



ASP Midterm Project

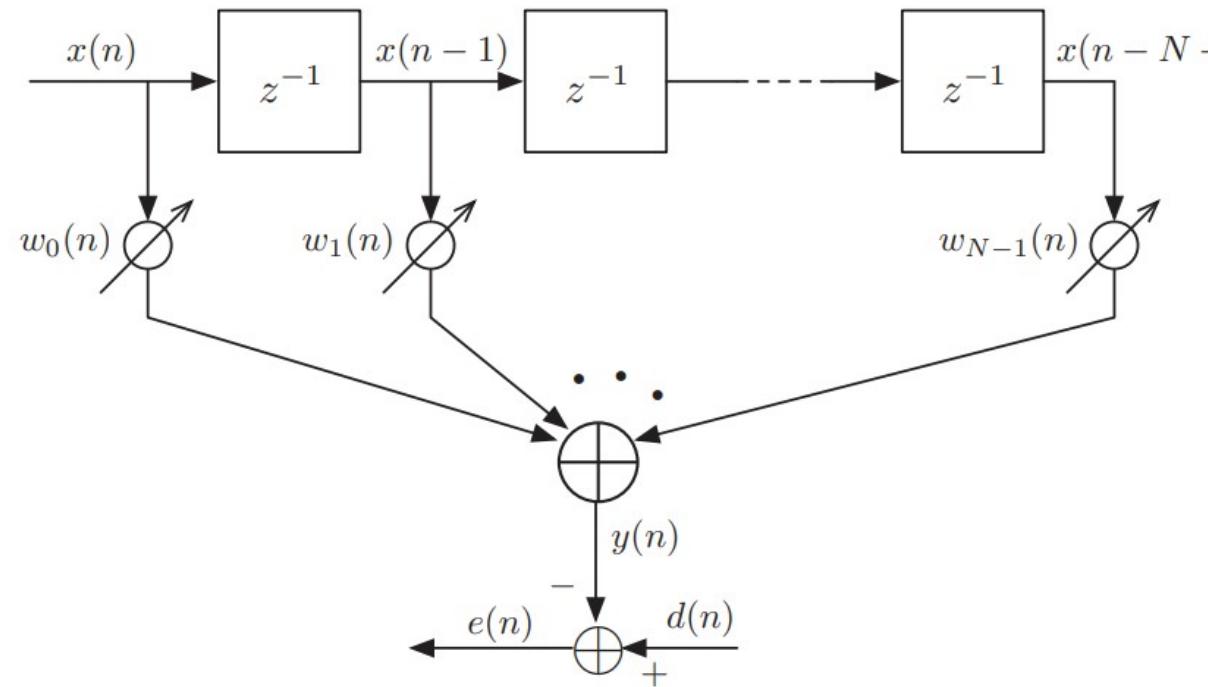
潘俊宏N96111037 郭承宗Q36134027 陳致融E14109022



Agenda

- LMS Algorithm
- NLMS Algorithm
- APA Algorithm
- Performance Analysis & Conclusion
 - LMS versus NLMS
 - Fixed frequency & Dynamic SNR
 - Fixed SNR & Dynamic frequency
 - APA versus NLMS
 - Convergence Test
 - Fixed SNR & Dynamic frequency
 - Fixed frequency & Dynamic SNR

LMS algorithm



$$y(n) = \sum_{i=0}^{N-1} w_i(n)x(n-i)$$

$$e(n) = d(n) - y(n)$$

Replace $x(n)$, $w(n)$ representation

$$x(n) = [x(n) \ x(n-1) \ \cdots \ x(n-N+1)]^T$$

$$w(n) = [w(n) \ w(n-1) \ \cdots \ w(n-N+1)]^T$$



LMS algorithm

Input: Tap-weight vector, $\mathbf{w}(n)$,

Input vector, $\mathbf{x}(n)$,

and desired output, $d(n)$

Output: Filter output, $y(n)$,

Tap-weight vector update, $\mathbf{w}(n + 1)$

1. Filtering:

$$y(n) = \mathbf{w}^T(n)\mathbf{x}(n)$$

2. Error estimation:

$$e(n) = d(n) - y(n)$$

3. Tap-weight vector adaptation:

$$\mathbf{w}(n + 1) = \mathbf{w}(n) + 2\mu e(n)\mathbf{x}(n)$$



LMS algorithm

Derivation of LMS algorithm

Cost function $\xi = E[e^2(n)] \xrightarrow{\text{Replace estimate}} \hat{\xi} = e^2(n)$

By steepest - descent method

Substituting ξ in the steepest-descent recursion $w(n+1) = w(n) - \mu \nabla e^2(n)$, μ is the step-size

∇ is the gradient operator $\nabla = \left[\frac{\partial}{\partial w_0} \frac{\partial}{\partial w_1} \dots \frac{\partial}{\partial w_{N-1}} \right]^T$ $e(n) = d(n) - y(n) \xrightarrow{} \nabla \frac{\partial^2 e(n)}{\partial w_i} = -2e(n) \frac{\partial y(n)}{\partial w_i}$

$$w(n+1) = w(n) - \mu \nabla e^2(n) \xrightarrow{} w(n+1) = w(n) + 2\mu e(n)x(n)$$

The eminent feature of the LMS algorithm, is its simplicity.

Its implementation requires, **2N + 1 multiplications and 2N additions.**



LMS algorithm

LMS algorithm convergence

optimum tap-weight vector $w_o \quad \xrightarrow{\hspace{2cm}}$ definition **weight-error vector** $v(n) = w(n) - w_o$

$$e(n) = d(n) - w^T(n)x(n) = d(n) - x^T(n)w(n)$$

$$= d(n) - x^T(n)w_o - x^T(n)(w(n) - w_o) = e_o(n) - x^T(n)v(n) \quad \text{where } e_o(n) = d(n) - x^T(n)w_o$$

optimum recursion equation

$$v(n+1) = [I - 2\mu x(n)x^T(n)]v(n) + 2\mu e_o(n)x(n) \quad \xrightarrow{\hspace{1cm}} \text{orthogonality}$$

$$E[v(n+1)] = E[(I - 2\mu x(n)x^T(n))v(n)] + 2\mu E[e_o(n)x(n)] = E[(I - 2\mu x(n)x^T(n))v(n)]$$

$$\text{independent} \quad \xrightarrow{\hspace{1cm}} \quad E[x(n)x^T(n)v(n)] = E[x(n)x^T(n)]E[v(n)]$$

$$E[v(n+1)] = (I - 2\mu R)E[v(n)] \quad \text{where } R = E[x(n)x^T(n)] \text{ is correlation matrix of the input vector } x(n)$$

Convergence to zero $0 < \mu < \frac{1}{\lambda_{\max}}$ $\xrightarrow{\hspace{1cm}}$ λ_{\max} is the maximum eigenvalue of R



NLMS algorithm

Normalized LMS algorithm

LMS algorithm problem : When the adjustment amount of the tap weight (N) is proportional to the input vector $x(n)$



gradient noise amplification problem (梯度躁聲放大)

LMS recursion equation $w(n+1) = w(n) + 2\mu e(n)x(n)$, μ is the step-size



Idea : Modify the step size μ in the LMS algorithm, make it have **time-varying $\mu(n)$**

$$w(n+1) = w(n) + \mu(n)e(n)x(n)$$

Considered a constrained optimization problem in LMS

$$\min_{w(n+1)} \|w(n+1) - w(n)\|^2$$

$$\text{subject to } w^T(n+1)x(n) = d(n)$$



Use Lagrange multiplier method solve it



NLMS algorithm

Lagrange multiplier method

Cost function $[w^T(n+1) - w^T(n)][w(n+1) - w(n)] + \lambda [d(n) - w^T(n+1)x(n)]$

 derivative by $w^T(n+1)$ to find extremum value

$$w(n+1) - w(n) + \lambda x(n) = 0 \quad \text{substitute into } w^T(n+1)x(n) = d(n)$$

$$[w^T(n) + \lambda x^T(n)]x(n) = d(n)$$

$$\lambda = \frac{d(n) - w^T(n)x(n)}{\|x(n)\|^2} = \frac{e(n)}{\|x(n)\|^2} \quad \longrightarrow \quad w(n+1) = w(n) - \frac{\tilde{\mu}}{\|x(n)\|^2} x(n)e(n)$$

 time-varying $\mu(n)$

In developing the normalize LMS algorithm, when $\|x(n)\|^2$ is small, numerical difficulties may arise.

