

# Image Processing 06 Histograms Part 1

SS 2020

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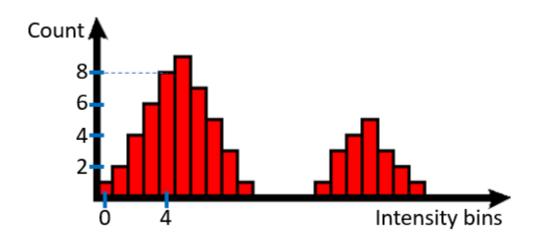


### **Outline**

- Part 1: Histograms: Motivation and unnormalized h.
  - Part 2: Normalized & cumulative histograms
  - Part 3: Mean and Variance
  - Part 4: Histogram Equalization



An *image histogram* is a graphical representation of the distribution of values (like intensity or color) in a digital image (it models a *probability distribution* if normalized)

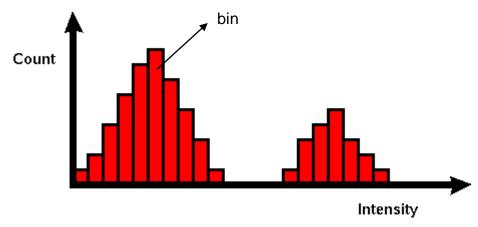




**Definition**: Let  $r_k$ , k = 0, 1, ..., L - 1 denote the intensities of a digital image f(x, y). The unnormalized *gray value histogram* is defined as

$$h(r_k) = n_k$$

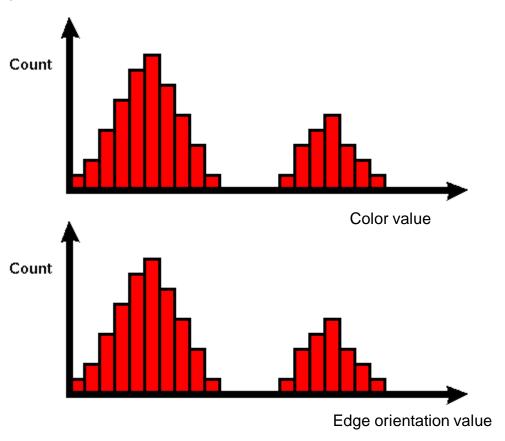
where  $r_k$  is the k-th intensity value and  $n_k$  is the number of pixels in f with intensity  $r_k$ . The subdivisions of the intensity scale are called *bins*.



[Image: http://homepages.inf.ed.ac.uk/rbf/HIPR2]



Side note: There are also color histograms, orientation histograms, etc.

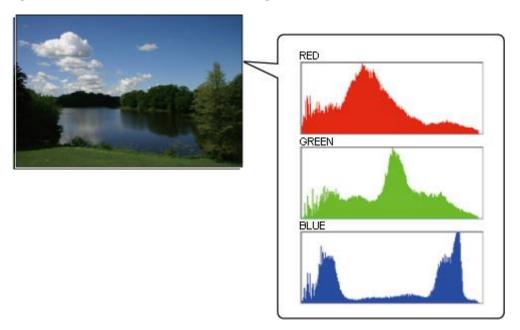




# Color Histograms

#### Color histograms, simple solution:

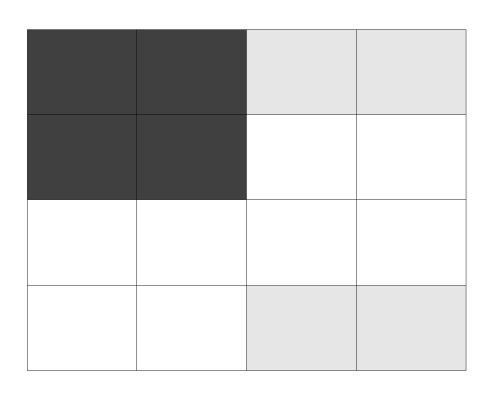
- Create a histogram for each channel of the color image
- An example for the RGB space:

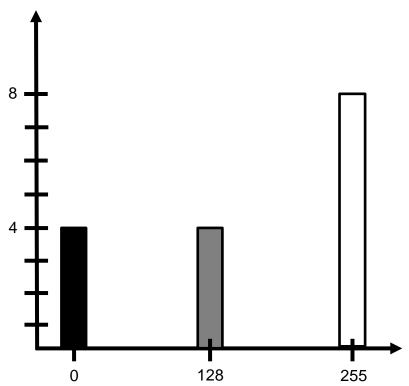


The same is possible for arbitrary color spaces

[Image: Canon, Canada]









