

AE 502 Project 1

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Problem 1

Q: Using the equations of motion for the Circular Restricted Three-Body Problem (CRTBP), investigate different trajectories in the dynamical system by propagating ten sets of initial conditions (one set = $[x, y, z, \dot{x}, \dot{y}, \dot{z}]$). Find orbits around each of the primary bodies as well as around both bodies.

A: The equations of motion (EOMs) for the CRTBP, given in the co-rotating frame, are as follows:

$$\ddot{x} - 2\omega\dot{y} = \frac{\partial U}{\partial x} \quad (1)$$

$$\ddot{y} + 2\omega\dot{x} = \frac{\partial U}{\partial y} \quad (2)$$

$$\ddot{z} = \frac{\partial U}{\partial z} \quad (3)$$

where U is the pseudo-potential and ω is the angular velocity, defined as:

$$\omega = \sqrt{\frac{G(M_1 + M_2)}{R^2}} \quad (4)$$

$$U = \frac{1}{2}\omega^2(x^2 + y^2) + \frac{1-\mu}{r_1} + \frac{\mu}{r_2} \quad (5)$$

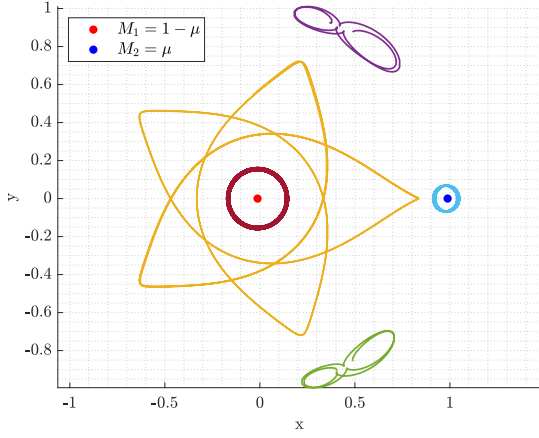
$$r_1 = \sqrt{(x - x_1)^2 + y^2 + z^2} \quad (6)$$

$$r_2 = \sqrt{(x - x_2)^2 + y^2 + z^2} \quad (7)$$

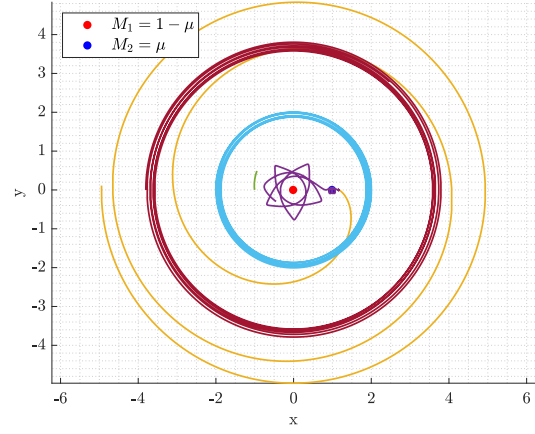
$$R = x_2 - x_1 = 1 \quad (8)$$

Using the above relations, the partials on the RHS of Eqs. (1)-(3) can be easily computed either by hand or via tools such as MATLAB. Subsequently, the EOMs can be propagated.

Ten sets of initial conditions were propagated using the EOMs for the CRTBP, and the results are shown in Fig. 1. The plot uses canonical units with $G = 1$, $R = 1$, $m_1 + m_2 = 1$, where $m_2 = \mu = 0.012150585609262$, which corresponds to the Earth-Moon system.



(a) Orbits near L1, L4, L5, m1, and m2.



(b) Orbits around L2, L3, and m1+m2.

Figure 1: Ten orbits in the co-rotating frame of the circular restricted three-body problem.

The locations of the Lagrange points L1-L5 were computed analytically using the following equations [1]:

$$L_1 = R \left(1 - \left(\frac{\alpha}{3} \right)^{1/3} \right) \quad (9)$$

$$L_2 = R \left(1 + \left(\frac{\alpha}{3} \right)^{1/3} \right) \quad (10)$$

$$L_3 = -R \left(1 + \left(\frac{5\alpha}{12} \right) \right) \quad (11)$$

$$L_4 = \left(\frac{R}{2} \frac{M_1 - M_2}{M_1 + M_2}, \frac{\sqrt{3}}{2} R \right) \quad (12)$$

$$L_5 = \left(\frac{R}{2} \frac{M_1 - M_2}{M_1 + M_2}, -\frac{\sqrt{3}}{2} R \right) \quad (13)$$

where the x-coordinates of L1-L3 are shown, and both x- and y-coordinates of L4-L5 are shown. This is because in the CRTBP, the two masses M_1 and M_2 are placed on the x-axis of the co-rotating frame, meaning L1-L3 simply have y-coordinates of zero.

