

# Introduction to Quantum Computing

## Module 2 — Part I

Ugo Dal Lago



ALMA MATER STUDIORUM  
UNIVERSITÀ DI BOLOGNA

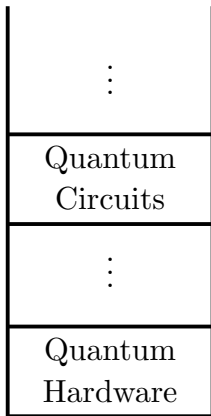


*Academic Year 2024/2025*

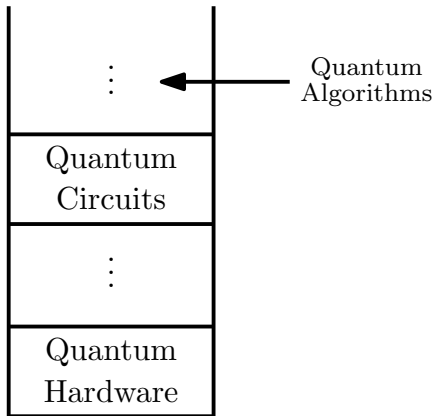
## Part I

# This Module: Contents and Motivations

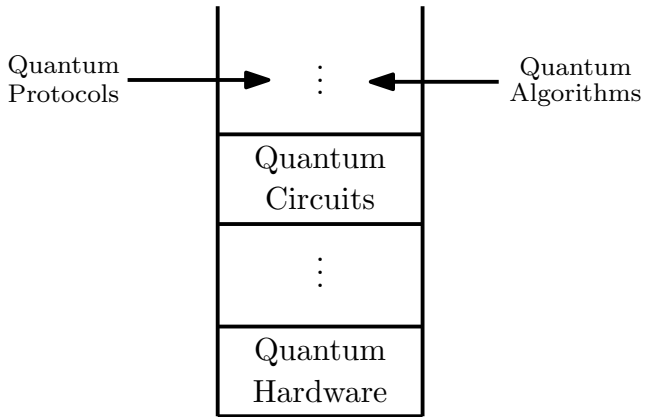
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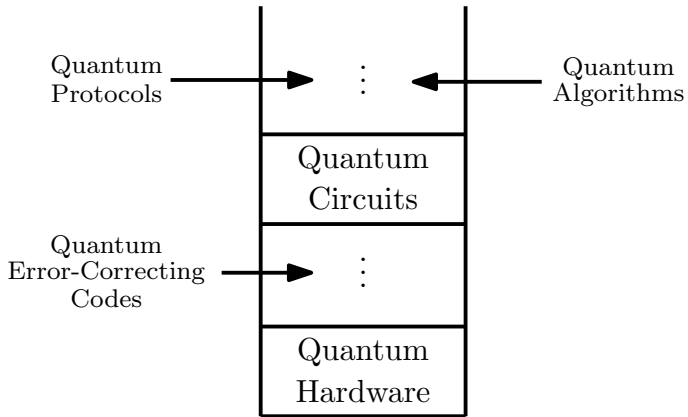
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- ▶ Please feel free to ask any question during lectures, or to write me at `ugo.dallago@unibo.it`

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- ▶ It's important to understand **where** this potential comes from.
  - ▶ You know what a quantum circuit **is**.
  - ▶ But perhaps you do not know in which sense quantum circuits can be **helpful**.
- ▶ But **beware**: most of what we are going to say is about the *quantum circuit model*, and nobody currently knows whether this model is realistic when the number of qubits grows.
  - ▶ That is why we will also talk about quantum error correcting codes.

