

## Exercise sheet 5

### Extracting dynamical systems from data

Due date: 2023-06-26

Tasks: 5

A dynamical system is a set of states and a combination of rules that change this state over the change of a single parameter, typically considered as “time”. In this exercise, you will learn how to extract rules from observation data of a dynamical system, and to use these rules to make predictions about future observations. All of this will be done using a machine, so in a sense - the machine is “learning” the dynamics of the underlying system from the observations.

## 1 Extracting functions and vector fields from data

A typical description of the flow (evolution operator) of a dynamical system is infinitesimally, through a vector field. You have seen these in exercise 3. Here, you have to use machine learning to extract a vector field from data. In the first step, you have to understand how to represent functions in a machine - because after all, a vector field is just a special function that assigns each point in a space a certain vector.

The prototypical problem of machine learning is called “supervised learning” and can be stated as follows: Given some data  $X = \{x^{(k)}\}_{k=1}^N \subset \mathbb{R}^n$ , and function values  $F = \{f(x^{(k)})\}_{k=1}^N \subset \mathbb{R}^d$ , construct a function  $\hat{f} : \mathbb{R}^n \rightarrow \mathbb{R}^d$  such that the error

$$e(\hat{f}) = \|f(X) - \hat{f}(X)\|^2 = \|F - \hat{f}(X)\|^2 \quad (1)$$

is small. Note that in this formulation, we can omit the scaling by  $\frac{1}{N}$  (for the *mean* squared error) because it does not change the minimum. There are many different versions of this problem, and many sub-problems (like the auto-encoder from last lecture) can be formulated, too. In this exercise, we will take a look at

1. different representations for  $\hat{f}$ ,
2. special  $\hat{f}$  that represent vector fields,
3. how to obtain a reasonable representation for the state  $x$ , and
4. how this helps to understand systems in crowd dynamics.

### 1.1 Approximating linear functions

A linear function between two Euclidean spaces  $\mathbb{R}^n, \mathbb{R}^d$  with  $n, d \in \mathbb{N}$  is a map  $f_{\text{linear}} : \mathbb{R}^n \rightarrow \mathbb{R}^d$ , such that for  $x \in \mathbb{R}^n$ ,

$$f_{\text{linear}}(x) = Ax \in \mathbb{R}^d \quad (2)$$

for some matrix  $A \in \mathbb{R}^{d \times n}$ . Note that we ignore affine functions here (with additive constants  $b$ ), and you can, too, in the entire exercise. Affine functions are not much more complicated, but the constant obfuscates the main ideas.

How do we solve a supervised learning problem with a linear function? Assume we decided that our approximation function should be linear. Then, minimizing  $e(\hat{f})$  leads to

$$\min_{\hat{f}} e(\hat{f}) = \min_{\hat{f}} \|F - \hat{f}(X)\|^2 = \min_A \|F - XA^T\|^2, \quad (3)$$

where  $F \in \mathbb{R}^{N \times d}$ ,  $X \in \mathbb{R}^{N \times n}$ , and  $A \in \mathbb{R}^{d \times n}$ . That means we want to find the matrix  $A$  such that the sum of the square of the individual errors is minimal. Here, another important algorithm enters: *least-squares minimization*. Problem (3) has a closed form solution minimizing the least-squares error:

$$\hat{A}^T = (X^T X)^{-1} X^T F. \quad (4)$$

In python, you can (and should) use `numpy.linalg.lstsq`, `scipy.linalg.lstsq`, or another library routine to compute it <sup>1</sup>. It is instructive to implement it yourself, but you should always use the robust and stable library routines in applications (and the tasks in this exercise).

## 1.2 Approximating nonlinear functions

A nonlinear function between two Euclidean spaces  $\mathbb{R}^n, \mathbb{R}^d$  with  $n, d \in \mathbb{N}$  is a map  $f_{\text{nonlinear}} : \mathbb{R}^n \rightarrow \mathbb{R}^d$ , such that for  $x \in \mathbb{R}^n$ ,

$$f_{\text{nonlinear}}(x) \in \mathbb{R}^d. \quad (5)$$

Of course this definition is rather arbitrary, and most of machine learning is concerned with the approximation of functions that have more structure (continuity, smoothness, boundedness, etc.).