To overcome this problem, we add a relax value (ε) in denominator.

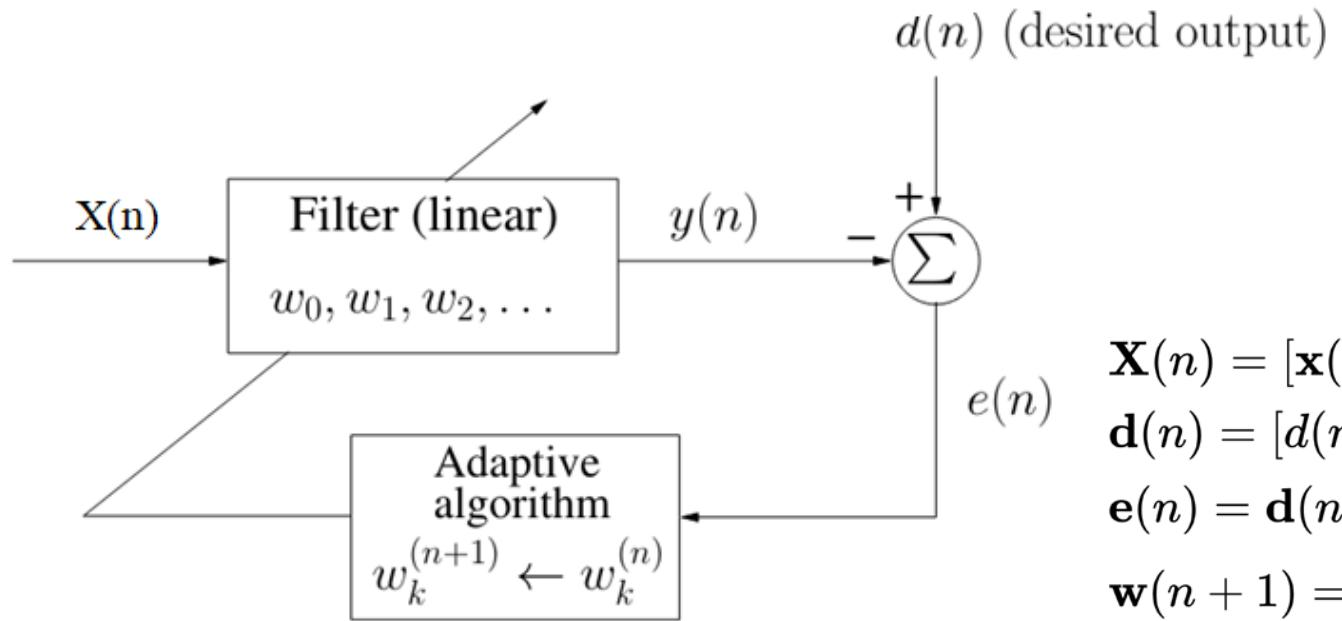
Recursive equation $w(n+1) = w(n) - \frac{\tilde{\mu}}{\|x(n)\|^2 + \varepsilon} x(n)e(n)$

Note : The eminent feature of the NLMS algorithm, it is more complexity than LMS algorithm. Its implementation requires

3N + 1 multiplications



Affine projection algorithm



$$\mathbf{X}(n) = [\mathbf{x}(n) \mathbf{x}(n-1) \dots \mathbf{x}(n-M+1)]$$

$$\mathbf{d}(n) = [d(n) d(n-1) \dots d(n-M+1)]^T$$

$$\mathbf{e}(n) = \mathbf{d}(n) - \mathbf{X}^T(n) \mathbf{w}(n)$$

$$\mathbf{w}(n+1) = \mathbf{w}(n) + \tilde{\mu} \mathbf{X}(n) (\mathbf{X}^T(n) \mathbf{X}(n) + \psi \mathbf{I})^{-1} \mathbf{e}(n)$$



Affine projection algorithm

$w^T(n+1)x(n-k) = d(n-k), k = 0, 1, \dots, M-1$ M constraints

can be written as $\rightarrow X^T(n)w(n+1) = d(n)$

where $X(n) = [x(n) \ x(n-1) \ \dots \ x(n-M+1)]$ and $d(n) = [d(n) \ d(n-1) \ \dots \ d(n-M+1)]^T$

by method of Lagrange multipliers

$\rightarrow \xi^C = \|w - w(n)\|^2 + (X^T(n)w - d(n))^T \lambda$ and $\nabla_w \xi^C = 0$ $\nabla_\lambda \xi^C = 0$

w is replaced by $w(n+1)$ then we have

$\rightarrow 2(w(n+1) - w(n)) + X(n)\lambda = 0$ and $X^T(n)w(n+1) - d(n) = 0$

define $e(n) = d(n) - X^T(n)w(n)$

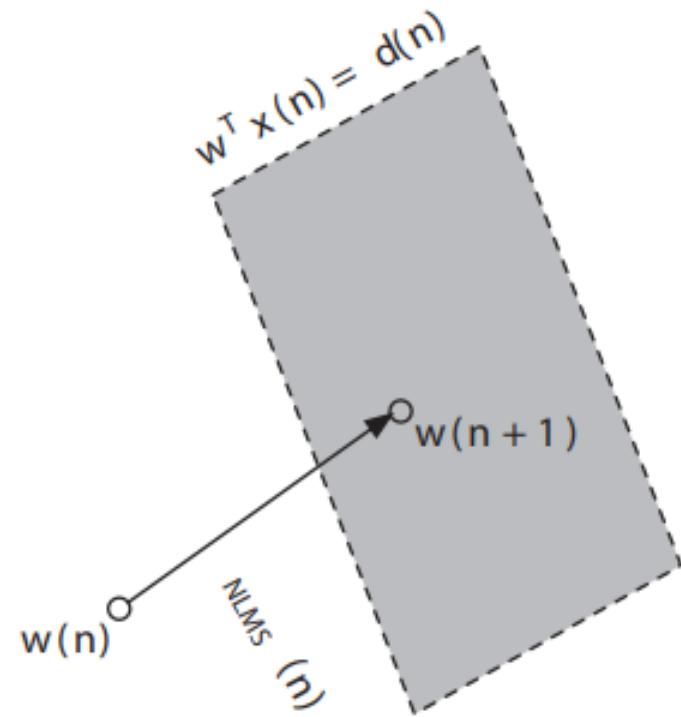
we can obtain $\rightarrow \lambda = -2(X^T(n)X(n))^{-1}e(n)$

then we substitute into $2(w(n+1) - w(n)) + X(n)\lambda = 0$ and add $\tilde{\mu}$ and ψ we can get