In Fig. 1a, position perturbations are applied to L4 and L5, because the orbit is simply a point at the exact locations of L4 and L5. For L1, the initial position is slightly offset toward M_1 , which resulted in a periodic orbit.

In Fig. 1b, the high sensitivity of L2 is shown by propagating two sets of initial conditions that differ in their y-velocities by $1 \times 10^{-14} DU/TU$. In one case, the third body falls towards M_1 , whereas in the other case the third body approaches escape from the system.

Although L3 is also an unstable Lagrange point, the sensitivity of L3 was low enough that setting the initial condition to exactly L3 caused the orbit to remain at a single point. A small perturbation in position was applied to show that a body in orbit near L3 would experience only a slow drift away, as opposed to L2 where the drift was much faster.

Problem 2

Q: Plot the zero velocity contours for various Jacobi constants in the Earth-Moon system and the Sun-Earth system. Discuss results.

A: The Jacobi constant C defines zero velocity surfaces according to the equation below:

$$(x^2 + y^2) + \frac{2(1 - \mu)}{r_1} + \frac{2\mu}{r_2} = C \quad (14)$$

Solving the above equation in the Sun-Earth system yielded the following results:

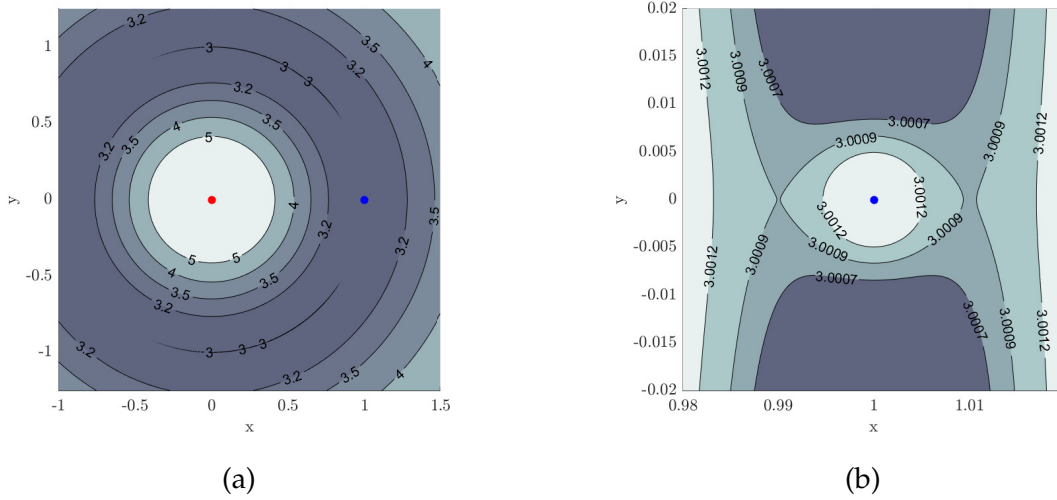


Figure 2: Zero velocity surfaces of the Sun-Earth system.

In Fig. 2a, the Lagrange points L4 and L5 can be somewhat seen on the contour $C = 3$, but the region is very narrow, and L3 is not clearly visible. When zoom in, as shown by Fig. 2b, a more refined contour plot reveals L1 and L2 along the contour $C = 3.0009$. These results can be compared with those of the Earth-Moon system, shown below:

It is clear that the Lagrange points for the Earth-Moon system are less sensitive to changes in the Jacobi constant. For example, the difference between the Jacobi constants that distinguish L1 and L2 is on the order of 10^{-2} , whereas for the Sun-Earth system the

