



Weapons																																		
Rocket Launcher, Deathfire	Type Level	Tons	Drain	Slots	Regular	Heat	Stability	Regular	Heat	Stability	Min	Optimal	Max	Total Heat	Critical Mult.	Cost	Acc.	Pct. / Shot	Recoil	Refire	Indirect Fire	Ammo Category	Range Tag	Category	Weapon Type	Weapon Sub Type	Prefab ID	Weapon Effect ID	GUITooltip Feature A	GUITooltip Feature B	Specials Code	Icon Code	Marker Code	Weapon Model Name
Deathfire RL T1 L00	1	1	0.025	1	1	12	0	0	12	0	1	250	500	750	2	0.250	23246	0	1	0	0	TRUE	DFR	long	Missile	LRM	LRM20	Im20	LRM	W5	Death Fire Rocket Launcher			
Deathfire RL T2 L00	2	1	0.025	4	1	13	0	0	13	0	1	250	500	600	4	0.250	46492	0	1	0	0	TRUE	DFR	long	Missile	LRM	LRM20	Im20	LRM	W5	Death Fire Rocket Launcher			
Deathfire RL T3 L01	3	1	0.025	11	1	14	0	0	14	0	1	250	500	650	2	0.250	69738	0	1	0	0	TRUE	DFR	long	Missile	LRM	LRM20	Im20	LRM	W5	Death Fire Rocket Launcher			
Deathfire RL T2 L01	4	1	0.025	20	1	15	0	0	15	0	1	250	500	700	2	0.250	92985	0	1	0	0	TRUE	DFR	long	Missile	LRM	LRM20	Im20	LRM	W5	Death Fire Rocket Launcher			
Deathfire RL T3 L01	5	1	0.025	32	1	16	0	0	16	0	1	250	500	750	2	0.250	11623	0	1	0	0	TRUE	DFR	long	Missile	LRM	LRM20	Im20	LRM	W5	Death Fire Rocket Launcher			
Deathfire RL T1 L02	1	2	0.025	3	1	12	0	0	24	0	0	2	250	500	550	4	0.250	30187	0	1	0	0	TRUE	DFR	long	Missile	LRM	LRM20	Im20	LRM	W5	Death Fire Rocket Launcher		
Deathfire RL T2 L02	2	2	0.025	6	1	13	0	0	26	0	0	2	250	500	600	4	0.250	60375	0	1	0	0	TRUE	DFR	long	Missile	LRM	LRM20	Im20	LRM	W5	Death Fire Rocket Launcher		
Deathfire RL T3 L02	3	2	0.025	14	1	14	0	0	28	0	0	2	250	500	650	4	0.250	90562	0	1	0	0	TRUE	DFR	long	Missile	LRM	LRM20	Im20	LRM	W5	Death Fire Rocket Launcher		
Deathfire RL T4 L02	4	2	0.025	23	1	15	0	0	30	0	0	2	250	500	700	4	0.250	120750	0	1	0	0	TRUE	DFR	long	Missile	LRM	LRM20	Im20	LRM	W5	Death Fire Rocket Launcher		
Deathfire RL T5 L02	5	2	0.025	36	1	16	0	0	32	0	0	2	250	500	750	4	0.250	130037	0	1	0	0	TRUE	DFR	long	Missile	LRM	LRM20	Im20	LRM	W5	Death Fire Rocket Launcher		
Deathfire RL T1 L03	1	3	0.125	7	2	15	0	0	45	0	0	3	250	500	550	6	0.250	39889	0	1	0	0	TRUE	DFR	long	Missile	LRM	LRM20	Im20	LRM	W5	Death Fire Rocket Launcher		
Deathfire RL T2 L03	2	3	0.125	11	2	16	0	0	48	0	0	3	250	500	600	6	0.250	79778	0	1	0	0	TRUE	DFR	long	Missile	LRM	LRM20	Im20	LRM	W5	Death Fire Rocket Launcher		
Deathfire RL T3 L03	3	3	0.125	19	2	17	0	0	51	0	0	3	250	500	650	6	0.250	119568	0	1	0	0	TRUE	DFR	long	Missile	LRM	LRM20	Im20	LRM	W5	Death Fire Rocket Launcher		
