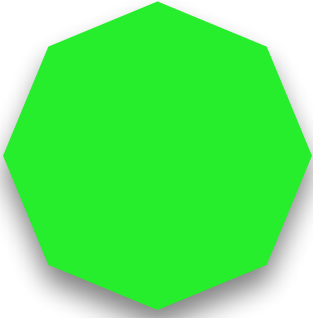
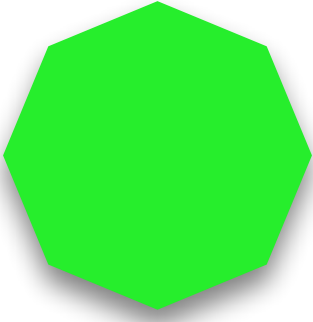
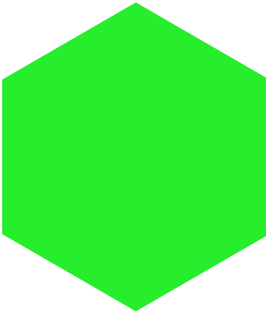
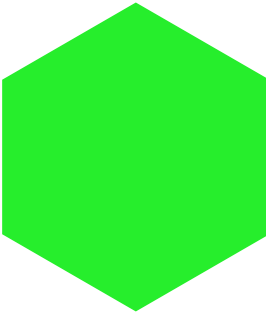