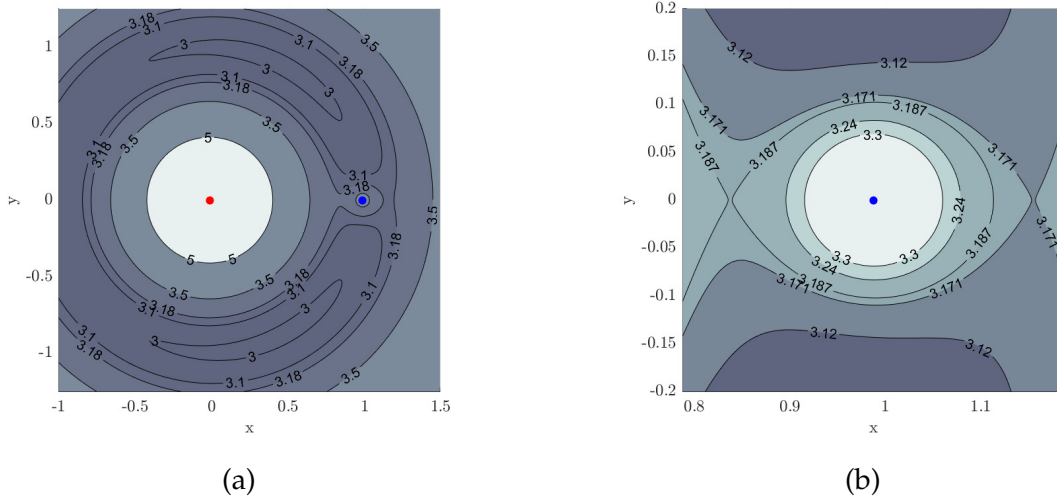


Figure 3: Zero velocity surfaces of the Sun-Earth system.

difference is on the order of 10^{-4} . This means that the Earth-Moon system has Lagrange points that are far less sensitive to perturbations. More generally, in the CRTBP, if M_1 and M_2 are more similar in mass, their Lagrange points would be less sensitive to disturbances.

However, the sensitivity mentioned in the above paragraph is relative to the canonical units of the CRTB system. Since the Sun-Earth system has canonical units that correspond to much larger values in SI as compared to the Earth-Moon system, it is possible that the Sun-Earth system, in practice, is less sensitive to perturbations from a station-keeping standpoint.

Problem 3

Q: Given the following initial conditions and period for a Halo orbit at L2 in the Earth-Moon system, compute the stable and unstable manifolds and plot them.

$$\mu = 0.012150585609262$$

$$X0 = [1.118824382902157, 0.0, 0.014654873101278, 0.0, 0.180568501159703, 0.0]$$

$$P = 1.706067405636607$$

A: Given the time derivative of state

$$\dot{x} = \begin{bmatrix} f_1 \\ f_2 \\ \vdots \\ f_5 \\ f_6 \end{bmatrix} = \begin{bmatrix} v \\ 2\dot{y} + \frac{\partial U}{\partial x} \\ -2\dot{x} + \frac{\partial U}{\partial y} \\ \frac{\partial U}{\partial z} \end{bmatrix} \quad (15)$$

and the state transition matrix $\dot{\Phi} = F\Phi$ where $\Phi(t_0, t_0) = I_6$ and:

$$F = \begin{bmatrix} \frac{\partial f_1}{\partial x} & \frac{\partial f_1}{\partial y} & \frac{\partial f_1}{\partial z} & \frac{\partial f_1}{\partial v_x} & \frac{\partial f_1}{\partial v_y} & \frac{\partial f_1}{\partial v_z} \\ \frac{\partial f_2}{\partial x} & \frac{\partial f_2}{\partial y} & \dots & \dots & \dots & \dots \\ \vdots & \vdots & \ddots & \vdots & \vdots & \vdots \\ \frac{\partial f_6}{\partial x} & \frac{\partial f_6}{\partial y} & \dots & \dots & \dots & \dots \end{bmatrix} = \begin{bmatrix} 0 & I_3 \\ \nabla_{x,y,z} U & \begin{bmatrix} 0 & 2 & 0 \\ -2 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} \end{bmatrix} \quad (16)$$

\dot{x} and Φ can then be propagated to find any future state.

