Tim Chen

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Skills

- UX/UI/Web Design
- Figma, Protopie (Prototyping)
- Adobe Creative Suite (Ps,Ai,Id,Pr,Ae)
- OnShape, Rhino7 (CAD)

- Graphic Design
- User Research
- Sketching
- Programming (Java, Html, Css)

UX/UI Design Experience

Project: Seventyfiverr mobile app UX/UI design | Co-Designer

2022 Fall

- Co-Designed an high-fidelity UI prototype using Figma and Protopie for elders over 75 aimed at making them happier and wealthier through freelance work opportunities. With this unique approach and a deep empathy for target users, this project was featured in my school's Fall 2022 showcase and faculty's annual Undergraduate conference 2023.
- My design process involved extensive research on the technology usage patterns and habits of the elderly, followed by iterative prototyping using usability heuristic principles and user testing to arrive at a intuitive, accessible and visually appealing interface.

Project: SuperStudio 50 Microsite UX/UI design | Co-Designer

2021 Summer

- Co-created an interactive microsite prototype of the SuperStudio 50 exhibition page to help the visitors re-live the exhibition experience and boost ticket sales. With my smooth landing page and transfer animation, the project resulted in a praised A grade.
- With Figma and Adobe Effect, I explored different methods to implement animation and created a story-telling experience using typography and perspective plane.

Volunteering Experience

Event Floater 2018 - 2020

More than 200 hours of trackable volunteering hours at various events across Vancouver where I applied good work ethic and fast-learning skills to complete given tasks dutifully and flawlessly.

Education

Simon Fraser University

2020 - 2024

School of Interactive Arts and Technology (IAT) Bsc. Undergraduate. Expected Graduation: Fall 2024

Interests

Baking

Reading

Researching

DIY