In this exercise, we will take a look at a particular representation of a nonlinear function that is used in many numerical algorithms: a linear decomposition into nonlinear basis functions. The basic idea to write the unknown function  $f$  as a combination of known functions  $\phi$ , such that

$$f(x) = \sum_{l=1}^L c_l \phi_l(x), \quad c_l \in \mathbb{R}^d. \quad (6)$$

If  $L$  is finite, only a finite-dimensional space of functions  $f$  can be represented in this way. You may have seen this decomposition in Fourier analysis, Taylor decomposition, or in lecture four on neural networks.

Here, we will only consider special functions  $\phi$ : so-called *radial basis functions*, defined by

$$\phi_l(x) = \exp(-\|x_l - x\|^2/\epsilon^2). \quad (7)$$

The point  $x_l$  is the center of the basis function (where it attains its maximum value 1), and the parameter  $\epsilon$  is the bandwidth. You have already seen this function in lecture four in relation to diffusion maps. Here, we will not use it to represent data, but to represent functions. The center  $x_l$  of the basis function is typically just a random point in the data set, one for each basis function. If you pick as many basis functions as you have data points, you can always perfectly fit any function *on the given data*—however, generalization, interpolation and extrapolation may not be very good. In the exercise, it is enough to just use a uniformly spaced sampling over the domain where you want to approximate the function (e.g. if the function is defined on the space  $[-1, 1]$ , then use `np.linspace(-1.1, 1.1, 100)` to define 100 center points  $x_l$ ,  $l = 1, \dots, 100$ ). Note that in some implementations, the parameter  $\epsilon$  in (7) is not squared (and thus has units “distance squared”), which leads to very different numerical values. **You must choose  $L$  and  $\epsilon$  appropriately for every task. Discuss how you choose them, and if you chose  $\epsilon$  or  $\epsilon^2$  in the denominator for the radial functions!**

How do we solve a supervised learning problem with a basis of radial functions? The benefit of decomposing  $f$  into the functions  $\phi_l$  in a linear way is that we can use exactly the same method to approximate nonlinear functions as we used for the linear case. With the decomposition (6), minimizing  $e(\hat{f})$  leads to

$$\min_{\hat{f}} e(\hat{f}) = \min_{\hat{f}} \|F - \hat{f}(X)\|^2 = \min_C \|F - \phi(X)C^T\|^2, \quad (8)$$

where  $C \in \mathbb{R}^{d \times L}$  contains the list of coefficients  $c_l$ , and

$$\phi(X) := (\phi_1(X), \phi_2(X), \dots, \phi_L(X))^T \in \mathbb{R}^{N \times L}$$

is a concatenation of all  $L$  basis functions evaluated on all  $N$  data points. You can solve this problem again with least-squares minimization, because the only unknown is the matrix  $C$ .

**Note:** the parameter  $\epsilon$  for the radial basis functions can be chosen similarly to diffusion maps. Sometimes it is beneficial to choose it larger, especially if the true function  $f$  is very smooth.

**Note:** if you do not understand or cannot solve the estimation problem for radial basis functions yourself, you are allowed to use the python library function `scipy.interpolate.Rbf` (or any other radial basis function library in the language of your choice)<sup>2</sup>. You will not get points for the code in this case, which is quite a significant hit - but at least you can get through the exercises.

<sup>1</sup>See <https://docs.scipy.org/doc/numpy/reference/generated/numpy.linalg.lstsq.html>. Note that the regularization terms, e.g. `rcond`, has to be rather large!

<sup>2</sup>See <https://docs.scipy.org/doc/scipy/reference/generated/scipy.interpolate.Rbf.html>.

**Note:** it is not a coincidence that I called the basis functions  $\phi_l$ , the same symbol I used for the eigenfunctions of the Laplace-Beltrami operator in the exercise on diffusion maps. On manifolds, these eigenfunctions constitute an “ideal” basis for all smooth functions, as they can be ordered from most-smooth to least-smooth by their associated eigenvalue. Of course, this is yet another connection to Fourier decomposition.

