Pattern Analysis & Machine Intelligence Praktikum: MLPR-SS21

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Week 5: Introduction to software frameworks - PyTorch

1 Some Deep Learning software requirements

- 2 PyTorch
- TensorFlow

GPU acceleration

DL software equirements

- N-dimensional matrices/tensors with common operations & convenient slicing
- Ability to group mathematical functions into more abstract building blocks (like layers, nets)
- Definition of complicated execution sequences of more than two building blocks (think of RNNs)
- A set of common training algorithms with parameter choices & sensible defaults
- Access to databases that are common in the machine learning domain

DL software requirements

- Compatibility with fundamental backends such as BLAS or GPU SDKs
- Seamless GPU & multi-GPU support (abstract away transfers & synchronization)
- Potential to distribute data & networks to multiple machines (or cloud)
- A "model-zoo", i.e. pre-trained models
- Target common Operating Systems
- Be installable & usable for non-experts
- Little computational & memory overhead through interfaces to e.g.
 Python



Tensor computation library
Express in Python (or Lua)
Underlying implementation: C, CUDA



Created by: Facebook Al

Initial beta release: January 2017

Latest stable release: PyTorch 1.8, March 2021 (1.0 autumn 2018)

License: Open source - BSD-3

Addition to Torch version 7 (2012: same C backend + Lua & JIT, still

maintained at http://torch.ch/)

Website: https://pytorch.org/

Git: https://github.com/pytorch/pytorch



KEY FEATURES & CAPABILITIES

Hybrid Front-End

A new hybrid front-end seamlessly transitions between eager mode and graph mode to provide both flexibility and speed.

Distributed Training

Scalable distributed training and performance optimization in research and production is enabled by the torch.distributed backend.

Python-First

Deep integration into Python allows popular libraries and packages to be used for easily writing neural network layers in Python.

Tools & Libraries

A rich ecosystem of tools and libraries extends PyTorch and supports development in computer vision, NLP and more.

See all Features >

https://pytorch.org/features

A summary of core features:

- GPU-ready Tensor library: if you use numpy, you have used Tensors.
- Dynamic Neural Networks: Tape based Autograd unique way of building neural networks: using and replaying a tape recorder.
- Python first
- Auto-Differentiation
- Fast and Lean At the core, CPU and GPU Tensor and Neural Network backends (TH, THC, THNN, THCUNN) are written as independent libraries with a C99 API. They are mature and have been tested for years.
- Extensions without pain You can write new neural network layers in Python using the torch API.
- Torchvision datasets and utility for computer vision.
- Mobile: (experimental) mobile support as of October 2019



PyTorch - tutorials

Before going on, let's look at the Getting Started PyTorch for Numpy users blitz and the autograd tutorial: https://pytorch.org/tutorials/index.html



PyTorch -Sequential example

```
import torch
matrix1 = torch.Tensor(3,3)
matrix2 = torch.Tensor(3,3)
product = torch.matmul(matrix1,matrix2)
print(product)
```

Neural Network

```
from torch import nn as nn
class Model(nn.Module):
    def __init__(self):
        super(Model, self).__init__()
        self.net = nn.Sequential(nn.Linear(2,2), nn.Linear(2,2))
    def forward(self, x):
        x = self.net(x)
        return x

model = Model()
result = model(torch.rand(2))
print(result)
```



PyTorch - (dynamically) defining forward

```
from torch import nn as nn
import torch.nn.functional as F
class Model(nn.Module):
       def init (self):
                super(Model, self).__init__()
                self.input_size = 28*28
                self.conv1 = nn.Conv2d(1, 32, 5)
                self.mp1 = nn.MaxPool2d(2, 2)
                self.conv2 = nn.Conv2d(32, 64, 5)
                self.mp2 = nn.MaxPool2d(2,2)
                self.fc = nn.Linear(64*4*4, 10)
       def forward(self, x):
                x = self.mp1(F.relu(self.conv1(x)))
                x = self.mp2(F.relu(self.conv2(x)))
                x = x.view(-1, 64*4*4)
                x = self.fc1(x)
                return x
model = Model()
result = model(torch.rand(1.1.28.28))
print(result)
```