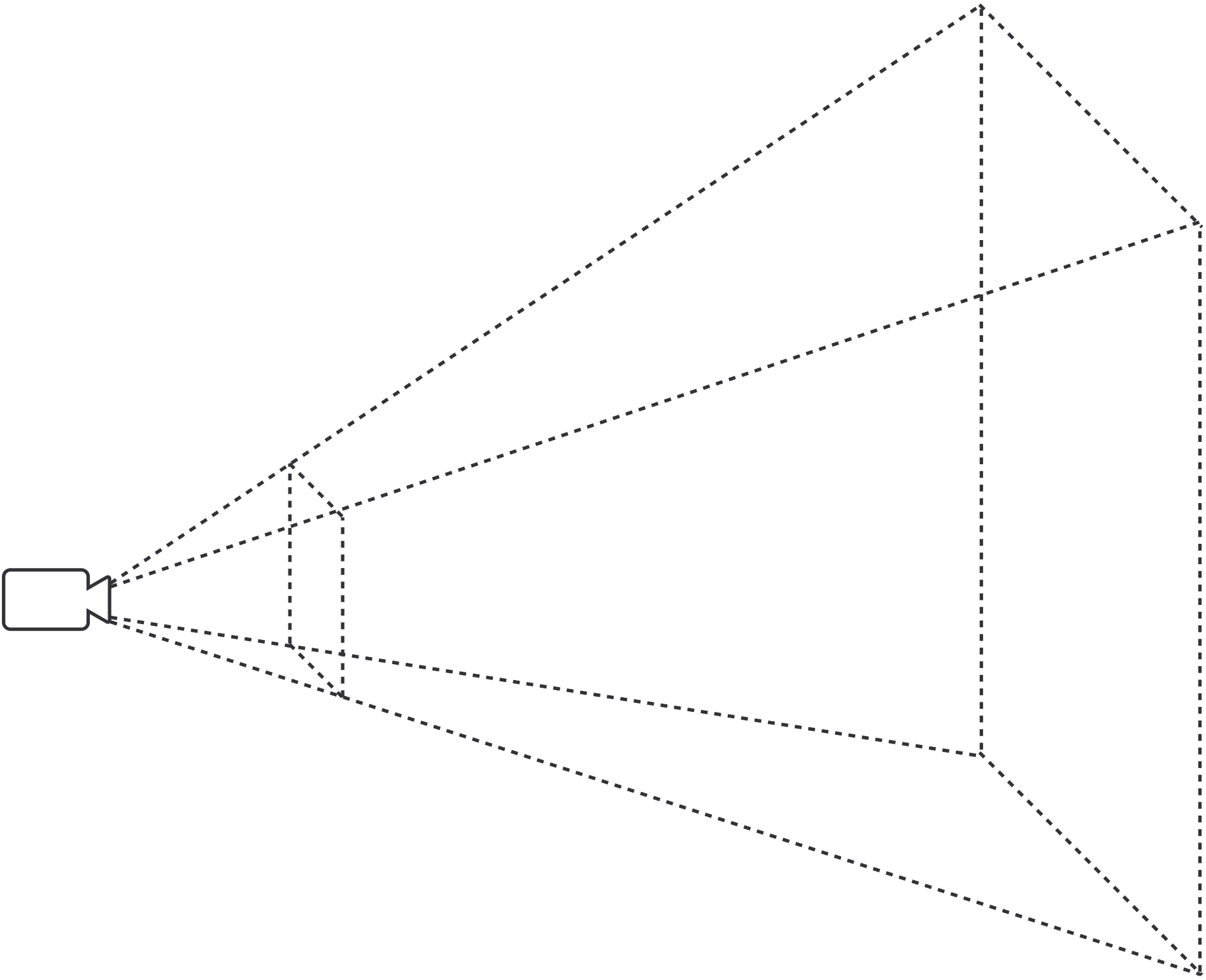
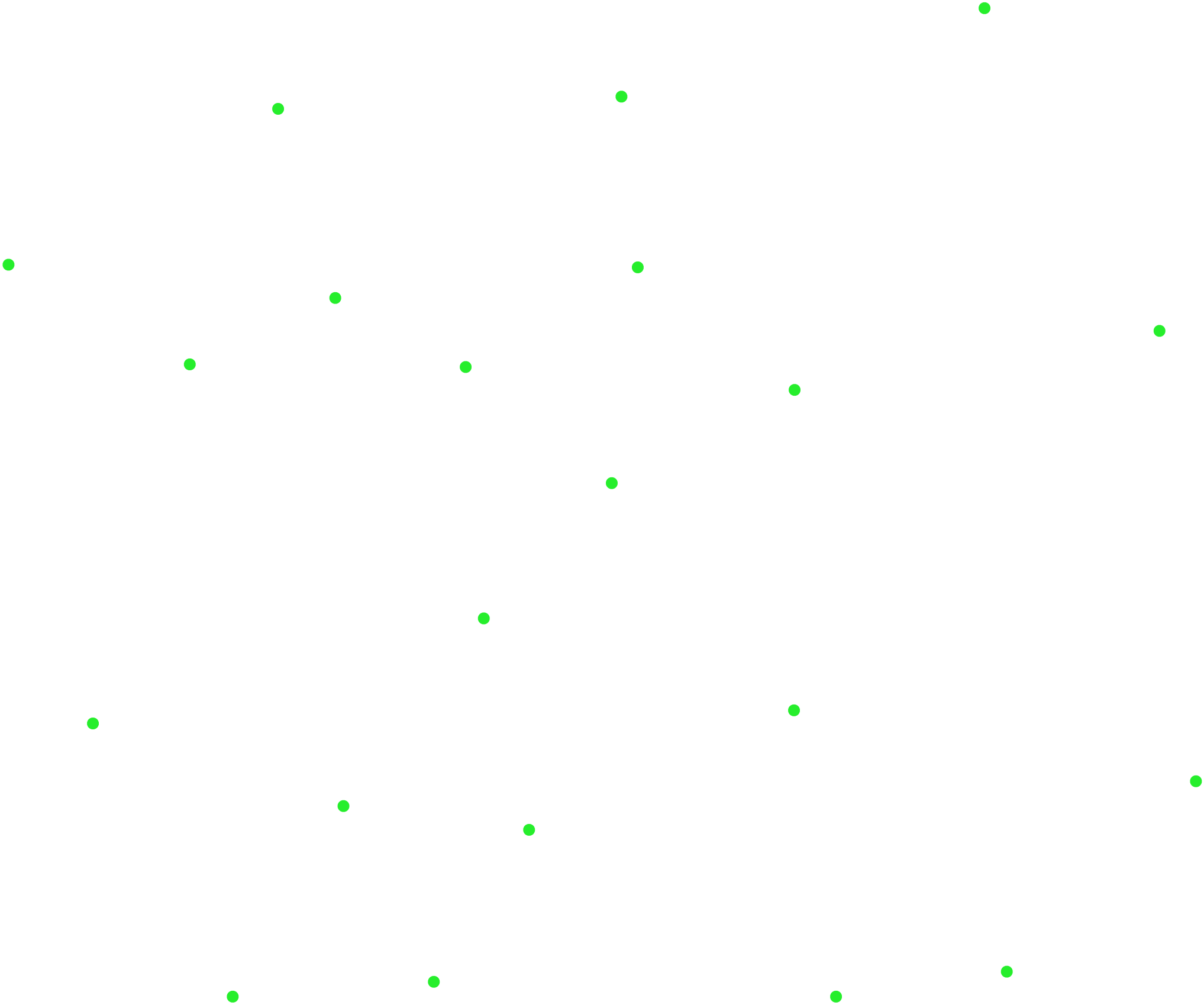


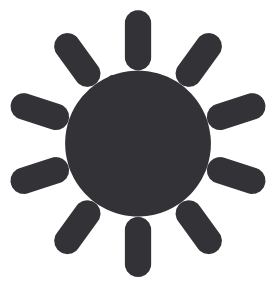