Deathfire RL T4 L03	4	3	0.125	29	2	18	0	0	54	0	0	3	250	500	700	6	0.250	159557	0	1	0	0	TRUE	DFR	long	Missile	LRM	LRM20	Im20	LRM	W5	Death Fire Rocket Launcher		
Deathfire RL T5 L03	5	3	0.125	49	2	20	0	0	60	0	0	3	250	500	750	6	0.250	19944	0	1	0	0	TRUE	DFR	long	Missile	LRM	LRM20	Im20	LRM	W5	Death Fire Rocket Launcher		
Deathfire RL T1 L04	1	4	0.125	13	2	14	0	0	70	0	0	5	250	500	550	6	0.250	31072	0	1	0	0	TRUE	DFR	long	Missile	LRM	LRM20	Im20	LRM	W5	Death Fire Rocket Launcher		
Deathfire RL T2 L04	2	4	0.125	17	2	15	0	0	75	0	0	5	250	500	600	8	0.250	130344	0	1	0	0	TRUE	DFR	long	Missile	LRM	LRM20	Im20	LRM	W5	Death Fire Rocket Launcher		
Deathfire RL T3 L04	3	4	0.125	26	2	17	0	0	85	0	0	5	250	500	650	8	0.250	159315	0	1	0	0	TRUE	DFR	long	Missile	LRM	LRM20	Im20	LRM	W5	Death Fire Rocket Launcher		
Deathfire RL T4 L04	4	4	0.125	38	2	18	0	0	90	0	0	5	250	500	700	8	0.250	207887	0	1	0	0	TRUE	DFR	long	Missile	LRM	LRM20	Im20	LRM	W5	Death Fire Rocket Launcher		
Deathfire RL T5 L04	5	4	0.125	58	2	19	0	0	95	0	0	5	250	500	750	8	0.250	259889	0	1	0	0	TRUE	DFR	long	Missile	LRM	LRM20	Im20	LRM	W5	Death Fire Rocket Launcher		
Deathfire RL T1 L05	1	5	0.125	21	3	15	0	0	105	0	0	7	250	500	550	10	0.250	66203	0	1	0	0	TRUE	DFR	long	Missile	LRM	LRM20	Im20	LRM	W5	Death Fire Rocket Launcher		
Deathfire RL T2 L05	2	5	0.125	30	3	16	0	0	112	0	0	7	250	500	600	10	0.250	132405	0	1	0	0	TRUE	DFR	long	Missile	LRM	LRM20	Im20	LRM	W5	Death Fire Rocket Launcher		
Deathfire RL T3 L05	3	5	0.125	39	3	17	0	0	119	0	0	7	250	500	650	10	0.250	189868	0	1	0	0	TRUE	DFR	long	Missile	LRM	LRM20	Im20	LRM	W5	Death Fire Rocket Launcher		
Deathfire RL T4 L05	4	5	0.125	49	3	18	0	0	125	0	0	7	250	500	700	10	0.250	248811	0	1	0	0	TRUE	DFR	long	Missile	LRM	LRM20	Im20	LRM	W5	Death Fire Rocket Launcher		
Deathfire RL T5 L05	5	5	0.125	58	3	19	0	0	140	0	0	7	250	500	750	10	0.250	33014	0	1	0	0	TRUE	DFR	long	Missile	LRM	LRM20	Im20	LRM	W5	Death Fire Rocket Launcher		
Deathfire RL T1 L06	1	6	0.125	29	3	16	0	0	144	0	0	9	250	500	550	12	0.250	82418	0	1	0	0	TRUE	DFR	long	Missile	LRM	LRM20	Im20	LRM	W5	Death Fire Rocket Launcher		
Deathfire RL T2 L06	2	6	0.125	39	3	17	0	0	152	0	0	9	250	500	600	12	0.250	14080	0	1	0	0	TRUE	DFR	long	Missile	LRM	LRM20	Im20	LRM	W5	Death Fire Rocket Launcher		
Deathfire RL T3 L06	3	6	0.125	49	3	18	0	0	160	0	0	9	250	500	650	12	0.250	20984	0	1	0	0	TRUE	DFR	long	Missile	LRM	LRM20	Im20	LRM	W5	Death Fire Rocket Launcher		
