

Bài tập thực hành JavaScript

1. Bài Tập 1:

Tạo Giao Diện Như Sau

Radio Button Alert

Click on one of the radio buttons to see a message

1: ☒ 2: ☐ 3: ☐

Yêu cầu :

Khi Click chuột vào Radio Button thì có các thông điệp (Message) tương ứng

```
<FORM>
<p>
1:
<INPUT TYPE="radio" NAME="radio" value="Bạn chọn số 1" onClick="alert(value)">
2:
<INPUT TYPE="radio" NAME="radio" value=" Bạn chọn số 2 " onClick="alert(value)">
3:
<INPUT TYPE="radio" NAME="radio" value=" Bạn chọn số 3" onClick="alert(value)" >
</form>
```

2. Bài tập 2

Button Alert

Push this button to make a message appear.

message

Khi Click chuột vào nút Message thì hiện lên câu chào

```
<form>
<input type="button" value="message" onClick="alert('How are you'); return true">
</form>
```

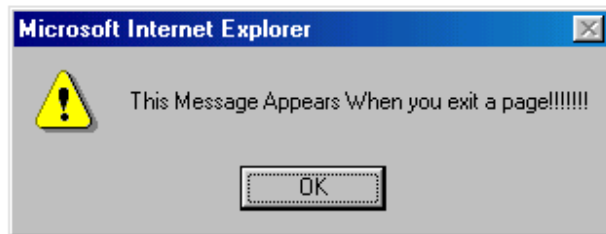
3. Bài tập 3

Chào tạm biệt

Khi đóng cửa sổ trình duyệt hoặc chuyển sang trang Web khác thì xuất hiện lời chào tạm biệt

BACK

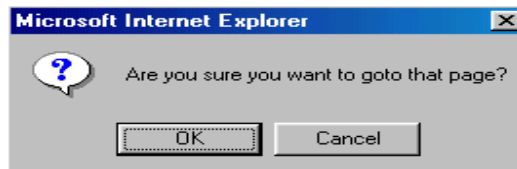
Click the back to see the Example!



```
<html>
<head>
<title>Click the back to see the Example</title>
<meta name="GENERATOR" content="Copyright Next Step Software 1998 (c)">
</head>
<body onUnload="window.alert('This Message Appears When you exit a page!!!!!!')">
<form>
  <p><input TYPE="button" VALUE=" BACK " onClick="history.go(-1)"> </p>
</form>
<p>Click the back to see the Example!</p>
</body>
</html>
```

4. Bài tập 4

Yêu cầu ; Khi nhấp vào liên kết thì Windows hỏi .Nếu OK thì ta link đến trang đó ,không thì ta không là gì cả



<http://www.cidnet.vn>

```
<script>
function rusure(){
  question = confirm("YOUR CONFIRM MESSAGE")
  if (question != "0"){
    top.location = "YOUR LINK GOES HERE"
  }
}
</script>
```

Now put this anywhere in your page and change YOUR LINK DESCRIPTION

```
<a href="" onClick="rusure(); return false;">YOUR LINK DESCRIPTION</a>
```

5. Bài tập 5

Hãy tạo một chương trình máy tính điện tử như sau :

12	+	-	x	/	^	14	=	-2
----	---	---	---	---	---	----	---	----

```
<html>
<head><script LANGUAGE="JavaScript">
function a_plus_b(form) {
a=eval(form.a.value)
b=eval(form.b.value)
c=a+b
form.ans.value = c
}

function a_minus_b(form) {
a=eval(form.a.value)
b=eval(form.b.value)
c=a-b
form.ans.value=c
}

function a_times_b(form) {
a=eval(form.a.value)
b=eval(form.b.value)
c=a*b
form.ans.value=c
}

function a_div_b(form) {
a=eval(form.a.value)
b=eval(form.b.value)
c=a/b
form.ans.value = c
}

function a_pow_b(form) {
a=eval(form.a.value)
b=eval(form.b.value)
c=Math.pow(a, b)
form.ans.value = c
}

</script>

<title>E:\button\windowsizer_.htm</title>
</head>

<body>
```

```

<form name="formx">
  <p><input type="text" size="4" value="12" name="a"> <input type="button" value=" + "
    onClick="a_plus_b(this.form)"> <input type="button" value=" - "
    onClick="a_minus_b(this.form)"> <input type="button" value=" x "
    onClick="a_times_b(this.form)"> <input type="button" value=" / "
    onClick="a_div_b(this.form)"> <input type="button" value=" ^ "
    onClick="a_pow_b(this.form)"> <input type="number" size="4" value="3" name="b"> = <input
    type="number" value="0" name="ans" size="9"> </p>
</form>
</body>
</html>

