

Cryptography

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Homework 2

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Exercise 1.

Let's prove that deleting one of 3 phases makes the block cipher easily distinguishable from a random function. So we can introduce the three following block ciphers:

- SPN_k : SPN without the mixing with the key;
- SPN_S : SPN without the S-BOX;
- SPN_p : SPN without the permutation.

For each one, let's create a distinguisher that distinguishes the cipher from a random function.

SPN_k Let's build the distinguisher D_{SPN_k} as in Algorithm 1. Let's call R the number of rounds.

Algorithm 1 $D_{SPN_k}(1^{64})$ # We have access to Oracle O for SPN_K or f

```
1:  $y \leftarrow O(0^{64})$ 
2:  $z \leftarrow 0^{64}$ 
3: for  $i = 1$  to  $R$  do #  $R$  is the number of Rounds, fixed
4:    $z_1, \dots, z_8 = split(z)$  # Split in 8 bytes
5:    $z \leftarrow P(S_1(z_1) || \dots || S_8(z_8))$  # S-BOX and Permutation are known
6: end for
7: if  $y == z$  then
8:   return 1
9: end if
10: return 0
```

This algorithm works thanks to Kerkhoff's principle. In fact, the secrecy of a cipher is obtained obscuring the key, and not obscuring the algorithm itself. Therefore, in this case, we can have access to S-BOX and Permutation, so we can use them to build the distinguisher.

Let's now analyze the probability:

$$|Pr(D_{SPN_k}^{SPN_k(\cdot)}(1^{64}) = 1) - Pr(D_{SPN_k}^{f(\cdot)}(1^{64}) = 1)| = 1 - \frac{1}{2^{64}}$$

which is not negligible. This means that D_{SPN_k} is a distinguisher for SPN_k , therefore isn't pseudorandom.

SPN_S Let's build the distinguisher SPN_S as in Algorithm 2. Let's call R the number of rounds used. This algorithm exploits the linearity of the cipher due to absence of the S-BOX.

Before reading the algorithm, let's observe the idea behind it. In every round, the state is:

$$\begin{aligned} S_1 &= P(m \oplus k_1) \\ S_i &= P(S_{i-1} \oplus k_i) \text{ for } i = 2, \dots, R \end{aligned}$$

So, at the end, we have that:

$$S_R = P(\dots P(P(m \oplus k_1) \oplus k_2) \oplus \dots \oplus k_R)$$

Due to linearity of the permutation and XOR, we can rewrite the equation as:

$$S_R = P^R(m) \oplus P^R(k_1) \oplus P^{R-1}(k_2) \oplus \dots \oplus P(k_{R-1}) \oplus k_R$$

where P^i is the permutation applied i times.

So we can observe that the message and the key are separated, so we can consider all the second part as the key.

$$K = P^R(k_1) \oplus P^{R-1}(k_2) \oplus \dots \oplus P(k_{R-1}) \oplus k_R$$

Therefore the cipher can be rewritten as:

$$S_R = P^R(m) \oplus K$$

So using a CPA attack we can easily find the key K and then test it on a new plaintext.

Algorithm 2 $D_{SPN_S}()$ # We have access to Oracle O for SPN_S or f

```

1:  $x \leftarrow O(0^{64})$ 
2:  $y \leftarrow 0^{64}$ 
3: for  $i = 1$  to  $R$  do  $y \leftarrow P(y)$  # Compute  $P^R(0^{64})$ 
4: end for
5:  $K = x \oplus y$  # Extract the key
6:  $w = 1^{64}$ 
7:  $z = O(w)$ 
8: for  $i = 1$  to  $R$  do  $w \leftarrow P(w)$  # Compute  $P^R(1^{64})$ 
9: end for
10: if  $z == (w \oplus K)$  then
11:   return 1
12: end if
13: return 0

```

Analyzing the probability, we have that:

$$|Pr(D_{SPN_S}^{SPN_S(\cdot)}(1^{64}) = 1) - Pr(D_{SPN_S}^{f(\cdot)}(1^{64}) = 1)| = 1 - \frac{1}{2^{64}}$$

which is not negligible. This means that D_{SPN_S} is a distinguisher for SPN_S .

SPN_p Without the permutation, the Avalanche effect does not hold. Indeed, changing a single input bit affects only the output byte corresponding to the S-box where that bit is processed.

Using this observation, let's build the distinguisher for SPN_p as in Algorithm 3.

Analyzing the probability, we have that:

$$|Pr(D_{SPN_p}^{SPN_p(\cdot)}(1^{64}) = 1) - Pr(D_{SPN_p}^{f(\cdot)}(1^{64}) = 1)| = 1 - \frac{2^8}{2^{64}} = 1 - \frac{1}{2^{56}}$$

Algorithm 3 $D_{SPN_p}()$ # We have access to Oracle O for SPN_S or f

```

1:  $y \leftarrow O(0^{64})$ 
2:  $w \leftarrow O(0^{63}||1)$ 
3:  $y', \_ \leftarrow split(y)$  # Split the first 7 byte from the last one
4:  $w', \_ \leftarrow split(w)$  # Split the first 7 byte from the last one
5: if  $y' == w'$  then
6:   return 1
7: end if
8: return 0

```

which is not negligible. This means that D_{SPN_p} is a distinguisher for SPN_p . The number of rounds is irrelevant in this case, as the absence of a permutation layer prevents any propagation of bit differences between rounds.

Exercise 2.

We have to prove that:

$$(\text{Gen}, H) \text{ collision-resistant} \implies (\text{Gen}, K) \text{ collision-resistant, where } K^s(x) = H^s(H^s(x))$$

Let's prove it by reduction. Suppose that $\Pi_K = (\text{Gen}, K)$ is not collision-resistant. So exists an adversary A_K such that

$$\Pr(\text{HashColl}_{A_K, \Pi_K}(n) = 1) = \eta(n)$$

where $\eta(n)$ is not negligible.

