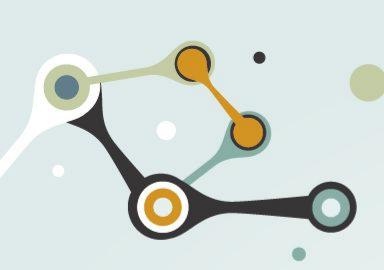
The background of the slide features a complex, abstract network graph composed of various colored nodes (orange, teal, light green, white) and connecting edges. The graph is dense in the center and more sparse towards the edges, creating a organic, interconnected feel.

CSC 2228 Project: Evaluating Methods to Automate Hyperparameter Tuning in Federated Learning

By: Rachel Phinnemore, Yufei
Kang, Tianyu Wang



Agenda

01

Motivation, Problem
& Solution

02

Implementation
& Experiments

03

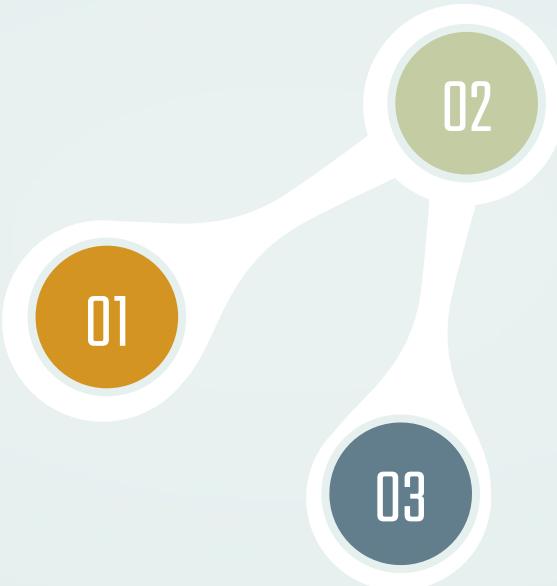
Results

04

Questions

Motivation

Rise of Edge Devices



Need for ML Solutions for Edge

Limited Opportunity for Hyper
Parameter Tuning on Edge



Problem

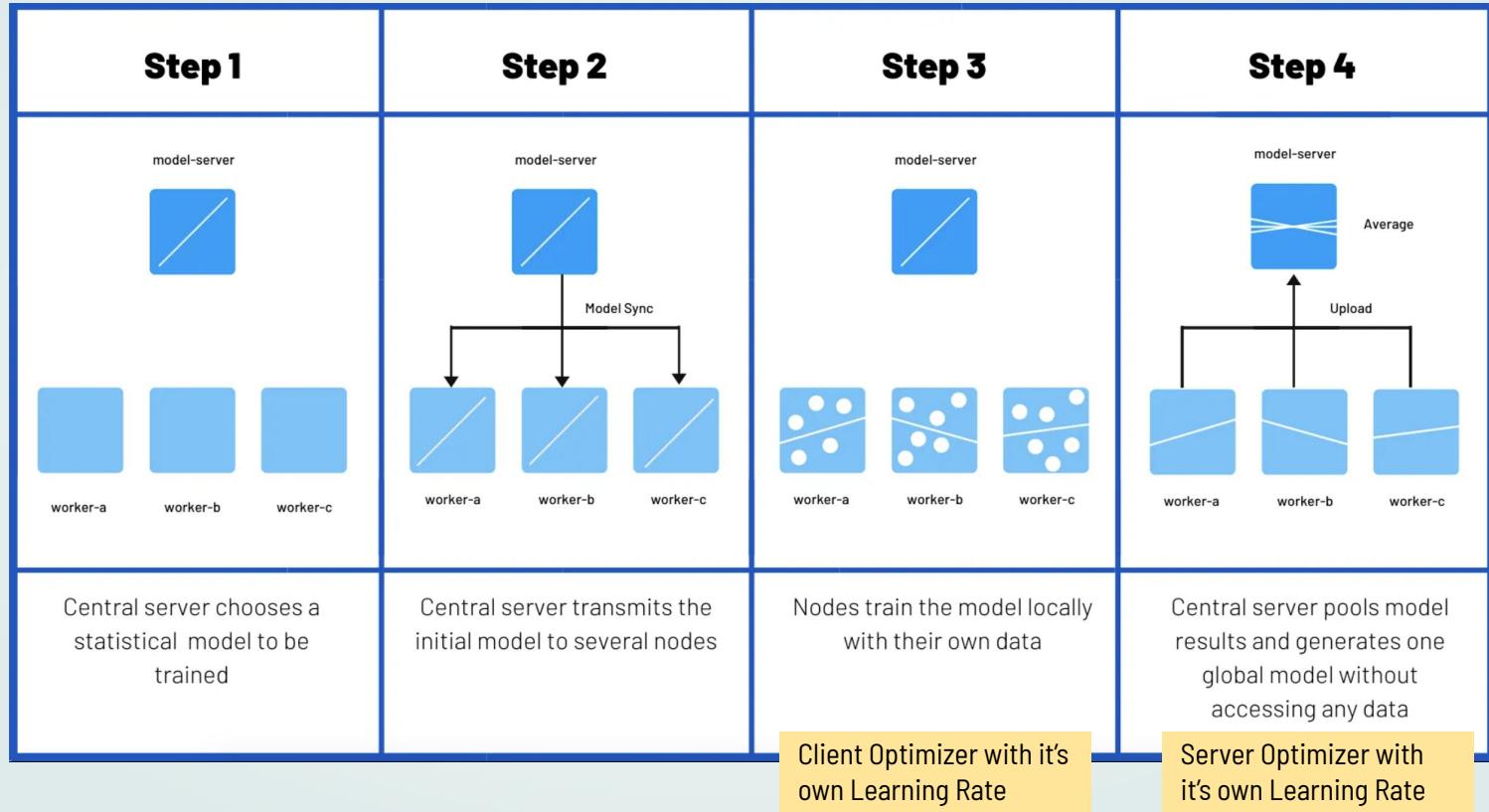
Opportunity for hyperparameter tuning in federated learning is constrained due to the limited number of communication rounds