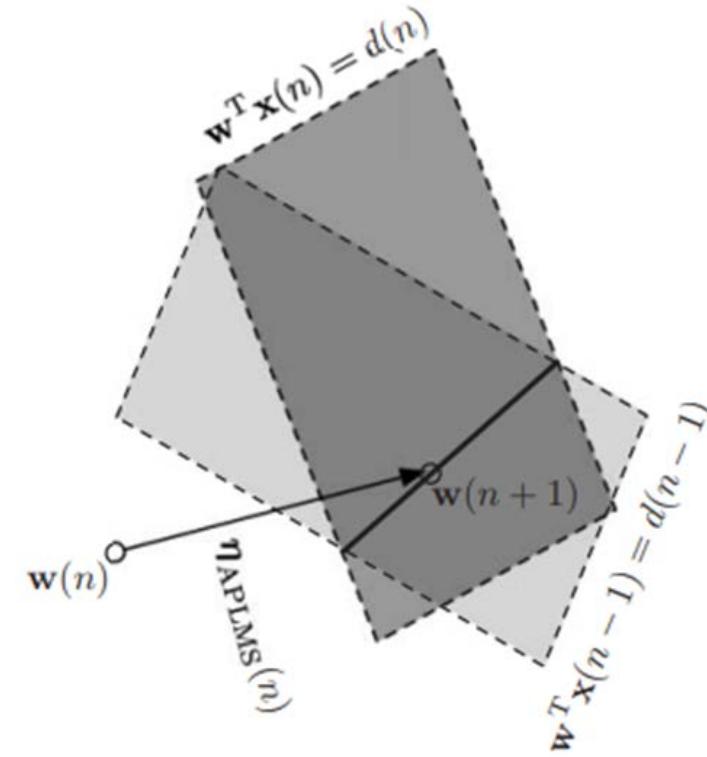
$\rightarrow w(n+1) = w(n) + \tilde{\mu}X(n)(X^T(n)X(n) + \psi I)^{-1}e(n)$

$\tilde{\mu}$ is step size parameter and ψ is numerical stability parameter

Affine projection algorithm



Geometrical interpretation of the NLMS



2 constraints of the Affine projection algorithm



Affine projection algorithm

Input: Tap-weight vector, $\mathbf{w}(n)$,
Input matrix, $\mathbf{X}(n) = [\mathbf{x}(n) \mathbf{x}(n-1) \cdots \mathbf{x}(n-M+1)]$,
and Desired output vector, $\mathbf{d}(n) = [d(n) \ d(n-1) \cdots d(n-M+1)]^T$
Output: Filter output, $y(n)$,
Tap-weight vector update, $\mathbf{w}(n+1)$

1. Filtering:

$$\mathbf{y}(n) = \mathbf{X}^T(n)\mathbf{w}(n), \quad y(n) = \text{the first element of } \mathbf{y}(n)$$

2. Error estimation:

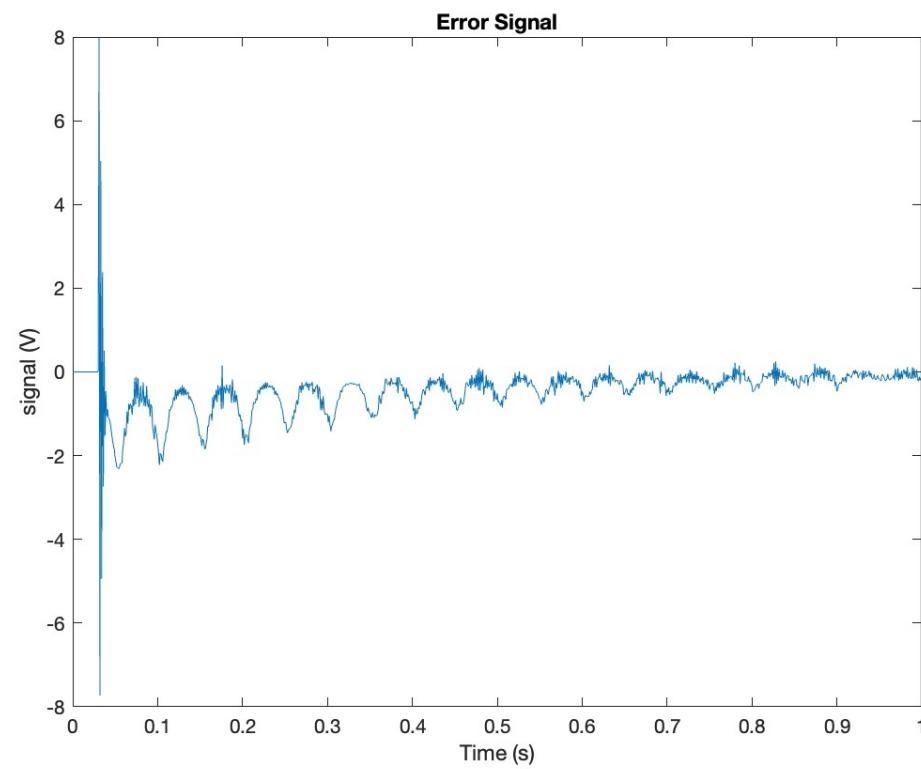
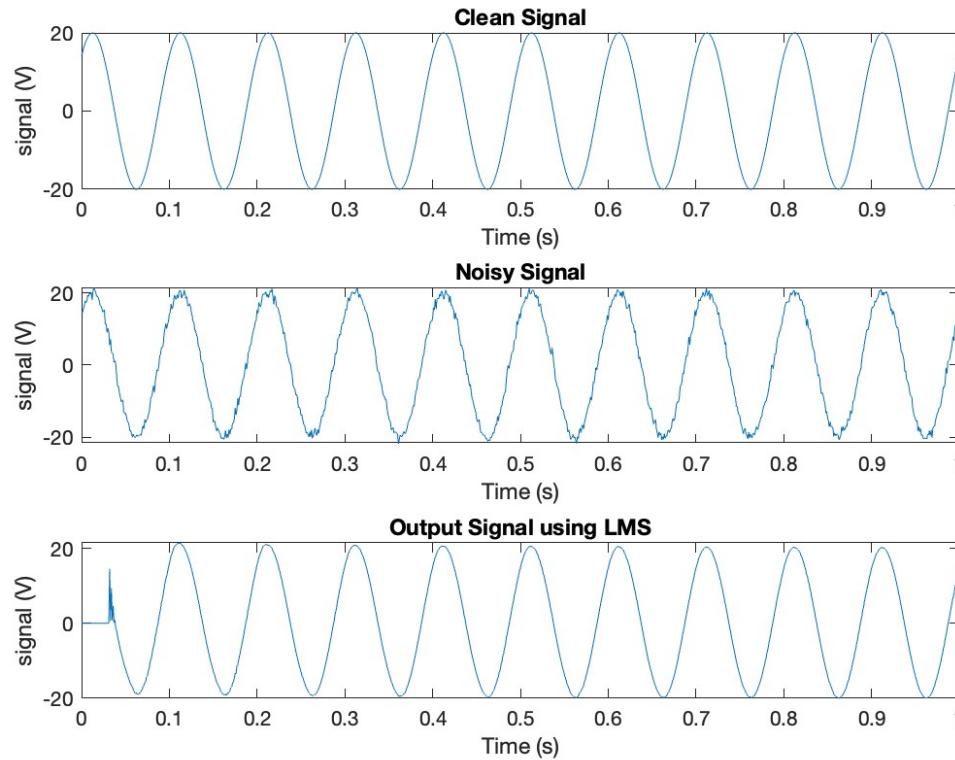
$$\mathbf{e}(n) = \mathbf{d}(n) - \mathbf{y}(n)$$