Deathfire RL T4 L06	4	6	0.125	58	3	19	0	0	171	0	0	9	250	500	700	12	0.250	329676	0	1	0	0	TRUE	DFR	long	Missile	LRM	LRM20	Im20	LRM	W5	Death Fire Rocket Launcher		
Deathfire RL T5 L06	5	6	0.125	67	3	21	0	0	180	0	0	9	250	500	750	12	0.250	412086	0	1	0	0	TRUE	DFR	long	Missile	LRM	LRM20	Im20	LRM	W5	Death Fire Rocket Launcher		
Deathfire RL T1 L07	1	7	0.125	39	3	16	0	0	176	0	0	20	250	500	550	14	0.250	100407	0	1	0	0	TRUE	DFR	long	Missile	LRM	LRM20	Im20	LRM	W5	Death Fire Rocket Launcher		
Deathfire RL T2 L07	2	7	0.125	45	3	18	0	0	198	0	0	20	250	500	600	14	0.250	240676	0	1	0	0	TRUE	DFR	long	Missile	LRM	LRM20	Im20	LRM	W5	Death Fire Rocket Launcher		
Deathfire RL T3 L07	3	7	0.125	54	3	19	0	0	209	0	0	20	250	500	650	14	0.250	30100	0	1	0	0	TRUE	DFR	long	Missile	LRM	LRM20	Im20	LRM	W5	Death Fire Rocket Launcher		
Deathfire RL T4 L07	4	7	0.125	64	3	20	0	0	220	0	0	20	250	500	700	14	0.250	401986	0	1	0	0	TRUE	DFR	long	Missile	LRM	LRM20	Im20	LRM	W5	Death Fire Rocket Launcher		
Deathfire RL T5 L07	5	7	0.125	74	3	21	0	0	242	0	0	20	250	500	750	14	0.250	502485	0	1	0	0	TRUE	DFR	long	Missile	LRM	LRM20	Im20	LRM	W5	Death Fire Rocket Launcher		
Deathfire RL T1 L08	1	8	0.125	50	4	16	0	0	224	0	0	14	250	500	550	16	0.250	120338	0	1	0	0	TRUE	DFR	long	Missile	LRM	LRM20	Im20	LRM	W5	Death Fire Rocket Launcher		
Deathfire RL T2 L08	2	8	0.125	57	4	17	0	0	238	0	0	14	250	500	600	16	0.250	240676	0	1	0	0	TRUE	DFR	long	Missile	LRM	LRM20	Im20	LRM	W5	Death Fire Rocket Launcher		
Deathfire RL T3 L08	3	8	0.125	72	4	19	0	0	266	0	0	14	250	500	650	16	0.250	36105	0	1	0	0	TRUE	DFR	long	Missile	LRM	LRM20	Im20	LRM	W5	Death Fire Rocket Launcher		
Deathfire RL T4 L08	4	8	0.125	82	4	20	0	0	280	0	0	14	250	500	700	16	0.250	46492	0	1	0	0	TRUE	DFR	long	Missile	LRM	LRM20	Im20	LRM	W5	Death Fire Rocket Launcher		
Deathfire RL T5 L08	5	8	0.125	92	4	21	0	0	304	0	0	14	250	500	750	16	0.250	565957	0	1	0	0	TRUE	DFR	long	Missile	LRM	LRM20	Im20	LRM	W5	Death Fire Rocket Launcher		
Viper Nine RL T1 L01	1	1	0.125	1	1	16	0	1	16	0	1	1	0	300	1400	1400	4	0.000	30187	0	1	0	0	FALSE	ViperR	extreme	Missile	SRM	SRM6	srM6	SRM6	W5	Viper Nine Rocket Launcher	
Viper Nine RL T2 L01	2	1	0.125	4	1	17	0	1	17	0	1	1	0	300	1400	1400	4	0.000	46492	0	1	0	0	FALSE	ViperR	extreme	Missile	SRM	SRM6	srM6	SRM6	W5	Viper Nine Rocket Launcher	
Viper Nine RL T3 L01	3	1	0.125	11	1	19	0	1	19	0	1	1	0	300	1400	1400	4	0.000	109515	0	1	0	0	FALSE	Viper									

Machine Gun, Enforcer	Weapons																																				
