





Gaussian prior on weights  $\theta \sim \mathcal{N}(0, \sigma_\theta^2 \mathbf{I})$ , and Gaussian likelihood to describe how well data is described by the model:  $y|x, \theta \sim \mathcal{N}(f(\mathbf{x}; \theta), \sigma_n^2)$ .  
 The **MAP estimate** is:  
 $\hat{\theta}_{\text{MAP}} = \arg \min_{\theta} \frac{1}{2\sigma_\theta^2} \|\theta\|_2^2 + \frac{1}{2\sigma_n^2} \sum_{i=1}^n (y_i - f(\mathbf{x}_i; \theta))^2$ .  
 Update rule:  $\theta \leftarrow \theta(1 - \frac{\eta}{2}) + \eta \sum_{i=1}^n \nabla \log p(y_i | \mathbf{x}_i, \theta)$ .

**Also modeling heteroscedastic noise:** Use a neural network with 2 outputs  $f_1, f_2$ , and define:  
 $y|x, \theta \sim \mathcal{N}(\mu(\mathbf{x}; \theta), \sigma^2(\mathbf{x}; \theta))$  where  $\mu(\mathbf{x}; \theta) = f_1(\mathbf{x}; \theta)$  and  $\sigma^2(\mathbf{x}; \theta) = \exp(f_2(\mathbf{x}; \theta))$ . Likelihood term:  
 $\log p(y_i | \mathbf{x}_i, \theta) = \text{const} - \frac{1}{2} [\log \sigma^2(\mathbf{x}_i; \theta) + \frac{(y_i - \mu(\mathbf{x}_i; \theta))^2}{\sigma^2(\mathbf{x}_i; \theta)}]$ .

- BNN learning and inference are **generally intractable** because the noise is not assumed to be homoscedastic and known. Thus, we need approx. inference.
- Goal: approx. true posterior  $p(\theta | \mathcal{D})$  with simpler variational distr.  $q_\lambda$  typically family of indep. Gaussians.
- Achieved by max. ELBO with SGD and reparam. trick.
- We can approx. the predictive distr. by sampling from the variational posterior  $p(y^* | \mathbf{x}^*, \mathbf{x}_{1:n}, \mathbf{y}_{1:n}) \approx \mathbb{E}_{\theta \sim q_\lambda} [p(y^* | \mathbf{x}^*, \theta)] \approx \frac{1}{m} \sum_{i=1}^m p(y^* | \mathbf{x}^*, \theta^{(i)})$ .
- VI in BNNs can be seen as avg. preds. of multiple NNs drawn acc. to the variational posterior  $q_\lambda$ .
- Using Monte Carlo samples estimate mean and var.:  
 $\mathbb{E}[y^* | \mathbf{x}^*, \mathbf{x}_{1:n}, \mathbf{y}_{1:n}] \approx \frac{1}{m} \sum_{i=1}^m \mu(\mathbf{x}^*; \theta^{(i)})$   
 $\text{Var}[y^* | \mathbf{x}^*, \mathbf{x}_{1:n}, \mathbf{y}_{1:n}] \approx \mathbb{E}_\theta [\text{Var}[y^* | \mathbf{x}^*, \theta]] + \text{Var}_\theta [\mathbb{E}[y^* | \mathbf{x}^*, \theta]]$   
 $\approx \mathbb{E}_\theta [\sigma^2(\mathbf{x}^*; \theta)] + \text{Var}_\theta [\mu(\mathbf{x}^*; \theta)]$   
 $\approx \underbrace{\frac{1}{m} \sum_{i=1}^m \sigma^2(\mathbf{x}^*; \theta^{(i)})}_{\text{aleatoric}} + \underbrace{\frac{1}{m-1} \sum_{i=1}^m (\mu(\mathbf{x}^*; \theta^{(i)}) - \bar{\mu}(\mathbf{x}^*))^2}_{\text{epistemic}}$

Alternative inference techniques:

- Dropout/Dropconnect** randomly select/omits vertices/edges of the comp. graph. For valid interpretation of this as variational inference, we also need to perform dropout/dropconnect during inference.
- Dropout masks will overlap, making predictions highly correlated, leading to underestimation of epistemic uc.
- Maskensembles** mitigate by choosing fixed set of pre-defined dropout masks (controlled overlap).
- Probabilistic ensembles:** learn  $m$  different NN over random chosen subsets of train data for each network.
- Evidence of val. set:** How well model desc. val. set?:  
 $\log p(y_{1:m}^{\text{val}} | \mathbf{x}_{1:m}^{\text{val}}, \mathbf{y}_{1:m}^{\text{train}}, \mathbf{y}_{1:m}^{\text{train}}) \approx \frac{1}{K} \sum_{j=1}^K \sum_{i=1}^m \log p(y_i^{\text{val}} | \mathbf{x}_i^{\text{val}}, \theta^{(j)})$

- Frequency:** Proportion of samples in bin  $m$  that belong to 1:  $\text{freq}(B_m) = \frac{1}{|B_m|} \sum_{i \in B_m} \mathbf{1}\{y_i = 1\}$
- Confidence:** Avg. conf. of samples in bin  $m$  belonging to 1:  $\text{conf}(B_m) = \frac{1}{|B_m|} \sum_{i \in B_m} \mathbb{P}\{y_i = 1 | \mathbf{x}_i\}$

A model is **well-calibrated** if its confidence coincides with its acc. across many preds.:  $\text{freq}(B_m) \approx \text{conf}(B_m)$

- ECE:**  $\ell_{\text{ECE}} = \sum_{m=1}^M \frac{|B_m|}{n} |\text{freq}(B_m) - \text{conf}(B_m)|$
- MCE:**  $\ell_{\text{ECE}} = \max_{m \in [M]} \frac{|B_m|}{n} |\text{freq}(B_m) - \text{conf}(B_m)|$

### 6 Active Learning

**Cond. entropy:**  $H[\mathbf{X} | \mathbf{Y}] = \mathbb{E}_{y \sim p_y(y)} [H[\mathbf{X} | \mathbf{Y} = y]]$   
 $= \mathbb{E}_{(\mathbf{x}, y) \sim p(\mathbf{x}, y)} [-\log p(\mathbf{x} | \mathbf{y})]$

**Joint entropy:**  $H[\mathbf{X}, \mathbf{Y}] = \mathbb{E}_{(\mathbf{x}, y) \sim p(\mathbf{x}, y)} [-\log p(\mathbf{x}, y)]$   
 $\bullet H[\mathbf{X}, \mathbf{Y}] = H[\mathbf{Y} | \mathbf{X}]$  in general; but  $H[\mathbf{X}, \mathbf{Y}] = H[\mathbf{Y}, \mathbf{X}]$   
 $\bullet H[\mathbf{X}, \mathbf{Y}] = H[\mathbf{Y}] + H[\mathbf{X} | \mathbf{Y}] = H[\mathbf{X}] + H[\mathbf{Y} | \mathbf{X}]$   
 $\bullet H[\mathbf{X}, \mathbf{Y}] = H[\mathbf{Y} | \mathbf{X}] + H[\mathbf{X}] - H[\mathbf{Y}]$  (Bayes Rule)  
 $\bullet H[\mathbf{X}, \mathbf{Y}] \leq H[\mathbf{X}]$  (Gibbs; Information never hurts)  
 $\Leftrightarrow 0 \leq H(\mathbf{X}) - H(\mathbf{X}, \mathbf{Y}) = I(\mathbf{X}; \mathbf{Y})$

**Mutual info:**  $I(\mathbf{X}; \mathbf{Y}) = H[\mathbf{X}] + H[\mathbf{Y}] - H[\mathbf{X}, \mathbf{Y}]$   
 $\bullet I(\mathbf{X}; \mathbf{Y}) = I(\mathbf{Y}; \mathbf{X}) = \mathbb{E}_{y \sim p_y(y)} [\text{KL}(p(\mathbf{x} | \mathbf{y}) || p(\mathbf{x}))]$   
**Cond. mutual info:**  
 $I(\mathbf{X}; \mathbf{Z} | \mathbf{Y}) = H[\mathbf{X} | \mathbf{Y}, \mathbf{Z}] - H[\mathbf{X} | \mathbf{Y}]$   
 $= H[\mathbf{X}, \mathbf{Z}] + H[\mathbf{Y}, \mathbf{Z}] - H[\mathbf{Z}] - H[\mathbf{X}, \mathbf{Y}, \mathbf{Z}]$   
 $= I(\mathbf{X}; \mathbf{Z}, \mathbf{Y}) - I(\mathbf{X}; \mathbf{Z})$   
 $\bullet I(\mathbf{X}; \mathbf{Y} | \mathbf{Z}) = I(\mathbf{Y}; \mathbf{X} | \mathbf{Z})$   
 $\bullet I(\mathbf{X}; \mathbf{Y}; \mathbf{Z}) = I(\mathbf{X}; \mathbf{Y}) - I(\mathbf{X}; \mathbf{Y} | \mathbf{Z})$ , so the “information never hurts” principle does not hold for MI. Information about  $\mathbf{Z}$  may reduce the MI between  $\mathbf{X}$  and  $\mathbf{Y}$