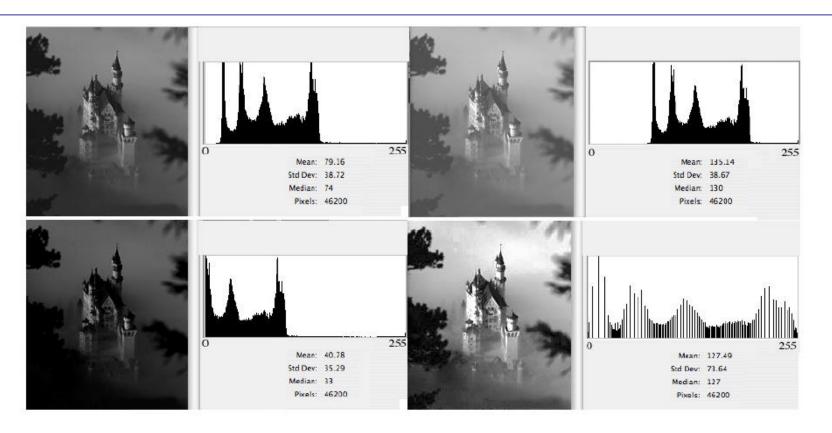
# Histograms for Two Image Windows



Two 104 × 98 windows in image Yan and corresponding histograms

[Klette 2014]





Histograms for a  $200 \times 231$  image Neuschwanstein

Upper left: Original image. Upper right: Brighter version. Lower left:

Darker version. Lower right: After histogram equalization



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# Image Processing 06 Histograms Part 2

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### **Outline**

- Part 1: Histograms: Motivation and unnormalized h.
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A *normalized histogram* is a histogram in which the value  $n_k$  in each bin is divided by the number of pixels in the image:

**Definition**: Let  $r_k$ , k=0,1,...,L-1 denote the intensities of a digital image f(x,y). The *normalized histogram* of f is defined as

$$p(r_k) = \frac{n_k}{MN}$$

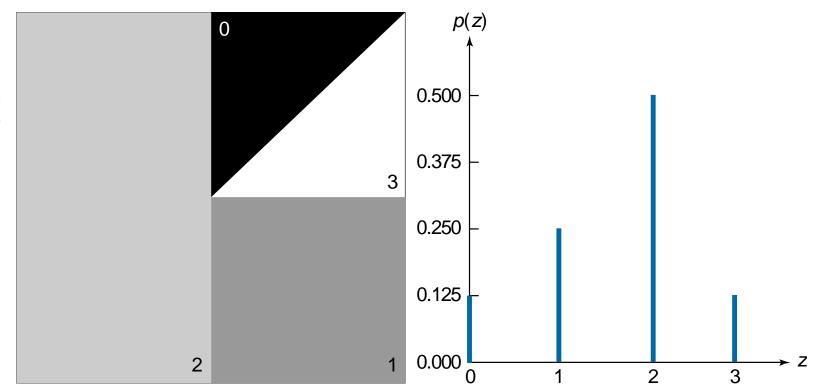
where  $n_k$  is the number of pixels in f with intensity  $r_k$  and M and N are the number of rows and columns respectively.





#### FIGURE 2.49

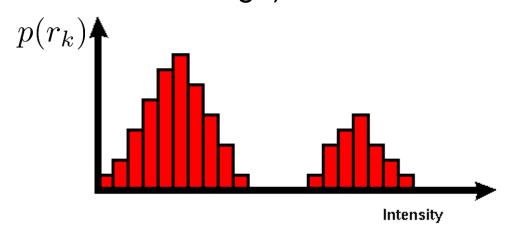
(a) A synthetic image, and (b) its histogram. (c) A natural image, and (d) its histogram.



