

1305217

**Software Requirements
Analysis and Specification**

Academic Year 2025/01

School of Information Technology, Mae Fah Luang University

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Course Description

- Requirements elicitation;
- Requirements analysis;
- Requirements negotiation;
- Requirements specification;
- Requirements validation;
- Formal specification.
- Techniques and tools used to define;
- Document and ensure customer satisfaction

Course Objective

- To perform requirements engineering in the context of the most common **software development life cycles** and processes
- To introduce **techniques for requirements elicitation** and analysis
- To develop **functional** and **non-functional** requirements
- To **create a requirements specification** to communicate requirements to a broad set of stakeholders
- To effectively **analyze requirements** and prioritize accordingly





Google Class Code

For announcement

tnaxwix7

<https://classroom.google.com/c/NzqzMTq5NDk0MDc3?cjc=tnaxwix7>

Google Form :

For Quiz and Participant



<https://forms.gle/ZKymd4teuaijDDvE7>

Course Outline

Introduction to software requirement engineering

What is software requirement engineering, software requirement principles, software process requirements, functional and nonfunctional requirements, system requirements and software requirements

Requirements Process

- Process Models
- Process Actors
- Process Quality and Improvement
- Software Requirement Modeling (UML) for example; Use case diagram, Activity Diagrams, Workflow

Requirements Elicitation

- Requirements Sources
- Elicitation Techniques

Requirements Analysis

- Requirements Classification
- Conceptual Modeling
- Architectural Design and Requirements Allocation
- Requirements Negotiation
- Formal Analysis

Course Outline

Requirements Specification

- System Definition Document
- System Requirements Specification
- Software Requirements Specification

Requirements Validation

- Requirements Reviews
- Prototyping
- Model Validation
- Acceptance Tests

Lesson Plan: Before Midterm Exam

Week\	Date	Topics
1	4 Aug 2025	Course Introduction
2	11 Aug 2025 (Holiday)	No Class
3	18 Aug 2025 (Sci Day)	Chapter 1: Introduction to software requirement engineering
4	25 Aug 2025	Chapter 2: Requirements Engineering Process
5	1 Sep 2025	Chapter 3: Requirement Elicitation Part#1
6	8 Sep 2025	Assignment : Interview your stakeholders
7	15 Sep 2025	Assignment : Interview your stakeholders
8	22 Sep 2025 (no class)	Presentation 1

Lesson Plan: After Midterm Exam

Week	Date	Topics
9	29 Sep 2025 (Midterm)	No Class
10	6 Oct 2025	Chapter 4: Requirement Analysis
11	13 Oct 2025 (holiday)	No Class (Workshop Checklist & Consult) ONLINE
12	20 Oct 2025	Chapter 5: Requirement Specification
13	27 Oct 2025	Chapter 6: Requirement Validation
14	45964	Workshop Checklist & Consult
15	10 Nov 2025	Final Presentation
16	17 Nov 2025	Final Presentation
17	Final Exam	No Class

Evaluation

● Midterm	25%
● Final	25%
● Group Project	30%
● Quiz and Assignment	15%
● Participation	5%



Project and Assignment

- **Software Requirements** will collaborate with Database and Web application development
- Group Work
 - 5-6 members / 1 group
- Topic: Freestyle
- Link group member:



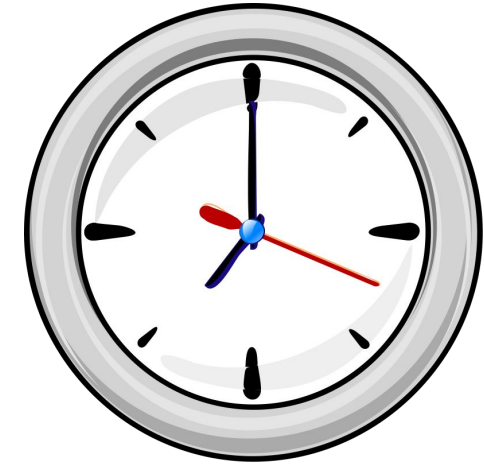
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Grading

A	80-100
B+	75-79
B	70-74
C+	65-69
C	60-64
D+	55-59
D	50-54
F	0-49



Teaching Rules



- Students are required to attend all classes.
- **Check-in** class and sometime has a quiz
- **The assignment** has to send it to be on time before the deadline. If you turn in late, it means you will get 0 point.

