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# Pattern Analysis & Machine Intelligence Praktikum: MLPR-SS21

Week 09: Adversarial Training



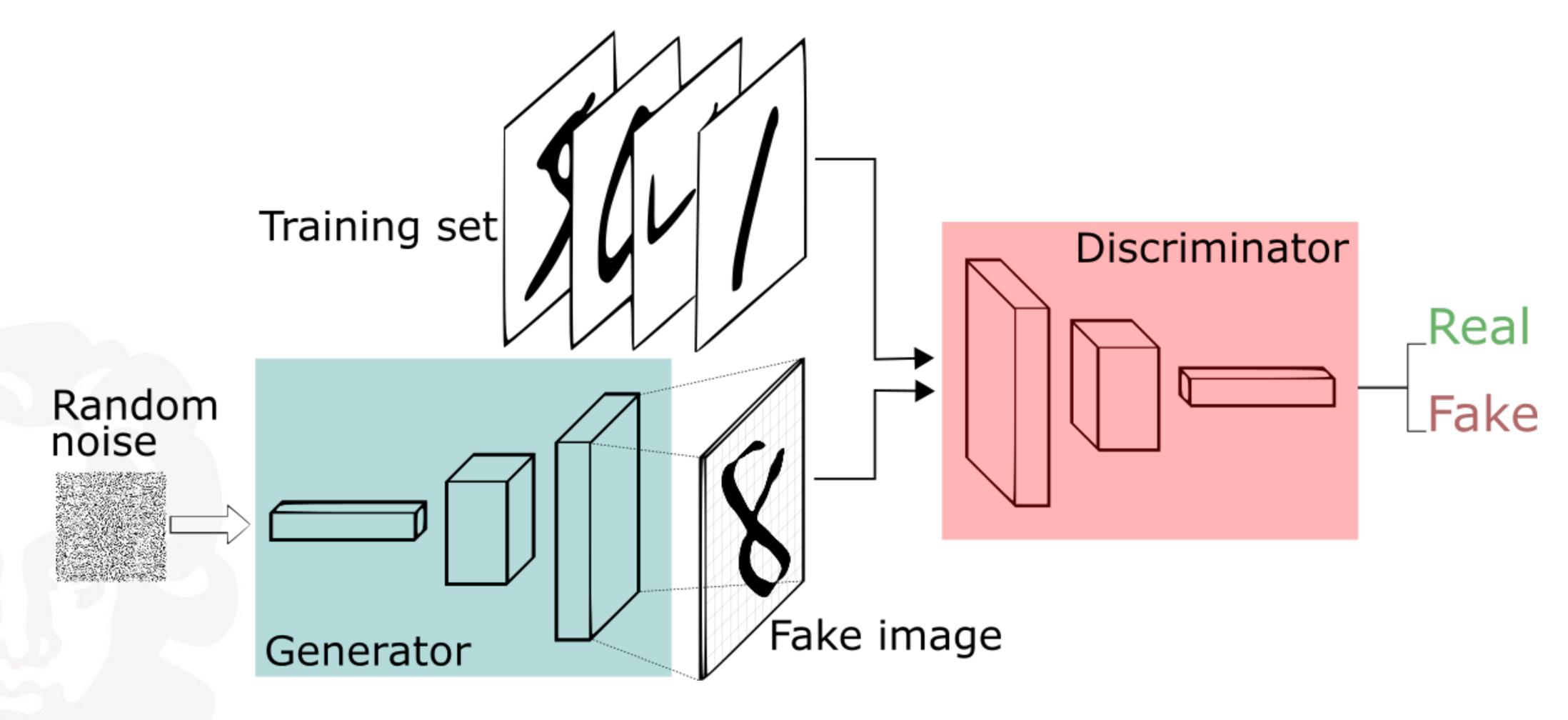
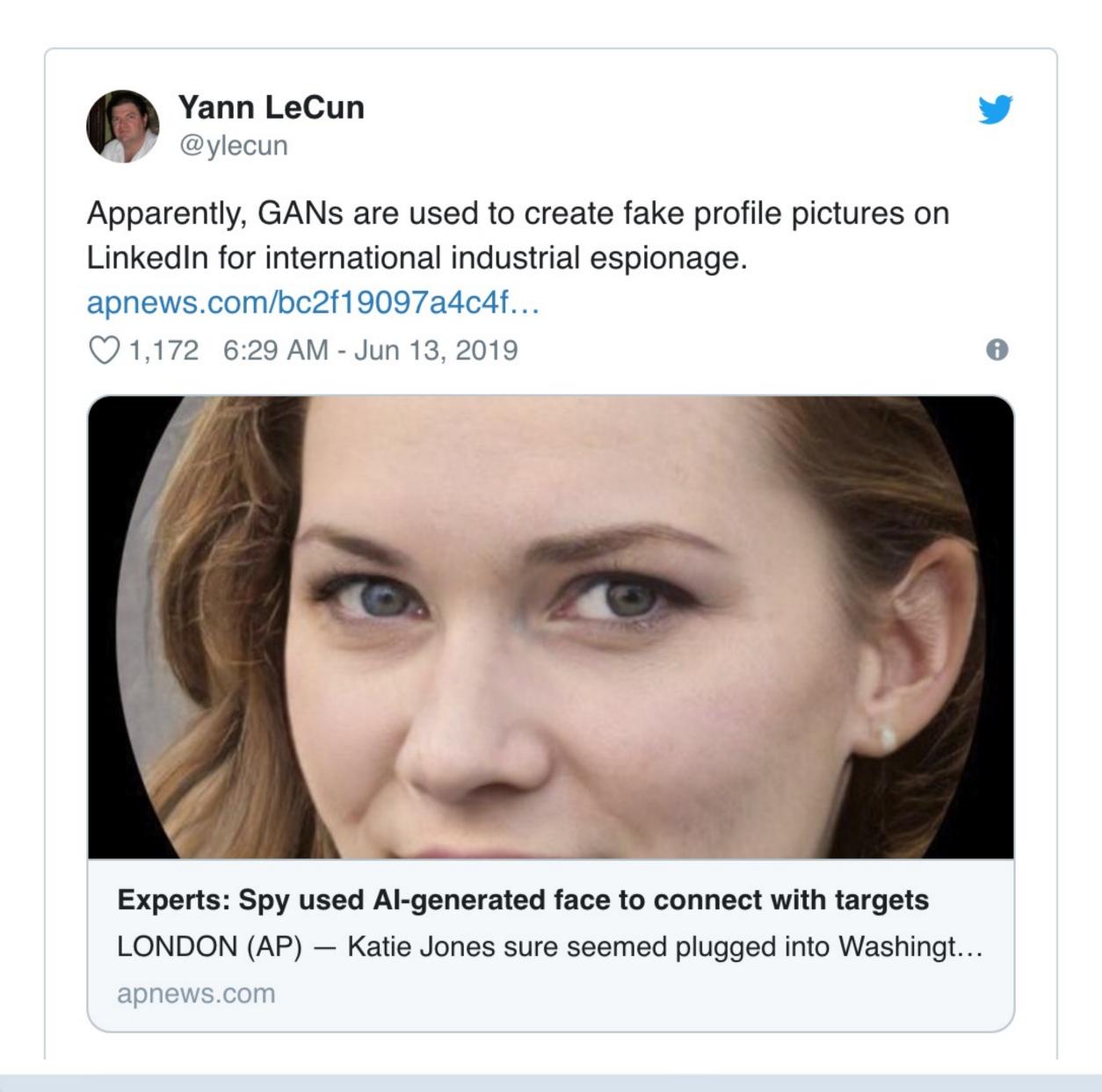