From the provided initial conditions, a perturbation of magnitude $d = 0.001$ was applied for different points along the orbit. Specifically, orbits were propagated forward for the unstable manifolds, and propagated backwards for the stable manifolds. The following stable and unstable manifolds were generated:

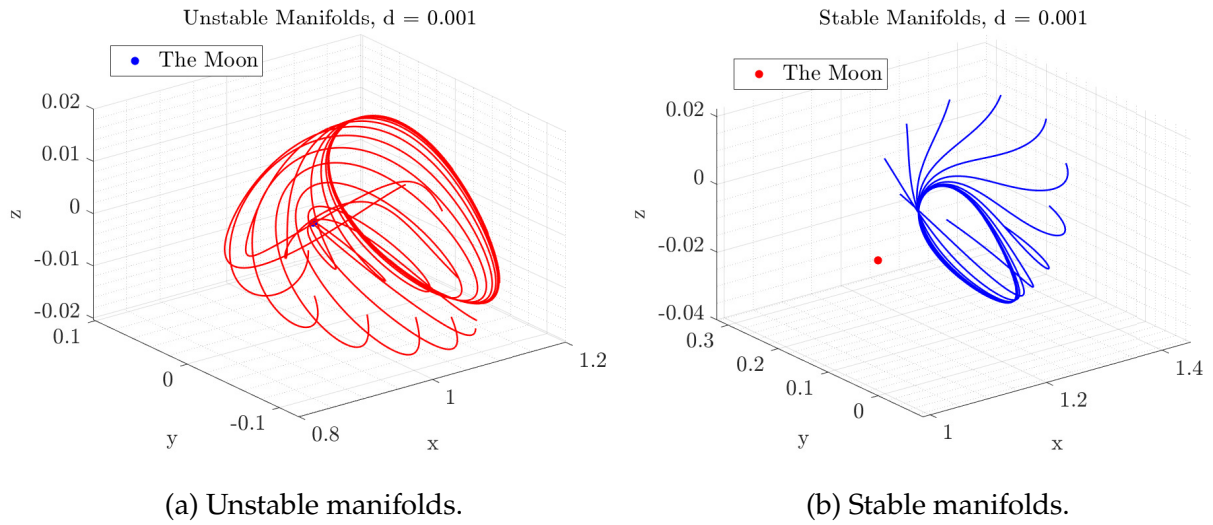


Figure 4: Stable and unstable manifolds near the Earth-Moon L2 Halo orbit.

References

- [1] S. Widnall, "Lecture 118 - exploring the neighborhood: the restricted three-body problem." https://ocw.mit.edu/courses/aeronautics-and-astronautics/16-07-dynamics-fall-2009/lecture-notes/MIT16_07F09_Lec18.pdf Accessed: 3-1-2021.

Appendix A: Code for Problem 1

```
1
2 %% AE 502 HW1 P1, SP21
3 % Tiger Hou
4
5 %% initialization
6 close all
7 clear;clc
8 addpath(' ../../tools')
9 latexify
10
11 G = 1;
12 mu = 0.012150585609262;
13
14 m2 = mu;
15 m1 = 1 - mu;
16 R = 1;
17
18 alpha = m2 / (m1+m2);
19 beta = m1 / (m1+m2);
20
21 x1 = -alpha*R; % construct the system with barycenter at the origin
22 x2 = beta*R;
23
24 w = sqrt(G*(m1+m2)/R^3);
25 dt = 0.001;
26
27 % Lagrange points
28 % https://ocw.mit.edu/courses/aeronautics-and-astronautics/16-07-dynamics
    -fall-2009/lecture-notes/MIT16_07F09_Lec18.pdf
29 L1 = [ R*(1-(alpha/3)^(1/3)), 0, 0];
```

```

30 L2 = [ R*(1+(alpha/3)^(1/3)), 0, 0];
31 L3 = [ -R*(1+5*alpha/12), 0, 0];
32 L4 = [ 0.5+x1, 0.5*sqrt(3), 0];
33 L5 = [ 0.5+x1, -0.5*sqrt(3), 0];
34
35 % u0 = [ 0.5, 0.5, 0.0, 1.0, 0.5, 0.0]';
36 u1 = [...
37     L1 + [-4e-3,0,0], 0, 0, 0; ... L1 (unstable)
38     L4 + [0,0.01,0], 0, 0, 0; ... L4 (perturbed, stable)
39     L5 + [0,0.01,0], 0, 0, 0; ... L5 (perturbed, stable)
40     L1 + [7e-2,0,0], 0, -0.3, 0; ... lunar orbit
41     0.15, 0, 0, 0, 2.25, 0; ... LEO
42 ]';
43 T1 = 40;
44
45 u2 = [...
46     L2, 0, -2.046483231514e-2, 0; ... L2 (unstable, outbound)
47     L2, 0, -2.046483231515e-2, 0; ... L2 (unstable, inbound)
48     L3 + [0,2e-3,0], 0, 0, 0; ... L3 (perturbed, unstable)
49     L3 + [-1,0,0], 0, 2.7, 0; ... orbit around both bodies, small
50     L3 + [-2.8,0,0], 0, 4.31, 0; ... orbit around both bodies, large
51 ]';
52 T2 = 35;
53 %     0.5, 0.5*sqrt(3), 0.0, 0.0, 0.0, 0.0; ... % L4
54 %     0.5, -0.5*sqrt(3), 0.0, 0.0, 0.0, 0.0; ... % L5
55 %     (1+1e-6)*L3, 0.0, 0.0, 0.0, -1.00002e-1, 0.0; ... % weird
    L3
56 %     L3, 1e-3, 0, 0, +6.1e-5, 0; ... % L3 with perturbation + vel
    adj
57 %     0, 0.3, 0, -1.5, 0, 0; ... % orbit around m1
58 % %     1.05, 0, 0, 0, 0.38, 0 ; ...
59 %     0, 2.5, 0, 3.2, 0, 0 ; ...
60 %     1.118824382902157, 0.0, ... % L2 from problem 3
61 %     0.014654873101278, 0.0, ...
62 %     0.180568501159703, 0.0 ...
63
64 u0 = u2;
65 T = T2;
66 steps = ceil(T/dt);
67

