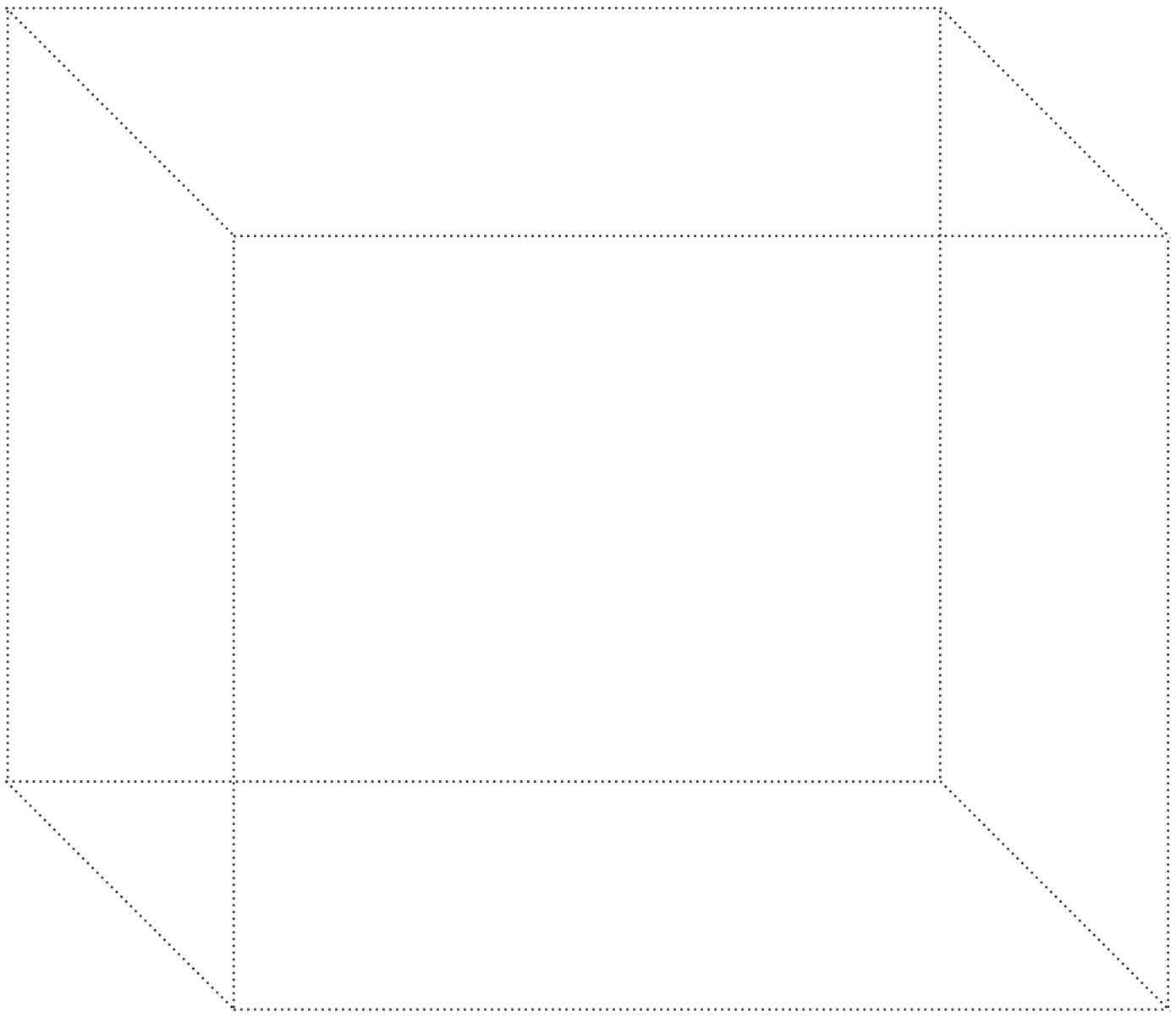
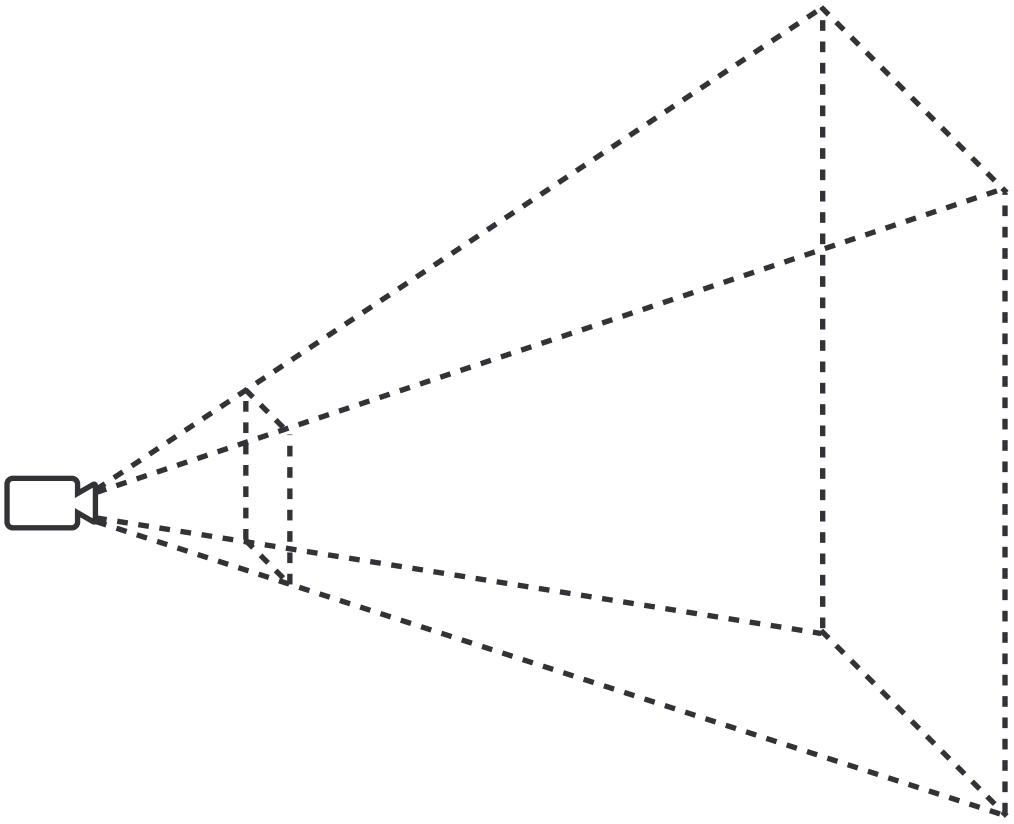
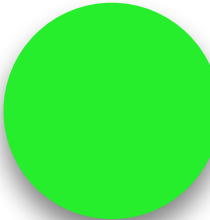