Image taken from: https://skymind.ai/images/wiki/GANs.png

## We have already seen VAEs, why should we look at GANs?





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All images created by BigGAN lmage taken from: https://cdn-images-1.medium.com/max/2600/1\*Yw2KxjmIkj8yqS-ykLCQCQ.png

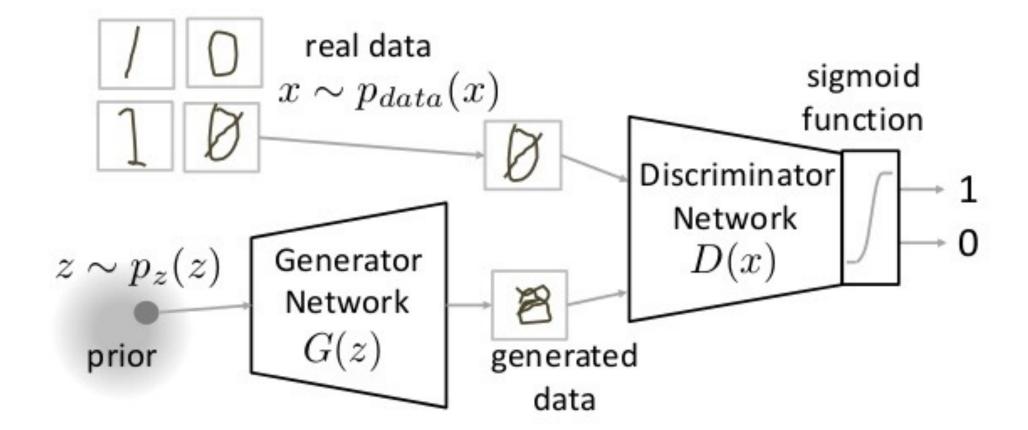
# How do GANs work? Alternating training



#### Generative Adversarial Networks

$$\min_{G} \max_{D} V(D,G)$$

$$V(D,G) = \mathbb{E}_{x \sim p_{data}(x)}[\log D(x)] + \mathbb{E}_{z \sim p_z(z)}[\log(1 - D(G(z)))]$$



**Algorithm 1** Minibatch stochastic gradient descent training of generative adversarial nets. The number of steps to apply to the discriminator, k, is a hyperparameter. We used k = 1, the least expensive option, in our experiments.

for number of training iterations do

for k steps do

- Sample minibatch of m noise samples  $\{z^{(1)}, \ldots, z^{(m)}\}$  from noise prior  $p_g(z)$ .
- Sample minibatch of m examples  $\{x^{(1)}, \dots, x^{(m)}\}$  from data generating distribution  $p_{\text{data}}(x)$ .
- Update the discriminator by ascending its stochastic gradient:

$$\nabla_{\theta_d} \frac{1}{m} \sum_{i=1}^m \left[ \log D\left(\boldsymbol{x}^{(i)}\right) + \log\left(1 - D\left(G\left(\boldsymbol{z}^{(i)}\right)\right)\right) \right].$$

#### end for

- Sample minibatch of m noise samples  $\{z^{(1)}, \ldots, z^{(m)}\}$  from noise prior  $p_q(z)$ .
- Update the generator by descending its stochastic gradient:

$$\nabla_{\theta_g} \frac{1}{m} \sum_{i=1}^{m} \log \left( 1 - D\left(G\left(\boldsymbol{z}^{(i)}\right)\right) \right).$$