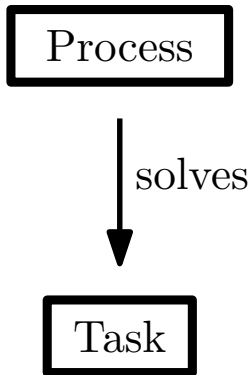
# This Slideset

- ▶ A glimpse of **circuit complexity**.
  - ▶ Classical circuit complexity.
  - ▶ Quantum circuit complexity.
  - ▶ How all this relates to Turing machines.
- ▶ Some basic **quantum algorithmics**.
  - ▶ A Recap on Deutsch and Bernstein-Vazirani Algorithms.
  - ▶ Simon Algorithm.
  - ▶ Shor Algorithm.
    - ▶ We will try to give most details, but we will perhaps skip some of them
  - ▶ Grover Algorithm

## Part II

# Basic Circuit Complexity

# Tasks and Processes





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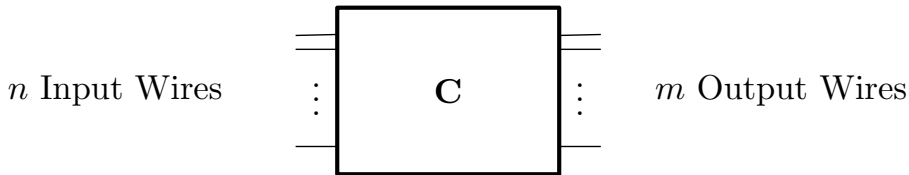
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- ▶ We are interested in tasks formulated as mathematical functions from  $\{0, 1\}^n$  to  $\{0, 1\}^m$ . The set of all such **boolean functions** is indicated as  $\mathcal{F}_m^n$ .
- ▶ Sometimes, we are also interested in **parametric boolean functions** namely in functionals which turn a function in  $\mathcal{F}_q^p$  to a function in  $\mathcal{F}_m^n$ .
  - ▶ An example when  $p = q = 2$ ,  $n = 0$  and  $m = 1$  is the task of checking whether the input function  $f \in \mathcal{F}_q^p$  returns 00 for all possible inputs.

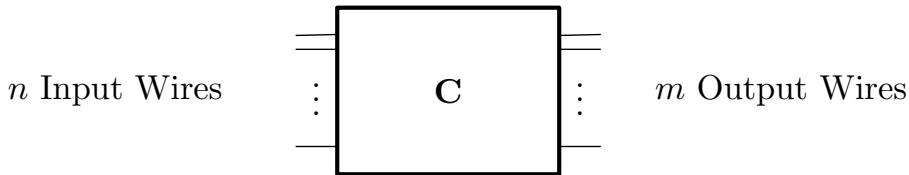
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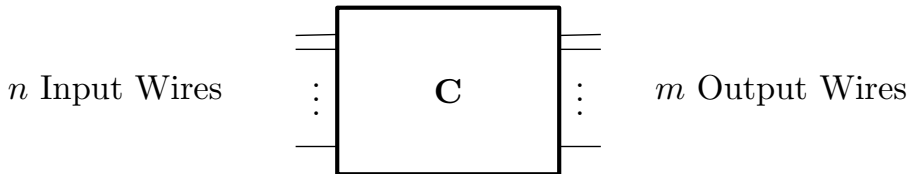
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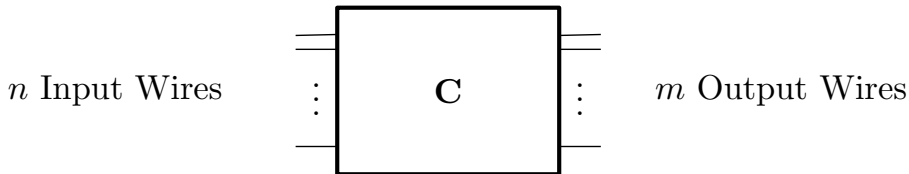


