

Sprint Backlog, Iteration #5, Group: 2

User Story	Task	Member responsible for the task	Task assigned to	Estimated Effort per Task (in hours)	Priority (A—E) (A is highest)	DONE
As a developer, I want to improve the quality of our code	Ask the TA to obtain peer feedback of our code	Tim	Tim	1	A	yes
	Test the enhancements	Tim	Tim, Rens, Dennis	3	C	
	Implement the enhancements that the other group proposed	Tim	Tim, Rens, Dennis	15	B	
As a developer, I want to detect code flaws with inCode and resolve those flaws	Run inCode on the code base and upload analysis report to github	Dennis	Dennis	1	D	yes
	Write in the explanation PDF file where analysis is located	Dennis	Erik, Dennis	6	E	
	Pick the first three design flaws in order of severity	Erik	Erik, Dennis	4	C	
	Explain what design choices or errors lead to the design flaw	Erik	Erik, Dennis	8	B	
	Fix the flaw or explain extensively why it is not an error	Erik	Erik, Dennis	15	A	
As a developer, I want to extend my game to implement more features according to what our supervisor wants	Talk to the TA to obtain a new requirement for the game	Gijs	Gijs	0.5	C	yes
	Write a requirements document for the extension given by the TA	Rens	Gijs, Rens	2	D	
	Send the requirements document to the TA for evaluation	Rens	Gijs, Rens	0.5	F	
	Write tests for the requirements	Gijs	Gijs, Rens	4	B	
	Implement the requirements	Gijs	Gijs, Rens	8	A	
	Design a UML for the extension	Gijs	Gijs, Rens	2	E	
As a user, I want to be able to play the game without bugs	Fix all findBugs errors/warnings	Rens	Rens	2	B	yes
	Let the build fail when the above requirements (findbugs) are not met	Gijs	Gijs en Rens	1	C	yes

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	Write JUnit tests for at least 80% coverage (excluding GUI)	Erik	Erik, Gijs	15	A	
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