Introduction to Software Requirements

What is Software Development Life Cycle ?

Software Development Life Cycle (SDLC) model

is a simplified representation of a

“Software Development Process Models”.

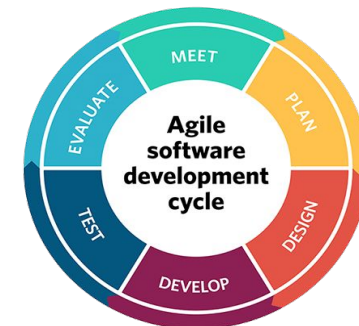
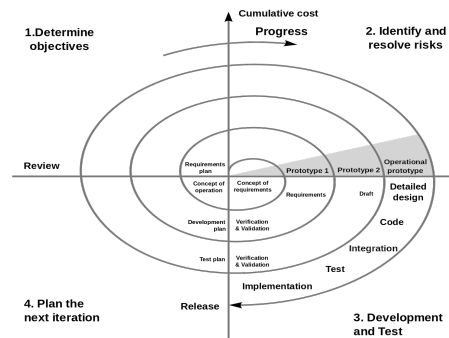
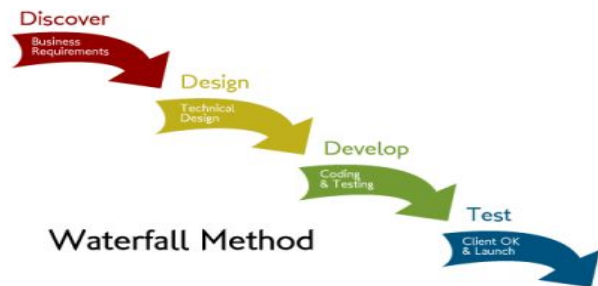


- SDLC is a **framework** defining tasks performed at each step in the software development process.
- The **roadmap to building** high quality **software products** is software process.
- **Different** life cycle models may plan the necessary development activities to phases in different ways.

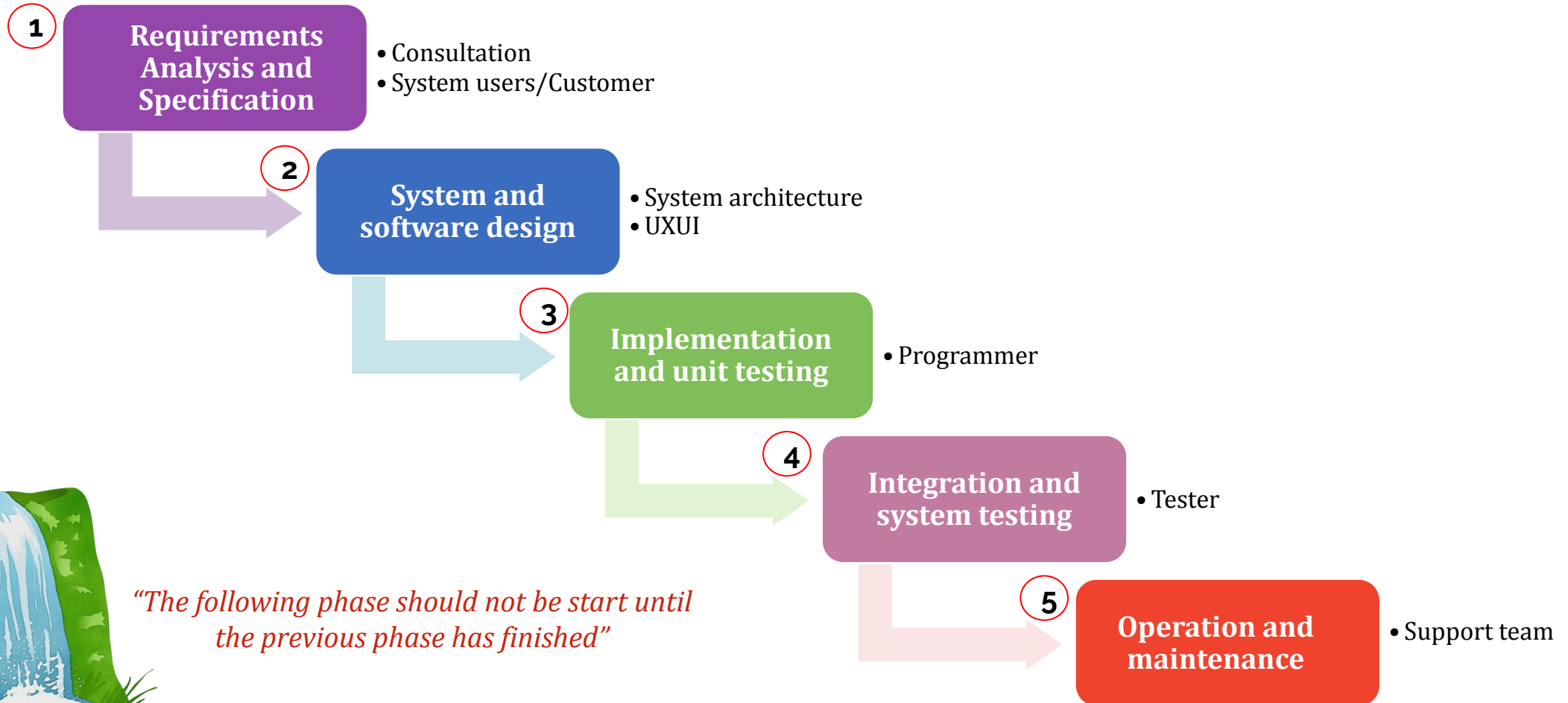
- Following are the most important and **popular SDLC models** followed in the industry

