







FUNDAMENTAL OF PROGRAMMING IN C#

STRING HANDLING

Objectives



- Write a program that manipulates string for various purpose
- Write a program that is able to manipulate string by its characters

Agenda



- String Operation
- String Function

- String Comparisons
- Case Examples

Strings Revisited



- Strings are series of characters.
- Strings Constant never change and are indicated by double quotes.
 - Examples: "Institute of Systems Science" "monkey"
- Variable strings are a special type of variable that are capable of storing strings.
 - Declaration: string Country;



- Strings like numerals are capable of being manipulated or operated upon. The following are the types of operations that you can perform on Strings:
 - Operators for putting strings together.
 - Functions for pulling strings apart.
 - Functions for creating strings.
 - Functions for modifying strings.
 - Operators for finding out things about strings.

Note: In any of the above operators and functions you can use either a variable or constant string.



- Strings like numerals are capable of being manipulated or operated upon.
- There are many ways by which you can perform an operation on a string in C#
 - Use of Operators
 - Use of methods by treating "string" as an object
 - Use of static methods in the String class
- We would confine to the first two approaches in this lesson.



- Use of operator on a string.
 - Comparison
 - Two strings can be compared with the help of relational operators just the way we do it for the numeric.
 - Example

```
Is ("Monkey" == "Donkey")? Answer is NO.
Is ("Monkey" != "Donkey")? Answer is YES
Is ("Monkey" == "monkey")? Answer is NO
```

- The above Boolean (relational) expressions is usually used in "if" statements or while/for/select statements.
- You cannot use the other relational operators like > and < on the strings.
- Example

```
Is ("Monkey" > "Donkey") ? This will generate an error!
```





- Use of operator on a string.
 - Concatenation
 - Strings are concatenated (joined together) using a + operator.
 - Example:

```
"Venkat" + "Raman" => "VenkatRaman"

"Hickory " + "Dickory " + "Dock" => "Hickory Dickory Dock"
```

String Properties



- Length
 - The Length property of the string provides the length of the string object
 - Length is read only property
 - Example:

Program:

```
string s = "venkat";
Console.WriteLine(s.Length);
```

Output:

6





CompareTo

- The CompareTo method of the string takes another string as argument.
- The return value is:
 - 0 if the string equals the argument
 - 1 if the string is greater than the argument
 - -1 if the string is less than the argument

Example:

Program:

```
string s = "abc";
string r = "xyz"
Console.WriteLine(s.CompareTo(r));
```

Output:

-1





Trim

 The Trim method if used without an argument, removes white spaces at the beginning and end of the string.

Example:

Program:

```
string s = " abc ";

Console.WriteLine("*" + s + "*");

string r = s.Trim()

Console.WriteLine ("*" + r + "*");
```

Output:

```
* abc *
*abc*
```



- Trim(chars)
 - The Trim method if used without an argument array of characters, removes specified Unicode characters at the beginning and end of the string.

Example:

```
Program:
```

```
string s = "$%$$abc%s%$";
char[] c = new char[] {'$','%'};
Console.WriteLine("*" + s + "*");
string r = s.Trim(c);
Console.WriteLine ("*" + r + "*");
```

Output:

```
*$%$$abc%s%$*
*abc%s*
```



- TrimEnd(chars)
- TrimStart(chars)
 - The above two methods work the same way as the Trim method with a character array argument. The only difference is:
 - TrimEnd trims the specified characters at the end of the string only leaving the head of the string untouched
 - TrimStart trims the specified characters at the beginning of the string only leaving the tail untouched





- Substring(int,int)
 - Substring method of the string extracts a part of the string
 - The Substring method uses two integer arguments. The first argument indicates the starting position and second argument the length

Example:

```
string s = "Venkatraman";

string r = s.Substring(4,3);

Console.WriteLine(r);

Console.WriteLine (s.Substring(6,4));
```

Output: atr rama



- Equals(string)
 - Equals method compares the string with the argument and returns a true if the two strings are same else it returns a false.

Example:

```
string s = "abc";
string r = "xyz";
if (s.Equals(r))
Console.WriteLine("s and r are same");
else
Console.WriteLine("s and r are not same");
if (s.Equals("abc"))
Console.WriteLine(" s is \"abc\"");
```

Output:

```
s and r are not same
s is "abc"
```



- Insert(int, string)
 - Insert method inserts into the string another string (given as second argument) from position given in the first argument and returns the new value.

Example:

```
Program:
```

```
string s = "Institute Systems Science";
string r = s.Insert(10, "of ");
Console.WriteLine(s);
Console.WriteLine(r);
```

Output:

Institute Systems Science
Institute of System Science





- PadLeft(int n, char c)
- PadRight(int n, char c)
 - PadLeft pads n number of characters 'c' to the left of the string.
 - PadRight does the same on the right side.

Example:

```
Program:

string s = "ABC";

string r = s.PadLeft(7, 'c');

Console.WriteLine(s);

Console.WriteLine(r);

Console.WriteLine(s.PadRight(6,'z'));
```

Output:

```
ABC cccABC ABCzzz
```



- ToUpper()
- ToLower()
 - ToUpper method returns the string value in Upper Case
 - ToLower method returns the string value in Lower Case Example:

```
string s = "Venkat";
Program:
             string r = s.ToUpper();
             Console.WriteLine(s);
             Console.WriteLine(r);
             Console.WriteLine(s.ToLower());
```

Venkat Output: VENKAT venkat

String and Characters



- Characters that makes up a string can be read individually using the index
 - The index starts with 0. The first character of the string has the index of 0
 - But they cannot be modified

```
string s="Hello";
Console.WriteLine(s[1]);
e
s[1] = 'b';
Error!
```

 If you want to be able to modify each of the character, you can check StringBuffer class

https://docs.microsoft.com/en-us/dotnet/csharp/programming-guide/strings/

String and Characters



- string is a data type that store string/sequence of zero to many characters. E.g.: "", "a", "abc"
- char is a data type that store ONE character.
 - E.g.: 'a' or 'b'
 - These are not valid: " and 'ab'
- char is written with a single quote '
- If s is a string, s[3] returns similar value as
 s.Substring(3,1) but different data types.

https://docs.microsoft.com/en-us/dotnet/csharp/language-reference/keywords/char





Interesting facts about char

- char can be implicitly converted into int
 - This is inherited from the fact that in C language, char is also treated as number
 - But the reverse is not true.

```
char x = 'a';
Console.WriteLine(x);
int y = x;
Console.WriteLine(y);
Console.WriteLine((char)y);
Console.WriteLine('9' - '0');
Console.WriteLine('z' - 'a');
```

a 97 a 9 25

Summary



- string is an object that has useful property like Length and methods that can be used to manipulate strings
- string.Split() is one of the most useful function for parsing a string
 - Breaking a string into words
 - Read a comma separated values (CSV)
- Individual characters in a string can be individually addressed
- Note some differences between string and char.
 - String is more flexible and easier to use