

Automata Theory(SCS2112)

Slides By

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Transducers

Definition : A transducer is defined by the tuple $T = (Q, \Sigma, \Gamma, \delta, q_0, \omega)$ where

- Q : is a finite set of **internal states**
- Σ : is a finite set of symbols called the **input alphabet**
- Γ : is the **output alphabet**
- $\delta : Q \times \Sigma \rightarrow Q$ is a function called the **transition function**
- $q_0 \in Q$ is the **initial state**
- ω : output function

$\omega: Q \times \Sigma \rightarrow \Gamma$ Mealy Model
output depends on input and state

$\omega: Q \rightarrow \Gamma$ Moore Model
output depends only on the state

- Mealy Machine

- Is an FSM whose output depends on the present state as well as the present input.

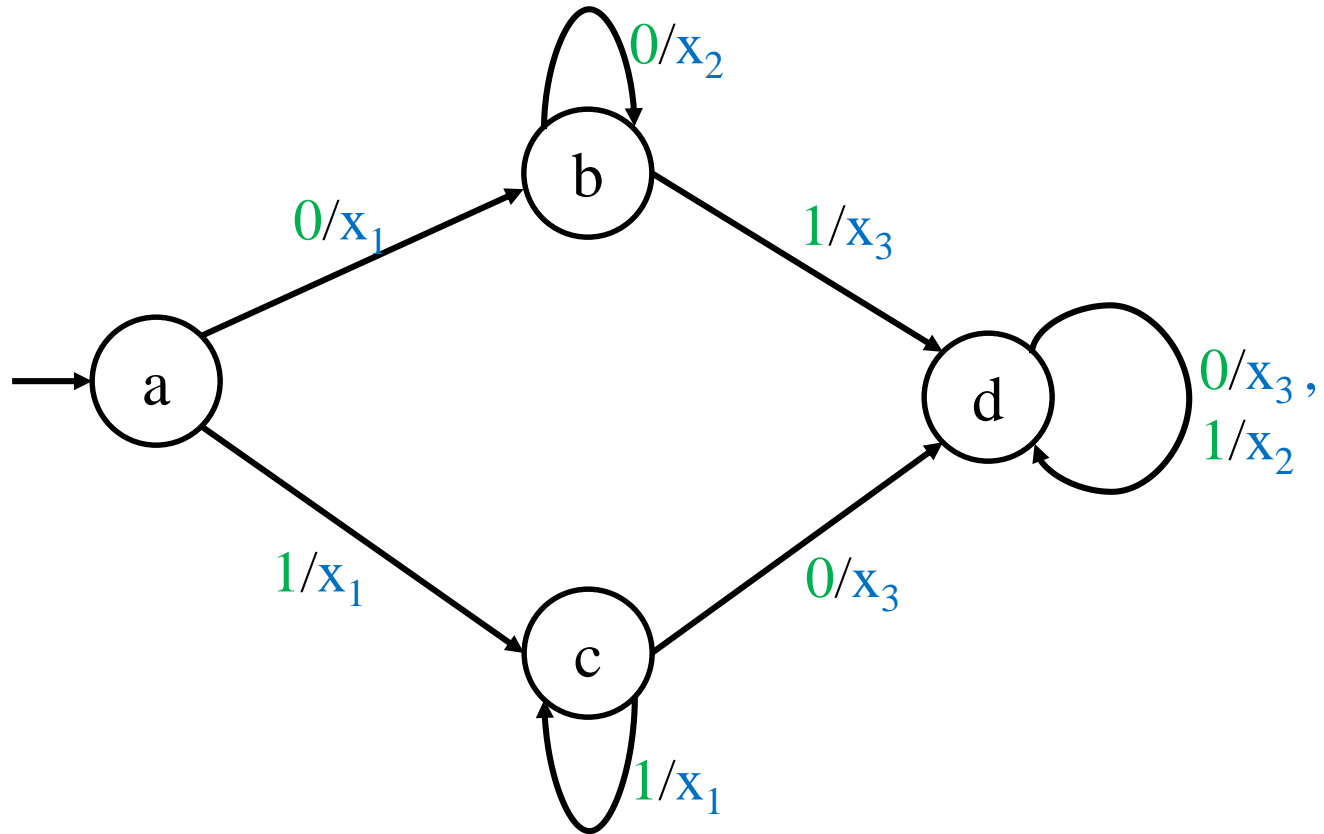
- It can be described by a 6 tuple $(Q, \Sigma, \Gamma, \delta, \omega, q_0)$ where –