```

```

68 N = size(u0,2);
69 uu = zeros(6,N,steps);
70
71 %% propagation
72
73 for jj = 1 : steps
74
75     uu(:, :, jj) = u0;
76     % ===== RK4 =====
77     k1 = dt * ff( u0,N,m1,m2,x1,x2,w);
78     k2 = dt * ff((u0 + k1/2),N,m1,m2,x1,x2,w);
79     k3 = dt * ff((u0 + k2/2),N,m1,m2,x1,x2,w);
80     k4 = dt * ff((u0 + k3) ,N,m1,m2,x1,x2,w);
81     u0 = u0 + 1/6 * (k1 + 2*k2 + 2*k3 + k4);
82
83 end
84
85
86 %% plotting — 3D
87
88 dat = permute(uu,[1,3,2]);
89
90 figure(1)
91 hold on
92 M1 = scatter3(x1,0,0,'r','filled');
93 M2 = scatter3(x2,0,0,'b','filled');
94 for i = 1:N
95     plot3(dat(1,:,i),dat(2,:,i),dat(3,:,i),'LineWidth',1.25)
96 end
97 hold off
98 xlabel('x')
99 ylabel('y')
100 zlabel('z')
101 legend([M1,M2], '$M_1 = 1-\mu$', '$M_2 = \mu$', 'Location','NorthWest')
102 axis equal
103 grid minor
104
105 latexify(16,12,12)
106
107 %% function definitions

```



```

108
109 function rv_dot = ff(rv,N,m1,m2,x1,x2,w)
110 % takes the 6xN position & velocity vector and computes the acceleration
111 %   where N is the number of particles to track
112
113 rv_dot = zeros(6,N);
114
115 for i = 1:N
116     x = rv(1,i);
117     y = rv(2,i);
118     z = rv(3,i);
119
120     dwdx = x*w^2 ...
121         - (m1*(2*x - 2*x1))/(2*((x - x1)^2 + y^2 + z^2)^(3/2)) ...
122         - (m2*(2*x - 2*x2))/(2*((x - x2)^2 + y^2 + z^2)^(3/2));
123     dwdy = w^2*y ...
124         - (m1*y)/((x - x1)^2 + y^2 + z^2)^(3/2) ...
125         - (m2*y)/((x - x2)^2 + y^2 + z^2)^(3/2);
126     dwdz = - (m1*z)/((x - x1)^2 + y^2 + z^2)^(3/2) ...
127         - (m2*z)/((x - x2)^2 + y^2 + z^2)^(3/2);
128
129     % velocity
130     rv_dot(1:3,i) = rv(4:6,i);
131     % acceleration
132     rv_dot(4:6,i) = [dwdx + 2*w*rv(5,i);...
133                     dwdy - 2*w*rv(4,i);...
134                     dwdz];
135 end
136
137 end