	Type	Level	Tons	Drain	Slots	Damage / Shot			Total Damage			Shots	Range	Min	Optimal	Max	Total Heat	Critical Multi	Cost	Acc.	Pct. shot	Recoil	Retire	Indirect Fire	Ammo Category	Range Tag	Category	Weapon Type	Weapon Sub Type	Prefab ID	Weapon Effect ID	GUI Feature A	GUI Feature B	Specials Code	Icon Code	Model Code	Weapon Model Name
Enforcer UG-MG T1	1	0.0000	0	1	8	0	0	24	0	0	3	0	90	90	100	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	Support	WS	Enforcer Ultra-Kinetic Machine Gun	
Enforcer UG-MG T2	1	0.0000	3	1	9	0	0	28	0	0	3	0	90	100	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	Support	WS	Enforcer Ultra-Kinetic Machine Gun
Enforcer UG-MG T3	3	0.0000	4	1	10	0	0	32	0	0	3	0	90	100	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	Support	WS	Enforcer Ultra-Kinetic Machine Gun
Enforcer UG-MG T4	4	0.0000	16	1	12	0	0	35	0	0	3	0	90	100	120	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	Support	WS	Enforcer Ultra-Kinetic Machine Gun
Enforcer UG-MG T5	5	0.0000	32	1	14	0	0	38	0	0	3	0	90	100	150	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	Support	WS	Enforcer Ultra-Kinetic Machine Gun

Laser, Multi-Frequency		Type Level	Tons	Drain	Slots	Damage / Shot		Total Damage		Shots	Range	Optimal	Max	Total Heat	Critical Multi.	Cost	Acc.	Pct. Shot	Recall	Refire	Ammo Category	Range Tag	Category	Weapon Type	Weapon Sub Type	Prefab ID	Weapon Effect ID	GUI Feature A	GUI Feature B	Specials Code	Icon Code	Maker Code	Weapon Model Name		
MF	Laser-A	Small T1	1	0.0000	0	1	15	2	Heat	Stability	0	16	2	0	1	90	120	7	0.8000	20000	-1	1	0	0	False	Not Set	short	Support	Small, laser	Laser	Laser_Small	Energy	WS	Multi-Frequency Laser	
MF	Laser-A	Small T2	2	0.0000	3	1	19	3	0	Heat	Stability	0	19	3	0	1	90	135	7	0.8500	40000	-1	1	0	0	False	Not Set	short	Support	Small, laser	Laser	Laser_Small	Energy	WS	Multi-Frequency Laser
MF	Laser-A	Small T3	3	0.0000	4	1	20	4	0	Heat	Stability	0	24	4	0	1	90	150	7	0.9000	60000	-1	1	0	0	False	Not Set	short	Support	Small, laser	Laser	Laser_Small	Energy	WS	Multi-Frequency Laser
MF	Laser-A	Small T4	4	0.0000	20	1	25	4	0	Heat	Stability	0	29	4	0	1	90	165	7	0.9500	80000	-1	1	0	0	False	Not Set	short	Support	Small, laser	Laser	Laser_Small	Energy	WS	Multi-Frequency Laser
MF	Laser-A	Small T5	5	0.0000	32	1	28	5	0	Heat	Stability	0	28	5	0	1	90	180	7	1.0000	100000	-1	1	0	0	False	Not Set	short	Support	Small, laser	Laser	Laser_Small	Energy	WS	Multi-Frequency Laser
MF	Laser-B	Medium T1	1	0.0020	2	1	35	4	0	Heat	Stability	0	35	4	0	1	120	270	12	0.8000	60000	-1	1	0	0	False	Not Set	medium	Energy	Medium, laser	Laser	Laser_Medium	Energy	WS	Multi-Frequency Laser