**Note:** if you replace the radial basis functions  $\phi_l$  with polynomials  $(x_0 - x)^l$ , you obtain an approximation that is similar to a Taylor decomposition around a point  $x_0$ .

**Note:** if you want to understand the connection between radial basis functions, Gaussian processes, and neural networks, you have to first read [7] and then [3, 6] (you can find pre-prints on arXiv). You can choose to pursue this as a final project.

### 1.3 Approximating vector fields

As you know from lecture four, a vector field is a section of the tangent bundle:  $\nu : M \rightarrow TM$ , such that  $\nu(x) \in T_x M$ . That means a vector field assigns each point  $x$  in the space  $M$  a vector in the tangent space at that point. You have already plotted vector fields in exercise three, to visualize dynamical systems through their phase portraits. If the space  $M$  is just some Euclidean space  $\mathbb{R}^n$ , the tangent spaces  $T_x M$  are usually identified with the same Euclidean space, such that a vector field turns into a function  $\nu : \mathbb{R}^n \rightarrow \mathbb{R}^n$ . This is great, because after reading sections 1.1 and 1.2, you know how to approximate such functions!

If you must approximate a vector field through supervised learning, you would need points  $X$  and vectors in a dataset  $V$ , to then approximate  $\hat{\nu}(x^{(k)}) = v^{(k)} \in V$ . Sometimes you will encounter data that is not directly in this form—instead, you may have points  $X_0$  at time  $t = 0$  and points  $X_1$  at time  $t = \Delta t$ , a short time later. A rather naive but straightforward way to turn this into the standard supervised learning problem for the vector field is to compute

$$\hat{v}^{(k)} = \frac{x_1^{(k)} - x_0^{(k)}}{\Delta t}. \quad (9)$$

Since you now have a vector  $\hat{v}^{(k)}$  for every  $x_0^{(k)}$ , you can approximate the vector field  $\hat{\nu}(x_0^{(k)}) = \hat{v}^{(k)}$ . Of course, much more advanced techniques to estimate the vectors from trajectory data exist, for example [8, 9, 4, 2].

## 2 Time-delay embedding

In many cases (and in all cases where data from the real world is involved), we cannot capture the full state of the system. Only observations of it can be measured, using many different sensors—cameras, temperature sensors, pressure sensors, etc. In 1981, Takens and Ruelle developed the mathematical foundations to obtain state space information from observations [10, 12]. They heavily rely on the theorem of Whitney [13], stating how many smooth functions are needed to embed smooth manifolds.

Let  $k \geq d \in \mathbb{N}$ , and  $\mathcal{M} \subset \mathbb{R}^k$  be a  $d$ -dimensional, compact, smooth, connected, oriented, Riemannian manifold. Together with the results from Packard et al. [5] and Aeyels [1], the definitions and theorems of Takens and Ruelle [12] describe the concept of observability of state spaces (here, the manifold  $\mathcal{M}$ ) of nonlinear dynamical systems. A dynamical system is defined through its state space and a diffeomorphism  $\psi : \mathcal{M} \rightarrow \mathcal{M}$ .

**Theorem 1. Generic delay embeddings.** *For pairs  $(\psi, y)$ ,  $\psi : \mathcal{M} \rightarrow \mathcal{M}$  a smooth diffeomorphism and  $y : \mathcal{M} \rightarrow \mathbb{R}$  a smooth function, it is a generic property that the map  $E_{(\psi, y)} : \mathcal{M} \rightarrow \mathbb{R}^{2d+1}$ , defined by*

$$E_{(\psi, y)}(x) = \left( y(x), y(\psi(x)), \dots, y(\underbrace{\psi \circ \dots \circ \psi}_{2d \text{ times}}(x)) \right)$$

*is an embedding of  $\mathcal{M}$ ; here, “smooth” means at least  $C^2$ .*

Genericity in this context is defined as “an open and dense set of pairs  $(\psi, y)$ ” in the  $C^2$  function space. Open and dense sets can have measure zero, so Sauer et al. [11] later refined this result significantly by introducing the concept of prevalence (a “probability one” analog in infinite dimensional spaces).

For this exercise, Takens’ theorem will be essential in task 3, where you encounter the dilemma of having too few observations per time step to predict the future. The theorem essentially states that you can just use time-delayed (or time-advanced) versions of the observable as a new “state”, and it will work just as well as if you had access to the original state  $x$ .