3. Tap-weight vector adaptation:

$$\mathbf{w}(n+1) = \mathbf{w}(n) + \tilde{\mu} \mathbf{X}(n) (\mathbf{X}^T(n)\mathbf{X}(n) + \psi \mathbf{I})^{-1} \mathbf{e}(n)$$

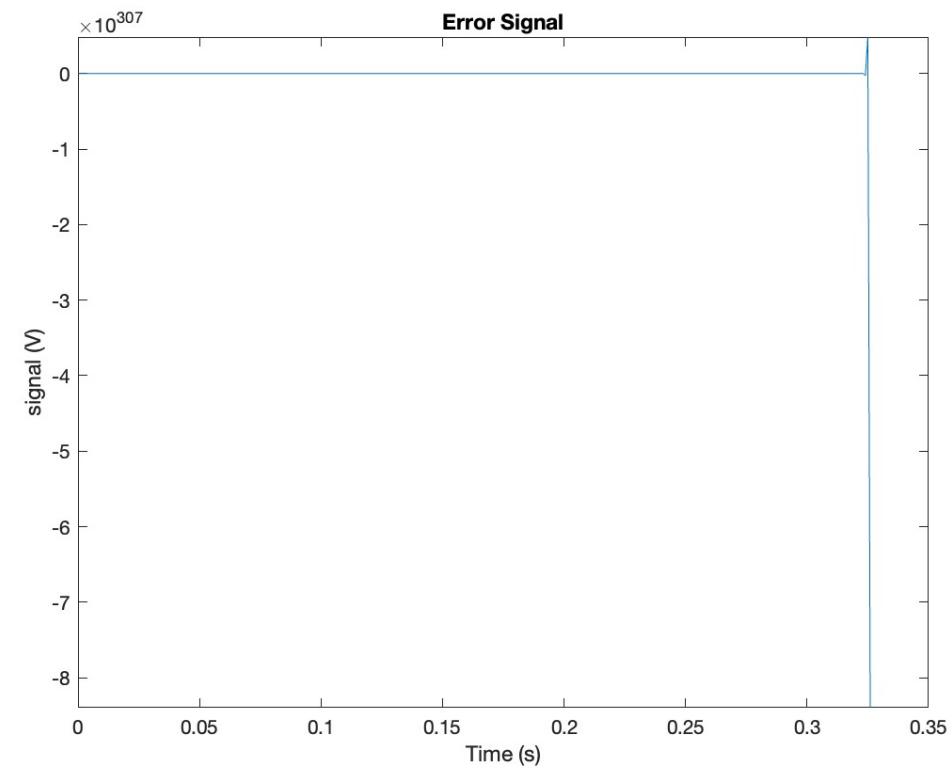
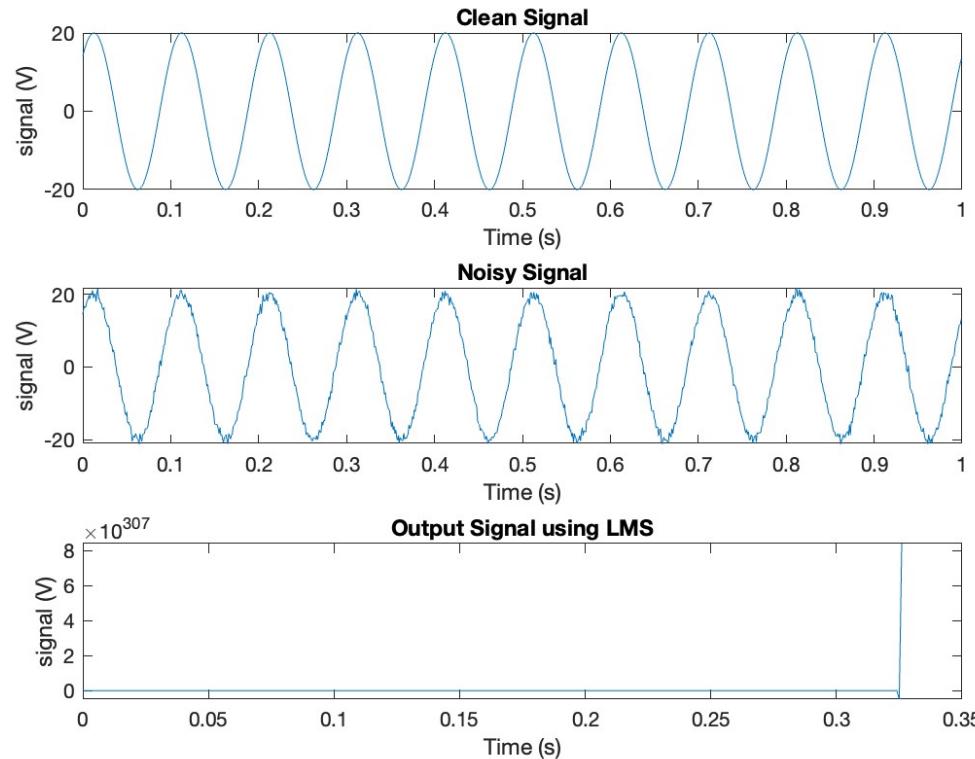
Performance Analysis

- LMS
 - $\mu = 0.0001, SNR = 25, f = 10$
 - Clean Signal = $\text{Acos}(2\pi ft) + \text{Asin}(2\pi ft)$
 - Noise $\sim N(0, 0.64)$