- Given (discrete) fn.  $F: \mathcal{P}(\mathcal{X}) \rightarrow \mathbb{R}$ , the **marginal gain** of  $\mathbf{x} \in \mathcal{X}$  given  $A \subseteq \mathcal{X}$  is:  $\Delta_F(\mathbf{x} | A) = F(A \cup \{\mathbf{x}\}) - F(A)$ .
- The fn. is **submodular** iff for any  $\mathbf{x} \in \mathcal{X}$  and any  $A \subseteq B \subseteq \mathcal{X}$ :  $F(A \cup \{\mathbf{x}\}) - F(A) \geq F(B \cup \{\mathbf{x}\}) - F(B)$  or equally  $\Delta_F(\mathbf{x} | A) \geq \Delta_F(\mathbf{x} | B)$ . Submodularity can be interpreted as notion of “concavity” for discrete fns.
- It is called **monotone** if  $F(A) \leq F(B)$ .

**Maximization objective:** monotone submodular function:  $I(S) = I(\mathbf{f}_S; \mathbf{y}_S) = H[\mathbf{f}_S] - H[\mathbf{f}_S | \mathbf{y}_S]$ .  $H[\mathbf{f}_S]$ : uc in  $\mathbf{f}_S$  before observing  $\mathbf{y}_S$ .  $H[\mathbf{f}_S | \mathbf{y}_S]$  uc in  $\mathbf{f}_S$  after observing  $\mathbf{y}_S$ . Max. MI is in general NP-hard.

- Greedy:** Pick the locations  $\mathbf{x}_1$  through  $\mathbf{x}_n$  individually by greedily finding the location with the maximal MI, this provides a  $(1 - 1/e)$ -approximation of the optimum.
- Uncertainty sampling:** Have already picked  $S_t = \{\mathbf{x}_1, \dots, \mathbf{x}_t\}$ ; Solve the following:  
 $\mathbf{x}_{t+1} = \arg \max_{\mathbf{x} \in \mathcal{X}} \Delta_t(\mathbf{x} | S_t) = \arg \max_{\mathbf{x} \in \mathcal{X}} I(\mathbf{f}_t; y_{\mathbf{x}} | \mathbf{y}_{S_t})$ . Doesn't work with heteroscedastic noise: large aleatoric uc may dominate epistemic uc. In classification corresponds to selecting label that max. entropy of predicted label:  $\mathbf{x}_{t+1} = \arg \max_{\mathbf{x} \in \mathcal{X}} H[y_{\mathbf{x}} | \mathbf{x}_{1:t}, y_{1:t}]$ .

**Bayesian active learning by disagreement (BALD):** Identifies points  $\mathbf{x}$  where models *disagree* about label  $y_{\mathbf{x}}$  (each model is *confident* but predict different labels):  
 $\mathbf{x}_{t+1} = \arg \max_{\mathbf{x} \in \mathcal{X}} I(\theta; y_{\mathbf{x}} | \mathbf{x}_{1:t}, y_{1:t}) = \arg \max_{\mathbf{x} \in \mathcal{X}} H[y_{\mathbf{x}} | \mathbf{x}_{1:t}, y_{1:t}] - \mathbb{E}_\theta [H[y_{\mathbf{x}} | \mathbf{x}_{1:t}, y_{1:t}]]$   
 $\bullet$  **Inductive learning** extract general rules from data. Typically, we can directly observe  $f(\mathbf{x})$  at any  $\mathbf{x}$ .  
 $\bullet$  **Transductive learning** make best pred. at particular  $\mathbf{x}^*$ . Typically, cannot directly observe  $f(\mathbf{x}^*)$ . Require gen.  $f(\mathbf{s})$  from the behavior of  $f$  at other locations.

