**Cyber Pirate**

Week 1 Ideas:

* Nuke
  + Clear mobs A.O.E.
  + Very long reload
* E.m.p.
  + Stuns all mobs
* Gun Nest
  + Mid Power
  + Mid Speed
* Hacker Drone
  + Detection
  + Slows creeps
* Nano Bomber
  + A.O.E.
* Rail Gun
  + Strong
  + Long reload
  + Long Range
* Armored Trucks
  + Heavy Armor
  + Slow Speed
* Smuglers Drone
  + Mid Speed
  + Mid Armor
* Hover Chopper
  + Fast
  + Light Armor
* Cloaked Banshee
  + Cloaked
  + Detection needed
* Scramble Bomb
  + Low Health
  + Explodes on death
  + Slows towers attack speed

**Towers:**

**Mobs:**