PyTorch - Training the network with mini-batch SGD

```
epochs = 5
criterion = nn.CrossEntropyLoss()
optimizer = torch.optim.SGD(model.parameters(), lr = 0.01)
model = Model()
for e in range(epochs):
        for i, (inp, target) in enumerate(train loader):
                output = model(inp)
                loss = criterion(output, target)
                optimizer.zero_grad()
                loss.backward()
                optimizer.step()
        # cross-validation, testing etc.
```

PyTorch - tutorials

• Large community, many official tutorials, blogs and GitHub.

Getting Started Deep Learning with PyTorch: A 60 Minute Blitz	Text
Learning PyTorch with Examples Transfer Learning Tutorial Deploying a Seq2Seq Model with the Hybrid Frontend Saving and Loading Models What is torch on really?	Chatbot Tutorial Generating Names with a Character-Level RNN Classifying Names with a Character-Level RNN Deep Learning for NLP with Pytorch Translation with a Sequence to Sequence Network and Attention
TorchVision 0.3 Object Detection Finetuning Tutorial Finetuning Torchvision Models Spatial Transformer Networks Tutorial	Generative DCGAN Tutorial
Neural Transfer Using PyTorch Adversarial Example Generation Transfering a Model from PyTorch to Caffe2 and Mobile using ONNX	Reinforcement Learning Reinforcement Learning (DQN) Tutorial

https://pytorch.org/tutorials/index.html

PyTorch - internals

Concepts

Tensor/Storage/Strides
Layout/Device/Dtype
Autograd

Mechanics

Operator call stack
Tools for writing kernels
Legacy code
Efficient workflow

Image taken from blog-post with slides: http://blog.ezyang.com/2019/05/pytorch-internals/



TensorFlow is an open source software library for numerical computation using data flow graphs. Nodes in the graph represent mathematical operations, while the graph edges represent the multidimensional data arrays (tensors) communicated between them. The flexible architecture allows you to deploy computation to one or more CPUs or GPUs in a desktop, server, or mobile device with a single API



Numerical computation library Express in Python, JavaScript, Swift Underlying implementation: C++, CUDA



Created by: Google Brain

Initial beta release: November 2015

Latest stable release: TF 2.5, May 2021 (2.0 October 2019)

License: Open source - Apache 2.0

Spiritual successor to Theano (2010) (discontinued 11/17)

Website: https://www.tensorflow.org/

Git: https://github.com/tensorflow/tensorflow



TensorFlow - Features



Easy model building

Build and train ML models easily using intuitive high-level APIs like Keras with eager execution, which makes for immediate model iteration and easy debugging.



Robust ML production anywhere

Easily train and deploy models in the cloud, on-prem, in the browser, or on-device no matter what language you use.



Powerful experimentation for research

A simple and flexible architecture to take new ideas from concept to code, to stateof-the-art models, and to publication faster.

from: https://www.tensorflow.org/



TensorFlow - Features

A summary of core features:

- Data Flow Graphs: describe mathematical computation with a directed graph of nodes & edges
- Deep Flexibility: if you can express your computation as a data flow graph, you can use TensorFlow
- True Portability: TensorFlow runs on CPUs or GPUs, and on desktop, server, or mobile computing platforms
- Auto-Differentiation
- Maximize Performance: Support for threads, queues & asynchronous computation. Freely assign compute elements to different devices
- Estimators: Has pre-defined set of commonly used estimators.