[Gonzales/Woods Fig. 2.49]

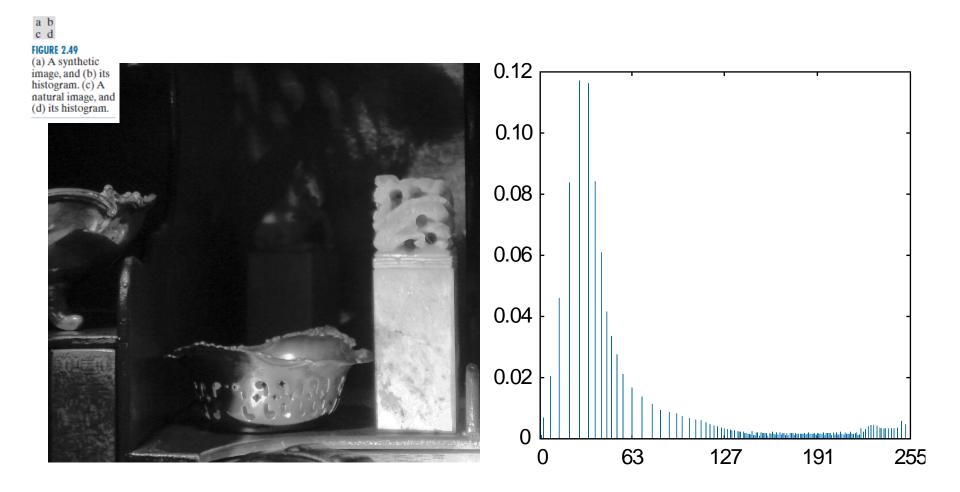


- We work mostly with normalized histograms: if nothing is mentioned explicitly, the histogram is normalized
- $p(r_k)$  is an estimate of the probability distribution of the intensity levels in image f (it tells us how intensity values are distributed in the image).



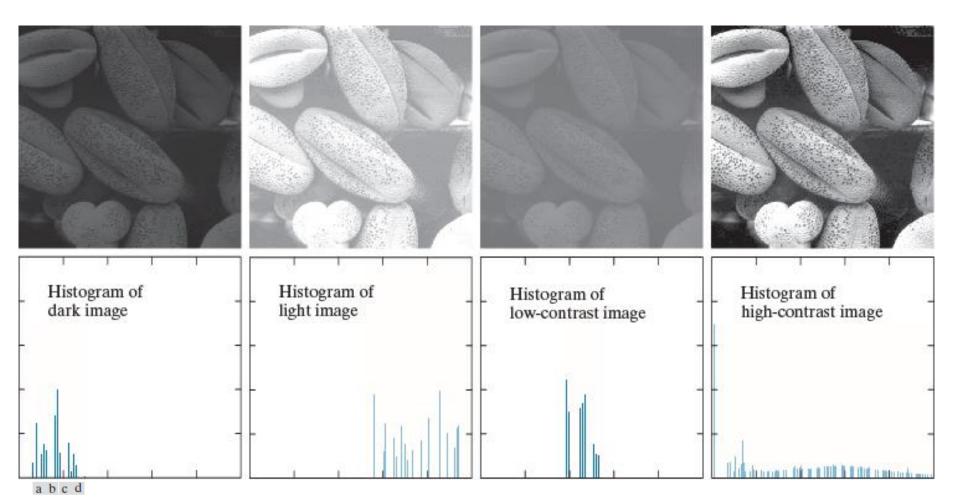
- What is the sum of all values in a normalized histogram?
- Answer: 1





[Gonzales/Woods Fig. 2.49]



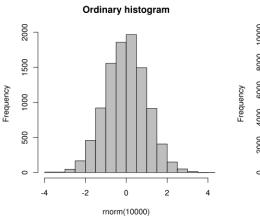


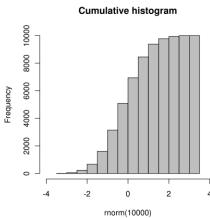
**FIGURE 3.16** Four image types and their corresponding histograms. (a) dark; (b) light; (c) low contrast; (d) high contrast. The horizontal axis of the histograms are values of  $r_k$  and the vertical axis are values of  $p(r_k)$ .



**Definition**: a *cumulative histogram* c for histogram h is a histogram that counts in each bin c(i) the number of occurrences in all bins  $j \leq i$ :

$$c(i) = \sum_{j=1}^{i} h(i)$$





[Image: by Kierano, Wikimedia Commons]



- We work mostly with normalized histograms: if nothing is mentioned explicitly, the histogram is normalized
- $p(r_k)$  is an estimate of the probability distribution of the intensity levels in image f (it tells us how intensity values are distributed in the image).
- Example: A binary image with two bins 0 (black) and 1 (white), has the histogram values p(0) = 0.25 and p(1) = 0.75.