- Q : is a finite set of **internal states**
 - Σ : is a finite set of symbols called the **input alphabet**
 - Γ : is the output alphabet
 - $\delta : Q \times \Sigma \rightarrow Q$ is a function called the **input transition function**
 - $\omega : Q \times \Sigma \rightarrow \Gamma$ is a **output transition function**
 - $q_0 \in Q$ is the **initial state**

- The state table of a Mealy Machine is shown below

Present State	Next State			
	input = 0		input = 1	
	State	Output	State	Output
→a	b	x ₁	c	x ₁
b	b	x ₂	d	x ₃
c	d	x ₃	c	x ₁
d	d	x ₃	d	x ₂

- The state diagram of the above Mealy Machine is –



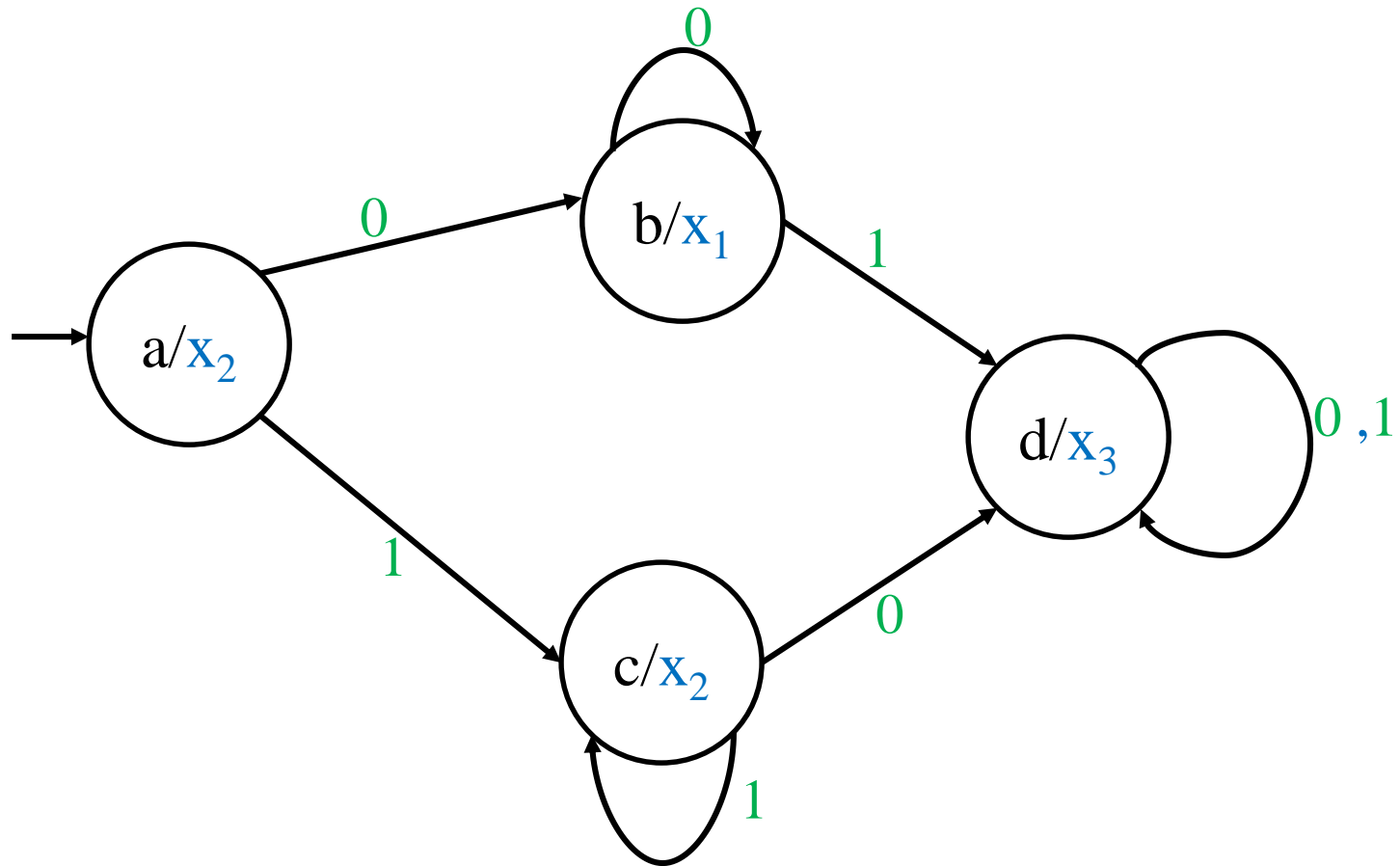
- Moore Machine

- Is an FSM whose output depends only on the present state.
- It can be described by a 6 tuple $(Q, \Sigma, \Gamma, \delta, \omega, q_0)$ where –
 - Q : is a finite set of **internal states**
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- The state table of a Moore Machine is shown below

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d	d	d	x ₃

- The state diagram of the above Moore Machine is –



- Conversion of Moore Machine to Mealy Machine

Input – Moore Machine

Output – Mealy Machine

Step 1 – Take a blank Mealy Machine transition table format.

Step 2 – Copy all the Moore Machine transition states into this table format.

Step 3 – Check the present states and their corresponding outputs in the Moore Machine state table; if for a state Q_i output is m , copy it into the output columns of the Mealy Machine state table wherever Q_i appears in the next state.

- Conversion of Mealy Machine to Moore Machine

Input – Mealy Machine

Output – Moore Machine

Step 1 – Calculate the number of different outputs for each state (Q_i) that are available in the state table of the Mealy machine.

Step 2 – If all the outputs of Q_i are same, copy state Q_i . If it has n distinct outputs, break Q_i into n states as Q_{in} where $n = 0, 1, 2, \dots$

Step 3 – Create an empty Moore machine with new generated state. For Moore machine, Output will be associated to each state irrespective of inputs.

Non-deterministic Finite Automata(NFA)

Definition: A non-deterministic finite automata (**NFA**) is defined by the tuple $M = (Q, \Sigma, \delta, q_0, F)$ where $Q, \Sigma, \delta, q_0, F$ are defined as for dfa, but δ is defined as below