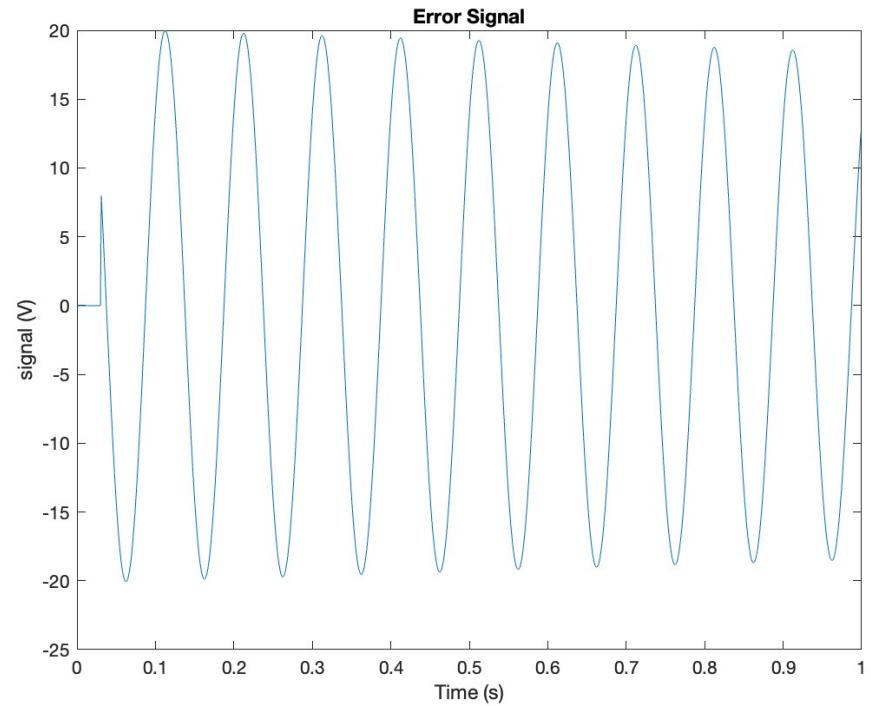
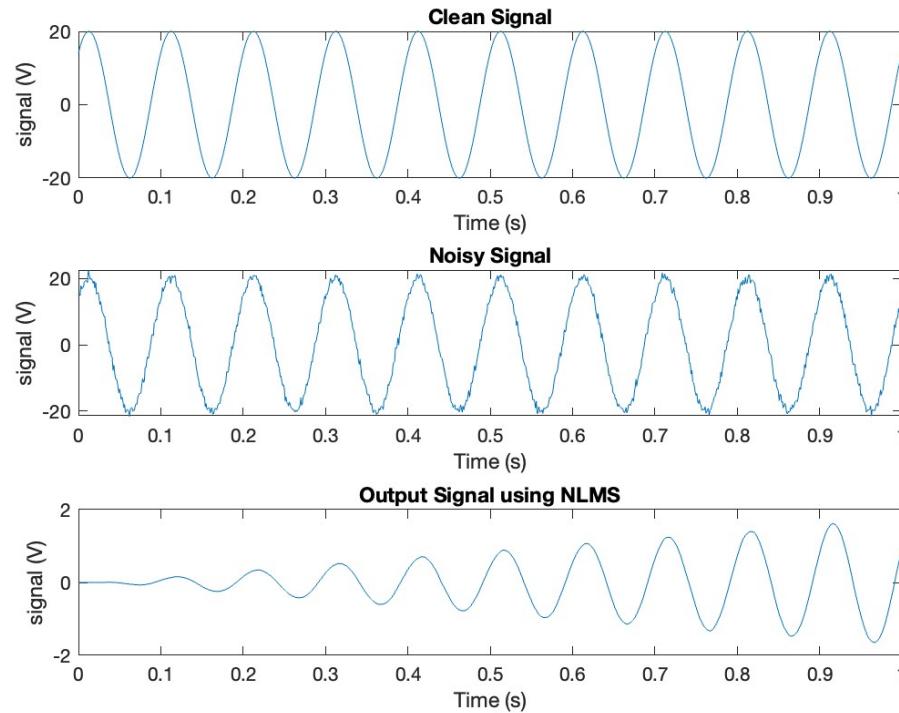
Performance Analysis

- LMS
 - $\mu = 0.001, SNR = 25, f = 10$
 - Clean Signal = $A\cos(2\pi ft) + A\sin(2\pi ft)$
 - Noise $\sim N(0, 0.64)$



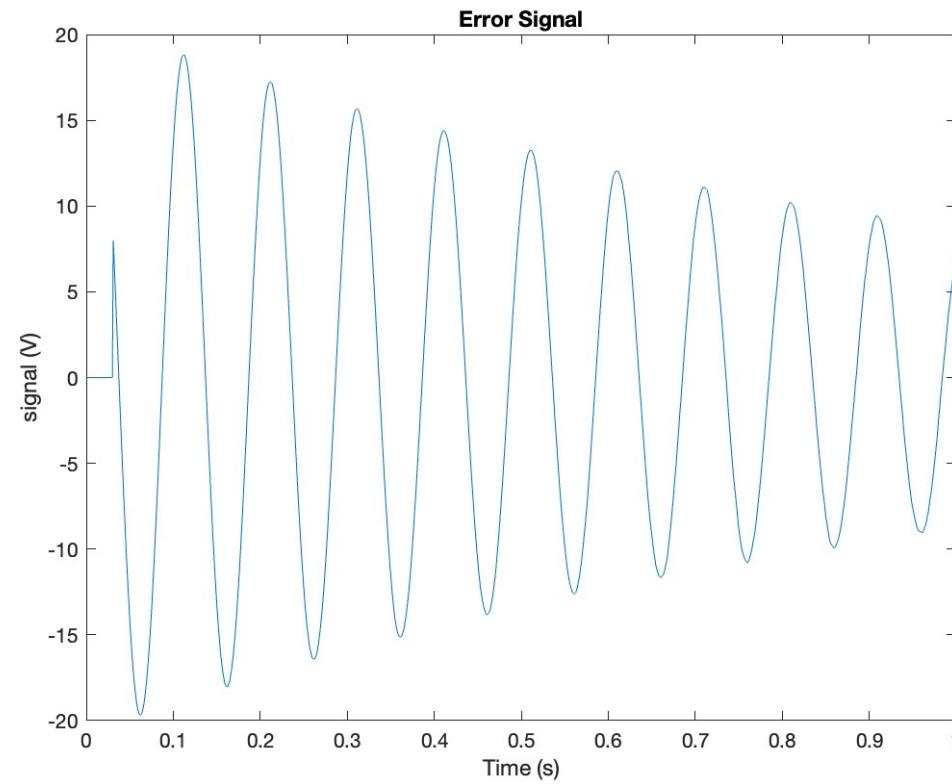
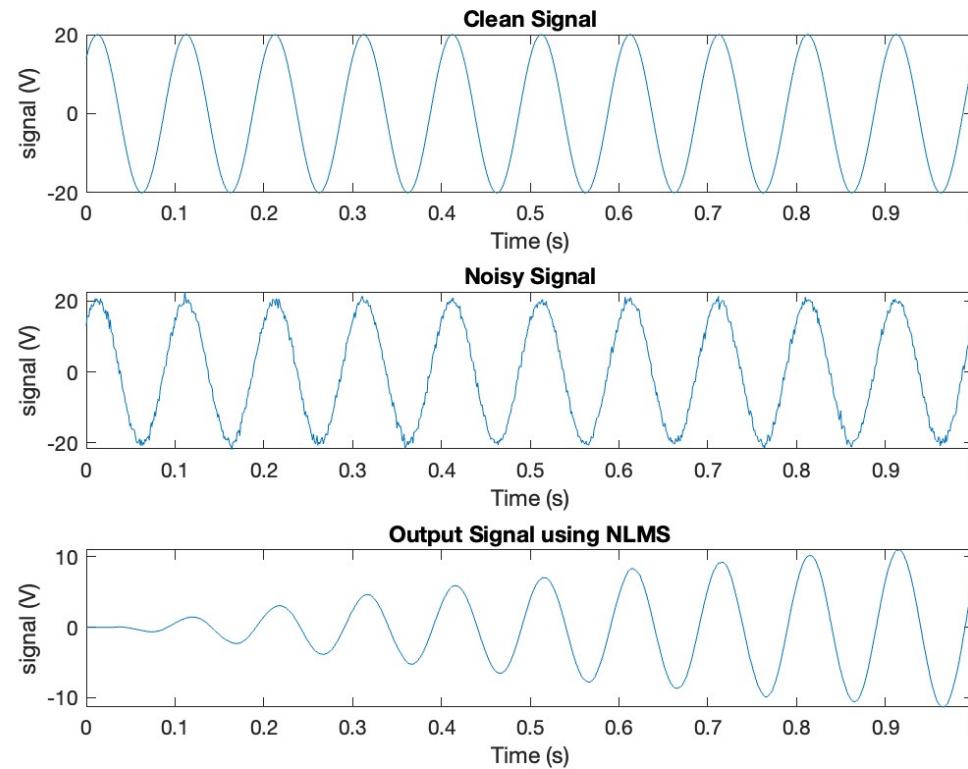
Performance Analysis

- NLMS
 - $\mu = 0.0001, SNR = 25, f = 10$
 - Clean Signal = $A\cos(2\pi ft) + A\sin(2\pi ft)$
 - Noise $\sim N(0, 0.64)$