```

6. bài tập 6:

Tạo một chương trình mô tả Lịch để bàn như sau :

November 2002						
Su	M	Tu	W	Th	F	Sa
					1	2
3	4	5	6	7	8	9
10	11	12	13	14	15	16
17	18	19	20	21	22	23
24	25	26	27	28	29	30

```

<html>

<head>
<title>Next Step Software - Java Script Number - 14</title>
<meta name="GENERATOR" content="(c) 1998 Copyright Next Step Software">
</head>

<body>
<script LANGUAGE="JavaScript">
<!-- Begin
monthnames = new Array("January","Februrary","March","April","May","June",
"July","August","September","October","November","Decemeber");
var linkcount=0;
function addlink(month, day, href) {
var entry = new Array(3);
entry[0] = month;
entry[1] = day;
entry[2] = href;
this[linkcount++] = entry;
}
Array.prototype.addlink = addlink;
linkdays = new Array();
monthdays = new Array(12);
monthdays[0]=31;
monthdays[1]=28;
monthdays[2]=31;

```

```

monthdays[3]=30;
monthdays[4]=31;
monthdays[5]=30;
monthdays[6]=31;
monthdays[7]=31;
monthdays[8]=30;
monthdays[9]=31;
monthdays[10]=30;
monthdays[11]=31;
todayDate=new Date();
thisday=todayDate.getDay();
thismonth=todayDate.getMonth();
thisdate=todayDate.getDate();
thisyear=todayDate.getFullYear();
thisyear = thisyear % 100;
thisyear = ((thisyear < 50) ? (2000 + thisyear) : (1900 + thisyear));
if (((thisyear % 4 == 0)
&& !(thisyear % 100 == 0))
|| (thisyear % 400 == 0)) monthdays[1]++;
startspaces=thisdate;
while (startspaces > 7) startspaces-=7;
startspaces = thisday - startspaces + 1;
if (startspaces < 0) startspaces+=7;
document.write("<table border=2 bgcolor=white ">
document.write("bordercolor=black><font color=black>");
document.write("<tr><td colspan=7><center><strong>"
+ monthnames[thismonth] + " " + thisyear
+ "</strong></center></font></td></tr>");
document.write("<tr>");
document.write("<td align=center>Su</td>");
document.write("<td align=center>M</td>");
document.write("<td align=center>Tu</td>");
document.write("<td align=center>W</td>");
document.write("<td align=center>Th</td>");
document.write("<td align=center>F</td>");
document.write("<td align=center>Sa</td>");
document.write("</tr>");
document.write("<tr>");
for (s=0;s<startspaces;s++) {
document.write("<td> </td>");
}
count=1;
while (count <= monthdays[thismonth]) {
for (b = startspaces;b<7;b++) {
linktrue=false;
document.write("<td>");
for (c=0;c<linkdays.length;c++) {
if (linkdays[c] != null) {

```

```

if ((linkdays[c][0]==thismonth + 1) && (linkdays[c][1]==count)) {
document.write("<a href=\"\" + linkdays[c][2] + \"\">");
linktrue=true;
    }
}
}
if (count==thisdate) {
document.write("<font color='FF0000'><strong>");
}
if (count <= monthdays[thismonth]) {
document.write(count);
}
else {
document.write(" ");
}
if (count==thisdate) {
document.write("</strong></font>");
}
if (linktrue)
document.write("</a>");
document.write("</td>");
count++;
}
document.write("</tr>");
document.write("<tr>");
startspaces=0;
}
document.write("</table></p>");
// End -->
</script>
</body>
</html>

```

7. Bài tập 7

Gửi thư

[E-Mail Someone!](#)

E-Mail Someone!