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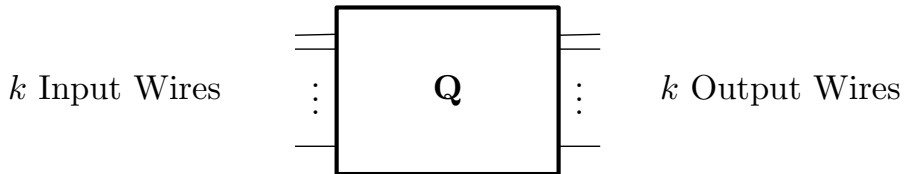
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- ▶ One such circuit  $C$  is said to **compute** the boolean function  $f_C$  in  $\mathcal{F}_m^n$  such that  $f_C(x) = y$  precisely when  $C$  when executed on  $x$  on the  $n$  input wires produces  $y$  on its  $m$  output wires.
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- ▶ The *size* of  $C$  is a measure of how many resources  $C$  would consume when executed.
  - ▶ The size of  $C$ , that we write as  $|C|$ , can be measured in different ways, e.g., as the *number of gates*, as the *width*, or as the *depth*.
  - ▶ An interesting size parameter of any parametric boolean circuit  $C$  is the number of calls to the special gate computing the parameter function, which we indicate as  $|C|_P$ .

# Quantum Processes

- ▶ Similarly, a *quantum process* is just a **quantum circuit** :



- ▶ We can generalize all what we have said about boolean circuits, keeping in mind that
  - ▶ Quantum circuits, due to measurements, can have a probabilistic behaviour. We then say that one such circuit *computes* a function  $f_{\mathbf{Q}}$  in  $\mathcal{F}_m^n$  if it does so up to a *small* probability of error.
  - ▶ The circuit **Q**, if we do not consider measurements, must be reversible. It is thus convenient to assume that for such a circuit to compute  $f \in \mathcal{F}_m^n$ , it must be that **Q** has  $n + m + r$  inputs and  $n + m + r$  outputs and that, with high probability, on input  $|x\rangle \otimes |y\rangle \otimes |0^{\otimes r}\rangle$  it produces (with high probability) the value  $|x\rangle \otimes |f(x) \oplus y\rangle \otimes |\psi\rangle$  in output.
    - ▶ The  $r$  qubits are auxiliary, and their output value is not relevant.

# The Fundamental Question

- The question now is the following: Is there any (parametric) function  $f$  such that there is a quantum circuit  $\mathbf{Q}$  computing  $f$  such that all (known) boolean circuits  $\mathbf{C}$  computing  $f$  are such that  $|\mathbf{Q}| < |\mathbf{C}|$ ?

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- ▶ We will give some examples of such functions:
  - ▶ Starting from **toy** functions, for which you have already seen the corresponding algorithms.
  - ▶ And ending in **relevant** functions.
  - ▶ Many of them will be **parametric** functions.

# A Bridge to “Uniform” Complexity Theory

- ▶ In classical computation, a *circuit family* is a family  $\{\mathbf{C}_n\}_{n \in \mathbf{N}}$  such that for every  $n \in \mathbf{N}$ , the circuit  $\mathbf{C}_n$  computes a function in  $\mathcal{F}_1^n$ .
  - ▶ Such a circuit family  $\{\mathbf{C}_n\}_{n \in \mathbf{N}}$  can thus be seen as computing a function  $f_{\{\mathbf{C}_n\}} : \{0, 1\}^* \rightarrow \{0, 1\}$  where  $\{0, 1\}^* = \cup_{n=0}^{\infty} \{0, 1\}^n$ .

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- ▶ A very similar result holds for polysize *quantum* circuit families generated in *classical* polynomial time and a class called BQP



## Part III

# Basic Quantum Algorithmics

# The Deutsch Problem

- In the Deutsch Problem, we are interested in determining whether a parameter function  $f \in \mathcal{F}_1^1$  is such that  $f(0) = f(1)$ . In doing so, we can use a gate computing  $f$ .