#### 7 Bayesian Optimization

**Cumulative regret** for time horizon  $T$  associated with choices  $\{\mathbf{x}_t\}_{t=1}^T$ :  $R_T = \sum_{t=1}^T \underbrace{(\max_{\mathbf{x}} f^*(\mathbf{x}) - f^*(\mathbf{x}_t))}_{\text{instantaneous regret}}$

Goal: Achieve sublinear regret:  $\lim_{T \rightarrow \infty} R_T/T = 0$  (requires balancing exploration and exploitation).

**Algorithm 9.2:** Bayesian optimization (with GPs)

initialize  $f \sim \mathcal{GP}(\mu_0, k_0)$   
**for**  $t = 1$  **to**  $T$   
   choose  $\mathbf{x}_t = \arg \max_{\mathbf{x} \in \mathcal{X}} F(\mathbf{x}; \mu_{t-1}, k_{t-1})$   
   observe  $y_t = f(\mathbf{x}_t) + \epsilon_t$   
   perform a probabilistic update to obtain  $\mu_t$  and  $k_t$

- Common to use an **acquisition fn.** to greedily pick the next point to sample based on the current model.
- Upper confidence bound (UCB):**  
 $\mathbf{x}_{t+1} = \arg \max_{\mathbf{x} \in \mathcal{X}} \mu_t(\mathbf{x}) + \beta_{t+1} \sigma_t(\mathbf{x})$ , where  $\sigma_t(\mathbf{x}) = \sqrt{k_t(\mathbf{x}, \mathbf{x})}$ . If  $\beta_t = 0$  then UCB is purely exploitative; if  $\beta_t \rightarrow \infty$ , UCB recovers uc sampling. UCB fn. generally non-convex.

When choosing  $\beta_t$  appropriately:  $R_T = \mathcal{O}(\sqrt{T} \gamma_T)$ , with  $\gamma_T = \max_{S \subseteq \mathcal{X}} \mathbf{1}(\mathbf{f}_S; \mathbf{y}_S) = \max_{S \subseteq \mathcal{X}} \frac{1}{2} \log \det(\mathbf{I} + \sigma_n^{-2} \mathbf{K}_{S,S})$

- Linear:  $\gamma_T = \mathcal{O}(\log T)$
- Gaussian:  $\gamma_T = \mathcal{O}((\log T)^{d+1})$
- Matérn for  $\nu > \frac{d}{2}$ :  $\gamma_T = \mathcal{O}(T^{\frac{2\nu+d}{2\nu+d}} (\log T)^{\frac{2\nu}{2\nu+d}})$

**Thompson Sampling:** At time  $t+1$ , we sample a fn.  $\tilde{f}_{t+1} \sim p(\cdot | \mathbf{x}_{1:t}, y_{1:t})$  from our posterior distr. Then, we simply max.  $\tilde{f}_{t+1}$ ,  $\mathbf{x}_{t+1} = \arg \max_{\mathbf{x} \in \mathcal{X}} \tilde{f}_{t+1}(\mathbf{x})$ .

#### 8 Diffusion Process models

Let  $\beta_t \in (0, 1]$ ,  $\bar{\alpha}_t = \prod_{s=1}^t \alpha_s$ , and  $\alpha_s = 1 - \beta_s$ . Typically,  $\beta_t$  is monotonically increases, which implies that  $\alpha_t \rightarrow 0$  and thus  $\mathbf{x}_T \rightarrow \mathcal{N}(0, \mathbf{I})$  for  $T \rightarrow \infty$ .

1. **Forward process:** Transform data points into (Gaussian) noise by using a fixed noising MC  $q$ :

$q(\mathbf{x}_{1:T} | \mathbf{x}_0) = \prod_{t=1}^T q(\mathbf{x}_t | \mathbf{x}_{t-1})$   
 $q(\mathbf{x}_t | \mathbf{x}_{t-1}) = \mathcal{N}(\mathbf{x}_t; \sqrt{1 - \beta_t} \mathbf{x}_{t-1}, \beta_t \mathbf{I})$   
 $q(\mathbf{x}_t | \mathbf{x}_0) = \mathcal{N}(\mathbf{x}_t; \sqrt{\bar{\alpha}_t} \mathbf{x}_{t-1}, (\bar{\alpha} - 1) \mathbf{I})$