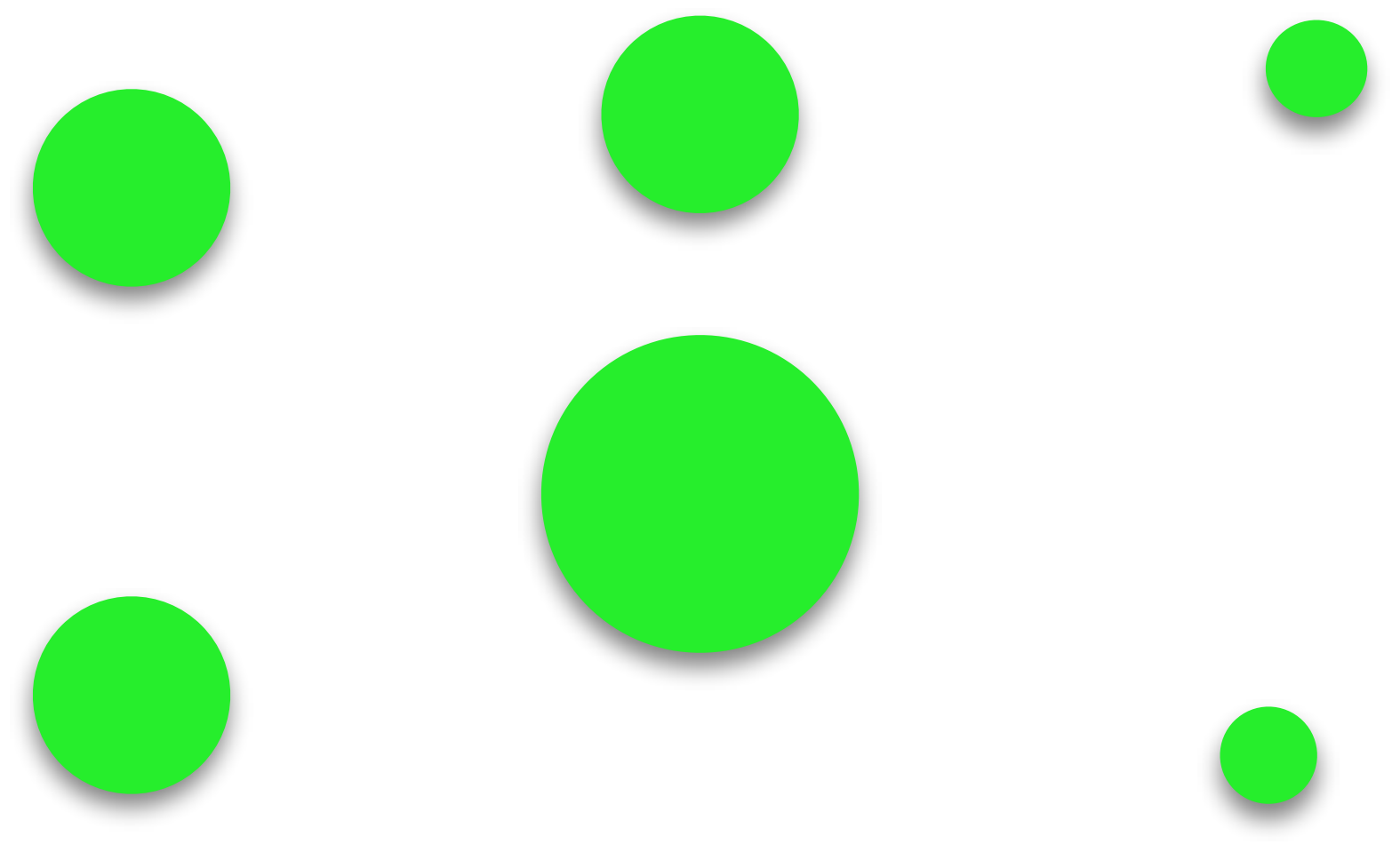
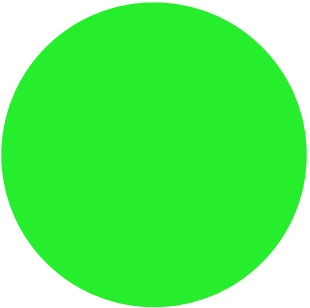
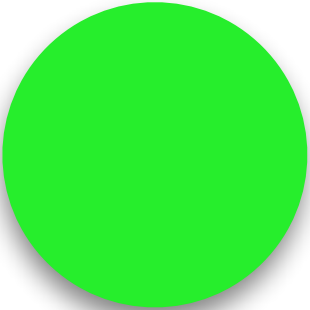
