

bimap::bidirectional  
\_map::bidirectional\_map

bimap::bidirectional  
\_map::operator=

bimap::bidirectional  
\_map::swap

```
graph LR; A[bimap::bidirectional_map::bidirectional_map] --> C[bimap::bidirectional_map::swap]; B[bimap::bidirectional_map::operator=] --> C;
```