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Experience _____

Software Engineer

CXScore

Jan 2023-Present

- · A bit of everything as one of the first engineers at CXScore
- Built the Python framework we use for running ML models against live web pages
- · Wrote backend for automated web and mobile accessibility testing

Principal Engineer

Target

Oct 2019-Jun 2022

- Engineering lead on large-scale deep learning model for demand forecasting (Python, Hadoop)
 - Day-granularity forecasts for 100k SKUs x 2000 Target stores x 14 weeks (20B forecasts)
 - Generated embeddings used for similarity, clustering and training explainable forecasting models
 - Put model into production with domain-specific APIs
- Created system requirements for new AI infrastructure across the AI teams at Target
- · Mentored teams working on new-item forecast and forecast training scalability
 - Guided architecture + system design

Lead Engineer

Target

Jul 2016-Oct 2019

- Designed three generations of Target's multi-echelon inventory control simulation (Haskell, Rust)
 - Scaled to support sales and operations planning for ≈30% of Target's SKUs
 - Improved SKU availability across Target stores by 50bps
 - Detected supply chain defects ahead of time
 - Supported scenario planning for events like COVID or extreme weather
 - Improved runtime performance by 15-20x across generations
- Led software design for warehouse operations simulation (Python)
 - Simulated scenarios for new automation in Perth-Amboy flow center
 - Evolved into labor planning tool for 30+ Target distribution centers
- Led team to define explicit protocols between pipeline components
 - Saved hours of work each week when deploying pipelines
 - Designed interface description language to help overcome the team's initial friction: Target/theta-idl
- Taught multi-year course on functional programming and Haskell

Software Engineer

Esper

Jul 2014-Oct 2015

- Implemented OAuth, IMAP and GMail API in backend (OCaml)
- Wrote Chrome extension that injected a tool bar + sidebar into GMail UI (TypeScript)
- Prototyped Android app (Java)

Research Assistant

Berkeley Par Lab

Aug 2012-Nov 2013

- Implemented + evaluated algorithms to synthesize code for GA144 chips
- Co-author on PLDI 2014 paper

Tech Intern

Jane Street

Jun 2013-Aug 2013

• Two OCaml projects: live data visualization tool + userland automount replacement

Skills

- Languages: Haskell, Python, Rust, OCaml, Scala, Java, TypeScript, JavaScript
- Skills: Hadoop/Hive, Nix, stochastic optimization, simulation, domain-specific languages (DSLs)

Publications

Foundations of Reinforcement Learning (TikhonJelvis/rl-book)

CRC Press, 2022

- Co-author with Ashwin Rao; used for CME 241 at Stanford
- Chlorophyll: Synthesis-Aided Compiler for Low-Power Spatial Architectures

• 5+ pending patents 2018–2022

Projects _

• 10+ conference talks 2015–now

- Reasoning under Uncertainty Introduction to Markov decision processes (Haskell Love 2020)
- Functional Reactive Progreamming (Scale by the Bay 2019)
- Radix Trees (Lambda World 2018, Scale by the Bay 2018)
- · Open source
 - Theta (target/theta-idl): an interface description language and serialization library for Haskell, Rust and Python
 - Didactic Python RL framework for Foundations of Reinforcement Learning book
 - Upstreamed fixes to Nixpkgs, the Haskell avro library and more
- Writing
 - Top 20 Haskell contributor on Stack Overflow
 - Quora Top Writer; example posts:
 - * How to decided which modules to couple or decouple
 - * Why I use Haskell
 - * Explanation of laziness in Haskell

Community _

Director, Haskell.org

 Director for the 501(c)(3) that runs the Haskell website + community infrastructure

BayHac Organizer

 Organized + raised funds for three-day Haskell community conference with >100 attendees

Bay Area Haskell Meetup Organizer
2016–2020

- Hosted 20+ Haskell talks with 20–50 attendees

Education ____

BS EECS (incomplete) University of California, Berkeley

2010-2013