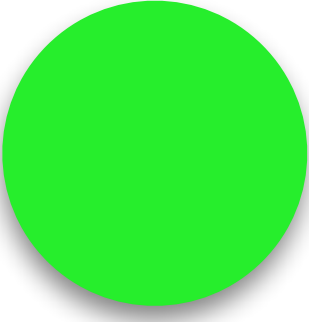
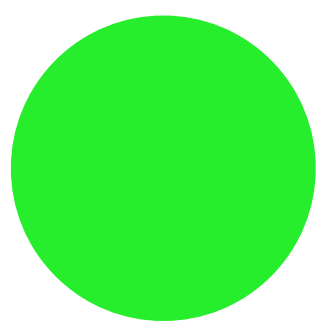
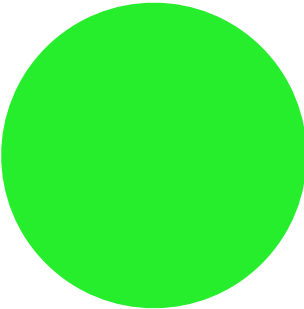
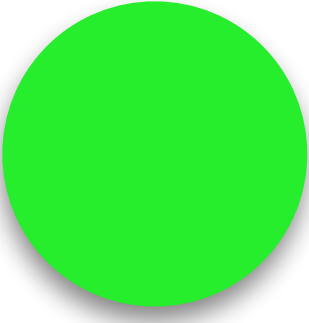
