

## Change Log

We may make minor changes to the spec to address/clarify some outstanding issues. These may require minimal changes in your design/code, if at all. Students are strongly encouraged to check the change log regularly.

**Version 1: Released on 10 July 2020**

## Objectives

The assignment aims to give you more independent, self-directed practice with

- advanced data structures, especially graphs
- graph algorithms
- asymptotic runtime analysis

## Admin

|              |  |
|--------------|--|
| <b>Marks</b> | 3 marks for stage 1 (correctness)<br>5 marks for stage 2 (correctness)<br>2 marks for stage 3 (correctness)<br>1 marks for complexity analysis<br>1 mark for style |
|--------------|--|

---

Total: 12 marks

|            |  |
|------------|--|
| <b>Due</b> | 11:00:00am on <b>Monday</b> 3 August (week 10) |
|------------|--|

|             |   |
|-------------|---|
| <b>Late</b> | 2 marks (16.67%) off the ceiling per day late<br>(e.g. if you are 25 hours late, your maximum possible mark is 8) |
|-------------|---|

## Aim

Your task is to write a program `goNSW.c` for finding an optimal public transport connection that takes into account a given departure time and user preferences.

## Input

### Network

Your program should start by prompting the user to input a positive number  $n$  followed by  $n$  lines, each containing the name of a train station or bus/light rail stop. An example is:

```
prompt$ ./goNSW
Enter the total number of stops on the network: 5
Chinatown
Central
Kensington
UNSW
Wynyard
```

You may assume that:

- The input is syntactically correct.
- Names require no more than 31 characters and will not use any spaces.
- No stop name will be input more than once.

*Hint:*

To read a single line with a stop name you may use:

```
scanf("%s", stop); // stop is a character array (= string variable)
```

## Schedules

Next, your program should ask the user for the number  $m$  of busses, trains and light rail vehicles running during a day, followed by  $m$  schedules. Each schedule requires the number of stops,  $k \geq 2$ , followed by  $k \cdot 2$  lines of the form:

```
hhmm  
stop-name
```

meaning that passengers can get on or off at that time (hh – hour, mm – minute) at that stop. An example is:

```
Enter the number of schedules: 2  
Enter the number of stops: 5  
1640  
UNSW  
1645  
Kensington  
1705  
Central  
1708  
Chinatown  
1715  
Wynyard  
Enter the number of stops: 2  
1645  
UNSW  
1700  
Central
```

You may assume that:

- The input is syntactically correct: 4 digits, then a new line with the name of a stop.
- All times are valid and range from 0000 to 2359.
- Stops are input in the right (temporal) order.
- There are no overnight connections: Each bus, light rail or train will reach its final stop before midnight.
- Only valid stops that have been input before will be used.

## Queries

After reading the transportation network, your program should prompt the user to search for a connection:

```
From: UNSW  
To: Wynyard  
Depart at: 1630
```

Again you may assume that the input is correct:

- Only stops that have been entered before are used and a valid time is given.
- The two stops will not be the same.

If the user inputs "done," then your program should terminate:

```
From: done  
Thank you for using goNSW.  
prompt$
```

## Stage 1 (3 marks)

For stage 1, you should demonstrate that you can read the input and generate a suitable data structure.

For this stage, all test cases will only use queries (From, To, DepartAt) for which

- there is only one bus, train or light rail service connecting From and To ; and
- this is guaranteed to depart on, or after, the requested time, DepartAt .

Hence, all you need to do for this stage is find and output this direct connection, including all stops along the way and the arrival/departure times. Here is an example to show the desired behaviour of your program for a stage 1 test:

```
prompt$ ./goNSW  
Enter the total number of stops on the network: 7  
Wynyard  
QVB  
Central  
Kensington  
UNSW  
Glebe  
Broadway  
Enter the number of schedules: 2  
Enter the number of stops: 5  
0945  
Wynyard  
0950  
QVB  
1000  
Central  
1022  
Kensington  
1027  
UNSW  
Enter the number of stops: 2  
1459  
Broadway  
1518  
Glebe  
  
From: Broadway  
To: Glebe  
Depart at: 0950  
  
1459 Broadway  
1518 Glebe  
  
From: QVB
```

To: **Kensington**  
 Depart at: **0950**

0950 QVB  
 1000 Central  
 1022 Kensington

From: **done**  
 Thank you for using goNSW.  
 prompt\$

## Stage 2 (5 marks)

For stage 2, you should extend your program for stage 1 such that it always finds, and outputs, a connection between From and To that

- departs on, or after, the requested time `DepartAt` ; **and**
- arrives as early as possible.

You should assume that:

- Changing takes no time: Passengers arriving at a stop can get onto any other train, bus or light rail service that leaves that stop at the same time or later.
- In all test scenarios there will be at most one connection that satisfies all requirements.

If there is no connection, the output should be:

No connection found.

