# tigertiger\_74

## Software Developer

#### **SKILLS**

- Advanced scripting in Luau, with deep experience in aviation-related systems
- Expertise in API integration for real-time data exchange across Roblox and web platforms
- Strong understanding of **system optimization**, debugging, and efficient script design
- Experience in team management, developer coordination, and innovation leadership
- Proficient in building **secure systems** (e.g., anti-spam, leak protection, authentication)
- Familiar with frontend/backend architecture, full-stack development exposure
- Collaborative mindset, experienced in cross-functional team environments

#### **EXPERIENCE**

Horizon Airways (3.5k+ Members) - Chief Development Officer

August 2023 - June 2024

- Led the airline's technical roadmap and development team, overseeing multiple system launches and coordinating timelines with executive leadership
- Developed a **boarding and ticket system** to streamline passenger flow, reducing onboarding time and increasing engagement
- Designed and deployed a check-in system integrated with a web API, providing real-time passenger status updates
- Initiated codebase cleanup and optimization sprints to improve maintainability across development teams
- Provided architectural guidance and set coding standards for internal developers

North Scottish - Lead Programmer & Developer

May 2024 - September 2025

 Lead the design and development of mission-critical systems including a gate system, car spawning system, and various utility frameworks

- Optimized the core ship system, resulting in a 2x performance increase
- Created modular, scalable code to allow future developers to expand on existing systems
- Collaborated with other technical leads to implement efficiency-focused scripting practices
- Maintained clear documentation and conducted peer reviews for quality control

**SmartCart (4k+ Members)** - Innovations Coordinator / Lead Developer July 2023 - December 2023

- Directed a development team and served as technical lead for innovation projects across the platform
- Managed developer assignments, code reviews, and milestones to align development with business goals
- Built systems to enhance employee training and store security, helping standardize operations
- Implemented full game performance optimizations, reducing CPU load and improving playability
- Fostered a collaborative team environment with a focus on learning, iteration, and clean coding

### **Self Projects**

- Created RatingSys<sup>™</sup>, a secure, scalable game rating platform featuring:
  - Leak protection (via Parcel encryption & Discord Webhooks)
  - Discord integration with proxy routing
  - API to send ratings to external websites
  - Anti-spam system
  - Animations

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 Developed numerous aviation-themed systems for simulation platforms, including custom UI animations, server automation, and telemetry transmission features

RatingSys™ demonstration video: ■ RatingSys.mp4