$$\delta : Q \times (\Sigma \cup \{\epsilon\}) \rightarrow 2^Q$$

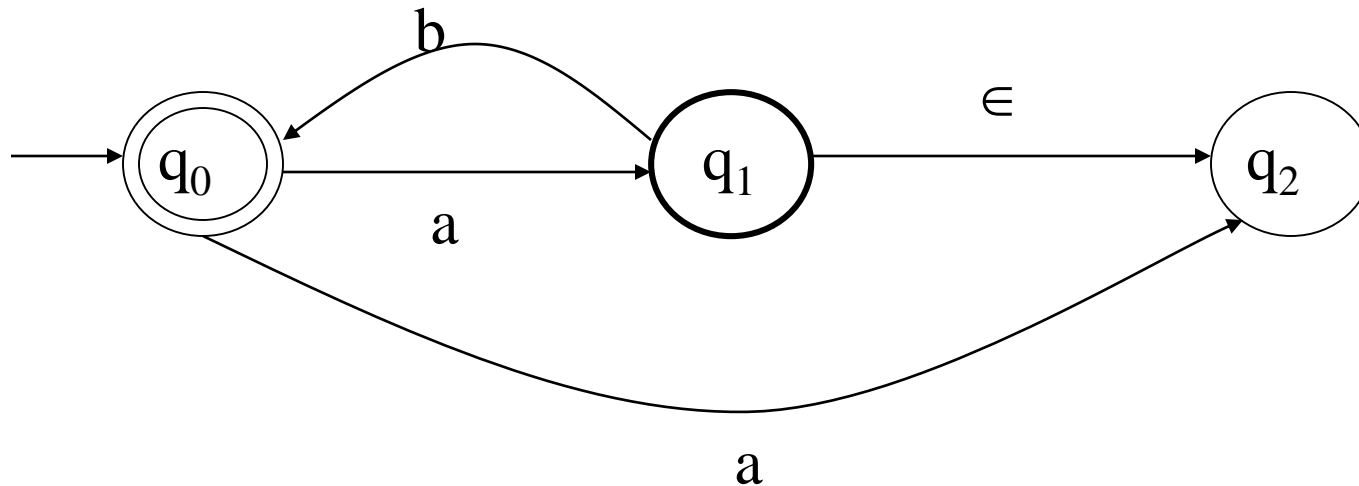
Where 2^Q is the power set of Q

δ Is a relation (not a function)

Differences between DFA and NFA

- The range of δ is a set.
 - There may be multiple transitions defined on the same state on the same input.
- ϵ is allowed as the second argument of δ
 - -NFA can make a transition without consuming an input symbol.
 - Input mechanism is stationary on some moves
- $\{ \} \in 2^Q$ – transitions may not have been defined for some inputs.

Example of a nfa

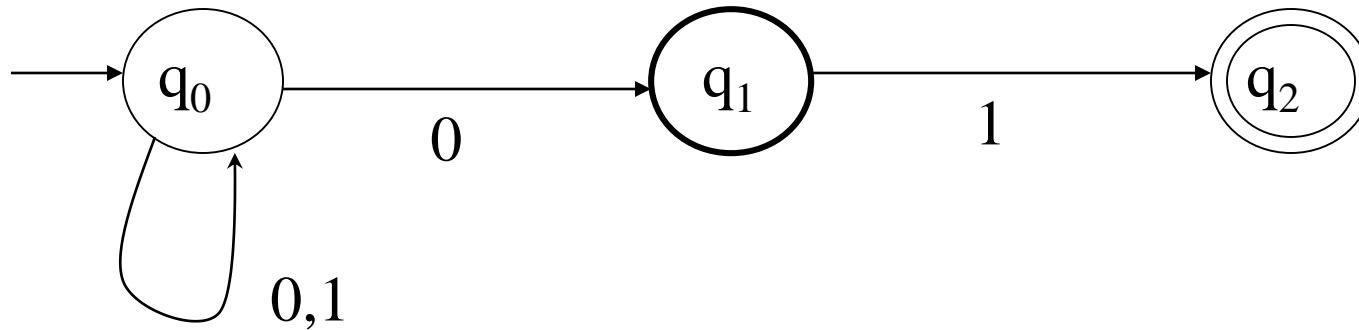


- Several edges with the same label originate from one vertex.
- Has ϵ -transitions
- Some transitions are unspecified eg. $\delta(q_2, a)$