- Waterfall Model
- V-Modell
- Spiral Model
- Iterative Mode

Other related methodologies are Agile Model, Incremental Model, Rapid Application Development Model (RAD) Model, and Prototyping Models.



Waterfall Model



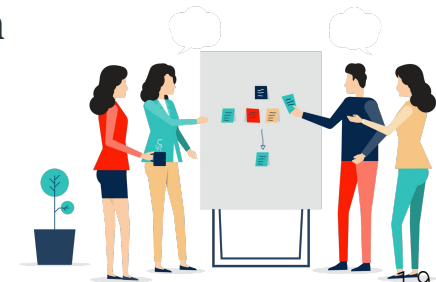
Waterfall Model

1 Requirements Analysis and Specification

The aim of the requirement analysis and specification phase is to **understand** the exact requirements of the customer and **document** them properly.

This phase consists of two different activities.

1. **Requirement gathering and analysis:** Firstly all the requirements regarding the software are **gathered from the customer** and then the gathered requirements are analyzed.
2. **Requirement specification:** These analyzed requirements are documented in a software requirement specification (SRS) document. **SRS document** serves as a **contract** between **development** team and **customers**.



Why do we need user research?



Customer insights

*Understand what
Problems customers
want solved*



Surveys



Interviews



Focus Group



Function Priority

*Analyze how important
These problems are to
customers*



Usability

*What products and
features we can develop
to solve these problems*

Waterfall Model

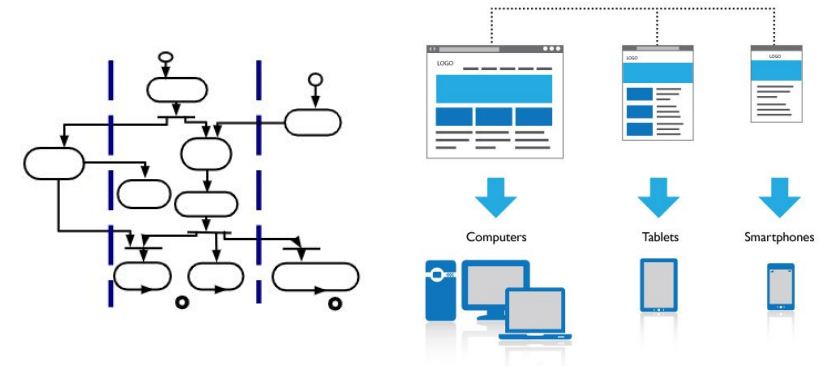
2

System and software design

The aim of the design phase is to **transform** the requirements specified in the **SRS** document into a **structure** that is suitable for implementation in some programming language. It defines the **overall software architecture** together with high level and detailed design. All this work is documented as a Software Design Document (SDD).