- Backward process:** Learn a denoising MC  $p$  matching the reversed forward process.  
 $p_\lambda(\mathbf{x}_{t-1} | \mathbf{x}_t) = \mathcal{N}(\mathbf{x}_{t-1}; \mu_\lambda(\mathbf{x}_t, t), \Sigma_\lambda(\mathbf{x}_t, t))$   
 $p_\lambda(\mathbf{x}_0; T) = p_\lambda(\mathbf{x}_T) \prod_{t=1}^T p_\lambda(\mathbf{x}_{t-1} | \mathbf{x}_t)$   
 $p_\lambda(\mathbf{x}_0) = \int p_\lambda(\mathbf{x}_0; T) d\mathbf{x}_{1:T}$  where  $\mathbf{x}_{1:T}$  latent vars.
- Generation:** Now generate novel data points by simulating the learned denoising MC  $p$ .  
 (1) Sample  $\mathbf{x}_1 \sim p(\mathbf{X}_1)$ , (2) Sample  $\mathbf{x}_2 \sim p(\mathbf{X}_2 | \mathbf{X}_1 = \mathbf{x}_1)$ , (T) Sample  $\mathbf{x}_T \sim p(\mathbf{X}_T | \mathbf{X}_{T-1} = \mathbf{x}_{T-1})$ .

Note  $p_\lambda(\mathbf{x}_0)$  is intractable. Idea: use VI. ELBO:  
 $\log p_\lambda(\mathbf{x}_0) \geq \log p_\lambda(\mathbf{x}_0) - \mathcal{D}_{\text{KL}}(q(\cdot | \mathbf{x}_0) || p_\lambda(\cdot | \mathbf{x}_0))$   
 $= \mathbb{E}[\log p_\lambda(\mathbf{x}_T) - \sum_{t=1}^T \log \frac{q(\mathbf{x}_t | \mathbf{x}_{t-1})}{p_\lambda(\mathbf{x}_{t-1} | \mathbf{x}_t)} - \log \frac{q(\mathbf{x}_1 | \mathbf{x}_0)}{p_\lambda(\mathbf{x}_0 | \mathbf{x}_1)}]$   
 $= \text{const} + \mathbb{E}[-\sum_{t=1}^T \mathbb{E}_{\mathbf{x}_t} [\mathcal{D}_{\text{KL}}(q(\cdot | \mathbf{x}_t, \mathbf{x}_0) || p_\lambda(\cdot | \mathbf{x}_t)) + \log p_\lambda(\mathbf{x}_t | \mathbf{x}_{t+1})]]$   
 with  $\mathbf{x} = \mathbf{x}_t \sim q(\cdot | \mathbf{x}_0)$ . Now optimize this via **stochastic VI** using closed-form expression of this loss/ the KL-divergence term with const. var. schedule:  
 $\mathcal{D}_{\text{KL}}(q(\cdot | \mathbf{x}_t, \mathbf{x}_0) || p_\lambda(\cdot | \mathbf{x}_t)) = \frac{1}{2\sigma_t^2} \|\mu_t'(\mathbf{x}_t, t) - \mu_\lambda(\mathbf{x}_t, t)\|_2^2 + \text{const}$   
 with  $\mu_t'(\mathbf{x}_t, t) = \frac{\sqrt{\bar{\alpha}_t} \beta_t}{1 - \bar{\alpha}_t} \mathbf{x}_0 + \frac{\sqrt{\bar{\alpha}_t} (1 - \bar{\alpha}_t - 1)}{(1 - \bar{\alpha}_t)} \mathbf{x}_t$

