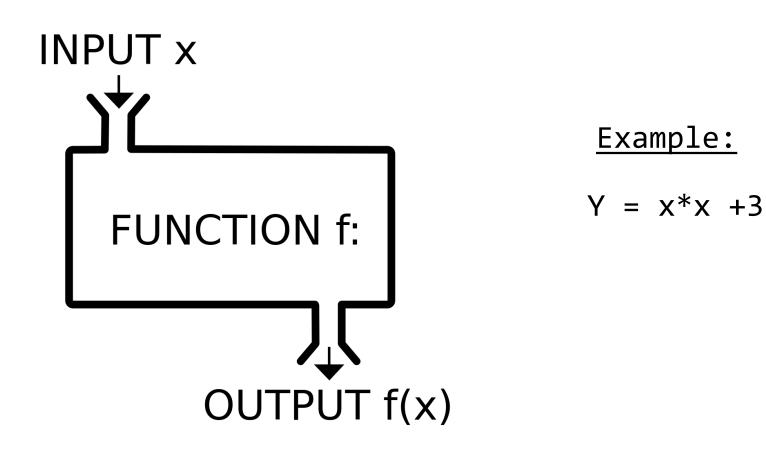
Functions (catchup class)

Example of code with duplicated code

To avoid code duplication, we can use **FUNCTIONS** (like in math)

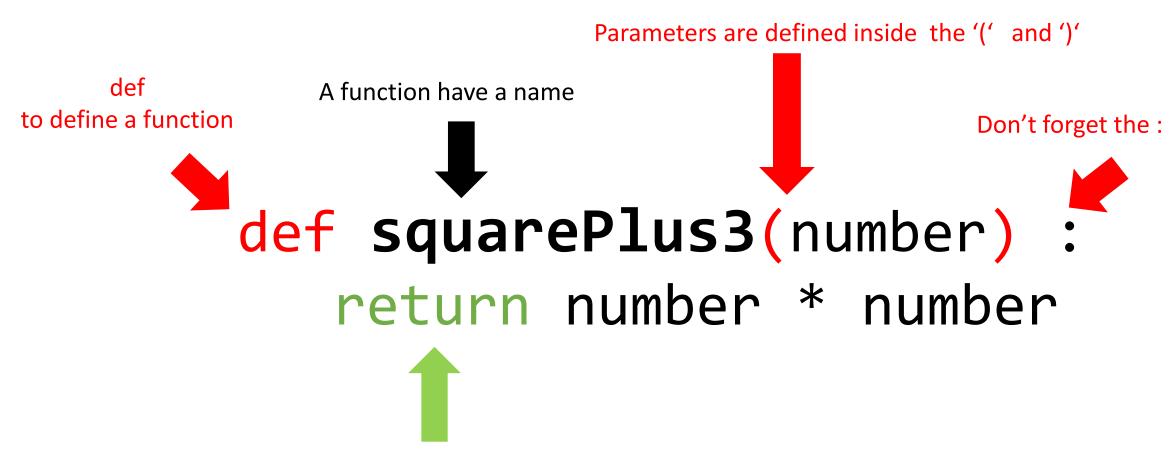


inputs are <u>parameters</u> output are <u>returns</u>

```
def squarePlus3(x):
    return (x * x) + 3
```



How to **DEFINE** a function?



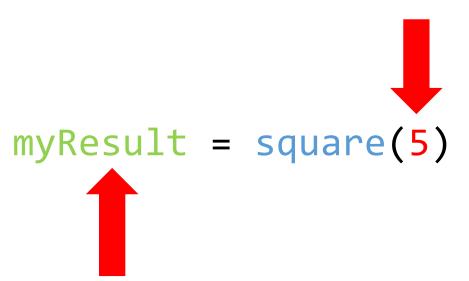
Use the return key word to **return** the result of your function

Same example of code with a function this time!



How to <u>CALL</u> a function?