Solution

Automate hyperparameter tuning! **But how to automate?** We evaluate three strategies for automating or adaptively adjusting hyperparameter tuning for federated learning.



Overview of FL and Client vs Server Optimizers



Implementation - Experiments

01

Experiment 1

FedAvg (Server) +
SGD (Client) + 3
Client Learning
Rate Schedulers

02

Experiment 2

FedAvg (Server) +
1 non adaptive
and 3 adaptive
client optimizers

03

Experiment 3

FedAvg (Server)+
SGD or Adam
(Client) + 3 server
learning rate
optimizers

Experiment Setup

Model

Simple CNN model
with 3 layers

Datasets

MNIST, FMNIST

Data Distribution

non-IID

Epochs

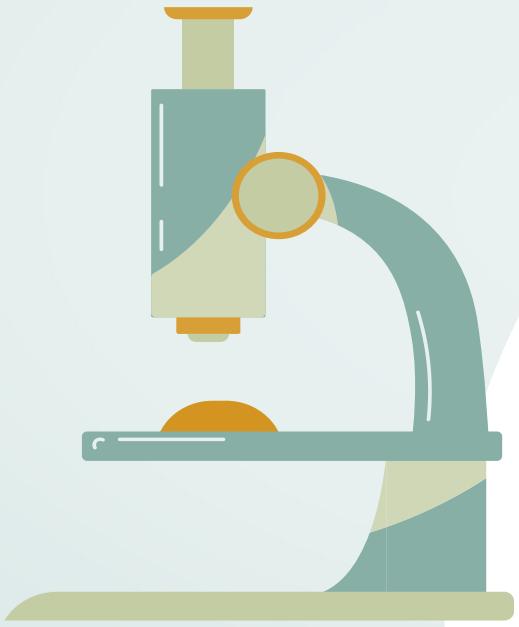
30 communication
rounds

Learning Rates

Server Learning Rate = 1
Client Learning Rate =
0.01

Client

100 clients
10 epochs of local training
for each round



Experiment 1

Learning Rate Scheduler

Compare three learning rate schedulers:

- StepLR
 - Reduce the learning rate for some rate every certain epoches
- ReduceLROnPlateau
 - Reduce learning rate when a metric has stopped improving
- CosineAnnealingLR
 - Reduce learning rate every epoches
 - Learning rate is raised back up after a fix number of epochs

Experiment 1 Results

TABLE I. EXPERIMENT 1 RESULTS

Dataset	Experiment 1 Results		
	<i>FL Model Configuration</i>	<i>Test Accuracy</i>	<i>Runtime</i>
MNIST	FedAvg + SGD + StepLR	88.24%	1035.82s
MNIST	FedAvg + SGD + PlateauLR	88.13%	2549.55s
MNIST	<u>FedAvg + SGD + CosineLR</u>	<u>92.76%</u>	<u>2831.43s</u>
FMNIST	FedAvg + SGD + StepLR	91.85%	2120.20s
FMNIST	<u>FedAvg + SGD + PlateauLR</u>	<u>94.83%</u>	<u>5949.94s</u>
FMNIST	FedAvg + SGD + CosineLR	84.78%	33652.85



Experiment 2: adaptive client optimizer

To further improve local update, adaptive optimizers are introduced on the client's side. Compared with SGD, **adaptive optimizers enable dynamic adaptation based on gradients** instead of predetermined rule. We implemented **(1) Adam, (2) Adagrad and (3) Adadelta** optimizers as local solvers.



