Just two words:

SKILL TRACKERS

Implement a mobile / web solution that uses skill trackers to show at which level are certain skills – this includes abstract skills that are not defining an exact qualification over something, but rather the overall performance on certain parameters.

Examples:

- ✓ Learning Platforms
- ✓ Workout apps
- ✓ Self-improvement (social, psychological, medical)

Evaluation pointers:

- ✓ That the given theme is respected and that it's implementing a solution in which the most significant features are built around skill trackers
- ✓ The idea behind the application should consider:
  - ❖ *Impact*, how big is the problem that your solution is trying/wants to solve.
  - ❖ *Innovation*, why it was chosen, how it's being applied on the give theme.
  - ❖ *Applicability*, why their solution will be used by the target audience.
  - ❖ *Sustainability*, an idea that can be used and continued as a future application.
  - ❖ *Extensibility* - how easy it is to extend the platform with new features.
- ✓ On the implementation side we are looking into
  - ❖ How was the application implemented from a technical view.
  - ❖ Has a correct usage of the chosen technologies.

Tiebreaker:

Usage of cutting-edge technology (a smart solution or integration with an existing cutting-edge technology) in a creative way (the chosen solution has to be integrated in the core idea)

Recommended cutting-edge technologies:

- ❖ Generative AI
- ❖ Cloud computing