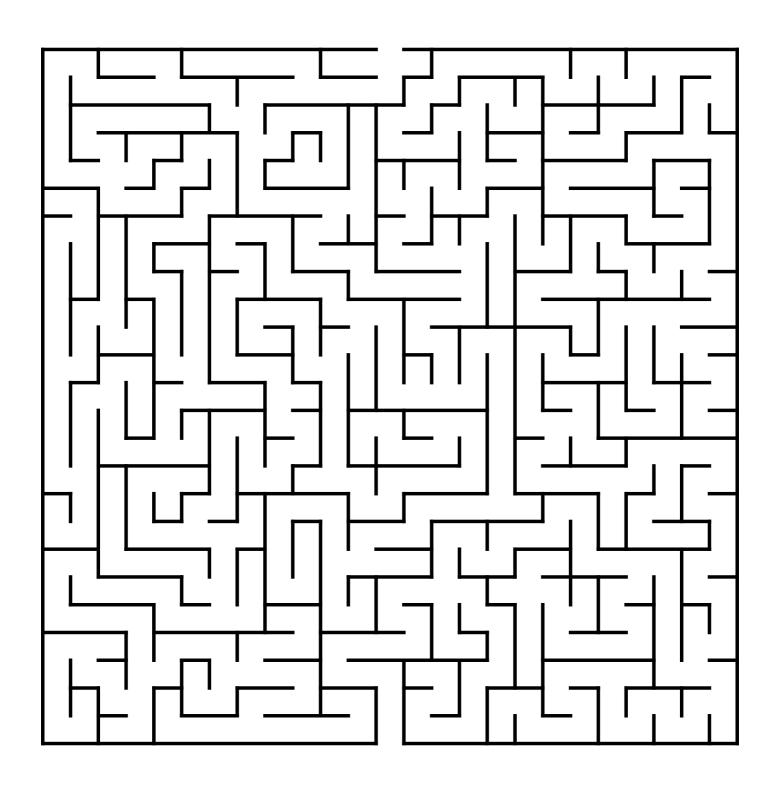
## 25 by 25 orthogonal maze



= Button

