

TIJS BERGMANS

Computer Science Engineer

 tijs-bergmans

 Tijs-B




EXPERIENCE

Student assistant

KU Leuven

 Jan 2018 - June 2019

 Leuven, Belgium

- Student-assistant for an introductory programming course *Methodiek van de Informatica* in the first year of Engineering at KU Leuven. The course covered the basic programming concepts in Python.
- My task was to be a teaching assistant for two groups of about 20 students each. In weekly exercise sessions I presented a short recap of the course concepts and helped students solve exercises, assignments and projects.

Front- and backend web developer

Xtreme Internet Solutions (Coupontools)

 Aug 2018 - Sep 2018

 Dilsen-Stokkem, Belgium

- Creating a way to integrate existing coupons on customer websites, built with modern technologies such as React and Webpack, reducing the size of loaded code.
- Integrating the existing coupon sharing platform with Apple Passbook and Android Pay.

VOLUNTEER WORK

Core team member

Chirolink

 Aug 2020 - Ongoing

 Hoeselt, Belgium

- Chirolink is a yearly multiday hike at a secret location in Belgium. During one weekend, around 600 participants search their route using a fun and original roadbook.

Head leader (*Groepsleiding*)

Chiro Opoeteren

 Aug 2016 - Sep 2020

 Maaseik, Belgium

- Main responsible team member at a youth movement.
- General management, crisis management, financial board member, coaching, internship guidance, weekly meeting preparations
- Achieved animator and head animator certificates at Chirojeugd Vlaanderen (*Animator & Hoofdanimator in het Jeugdwerk*).

Board member

LeroyKing

 Feb 2016 - June 2018

 Leuven, Belgium

- Organizing music events and concerts in Leuven for students. My work consisted of technical management, marketing and general organizing.

EDUCATION

Master Engineering Science: Computer Science (unfinished)

KU Leuven

 Sept 2017 - June 2021

Main option Artificial Intelligence and some elective courses on Secure Software. Didn't finish master's thesis.

Bachelor Engineering Science

KU Leuven

 Sept 2014 - June 2017

Computer Science and Electrical Engineering

STRENGTHS

Software Engineering & Security

Web Development

Artificial Intelligence

Critical Thinking

Eye for detail

Effective Communication

Creative

TECHNICAL SKILLS

- Python, Java, Javascript, Rust, HTML, CSS, SQL, PHP
- Linux, Docker, Git
- Django, Webpack, Android, PyTorch
- Photoshop, Illustrator, Wordpress

LANGUAGES

Dutch



English



French