Example:

- Plan the programming language, for Example **Java**, **PHP**, ASP.net
- or database like Oracle, MySQL, etc.
- Or other high-level technical details of the project

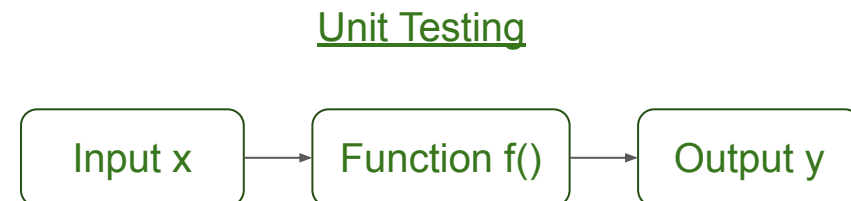


Waterfall Model

3 Implementation and unit testing

This phase aims to transform the requirements gathered in the SRS into a suitable form which permits further coding in a programming language.

With inputs from the system design, the system is first developed in small programs called units, which are integrated in the next phase. Each unit is developed and tested for its functionality, which is referred to as Unit Testing.



Waterfall Model

4 Integration and system testing

All the units developed in the implementation phase are integrated into a system after testing of each unit. Post integration the entire system is tested for any faults and failures.

System testing consists three different kinds of testing activities as described below :

- **Alpha testing:** Alpha testing is the system testing performed by the development team.
- **Beta testing:** Beta testing is the system testing performed by a friendly set of customers.
- **Acceptance testing:** After the software has been delivered, the customer performed the acceptance testing to determine whether to accept the delivered software or to reject it.