#### end for

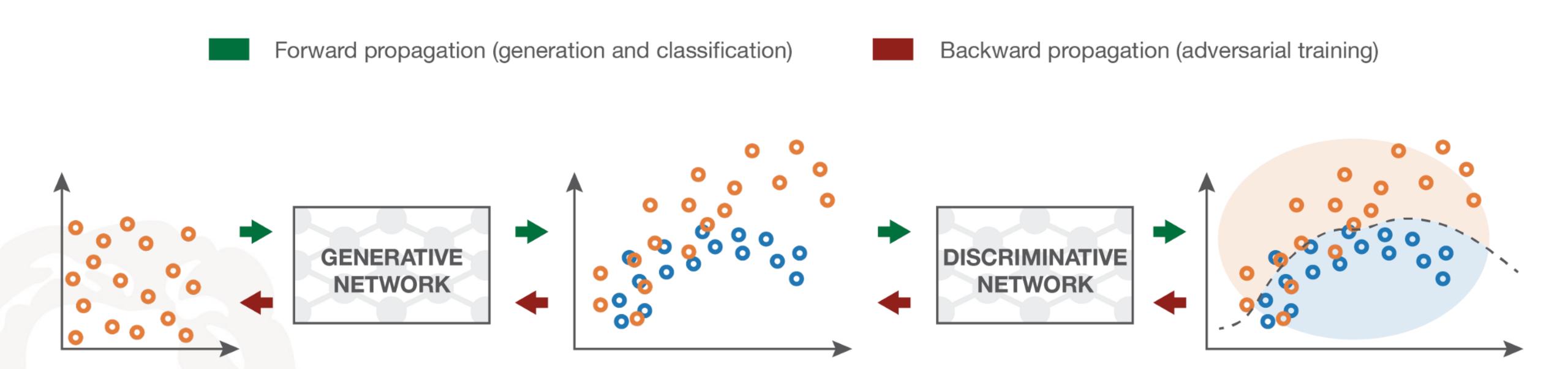
The gradient-based updates can use any standard gradient-based learning rule. We used momentum in our experiments.

Taken from: https://image.slidesharecdn.com/generativeadversarialnetworks-161121164827/95/generative-adversarial-networks-11-638.jpg?cb=1480242452

From original 2014 NeurIPS paper by Goodfellow et. Al. https://arxiv.org/pdf/1406.2661.pdf

# How do GANs work? Alternating training





Input random variables.

The generative network is trained to **maximise** the final classification error.

The generated distribution and the true distribution are not compared directly.

The discriminative network is trained to **minimise** the final classification error.

The classification error is the basis metric for the training of both networks.

Taken from: https://towardsdatascience.com/understanding-generative-adversarial-networks-gans-cd6e4651a29