Note: the number of points per exercise is a rough estimate of how much time you should spend on each task.

**Task 1/5: Approximating functions****Points: 20/100**

In this first task, you have to demonstrate your understanding of function approximation in two examples. Download the two datasets (A) `linear_function_data.txt` and (B) `nonlinear_function_data.txt` from Moodle. They contain 1000 one-dimensional points each, with two columns:  $x$  (first column) and  $f(x)$  (second column).

1. **First part:** approximate the function in dataset (A) with a linear function.
2. **Second part:** approximate the function in dataset (B) with a linear function.
3. **Third part:** approximate the function in dataset (B) with a combination of radial functions.

In all parts, use least-squares minimization to obtain the matrices  $A$  and  $C$  as described in sections (1.1) and (1.2). For the basis functions, pick the value of  $\epsilon$  appropriately and discuss why you picked it like this. Plot the functions you obtain over the data sets (A) and (B), to illustrate how well they approximate the data. Why is it not a good idea to use radial basis functions for dataset (A)?

**Note:** you should take great care with the least squares code (use `scipy.linalg.lstsq`, for example, for the numerical solution, and wrap that in a convenient way in a method of your own so that you can easily approximate linear functions from  $x$  and  $f(x)$  data. Be careful with the `cond` parameter, you **have** to set it to some value, otherwise you will overfit the training data). The radial basis functions in this task are also important, as you must re-use them in the following tasks. The code should be nicely documented, modular, and concise, as always.

**Checklist:**

- Part 1: Approximate the function in dataset (A) with a linear function.
- Part 1: Why is it not a good idea to use radial basis functions for dataset (A)?
- Part 2: Approximate the function in dataset (B) with a linear function.
- Part 3: Approximate the function in dataset (B) with a combination of radial functions.
- Discussed how and why you chose the values of  $L$  and  $\epsilon$  for the radial basis functions?
- Verbose discussion of the results in the report?
- Code:** modular, concise, well documented? Proper use of regularization parameter in least-squares?

**Task 2/5: Approximating linear vector fields****Points: 20/100**

Download the datasets `linear_vectorfield_data_x0.txt` and `linear_vectorfield_data_x1.txt` from Moodle. They each contain 1000 rows and two columns, for 1000 data points  $x_0$  and  $x_1$  in two dimensions. In **part one** of the task, you have to estimate the linear vector field that was used to generate the points  $x_1$  from the points  $x_0$ . **Use the finite-difference formula from section (1.3) to estimate the vectors  $v^{(k)}$  at all points  $x_0^{(k)}$ , with a time step  $\Delta t = 0.1$ .** Then, approximate the matrix  $A \in \mathbb{R}^{2 \times 2}$  with a supervised learning problem: the vector field is linear, so you can expect that for all  $k$ ,

$$\nu(x_0^{(k)}) = v^{(k)} = Ax_0^{(k)}. \quad (10)$$

For **part two**, once you have an estimated matrix  $\hat{A} \approx A$ , solve the linear system  $\dot{x} = \hat{A}x$  with all  $x_0^{(k)}$  as initial points, up to a time  $T_{\text{end}} = \Delta t = 0.1$ . You will get estimates for the points  $x_1^{(k)}$ . Compute the mean squared error to all the known points  $x_1^{(k)}$ , i.e. compute  $\frac{1}{N} \sum_{k=1}^N \left\| \hat{x}_1^{(k)} - x_1^{(k)} \right\|^2$  with  $N = 1000$ . This essentially tells you how large the average integration error is, given that your approximation of  $A$  is not perfect. Note that if you use Euler's method to integrate the linear system, your estimated error will be zero, because it exactly cancels the error you make when estimating  $A$ . Use a more accurate integration method instead (such as `solve_ivp` in Python)!

In **part three**, choose the initial point  $(10, 10)$ , far outside the initial data. Again solve the linear system with your matrix approximation, for  $T_{\text{end}} = 100$ , and visualize the trajectory as well as the phase portrait in a domain  $[-10, 10]^2$ .