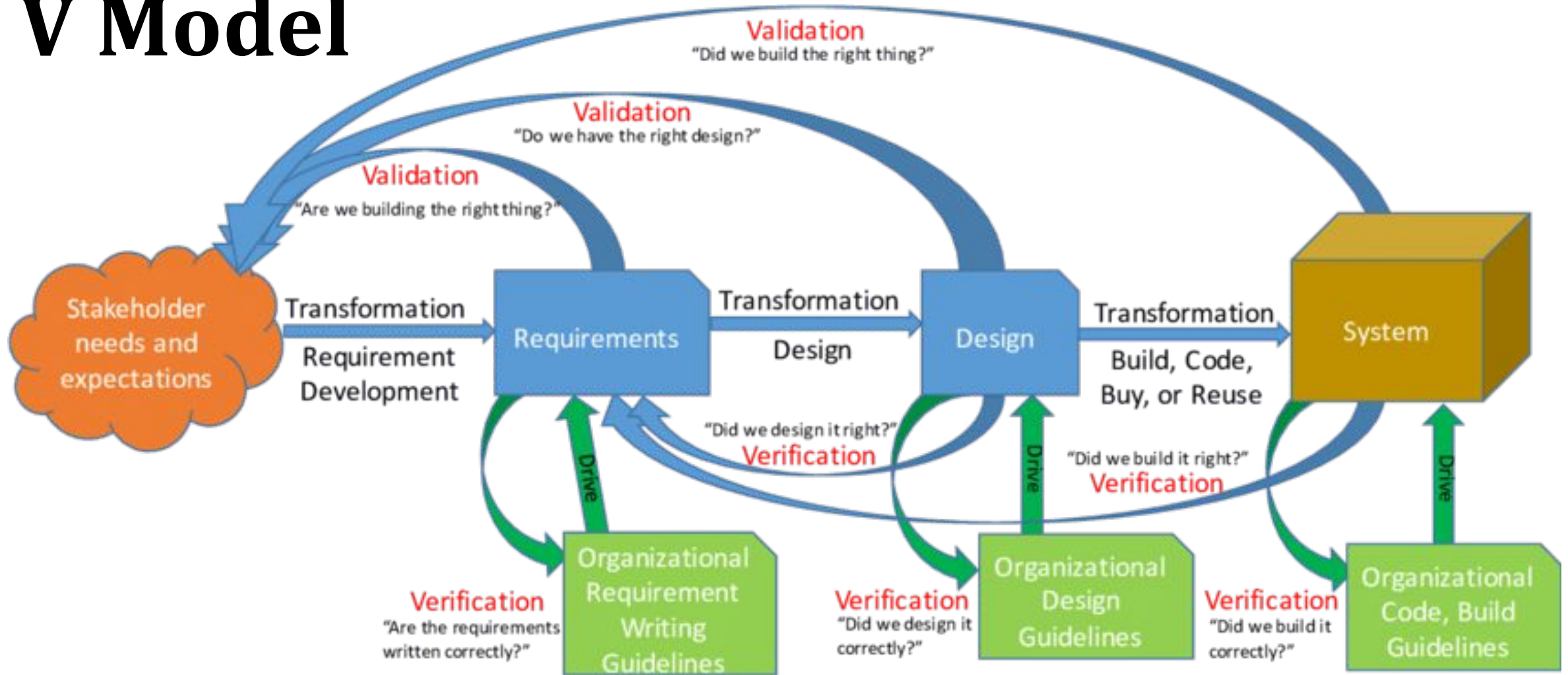
Waterfall Model

5 Operation and maintenance

Maintenance is the most **important phase** of a software life cycle. The effort spent on maintenance is the 60% of the total effort spent to develop a full software.

There are some issues which come up in the client environment. To fix those issues, patches are released. Also to enhance the product some better versions are released. Maintenance is done to deliver these changes in the customer environment.

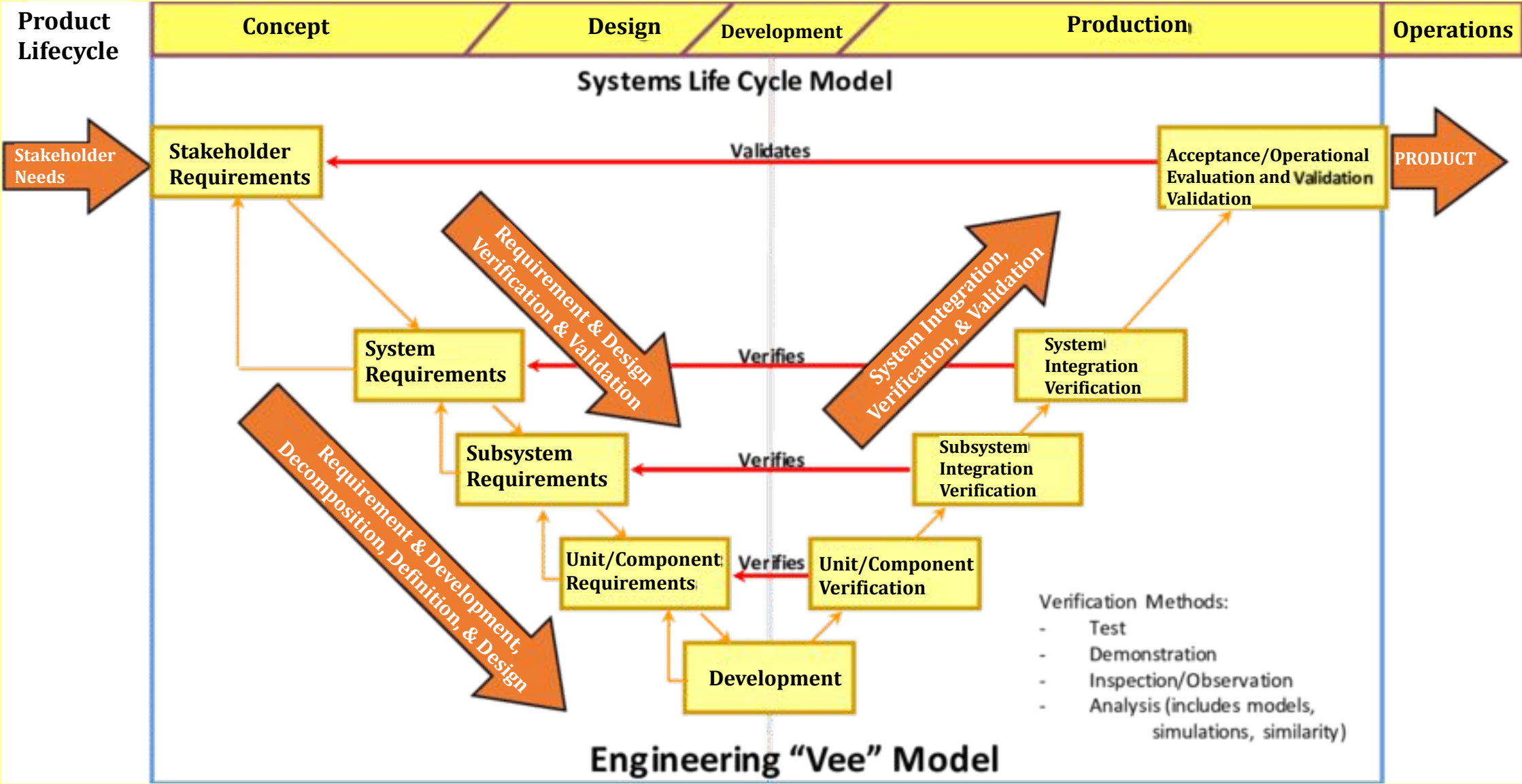
V Model



Verification and validation are the processes of confirming that systems engineering artifacts generated during the transformation processes are acceptable