Performance Analysis

- NLMS
 - $\mu = 0.001, SNR = 25, f = 10$
 - Clean Signal = $A\cos(2\pi ft) + A\sin(2\pi ft)$
 - Noise $\sim N(0, 0.64)$



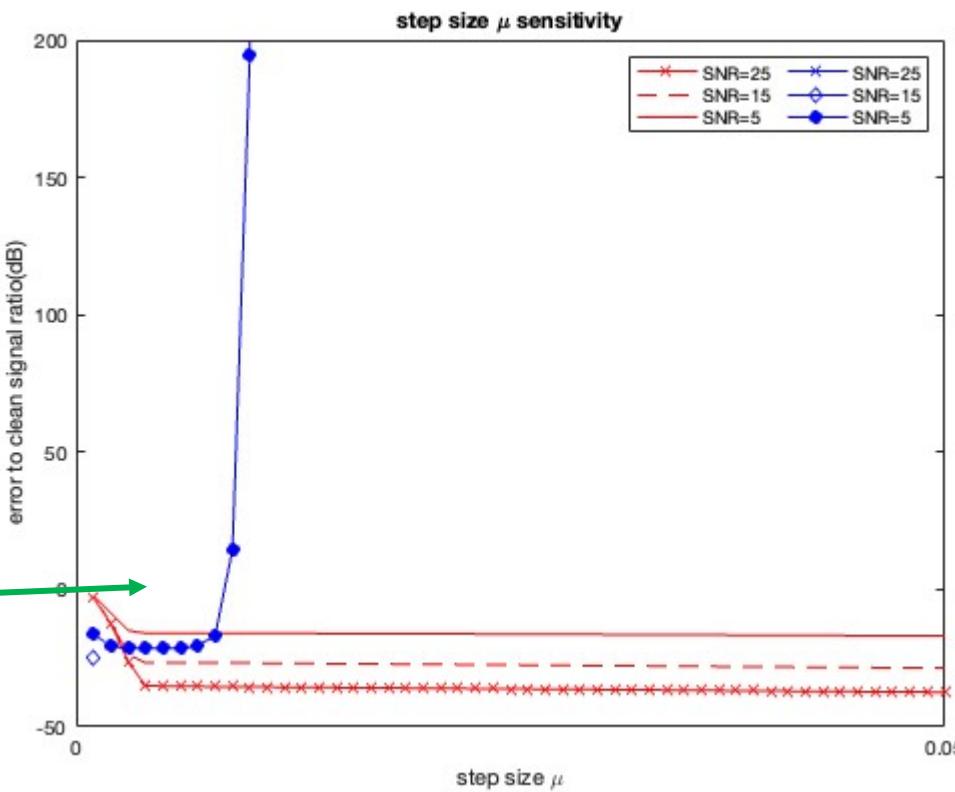
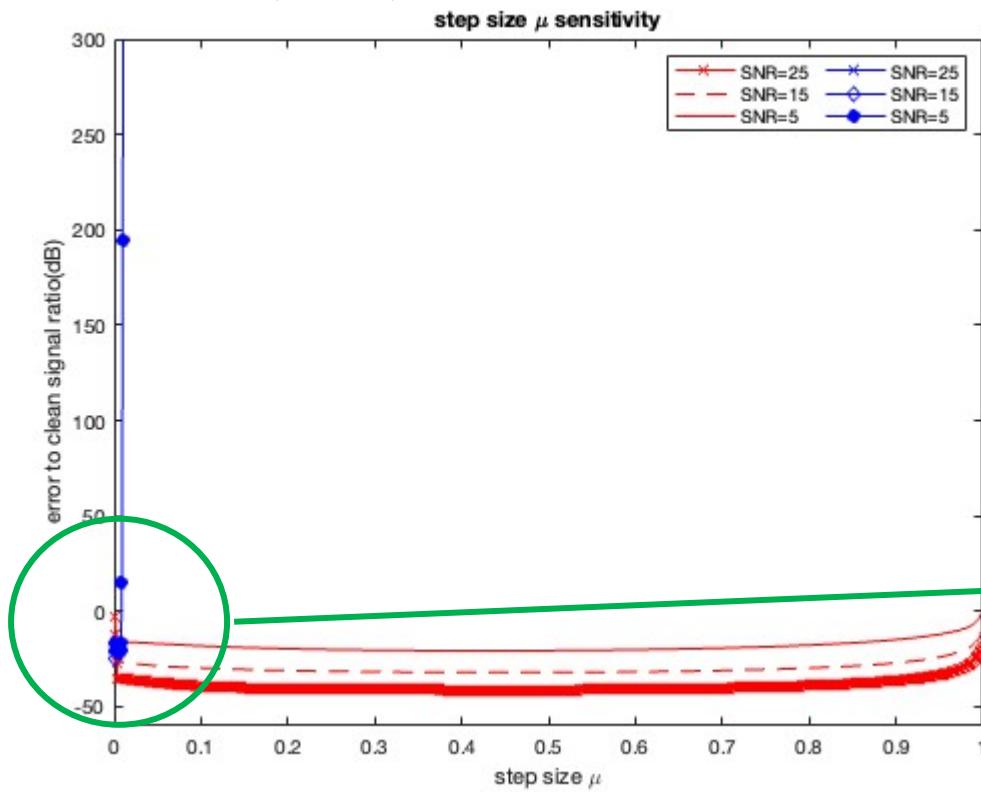