**Checklist:**

Part 1: Estimate the linear vector field that was used to generate the points  $x_1$  from the points  $x_0$ .

Part 2: Solve the linear system and compute the mean squared error.

Part 3: Choose the initial point  $(10, 10)$  and solve the system.

Part 3: Visualize the trajectory as well as the phase portrait.

Verbose discussion of the results in the report?

**Code:** modular, concise, well documented?

**Task 3/5: Approximating nonlinear vector fields**

**Points: 20/100**

Download the datasets `nonlinear_vectorfield_data_x0.txt` and `nonlinear_vectorfield_data_x1.txt` from Moodle. They each contain  $N = 2000$  rows and two columns, for  $N$  data points  $x_0$  and  $x_1$  in two dimensions. The first dataset contains the initial points over the domain  $[-4.5, 4.5]^2$ , while the second dataset contains the same points advanced with an unknown (to you) evolution operator  $\psi : T \times \mathbb{R}^2 \rightarrow \mathbb{R}^2$ , such that

$$x_1^{(k)} = \psi\left(\Delta t, x_0^{(k)}\right), \quad k = 1, \dots, N, \quad (11)$$

with a small  $\Delta t = 0.01$ , i.e., smaller than in the task on linear vector fields.

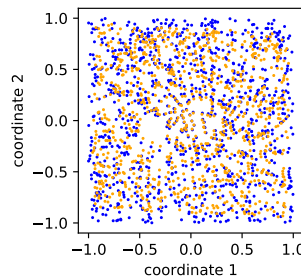


Figure 1: Datasets  $x_0$  (blue) and  $x_1$  (orange), with 2000 points scattered in two dimensions.

Your task is to study the underlying dynamics of this process.

1. As in the previous task, try to estimate the vector field describing  $\psi$  with a linear operator  $A \in \mathbb{R}^{2 \times 2}$ , such that

$$\left. \frac{d}{ds} \psi(s, x(t)) \right|_{s=0} \approx \hat{f}_{\text{linear}}(x(t)) = Ax(t). \quad (12)$$

Once you obtained  $A$ , start at each individual initial point  $x_0^{(k)}$  and solve (12) up to a small time  $\Delta t$ , so that you obtain an approximate end point  $\hat{x}_1^{(k)}$  as close as possible to the known end point  $x_1^{(k)}$ . What is the mean squared error between all the approximated and known end points for your chosen  $\Delta t$ ?

2. Now, try to approximate the vector field using radial basis functions (with the number of centers between 100 and 1000—what is a good number?), such that

$$\left. \frac{d}{ds} \psi(s, x(t)) \right|_{s=0} \approx \hat{f}_{\text{rbf}}(x(t)) = C\phi(x(t)). \quad (13)$$

Perform a mean squared error analysis. How do the errors differ to the linear approximation? What do you conclude, is the vector field linear or nonlinear? Why?

3. Once you have made your choice, use the approximated vector field to solve the system for a larger time, with all initial points  $x_0$ . Where do you end up, i.e. where are the steady states of the system? Are there multiple steady states? Can the system be topologically equivalent to a linear system?

#### Checklist:

Part 1: Estimate the vector field with a linear operator.

Part 1: Compute the mean squared error to the solution after  $\Delta t$  as close as possible to  $x_1$ .

Part 2: Approximate the vector field using radial basis functions.

Part 2: How do the errors differ to the linear approximation?

Part 2: What do you conclude: is the vector field linear or nonlinear? Why?

Part 3: Where do you end up, i.e. where are the steady states of the system?

Part 3: Are there multiple steady states? Hint: yes, but less than 10.

Part 3: Can the system be topologically equivalent to a linear system? Why (not)?

Discussed how and why you chose the values of  $L$  and  $\epsilon$ ?

Verbose discussion of the results in the report?

**Code:** modular, concise, well documented?

#### Task 4/5: Time-delay embedding

Points: 20/100

**Part one** of this task involves embedding a periodic signal into a state space where each point carries enough information to advance in time. Download the dataset `takens_1.txt`, which contains the data matrix  $X \in \mathbb{R}^{1000 \times 2}$ . The two columns are the two coordinates of a closed, one-dimensional manifold. Note: the manifold is one-dimensional, because it can be mapped *locally* to a one-dimensional Euclidean space. You cannot embed the complete manifold in a one-dimensional space, because it is periodic. Now, plot the first coordinate against the line number in the dataset (the “time”), and then choose a delay  $\Delta n$  of rows and plot the coordinate against its delayed version. According to Takens theorem stated above, how many coordinates do you need to plot to be sure that the periodic manifold is embedded correctly?