1- Define the parameters for your function call



2- Get the result of the function call

Here I will call a function many times

Here I define a function

Here I will call a function many times

Here I define a function

```
def addNumbers(number1 , number2) :
    return number1 + number2
```

Here I will call a function many times

```
a = 15
b = 23

c = addNumbers(a, b) First call to
    my function

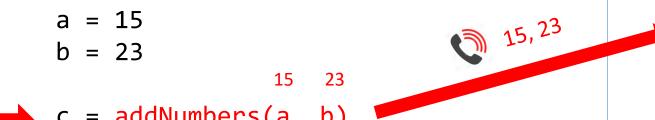
d = addNumbers(10, 5) Second call to
    my function
```

Here I define a function

```
def addNumbers(number1 , number2) :
    return number1 + number2
```

Here I will call a function many times

Here I define a function



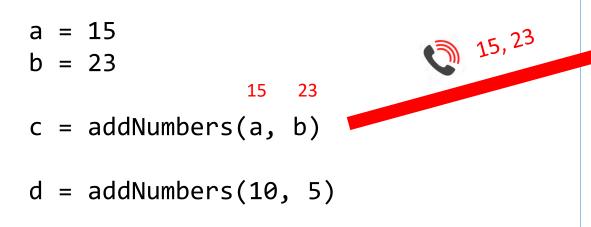
def addNumbers(number1 , number2) : return number1 + number2

= addNumbers(a,

d = addNumbers(10, 5)

1- Call function addNumbers with parameters 15 and 23

Here I will call a function many times

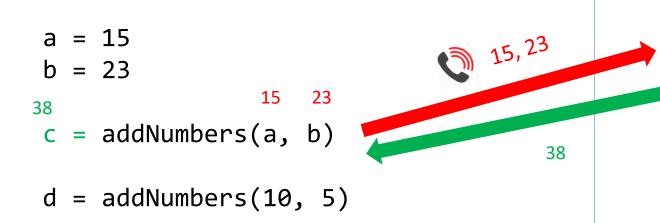


Here I define a function

def addNumbers(number1 , number2) :
 return number1 + number2

2- Execute function and compute the return value

Here I will call a function many times



Here I define a function

15

23

def addNumbers(number1 , number2) :
 return number1 + number2

3- Exit function with the return value 38

Here I will call a function many times

a = 15

b = 23

c = addNumbers(a, b)

d = addNumbers(10, 5)

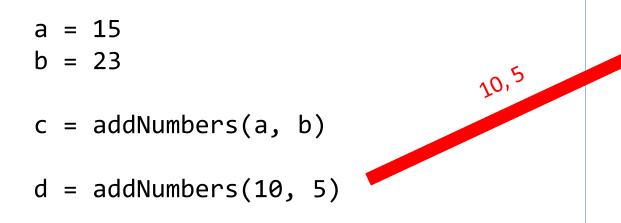
Here I define a function

def addNumbers(number1 , number2) :
 return number1 + number2

3- Call function addNumbers with parameters 10 and 5

10,5

Here I will call a function many times

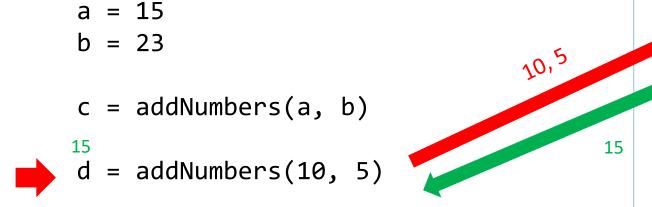


Here I define a function

def addNumbers(number1 , number2) :
 return number1 + number2

2- Execute function and compute the return value

Here I will call a function many times



Here I define a function

10

5

def addNumbers(number1 , number2) :
 return number1 + number2

3- Exit function with the return value 15

Make the difference!

Function definition

```
def squarePlus3(x):
    return (x * x) + 3
```

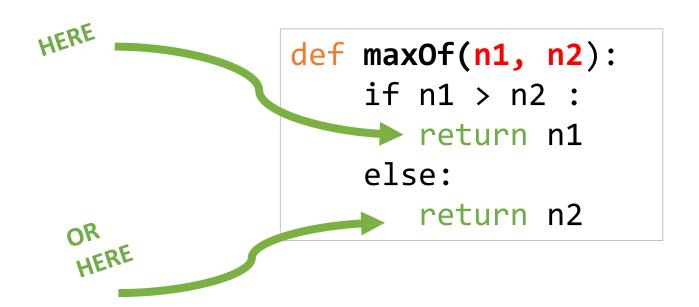
```
Call function with
print(squarePlus3(10))
print(squarePlus3(15))
```

