

✔ Drift Keyboard V4 by Timception - Trackball Behavior and Features

🔴 While You're Typing

The trackball is **disabled while you're typing**.

It will only start working **after the keyboard has been idle for 0.5 seconds**.

🖱️ While You're Using the Trackball

Once you start moving the trackball, the **right half becomes mouse-only**.

You **can't type** until you **stop moving the trackball for about 1.2 seconds**.

Then the keyboard goes back to normal.

This prevents the mouse from activating by accident while typing.

🔒 Permanent Mouse Mode

If you want the right side to stay in mouse mode without waiting:

Hold Raise and press 6 (on the right half).

This locks the mouse2 layer on.

To return to normal keyboard mode,

hold Raise and press 6 again to toggle it off.

🎯 Mouse Controls (When Active)

- **Left click** → press **K**
 - **Right click** → press **L**
 - **Scroll** → **press and hold O**, then move the trackball
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🎮 Extra 3D Navigation Functions

For users working in 3D programs, the keyboard includes

two built-in mouse macros that make navigation easier:

🌀 Orbit

- **Key:** “.” (period key)
- **Holds Shift + Middle Click** while the trackball moves
- Ideal for rotating around objects in 3D space

📏 Pan

- **Key:** “,” (comma key)
- **Holds Middle Click** while the trackball moves
- Ideal for sliding the view left, right, up, or down