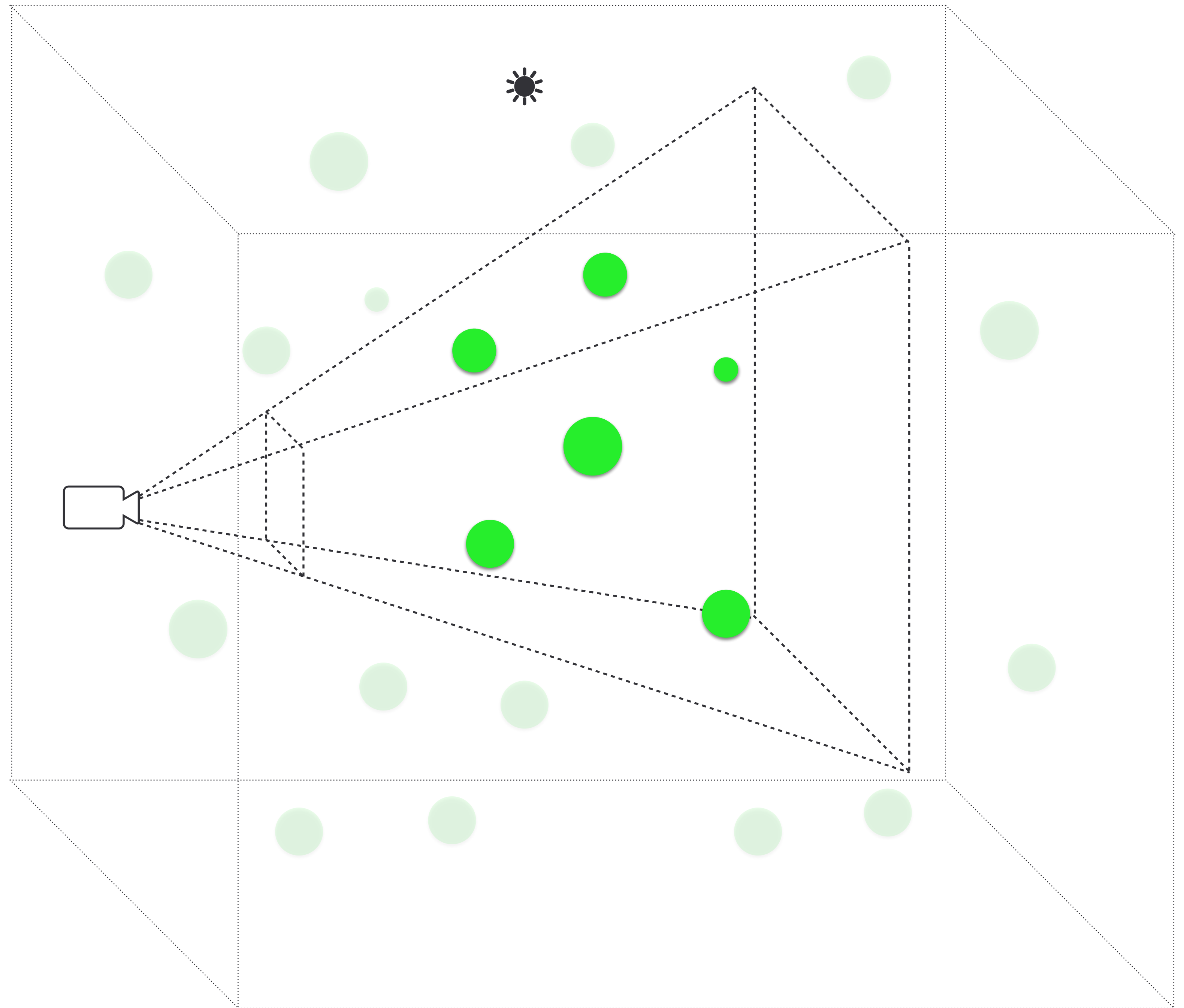


Realization

Basic 3D Elements

- Scene
- Objects
- Camera
- Lights



Realization

Basic 3D Elements

- Scene
- Objects
- Camera
- Lights
- Renderer