Optimization

How a mesh works?

Create Geometry

Create Mesh

Create Material

Update

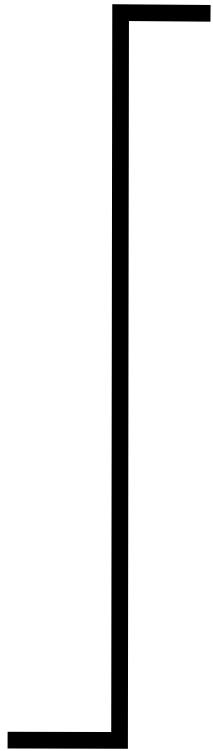
Draw

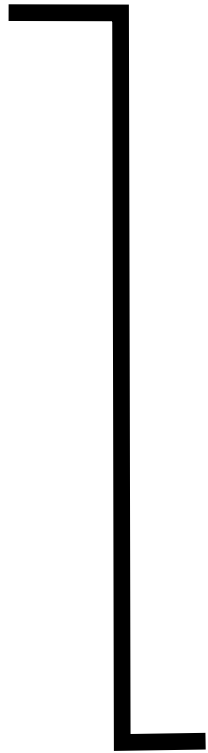
init / animate

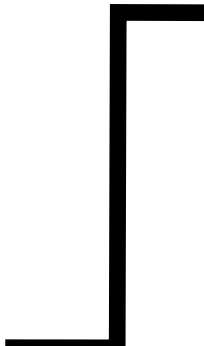
animate