MF	Laser-B	Medium T2	2	0.0020	7	1	40	6	0	Heat	Stability	0	40	6	0	1	120	280	12	0.8500	120000	-1	1	0	0	False	Not Set	medium	Energy	Medium, laser	Laser	Laser_Medium	Energy	WS	Multi-Frequency Laser
MF	Laser-B	Medium T3	3	0.0020	18	1	45	7	0	Heat	Stability	0	45	7	0	1	120	310	12	0.9000	180750	-1	1	0	0	False	Not Set	medium	Energy	Medium, laser	Laser	Laser_Medium	Energy	WS	Multi-Frequency Laser
MF	Laser-B	Medium T4	4	0.0020	32	1	50	9	0	Heat	Stability	0	50	9	0	1	120	330	12	0.9500	241000	-1	1	0	0	False	Not Set	medium	Energy	Medium, laser	Laser	Laser_Medium	Energy	WS	Multi-Frequency Laser
MF	Laser-B	Medium T5	5	0.0020	60	1	55	10	0	Heat	Stability	0	55	10	0	1	120	350	12	1.0000	301250	-1	1	0	0	False	Not Set	medium	Energy	Medium, laser	Laser	Laser_Medium	Energy	WS	Multi-Frequency Laser
MF	Laser-C	Large T1	1	0.1250	5	2	65	6	0	Heat	Stability	0	65	6	0	1	150	480	15	1.9000	190325	-1	1	0	0	False	Not Set	long	Energy	Large, laser	Laser	Laser_Large	Energy	WS	Multi-Frequency Laser
MF	Laser-C	Large T2	2	0.1250	13	2	71	8	0	Heat	Stability	0	71	8	0	1	150	510	15	1.9000	360950	-1	1	0	0	False	Not Set	long	Energy	Large, laser	Laser	Laser_Large	Energy	WS	Multi-Frequency Laser
MF	Laser-C	Large T3	3	0.1250	20	2	76	9	0	Heat	Stability	0	76	9	0	1	150	540	15	1.9000	531675	-1	1	0	0	False	Not Set	long	Energy	Large, laser	Laser	Laser_Large	Energy	WS	Multi-Frequency Laser
MF	Laser-C	Large T4	4	0.1250	52	2	84	11	0	Heat	Stability	0	84	11	0	1	150	570	15	1.9000	701390	-1	1	0	0	False	Not Set	long	Energy	Large, laser	Laser	Laser_Large	Energy	WS	Multi-Frequency Laser
MF	Laser-C	Large T5	5	0.1250	80	2	90	12	0	Heat	Stability	0	90	12	0	1	150	600	15	1.9000	871625	-1	1	0	0	False	Not Set	long	Energy	Large, laser	Laser	Laser_Large	Energy	WS	Multi-Frequency Laser
MF	Laser-D	Ultra T1	1	0.1875	40	3	105	10	0	Heat	Stability	0	105	10	0	1	180	620	15	1.9000	320440	-2	1	0	0	False	Not Set	extreme	Energy	Large, laser	Laser	Laser_Large	Energy	WS	Multi-Frequency Laser
MF	Laser-D	Ultra T2	2	0.1875	55	3	119	13	0	Heat	Stability	0	119	13	0	1	180	650	15	1.9000	480900	-2	1	0	0	False	Not Set	extreme	Energy	Large, laser	Laser	Laser_Large	Energy	WS	Multi-Frequency Laser
MF	Laser-D	Ultra T3	3	0.1875	85	3	133	15	0	Heat	Stability	0	133	15	0	1	180	680	15	1.9000	912100	-2	1	0	0	False	Not Set	extreme	Energy	Large, laser	Laser	Laser_Large	Energy	WS	Multi-Frequency Laser