#### 9 Markov Decision Processes (MDPs)

- A policy induces a MC  $(X_t^\pi)_{t \in \mathbb{N}_0}$ :  $p^\pi(\mathbf{x}' | \mathbf{x}) = \mathbb{P}(X_{t+1} = \mathbf{x}' | X_t^\pi = \mathbf{x}) = \sum_{a \in A} p(a | \mathbf{x}) p(\mathbf{x}' | \mathbf{x}, a)$ .
- The discounted payoff** from time  $t$  is:  
 $G_t = \sum_{m=0}^{\infty} \gamma^m R_{t+m}$ , for **discount factor**  $\gamma \in [0, 1)$ .
- State value fn.:**  $v_t^\pi = \mathbb{E}_\pi[G_t | X_t = \mathbf{x}, A_t = a]$  measures avg. discounted payoff from time  $t$  starting from  $\mathbf{x} \in X$ .
- State-action value fn. (Q-fn.):**  $q_t^\pi(\mathbf{x}, a) = \mathbb{E}_\pi[G_t | X_t = \mathbf{x}, A_t = a] = r(\mathbf{x}, a) + \gamma \sum_{\mathbf{x}' \in X} p(\mathbf{x}' | \mathbf{x}, a) \cdot v_{t+1}^\pi(\mathbf{x}')$  measures avg. discounted payoff from time  $t$  starting from  $\mathbf{x} \in X$  and with playing action  $a \in A$ .

**Bellman Expectation Equation:**

- $v^\pi(\mathbf{x}) = r(\mathbf{x}, \pi(\mathbf{x})) + \gamma \mathbb{E}_{\mathbf{x}' | \mathbf{x}, \pi(\mathbf{x})} [v^\pi(\mathbf{x}')]$
- If stochastic policy:  $v^\pi(\mathbf{x}) = \mathbb{E}_{a \sim \pi(\mathbf{x})} [q^\pi(\mathbf{x}, a)]$   
 $q^\pi(\mathbf{x}, a) = r(\mathbf{x}, a) + \gamma \mathbb{E}_{\mathbf{x}' | \mathbf{x}, a} \mathbb{E}_{a' \sim \pi(\mathbf{x}')} [q^\pi(\mathbf{x}', a')]$
- For deterministic:  $v^\pi(\mathbf{x}) = q^\pi(\mathbf{x}, \pi(\mathbf{x}))$ .

Can be used to find  $v^\pi$  given policy  $\pi$ , by solving linear system of eq. in cubic time in size of state space. Can also be solved using fixed pt. iter:  $\mathbf{B}^v \mathbf{v} \leftarrow \mathbf{r} + \gamma \mathbf{P}^v \mathbf{v}$ .  $\|\mathbf{v}_t^* - \mathbf{v}^*\|_\infty = \|\mathbf{B}^v \mathbf{v}_{t-1}^* - \mathbf{B}^v \mathbf{v}^*\|_\infty \leq \gamma \|\mathbf{v}_{t-1}^* - \mathbf{v}^*\|_\infty \leq \gamma \|\mathbf{v}_0^* - \mathbf{v}^*\|_\infty$

**Bellman's theorem:** A policy  $\pi^*$  is optimal iff it's greedy w.r.t its own value fn. In other words,  $\pi^*$  is optimal iff  $\pi^*(\mathbf{x})$  is a distr. over set  $\arg \max_{a \in A} q^*(\mathbf{x}, a)$ .

- If for every state there is a unique action that max. the q-fn.,  $\pi^*$  is deter. and unique.  $\pi^*(\mathbf{x}) = \arg \max_{a \in A} q^*(\mathbf{x}, a)$ .
- For finite MDPs, PI converges to  $\pi^*$  in poly. num. of iter. Each step takes cubic comp. in the num. of states.

Monotonic improvement of PI:  
 $\bullet v^{*t+1}(\mathbf{x}) \geq v^{*t}(\mathbf{x})$  for all  $\mathbf{x} \in X$   
 $\bullet v^{*t+1}(\mathbf{x}) > v^{*t}(\mathbf{x})$  for at least one  $\mathbf{x} \in X$ , unless  $v^{*t} \equiv v^*$

**Algorithm 10.17:** Value iteration  
 initialize  $v(\mathbf{x}) \leftarrow \max_{a \in A} r(\mathbf{x}, a)$  for each  $\mathbf{x} \in X$   
**for**  $t = 1$  **to** **do** **do**  
    $\underline{v}(\mathbf{x}) \leftarrow (\mathbf{B}^v \mathbf{v})(\mathbf{x}) = \max_{a \in A} q(\mathbf{x}, a)$  for each  $\mathbf{x} \in X$   
   choose  $\pi_0$   
    $\bullet$  VI converges to an optimal policy, as  $v^*$  and  $q^*$  are fixed-points of the Bellman update  $\mathbf{B}^*$ .  
    $\bullet$  For any  $\epsilon > 0$ , VI converges to an  $\epsilon$ -optimal solution in poly time. However, unlike PI, VI does not generally reach the exact optimum in a finite num. of iter.