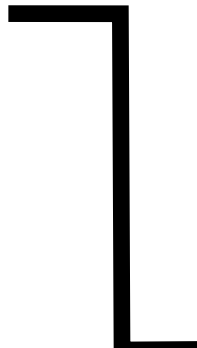
render

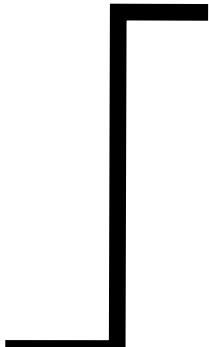
Mesh

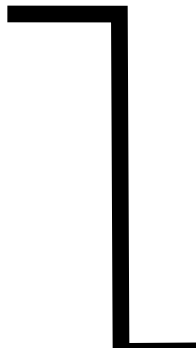




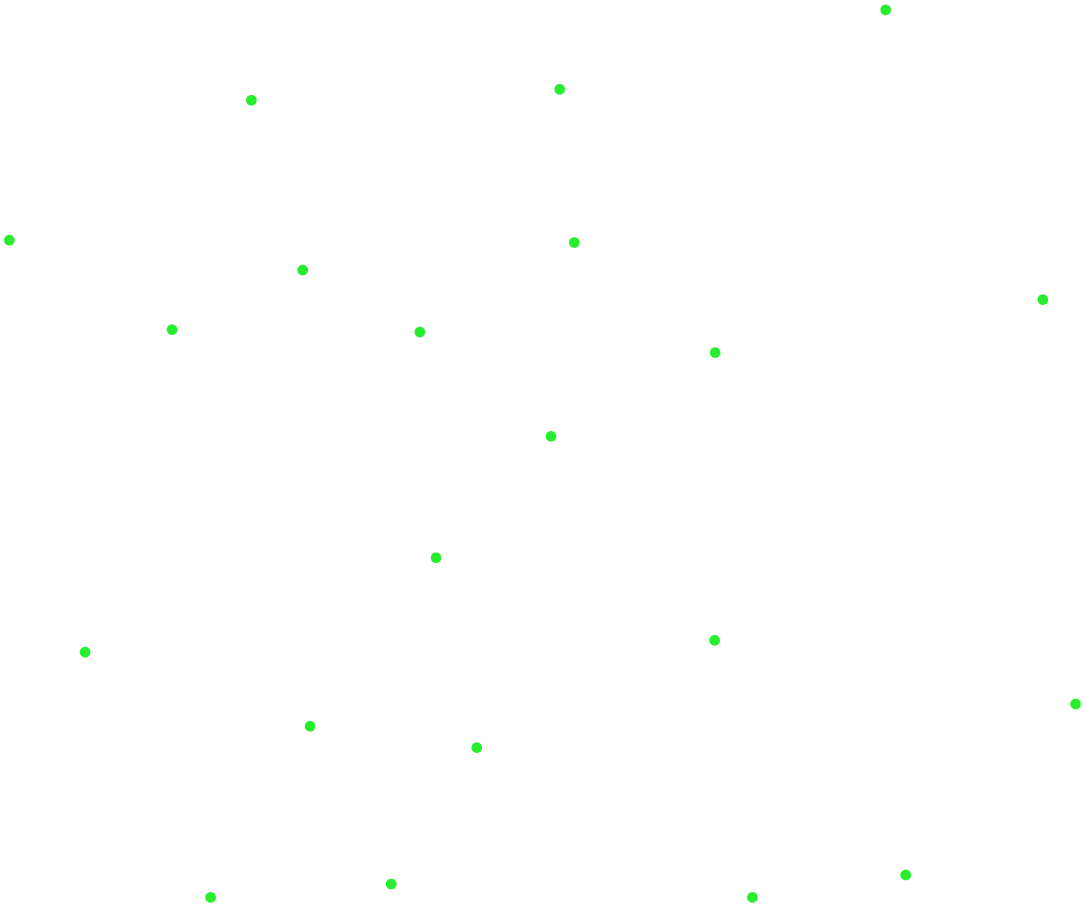






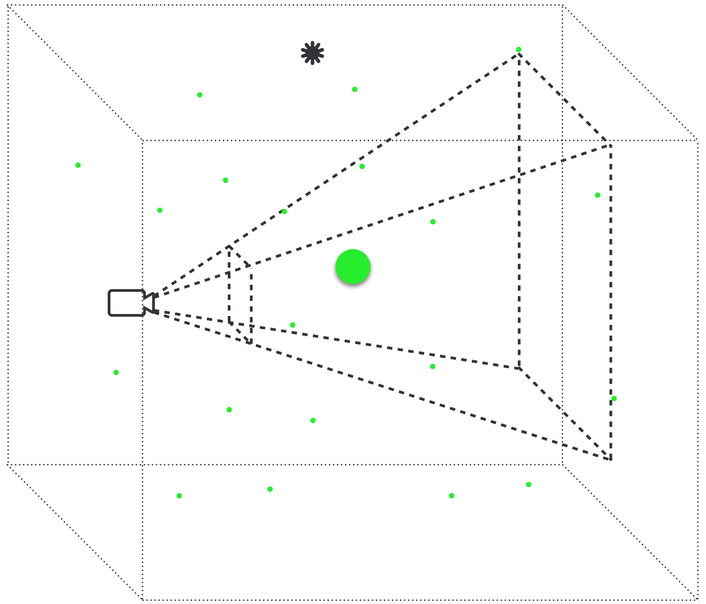


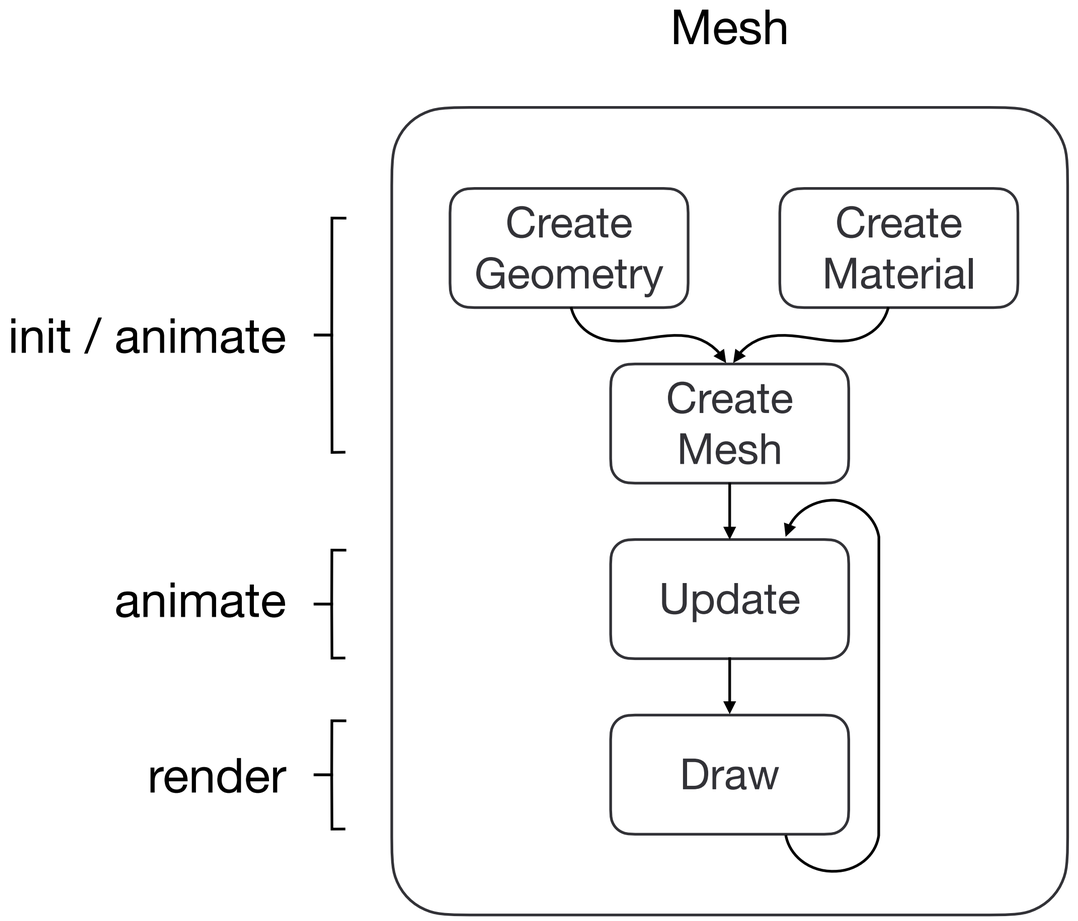
