

Angular CLI Lab

Let's create the basis for our Angular-ized WMS. We'll start off by creating the bare-bones Angular app and then add some components to it.

Creating a starter site

1. Open a command window and cd to the root of your project.
`ng new warehouse`
Remember, this command may take a while to run mostly because of the installation of the supporting libraries.
2. Notice that there is now a new directory called 'warehouse'. cd to it. Look around at the files created.

Using the development server

To make it easy on us as we write code, we won't use the Node/Express server until later in the course. Instead we'll use the built-in server that comes with the Angular CLI.

3. Do this:
`ng serve`
4. Look at the message. Make sure it says that it is running a server at a particular port.
5. Point your browser to localhost at that port. Make sure your page comes up. You should see "Welcome to app!" in the browser.
6. Keeping your browser open, edit the `app.component.ts` file in your favorite IDE.
7. Change the title to "Northwind Traders Warehouse Management". Hit save and watch the browser window. You should see your application reload without refreshing. This is the file watcher in action.

Working with angular-cli.json

The angular-cli makes some decisions for us that we may not agree with. We can change some of those by changing the config file called `.angular-cli.json`. Let's say we want to put our images in a different location than the default demands.

8. Delete `favicon.ico` in the `src` folder.

If the old favicon is cached, you may see it. If not, you may see an error. The problem is that `angular-cli.json` has a requirement that the favicon is in a particular spot. We're going to change it to remove that requirement.

9. Find the `assets` folder and create two new directories under it. Create `"css"` and `"js"`
10. Look in the `setup/assets` folder. Do you see the `images` folder? Move it and all of the contents into the `assets` folder you just created. You should have a directory called `warehouse/src/assets/images` and in there you should see `favicon.ico` along with some other images.
11. Edit `.angular-cli.json`. Find the line where the favicon is required. Remove that line and make sure the JSON is valid.
12. Quit `ng serve` and run it again. Adjust `angular-cli.json` until it works.
13. Open `index.html` in your IDE and change the favicon line in the head to the proper folder (`assets/images/favicon.ico`). Keep adjusting until you see your new favicon.

14. Back in `.angular-cli.json`, look for the *prefix* key. It currently says "app". Change it to something related to this project. Suggestion: You could use "nw" which is short for "Northwind Traders", the name of our company. That's what we'll be using in these labs.

Adding sitewide styles

15. We've decided to use Bootstrap for styling. Install Bootstrap like so:

```
npm install --save bootstrap
```

16. This will have created a new folder under `node_modules`. See if you can find it. You'll need that in the next few steps.
17. Open the `.angular-cli.json` file. Find or create the `/apps/styles` array/entry. Add to it Bootstrap's css. (Hint: It might be located in something like `"../node_modules/bootstrap/dist/css/bootstrap.min.css"`)
18. Find or create the `/apps/scripts` array/entry. Add to it Bootstrap's JavaScript. (Hint: try something like `"../node_modules/bootstrap/dist/js/bootstrap.min.js"`)
19. Stop and restart the development server so your changed `angular-cli.json` file will be read.

If you see the font change to a sans-serif font, you've got it working properly.

Scaffolding components

20. Using the Angular CLI, create these four components (Hint: don't forget about the `--dry-run` option if you want to see what is about to happen).

- Dashboard in a 'dashboard' directory
- Inventory in a 'Inventory' directory
- ReceiveProduct in a 'receiving' directory
- ShipOrder in a 'shipping' directory
- OrdersToShip in that same 'shipping' directory

Hint: to make the last three, you'll need to do something like

```
ng generate component --flat shipping/shipOrder
```

21. Look in the three folders and examine the files created by this. You should see four new files for each component created.
22. Make the `receiveProductComponent` appear on the page by editing `app.component.html` and adding this to it
`<nw-receive-product></nw-receive-product>`
23. Run and test. When you see your new component appear on the main page, you know you did it right.

Giving the components a little shape

We've created some components but you have to admit, they're all pretty boring, right? Let's give them some content. But we know you'd rather focus on Angular instead of HTML so rather than you taking a lot of time to write these components by hand, we'll give you starters.

24. Look for a folder called `setup/assets/html`. And in that folder you'll find some html files you can use for your components. They're full of hardcoded, fake data.
25. Edit `receive-product.component.html`. Replace it's content with the `receive-product` HTML file in the `setup` directory.
26. Do the same for `orders-to-ship.component.htm`, `ship-order.component.html` and `dashboard.component.html`.
27. Give each of those a look by changing `app.component.html` so each gets a turn at being the startup component.

Once you've seen the four components, you can be finished.