

Assignment 2: Vicious Strand

The game is puzzle adventure. A sailor wakes up in a boat ashore on the island with a peaky mountain in the middle. During the game the main character (the sailor) has to solve puzzles in order to find out how he appeared in this boat unconscious and why he was left on this island. He will travel through the island, find a small village, meet several people who will help him or point to false direction, perhaps some monster may appear in his way, especially in one perilous cave in the mountain which contains the most valuable secrets.