This means: 25% of the pixels are black and 75% of the pixels are white



# Purpose of histograms

Histograms are very useful representations of images:

- 1. They can be manipulated to modify (usually to improve) the image appearance
- 2. They can be compared to determine the similarity of image regions (e.g. for object recognition etc.)

Here we will mainly cover the 1st aspect. The 2nd aspect will be treated in the master lecture "Computer Vision 1"



### **Outline**

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# Image Processing 06 Histograms Part 3

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### **Outline**

- Part 1: Histograms: Motivation and unnormalized h.
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#### Mean and Variance

#### Some basic statistics in images:

Mean = average of all pixels of an image I (or image region): N = N

$$\mu_I = \frac{1}{N_{cols} \cdot N_{rows}} \sum_{x=1}^{N_{cols}} \sum_{y=1}^{N_{rows}} I(x, y)$$

Variance = average of squared deviation of all pixels from mean

$$\sigma^{2} = \frac{1}{N_{cols} \cdot N_{rows}} \sum_{x=1}^{N_{cols}} \sum_{y=1}^{N_{rows}} [I(x, y) - \mu_{I}]^{2}$$

Both can be computed in one run over the image (see exercise).



## Mean

We can compute *image statistics* (e.g. mean and variance) of an image region also based on its histogram:

#### **Definition (mean):**

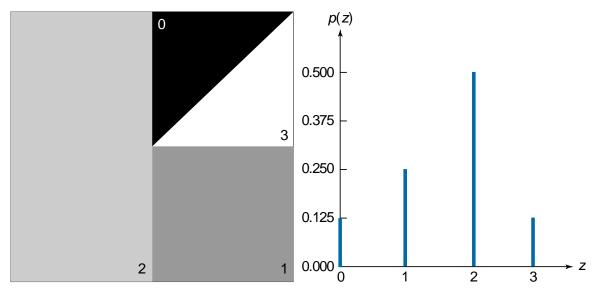
The mean m (average intensity value) of a digital image f with intensity levels  $r_k$  and the normalized histogram  $p(r_k)$  is defined as:

$$m = \sum_{i=0}^{L-1} r_i p(r_i)$$



#### Mean





$$\overline{z} = E[z] = \sum_{z \in \{0,1,2,3\}} zp(z) = (0)p(0) + (1)p(1) + (2)p(2) + 3p(3)$$

$$= (0)(0.125) + (1)p(0.250) + (2)(0.500) + (3)(0.125) = 1.625$$

[Gonzales/Woods]



### Variance

#### **Definition (variance):**

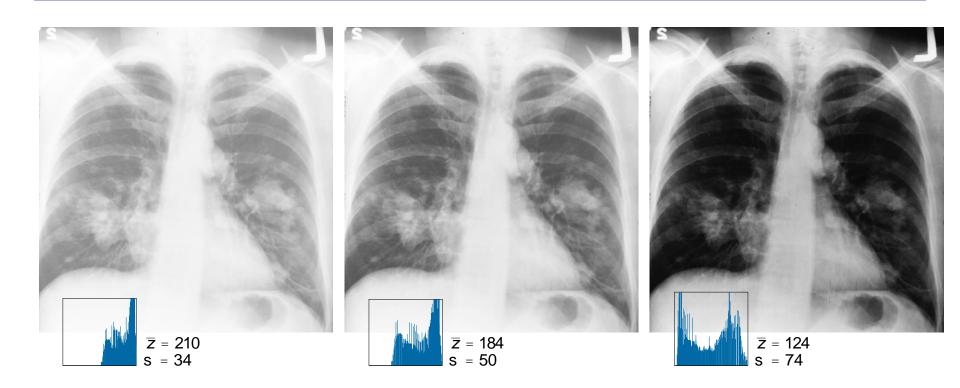
The variance of a digital image f with L intensity levels  $r_k$  and the normalized histogram  $\,p(r_k)\,$  and mean m is defined as

$$\sigma^2 = \sum_{i=0}^{L-1} (r_i - m)^2 p(r_i)$$

The variance measures how much pixel intensities vary from the mean. This is a measure of *image contrast*.