**Part two** of this task involves approximating chaotic dynamics from a single time series. You already plotted the Lorenz attractor in exercise three (take a look if you do not remember—and use the parameters  $\sigma = 10, \rho = 28, \beta = 8/3$  to be in the chaotic regime, from starting point  $(10, 10, 10)$ ). In this exercise, you have to test Takens theorem even for this fractal set. If the coordinates in your Lorenz attractor are called  $x, y, z$ , imagine you can only measure the  $x$ -coordinate and do not know about  $y$  and  $z$ . Takens theorem tells you how you can still get a reasonable idea about the shape of the attractor: visualize  $x_1 = x(t)$  against  $x_2 = x(t + \Delta t)$  and  $x_3 = x(t + 2\Delta t)$  in a three-dimensional plot, for a suitable choice of  $\Delta t > 0$ . Describe the result in comparison to the attractor in  $x, y, z$  coordinates. Now, do the same for the  $z$  coordinate, where an embedding should fail. Why do you think that is?

**Bonus (5 points):** after you estimated the new state space for the Lorenz attractor with the  $x$ -coordinate, approximate the vector field  $\hat{\nu}$  on it using radial basis functions. Then, solve the differential equation

$$\left. \frac{d}{ds} \psi(s, x_1(t), x_2(t), x_3(t)) \right|_{s=0} = \hat{\nu}(x_1(t), x_2(t), x_3(t))$$

with your approximation using a standard solver (e.g. `solve_ivp`) and compare the trajectories to the training data.

**Checklist:**

Part 1: Plot the first coordinate against the line number in the dataset.

Part 1: Choose a delay  $\Delta n$  of rows and plot the coordinate against its delayed version.

Part 1: How many coordinates are sufficient so that the periodic manifold is embedded correctly?

Part 2: Describe the result in comparison to the attractor in  $x, y, z$  coordinates.

Part 2: Do the time-delay embedding for the  $z$  coordinate. Why do you think this fails?

Verbose discussion of the results in the report?

**Code:** modular, concise, well documented?

**Bonus:** Discussed how and why you chose the values of  $L$  and  $\epsilon$ ?

**Bonus:** Approximate the vector field on the Lorenz attractor embedding from part 2, using RBF.

**Bonus:** Solve the system and compare the trajectories.

**Task 5/5: Learning crowd dynamics****Points: 20/100**

In this task, you have to learn a dynamical system that predicts the utilization of the MI building in Garching. The dataset `MI_timesteps.txt` contains utilization data for several measurement areas on the campus, over the course of seven weekdays. Students enter the area from the U-Bahn in the morning, move to the MI-building, walk to one of the two mensas (student and Max Planck) during lunch, go back to studying and then move back to the U-Bahn in the evening. You can ignore a burn-in period of 1000 time steps at the beginning of the file.

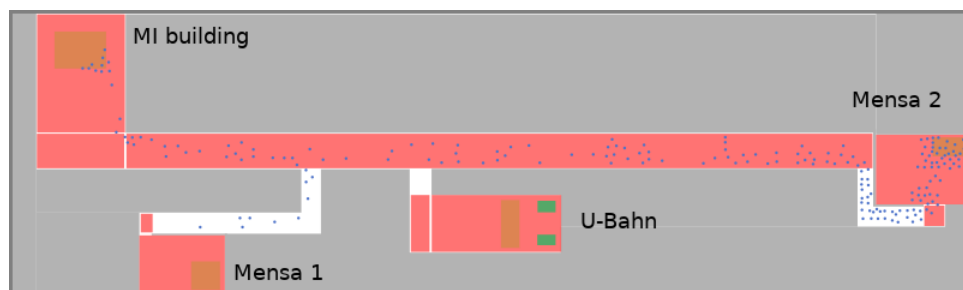


Figure 2: TUM Garching campus abstraction, with MI building, U-Bahn and two mensas. The red areas are the counting devices producing the observations.