Performance Analysis

LMS versus NLMS

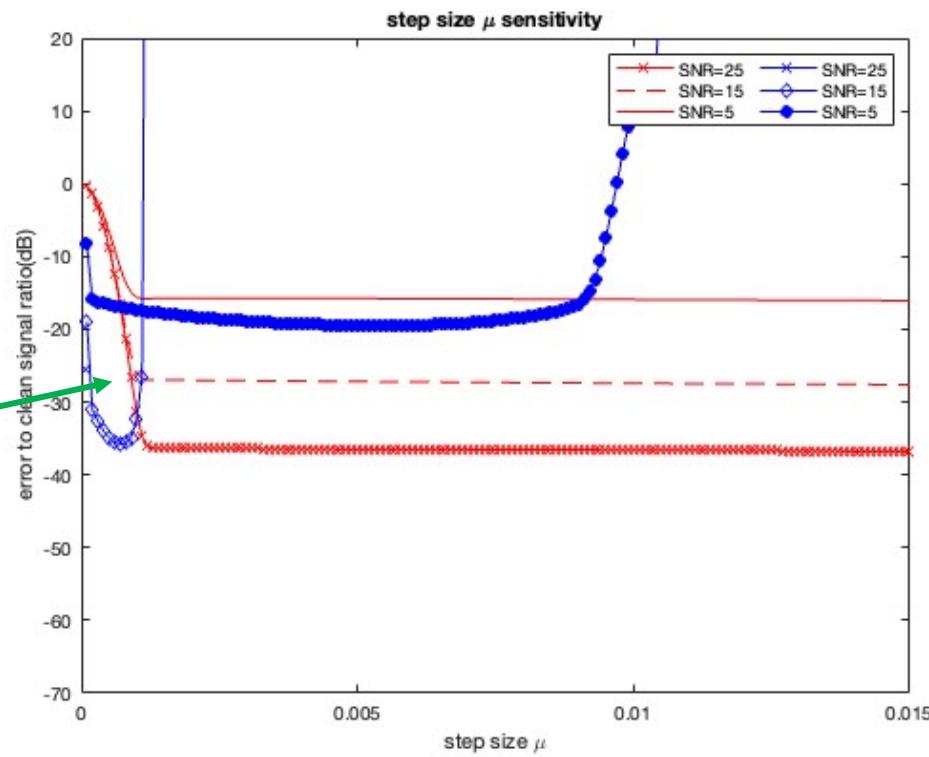
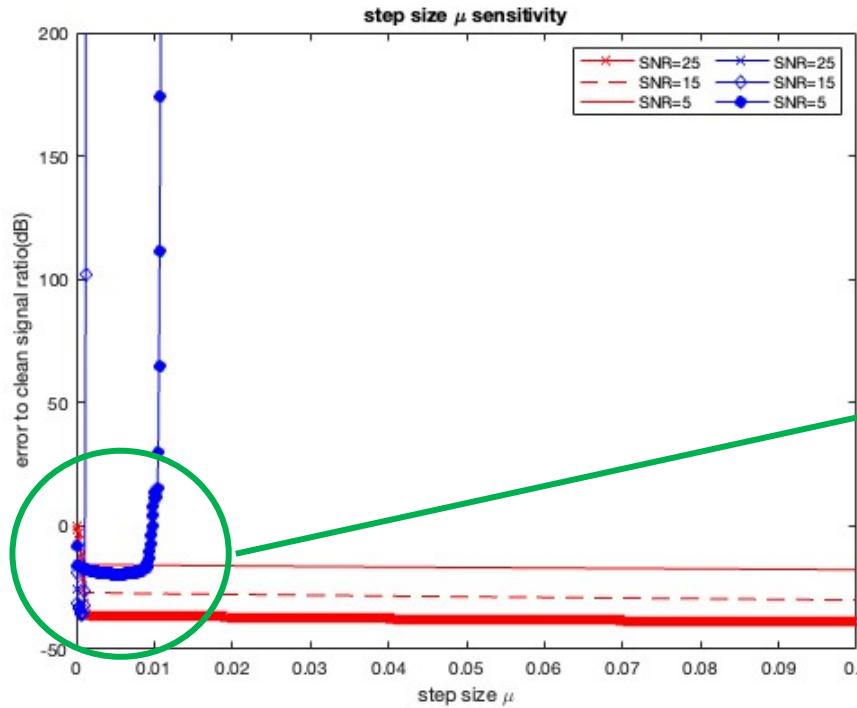
Performance Analysis

- LMS versus NLMS
 - Fixed frequency f & **Dynamic SNR**
- $SNR = \{25, 15, 5\}$, $f = 10$
- **$0.001 \leq \mu \leq 0.999$**
- Clean Signal = $A\cos(2\pi ft) + A\sin(2\pi ft)$
- Noise $\sim N(0, 0.64)$



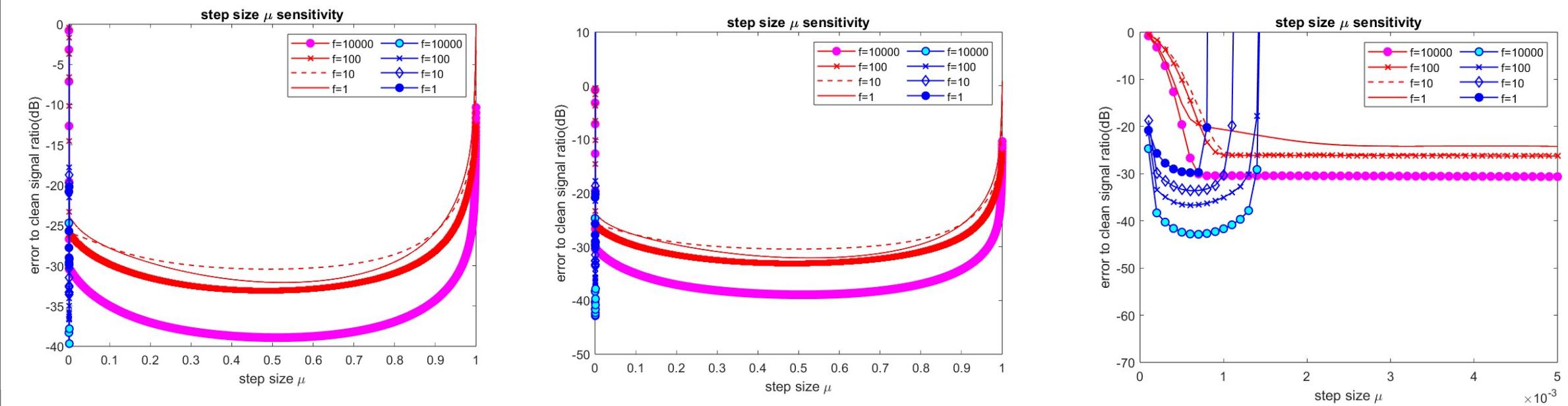
Performance Analysis

- LMS versus NLMS
 - Fixed frequency f & **Dynamic SNR**
- $SNR = \{25, 15, 5\}$, $f = 10$,
- $0.0001 \leq \mu \leq 0.9999$
- Clean Signal = $A\cos(2\pi ft) + A\sin(2\pi ft)$
- Noise $\sim N(0, 0.64)$



Performance Analysis

- LMS versus NLMS
 - Fixed SNR & Dynamic frequency f
- $SNR = 25, f = \{1, 10, 100, 10000\}$
- Clean Signal = $A\cos(2\pi ft) + A\sin(2\pi ft)$
- Noise $\sim N(0, 0.64)$



