

## # S@urn

> \_Note:\_ This document is meant to be written during (or shortly after) your review meeting, which should happen fairly close to the due date.

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> \_Suggestion:\_ Have your review meeting a day or two before the due date. This way you will have some time to go over (and edit) this document, and all team members should have a chance to make their contribution.

## ## Iteration 1

\* When: 12/10/2018

\* Where: BA 3200

## ## Process - Reflection

### #### Decisions that turned out well

List process-related (i.e. team organization) decisions that, in retrospect, turned out to be successful.

\* 2 - 4 decisions.

\* Ordered from most to least important.

\* Explain why (i.e. give a supporting argument) you consider a decision to be successful.

\* Feel free to refer/link to process artifact(s).

- Creating the UML before writing the epic stories/git issues allowing us to have streamline what each method would do and how they would interact with each other.
- Once we realized that since we didn't have specific roles - not everyone knew exactly what to do
  - We quickly decided to assign roles (front/back end, ..., etc) to team up into small groups and discuss implementation details for the project

### #### Decisions that did not turn out as well as we hoped

- Before our roles were defined, not everyone knew what to contribute/work on - lead to confusion
- Didn't initially have a common Google Drive for the project (pre-repo) this led to highly fragmented project documentation which made collaboration difficult (creation of this allowed for everyone to return to the same page).

### #### Planned changes

List any process-related changes you are planning to make (if there are any)

- \* Ordered from most to least important.
- \* Explain why you are making a change.
- More digital communication (use Slack more!) so we don't need to meet in person as often
- More organized communication (Slack) - using Facebook is too messy

## ## Product - Review

### #### Goals and/or tasks that were met/completed:

- \* From most to least important.
- \* Refer/link to artifact(s) that show that a goal/task was met/completed.
- \* If a goal/task was not part of the original iteration plan, please mention it.
- Three required documents: iteration-1 plan/ iteration-1 review/product.md
- UML
- Prototype mockup
- Created github issues for classes/methods

### #### Goals and/or tasks that were planned but not met/completed:

- \* From most to least important.
  - \* For each goal/task, explain why it was not met/completed.  
e.g. Did you change your mind, or did you just not get to it yet?
  - Everything planned was completed
- ## ## Meeting Highlights

Going into the next iteration, our main insights are:

- \* 2 - 4 items
  - \* Short (no more than one short paragraph per item)
  - \* High-level concepts that should guide your work for the next iteration.
  - \* These concepts should help you decide on where to focus your efforts.
  - \* Can be related to product and/or process.
- Need to continue to refine our organizational structure to streamline decision making and quickly find a consensus, this will keep development moving across the board. We also need to find better collaboration methods that don't require meeting up (perhaps trying to move back towards Slack)
  - Need to prioritize issues such that we can start some basic QA of main classes and to prevent not having parent classes before children.
  - Need to figure out how to maximize each person's autonomy while still working towards common goals.