

Python 2 - Part 2 Solutions

Loops

1.

```
for i in range(11):  
    print(i)
```

1.

```
i = 0  
while i <= 10:  
    print(i)  
    i += 1
```

1.

```
nums = [0, 2, 8, 20, 43, 82, 195, 204, 367]  
  
for num in nums:  
    print(num)
```

1.

```
for i in range(11):  
    print(i)  
else:  
    print('Done!')
```

1.

```
list1 = ["apple", "banana", "cherry", "durian", "elderberry", "fig"]  
list2 = ["avocado", "banana", "coconut", "date", "elderberry", "fig"]  
  
for x in list1:  
    for y in list2:  
        if x == y:  
            print(x)
```

1.

```
while True:
    x = random.randint(1, 100)
    if x % 5 == 0:
        print('multiple of 5: stopping loop')
        break

    elif x % 3 == 0:
        print('multiple of 3: skipping iteration')
        continue

    else:
        print(x)
```

Dictionaries

1.

```
car = {
    'brand': 'Ford',
    'model': 'Mustang',
    'year': 1964,
    'isNew': False
}

car['colour'] = 'red'
print(car['colour'])
# red
```

1.

```
car = {
    'brand': 'Ford',
    'model': 'Mustang',
    'year': 1964,
    'isNew': False
}

car['model'] = 'fiesta'
print(car['model'])
# fiesta
```

1.

```
car = {  
    'brand': 'Ford',  
    'model': 'Mustang',  
    'year' : 1964,  
    'isNew': False  
}  
  
del car['model']  
print(car)  
# {'brand': 'Ford', 'year': 1964, 'isNew': False}
```

1.

```
car = {  
    'brand': 'Ford',  
    'model': 'Mustang',  
    'year' : 1964,  
    'isNew': False  
}  
  
for key, value in car.items():  
    print("key: " + key + ", value: " + str(value))  
  
# key: brand, value: Ford  
# key: model, value: Mustang  
# key: year, value: 1964  
# key: isNew, value: False
```

Functions

1.

```
def add_numbers(a, b):  
    return a + b  
  
result = add_numbers(1, 2)  
print(result)  
# 3
```

1.

```
def add_numbers(*nums):  
    result = 0  
    for num in nums:  
        result += num
```

```

    return result

result = add_numbers(1, 2, 3, 4)
print(result)
# 10

```

1.

```

def create_dictionary(**kwargs):
    dictionary = {}

    for key, value in kwargs.items():
        dictionary[key] = value

    return dictionary

dic = create_dictionary(title="The Matrix", director="Wachowski",
year=1999)
print(dic)
# {'title': 'The Matrix', 'director': 'Wachowski', 'year': 1999}

```

Fib Solution

```

# =====
# Solution 1
# =====

def fib(n: int) -> int:

    if n <= 2:
        return 1

    return fib(n-1) + fib(n-2)

print(fib(1)) # 1
print(fib(5)) # 5
print(fib(7)) # 13

# This is great but this takes forever:
print(fib(50))

# The recursion tree looks like this:
#
# fib(5) -> fib(4) -> fib(3) -> fib(2) -> 1
#                                     -> fib(1) -> 1
#                                     -> fib(2) -> 1

```

```
#      -> fib(3) -> fib(2) -> 1
#      -> fib(1) -> 1
#
# Add up all the `1s` and we get the answer: `fib(5) == 5`
# Look at how many times we worked out `fib(3)`, and `fib(2)` again... what
# a waste.
# Imagine how complicated this is for `fib(50)` and now we see why it's
# slow.

# =====
# Solution 2
# =====

# Let's add memoisation so that before we work out fib(n), we check if
# we've already done the work and if so return the result instead

def fast_fib(n: int, memo: dict = {}) -> int:

    if n <= 2:
        return 1

    if n in memo:
        return memo[n]

    memo[n] = fast_fib(n-1, memo) + fast_fib(n-2, memo)

    return memo[n]

# That was fast:
print(fast_fib(100))

# So was this:
print(fast_fib(1000)) # Will have to extend max recursion dept to go beyond
this
```