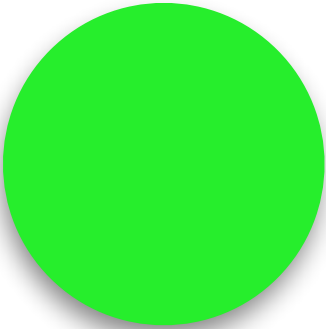
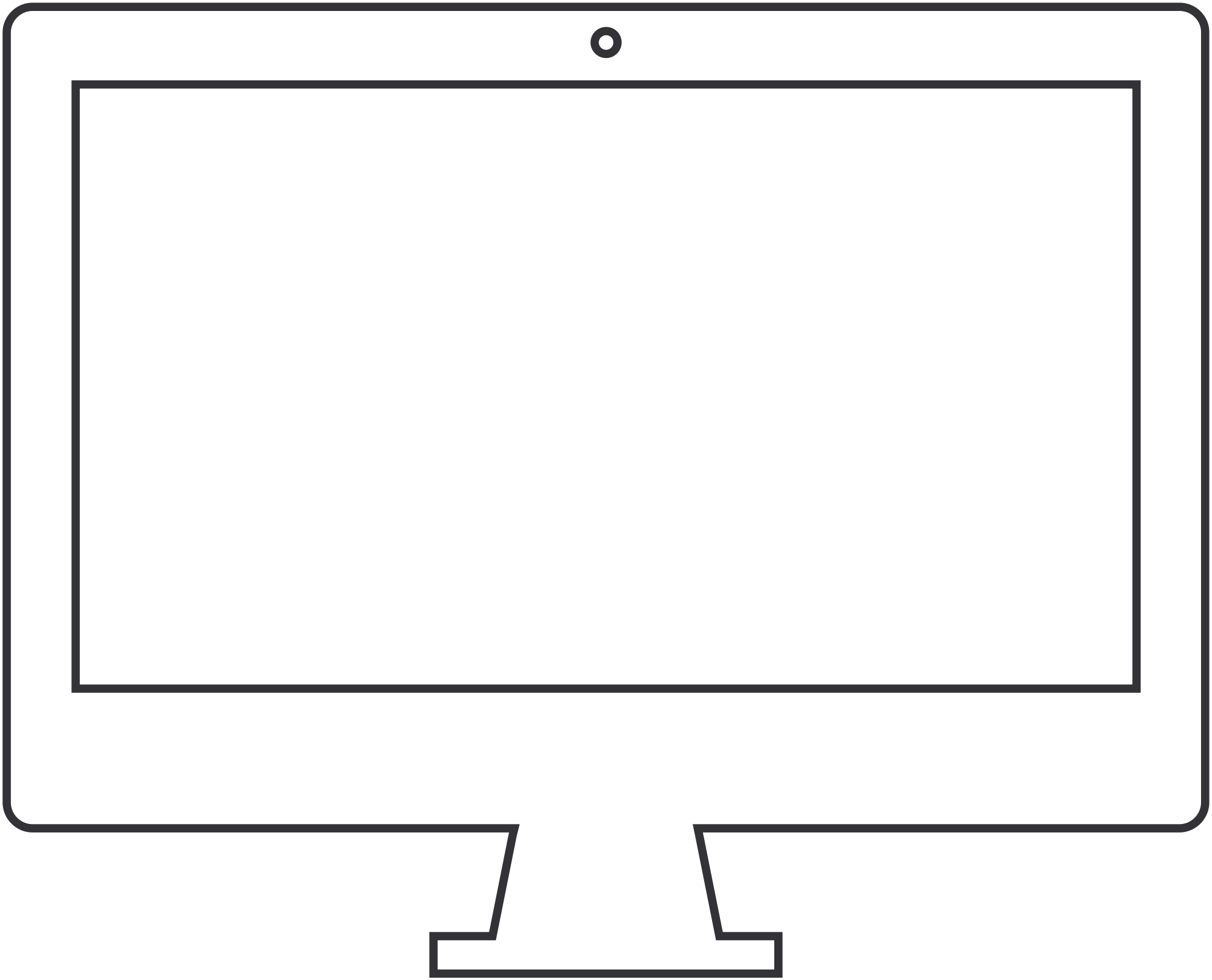
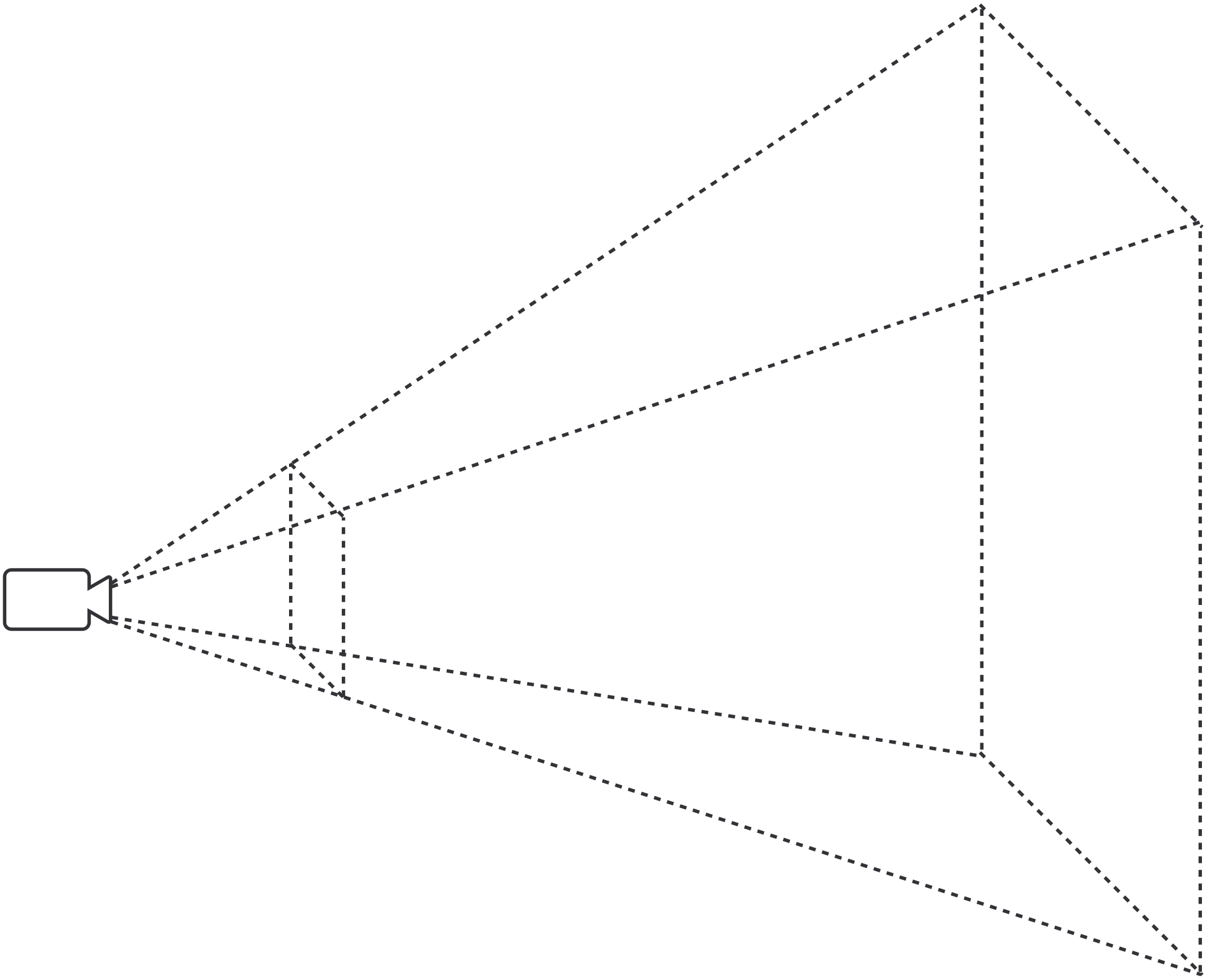
