

Report 0

floating point multiplier

Team Members:

Tijmen Van Der Beek

Dylan Easterly

Description:

Our goal for this project is to create a 16-bit floating point multiplier. We understand that there might need to be some size and circuit refinement needed in order to fit this on a 2 by 2 mask. 16 is a more ideal number to make this project more complete we will try and take on the this as an extra task.