```

Appendix B: Code for Problem 2

```

1
2 %% AE 502 HW1 P2, SP21
3 % Tiger Hou
4
5 %% initialization
6 close all

```

```

7 clear;clc
8 latexify
9
10 G = 1;
11 % mu = 0.012; % Earth-Moon
12 mu = 5.974e24 / 1.989e30; % Sun-Earth
13
14 m2 = mu;
15 m1 = 1 - mu;
16 R = 1;
17
18 alpha = m2 / (m1+m2);
19 beta = m1 / (m1+m2);
20
21 x1 = -alpha*R; % construct the system with barycenter at the origin
22 x2 = beta*R;
23
24 %% create L1-L2 contours
25 % hw = 0.2;
26 hw = 0.02;
27 x = linspace(x2-hw,x2+hw,600);
28 y = linspace(-hw,hw,600);
29 [X,Y] = meshgrid(x,y);
30
31 R1 = sqrt((X-x1).^2+Y.^2);
32 R2 = sqrt((X-x2).^2+Y.^2);
33 Z = X.^2 + Y.^2 + 2*(1-mu)./R1 + 2*mu./R2;
34
35 %% plot results for L1-L2
36 figure(1)
37 new_bone = bone;
38 new_bone = new_bone(28:60,:);
39 colormap(new_bone)
40 hold on
41 % set(gca,'ColorScale','log')
42 % [M,c] = contourf(X,Y,Z,[1,3.12, 3.171, 3.187, 3.24, 3.3]);
43 [M,c] = contourf(X,Y,Z,[1,2.999, 3.0007, 3.000891, 3.0012]);
44 clabel(M,c)
45 xlabel('x')
46 ylabel('y')

```

```

47 scatter(x2,0,'b','filled')
48 hold off
49 axis equal
50 setgrid
51 latexify(16,12,12)
52
53 %% create L3–L5 contours
54 x = linspace(-1,1.5,1500);
55 y = linspace(-1.25,1.25,1500);
56 [X,Y] = meshgrid(x,y);
57
58 R1 = sqrt((X-x1).^2+Y.^2);
59 R2 = sqrt((X-x2).^2+Y.^2);
60 Z = X.^2 + Y.^2 + 2*(1-mu)./R1 + 2*mu./R2;
61
62 %% plot results for L3–L5
63 figure(2)
64 hold on
65 % set(gca,'ColorScale','log')
66 colormap(new_bone)
67 % [M,c] = contourf(X,Y,Z,[1, 3, 3.1, 3.18, 3.5, 5]);
68 [M,c] = contourf(X,Y,Z,[1,2.999, 3.00, 3.2, 3.5, 4, 5]);
69 clabel(M,c)
70 xlabel('x')
71 ylabel('y')
72 scatter(x1,0,'r','filled')
73 scatter(x2,0,'b','filled')
74 hold off
75 axis equal
76 setgrid
77 latexify(16,12,12)

```

Appendix C: Code for Problem 3

```

1
2 %% AE 502 HW1 P3, SP21
3 % Tiger Hou
4
5 %% initialization

```

```

6 close all
7 clear;clc
8 addpath('.../tools')
9 latexify
10
11 mu = 0.012150585609262;
12 x0 = [ 1.118824382902157, 0.0, ...
13        0.014654873101278, 0.0, ...
14        0.180568501159703, 0.0]';
15 P = 1.706067405636607;
16
17 G = 1;
18 m2 = mu;
19 m1 = 1 - mu;
20 R = 1;
21
22 alpha = m2 / (m1+m2);
23 beta  = m1 / (m1+m2);
24
25 x1 = -alpha*R; % construct the system with barycenter at the origin
26 x2 =  beta*R;
27
28 w = sqrt(G*(m1+m2)/R^3);
29
30 %% state transition matrix
31
32 phi_t0 = eye(6);
33 Y0 = [reshape(phi_t0,36,1);x0];
34
35 dudx = @(x,y,z) x*w^2 ...
36         - (m1*(2*x - 2*x1))/(2*((x - x1)^2 + y^2 + z^2)^(3/2)) ...
37         - (m2*(2*x - 2*x2))/(2*((x - x2)^2 + y^2 + z^2)^(3/2));
38
39 dudy = @(x,y,z) w^2*y ...
40         - (m1*y)/((x - x1)^2 + y^2 + z^2)^(3/2) ...
41         - (m2*y)/((x - x2)^2 + y^2 + z^2)^(3/2);
42
43 dudz = @(x,y,z) ...
44         - (m1*z)/((x - x1)^2 + y^2 + z^2)^(3/2) ...
45         - (m2*z)/((x - x2)^2 + y^2 + z^2)^(3/2);

