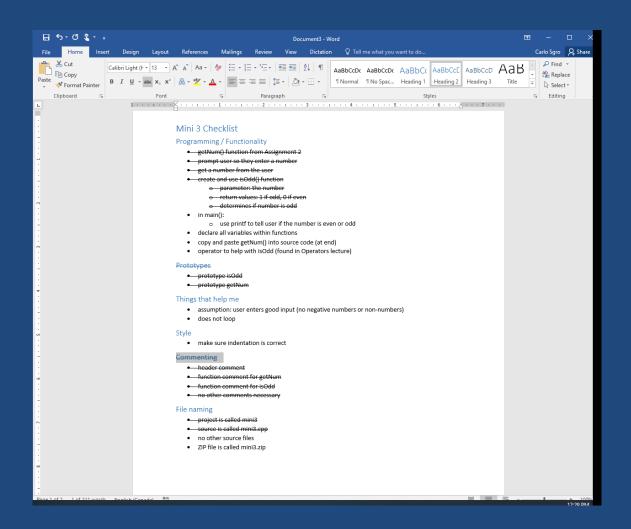
There are more requirements that are common across all assignments

(but it's your job to know what they are)

### Once done ...

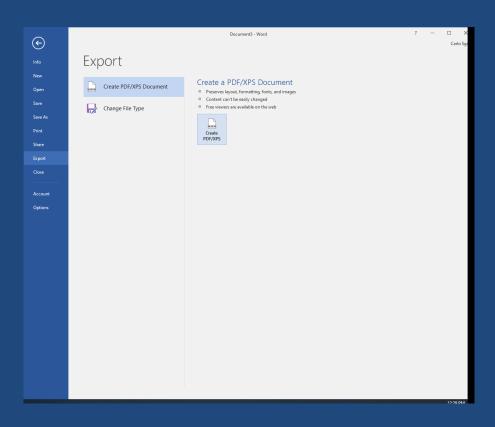
Save a copy and

check / strikethrough as you complete the requirements



# Before handing it in ...

### Convert to PDF:



### However!

This is only a guideline as to how I would do it (and it's incomplete).

If you want to do it in a different way, that's fine (just as long as it works!).

## Summary

# Checklists can help you enormously with assignments

