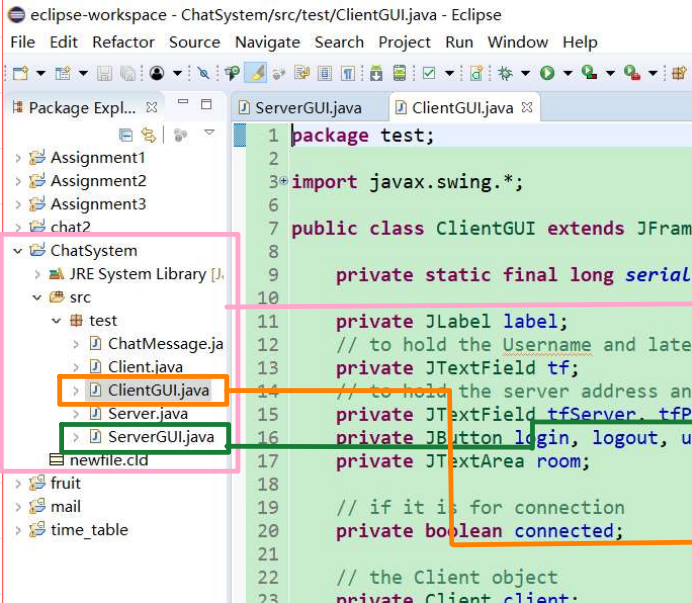


User Manual

• Start

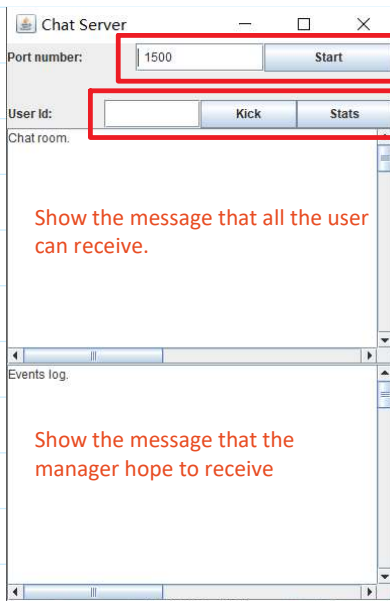


1) Open the "ChatSystem" project

2) Run a serverGUI program

3) Run ClientGUI programs as many as you want

• Server Window



1) Input a port number (default: 1500)
Click "Start" to create a server

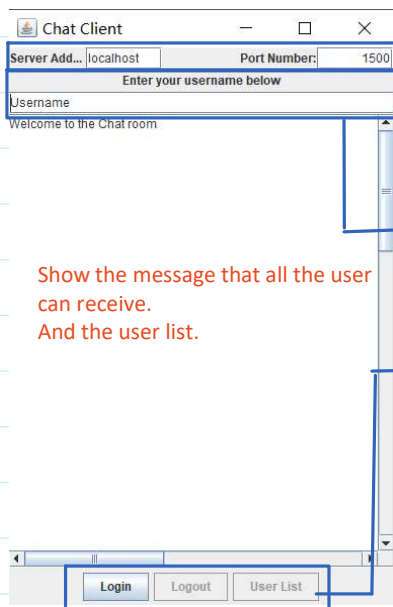
2) Input a user id (for kick or stats)
after any user login, there will be a login message like
"18:56:33 Username(id: 1) just connected."
So that you can get the id of every user

Click "Kick". Then the user with the
specific id will be kicked

OR

Click "Stats". Then the command sent by
the user with the specific id will show

• Client Window



1) Input the address and port number of the server which you want to connect with (default: "localhost",1500)

2) Input a username

3) Click "Login" to create a client

4) Click "Logout" to stop connection

5) Click "User List" to see the users that connect with the same server

Show the message that all the user can receive.
And the user list.