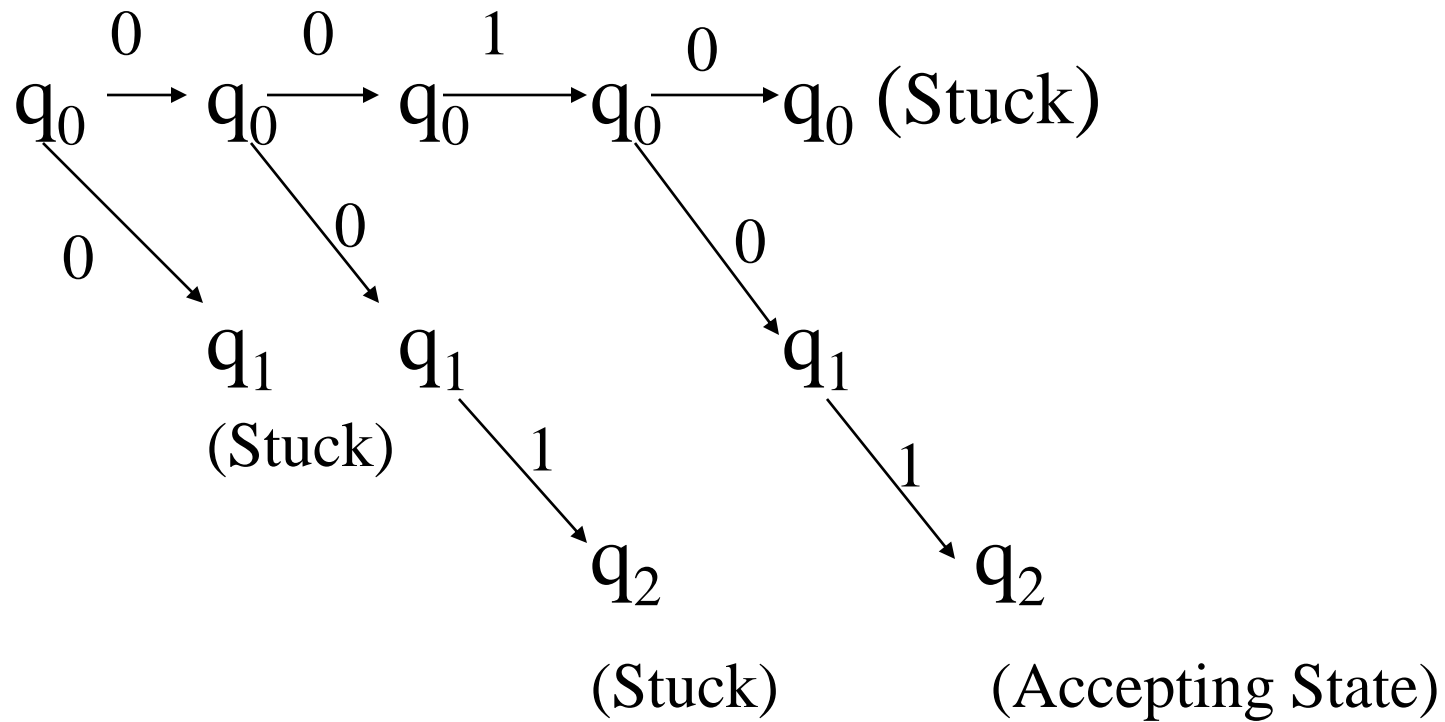
Transition table for the NFA

State	Input Symbols		
	a	b	ϵ
q_0	$\{q_1, q_2\}$	--	--
q_1	--	$\{q_0\}$	$\{q_2\}$
q_2	--	--	---

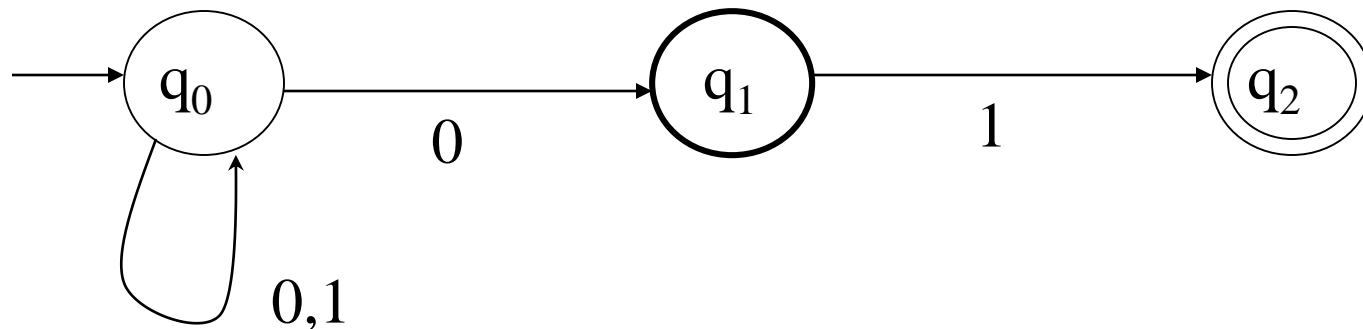
- Example



- Is the string 00101 accepted by this NFA?