We can use the A_K to build an adversary A_H for (Gen, H) , as shown in algorithm 4

Algorithm 4 $A_H(s)$ # We have access to A_K

```

1:  $x, y \leftarrow A_K(s)$  #  $x \neq y \wedge K^s(x) = K^s(y)$ 
2:  $w \leftarrow H^s(x)$ 
3:  $z \leftarrow H^s(y)$ 
4: if  $w == z$  then
5:   return  $x, y$ 
6: end if
7: return  $w, z$ 

```

Let's analyze why the algorithm works in the correct way. First, call the Adversary for K and get $x, y | x \neq y \wedge K^s(x) = H^s(H^s(x)) = H^s(H^s(y)) = K^s(y)$. Afterwards, let's compute w and z as shown in algorithm. If $w = z$ then the adversary returns x, y . So we have that:

$$x \neq y \text{ (by hypothesis)} \wedge z = H^s(x) = H^s(y) = w \text{ (if condition)}$$

Otherwise, if $w \neq z$ returns w, z . So:

$$w \neq z \text{ (if condition)} \wedge H^s(w) = H^s(H^s(x)) = K^s(x) = K^s(y) = H^s(H^s(y)) = H^s(z) \text{ (by hypothesis)}$$

Therefore, let's analyze the probability:

$$\Pr(\text{HashColl}_{A_H, \Pi_H}(n) = 1) = \Pr(\text{HashColl}_{A_K, \Pi_K}(n) = 1) = \eta(n)$$

which is not negligible, and therefore we have a contradiction. So Π_K is collision-resistant.

We now prove that:

$$(\text{Gen}, H) \wedge (\text{Gen}, J) \text{ collision-resistant} \implies (\text{Gen}, K) \text{ collision-resistant, where } K^s(x) = H^s(J^s(x))$$

So, using the proof by reduction and De Morgan's laws, we have to prove that:

$$\begin{aligned}\neg(\text{Gen}, K) \text{ collision-resistant} &\implies \neg((\text{Gen}, H) \text{ collision-resistant} \wedge (\text{Gen}, J) \text{ collision-resistant}) \\ &\implies \neg(\text{Gen}, H) \text{ collision-resistant} \vee \neg(\text{Gen}, J) \text{ collision-resistant}\end{aligned}$$

In other words, if (Gen, K) is not collision resistant, then at least one of its components (Gen, H) or (Gen, J) must also be not collision resistant.

So let's assume that exists an Adversary A_K for (Gen, K) . Let's build an algorithm (Algorithm 5), that works as the Algorithm 4:

Algorithm 5 $A_{HJ}(s)$ # We have access to A_K

```

1:  $x, y \leftarrow A_K(s)$  #  $x \neq y \wedge K^s(x) = K^s(y)$ 
2:  $w \leftarrow J^s(x)$ 
3:  $z \leftarrow J^s(y)$ 
4: if  $w == z$  then
5:   return  $x, y$ 
6: end if
7: return  $w, z$ 
```

Let's now analyze the probability, defining two events:

$$\begin{aligned}E_J &= A_{HJ} \text{ breaks } (\text{Gen}, J) \\ E_H &= A_{HJ} \text{ breaks } (\text{Gen}, H)\end{aligned}$$

We know that when A_K breaks K , then is valid E_J or E_H (disjoint events). So, speaking about the probabilities, we have that:

$$\begin{aligned}Pr(\text{HashColl}_{A_K, \Pi_K}(n) = 1) &= \eta(n) \\ &= Pr(E_J \vee E_H) \\ &= Pr(E_J) + Pr(E_H) \\ &= Pr(\text{HashColl}_{A_{HJ}, \Pi_H}(n) = 1) + Pr(\text{HashColl}_{A_{HJ}, \Pi_J}(n) = 1)\end{aligned}$$

Therefore, we have that at least one of the two adding probabilities must be non-negligible, otherwise the sum cannot be non-negligible. So either $Pr(E_J)$ or $Pr(E_H)$ is non negligible, therefore this contradicts the hypothesis that both (Gen, J) and (Gen, H) are collision resistant. In conclusion, this implies that (Gen, K) must be collision resistant.

Exercise 3.

A cyclic and *non-abelian* group cannot exist. Therefore, let's prove that:

$$(\mathbb{G}, \bullet) \text{ cyclic} \implies (\mathbb{G}, \bullet) \text{ abelian}$$

By definition, a group is cyclic if exists a generator, i.e.:

$$\exists g \in \mathbb{G} \text{ such that } \langle g \rangle = \mathbb{G}$$

We have to prove that the group is abelian, i.e.:

$$\forall a, b \in \mathbb{G}, a \bullet b = b \bullet a$$

So, let's consider two arbitrary elements $a, b \in \mathbb{G}$. For the cyclicity of the group, we can write these elements starting from the generator g :

$$\begin{aligned}a &= g^m \text{ for some } m \in \mathbb{Z} \\ b &= g^n \text{ for some } n \in \mathbb{Z}\end{aligned}$$

Now, let's compute $a \bullet b$ and $b \bullet a$:

$$\begin{aligned}a \bullet b &= g^m \bullet g^n = g^{m+n} \\b \bullet a &= g^n \bullet g^m = g^{n+m}\end{aligned}$$

Due to the commutativity of integer addition, we have that $m + n = n + m$. Therefore $a \bullet b = b \bullet a$. This result holds for every $a, b \in \mathbb{G}$, so the group is abelian. This means that a cyclic and non-abelian group cannot exist.

C.v.d.

The presence of the order of the group does not change the proof, so the result holds in every case.