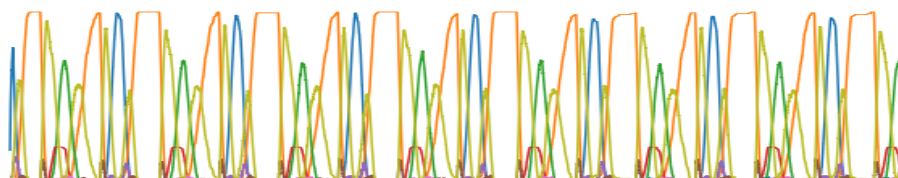


Figure 3: Dataset in the timestep file. Over the course of seven days, several utilization measurements (colors) are taken in several areas on the campus.

This task involves the following parts:

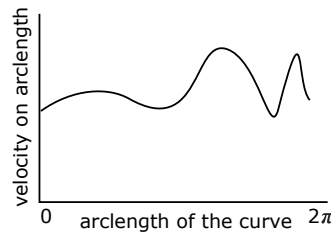


Figure 4: A possible plot (not the correct velocity!) you can get by computing the arclength velocity over the arclength of the curve.

1. Create a reasonable state space of the given system. It is periodic and has no parametric dependence, so it probably will be a one-dimensional, closed loop. How many dimensions will you need to embed it according to Takens theorem? Create a delay embedding with 350 delays of the first three measurement areas (columns 2,3,4 in the file), this will create “windows” of  $351 \times 3$  coordinates in the file, which you then must turn into vectors of length  $351 \times 3 = 1053$  dimensions. You can create many ( $M > 10000$ ) of these windows by starting in the first data row of the file (at time step 1), taking 351 lines for the first window, and then moving down one row (i.e., to time step 2) to create the next window. Then, apply PCA on that data set of  $M$  points of 1053 dimensions each, and use as many principal components as necessary according to Takens. The principal components are now the new representation of the state of the system.
2. In the embedding space you created in the first part, there are now many different points. Color the points by all measurements taken at the first time point of the delays, for all nine measurement areas (you have to create nine plots, where all the points will be in the same position, only the color changes). As an example: if `x_original` is an array of the original with points in its rows, and nine columns corresponding to the nine measurements, and `x_pca` is the array of the embedded points in PCA space, then you have to make nine scatter plots, e.g. using Python: `plt.scatter(*x_pca.T, s=1, c=x_original[:, i])`, where `i=0, ..., 8`.
3. Learn the dynamics on the periodic curve you embedded in the principal components. To do this, consider the time step that is also available in the file, and determine how fast the system advances over the PCA space at every point in the space. You know which point is the predecessor of which other point, since all of them come from a single time series of measurements. Ideally, you compute the arclength of the curve in the PCA space and then approximate the change of arclength over time: a vector field on the arclength! This is what is shown in Fig. 4.
4. Predict the utilization of the MI building (first measurement area, first column in the file after the time steps) for the next 14 days with your system, and plot the results over time. Compare the results with the given data. The prediction can be done very easily by integrating the learned vector field on the one-dimensional (but periodic!) space. Once you have the arclength values over time, create a mapping back to the original utilization value by using radial basis function approximation from arclength space to the utilization value.



**Checklist:**

Part 1: How many dimensions will you need to embed the dataset according to Takens theorem?

Part 1: Create a delay embedding with 350 delays of the first three measurement areas ...

Part 1: ... and use as many principal components as necessary according to Takens.

Part 2: Color the points by the first coordinate of the delay embedding (create nine plots).

Part 3: Learn the dynamics on the periodic curve you embedded in the principal components.

Part 3: Predict the utilization of the MI building for the next 14 days...

Part 3: ... which should look like one of the graphs in figure 3, just about twice as long.

Discussed how and why you chose the values of  $L$  and  $\epsilon$ ?

Verbose discussion of the results in the report?

**Code:** modular, concise, well documented?

## References

- [1] Dirk Aeyels. Generic Observability of Differentiable Systems. *SIAM Journal on Control and Optimization*, 19(5):595–603, September 1981.
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