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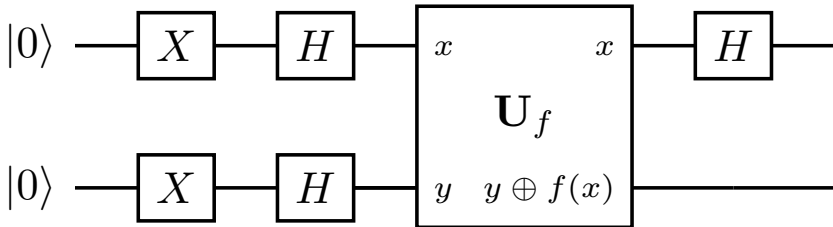
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- ▶ In quantum computing, one can do strictly better, and invoke  $f$  just *once*!
- ▶ In doing so, we will assume that there is a gate  $\mathbf{U}_f$  computing  $f$  without using any auxiliary qubit:

$$\mathbf{U}_f(|x\rangle |y\rangle) = |x\rangle |y \oplus f(x)\rangle$$

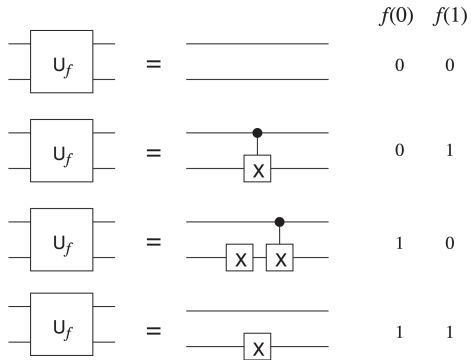
# The Deutsch Circuit $C_{\text{DEUTSCH}}$



# Correctness

$$\begin{aligned} & (\mathbf{H} \otimes \mathbf{1}) \mathbf{U}_f (\mathbf{H} \otimes \mathbf{H}) (\mathbf{X} \otimes \mathbf{X}) (|0\rangle|0\rangle) \\ &= \begin{cases} |1\rangle \frac{1}{\sqrt{2}} (|f(0)\rangle - |\tilde{f}(0)\rangle), & f(0) = f(1), \\ |0\rangle \frac{1}{\sqrt{2}} (|f(0)\rangle - |\tilde{f}(0)\rangle), & f(0) \neq f(1). \end{cases} \end{aligned}$$

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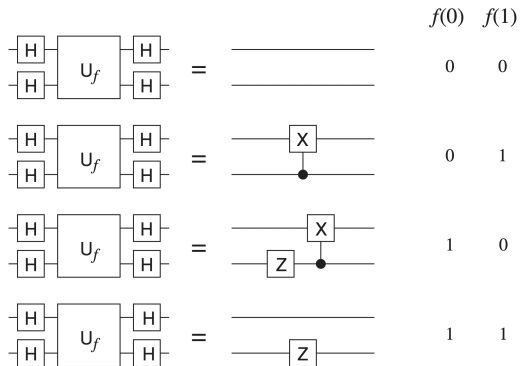
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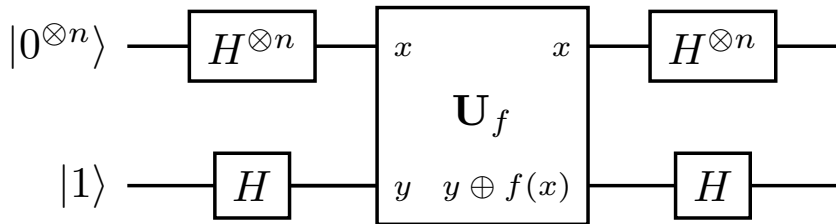
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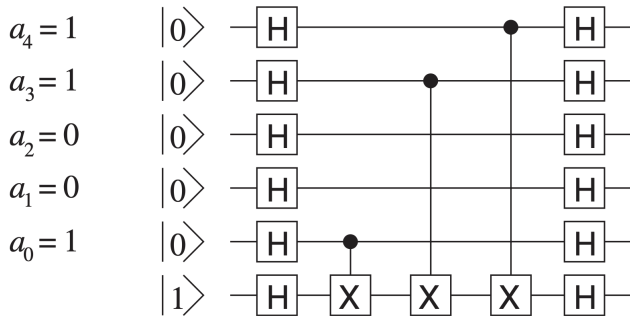
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- ▶ Classically, we cannot do that by invoking  $f_a$  less than  $n$  times.
- ▶ There is a quantum circuit which invokes  $f_a$  **just once**.