MF	Laser-D	Ultra T4	4	0.1875	128	3	146	18	0	Heat	Stability	0	146	18	0	1	180	710	15	1.9000	1281600	-2	1	0	0	False	Not Set	extreme	Energy	Large, laser	Laser	Laser_Large	Energy	WS	Multi-Frequency Laser

Type	Level	Tons	Drain	Shots	Damage / Shot	Regular	Heat	Stability	Total Damage	Shots	Range	Optimal	Critical	Cost	Acc.	Pct.	Recall	Refire	Indirect	Prefab	Category	Weapon Type	Weapon Sub Type	Prefab ID	Weapon Effect	GUI Feature A	GUI Feature B	Specials Code	Icon Code	Marker Color	Weapon Model Name				
PBC	B-Medium T1	0	1.05G	12	1	11	0	55	120	270	16	0.9000	96120	1	1	0	0	FALSE	NotSet	medium	Energy	AC	AC10	AC10_Ultra	5 Shot Burst	Impairs Target	WEAK_1.01876927_3.12 HEAT_D_-3'11	Balistic	WS	Ion Particle Bolt Cannon					
PBC	B-Medium T2	2	0.125G	20	1	12	0	1	60	0	5	5	0	120	290	16	0.9500	192240	1	1	0	0	FALSE	NotSet	medium	Energy	AC	AC10	AC10_Ultra	5 Shot Burst	Impairs Target	WEAK_1.01876927_3.12 HEAT_D_-3'11	Balistic	WS	Ion Particle Bolt Cannon
PBC	B-Medium T3	3	0.125G	37	1	13	0	1	65	0	5	5	0	120	310	16	1.0000	298360	1	1	0	0	FALSE	NotSet	medium	Energy	AC	AC10	AC10_Ultra	5 Shot Burst	Impairs Target	WEAK_1.01876927_3.12 HEAT_D_-3'11	Balistic	WS	Ion Particle Bolt Cannon
PBC	B-Medium T4	4	0.125G	61	1	14	0	1	70	0	5	5	0	120	330	16	1.1500	368440	1	1	0	0	FALSE	NotSet	medium	Energy	AC	AC10	AC10_Ultra	5 Shot Burst	Impairs Target	WEAK_1.01876927_3.12 HEAT_D_-3'11	Balistic	WS	Ion Particle Bolt Cannon
PBC	B-Medium T5	5	0.125G	90	1	15	0	2	70	0	10	5	0	120	350	16	1.3000	468600	1	1	0	0	FALSE	NotSet	medium	Energy	AC	AC10	AC10_Ultra	5 Shot Burst	Impairs Target	WEAK_1.01876927_3.12 HEAT_D_-3'11	Balistic	WS	Ion Particle Bolt Cannon
PBC	C-Large T1	1	0.25G	35	2	15	0	7	80	0	35	5	0	150	340	16	1.0000	178000	1	1	0	0	FALSE	NotSet	long	Energy	AC	AC20	AC20_Ultra	5 Shot Burst	Impairs Target	WEAK_1.0365071_3.12 HEAT_D_-10'31	Balistic	WS	Ion Particle Bolt Cannon
PBC	C-Large T2	2	0.25G	60	2	16	0	8	90	0	45	5	0	150	360	16	1.0500	41800	1	1	0	0	FALSE	NotSet	long	Energy	AC	AC20	AC20_Ultra	5 Shot Burst	Impairs Target	WEAK_1.0365071_3.12 HEAT_D_-10'31	Balistic	WS	Ion Particle Bolt Cannon
PBC	C-Large T3	3	0.25G	72	2	16	0	9	105	0	45	5	0	150	340	16	1.1000	576240	1	1	0	0	FALSE	NotSet	long	Energy	AC	AC20	AC20_Ultra	5 Shot Burst	Impairs Target	WEAK_1.0365071_3.12 HEAT_D_-10'31	Balistic	WS	Ion Particle Bolt Cannon
PBC	C-Large T4	4	0.25G	107	2	23	0	9	115	0	45	5	0	150	570	14	1.1500	768230	1	1	0	0	FALSE	NotSet	long	Energy	AC	AC20	AC20_Utra	5 Shot Burst	Impairs Target	WEAK_1.0365071_3.12 HEAT_D_-10'31	Balistic	WS	Ion Particle Bolt Cannon