Experiment 2 Results

TABLE II. EXPERIMENT 2 RESULTS

Dataset	Experiment 2 Results		
	<i>FL Model Configuration</i>	<i>Test Accuracy</i>	<i>Runtime</i>
▶ MNIST	FedAvg + SGD	93.16%	1021.14s
	FedAvg + Adam	86.23%	1103.74s
	FedAvg + Adadelta	87.63%	1119.67s
	FedAvg + Adagrad	78.50%	1068.44s
▶ FMNIST	FedAvg + SGD	94.70%	2184.44s
	FedAvg + Adam	88.53%	2373.64s
	FedAvg + Adadelta	93.42%	2509.33s
	FedAvg + Adagrad	39.02%	2339.49s



Experiment 3: Adaptive server aggregation

Pseudo-gradient & SGD

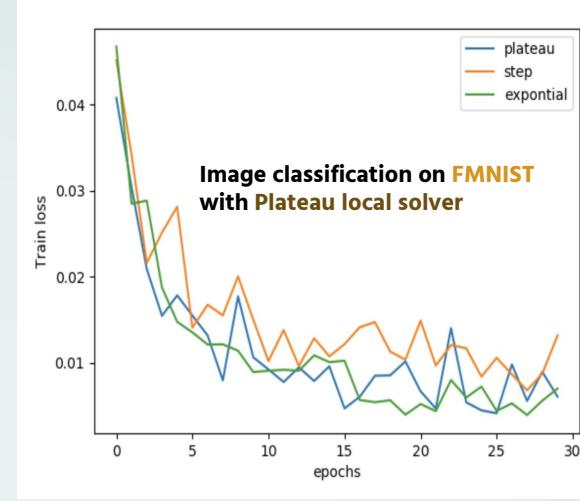
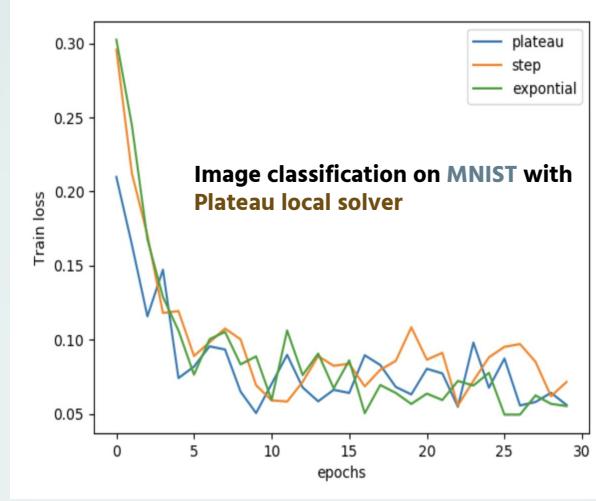
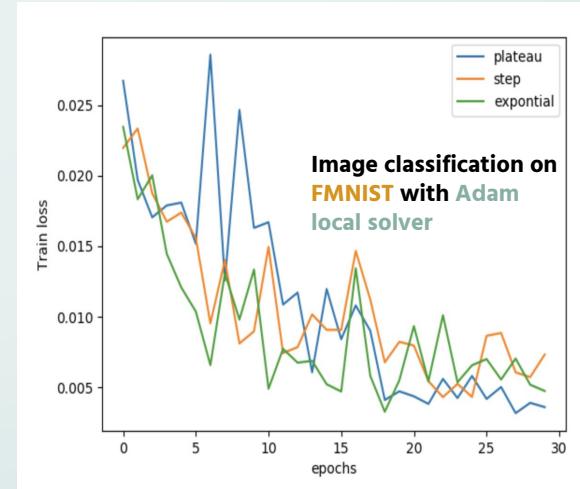
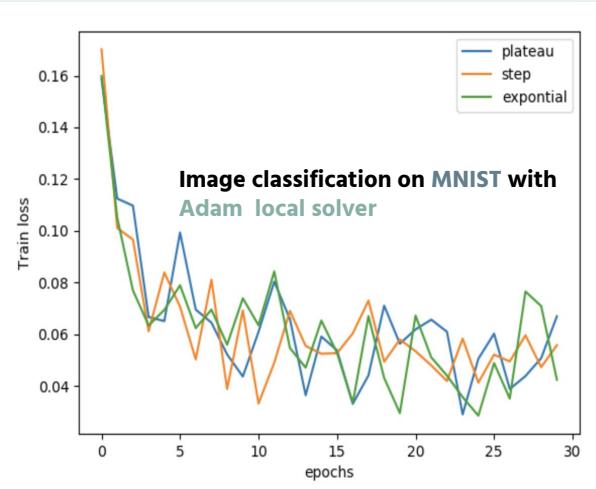
$$x_{t+1} = \frac{1}{|\mathcal{S}|} \sum_{i \in \mathcal{S}} x_i^t = x_t - \frac{1}{|\mathcal{S}|} \sum_{i \in \mathcal{S}} (x_t - x_i^t)$$

Adaptive global solver

In FedAvg, a vanilla averaging is applied when computing the global model and can be viewed as a pseudo-SGD optimizer. Similarly, to improve the performance, global learning rate decay is expected in the server aggregation step. Particularly, we implemented three global learning rate schedulers: linear decay schedulers, exponential decay scheduler, and loss-based scheduler.

