# CS5500: Sprint 2 Meeting

**Team 11**

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# Sprint 2 Goals

- Write tests on existing code to be able to merge new pull requests

- Introduce a database connection

- Persist users (store users in the database)

- Support User-to-User messaging

# Cleared Quality Gates

- https://www.5500sonar-2.khourycloud.com/dashboard?id=team-11-SP20

# Demo - Persistence of user

# Demo - User to user communication

# Our Approach

- Sprint planning: Created a sprint backlog
  - https://github.ccs.neu.edu/cs5500-fse/team-11-SP20/projects/1
- Sprint grooming
- Sprint begins
  - Sprint - with stand ups, meetings
  - Testing, Code reviews
- Sprint Retrospective
- Next Sprint Planning

# Additional tasks taken up

- Connecting the database to the client
- View, update status of a user
- Nuslack group communication planning

# Sprint 2 Retrospective

What went well

👍 We communicated well throughout the long sprint and didn't lose focus due to the break in between

👍 Good planning at the beginning of the sprint helped us to achieve our sprint goals

👍 Great feedback on pull reviews

👍 We finished all of our commitments and got started on some additional things

# Sprint 2 Retrospective

Could be improved

👎 We did wait until the last day to merge in a few features. Ideally commitments would be finished sooner

👎 We should allocate some time to discussing how to implement a feature, so that different approaches can be considered.

# Sprint 2 Retrospective

Cheers for peers

🎉 Mitali did an awesome job as scrum master keeping everyone on track and monitoring the progress of stories

🎉 Yanchi and Tim did a great job collaborating on the user-to-user messaging feature

🎉 Thomas did a great job setting up and testing the database

# Sprint 2 Retrospective

Action Items for next sprints

*   Create PRs, ask for feedback whenever needed. Decide on a hard deadline for merging, a day or two before sprint ends. (Thursday 5:00PM before sprint meeting)

*   Demo the code we have already implemented to each other. Spend some time discussing how to design the tickets in the next sprint

# Direction for Sprint 3

Persistence

- Speeding up persistence
- Linking system to Khoury web server and database
- Persist message

# Direction for Sprint 3

Groups

- User creating groups
- Each group has at least one moderator
- Moderator can add/remove users from a group
- User can invite another user to a group
- Moderator can disband a group
- Searching for a group

# Direction for Sprint 3

User

- User can add another user as a friend
- User shall be able to see who is connected

Messages

- Timestamping messages