

ADS – proofs goal 1 & goal 2

Tim Grimbergen & Timo Post

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1 Setting

1. $n \in \mathbb{N}$,¹
2. $m \in \mathbb{N}$,
3. $s_i = n$ for all $i \in \{1, \dots, m\}$,
4. $p_i \in \{1, 2, \dots, p_{\max}\}$ with $p_{\max} \in \mathbb{N}$,
5. $h_i = \bar{h}$ with $\bar{h} \in \mathbb{Z}_{\geq 0}$ a constant.
6. Every online algorithm **ALG** knows n , m , p_{\max} and \bar{h} . Also, **ALG** is aware of constraint 3), so that it can safely wait till the last day for sending everyone home.

Consider the following algorithm $\text{ALG}_{\sqrt{p_{\max}}}$:

Algorithm 1 The $\lfloor \sqrt{p_{\max}} \rfloor$ -threshold algorithm $\text{ALG}_{\sqrt{p_{\max}}}$

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 $Q \leftarrow \lfloor \sqrt{p_{\max}} \rfloor$ 
for  $i \leftarrow 1$  to  $m$  do
  if  $(p_i \leq Q \vee i = m)$  then
    Buy  $n$  tickets.
  end if
end for
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Theorem 1. *The algorithm $\text{ALG}_{\sqrt{p_{\max}}}$ is an optimal deterministic algorithm.*

The proof of Theorem 1 will follow straightforwardly from Lemmas 2 and 3.

Lemma 2. *The algorithm $\text{ALG}_{\sqrt{p_{\max}}}$ is $\sqrt{p_{\max}}$ -competitive.*

Proof. Consider an arbitrary instance I satisfying the restrictions above. If $m = 1$, then the problem is trivial since both **ALG** and **OPT** buy n tickets on the first day for the same price so the competitive ratio is 1. We then make the observation that both **ALG** and **OPT** always buy all tickets on a single day by design. This means that the number of people n is irrelevant for the competitive ratio c since

$$c = \frac{\text{ALG}_{\sqrt{p_{\max}}}(I)}{\text{OPT}(I)} = \frac{p_{\text{ALG}_{\sqrt{p_{\max}}}} \cdot n}{p_{\text{OPT}} \cdot n} = \frac{p_{\text{ALG}_{\sqrt{p_{\max}}}}}{p_{\text{OPT}}},$$

where $p_{\text{ALG}_{\sqrt{p_{\max}}}}$ and p_{OPT} are the prices for which $\text{ALG}_{\sqrt{p_{\max}}}$ and **OPT** buy the tickets respectively. We now distinguish two more cases:

¹In this research \mathbb{N} is the set of all strictly positive integers $1, 2, \dots$

i) $\forall i \in \{1, \dots, m\}, p_i > \lfloor \sqrt{p_{\max}} \rfloor$: In this case we have that $p_{\text{ALG}_{\sqrt{p_{\max}}}}, p_{\text{OPT}} \geq \lfloor \sqrt{p_{\max}} \rfloor + 1$. The competitive ratio c is then maximal if $p_{\text{ALG}_{\sqrt{p_{\max}}}}$ is as large as possible and p_{OPT} as small as possible, so

$$c = \frac{p_{\text{ALG}_{\sqrt{p_{\max}}}}}{p_{\text{OPT}}} \leq \frac{p_{\max}}{\lfloor \sqrt{p_{\max}} \rfloor + 1}.$$

Now notice that $\lfloor \sqrt{p_{\max}} \rfloor + 1 \geq \sqrt{p_{\max}}$ so

$$\frac{p_{\max}}{\lfloor \sqrt{p_{\max}} \rfloor + 1} \leq \frac{p_{\max}}{\sqrt{p_{\max}}} = \sqrt{p_{\max}},$$

so we conclude that in this case the competitive ratio c is indeed bounded by $\sqrt{p_{\max}}$.

ii) $\exists i \in \{1, \dots, m\}, p_i \leq \lfloor \sqrt{p_{\max}} \rfloor$: In this case we have that $p_{\text{ALG}_{\sqrt{p_{\max}}}}, p_{\text{OPT}} \leq \lfloor \sqrt{p_{\max}} \rfloor$. Maximizing the competitive ratio yields

$$c = \frac{p_{\text{ALG}_{\sqrt{p_{\max}}}}}{p_{\text{OPT}}} \leq \frac{\lfloor \sqrt{p_{\max}} \rfloor}{1} \leq \sqrt{p_{\max}},$$

so in this case the competitive ratio is also bounded by $\sqrt{p_{\max}}$.

Since cases **i)** and **ii)** together cover all remaining cases, we conclude that the competitive ratio is indeed bounded by $\sqrt{p_{\max}}$. Note the analysis is tight if we consider an instance with for example $\sqrt{p_{\max}} = 1$. \square

Lemma 3. *There exists no $\epsilon > 0$ and feasible online deterministic algorithm ALG such that ALG is $(\sqrt{p_{\max}} - \epsilon)$ -competitive.*

Proof. Consider the instance for which $(n, m, p_{\max}) = (1, 1, 1)$ with thus $p_1 = 1$. The cost of ALG and OPT are both equal to 1, so we have found an instance for which the competitive ratio is equal to 1, while $\sqrt{p_{\max}} - \epsilon < 1$. Therefore, we conclude that we have reached a contradiction. \square

Comment. In fact note that every instance with $m = 1$ results in essentially the same argument. Furthermore, if $p_{\max} = k^2$ for some number $k \in \mathbb{N}$ we can provide the instances $(p_1^1, p_2^1) = (k, 1)$ and $(p_1^2, p_2^2) = (k, k^2)$. Depending on the decision the online algorithm ALG makes on the first day, the adversary can always choose one of the instances so that the competitive ratio becomes $k = \sqrt{p_{\max}}$. This shows that, besides the trivial sufficient example, there are more instances for which one can not find an algorithm that is better than $\sqrt{p_{\max}}$ -competitive.

Proof of Theorem 1. The fact that $\text{ALG}_{\sqrt{p_{\max}}}$ is an optimal algorithm follows from Lemmas 2 and 3. First of all, no online deterministic algorithm can be better than $\sqrt{p_{\max}}$ -competitive, which is proven in Lemma 3. Together with the fact that $\text{ALG}_{\sqrt{p_{\max}}}$ is $\sqrt{p_{\max}}$ -competitive, which is proven in Lemma 2, this implies that $\text{ALG}_{\sqrt{p_{\max}}}$ is indeed an optimal deterministic algorithm. \square