Experiment 3

Results



Results - Key Takeaways

Learning Rate Schedulers

Enable learning rate decay on the client side.

Adaptive Local Solver

Incorporating adaptive optimizers on client side.

Adaptive Server Aggregation

Enable learning rate decay on the server side.



Discussion

- 1) In federated learning for edge devices, do you think it's more important to tune or optimize the client vs server learning rate and why?
- 2) Would the increased privacy of federated learning make you more comfortable using ML products on edge devices (eg. smartphone, smart speaker?)





Thanks!



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THOUSAND WORDS



IN DEPTH

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IN DEPTH



MERCURY

Mercury is the closest planet to the Sun



VENUS

Venus has a beautiful name, but it's terribly hot



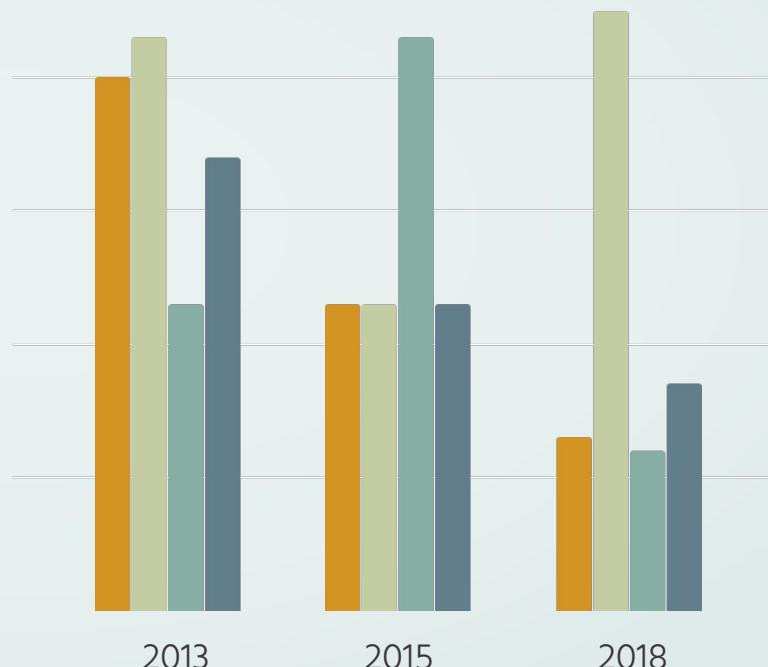
MARS

Despite being red, Mars is actually a cold place



NEPTUNE

Neptune is the farthest planet from the Sun



OUR NUMBERS

	MASS (EARTHS)	GRAVITY (EARTHS)	DIAMETER (EARTHS)
MARS	100	355	370
MERCURY	490	150	890
VENUS	1,000	260	245

OUR LOCATIONS



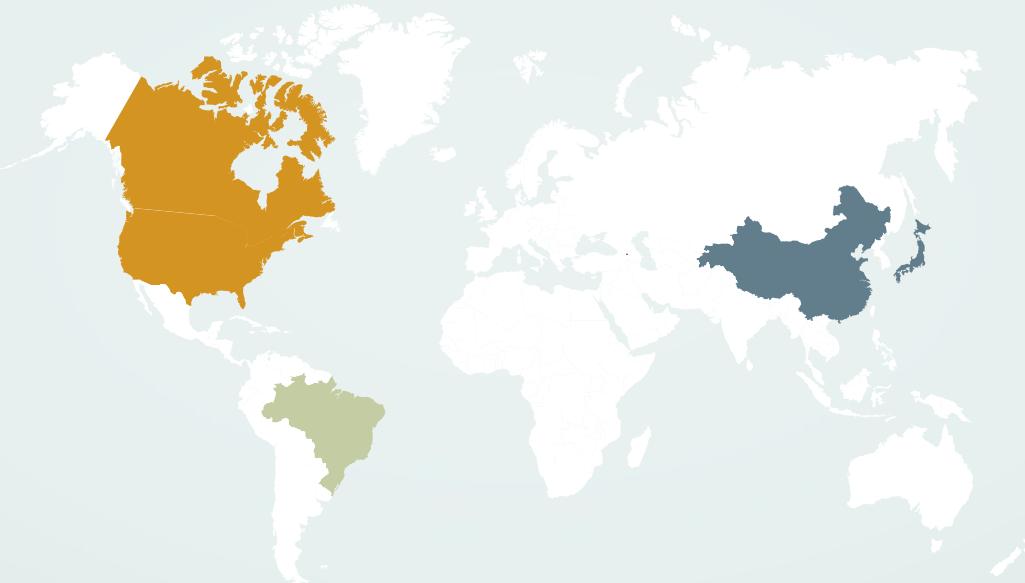
MARS

Despite being red, Mars is a cold place



SATURN

Saturn is the ringed planet and a gas giant



MERCURY

Mercury is the closest planet to the Sun



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WELCOME



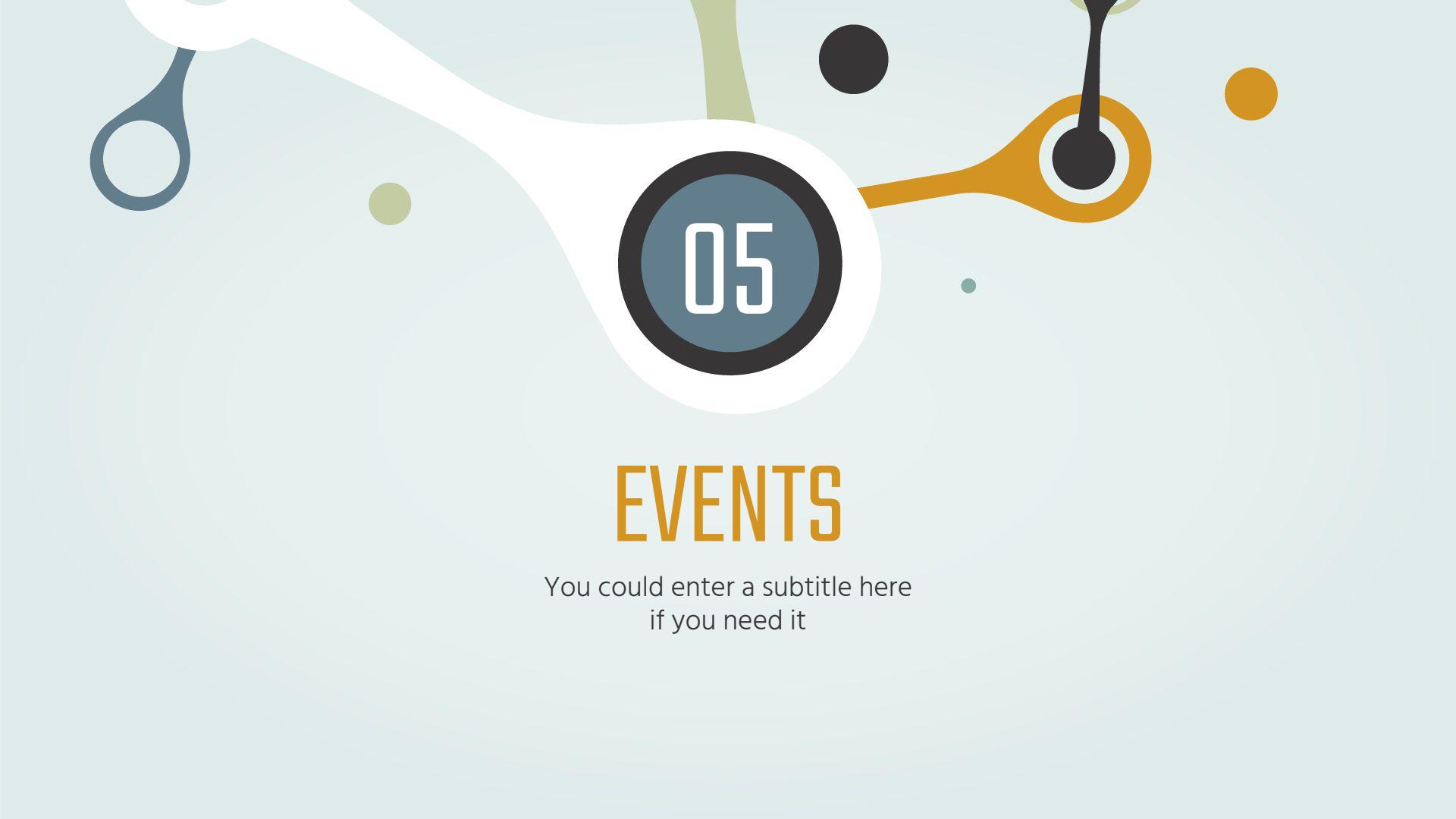
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05