Call function with

Function call

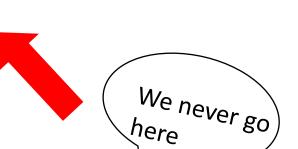
Let's demo Using a debugger

You <u>exit</u> a function Using the return key word



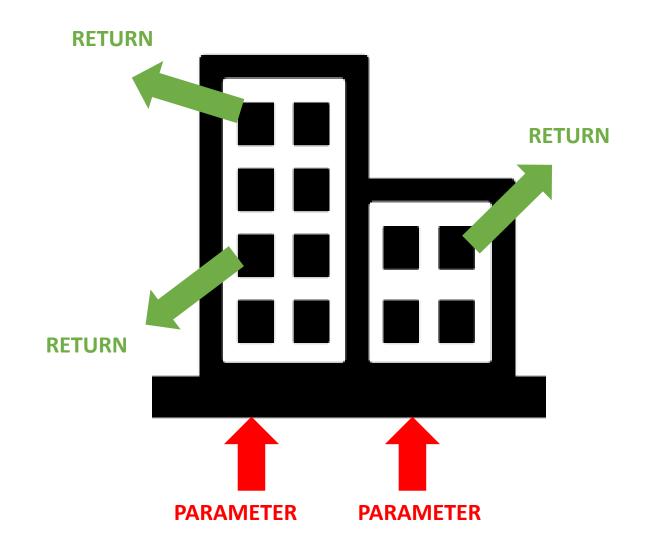
Can we have an instruction after return ?___

def addNumbers(number1 , number2) :
 return number1 + number2
 number1 = 4



But a function can have many exits!!

```
def maxOf(n1, n2):
    if n1 == n2:
       return n1
    elif if n1 > n2:
       return n1
    else:
       return n2
```



Each <u>exit points</u> shall return the <u>same type</u> of value





```
def compute(n1, n2):
    if n1 == n2 :
        return n1
    else:
        return n1 + 1
```

```
def compute(n1, n2):
    if n1 == n2 :
        return n1

else:
    return n1 > 1
```

You know!!

1 - Difference btw a function definition and function call

2 - A function can be called many times with different values

3 - A function must return something (this is the "y" in math)

- 4 A function can have many exist (many "return")
 - If many returns : each return shall be of the SAME type



What this code will print?

```
def computeAbsolute(number):
    if number<0:
        return -1 * number
    else
        return number</pre>
print(computeAbsolute(-4))
```

```
A C C D

-4 computeAbsolute(-4) error
```



What this code will print?

```
def computeAbsolute(number):
    if number<0:
        return -1 * number
    else
        return number</pre>
print(computeAbsolute(-4))
```

A B C D

-4 computeAbsolute(-4) error



Write a function to compute the sum of 2 numbers

Name	computeSum
Parameters	number1, number2
Return	the sum of the 2 numbers

```
result = computeSum(4,5) # result should be 9
result = computeSum(2,4) # result should be 6
```



Write a function to compute the minimum of 2 numbers

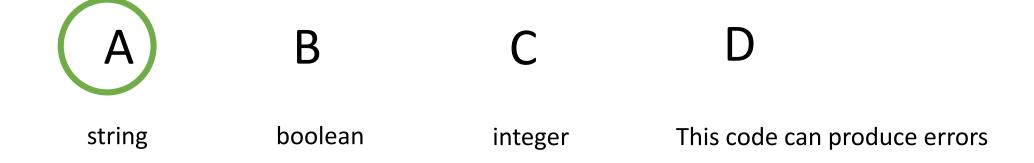
Name	computeMin
Parameters	number1, number2
Return	the min of the 2 numbers

```
result = computeMin(4,5) # result should be 4
result = computeMin(3,7) # result should be 3
```

```
def myFunction(number):
    return "hello" + str(number)
```

A B C D
string boolean integer This code can produce errors

```
def myFunction(number):
    return "hello" + str(number)
```



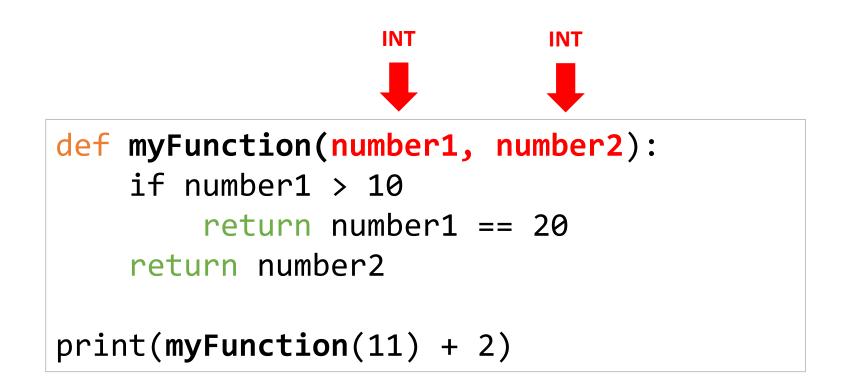
```
def myFunction(number1, number2):
   if number1> 10
     return number1
   return number2
```