Reducing Draw Calls - InstancedMesh

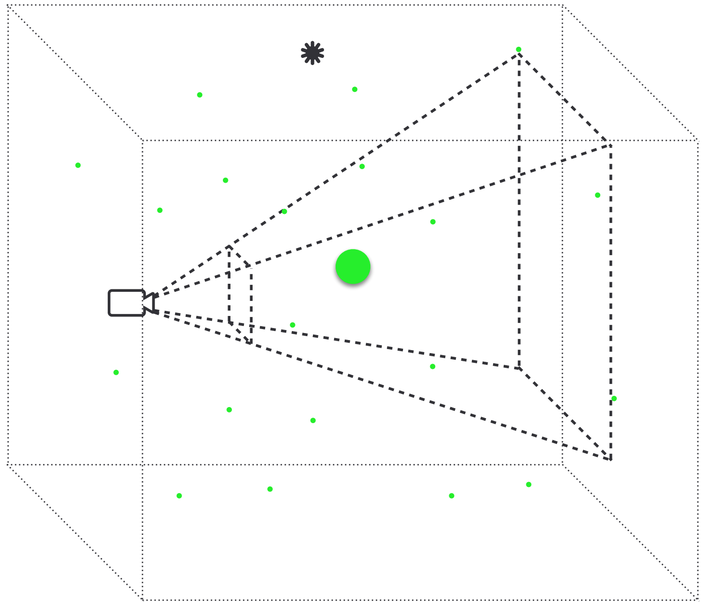
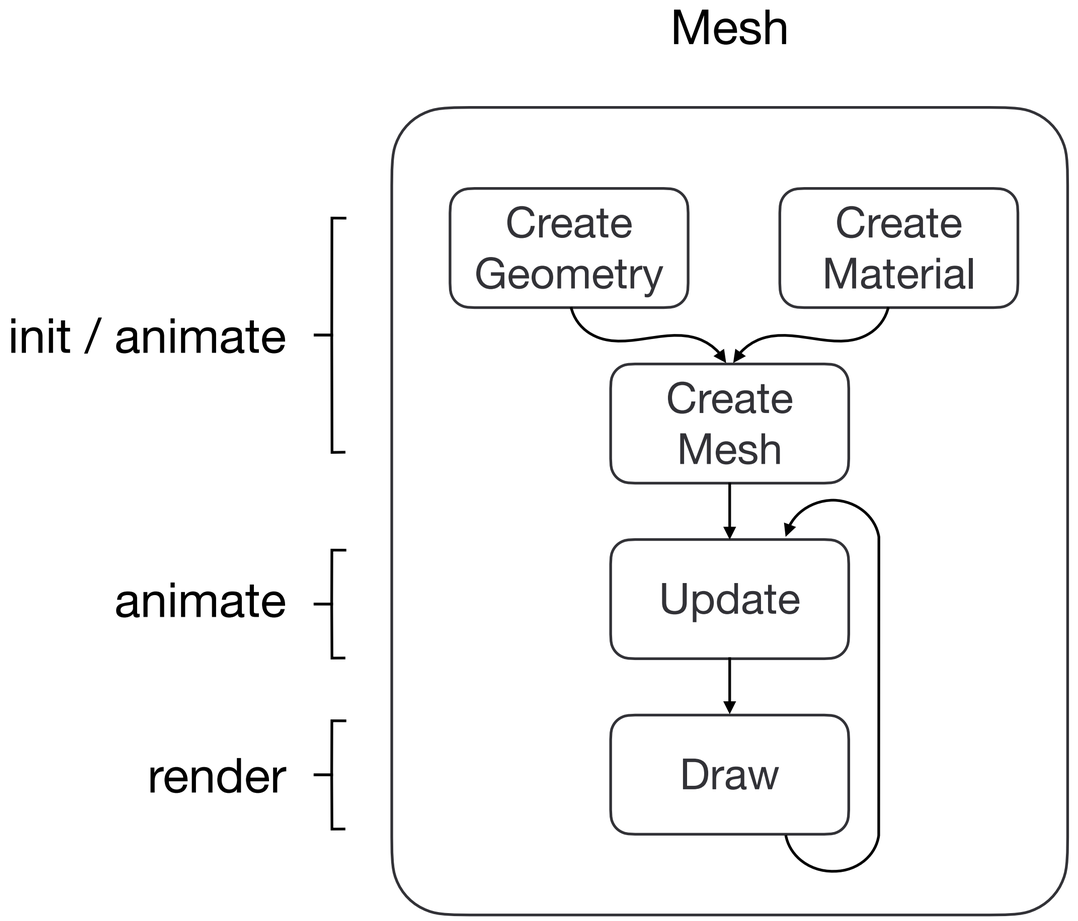


Reducing Draw Calls - InstancedMesh

How a mesh works?





Reducing Draw Calls - InstancedMesh

How a mesh works?