TensorFlow - Graph optimization

```
import tensorflow as tf
sess = tf.Session()
matrix1 = tf.constant([[3.],[3.]])
matrix2 = tf.constant([[3.],[3.]])
product = tf.matmul(matrix1,matrix2)
result = sess.run(product)
print(result)
sess.close()
```

Neural Network

```
import tensorflow as tf
x = tf.placeholder("float", [None, n_input])
y = tf.placeholder("float", [None, n_classes])
def multilayer_perceptron(_X, _weights, _biases):
    layer_1 = tf.nn.relu(tf.add(tf.matmul(_X, _weights['h1']), _biases['b1']))
    layer_2 = tf.nn.relu(tf.add(tf.matmul(layer_1, _weights['h2']),_biases['b2']))
    return tf.matmul(layer_2, weights['out']) + biases['out']
...
# Initialize variables
# Launch the graph
```



TensorFlow - API

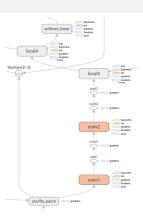
- Has additional layers API
- Previous auxiliary Keras library is now part of TensorFlow core. Keras defines a high-level API for models, optimizers etc.
- Now also has "eager execution" (imperative) mode
- Many tutorials available and large community



from: https://www.tensorflow.org/







- Interactive playground: http://playground.tensorflow.org/
- Has been adapted for other frameworks e.g. PyTorch in torch.utils.tensorboard: https://pytorch.org/docs/stable/tensorboard.html

Honorable mentions of other ML/DL frameworks

Other frameworks (in no particular order):

- (Theano, Torch)
- MXNet
- Chainer
- Neon
- Caffe & Caffe2
- Deeplearning4j
- CNTK
- Model sharing ONNX

(GP)GPU computation in Machine Learning

- In principle multiple GPU vendors & software.
- In practice in ML almost exclusive application of Nvidia GPUs with CUDA.
- Very useful as large amount of operations in e.g. NNs are elementwise. Elementwise operations imply that the individual elements can be computed fully in parallel.
- Is particularly useful because one update in algorithms like SGD is typically based on a population of inputs. For these inputs (e.g. different images) the application of the complete pipeline can be calculated independently in parallel.
- Does not help with temporally correlated data or the necessary sequentiality of updates (relying on information of previous steps).
- Application typically limited by specific hardware constraints like memory limits.

GPU acceleration



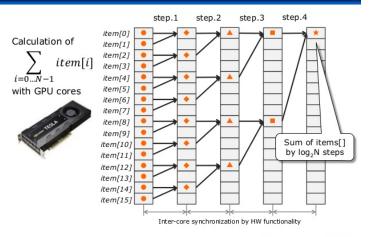
	TITAN RTX	RTX 2080 TI FE	TITAN V	TITAN Xp
Architecture	Turing - TU102	Turing - TU102	Volta - GV100	Pascal
Process	12nm FNN	12nm FNN	12nm	16nm
SMs	72	68	80	30
CUDA Cores	4608	4352	5120	3840
Tensor Cores	576	544	640	
Tensor FLOPS	130	114	110	
RT Cores	72	68		
Texture Units		272	320	
ROPs		88		96
Giga Rays	11 GR/s	10 GR/s		
RTX OPS		78 Trillion		
Compute	16.3 TFLOPS	14 TFLOPS	13.8 TFLOPS	12.1 TFLOPS
Base Clock	1350 MHz	1350 MHz	1200 MHz	1405 MHz
Boost Clock	1770 MHz	1635 MHz	14SS MHz	1582 MHz
Memory Size	24GB	11GB	12GB	12GB
Memory Type	GDDR6	GDDR6	HBM2	GDDRSX
Memory Clock	7000 MHz	7000 MHz	850 MHz	2582 MHz
Memory Interface	384-bit	352-bit	3072-bit	384-bit
Memory Bandwidth	672 GB/s	616 GB/s	652.8 GB/s	547.6 GB/s
Max. GPU Temp	89	89	91	94
Power Connectors	8+8 pin	8+8 pin	6+8 pin	6+8 pin
Graphics Card Power (TDP)	280W	260W	250W	250W

nvidia.com;

https://thepcenthusiast.com/nvidia-titan-rtx-vs-rtx-2080-ti-founders-edition-vs-titan-v-vs-titan-xp-specifications-comparison/properties of the properties of the properties

A non-trivial example

How GPU cores works



PGconf.EU 2015 - GPGPU Accelerates PostgreSQL

\Orchestrating a brighter world NEC



GPU acceleration in PyTorch

Nvidia GPU with corresponding installed CUDA version