A B C D
string boolean integer This code can produce errors

```
def myFunction(number1, number2):
   if number1> 10
     return number1
   return number2
```

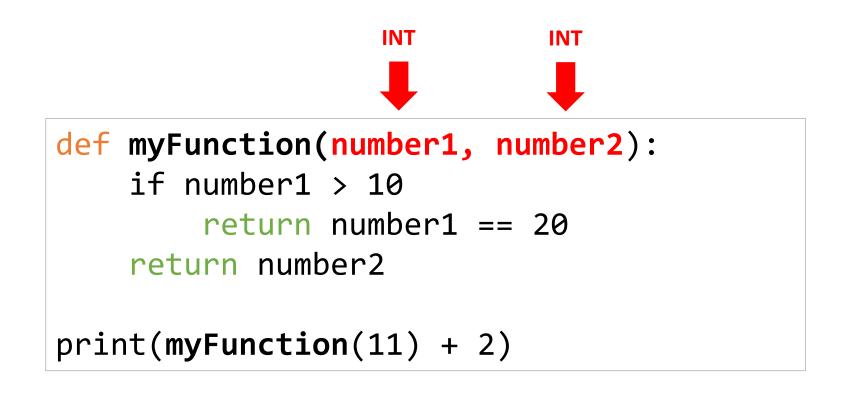
A B C D

string boolean integer This code can produce errors



A B C D

string boolean integer



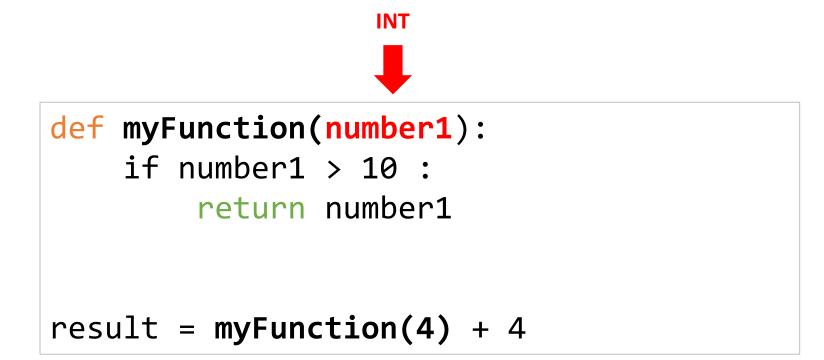
A B C D

string boolean integer This code can produce errors

```
def myFunction(number1):
   if number1 > 10 :
      return number1
result = myFunction(4) + 4
```

A B C D

string boolean integer This code can produce errors



A B C D

integer

boolean

string

```
def myFunction(number1):
    return 99
    return number1 + 1
print(myFunction(9))
```

INT

A B C D

9 99 10 This code can produce errors

```
def myFunction(number1):
    return 99
    return number1 + 1

print(myFunction(9))
```

A B C D

99

9

```
def myFunction(text):
     nbChars = len(text)
     if nbChars>10:
         return nbChars
     else:
         return nbChars + 1
result = myFunction("rady")
print(result)
```

A B C D
rady 4 5 This code can produce errors

```
def myFunction(text):
     nbChars = len(text)
     if nbChars>10:
         return nbChars
     else:
         return nbChars + 1
result = myFunction("rady")
print(result)
```

A B C D

rady

Ţ

```
result = myFunction("rady")
print(result)
def myFunction(text):
     nbChars = len(text)
     if nbChars>10:
         return nbChars
     else:
         return nbChars + 1
```

A B C D

rady

4

5

```
result = myFunction("rady")
print(result)
def myFunction(text):
     nbChars = len(text)
     if nbChars>10:
         return nbChars
     else:
         return nbChars + 1
```

A B C D

rady

.

5

```
def moreOne(number):
         return number + 1
def multiplyBy2(number):
         return number * 2
result = moreOne(multiplyBy2(moreOne(moreOne(2))))
print(result)
```

```
def moreOne(number):
         return number +1
def multiplyBy2(number):
         return number * 2
result = moreOne(multiplyBy2(moreOne(moreOne(2))))
print(result)
```

A B C D

2 8 9 This code can produce errors