#### Variants of GANs



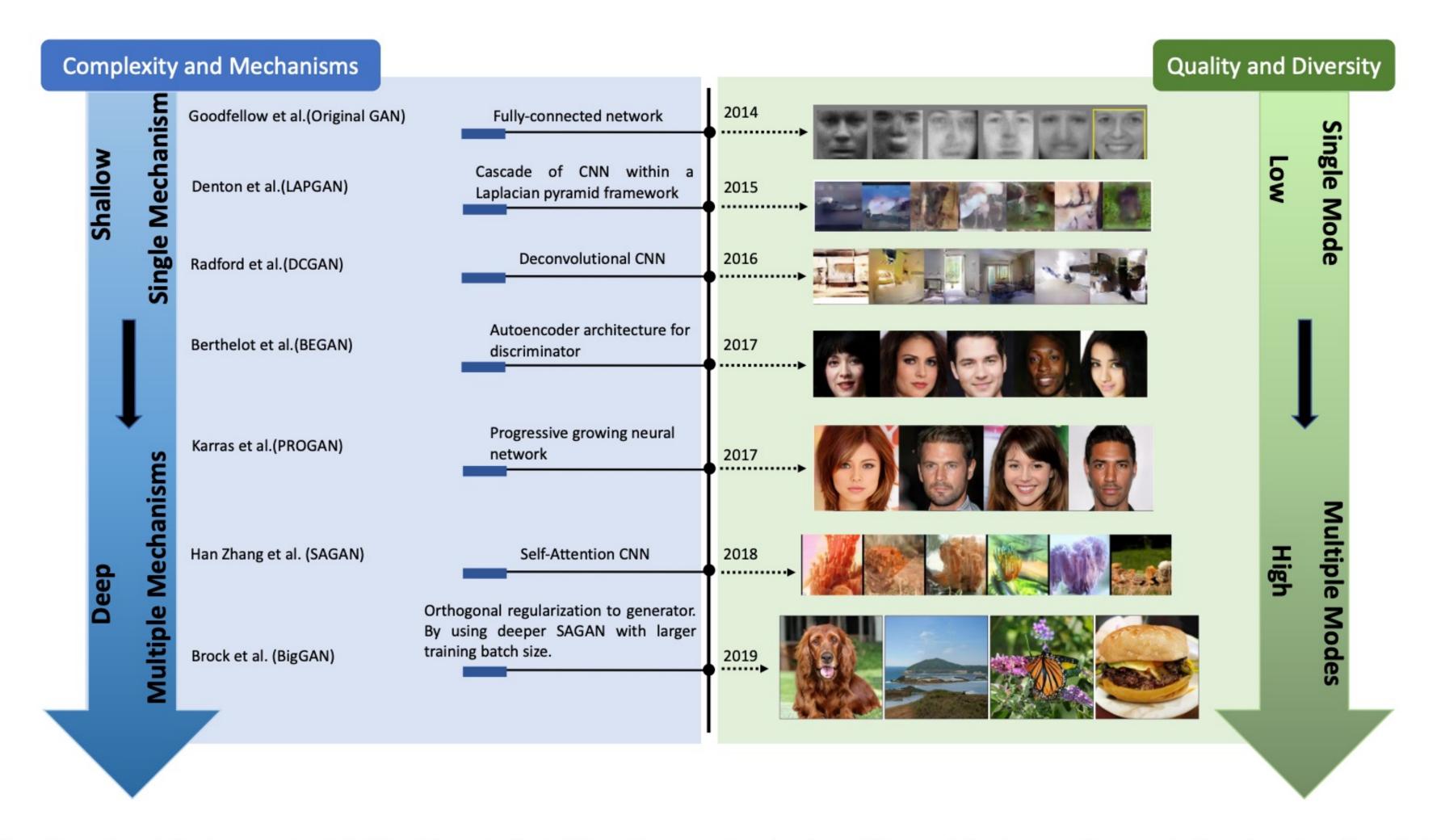


Fig. 2. Timeline of architecture-variant GANs. Complexity in blue stream refers to size of the architecture and computational cost such as batch size. Mechanisms refer to the number of types of models used in the architecture (e.g., BEGAN uses an autoencoder architecture for its discriminator while a deconvolutional neural network is used for the generator. In this case, two mechanisms are used).

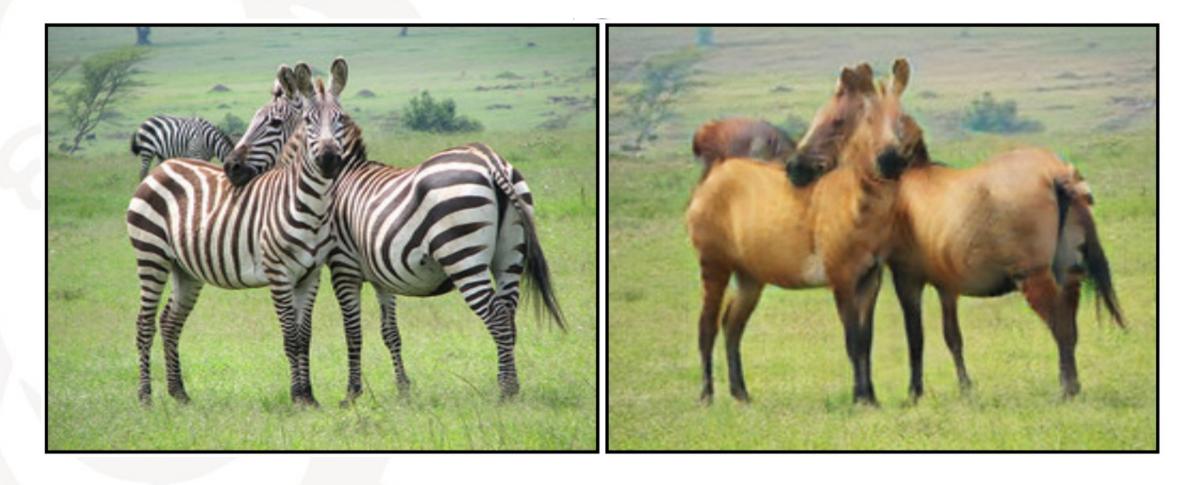
Taken from Wang et. al 2019 "Generative Adversarial Networks: A Survey and Taxonomy": https://arxiv.org/pdf/1906.01529.pdf

## GAN examples

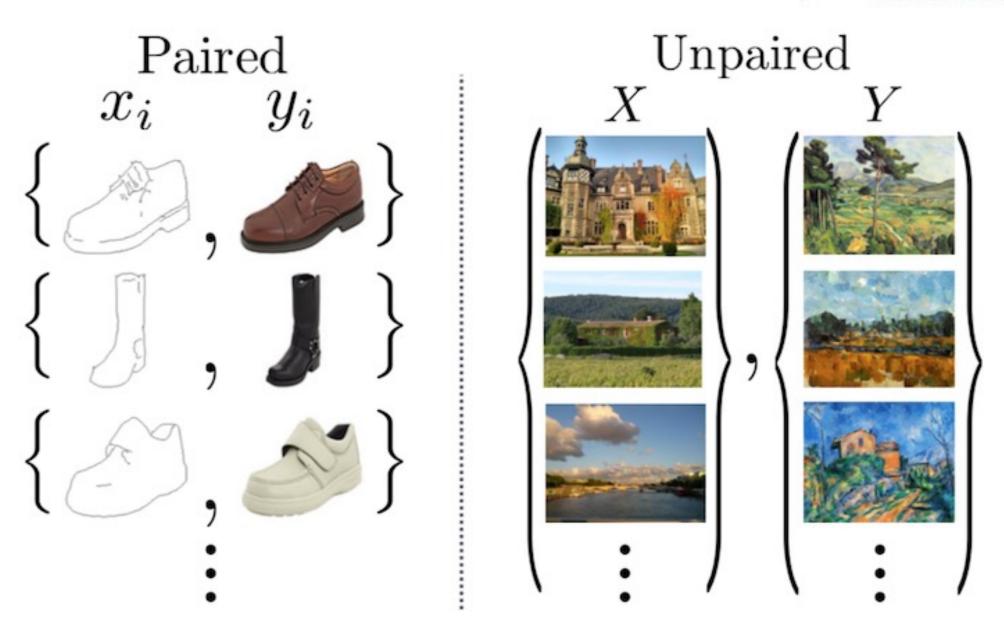




Taken from: https://medium.com/datadriveninvestor/ 432-000-painting-by-ai-sold-at-christies-my-thoughts-4a33cd94f782