**POMDP:** Markov process, with **observations**  $\mathbf{Y}$ , and **observation probs.**  $o(\mathbf{y}, \mathbf{x}) = \mathbb{P}(\mathbf{Y}_t = \mathbf{y} | \mathbf{X}_t = \mathbf{x})$ . Hard to solve in gen., can conv. to MDP with larger state space.

#### 10 Tabular Reinforcement Learning

Markovian property of the underlying MDP:  
 $\mathbf{X}_{t+1} \perp \mathbf{X}_{t+1} | \mathbf{X}_t, \mathbf{X}_{t+1}^*, A_t, A_t^*, \quad R_{t+1} \perp \mathbf{X}_{t+1} | R_t, \mathbf{X}_{t+1}^*, A_t, A_t^*$   
**Bootstrapping:** approx. a true quantity by using an empirical quantity, which itself is constructed using samples from the true quantity that is to be approx.

**For model-based approaches MLE yields:**

- $\hat{p}(\mathbf{x}' | \mathbf{x}, a) = \frac{N(\mathbf{x}' | \mathbf{x}, a)}{N(a | \mathbf{x})}$  and  $\hat{r}(\mathbf{x}, a) = \frac{1}{N(a | \mathbf{x})} \sum_{t=0, \mathbf{x}=\mathbf{x}, a=a}^{\infty} r_t$
- Both unbiased as they correspond to a sample mean.
- $N(\mathbf{x}' | \mathbf{x}, a)$  num. trans. from  $\mathbf{x}$  to  $\mathbf{x}'$  when play  $a$ .
- $N(a | \mathbf{x})$  num.s trans. from  $\mathbf{x}$  and play  $a$ .

**Greedy in the limit with inf. exploration (GLIE):**  
 1. All state-action pairs are explored infinitely many times:  $\lim_{t \rightarrow \infty} N_t(\mathbf{x}, a) = \infty$   
 2. The policy converges to a greedy policy:  
 $\lim_{t \rightarrow \infty} \pi_t(a | \mathbf{x}) = \mathbf{1}\{a = \arg \max_{a' \in A} Q_t^*(\mathbf{x}, a')\}$

**Robbins-Montro (RM) conditions:** for a sequence  $(\alpha_t)_{t \in \mathbb{N}_0}$  if:  $\alpha_t \geq 0$ ,  $\sum_{t=0}^{\infty} \alpha_t = \infty$ ,  $\sum_{t=0}^{\infty} \alpha_t^2 < \infty$ .

**Algorithm 11.2:**  $\epsilon$ -greedy

**for**  $t = 0$  **to** **do**  
   sample  $u \sim \text{Unif}([0, 1])$   
   **if**  $u \leq \epsilon_t$  **then** pick action uniformly at random among all actions  
   **else** pick best action under the current model

- Ignores all past experience.  $\bullet$  Will eventually converge.
- $\epsilon$ -greedy is GLIE with prob. 1 if  $(\epsilon_t)_{t \in \mathbb{N}_0}$  satisfies the **Robbins-Montro (RM)** conditions (e.g.,  $\epsilon_t = 1/t$ ).

**Softmax/Boltzmann exploration:** alt. to  $\epsilon$ -greedy  
 $\pi_\lambda(a | \mathbf{x}) \propto \exp(\frac{1}{\lambda} Q^*(\mathbf{x}, a))$  (Gibbs). For  $\lambda \rightarrow 0$  greedily max. Q-fn. For  $\lambda \rightarrow \infty$  uniform random exploration.

**Algorithm 11.6:**  $R_{\max}$  algorithm

add the fair-ty-state state  $x^*$  to the Markov decision process  
 set  $\hat{r}(\mathbf{x}, a) = R_{\max}$  for all  $\mathbf{x} \in X$  and  $a \in A$   
 set  $\hat{p}(\mathbf{x}' | \mathbf{x}, a) = 1$  for all  $\mathbf{x} \in X$  and  $a \in A$  On-policy, Model-based  
 compute the optimal policy  $\hat{\pi}$  for  $\hat{r}$  and  $\hat{p}$   
**for**  $t = 0$  **to** **do**  
   execute policy  $\hat{\pi}$  (for some number of steps)  
   for each visited state-action pair  $(\mathbf{x}, a)$ , update  $\hat{r}(\mathbf{x}, a)$   
   estimate transition probabilities  $\hat{p}(\mathbf{x}' | \mathbf{x}, a)$   
   after observing “enough” transitions and rewards, recompute the optimal policy  $\hat{\pi}$  according the current model  $\hat{p}$  and  $\hat{r}$ .