```

```

46
47 dudx_dx = @(x,y,z) w^2 ...
48     - m2/((x - x2)^2 + y^2 + z^2)^(3/2) ...
49     - m1/((x - x1)^2 + y^2 + z^2)^(3/2) ...
50     + (3*m1*(2*x - 2*x1)^2)/(4*((x - x1)^2 + y^2 + z^2)^(5/2)) ...
51     + (3*m2*(2*x - 2*x2)^2)/(4*((x - x2)^2 + y^2 + z^2)^(5/2));
52
53 dudy_dy = @(x,y,z) w^2 ...
54     - m2/((x - x2)^2 + y^2 + z^2)^(3/2) ...
55     - m1/((x - x1)^2 + y^2 + z^2)^(3/2) ...
56     + (3*m1*y^2)/((x - x1)^2 + y^2 + z^2)^(5/2) ...
57     + (3*m2*y^2)/((x - x2)^2 + y^2 + z^2)^(5/2);
58
59 dudz_dz = @(x,y,z) ...
60     (3*m1*z^2)/((x - x1)^2 + y^2 + z^2)^(5/2) ...
61     - m2/((x - x2)^2 + y^2 + z^2)^(3/2) ...
62     - m1/((x - x1)^2 + y^2 + z^2)^(3/2) ...
63     + (3*m2*z^2)/((x - x2)^2 + y^2 + z^2)^(5/2);
64
65 dudx_dy = @(x,y,z) ...
66     (3*m1*y*(2*x - 2*x1))/(2*((x - x1)^2 + y^2 + z^2)^(5/2)) ...
67     + (3*m2*y*(2*x - 2*x2))/(2*((x - x2)^2 + y^2 + z^2)^(5/2));
68
69 dudy_dz = @(x,y,z) ...
70     (3*m1*y*z)/((x - x1)^2 + y^2 + z^2)^(5/2) ...
71     + (3*m2*y*z)/((x - x2)^2 + y^2 + z^2)^(5/2);
72
73 dudz_dx = @(x,y,z) ...
74     (3*m1*z*(2*x - 2*x1))/(2*((x - x1)^2 + y^2 + z^2)^(5/2)) ...
75     + (3*m2*z*(2*x - 2*x2))/(2*((x - x2)^2 + y^2 + z^2)^(5/2));
76
77 dudy_dx = @(x,y,z) dudx_dy(x,y,z);
78 dudz_dy = @(x,y,z) dudy_dz(x,y,z);
79 dudx_dz = @(x,y,z) dudz_dx(x,y,z);
80
81 x_dot = @(x,y,z,vx,vy,vz) ...
82     [    vx; vy; vz; ...
83         2*vy + dudx(x,y,z); ...
84         -2*vz + dudy(x,y,z); ...
85         dudz(x,y,z)];

```

```

86
87 F = @(x,y,z) ...
88     [0 0 0 1 0 0; ...
89     0 0 0 0 1 0; ...
90     0 0 0 0 0 1; ...
91     dudx_dx(x,y,z) dudx_dy(x,y,z) dudx_dz(x,y,z) 0 2 0; ...
92     dudy_dx(x,y,z) dudy_dy(x,y,z) dudy_dz(x,y,z) -2 0 0; ...
93     dudz_dx(x,y,z) dudz_dy(x,y,z) dudz_dz(x,y,z) 0 0 0];
94
95 phi_dot = @(yy) F(yy(37),yy(38),yy(39)) * reshape(yy(1:36),6,6);
96
97 Y_dot = @(yy) ...
98     [ reshape(phi_dot(yy),36,1); ...
99     x_dot(yy(37),yy(38),yy(39),yy(40),yy(41),yy(42))];
100
101 tspan = 2*[0,P];
102
103 options = odeset('RelTol',1e-6,'AbsTol',1e-9);
104 [t,Y] = ode45(@(t,yy) Y_dot(yy), tspan, Y0, options);
105
106 phi_tp = reshape(Y(end,1:36)',6,6);
107
108 % sanity check — does the orbit complete 1 revolution at t = P?
109 max(Y(end,37:42)'-Y0(37:42))
110
111 %% compute eigenvalues of the STM at time P
112 % to find stable and unstable manifolds
113
114 [V,D] = eig(phi_tp);
115
116 % we only care about the first two eigenvectors
117 wu = real(V(:,1)); % unstable manifold
118 ws = real(V(:,2)); % stable manifold
119
120
121 %% plot manifolds
122 n = 10;
123 t_arr = linspace(0,2*P,n+1);
124 t_arr(1) = [];
125 du = 0.001; % disturbance to unstable manifold