Khi Click vào link hoặc button thì cho phép ta nhập vào địa chỉ người nhận và subject.

```

<HEAD>

<SCRIPT LANGUAGE="JavaScript">
<!-- Begin
function mailsome1(){
who=prompt("Enter recipient's email address: ","antispammer@earthling.net");
what=prompt("Enter the subject: ","none");

```

```

if (confirm("Are you sure you want to mail "+who+" with the subject of "+what+"?")==true){
parent.location.href='mailto:'+who+'?subject='+what+';
}
}
// End -->
</SCRIPT>

<BODY>
<CENTER>
<a href='javascript:mailsome1()'>E-Mail Someone!</a>
<FORM>
<input type=button value="E-Mail Someone!" onClick="mailsome1()">
</FORM>
</CENTER>

```

8. Bài tập 8

Viết chương trình cho phép link đến một trang Web khác trong đó cho phép tùy chọn các đối tượng Window

: URL
☒ : Toolbar
☐ : Location
☐ : Directories
☐ : Status
☐ : Menubar
☐ : Scrollbars
☒ : Resizable
 : Width
 : Height

```

<HEAD>
<SCRIPT LANGUAGE="JavaScript">
<!-- Begin
function customize(form) {
var address = document.form1.url.value;
var op_tool = (document.form1.tool.checked == true) ? 1 : 0;
var op_loc_box = (document.form1.loc_box.checked == true) ? 1 : 0;
var op_dir = (document.form1.dir.checked == true) ? 1 : 0;
var op_stat = (document.form1.stat.checked == true) ? 1 : 0;
var op_menu = (document.form1.menu.checked == true) ? 1 : 0;
var op_scroll = (document.form1.scroll.checked == true) ? 1 : 0;
var op_resize = (document.form1.resize.checked == true) ? 1 : 0;
var op_wid = document.form1.wid.value;
var op_heigh = document.form1.heigh.value;
var option = "toolbar="+ op_tool +",location="+ op_loc_box +",directories="
+ op_dir +",status="+ op_stat +",menubar="+ op_menu +",scrollbars="
+ op_scroll +",resizable=" + op_resize +",width="+ op_wid +",height="+ op_heigh;
var win3 = window.open("", "what_I_want", option);
var win4 = window.open(address, "what_I_want");
}
function clear(form) {
document.form1.wid.value="";
document.form1.heigh.value="";
}
// End -->
</SCRIPT>
<BODY>
<CENTER>
<h4>Please choose from the following selections to customize your window</h4>
<br>
<TABLE cellpadding=5 border><TR><TD><PRE>
<FORM name=form1 ACTION="javascript:" METHOD="POST">
<INPUT TYPE="text" NAME="url" value="http://www.geocities.com" >: URL
<INPUT TYPE="checkbox" NAME="tool">: Toolbar
<INPUT TYPE="checkbox" NAME="loc_box">: Location
<INPUT TYPE="checkbox" NAME="dir">: Directories
<INPUT TYPE="checkbox" NAME="stat">: Status
<INPUT TYPE="checkbox" NAME="menu">: Menubar
<INPUT TYPE="checkbox" NAME="scroll">: Scrollbars
<INPUT TYPE="checkbox" NAME="resize">: Resizable
<INPUT TYPE="text" NAME="wid" value=">: Width
<INPUT TYPE="text" NAME="heigh" value=">: Height
<BR><CENTER>
<INPUT TYPE="button" VALUE="=ENTER=" OnClick="customize(this.form)">
<INPUT TYPE="reset" VALUE="=RESET=" onClick="clear(this.form)">
</PRE></TD></TR></TABLE>
</FORM>

```


</CENTER>

10. Bài 10 .

kiểm tra tính hợp lệ của thông tin nhập vào

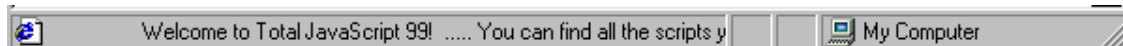
Name: Age:

```
<HEAD>
<SCRIPT LANGUAGE="JavaScript">
<!-- Begin
function validate(){
var digits="0123456789"
var temp
if (document.testform.Name.value=="") {
alert("No Name !")
return false
}
if (document.testform.age.value=="") {
alert("Invalid Age !")
return false
}
for (var i=0;i<document.testform.age.value.length;i++){
temp=document.testform.age.value.substring(i,i+1)
if (digits.indexOf(temp)==-1){
alert("Invalid Age !")
return false
}
}
return true
}
// End -->
</SCRIPT>
<BODY>
<FORM name="testform" onSubmit="return validate()">
Name:<input type="text" size=30 name="Name">
Age:<input type="text" size=3 name="age">
<input type="submit" value="Submit">
</FORM>
```

11. Bài tập 11.

Tạo dòng chữ chạy trên thanh trạng thái:

Welcome to Total..



```
<html>
<head><script LANGUAGE="JavaScript">
<!-- Begin
```

```

function scrollit(seed) {
var m1 = "Welcome to Total JavaScript 99! ";
var m2 = "..... You can find all the scripts you need here! ";
var m3 = ".....Enjoy ";
var m4 = "";
var msg=m1+m2+m3+m4;
var out = " ";
var c = 1;
if (seed > 100) {
seed--;
cmd="scrollit("+seed+")";
timerTwo=window.setTimeout(cmd,100);
}
else if (seed <= 100 && seed > 0) {
for (c=0 ; c < seed ; c++) {
out+=" ";
}
out+=msg;
seed--;
window.status=out;
cmd="scrollit("+seed+")";
timerTwo=window.setTimeout(cmd,100);
}
else if (seed <= 0) {
if (-seed < msg.length) {
out+=msg.substring(-seed,msg.length);
seed--;
window.status=out;
cmd="scrollit("+seed+")";
timerTwo=window.setTimeout(cmd,100);
}
else {
window.status=" ";
timerTwo=window.setTimeout("scrollit(100)",75);
}
}
}
// End -->
</script>
<title></title>
</head>

<body onLoad="scrollit(100)">
</body>
</html>

```

12. Bài tập 12

Tạo dòng chữ chạy trong TextBox

And this will be the third_

```
<script language="JavaScript">
  <!-- begin
    var max=0;
    function textlist()
    {
      max=textlist.arguments.length;
      for (i=0; i<max; i++)
        this[i]=textlist.arguments[i];
    }
    tl=new textlist
    (
      "This is a message",
      "Another one",
      "And this will be the third",
      "And the fourth is the last !"

    );
    var x=0; pos=0;
    var l=tl[0].length;
    function textticker()
    {
      document.tickform.tickfield.value=tl[x].substring(0,pos)+"_";
      if(pos++==l) { pos=0; setTimeout("textticker()",1000); x++;
        if(x==max) x=0; l=tl[x].length; } else
        setTimeout("textticker()",50);
    }
    // end -->
  </script>

<html>

<head>
<title>E:\javascripts\scrolls\classic_.htm</title>
</head>

<body onLoad="textticker()">

<form name="tickform">
  <p><input type="text" name="tickfield" size="40"></p>
</form>
</body>
</html>
```

13. Ví dụ 13.

Tạo ngày tháng chạy trên thanh trạng thái



The image shows a screenshot of a web browser window. The title bar at the top indicates the date and time as "Tuesday, Nov. 5th, 3:15 P.M." and the address bar shows "This is yet another J". The browser window displays a web page with a title "E:\scrolls\classic_.htm". The page content is a JavaScript script that creates a scrolling message. The script defines a variable 'osd' with a message, a 'timer' variable, and a 'msg' variable. It includes a 'scrollMaster' function that calls 'customDateSpring' and 'clearTimeout', and a 'scrollMe' function that updates the 'msg' variable and sets a timeout. A 'showtime' function is also defined to format the current date and time. The script uses a 'for' loop to scroll the message and a 'setTimeout' function to repeat the scrolling process.

```
<html>
<head>
<title>E:\scrolls\classic_.htm</title>
</head>
<body>
<script LANGUAGE="JavaScript">
<!-- Begin
var osd = " "
osd += "This is yet another JavaScript Scroll example ";
osd += "from the good folks at The JavaScript Source. ";
osd += "This one has the date and time at the front.";
osd += "Did you notice? It's coming around again, look! ";
osd += "          ";
var timer;
var msg = "";
function scrollMaster () {
msg = customDateSpring(new Date())
clearTimeout(timer)
msg += " " + showtime() + " " + osd
for (var i= 0; i < 100; i++){
msg = " " + msg;
}
scrollMe()
}
function scrollMe(){
window.status = msg;
msg = msg.substring(1, msg.length) + msg.substring(0,1);
timer = setTimeout("scrollMe()", 200);
}
function showtime (){
var now = new Date();
var hours= now.getHours();
var minutes= now.getMinutes();
var seconds= now.getSeconds();
var months= now.getMonth();
var dates= now.getDate();
var years= now.getYear();
var timeValue = ""
timeValue += ((months >9) ? "" : " ")
timeValue += ((dates >9) ? "" : " ")
timeValue = ( months +1)
timeValue += "/" + dates
timeValue += "/" + years
var ap="A.M."
if (hours == 12) {
ap = "P.M."
}
}
```

```

if (hours == 0) {
hours = 12
}
if(hours >= 13){
hours -= 12;
ap="P.M."
}
var timeValue2 = " " + hours
timeValue2 += ((minutes < 10) ? ":0":":") + minutes + " " + ap
return timeValue2;
}
function MakeArray(n) {
this.length = n
return this
}
monthNames = new MakeArray(12)
monthNames[1] = "Janurary"
monthNames[2] = "February"
monthNames[3] = "March"
monthNames[4] = "April"
monthNames[5] = "May"
monthNames[6] = "June"
monthNames[7] = "July"
monthNames[8] = "August"
monthNames[9] = "Sept."
monthNames[10] = "Oct."
monthNames[11] = "Nov."
monthNames[12] = "Dec."
daysNames = new MakeArray(7)
daysNames[1] = "Sunday"
daysNames[2] = "Monday"
daysNames[3] = "Tuesday"
daysNames[4] = "Wednesday"
daysNames[5] = "Thursday"
daysNames[6] = "Friday"
daysNames[7] = "Saturday"
function customDateSpring(oneDate) {
var theDay = daysNames[oneDate.getDay() +1]
var theDate =oneDate.getDate()
var theMonth = monthNames[oneDate.getMonth() +1]
var dayth="th"
if ((theDate == 1) || (theDate == 21) || (theDate == 31)) {
dayth="st";
}
if ((theDate == 2) || (theDate ==22)) {
dayth="nd";
}
if ((theDate== 3) || (theDate == 23)) {