# The Bernstein-Vazirani Circuit $C_{BV}$

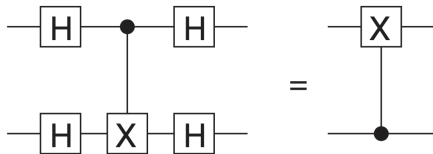


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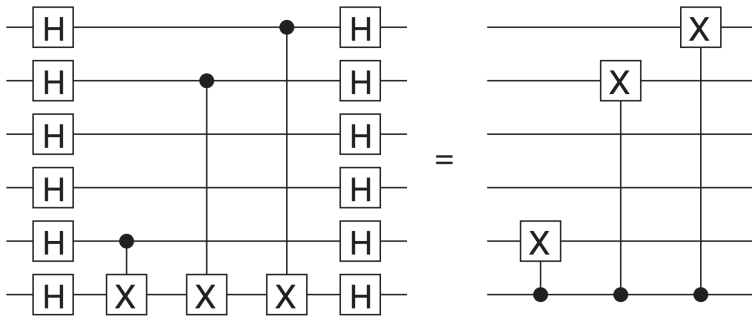




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## Part IV

# The Simon Problem

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- ▶ Classically, one cannot succeed (with high probability) unless one invokes  $f$  around  $2^n$  times, so **exponentially many** times.
- ▶ There are, instead, quantum circuits which succeed in determining  $a$  by invoking  $f$  an amount of time which is **linear** in  $n$ .

# Classical Strategy

- ▶ Any classical algorithm querying a function  $f \in \mathcal{F}_n^n$  which is periodic modulo  $a$  *accumulates knowledge* as follows:

- ▶ If the queries done so far, namely

$$y_1 = f(x_1), \dots, y_k = f(x_k)$$

are such that  $y_i \neq y_j$  for every distinct  $i, j \in \{1, \dots, k\}$ , then the only thing the algorithm knows is that for every distinct  $i, j \in \{1, \dots, k\}$ , it holds that  $a \neq x_i \oplus x_j$ .

- ▶ If, instead,  $y_i = y_j$ , then  $a$  can be easily computed as  $x_i \oplus x_j$ .



# Classical Strategy

- ▶ Any classical algorithm querying a function  $f \in \mathcal{F}_n^n$  which is periodic modulo  $a$  *accumulates knowledge* as follows:

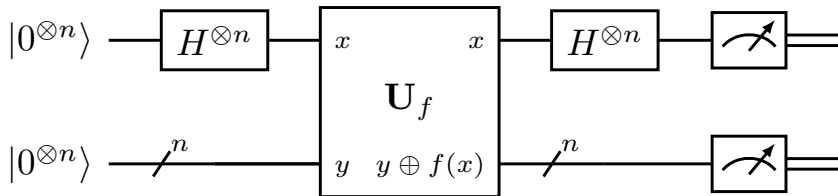
- ▶ If the queries done so far, namely

$$y_1 = f(x_1), \dots, y_k = f(x_k)$$

are such that  $y_i \neq y_j$  for every distinct  $i, j \in \{1, \dots, k\}$ , then the only thing the algorithm knows is that for every distinct  $i, j \in \{1, \dots, k\}$ , it holds that  $a \neq x_i \oplus x_j$ .

- ▶ If, instead,  $y_i = y_j$ , then  $a$  can be easily computed as  $x_i \oplus x_j$ .
  - ▶ Since there are only  $\frac{k(k-1)}{2}$  pairs of distinct indices in  $\{1, \dots, k\}$ , in the worst case the number of queries is has to be exponential.

# The Simon Circuit $C_{\text{SIMON}}$



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- ▶ The actual Simon's Algorithm has the following structure:
  1.  $i \leftarrow 1$ .
  2. Apply  $\mathbf{C}_{\text{SIMON}}$  and obtain in the first  $n$  qubits the value  $|x_i\rangle$
  3. If  $i = n + 3$ , then go to step 4, otherwise, increment  $i$  by 1 and go back to 2.
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- ▶ The system of equation above has a unique solution with probability at least  $\frac{2}{3}$ .

