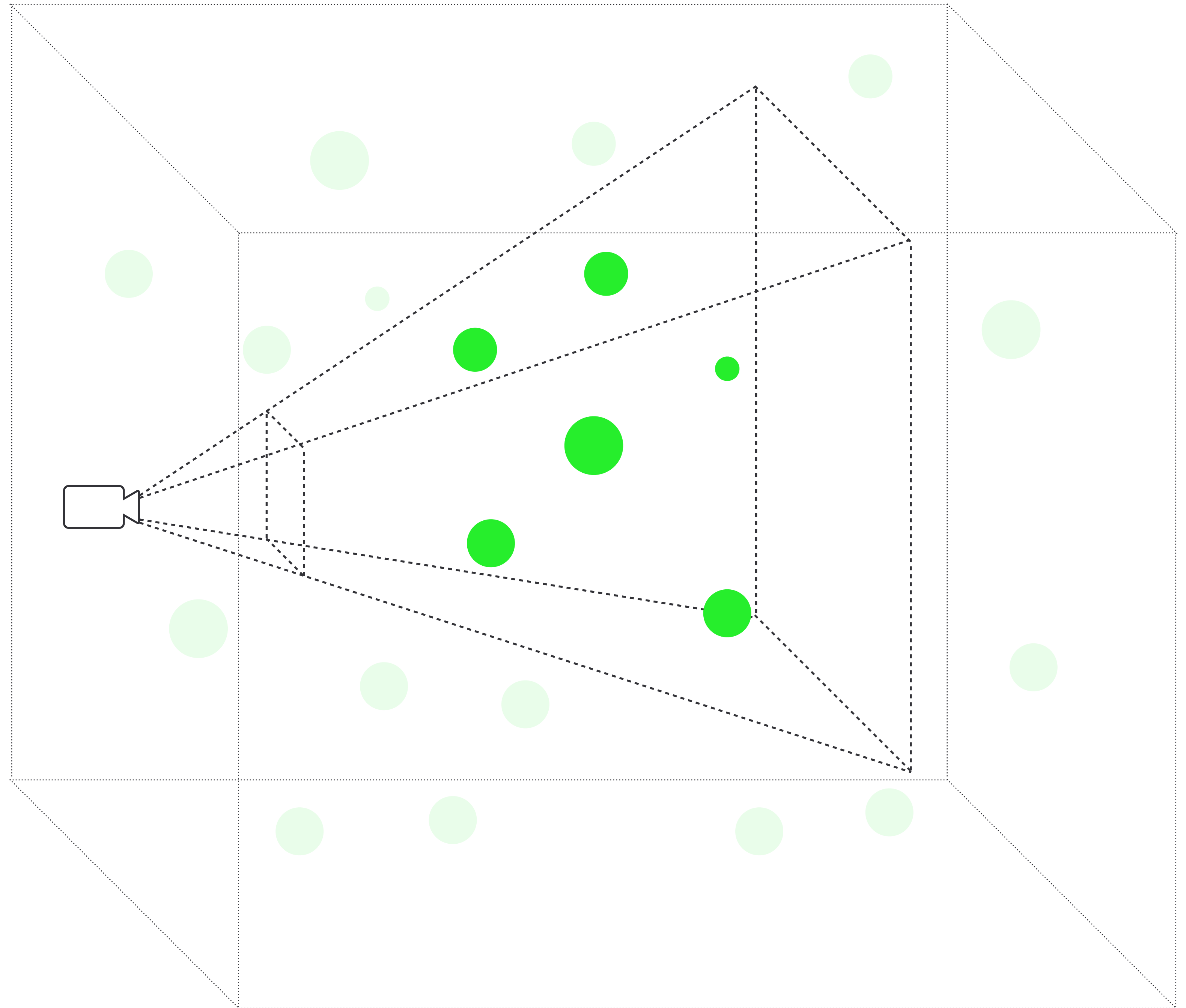


Realization

Basic 3D Elements

- Scene
- Objects
- Camera



Realization

Basic 3D Elements

- Scene
- Objects
- Camera
- Lights