PBC	C-Large T5	5	0.25G	150	2	25	0	10	125	0	50	5	0	150	600	14	1.2000	960400	1	1	0	0	FALSE	NotSet	long	Energy	AC	AC20	AC20_Utra	5 Shot Burst	Impairs Target	WEAK_1.0365071_3.12 HEAT_D_-10'31	Balistic	WS	Ion Particle Bolt Cannon
<b>Canon, Plasma Ball</b>																																			
Type	Level	Tons	Drain	Shots	Damage / Shot	Regular	Heat	Stability	Total Damage	Shots	Range	Optimal	Critical	Cost	Acc.	Pct.	Recall	Refire	Indirect	Prefab	Category	Weapon Type	Weapon Sub Type	Prefab ID	Weapon Effect	GUI Feature A	GUI Feature B	Specials Code	Icon Code	Marker Color	Weapon Model Name				
Aspara	Ball Cannon T1	1	0.187G	30	1	0	0	50	1	0	1	0	0	0	2.0000	24020	1	1	0	2	FALSE	NotSet	medium	Energy	PPC	PPC	PPC	Melts Target	HEAT_D_-5'5	Energy	WS	Plasma Ball Cannon			
Aspara	Ball Cannon T2	2	0.187G	47	1	0	0	58	0	0	1	0	0	120	335	25	0.2500	48940	1	1	0	2	FALSE	NotSet	medium	Energy	PPC	PPC	PPC	Melts Target	HEAT_D_-5'5	Energy	WS	Plasma Ball Cannon	
Aspara	Ball Cannon T3	3	0.187G	72	1	0	65	0	0	65	0	1	0	120	350	25	0.3000	72090	1	1	0	2	FALSE	NotSet	medium	Energy	PPC	PPC	PPC	Melts Target	HEAT_D_-5'5	Energy	WS	Plasma Ball Cannon	
Aspara	Ball Cannon T4	4	0.187G	107	1	0	73	0	0	73	0	1	0	120	365	25	0.3500	96080	1	1	0	2	FALSE	NotSet	medium	Energy	PPC	PPC	PPC	Melts Target	HEAT_D_-5'5	Energy	WS	Plasma Ball Cannon	
Aspara	Ball Cannon T5	5	0.187G	150	1	0	80	0	0	80	0	1	0	120	380	25	0.4000	100100	1	1	0	2	FALSE	NotSet	medium	Energy	PPC	PPC	PPC	Melts Target	HEAT_D_-5'5	Energy	WS	Plasma Ball Cannon	

## Graalther product catalog

Cannon, Wastemaker AC	Type	Level	Tons	Drain	Slots	Damage / Shot			Total Damage	Shots	Range	Min	Optimal	Max	Total	Critical	Pct.	/ Shot	Acc.	Recoil	Retire	Indirect	Fire	Ammo Category	Range Tag	Category	Weapon Type	Weapon Sub Type	Prefab ID	Weapon Effect ID	GUI Feature A	GUI Feature B	Specials Code	Icon Code	Marker Code	Weapon Model Name						
	Regular	Heat	Stability	Regular	Heat	Stability																																				
Wastemaker AC-A-Light T1	1	1	0.0625	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	AC1	AC1	AC1	AC1	AC1	Ballistic									
Wastemaker AC-A-Light T2	2	1	0.0625	3	1	45	0	6	45	1	0	150	720	5	0.7000	12500	0	5	0	1	1	1	1	1	1	1	1	1	1	1	1	1	AC2	AC2	AC2	AC2	AC2	Ballistic				
Wastemaker AC-A-Light T3	3	1	0.0625	10	1	50	0	6	50	0	6	1	0	150	740	5	0.7000	18750	0	5	0	1	1	1	1	1	1	1	1	1	1	1	1	AC3	AC3	AC3	AC3	AC3	Ballistic			
Wastemaker AC-A-Light T4	4	1	0.0625	19	1	55	0	7	55	0	7	1	0	150	760	5	0.7000	25000	0	5	0	1	1	1	1	1	1	1	1	1	1	1	1	AC4	AC4	AC4	AC4	AC4	Ballistic			