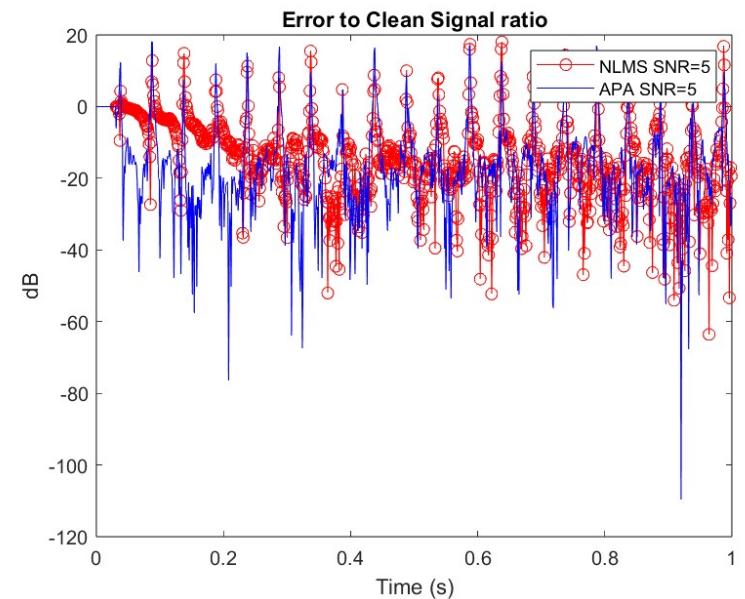
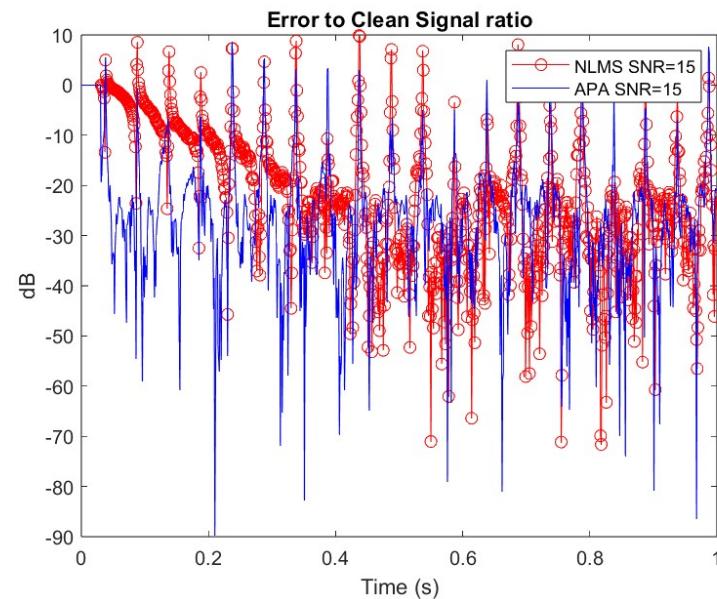
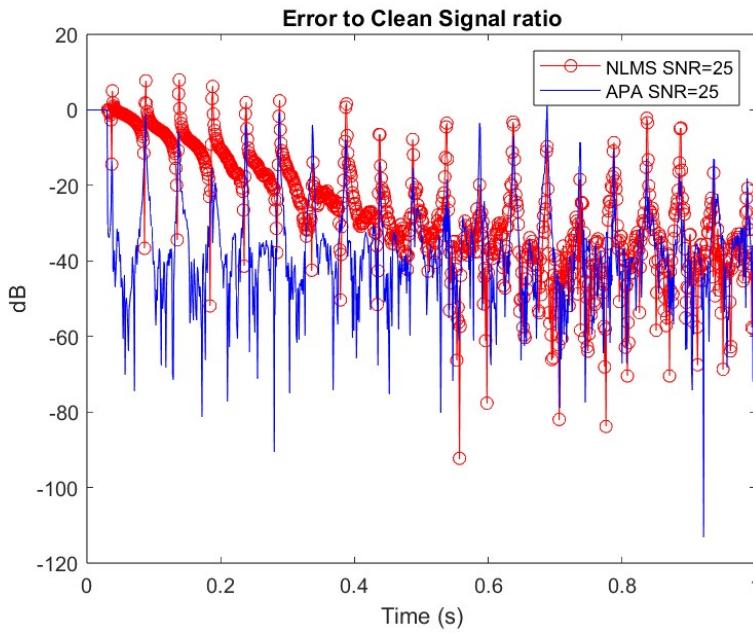


Performance Analysis

APA versus NLMS

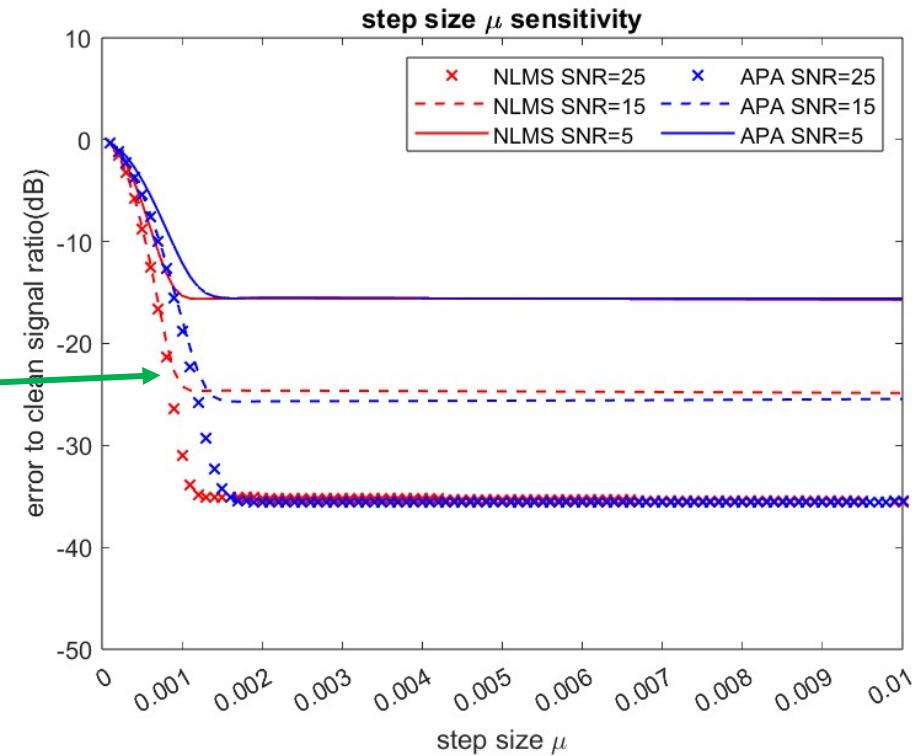
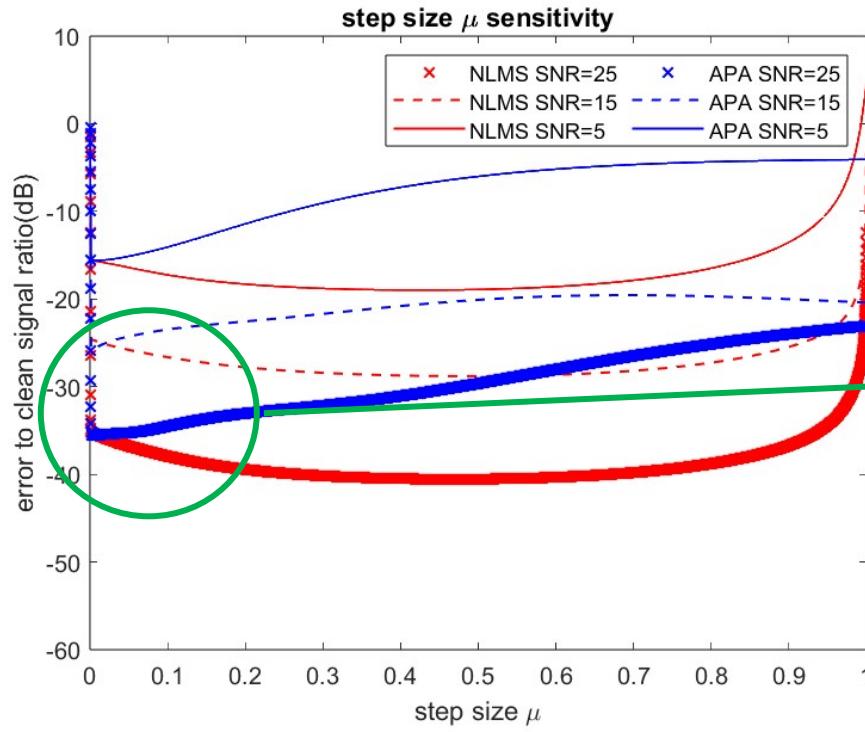
Performance Analysis

- APA versus NLMS
 - Convergence Test
- $SNR = \{25, 15, 5\}$, $f = 10$, $\mu = 0.01$
- Clean Signal = $A\cos(2\pi ft) + A\sin(2\pi ft)$
- Noise $\sim N(0, 0.64)$



Performance Analysis

- APA versus NLMS
 - Fixed frequency f & **Dynamic SNR**
- $SNR = \{25, 15, 5\}, f = 10$
- Clean Signal = $A\cos(2\pi ft) + A\sin(2\pi ft)$
- Noise $\sim N(0, 0.64)$



Performance Analysis

- APA versus NLMS
 - Fixed SNR & Dynamic frequency f
- $SNR = 25, f = \{1, 10, 100, 10000\}$
- Clean Signal = $A\cos(2\pi ft) + A\sin(2\pi ft)$
- Noise $\sim N(0, 0.64)$

