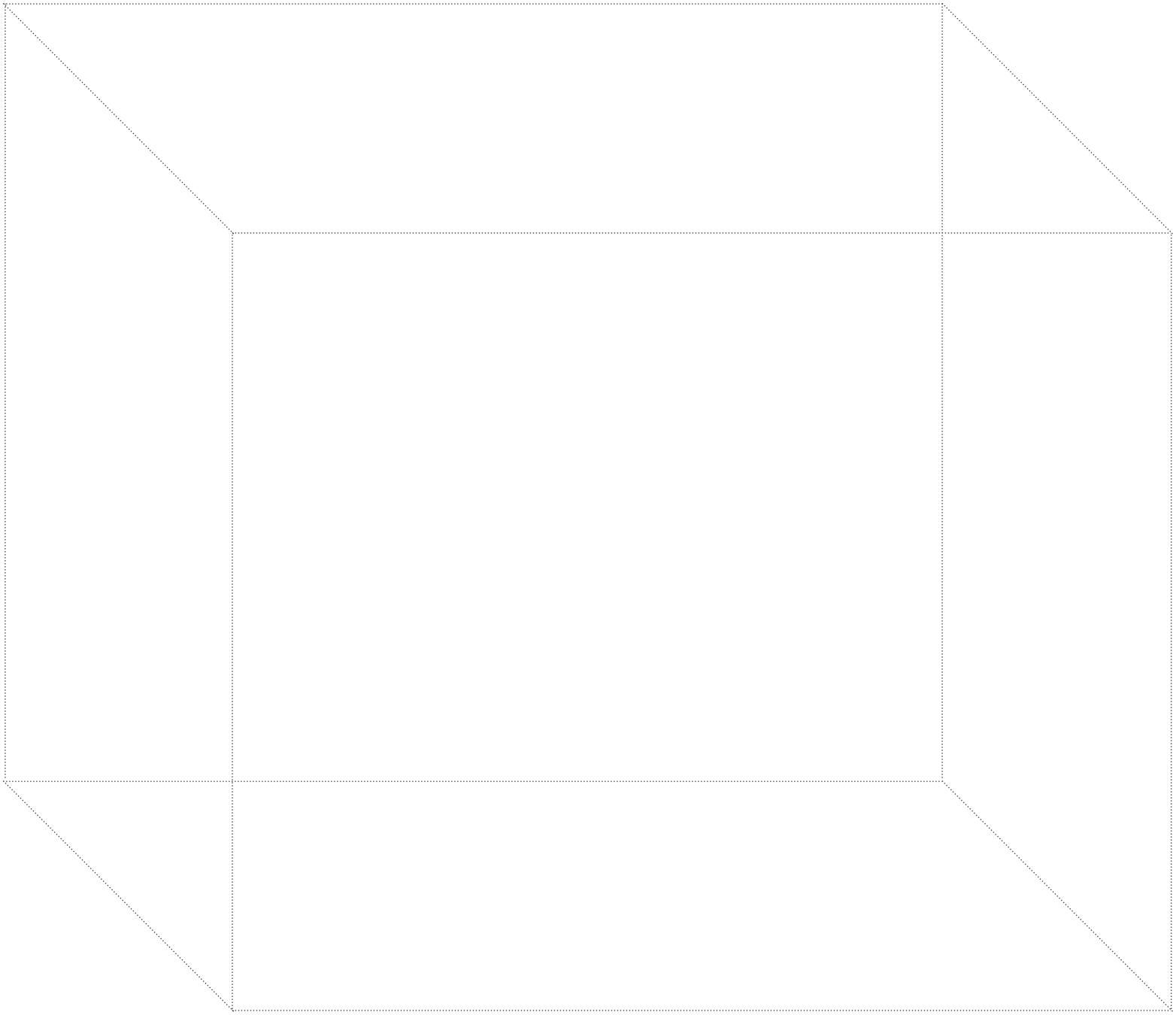
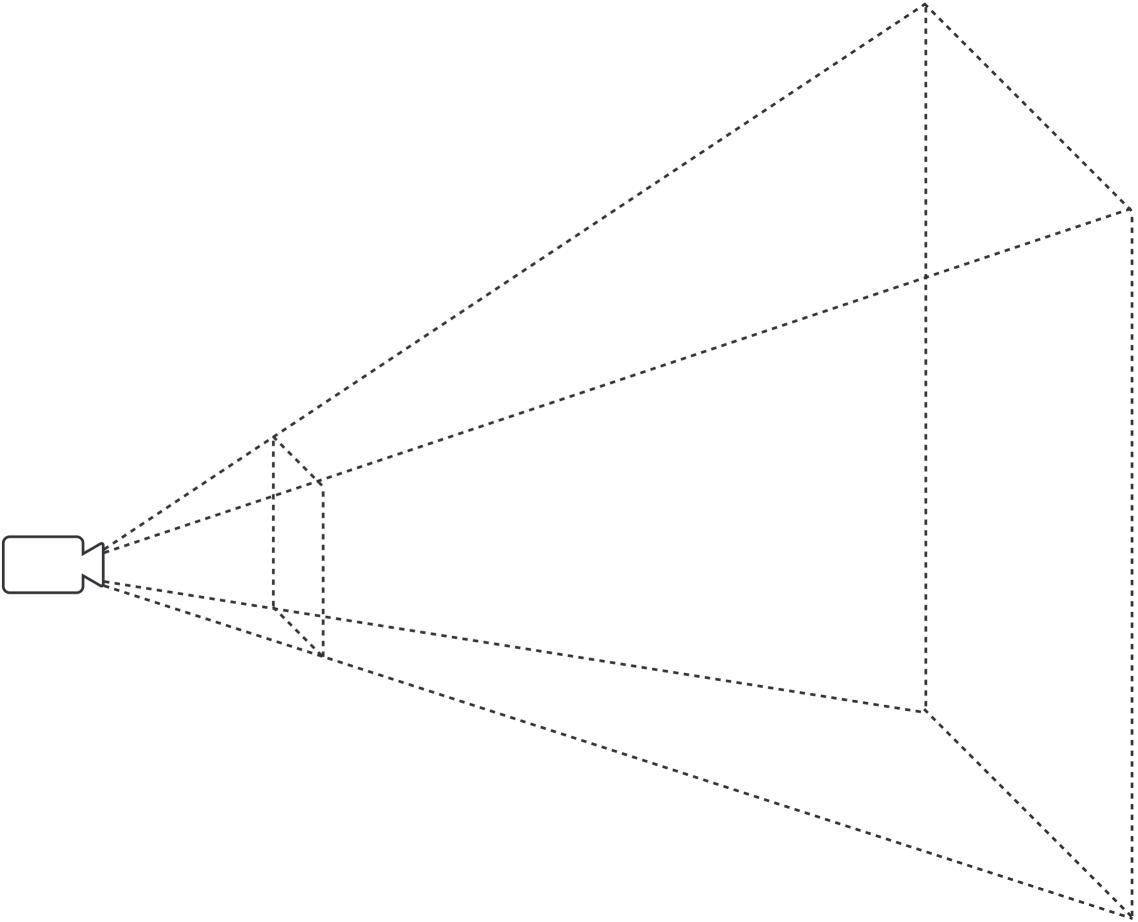
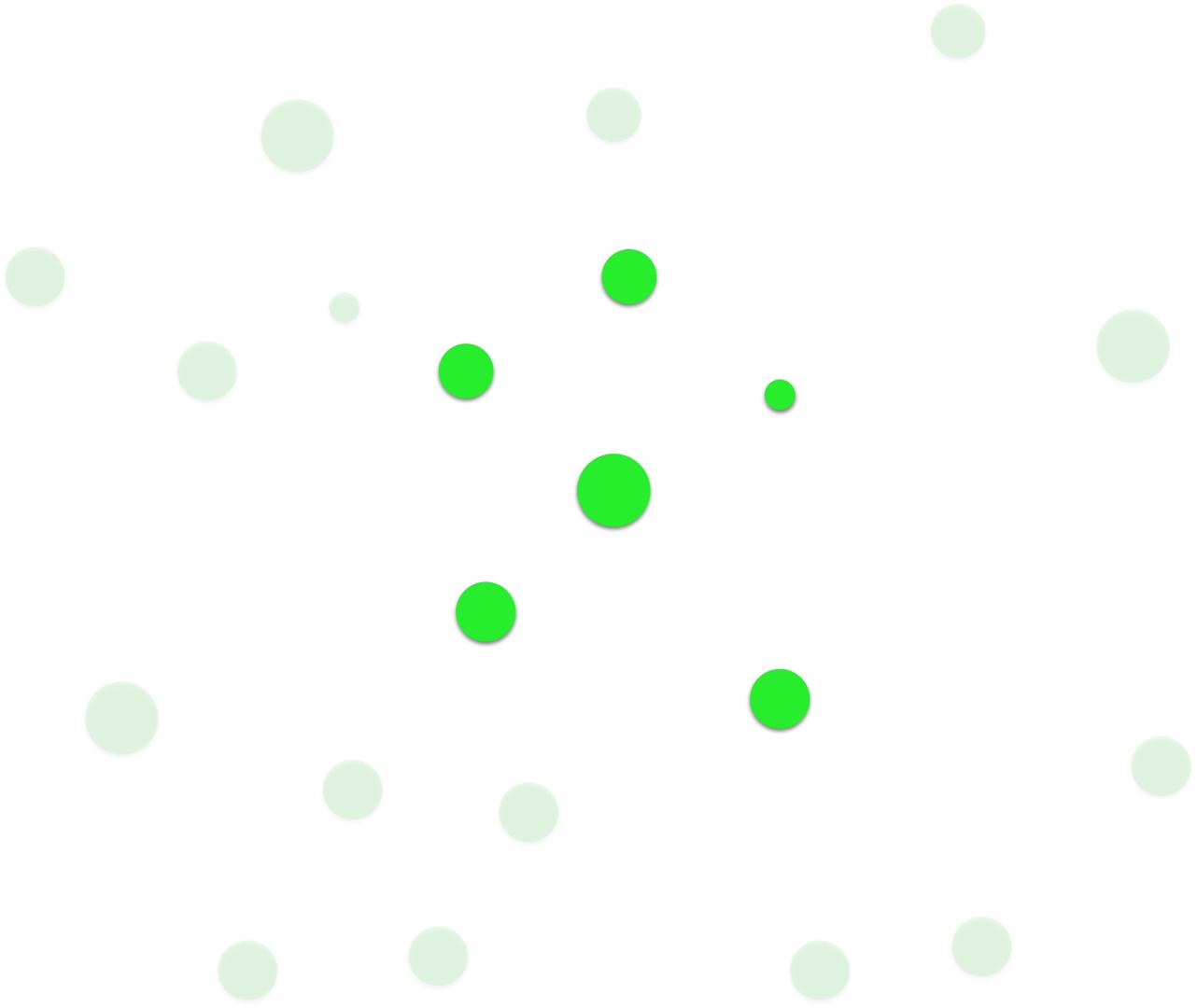
Scene **Objects** Camera Lights Renderer





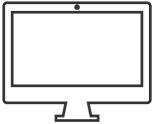






Basic 3D Elements

Realization



Realization **Basic 3D Elements** Scene Objects Camera Lights Renderer

Realization **Basic 3D Elements** Scene Objects Camera Lights Renderer