V Model

Verification and Validation and the Systems Engineering " V " Model

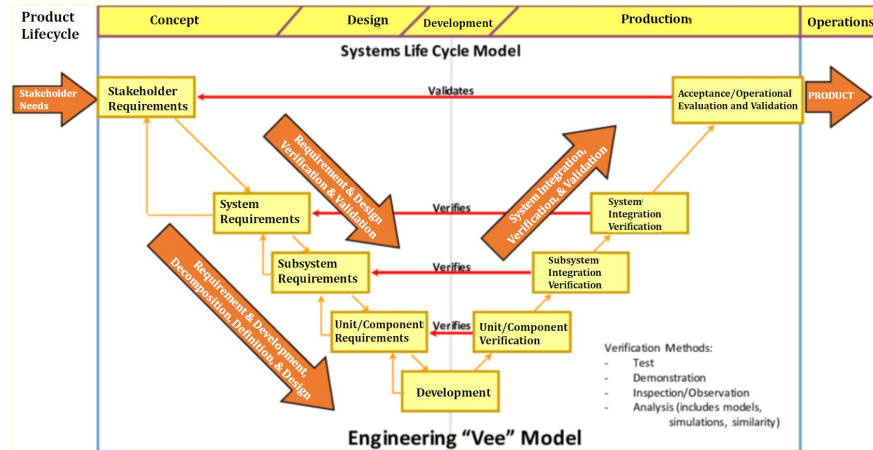


Requirement Engineering

What is requirements engineering?

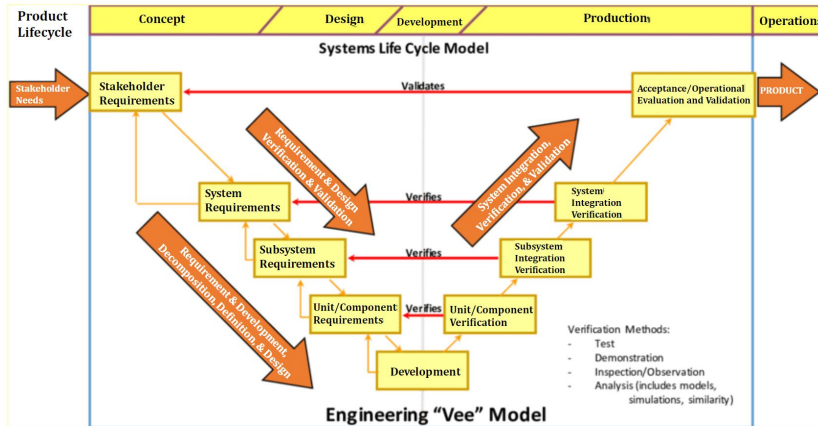


What is requirements engineering?

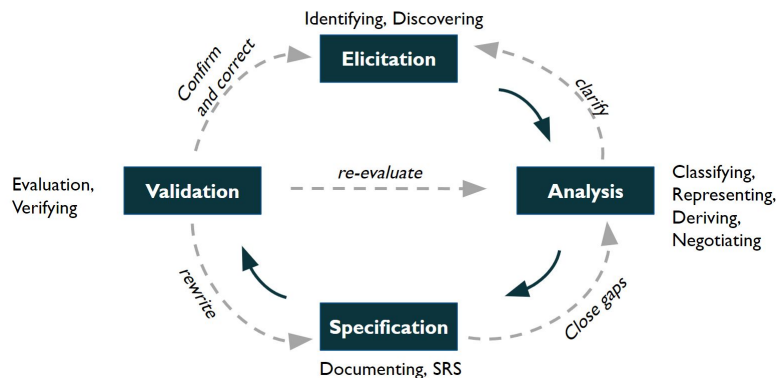


- Requirement engineering is usually the **first step** in any software development life cycle
- The process to **gather** the software **requirements** from client, analyze and document them is known as requirement engineering.
- The **goal** of requirement engineering is to create and maintain detailed '**System Requirements Specification**' documents.
- **Ensures** your **software** will **meet the user expectations**, and ending up with a high-quality software

