

UI PROGRAMMING TEST



PACK THE WAGON

- We'd like you to create a mini game using some assets used to create The Oregon Trail.
- The game should be able to run standalone on PC (no videos).
- Design should be responsive to screen size.
- Layout is up to you, assets and fonts are provided.
- Use the flow on the next page as a guide.
- Feel free to add small animations etc. that you feel would add to the gameplay.
- Add descriptive text in a friendly, fun tone.
- When complete, please send us a working version, and a copy of the project files.

Suggested languages you can use

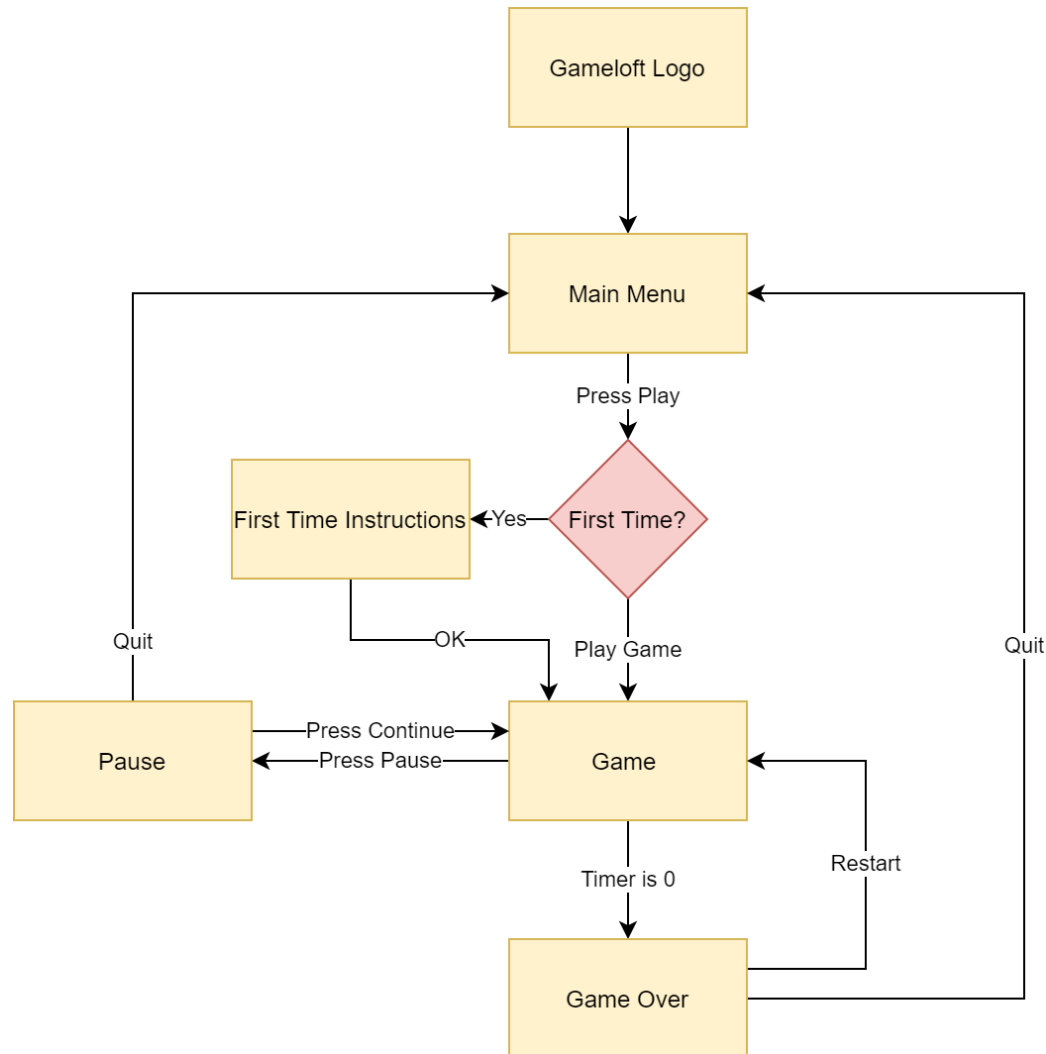
Unreal

Unity

Flash

Javascript

PACK THE WAGON



Game overview

Game consists of Wagon image and 5 random items

Drag and drop items into the wagon until the timer runs out.

Each time an item is added to the wagon, another random one appears

Timer is set to 10 seconds

Score 50 points for each item packed

Present final score on the game over screen

**THANKS AND
GOOD LUCK!**