EVENTS

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REVIEW OF PAST EVENTS

SATURN

Saturn is the ringed one and a gas giant

01

02

03

04

05

JUPITER

It's the biggest planet of them all

NEPTUNE

It's the farthest planet from the Sun

MERCURY

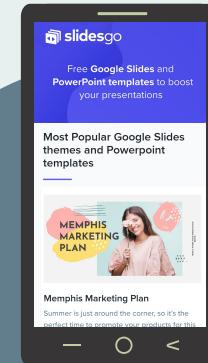
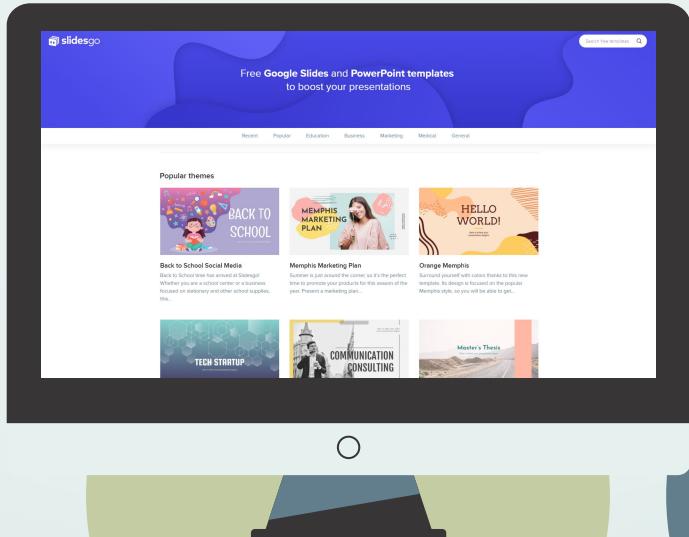
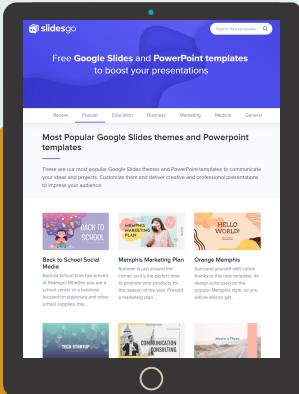
Mercury is the closest planet to the Sun

VENUS

It's the second planet from the Sun

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- Chemistry test tubes
- Flat chemistry background
- Flat chemistry laboratory with flasks
- Flat chemistry background
- Flat chemistry background II

