Assignment 12

Code

```
1
     #include <stdlib.h>
 2
     #include <stdio.h>
 3
     #include <string.h>
     #include <fcntl.h>
 4
     #include <sys/mman.h>
 5
     #include <sys/stat.h>
 6
 7
     #include <sys/types.h>
     #include <unistd.h>
 8
 9
10
     #define FILE_MODE 0644
     #define COPYINCR (1024 * 10241 * 1024)
11
12
13
     #define err_sys(fmt, ...) fprintf(stderr, (fmt "\n"), ##__VA_ARGS__)
     #define err_quit(fmt, ...) do { err_sys(fmt, ##__VA_ARGS__); exit(1);
14
15
16
     int main(int argc, char *argv[])
17
     {
             int fdin, fdout;
18
             void *src, *dst;
19
20
             size_t copysz;
21
             struct stat sbuf;
             off_t fsz = 0;
22
23
24
             if (argc != 3)
25
                     err_quit("usage: %s <fromfile> <tofile>", argv[0]);
26
             if ((fdin = open(argv[1], 0_RDONLY)) < 0)
27
28
                     err_sys("can't open %s for reading", argv[1]);
29
30
             if ((fdout = open(argv[2], O_RDWR | O_CREAT | O_TRUNC, FILE_M(
                     err_sys("can't creat %s for writing", argv[2]);
31
32
             if (fstat(fdin, &sbuf) < 0)</pre>
                                                  /* need size of input file
33
                     err_sys("fstat error");
34
35
36
             if (ftruncate(fdout, sbuf.st_size) < 0) /* set output file si;</pre>
                     err_sys("ftruncate error");
37
38
39
             while (fsz < sbuf.st size) {</pre>
                 if ((sbuf.st_size - fsz) > COPYINCR)
40
41
                     copysz = COPYINCR:
```

```
42
                 else
43
                     copysz = sbuf.st_size - fsz;
44
45
                 /* TODO: Copy the file using mmap here */
                 if ((src = mmap(0, copysz, PROT_READ, MAP_SHARED, fdin, f
46
                      err_sys("mmap input error");
47
                  if ((dst = mmap(0, copysz, PROT_READ | PROT_WRITE, MAP_SH
48
                      err_sys("mmap output error");
49
50
                 close(fdin);
                 memcpy(dst, src, copysz);
51
                 munmap(src, copysz);
52
                 munmap(dst, copysz);
53
                 fsz += copysz;
54
55
             }
             exit(0);
56
57
     }
58
```

- (2) Will closing the file descriptor invalidate the memory-mapped I/O?
 - No. By our experiment and the <u>reference (https://git.kernel.org/pub/scm/docs/man-pages/man-pages.git/commit/man2/mmap.2?id=3ee0a7f07ed1bd607e598bc4477af0dea5db4084)</u> for the manual of mmap.



- (3) Describe your implementation in the report.
 - Line 46 to Line 49
 Set our source and destination by mmap.
 - 0 means the starting address, normally set to zero for portability.
 - copysz represents the length of the characters we want to copy.
 - We only need to open the PROT_READ mode for the source while both PROT_READ and PROT_WRITE for the destination.
 - fdin and fdout are the file descriptors of our input file and output file.
 - fsz is the starting offset of the file.
 - Line 50
 Close the input file. (The spec requires)

• Line 51 Invoke memcpy to copy the characters from src to dst.

Line 52 and Line 53
 Unmap the region of src and dst. Note that the region is released here, not close(fin) or close(fout).

• Line 54 Add copysz to the offset.