```

```
dayth="rd";
}
return theDay + ", " + theMonth + " " + theDate + dayth + ","
}
scrollMaster();
// End -->
</script>
</body>
</html>
```

14. Ví dụ 14.

Tạo dòng chữ bay vào thanh trạng thái từng chữ cái một

```
<html>
<head><script LANGUAGE="JavaScript">
<!-- Begin
function scroll(jumpSpaces,position) {
var msg = "Another JavaScript Example! Do you like it?"
var out = ""
if (killScroll) {return false}
for (var i=0; i<position; i++){
```

```

out += msg.charAt(i)
for (i=1;i<jumpSpaces;i++) {
out += " "}
out += msg.charAt(position)
window.status = out
if (jumpSpaces <= 1) {
position++
if (msg.charAt(position) == ' ') {
position++ }
jumpSpaces = 100-position
}
else if (jumpSpaces > 3) {
jumpSpaces *= .75}
else {
jumpSpaces--}
if (position != msg.length) {
var cmd = "scroll(" + jumpSpaces + "," + position + ")";
scrollID = window.setTimeout(cmd,5);
}
else {
scrolling = false
return false}
return true;
}
function startScroller() {
if (scrolling)
if (!confirm('Re-initialize snapIn?'))
return false
killScroll = true
scrolling = true
var killID = window.setTimeout('killScroll=false',6)
scrollID = window.setTimeout('scroll(100,0)',10)
return true
}
var scrollID = Object
var scrolling = false
var killScroll = false
// End -->
</script>

<title></title>
</head>
<!-- STEP TWO: Add the onLoad event handler to the BODY tag -->

<body onLoad="startScroller()">
</body>
</html>

```

15. Bài tập 15

Tạo 3 button như sau :

Open New Window

Close New Window

Close Main Window

```
<html>

<head>
<title>Create a New Window</title>
</head>

<body>

<form NAME="winform">
  <p><input TYPE="button" VALUE="Open New Window"
    onClick="NewWin=window.open('','NewWin',
'toolbar=no,status=no,width=200,height=100'); ">
  </p>
  <p><input TYPE="button" VALUE="Close New Window" onClick="NewWin.close();" > </p>
  <p><input TYPE="button" VALUE="Close Main Window" onClick="window.close();" > </p>
</form>
</body>
</html>
```

16. Bài tập 16

Cửa sổ tự trượt

```
<script language="JavaScript1.2">
var currentpos=0,alt=1,curpos1=0,curpos2=-1
function initialize(){
startit()
}
function scrollwindow(){
if (document.all)
temp=document.body.scrollTop
else
temp=window.pageYOffset
if (alt==0)
alt=1
else
alt=0
if (alt==0)
curpos1=temp
else
curpos2=temp
```



```

if (curpos1!=curpos2){
if (document.all)
currentpos=document.body.scrollTop+1
else
currentpos=window.pageYOffset+1
window.scroll(0,currentpos)
}
else{
currentpos=0
window.scroll(0,currentpos)
}
}
function startit(){
setInterval("scrollwindow()",10)
}
window.onload=initialize
</script>