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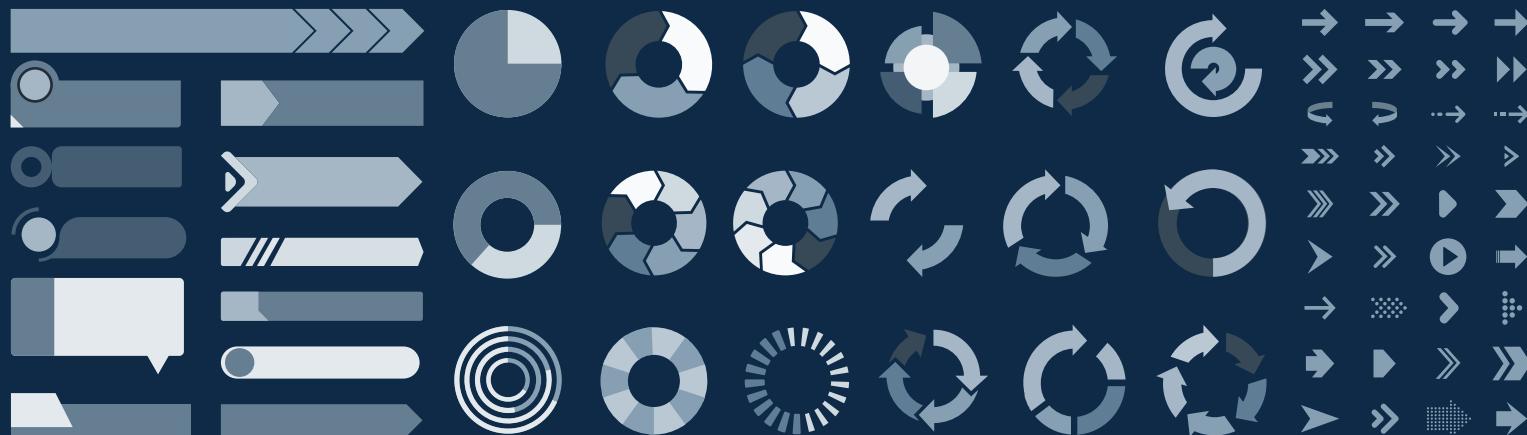
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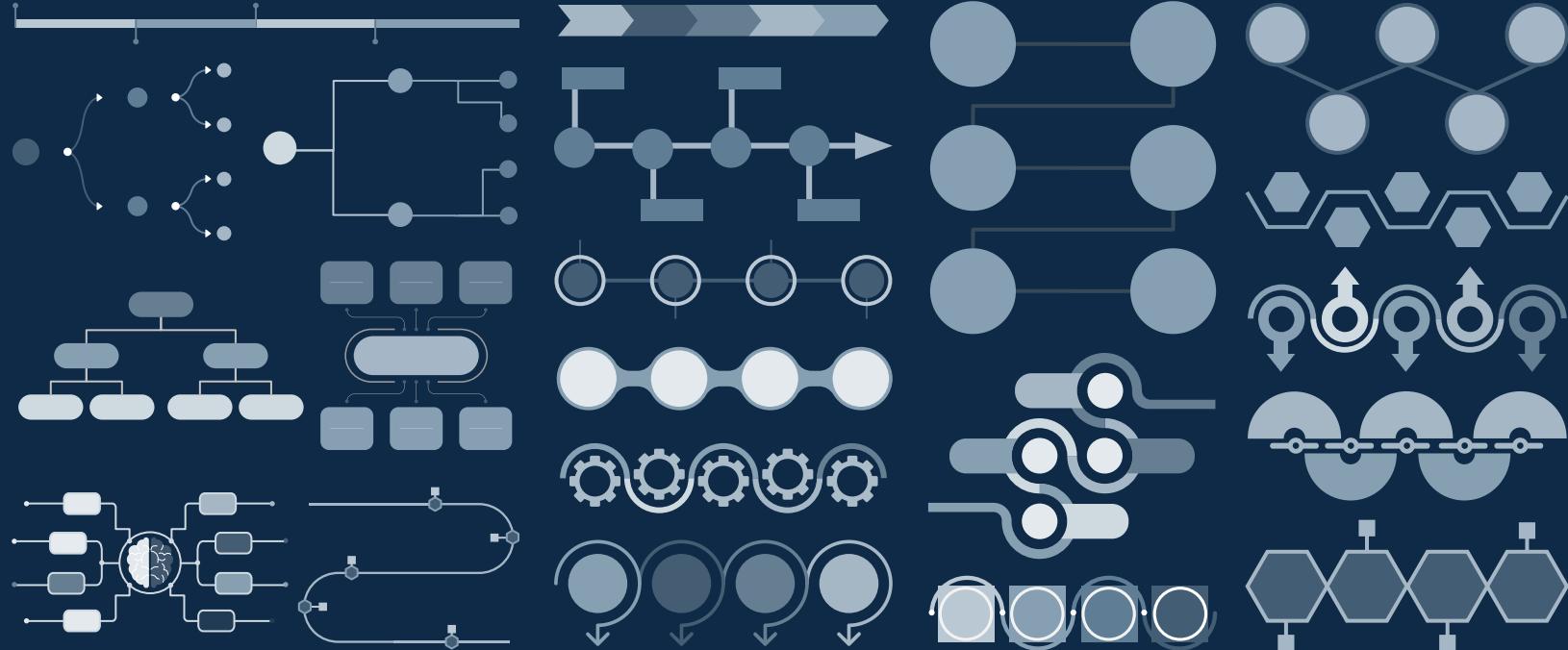
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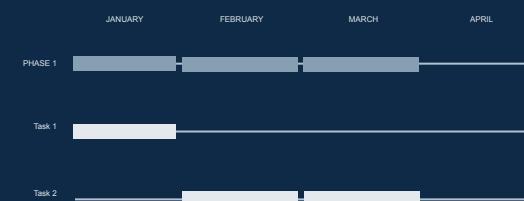
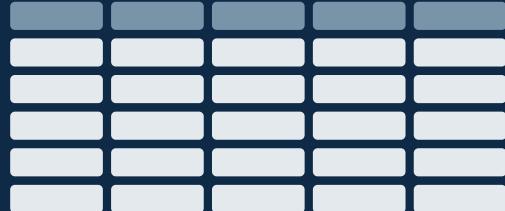
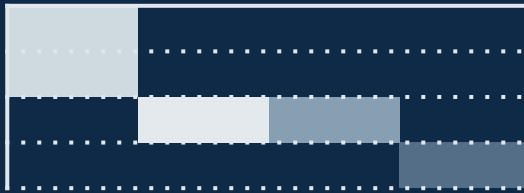
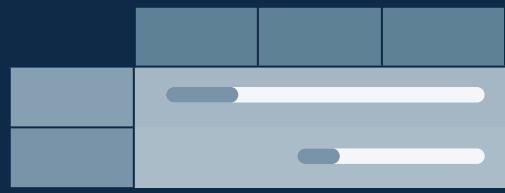