Part V

# Shor's Algorithm

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  - ▶ Discrete **Logarithm**;
- ▶ A whole sub-field of cryptography, called **post-quantum cryptography**, grew out of all this.
- ▶ Ultimately, however, Shor's Algorithm is an algorithm about **period finding**.

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  - ▶ Euler's theorem tells us that every  $a \in \mathbb{G}_N$ , it holds that

$$a^{\Phi(N)} \equiv 1 \pmod{N}$$

# Number-Theoretic Preliminaries — II

- ▶ The **order** of  $n \in \mathbb{G}_N$  is the smallest number  $r$  such that

$$n^r \equiv 1 \pmod{N}$$

- ▶ The order of  $n$  always divides  $\Phi(N)$ .
- ▶ A **subgroup** of  $\mathbb{G}_N$  generated by  $n \in \mathbb{G}_N$  is the subset  $\langle n \rangle$  of  $\mathbb{G}_N$  of those elements of  $\mathbb{G}_N$  which can be written as  $n^k \pmod{N}$ , where  $k \in \mathbb{Z}$ .
- ▶ If  $\langle n \rangle = \langle m \rangle$  then  $n$  and  $m$  have the same order.

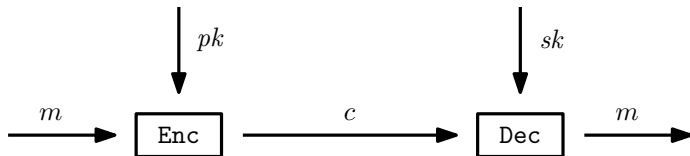


# RSA

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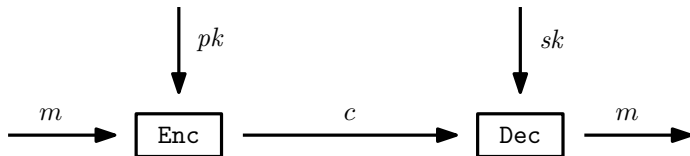
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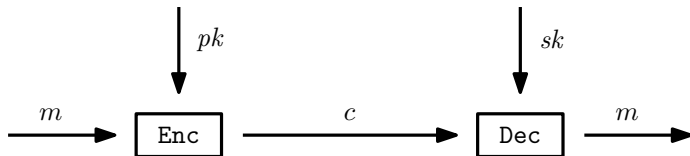
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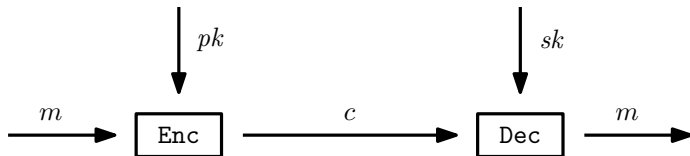
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- ▶ Given a ciphertext  $c \in \mathbb{G}_N$  and a private key  $(N, d)$ , its decryption is  $\text{Dec}(c, (N, d)) = c^d \pmod{N}$ .

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- ▶ Given a ciphertext  $c \in \mathbb{G}_N$  and a private key  $(N, d)$ , its decryption is  $\text{Dec}(c, (N, d)) = c^d \pmod{N}$ .
- ▶ Noticeably,  $\text{Dec}(\text{Enc}(m, (N, e)), (N, d)) = m$ .

# Breaking RSA

- ▶ Clearly, **one way** of breaking RSA consists in, given  $N = pq$  and  $e \in \mathbb{G}_{(p-1)(q-1)}$ , determine  $d$  such that

$$ed \equiv 1 \pmod{(p-1)(q-1)}$$

- ▶ This way one can determine the private key from the public key.
  - ▶ We do not even know  $(p-1)(q-1)$ , however.
- ▶ If we can find, given  $a$  and  $N$ , the smallest number  $r \geq 1$  such that

$$c^r \equiv 1 \pmod{N}$$

(where  $c$  is the ciphertext) then we can retrieve the message from the cryptogram in a natural way.