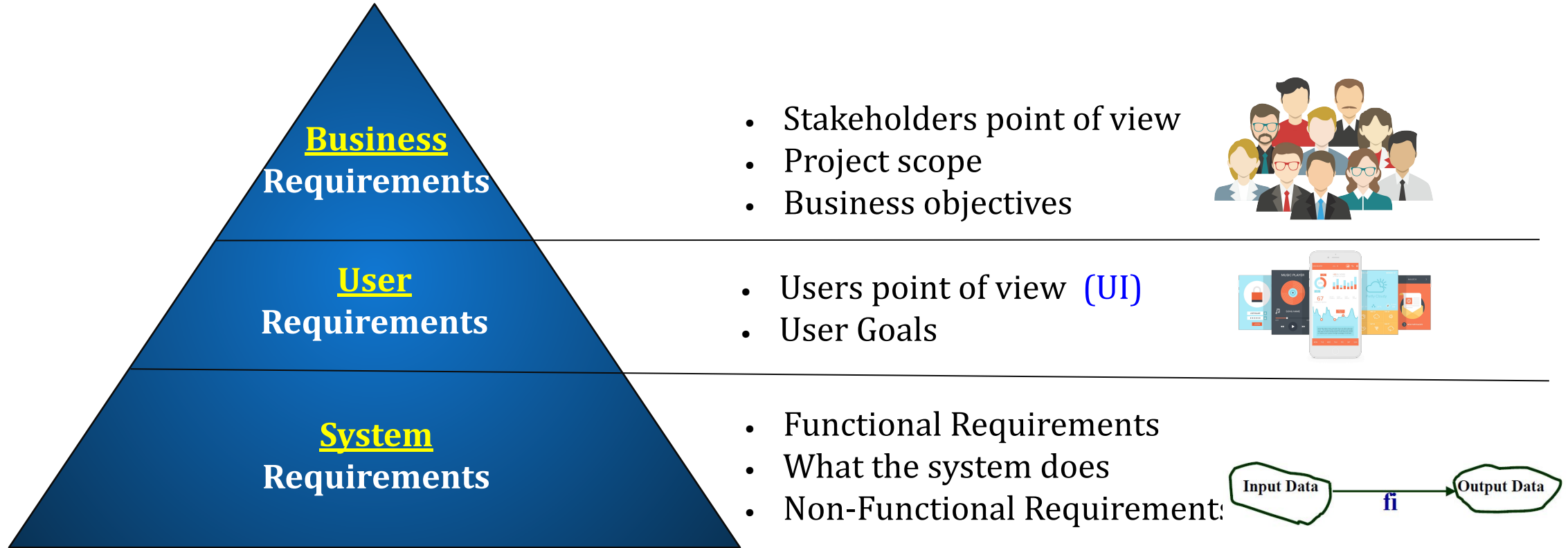
What is requirements engineering?



- Software requirements engineering is the **process of determining** what will be developed in a software system.
- The **4 steps** of software requirements engineering are
 - Requirements **elicitation**,
 - Requirements **analysis**,
 - Requirements **specification**,
 - Requirements **validation**.



Understand Requirements Types



What is Requirements Engineering?

