There are many differences between the three programs. Program three differs from the two other programs because it takes up more lines of text but accomplishes the same thing as the other two programs. It seems like something a professional computer science programmer would write so that it could be properly maintained by future programmers and would be something they would provide to a client. This program is unnecessarily long and makes it seem like the coder is trying to fluff out the number of lines they write. Everything is way too spaced out and includes unneeded comments.

Program two is similar to program three and program one but differs because it seems like something a semi-professional programmer would write. It uses a second method, which does seem unnecessary like it was in the third program. It accomplishes the same thing as the other programs, but it would probably take a very slightly longer amount of time to run than the first program, but less time than the third program. This program has less fluff than the third one but does have an unneeded comment denoting the main class.

Program one is obviously the smallest of the three programs. It cuts straight to the chase while still not making the code unreadable. Great spacing between the lines of code and it doesn't have a separate method for literally two lines of code. It seems like something I would write, excluding the extra comment at the top that says the obvious main class. I think that a new programmer or person that's new to Java would write something close to this because it's simple and doesn't branch out into separate methods or make the code so hard to read.

In conclusion, each code's format is valid and accomplishes the simple task. Depending on how experienced the programmer is, or what they are working on or for would be a factor in why they would go with a format. Program one starts out simple, program two is a little less simple, and program three is the longest. I prefer the first program, but I needed to learn methods, I would write like the format in program two.