Taken from: https://cdn-images-1.medium.com/max/1600/1\*5DG4hHjxAyWTfV1J3mRH\_A.png



Taken from: https://cdn-images-1.medium.com/max/1200/1\*oZsw1JaGkKPxWKKvVUWlyg.png



Taken from: https://machinelearningmastery.com/what-are-generative-adversarial-networks-gans/

#### Mode Collapse in GANs



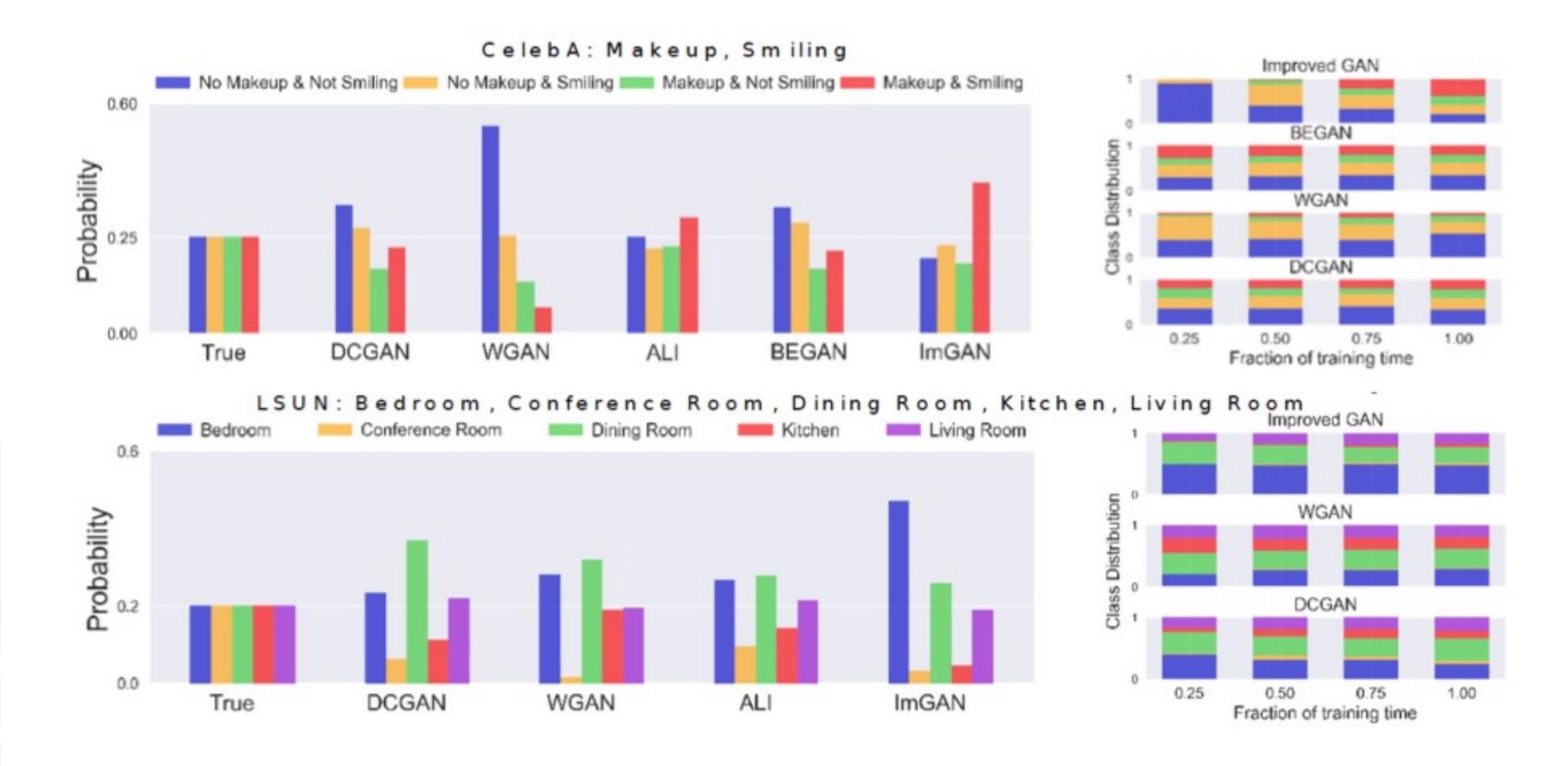


Figure 18: Illustration of mode collapse in GANs trained on select subsets of CelebA and LSUN datasets using the technique in [42]. Left panel shows the relative distribution of modes in samples drawn from the GANs, and compares is to the true data distribution (leftmost

#### VAE GAN hybrids: beyond pixel similarities



- If GANs seem to generate prettier examples, does that mean they are practically superior to VAEs? No → mode collapse
- If mode collapse is not a severe issue in VAEs, does that mean they are practically superior to GANs? No → human perceived generated quality
- The key really lies in the metric which is used to measure our unsupervised goal. Recall that in VAEs we typically use a reconstruction loss, whereas the loss in GANs could be seen as more perceptual (only judging fake vs. real independent of precise pixel values)

→ There is several works advancing VAEs and GANs through combination of adversarial training with variational inference!