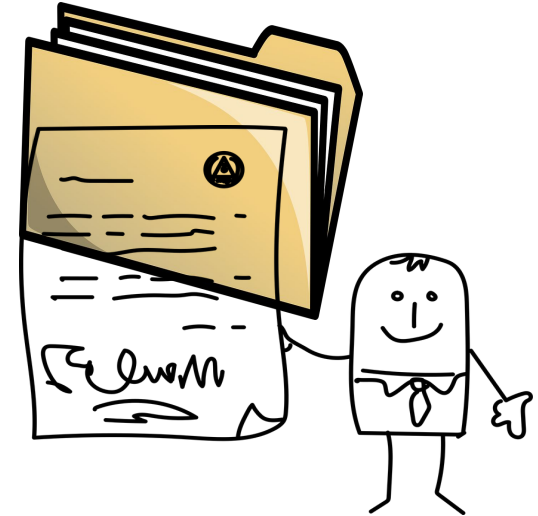
Agreement



Understanding

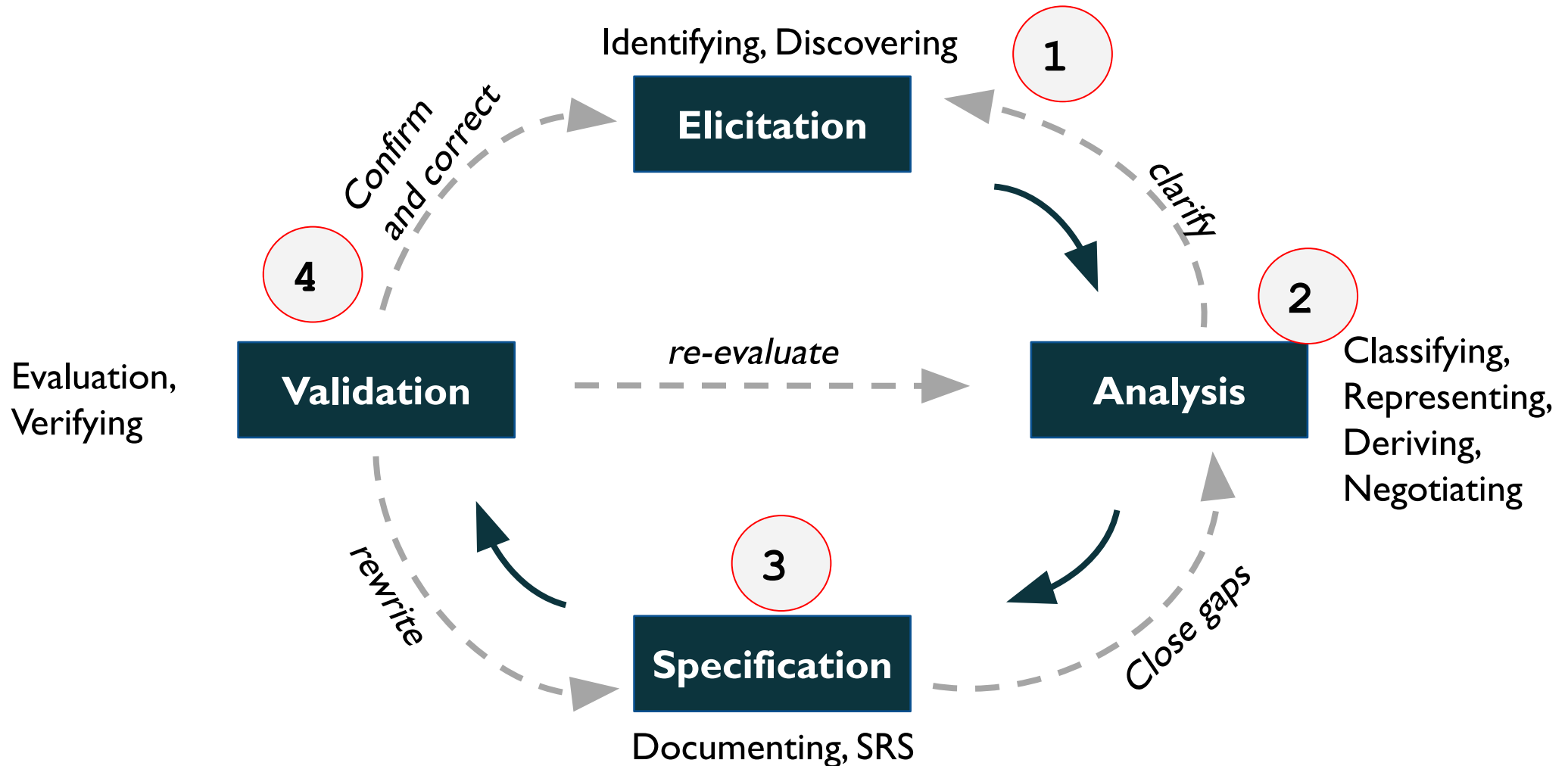


Systematic



Documenting

The Requirement Development Processes



Requirement Engineering

We will learn.....

Software
Requirements
Fundamentals

Software
Process Model

Requirement
Elicitation

Requirement
Analysis

Requirement
Validation

Practical
Consideration

Requirement
Documentation