## Mean and Variance



a b c

FIGURE 2.51 Illustration of the mean and standard deviation as functions of image contrast. (a)-(c) Images with low, medium, and high contrast, respectively. (Original image courtesy of the National Cancer Institute.)

[Gonzales/Woods]



#### **Outline**

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Part 4: Histogram Equalization



# Image Processing 06 Histograms Part 4

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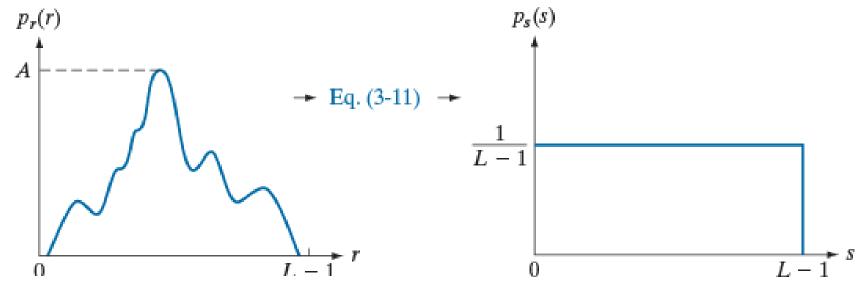
#### **Outline**

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Part 4: Histogram Equalization



Idea of histogram equalization: transform the histogram to a uniform distribution



- FIGURE 3.18 (a) An arbitrary PDF. (b) Result of applying Eq. (3-11) to the input PDF. The resulting PDF is always uniform, independently of the shape of the input.
  - In practice with discrete intensity values, this is not possible in general.
  - But we can spread the histogram over all intensity values



Discrete transformation for histogram equalization:

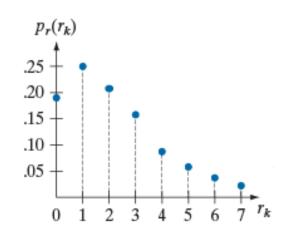
$$s_k = T(r_k) = (L-1) \sum_{j=0}^k p_r(r_j) \quad k = 0, 1, 2, \dots, L-1$$

#### Let us look at an example:

#### TABLE 3.1

Intensity distribution and histogram values for a 3-bit, 64 × 64 digital image.

$r_k$	$n_k$	$p_r(r_k) = n_k/MN$
$r_0 = 0$	790	0.19
$r_1 = 1$	1023	0.25
$r_2 = 2$	850	0.21
$r_3 = 3$	656	0.16
$r_4 = 4$	329	0.08
$r_5 = 5$	245	0.06
$r_6 = 6$	122	0.03
$r_7 = 7$	81	0.02



$$s_0 = T(r_0) = 7 \sum_{j=0}^{0} p_r(r_j) = 7p_r(r_0) = 1.33$$

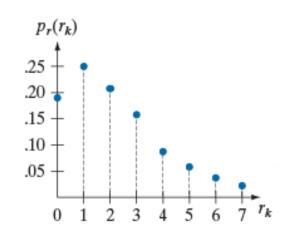
$$s_1 = T(r_1) = 3.08, s_2 = 4.55, s_3 = 5.67, s_4 = 6.23, s_5 = 6.65, s_6 = 6.86$$
 and  $s_7 = 7.00$ 

#### Let us look at an example:

#### TABLE 3.1

Intensity distribution and histogram values for a 3-bit, 64 × 64 digital image.

$r_k$	$n_k$	$p_r(r_k) = n_k/MN$
$r_0 = 0$	790	0.19
$r_1 = 1$	1023	0.25
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$r_3 = 3$	656	0.16
$r_4 = 4$	329	0.08
$r_5 = 5$	245	0.06
$r_6 = 6$	122	0.03
$r_7 = 7$	81	0.02



We round the values to integers:

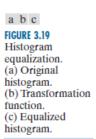
$$s_0 = 1.33 \rightarrow 1$$
  $s_2 = 4.55 \rightarrow 5$   $s_4 = 6.23 \rightarrow 6$   $s_6 = 6.86 \rightarrow 7$ 

