

Name of Program

<< In main method >>

+

+

+

+

<< Constructor >>

+

<< Methods >>

+

+

ShapesV3

<< In main method >>

+ int side1
+ int side2
+ double triArea
+ double hypotenuse

<< Constructor >>

+ ShapesV3()

<< Methods >>

+ double calcTriArea(int s1, int s2)
+ double calcHypotenuse(int s1, int s2)