String to check 00101 ?

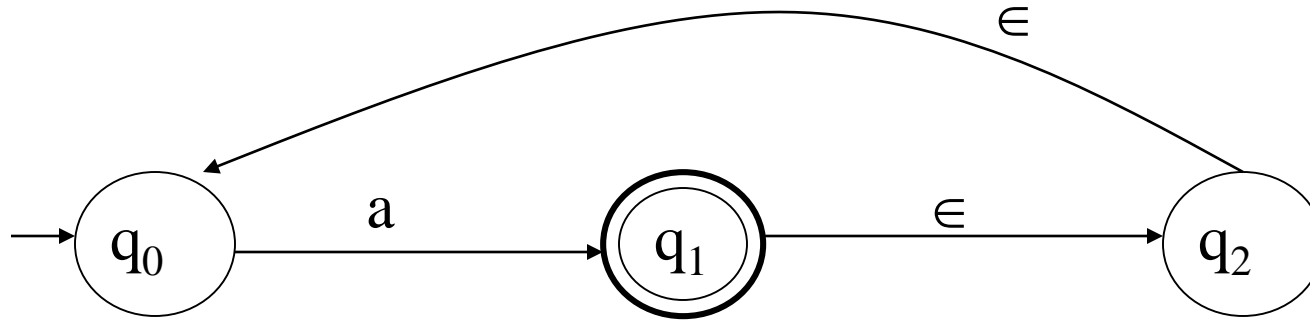


Strings Accepted by NFA

- A string is accepted by an NFA if there is a **sequence** of possible moves (path) that will take the machine to a final state at the end of the string.
 - For a given string there may be multiple possible walks from the start state.
- A string is rejected only if there is no possible sequence of moves by which a final state can be reached.

- Extended Transition function for nfa
 - $\delta^*(q, \epsilon) = \{q\}$
 - Let $w = xa$, where $a \in \Sigma$ and $\delta^*(q, x) = \{p_1, p_2, \dots, p_k\}$ and $\bigcup_{i=1}^k \delta(p_i, a) = \{r_1, r_2, \dots, r_m\}$
Then $\delta^*(q, w) = \{r_1, r_2, \dots, r_m\}$
- Definition : For an NFA, the extended transition function is defined such that $q_j \in \delta^*(q_i, w)$, iff there is a walk in the transition graph from q_i to q_j labeled w .

ϵ -closure



$$\delta^*(q_2, \epsilon) = \{q_0\}$$

$$\delta^*(q_0, a) = \{q_1, q_2, q_0\}$$

The set of states that the NFA can reach from a state q (including itself) through ϵ transitions, is called the ϵ -closure of q .

$$\epsilon\text{-closure}(q_1) = \{q_1, q_2, q_0\}$$

Note that ϵ -closure of a state will always include that state itself.

Languages Accepted by NFA

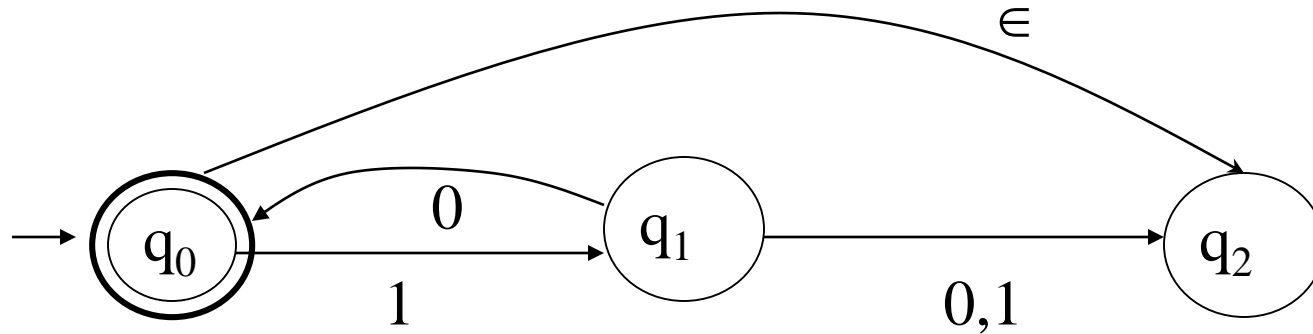
Definition : The language L accepted by an NFA: $M = (Q, \Sigma, \delta, q_0, F)$ is defined as below:

$$L(M) = \{w \mid w \in \Sigma^*, \delta^*(q_0, w) \cap F \neq \emptyset\}$$

- There is a walk labeled w from the initial vertex of the transition graph to some final vertex.