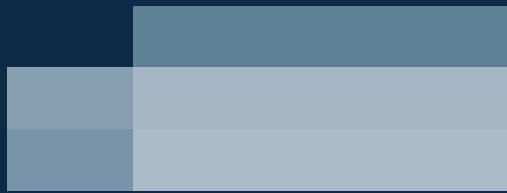
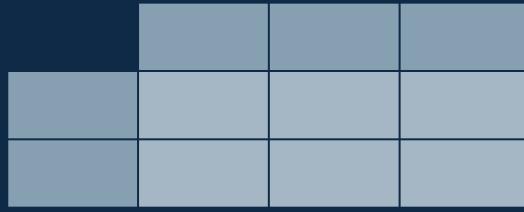
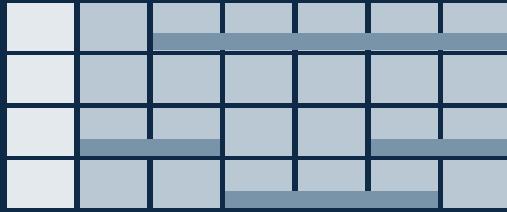
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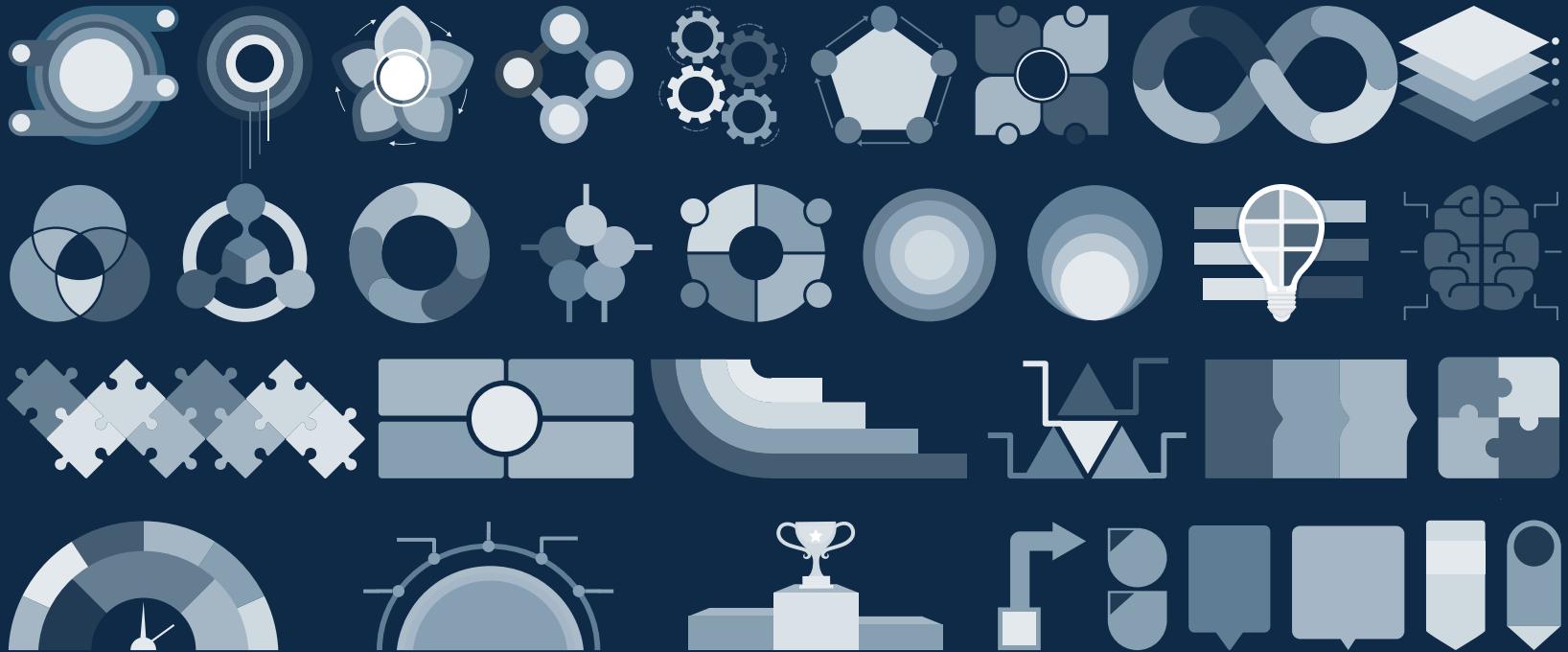
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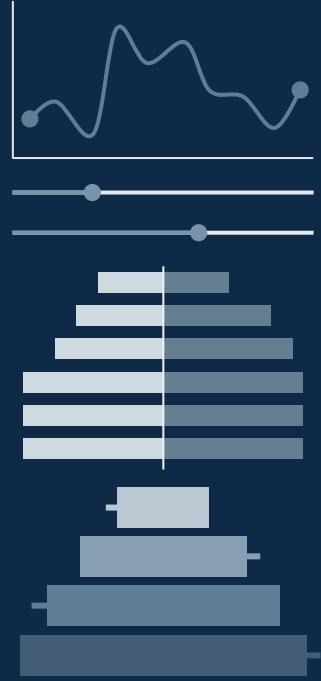
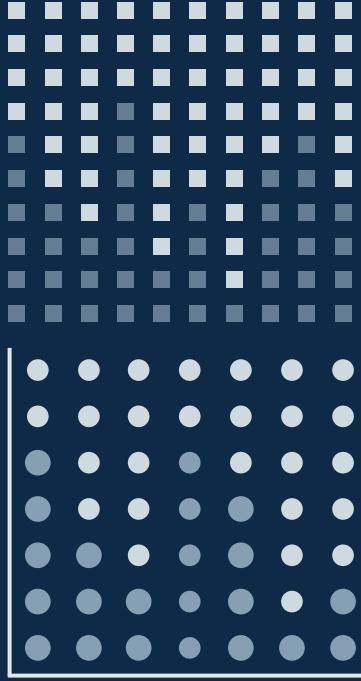












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