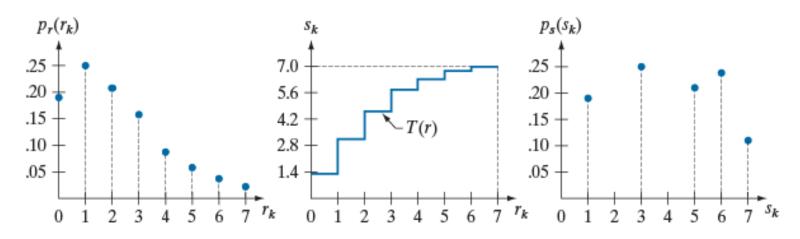
$$s_1 = 3.08 \rightarrow 3$$
  $s_3 = 5.67 \rightarrow 6$   $s_5 = 6.65 \rightarrow 7$   $s_7 = 7.00 \rightarrow 7$ 



TABLE 3.1 Intensity distribution and histogram values for a 3-bit, 64 × 64 digital image.

$r_k$	$n_k$	$p_r(r_k) = n_k/MN$
$r_0 = 0$	790	0.19
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$r_3 = 3$	656	0.16
$r_4 = 4$	329	0.08
$r_5 = 5$	245	0.06
$r_6 = 6$	122	0.03
$r_7 = 7$	81	0.02







It does (almost) not matter, with which image we start (low contrast, too bright, too dark), after histogram equalization, the result images look very similar

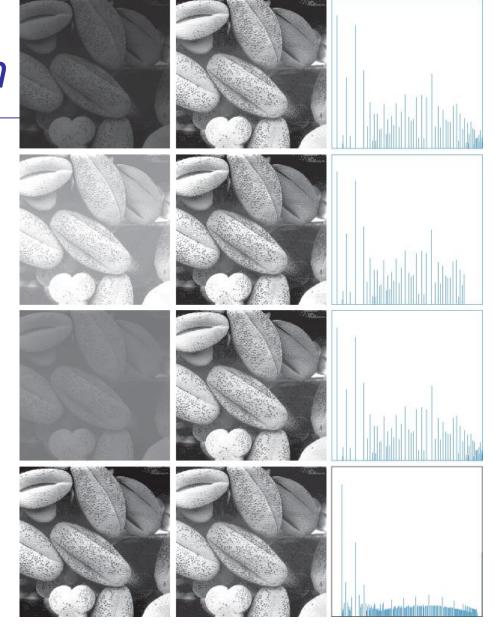
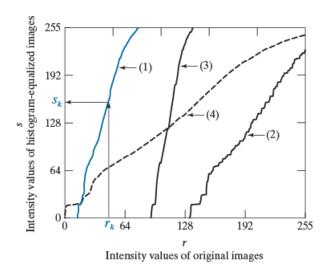


FIGURE 3.20 Left column: Images from Fig. 3.16. Center column: Corresponding histogram-equalized images. Right column: histograms of the images in the center column (compare with the histograms in Fig. 3.16).



#### FIGURE 3.21

Transformation functions for histogram equalization. Transformations (1) through (4) were obtained using Eq. (3-15) and the histograms of the images on the left column of Fig. 3.20. Mapping of one intensity value  $r_k$  in image 1 to its corresponding value  $s_k$  is shown.



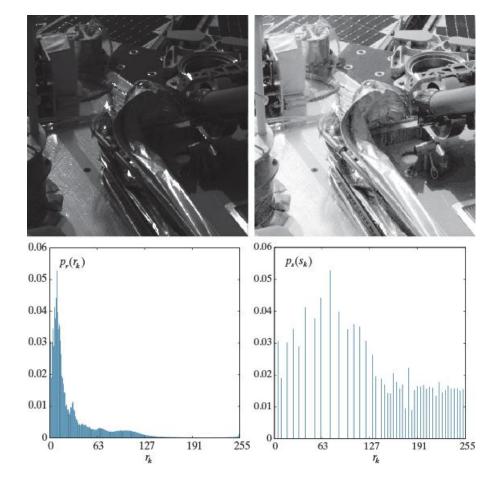


a b c d

#### FLOUIDE

#### FIGURE 3.22

(a) Image from
Phoenix Lander.
(b) Result of
histogram
equalization.
(c) Histogram of
image (a).
(d) Histogram of
image (b).
(Original image
courtesy of
NASA.)





#### Summary histogram equalization:

- Histogram equalization is a powerful contrast enhancement method
- The method is parameter-free and can be applied to every image without pre-knowledge
- Images taken under different conditions of illumination or with different cameras will look very similar after histogram equalization



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