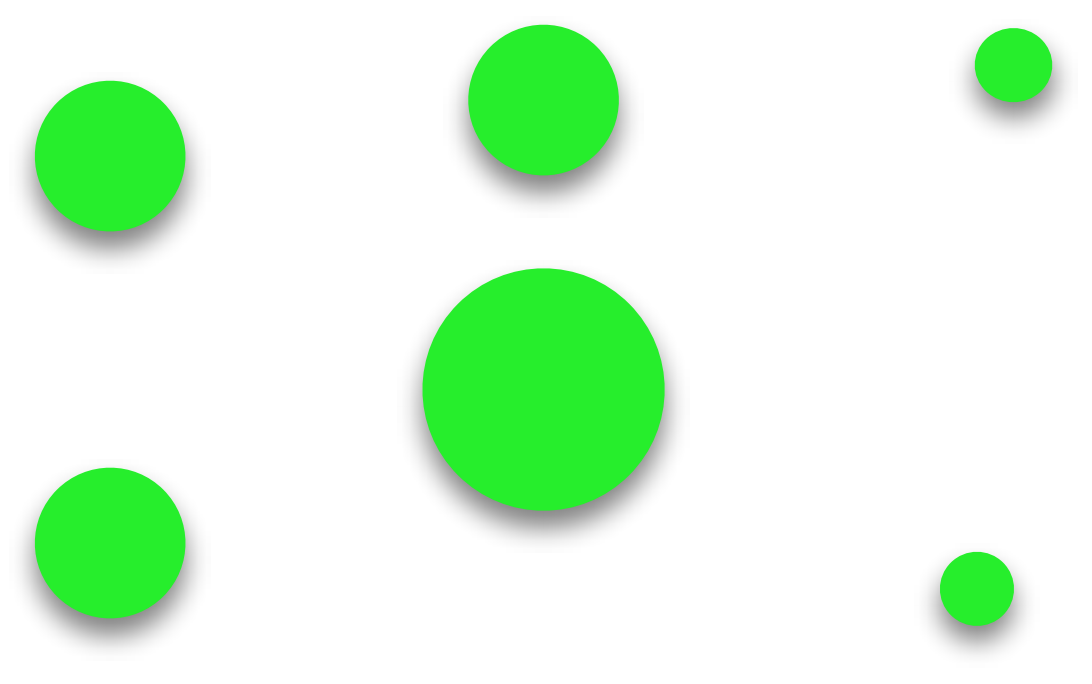
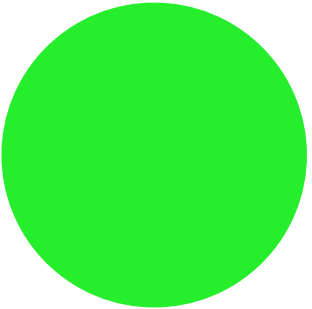
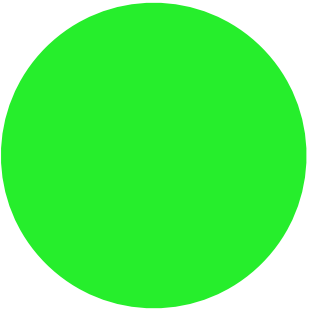
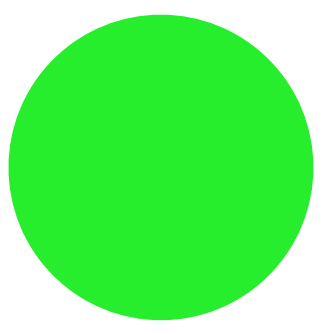




Optimization

Reducing Geom. Complexity - LOD

- Render objects with different

levels of detail (LOD) according

to distances to camera