



**iScene**

# Basic3D Elements



Realization

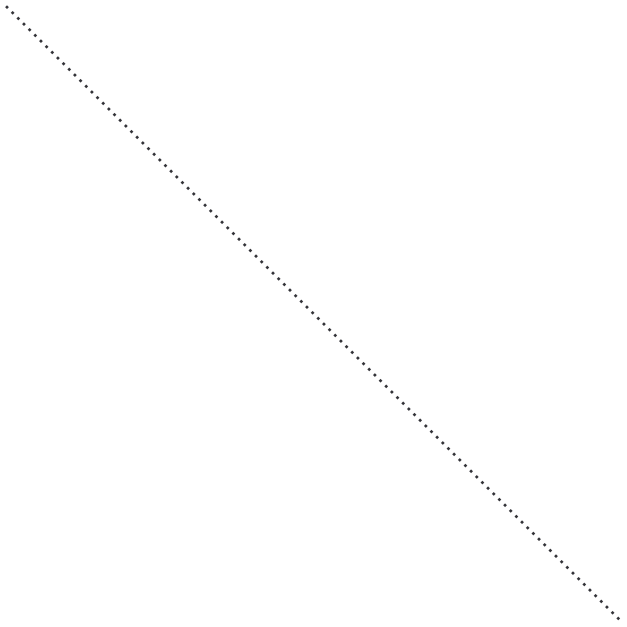


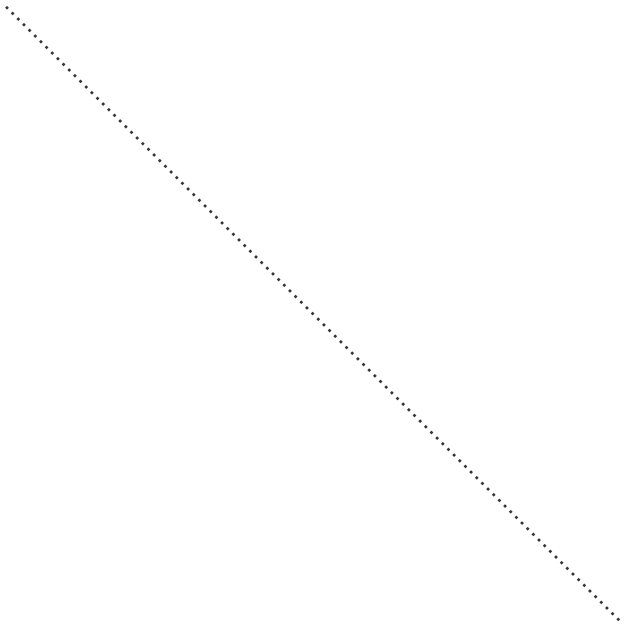






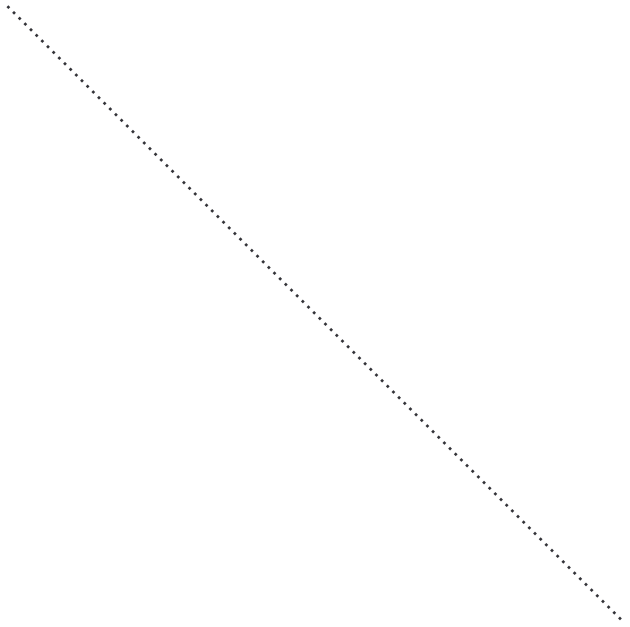


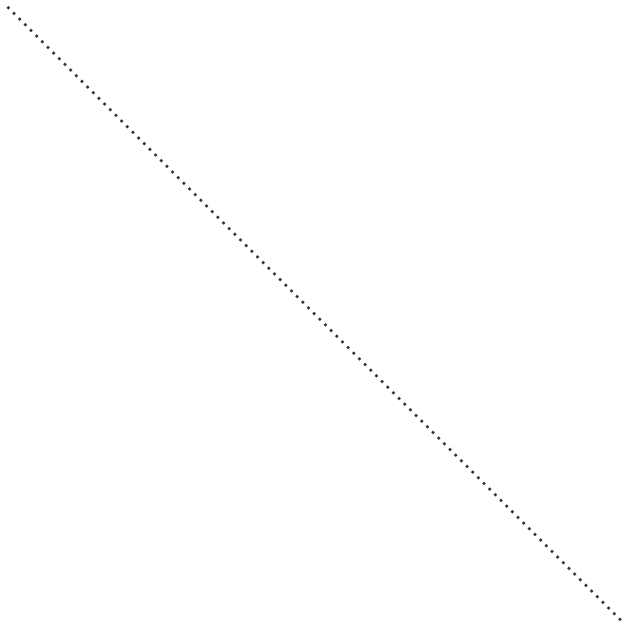


















Realization

Basic 3D Elements

- Scene



Realization

Basic 3D Elements

- Scene
- Objects