#### **VAE-GAN**



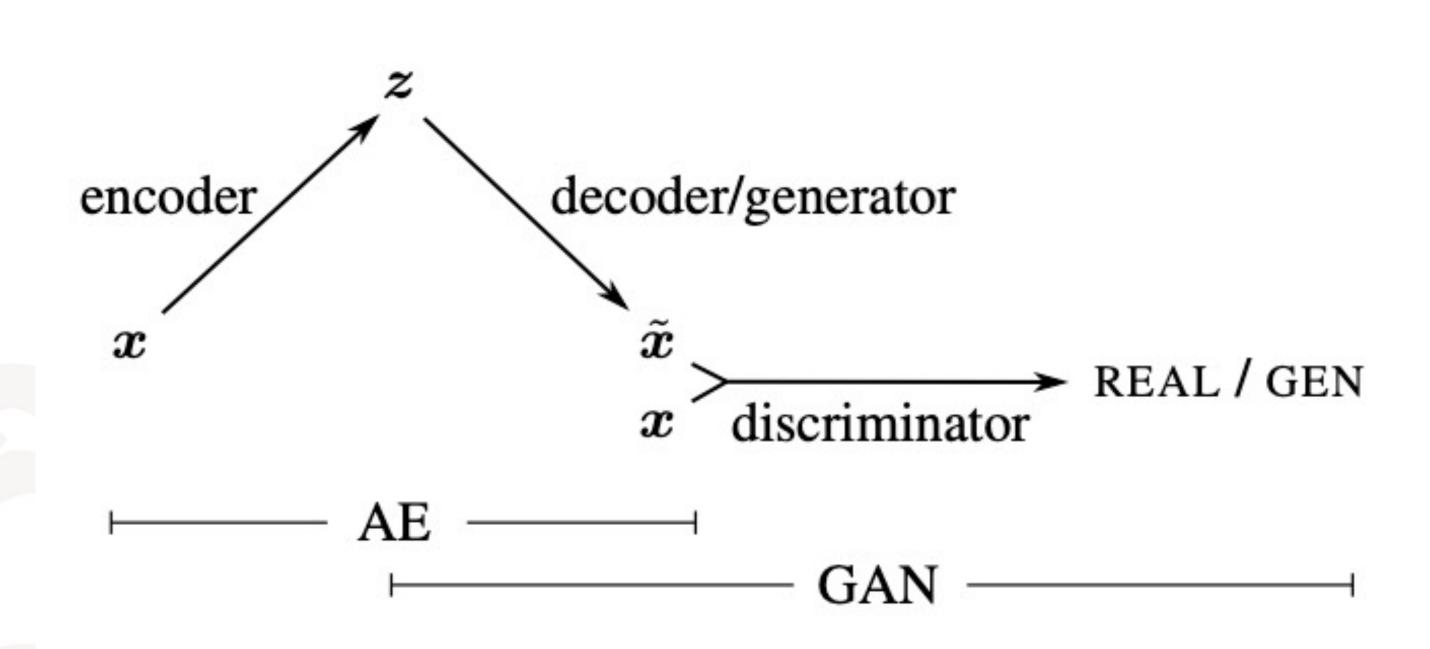


Figure 1. Overview of our network. We combine a VAE with a GAN by collapsing the decoder and the generator into one.

$$\mathcal{L}_{ ext{VAE}} = -\mathbb{E}_{q(oldsymbol{z} | oldsymbol{x})} \left[ \log rac{p(oldsymbol{x} | oldsymbol{z}) p(oldsymbol{z})}{q(oldsymbol{z} | oldsymbol{x})} 
ight] = \mathcal{L}_{ ext{llike}}^{ ext{pixel}} + \mathcal{L}_{ ext{prior}}$$

$$\mathcal{L}_{GAN} = \log(\mathrm{Dis}(\boldsymbol{x})) + \log(1 - \mathrm{Dis}(\mathrm{Gen}(\boldsymbol{z})))$$
,



$$\mathcal{L}_{ ext{llike}}^{ ext{Dis}_l} = -\mathbb{E}_{q(oldsymbol{z}|oldsymbol{x})} \left[ \log p( ext{Dis}_l(oldsymbol{x})|oldsymbol{z}) 
ight]$$

$$\mathcal{L} = \mathcal{L}_{\text{prior}} + \mathcal{L}_{\text{llike}}^{\text{Dis}_l} + \mathcal{L}_{\text{GAN}}$$

Figure & equations from "Autoencoding beyond pixels using a learned similarity metric", Larsen et al, ICML 2016