```

17. Bài tập 17

Tạo Combo box có fulldown menu

```

<html>
<head><script LANGUAGE="JavaScript">
<!-- Begin
function formHandler(){
var URL = document.form.site.options[document.form.site.selectedIndex].value;
window.location.href = URL;
// End -->
}
</script>

<title>E:\button\pushme_.htm</title>
</head>
<!-- STEP ONE: Paste this code into the BODY of your HTML document -->

<body>

<form name="form">
<p><select NAME="site" SIZE="1" onChange="formHandler()">
<option VALUE>Go to.... </option>
<option VALUE="http://www.metacrawler.com">Metacrawler </option>
<option VALUE="http://www.altavista.digital.com">Altavista </option>
<option VALUE="http://www.webcrawler.com">Webcrawler </option>
<option VALUE="http://www.lycos.com">Lycos </option>
<option VALUE="http://www.javascriptsource.com">The JavaScript Source </option>
</select></p>
</form>
</body>
</html>

```

18 Bài tập 18

Tạo hiệu ứng ; khi đưa chuột vào thì xuất hiện ảnh khác khi đưa ra khỏi ảnh thì hiện ảnh cũ

onMouseOver



onMouseOut

```
<html>

<head>
<title>Document Title</title>
</head>

<body link="ffffff" alink="ffffff" vlink="ffffff">
<font SIZE="+2" FACE="Coronet">

<p align="center">onMouse<b><i>Over</i></b></font><br>
<br>
<a href="index.htm" onMouseOver="s.src='_view1.gif'" onMouseOut="s.src='_view2.gif'"><img
SRC="_view2.gif" name="s" width="158" height="29"></a><br>
<br>
<font SIZE="+2" FACE="Coronet">onMouse<b><i>Out</i></b></font><br>
<br>
<b>Pass the mouse over the images </b><br>
<b>Check out the script! See how easy this function is.</b><br>
</p>
</body>
</html>
```

19. Bài tập 19

Tạo nút bấm khi người dùng bấm vào thì hiện mã nguồn chương trình

click me for the source of the page

```
<FORM>
<INPUT TYPE=button NAME="view" VALUE="click me for the source of the page "
OnClick='window.location="view-source:" +window.location.href'>
</FORM>
```

20. Bài tập 20

Sử dụng Cookies để đếm số lần truy cập trang Web

```
<html>
<head><script LANGUAGE="JavaScript">
<!-- Begin
function GetCookie (name) {
var arg = name + "=";
var alen = arg.length;
var clen = document.cookie.length;
var i = 0;
while (i < clen) {
```

```

var j = i + alen;
if (document.cookie.substring(i, j) == arg)
return getCookieVal (j);
i = document.cookie.indexOf(" ", i) + 1;
if (i == 0) break;
}
return null;
}
function SetCookie (name, value) {
var argv = SetCookie.arguments;
var argc = SetCookie.arguments.length;
var expires = (argc > 2) ? argv[2] : null;
var path = (argc > 3) ? argv[3] : null;
var domain = (argc > 4) ? argv[4] : null;
var secure = (argc > 5) ? argv[5] : false;
document.cookie = name + "=" + escape (value) +
((expires == null) ? "" : ("; expires=" + expires.toGMTString())) +
((path == null) ? "" : ("; path=" + path)) +
((domain == null) ? "" : ("; domain=" + domain)) +
((secure == true) ? "; secure" : "");
}
function DeleteCookie (name) {
var exp = new Date();
exp.setTime (exp.getTime() - 1);
var cval = GetCookie (name);
document.cookie = name + "=" + cval + "; expires=" + exp.toGMTString();
}
var expDays = 30;
var exp = new Date();
exp.setTime(exp.getTime() + (expDays*24*60*60*1000));
function amt(){
var count = GetCookie('count')
if(count == null) {
SetCookie('count','1')
return 1
}
else {
var newcount = parseInt(count) + 1;
DeleteCookie('count')
SetCookie('count',newcount,exp)
return count
}
}
function getCookieVal(offset) {
var endstr = document.cookie.indexOf (";", offset);
if (endstr == -1)
endstr = document.cookie.length;
return unescape(document.cookie.substring(offset, endstr));
}

```

```
}  
// End -->  
</script>  
  
<title>E:\cookies\name_.htm</title>  
</head>  
  
<body>  
<script LANGUAGE="JavaScript">  
<!-- Begin  
document.write("You've been here <b>" + amt() + "</b> times.")  
// End -->  
</script>  
</body>  
</html>
```