Monique Matamoros, Software Engineer

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LINKS

Personal Website, Linkedin, Github, Youtube

PROFILE

Hi, I'm Monique Matamoros, a creative software developer with a passion for continuous learning and knowledge sharing. I specialize in web application development and bring a unique combination of technical expertise and talent for innovation to every project I undertake.

I am constantly dedicated to overcoming every challenge that comes my way and growing every day in this ever-evolving field.

EMPLOYMENT HISTORY

Sep 2022 — Jun 2023

Software Engineer, ULedger
United States

At ULedger, a leading company in creating blockchain solutions to ensure trust in private data, I played a key role as a Software Engineer. My main focus was to develop, implement and improve customer-oriented web applications, in addition to constantly providing effective solutions to problems that arose. I used cutting-edge technologies such as NestJS, React.js, Typescript, and Next.js, among others, to create interactive and functional interfaces that improved the user experience and system reliability.

Achievements and Responsibilities:

- Developed high-quality web applications that provided users with an intuitive and efficient experience, using industry-leading technologies like React.js and Next.js.
- Collaborated with multidisciplinary teams to understand project requirements and ensure alignment with business objectives and user expectations.
- Implemented continuous improvements in application usability and performance, optimizing loading speed and responsiveness.
- Worked closely with the design team to translate visual concepts into attractive and functional user interfaces.
- Contributed to the development of next-generation enterprise blockchain solutions, leveraging ULedger's unique expertise in patented protocols, advanced scalability, and exceptional energy efficiency.
- Participated in resolving complex technical challenges, ensuring integrity and security of high-frequency transactions and large volumes of data in the blockchain environment.

May 2021 — Oct 2021

Programming Instructor, NerdyPunk
Latin America

Conducted coordination, planning, and instruction of programming courses at a Latin American startup specializing in coding education. As a Programming Instructor, I played a pivotal role in delivering high-quality educational experiences to students.

Achievements and Responsibilities:

- Coordinated and planned programming courses, ensuring relevant and up-to-date content aligned with learning objectives.
- Delivered engaging programming instruction to a diverse student body, fostering active participation and critical thinking.
- Provided personalized support to students, addressing questions and concerns to enhance learning experiences.
- Collaborated with instructors and curriculum team to improve course materials and methodologies.
- Adapted teaching techniques for different learning styles and backgrounds.
- Evaluated student performance and provided constructive feedback.
- Guided students with varying programming experience to achieve learning goals.
- Received positive feedback for approachable teaching style and simplifying complex concepts.
- Contributed insights to course improvement discussions.

EDUCATION

Jan 2018 — May 2023

Software Engineer, National Autonomous University of Honduras (UNAH)

FRONTEND SKILLS

JavaScript   HTML & CSS

	React.js		Next.js	
	Typescript		Figma	

LANGUAGES	Spanish	Native speaker	English	B2

EXTRA-CURRICULAR ACTIVITIES

Jan 2023 — Aug 2023   **Gentleman Programming Staff, Gentleman Programming**   Spain

Responsibilities (Roles)

- Collaboration on Open Source projects within the community.
- Organization of events and activities.

Achievements

- Organizing and managing community projects using agile methodologies.
- Involving the community in various spaces, events, and livestreams.