- ▶ Such an  $r$  is nothing more and nothing less than the period of the function  $x \mapsto c^x \pmod{N}$ .

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$$|\Psi\rangle_n = \frac{1}{\sqrt{m}} \sum_{k=0}^{m-1} |x_0 + kr\rangle.$$

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- ▶ There are two problems, however, namely:
  - ▶ The presence of  $x_0$
  - ▶ The fact that  $f$  is not necessarily easy to be computed.

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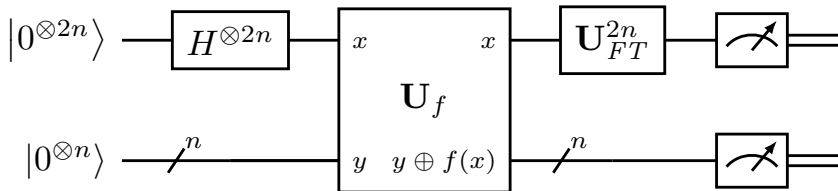
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- ▶ Remarkably,  $\mathbf{U}_{FT}^n$  can be implemented with a circuit of quadratic size consisting of unary gates, only.
- ▶ If one applies  $\mathbf{U}_{FT}^n$  to  $|\Psi\rangle_n$ , after that measuring *all bits*, then the probability of observing  $y$  when measuring the input qubits is

$$p(y) = \frac{1}{2^n m} \left| \sum_{k=0}^{m-1} e^{2\pi i k r y / 2^n} \right|$$

# Shor's Circuit $C_{\text{SHOR}}$



# About Post-Processing and Replication

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- ▶ We can thus learn terms in the form  $\frac{j}{r}$  by repeating the process not so many times.
- ▶ Out of them, we can finally find  $r$ .

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- ▶ Just iterating the multiplication in the obvious way does *not* work, because the number of iterations will be in the worst case equal to  $N$ .
- ▶ We need a more clever algorithm, called **fast exponentiation**, working on the input register  $x$ , the output register  $y$  and a work register  $w$ .
  - ▶ Initially,  $y = 1$  and  $w = b$ .
  - ▶ We then update  $y$  and  $w$  in an iterative way, squaring  $w$  and multiplying  $y$  by  $w$  only if the corresponding bit of  $x$  is 1.

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- ▶ However, the same algorithm can be used to solve other problems of interest:

- ▶ **Integer Factorization.**

- ▶ After checking if the number  $N$  in input is prime, generate  $1 < a < N$  at random, and if  $a$  is prime with  $N$ , compute the period  $r$  of  $x \mapsto a^x \pmod{N}$ . If  $r$  is even, then any factor of  $N$  is either a factor of  $a^{\frac{r}{2}} - 1$  or a factor of  $a^{\frac{r}{2}} + 1$ .

- ▶ **Discrete Logarithm.**



Part VI

# Grover Algorithm

# Grover's Algorithm

- ▶ Grover's algorithm solves the following computational problem:
  - ▶ *Input:* a boolean circuit (whose structure is not accessible) computing an unknown function  $f : \{0, 1\}^n \rightarrow \{0, 1\}$  such that there exists  $a \in \{0, 1\}^n$  with  $f(x) = 1$  iff  $x = a$ .
  - ▶ *Output:* the (unique) string  $a \in \{0, 1\}^n$  such that  $f(a) = 1$ .

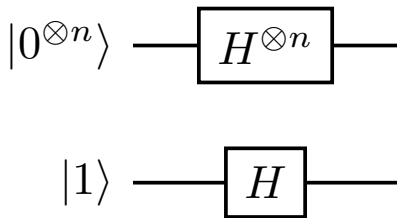
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- ▶ This is a *search problem*. In the worst case, any classic algorithm must evaluate  $f$  on all the  $2^n$  coordinates.
- ▶ Grover's Algorithm, by way of a technique called **amplitude amplification**, manages to solve the same problem in time at most  $O(\sqrt{2^n})$ .

