

Timeblocks

What Is It ?

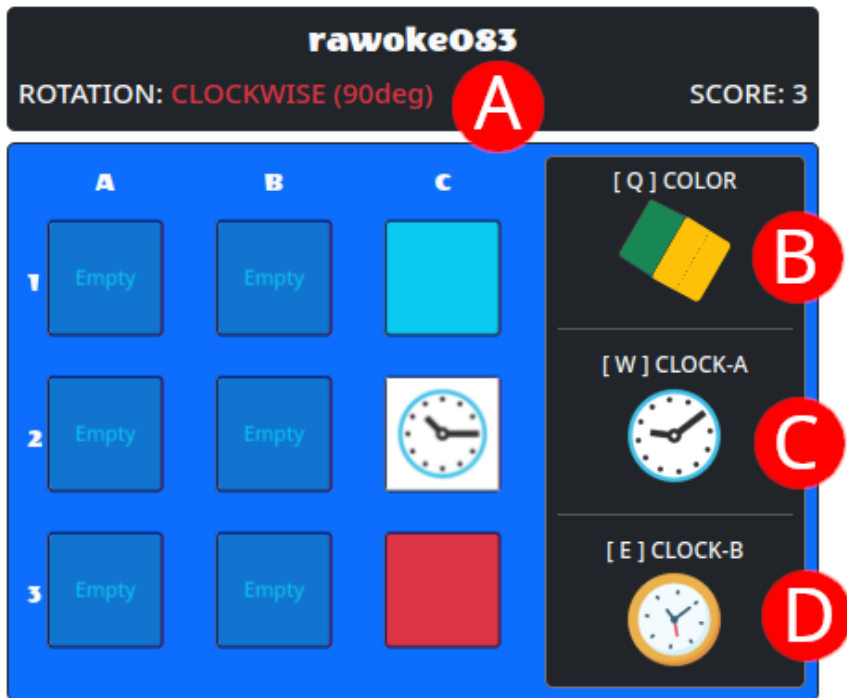
A little bit like **Wordle** but much worse I am afraid !

It's a game where there is a **MainBoard** with a grid of 9 x 9 squares.



You then get an EMPTY grid of same size and need to copy the **MainBoard** BUT

1. Your board will have a +90deg or -90deg rotation that you need to account for.
2. The "BLOCKS" or "ICONS" are either a COLOR BLOCK (RED, GREEN, BLUE) or they are icons of a CLOCK (There are two types)
3. CLOCK-A and CLOCK-B, you will need to WAIT for the CLOCKS and COLORS SPINNERS to fall on the RIGHT VALUE (Rotation) and then type in your location



- A) Tells you that you need to ROTATE ALL YOUR ANSWERS BY 90 Deg Clockwise
- B) The COLOR SPINNER (Q)
- C) The CLOCK-A SPINNER (W)
- D) The CLOCK-B SPINNER (E)

EXAMPLES

Q: Why is **C3 The Color RED (Our Board)** in the above example ?

A: If we look at the **MainBoard** we see **C1 RED**. **Our** task is to rotate it's location and content by 90 Deg Clockwise. So **C1-Red (MainBoard)** Becomes **C3-Red (Our Board)**

The COMMAND would have been

!tb c3q (*We had to of course wait that the COLOR SPINNER (q) lands on RED)

Q: Why is **C2** like that ?

A: We **ROTATED B2(MainBoard)** by 90 Deg which became **C2 (Our Board)** and we used the **CLOCK-A spinner**. Notice the **HANDS** of the clocks are also rotated by 90 Deg

The COMMAND would have been

!tb c2w (*We had to of course wait that the COLOR SPINNER (w) lands on the correct one)

Installation

- 1) Check out Github Repo
- 2) The project uses ANONYMOUS Twitch Chat, thus there are no AUTH TOKENS to configure. Just the channel to join.
- 3) Npm install
- 4) Npm run preview
- 5) Browse to <http://localhost:4173> (The idea was to use it as OBS Browser Source ?)
- 6) Enter in the CONFIG Box the Twitch Channel Name
- 7) Press the Twitch Connect Button
- 8) New Game (button)
- 9) Anyone in chat can go **!tb-join** (up until slots are available)
- 10) You can wait until everyone has joined or use **!tb-start** to start the game with the amount of players currently joined (you need min 1)
- 11) Use **!tb <Col,Row,Block-Picker>** to fill in the blocks

First One To Fill All Nine Wins 😊

Thank You Everyone That Was Involved !

I'm sure it took a lot more work than most of us realized !

Can't Wait For The Next One

Was Awesome !!

Rawoke 2023