```

```

126 ds = 0.001; % disturbance to stable manifold
127
128 % plot unstable manifold
129 for i = 1:n
130
131     % propagate to a certain timestep
132     tspan = [0,t_arr(i)];
133     Y0 = [reshape(phi_t0,36,1);x0];
134     [~,Y] = ode45(@(t,yy) Y_dot(yy), tspan, Y0, options);
135     phi_tp = reshape(Y(end,1:36)',6,6);
136
137     % compute direction of manifolds
138     wdir_u = phi_tp * wu;
139     wdir_s = phi_tp * ws;
140
141     % normalize directions
142     wdir_u = wdir_u / norm(wdir_u);
143     wdir_s = wdir_s / norm(wdir_s);
144
145     % get the starting position
146     xx = Y(end,37:42)';
147
148     % plot unstable manifold
149     xw = xx + du*wdir_u;
150     tspan = [0,2*P];
151     Y0 = [reshape(phi_t0,36,1);xw];
152     [~,Y] = ode45(@(t,yy) Y_dot(yy), tspan, Y0, options);
153     figure(1)
154     hold on
155     plot3(Y(:,37),Y(:,38),Y(:,39),'r','LineWidth',1.2);
156     hold off
157
158     % plot stable manifold
159     xw = xx + ds*wdir_s;
160     tspan = [0,2*P];
161     tspan = fliplr(tspan);
162     Y0 = [reshape(phi_t0,36,1);xw];
163     [~,Y] = ode45(@(t,yy) Y_dot(yy), tspan, Y0, options);
164     figure(2)
165     hold on

```

```

166     plot3(Y(:,37),Y(:,38),Y(:,39),'b','LineWidth',1.2);
167     hold off
168
169 end
170
171 figure(1)
172 view(3)
173 hold on
174 moon = scatter3(x2,0,0,'b','filled');
175 hold off
176 grid on
177 grid minor
178 title(['Unstable Manifolds, d = ' num2str(du)])
179 xlabel('x')
180 ylabel('y')
181 zlabel('z')
182 legend(moon,'The Moon','Location','Best')
183 latexify(16,12,16)
184
185 figure(2)
186 view(3)
187 hold on
188 moon = scatter3(x2,0,0,'r','filled');
189 hold off
190 grid on
191 grid minor
192 title(['Stable Manifolds, d = ' num2str(ds)])
193 xlabel('x')
194 ylabel('y')
195 zlabel('z')
196 legend(moon,'The Moon','Location','Best')
197 latexify(16,12,16)

```

Appendix D: Derivation Code for the Pseudo-Potential

```

1
2 close all
3 clear;clc
4

```



```

5 syms w x y z x1 x2 m1 m2 real
6
7 r1 = sqrt((x-x1)^2+y^2+z^2);
8 r2 = sqrt((x-x2)^2+y^2+z^2);
9 U = w^2/2*(x^2+y^2) + m1/r1 + m2/r2;
10
11 dwdx = simplify(diff(U,x))
12 dudy = simplify(diff(U,y))
13 dudz = simplify(diff(U,z))
14
15 dwdx_dx = simplify(diff(dwdx,x))
16 dwdx_dy = simplify(diff(dwdx,y))
17 dwdx_dz = simplify(diff(dwdx,z))
18
19 dudy_dx = simplify(diff(dudy,x))
20 dudy_dy = simplify(diff(dudy,y))
21 dudy_dz = simplify(diff(dudy,z))
22
23 dudz_dx = simplify(diff(dudz,x))
24 dudz_dy = simplify(diff(dudz,y))
25 dudz_dz = simplify(diff(dudz,z))

```