- Optimism in the face of uncertainty. Init. with max rew.
- Every  $T$  steps, with high prob., either obtains near-optimal reward; or visits one unknown state-action pair.
- With prob. at least  $1 - \delta$ ,  $R_{\max}$  reaches  $\epsilon$ -optimal  $\pi$  in poly. num. steps in  $|X|$ ,  $|A|$ ,  $T$ ,  $1/\epsilon$ ,  $1/\delta$ , and  $R_{\max}$ .

**Algorithm 11.9:** Temporal-difference (TD) learning

initialize  $V^\pi$  arbitrarily (e.g., as 0) On-policy, Model-free  
**for**  $t = 0$  **to** **do**  
   follow policy  $\pi$  to obtain the transition  $(\mathbf{x}, a, r, \mathbf{x}')$   
    $V^\pi(\mathbf{x}) \leftarrow (1 - \alpha_t) V^\pi(\mathbf{x}) + \alpha_t (r + \gamma V^\pi(\mathbf{x}'))$   
 $\bullet$  If  $\alpha_t$  satisfies RM conditions and all state-action pairs are chosen inf. often, then  $V^\pi$  conv. to  $v^\pi$  w. prob. 1.  
 $\bullet$  For estimates  $V^\pi$  to converge true  $v^\pi$ , the transitions that are used for the estimation must follow policy  $\pi$ .

**SARSA:** Same as TD but estimate  $Q$  with update:  
 $Q^\pi(\mathbf{x}, a) \leftarrow (1 - \alpha_t) Q^\pi(\mathbf{x}, a) + \alpha_t (r + \gamma Q^\pi(\mathbf{x}', a'))$   
 Same convergence guarantees as TD. On-policy, Model-free

**Algorithm 11.12:** Q-learning  
 initialize  $Q^*(\mathbf{x}, a)$  arbitrarily (e.g., as 0)  
**for**  $t = 0$  **to** **do** Off-policy, Model-free  
   observe the transition  $(\mathbf{x}, a, r, \mathbf{x}')$   
    $Q^*(\mathbf{x}, a) \leftarrow (1 - \alpha_t) Q^*(\mathbf{x}, a) + \alpha_t (r + \gamma \max_{a' \in A} Q^*(\mathbf{x}', a'))$   
 $\bullet$  If  $\alpha_t$  satisfies RM conditions and all state-action pair are visited inf. often, then  $Q^*$  conv. to  $q^*$  with prob. 1.  
 $\bullet$  With prob. at least  $1 - \delta$ , conv. to  $\epsilon$ -optimal policy in num. steps that is poly. in  $\log |X|$ ,  $\log |A|$ ,  $\frac{1}{\epsilon}$  and  $\log \frac{1}{\delta}$ .

**Optimistic Q-learning: Similar to  $R_{\max}$ . Init.**  
 $Q^*(\mathbf{x}, a) = V_{\max} \prod_{i=1}^{\tau_{\max}} (1 - \alpha_i)^{-1}$  w.  $V_{\max} = \frac{Q_{\max}}{1 - \gamma} \geq \max_{a^*} q^*(\mathbf{x}, a)$ .  
 $\bullet$  With prob. at least  $1 - \delta$ ,  $\epsilon$ -optimal  $\pi$  after num. steps that is poly. in  $|X|$ ,  $|A|$ ,  $\frac{1}{\epsilon}$ ,  $\log \frac{1}{\delta}$ , and  $R_{\max}$  where init. time  $\tau_{\max}$  is upper bounded by a poly. in same coeff.  
 $\bullet$  If  $T_{\text{init}}$  chosen large enough, converges quickly to  $\pi^*$ .

#### 11 Model-free Reinforcement Learning

In tabular methods:

- Storing val. fn., we need at least  $\mathcal{O}(|\mathcal{X}|)$  space.
  - Storing Q-fn, we even need  $\mathcal{O}(|\mathcal{X}| \cdot |\mathcal{A}|)$  space.
- Time req. to compute value fn. for every state-action pair exactly