## IntroVAE: introspection for adversarial training



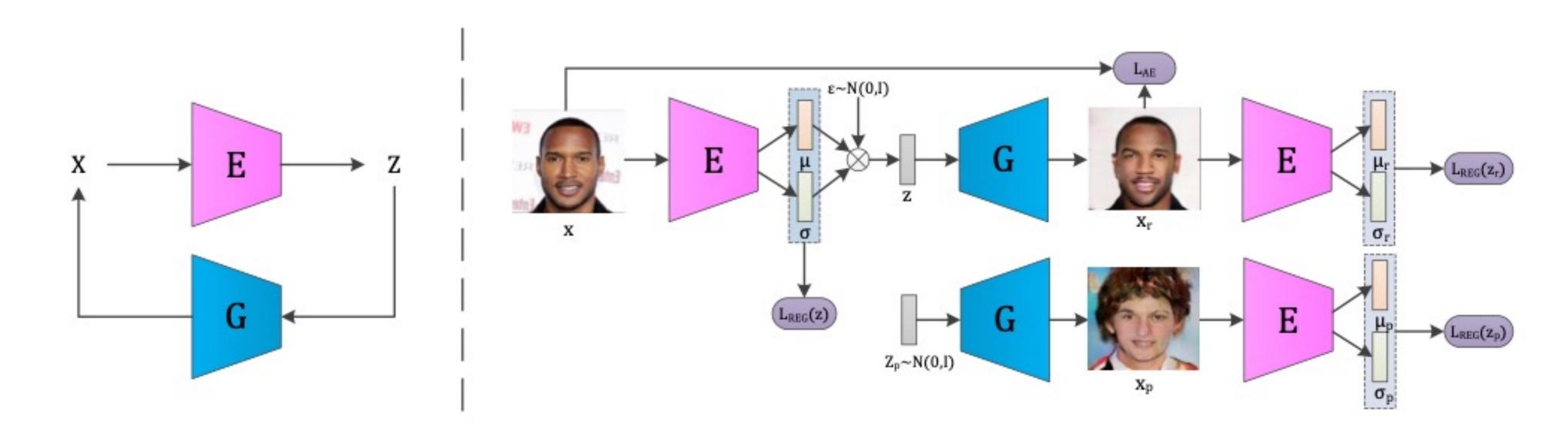


Figure 2: The architecture and training flow of IntroVAE. The left part shows that the model consists of two components, the inference model E and the generator G, in a circulation loop. The right part is the unrolled training flow of the proposed method.

$$L_E = L_{REG}(z) + \alpha \sum_{s=r,p} [m - L_{REG}(z_s)]^+ + \beta L_{AE}(x, x_r)$$
 
$$L_G = \alpha \sum_{s=r,p} L_{REG}(Enc(x_s)) + \beta L_{AE}(x, x_r)$$

Figure & equations from "IntroVAE: Introspective Variational Auto-Encoders for Photographic Image Synthesis", Huang et al, NeurIPS 2018



- There unfortunately is no present answer to this question and it depends heavily on the application context
- In a recent paper, 27 metrics have been summarized and commented:
   "Pros and Cons of GAN Evaluation Measures", Ali Borji, Computer Vision and Image Understanding, Volume 179, Pages 51-64, 2019

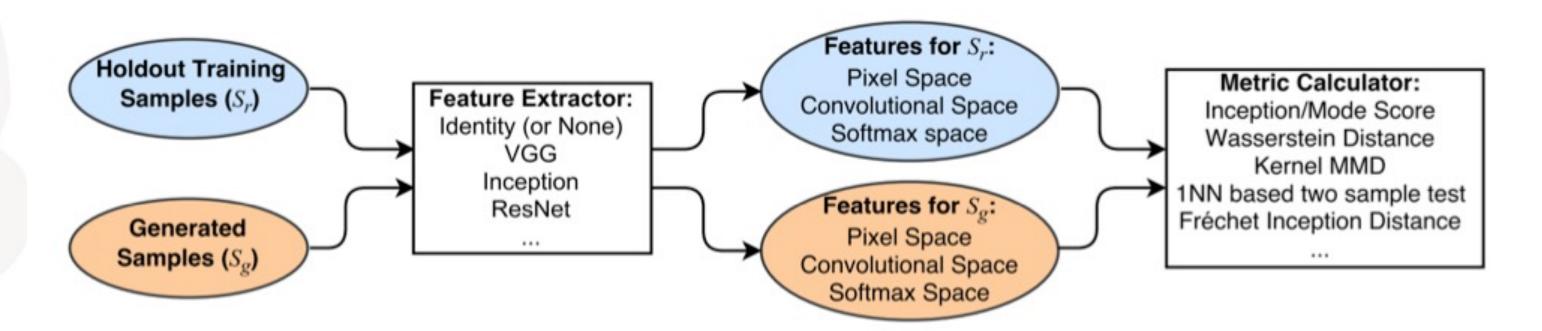


Figure 1: A schematic layout of the typical approach for sample based GAN evaluation.  $S_r$  and  $S_q$  represent real and generated samples, respectively. Figure from [26].