Here is an example to show the desired behaviour and output of your program for a stage 2 test:

```
prompt$ ./goNSW
Enter the total number of stops on the network: 5
Central
Eastwood
Redfern
Strathfield
Wynyard
Enter the number of schedules: 2
Enter the number of stops: 4
0915
Eastwood
0935
Strathfield
1002
Redfern
1017
Wynyard
Enter the number of stops: 3
1005
Redfern
1010
Central
1015
Wynyard

From: Eastwood
To: Wynyard
Depart at: 0910
```

```
0915 Eastwood
0935 Strathfield
1002 Redfern
Change at Redfern
1005 Redfern
1010 Central
1015 Wynyard
```

```
From: Eastwood
To: Redfern
Depart at: 0920
```

No connection found.

```
From: done
Thank you for using goNSW.
```

## Stage 3 (2 marks)

For stage 3, you should extend your program for stage 2 such that:

*If there are two or more valid connections with the same earliest arrival time, choose the one with the **latest** departure time.*

Here is an example to show the desired behaviour and output of your program for a stage 3 test:

```
prompt$ ./goNSW
Enter the total number of stops on the network: 5
Chinatown
Central
Kensington
UNSW
Wynyard
Enter the number of schedules: 2
Enter the number of stops: 5
1640
UNSW
1645
Kensington
1705
Central
1708
Chinatown
1715
Wynyard
Enter the number of stops: 2
1645
UNSW
1700
Central

From: UNSW
To: Wynyard
Depart at: 1630

1645 UNSW
1700 Central
Change at Central
1705 Central
```

1708 Chinatown  
1715 Wynyard

From: **done**  
Thank you for using goNSW.

## Complexity Analysis (1 mark)

Your program should include a time complexity analysis for the worst-case asymptotic running time of your program, in Big-Oh notation, depending on the size of the input:

1. the number of stops,  $n$
2. the number of schedules,  $m$
3. the maximum number  $k$  of stops on a single train, bus or light rail line.

## Hints

If you find any of the following ADTs from the lectures useful, then you can, and indeed are encouraged to, use them with your program:

- linked list ADT : `list.h`, `list.c`
- stack ADT : `stack.h`, `stack.c`
- queue ADT : `queue.h`, `queue.c`
- priority queue ADT : `PQueue.h`, `PQueue.c`
- graph ADT : `Graph.h`, `Graph.c`
- weighted graph ADT : `WGraph.h`, `WGraph.c`

**You are free to modify any of the six ADTs for the purpose of the assignment (*but without changing the file names*).** If your program is using one or more of these ADTs, you should submit both the header and implementation file, even if you have not changed them.

Your main program file `goNSW.c` should start with a comment: `/* ... */` that contains the time complexity of your program in Big-Oh notation, together with a short explanation.

## Testing

*We have created a script that can automatically test your program. To run this test you can execute the `dryrun` program that corresponds to this assignment. It expects to find, in the current directory, the program `goNSW.c` and any of the admissible ADTs (`Graph`, `WGraph`, `stack`, `queue`, `PQueue`, `list`) that your program is using, even if you use them unchanged. You can use `dryrun` as follows:*

```
prompt$ 9024 dryrun goNSW
```

*Please note: Passing `dryrun` does not guarantee that your program is correct. You should thoroughly test your program with your own test cases.*

## Submit

For this project you will need to submit a file named `goNSW.c` and, optionally, any of the ADTs named `Graph`, `WGraph`, `stack`, `queue`, `PQueue`, `list` that your program is using, even if you have not changed them. You can either submit through WebCMS3 or use a command line. For example, if your program uses the `Graph` ADT and the `queue` ADT, then you should submit:

```
prompt$ give cs9024 assn goNSW.c Graph.h Graph.c queue.h queue.c
```

Do not forget to add the time complexity to your main source code file `goNSW.c`.

You can submit as many times as you like — later submissions will overwrite earlier ones. You can check that your submission has been received on WebCMS3 or by using the following command:

```
prompt$ 9024 classrun -check assn
```

## Marking

This project will be marked on functionality in the first instance, so it is very important that the output of your program be **exactly** correct as shown in the examples above. Submissions which score very low on the automarking will be looked at by a human and may receive a few marks, provided the code is well-structured and commented.

Programs that generate compilation errors will receive a very low mark, no matter what other virtues they may have. In general, a program that attempts a substantial part of the job and does that part correctly will receive more marks than one attempting to do the entire job but with many errors.

Style considerations include:

- Readability
- Structured programming
- Good commenting

## Plagiarism

Group submissions will not be allowed. Your program must be entirely your own work. Plagiarism detection software will be used to compare all submissions pairwise (including submissions for similar projects in previous years, if applicable) and serious penalties will be applied, including an entry on UNSW's plagiarism register.

- ***Do not copy ideas or code from others***
- ***Do not use a publicly accessible repository or allow anyone to see your code, not even after the deadline***

Please refer to the on-line sources to help you understand what plagiarism is and how it is dealt with at UNSW:

- [Plagiarism and Academic Integrity](#)
- [UNSW Plagiarism Policy Statement](#)
- [UNSW Plagiarism Procedure](#)

## Help

See [FAQ](#) for some additional hints.

## Finally ...

Have fun! Michael

Reproducing, publishing, posting, distributing or translating this assignment is an infringement of copyright and will be referred to UNSW Conduct and Integrity for action.