There may be several walks for a string w that are ended up in different final states

Dead Configurations



What will happen when the string to be read is 110?

- $\delta^*(q_0, 11) = q_2$
- $\delta^*(q_2, 0)$ is undefined

In such a situation the automaton is said to be in a dead configuration.

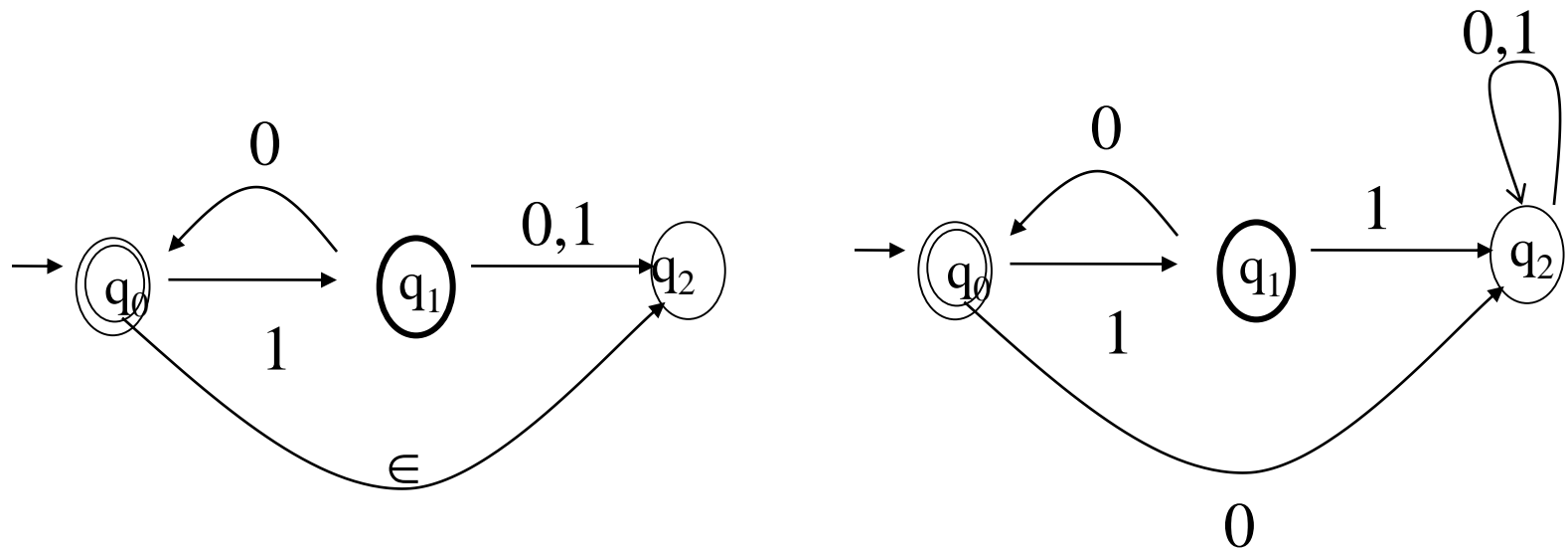
- Automaton stopped without any further action

- For every NFA with an arbitrary number of final states there is an equivalent NFA with only one final state.
- Why Non-determinism?

Non-determinism is an effective mechanism for describing some complicated languages concisely.

- Definition: Two finite accepters M1 and M2 are said to be equivalent if they both accept the same language

$$L(M1) = L(M2)$$



Both finite accepters are equivalent and accept the language $L = \{(10)^n \mid n \geq 0\}$