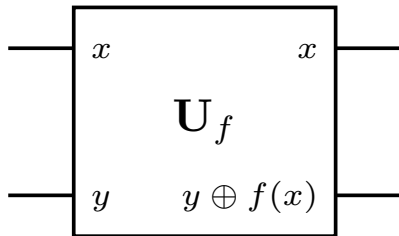
# First Component



The resulting state is

$$|\phi\rangle \otimes H(|1\rangle) = \left( \frac{1}{2^{n/2}} \sum_{x \in \{0,1\}^n} |x\rangle \right) \otimes H(|1\rangle)$$

## Second Component

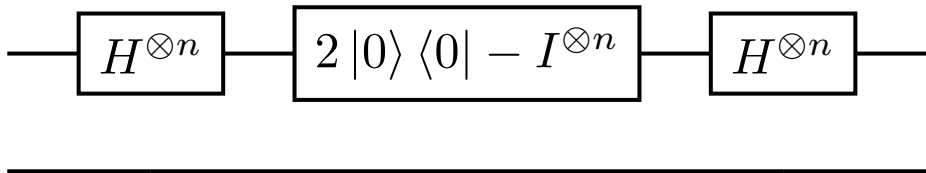


On an input  $|x\rangle \otimes H(|1\rangle)$ , the output is

$$(-1)^{f(x)} |x\rangle \otimes H(|1\rangle)$$

and so there must be a unitary transformation  $\mathbf{V}$  on  $n$  qubits capturing its behaviour.

# Third Component



The action of the component on the first  $n$  qubits can be seen as that of a unitary transformation, call it **W**

# A Geometric Analysis

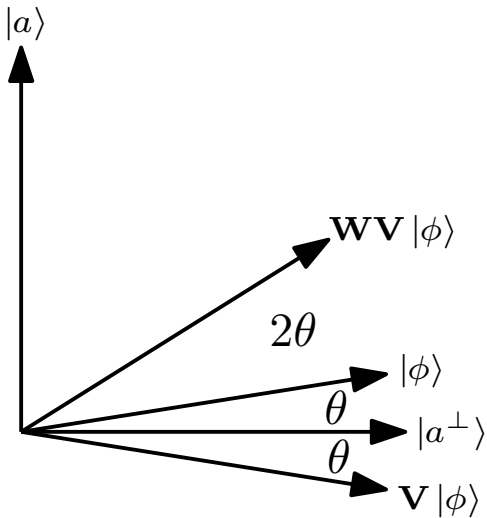
- Let us take a look at how  $\mathbf{V}$  and  $\mathbf{W}$  behave on the states  $|a\rangle$  and  $|\phi\rangle$ :

$$\begin{aligned}\mathbf{V}|a\rangle &= -|a\rangle; & \mathbf{V}|\phi\rangle &= |\phi\rangle - \frac{2}{2^{n/2}}|a\rangle; \\ \mathbf{W}|a\rangle &= \frac{2}{2^{n/2}}|\phi\rangle - |a\rangle & \mathbf{W}|\phi\rangle &= |\phi\rangle\end{aligned}$$

- Applying  $\mathbf{V}$  and  $\mathbf{W}$ , then keep the following invariant true: the state is in the form  $|\psi\rangle \otimes H(|1\rangle)$ , where  $|\psi\rangle$  lives in the two-dimensional space of all linear combinations  $\alpha|\phi\rangle + \beta|a\rangle$ , where  $\alpha, \beta \in \mathbb{R}$  and  $\alpha^2 + \beta^2 = 1$ .
- The states  $|a\rangle$  and  $|\phi\rangle$  are almost orthogonal, since  $\theta = \langle a|\phi\rangle = 2^{-n/2}$ . There is in particular a vector forming a small angle with  $|\phi\rangle$  and being orthogonal with  $|a\rangle$ , call it  $|a^\perp\rangle$ .
- Both  $\mathbf{V}$  and  $\mathbf{W}$  are reflections, and their product  $\mathbf{WV}$  is thus a rotation.



# A Geometric Analysis



# Grover's Circuit $C_{\text{GROVER}}$