Wastemaker AC-A-Light T5	5	1	0.0625	30	1	60	0	8	60	0	8	1	0	150	780	5	0.7000	31250	0	5	0	1	1	1	1	1	1	1	1	1	1	1	1	AC5	AC5	AC5	AC5	AC5	Ballistic			
Wastemaker AC-B-Medium T1	1	1	0.0625	0	1	65	0	11	65	0	11	1	0	120	500	12	0.8000	18750	0	5	0	2	1	1	1	1	1	1	1	1	1	1	1	1	1	1	AC10	AC10	AC10	AC10	AC10	Ballistic
Wastemaker AC-B-Medium T2	2	1	0.0625	6	1	70	0	11	70	0	11	1	0	120	520	12	0.8000	37500	0	5	0	2	1	1	1	1	1	1	1	1	1	1	1	1	1	AC10	AC10	AC10	AC10	AC10	Ballistic	
Wastemaker AC-B-Medium T3	3	1	0.0625	19	1	75	0	12	75	0	12	1	0	120	540	12	0.8000	56250	0	5	0	2	1	1	1	1	1	1	1	1	1	1	1	1	1	AC10	AC10	AC10	AC10	AC10	Ballistic	
Wastemaker AC-B-Medium T4	4	1	0.0625	38	1	80	0	13	80	0	13	1	0	120	560	12	0.8000	75000	0	5	0	2	1	1	1	1	1	1	1	1	1	1	1	1	1	AC10	AC10	AC10	AC10	AC10	Ballistic	
Wastemaker AC-B-Medium T5	5	1	0.0625	60	1	85	0	14	85	0	14	1	0	120	580	12	0.8000	93750	0	5	0	2	1	1	1	1	1	1	1	1	1	1	1	1	1	AC10	AC10	AC10	AC10	AC10	Ballistic	
Wastemaker AC-C-Heavy T1	1	1	0.1250	0	1	100	0	26	100	0	26	1	0	90	300	20	0.2000	42000	0	5	1	3	1	1	1	1	1	1	1	1	1	1	1	1	1	AC20	AC20	AC20	AC20	AC20	Ballistic	
Wastemaker AC-C-Heavy T2	2	1	0.1250	9	1	100	0	28	100	0	28	1	0	90	320	20	0.2000	61000	0	5	1	3	1	1	1	1	1	1	1	1	1	1	1	1	1	AC20	AC20	AC20	AC20	AC20	Ballistic	
Wastemaker AC-C-Heavy T3	3	1	0.1250	29	1	110	0	29	110	0	29	1	0	90	340	20	0.2000	70000	0	5	1	3	1	1	1	1	1	1	1	1	1	1	1	1	1	AC20	AC20	AC20	AC20	AC20	Ballistic	
Wastemaker AC-C-Heavy T4	4	1	0.1250	56	1	115	0	30	115	0	30	1	0	90	350	20	0.2000	100000	0	5	1	3	1	1	1	1	1	1	1	1	1	1	1	1	1	AC20	AC20	AC20	AC20	AC20	Ballistic	
Wastemaker AC-C-Heavy T5	5	1	0.1250	90	1	120	0	32	120	0	32	1	0	90	360	20	0.2000	125000	0	5	1	3	1	1	1	1	1	1	1	1	1	1	1	1	1	AC20	AC20	AC20	AC20	AC20	Ballistic	
Wastemaker AC-D-Sniper T1	1	1	0.0625	0	1	25	0	3	50	0	6	2	0	900	1600	12	0.4000	30500	-1	5	0	3	1	1	1	1	1	1	1	1	1	1	1	1	1	AC2	AC2	AC2	AC2	AC2	Ballistic	
Wastemaker AC-D-Sniper T2	2	1	0.0625	6	1	28	0	4	56	0	8	2	0	900	1700	12	0.4000	61000	-1	5	0	3	1	1	1	1	1	1	1	1	1	1	1	1	1	AC2	AC2	AC2	AC2	AC2	Ballistic	
Wastemaker AC-D-Sniper T3	3	1	0.0625	19	1	30	0	4	60	0	8	2	0	900	1800	12	0.4000	91500	-1	5	0	3	1	1	1	1	1	1	1	1	1	1	1	1	1	AC2	AC2	AC2	AC2	AC2	Ballistic	
Wastemaker AC-D-Sniper T4	4	1	0.0625	38	1	33	0	4	66	0	8	2	0	900	1900	12	0.4000	122000	-1	5	0	3	1	1	1	1	1	1	1	1	1	1	1	1	1	AC2	AC2	AC2	AC2	AC2	Ballistic	
Wastemaker AC-D-Sniper T5	5	1	0.0625	60	1	35	0	4	70	0	8	2	0	900	2000	12	0.4000	152500	-1	5	0	3	1	1	1	1	1	1	1	1	1	1	1	1	1	AC2	AC2	AC2	AC2	AC2	Ballistic	