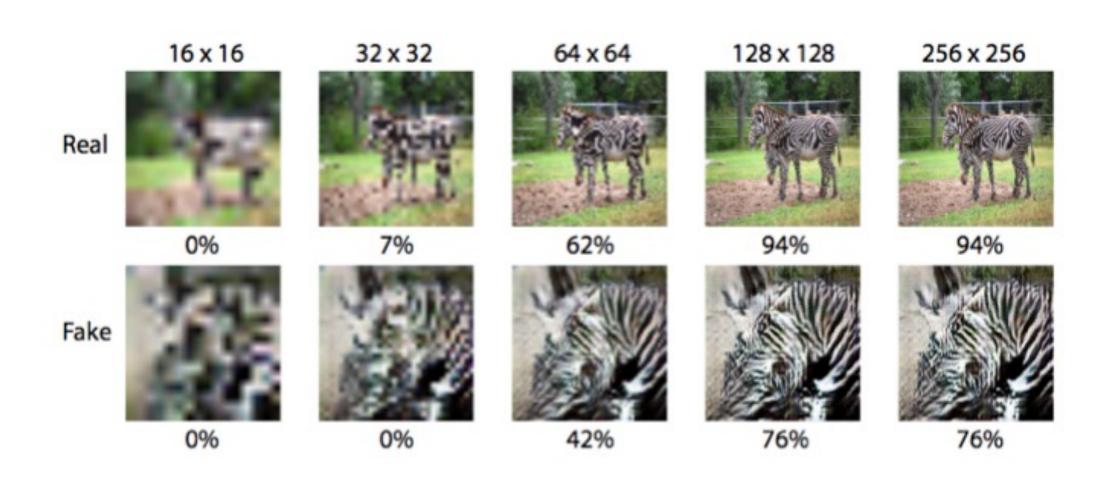


- Let's take a look at the formulated desiderata, as formulated by Borji:
  - 1. favor models that generate high fidelity samples (i.e. ability to distinguish generated samples from real ones; discriminability),
  - 2. favor models that generate diverse samples (and thus is sensitive to over-fitting, mode collapse and mode drop, and can undermine trivial models such as the memory GAN),
  - 3. favor models with disentangled latent spaces as well as space continuity (a.k.a controllable sampling),
  - 4. have well-defined bounds (lower, upper, and chance),
  - 5. be sensitive to image distortions and transformations. GANs are often applied to image datasets where certain transformations to the input do not change semantic meanings. Thus, an ideal measure should be invariant to such transformations. For instance, score of a generator trained on CelebA face dataset should not change much if its generated faces are shifted by a few pixels or rotated by a small angle.
  - 6. agree with human perceptual judgments and human rankings of models, and
  - 7. have low sample and computational complexity.



Let's take a look at the 2 most popular metrics, as summarized by Borji:

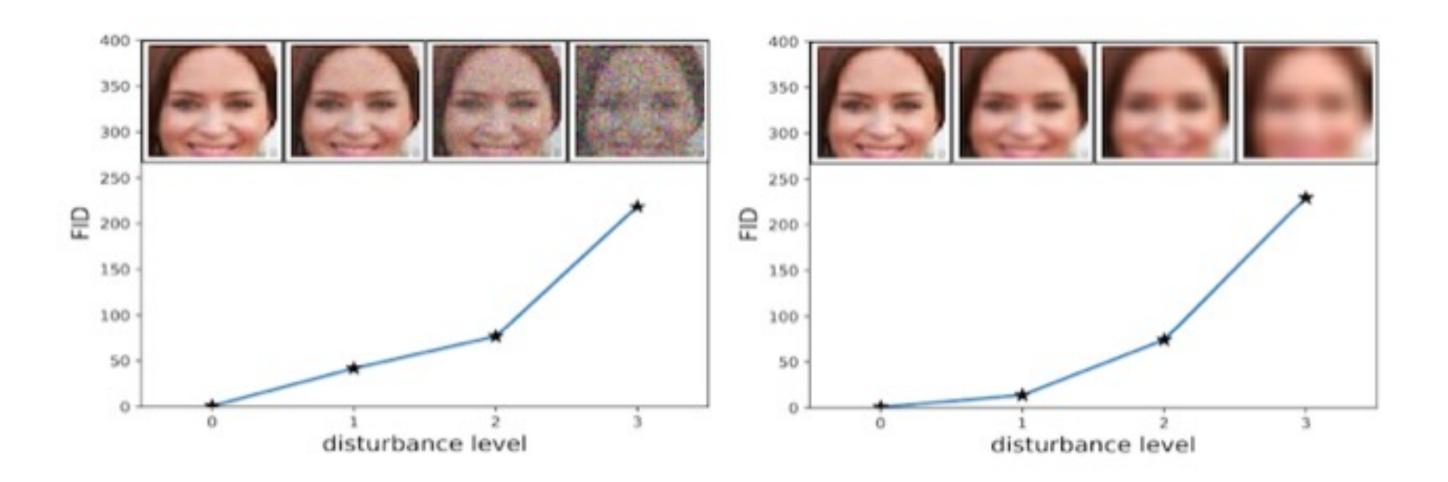
Inception Score (IS). Proposed by Salimans et al. [3], it is perhaps the most widely adopted score for GAN evaluation (e.g. in [67]). It uses a pre-trained neural network (the Inception Net [68] trained on the ImageNet [69]) to capture the desirable properties of generated samples: highly classifiable and diverse with respect to class labels. It measures the average KL divergence between the conditional label distribution  $p(y|\mathbf{x})$  of samples (expected to have low entropy for easily classifiable samples; better sample quality) and the marginal distribution p(y) obtained from all the samples (expected to have high entropy if all classes are equally represented in the set of samples; high diversity). It favors low entropy of  $p(y|\mathbf{x})$  but a large entropy of p(y).





Let's take a look at the 2 most popular metrics, as summarized by Borji:

Fréchet Inception Distance (FID). Introduced by Heusel et al. [37], FID embeds a set of generated samples into a feature space given by a specific layer of Inception Net (or any CNN). Viewing the embedding layer as a continuous multivariate Gaussian, the mean and covariance are estimated for both the generated data and the real data. The Fréchet distance between these two Gaussians (a.k.a Wasserstein-2 distance) is then used to quantify the quality of generated samples, i.e.,





- What is the best measure, according to Borji?
  - (a) only two measures are designed to explicitly address overfitting,
  - (b) the majority of the measures do not consider disentangled representations,
  - (c) few measures have both lower and upper bounds,
  - (d) the agreement between the measures and human perceptual judgments is less clear,
  - (e) several highly regarded measures have high sample and computational efficiencies, and
  - (f) the sensitivity of measures to image distortions is less explored.

> "Seeking appropriate measures for evaluation continues to be an important open problem"