

# Geometric Nontermination Arguments

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## 1 Introduction

## 2 Example

## 3 Preliminaries

- Integer Term Rewrite Systems (int-TRS)
- Geometric Nontermination Argument (GNA)
- Definitions
- Reverse Polish Notation Tree (RPNTree)
- Sat. Modulo Theorie (SMT)

## 4 Geometric Nontermination

- Derivation: STEM
- Derivation: Guard Matrix/Constants
- Derivation: Update Matrix/Constants
- Derivation: Iteration Matrix/Constants
- Derivation: SMT-Problem

## 5 Verification of a GNA

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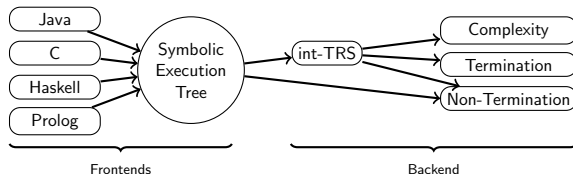
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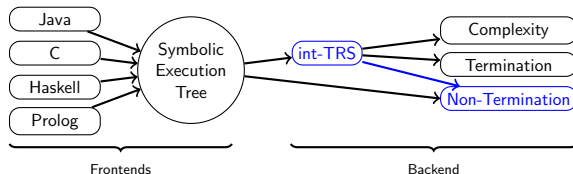
# Introduction and Motivation

- software increase
- automatic assisted engineering  $\Rightarrow$  halting problem
- AProVE



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# Example C-program

One example used throughout the presentation:

```
1 int main() {  
2  
3     int a;  
4     int b=1;  
5  
6     while (a+b>=4) {  
7         a=3*a+b;  
8         b=2*b-5;  
9     }  
10 }
```

- very basic C-program
- does it terminate?

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```

- very basic C-program
- does it terminate?

⇒ No!

how can we prove this?



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# Integer Term Rewrite Systems (int-TRS)

int-TRS considered:

$$\begin{array}{lcl}
 & \text{(1)} & \\
 1 & \underbrace{f_x} & \rightarrow \underbrace{f_y}_{(2)} (v_1, \dots v_n) : | : \text{cond}_1 \\
 2 & f_y \underbrace{(v_1, \dots v_n)}_{(3)} & \rightarrow f_y (v'_1, \dots v'_n) : | : \underbrace{\text{cond}_2}_{(4)}
 \end{array}$$

(1) function symbol (no variables  $\Rightarrow$  start)

(3) variables  $v'_i$  as linear updates of the variables  $v_j$

(2) function symbol

(4) a set of (in)-equations mentioning  $v_j$  and  $v'_i$

Reading: "rewrite  $f_y(v_1, \dots, v_n)$  as  $f_y(v'_1, \dots, v'_n)$  if  $\text{cond}$  holds"

# Geometric Nontermination Argument (GNA)

- Idea: Split program into two parts:
  - STEM*: variable initialization and declaration

---

```
1  int a;  
2  int b=1;
```

---

- LOOP*: linear updates and *while*-guard

---

```
1  while (a+b>=4) {  
2      a=3*a+b;  
3      b=2*b-5;  
4  }
```

---

- apply the definition of a *geometric nontermination argument* by J. Leike and M. Heizmann

## Example

The int-TRS of the example program would be:

$$\begin{array}{l} 1 \quad f_1 \quad \rightarrow f_2(1 + 3 * v_1, -3) : | : v_1 > 2 \ \&\& \ 8 < 3 * v_1 \\ 2 \quad f_2(v_1, v_2) \rightarrow f_2(3 * v_1 + v_2, v_3) : | : v_1 + v_2 > 3 \ \&\& \\ 3 \quad v_1 > 6 \ \&\& \ 3 * v_1 > 20 \ \&\& \ 5 + v_3 = 2 * v_2 \ \&\& \ v_3 < -10 \end{array}$$

The first rule represents the *STEM*

Second rule represents the *LOOP*

## Definition (Geometric Non Termination Argument)

A tuple of the form:

$$(x, y_1, \dots, y_k, \lambda_1, \dots, \lambda_k, \mu_1, \dots, \mu_{k-1})$$

is called a *geometric nontermination argument* of size  $k$  for a program  $= (STEM, LOOP)$  with  $n$  variables iff all of the following statements hold:

(domain)  $x, y_1, \dots, y_k \in \mathbb{R}^n, \lambda_1, \dots, \lambda_k, \mu_1, \dots, \mu_{k-1} \geq 0$

(init)  $x$  represents the *start term* ( $STEM$ )

(point)  $A \left( x + \sum_i^x y_i \right) \leq b$

(ray)  $A \left( \begin{matrix} y_i \\ \lambda_i y_i + \mu_{i-1} y_{i-1} \end{matrix} \right) \leq 0$  for all  $1 \leq i \leq k$

Note:  $y_0 = \mu_0 = 0$  instead of case distinction

# Definitons: Matrices

## Definition (*Guard Matrix*, *Guard Constants*)

For  $1 \leq i, j \leq n$  and  $m$  the number of guards not containing "=":  
The *Guard Matrix*  $G \in \mathbb{Z}^{m \times n}$  is the matrix of coefficients  $a_{i,j}$  of a variable  $v_i$  within the  $j$ -th guard. The *Guard Constants*  $g \in \mathbb{Z}^m$  are the constant terms  $c_j$  within the  $j$ -th guard.

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## Definition (*Update Matrix, Update Constants*)

The *Update Matrix*  $U \in \mathbb{Z}^{n \times n}$  and *Update Constants*  $u \in \mathbb{Z}^n$  are analogously to the *Guard Matrix* and *Guard Constants*, considering the updates (right hand side) instead of the guards.

## Reminder: int-TRS

$$\begin{aligned}
 1 \quad & f_1 \quad \rightarrow f_2(1 + 3 * v_1, -3) : | : v_1 > 2 \ \&\& \ 8 < 3 * v_1 \\
 2 \quad & f_2(v_1, v_2) \rightarrow f_2(3 * v_1 + v_2, v_3) : | : v_1 + v_2 > 3 \ \&\& \\
 3 \quad & v_1 > 6 \ \&\& \ 3 * v_1 > 20 \ \&\& \ 5 + v_3 = 2 * v_2 \ \&\& \ v_3 < -10
 \end{aligned}$$

## Example (*Guard Matrix, Guard Constants*)

for the stated int-TRS the *Guard Constants*  $G$  and *Guard Constants*  $g$  for the loop are:

$$G = \begin{pmatrix} -1 & -1 \\ -1 & 0 \\ -3 & 0 \\ 0 & 2 \end{pmatrix} \text{ and } g = \begin{pmatrix} -4 \\ -7 \\ -21 \\ -6 \end{pmatrix}$$



## Reminder: int-TRS

$$\begin{aligned} f_1 &\rightarrow f_2(1 + 3 * v_1, -3) : | : v_1 > 2 \ \&\& \ 8 < 3 * v_1 \\ f_2(v_1, v_2) &\rightarrow f_2(3 * v_1 + v_2, v_3) : | : v_1 + v_2 > 3 \ \&\& \\ v_1 > 6 \ \&\& \ 3 * v_1 > 20 \ \&\& \ 5 + v_3 = 2 * v_2 \ \&\& \ v_3 < -10 \end{aligned}$$

## Example (*Update Matrix*, *Update Constants*)

for the stated int-TRS the *Update Matrix*  $U$  and *Update Constants*  $u$  are:

$$U = \begin{pmatrix} 3 & 1 \\ 0 & 2 \end{pmatrix} \text{ and } u = \begin{pmatrix} 0 \\ -5 \end{pmatrix}$$

## Definition (*Iteration Matrix*, *Iteration Constants*)

Let  $\mathbf{0}$  be a matrix of the size of  $G$  with only entry's 0 and  $I$  denote the identity matrix having the same dimension as  $U$ . Then are the *Iteration Matrix*  $A$  and *Iteration Constants*  $b$  defined as:

$$A = \begin{pmatrix} G & \mathbf{0} \\ U & -I \\ -U & I \end{pmatrix} \text{ and } b = \begin{pmatrix} g \\ -u \\ u \end{pmatrix}$$

### Definition (*Iteration Matrix*, *Iteration Constants*)

Let  $\mathbf{0}$  be a matrix of the size of  $G$  with only entry's 0 and  $I$  denote the identity matrix having the same dimension as  $U$ . Then are the *Iteration Matrix*  $A$  and *Iteration Constants*  $b$  defined as:

$$A = \begin{pmatrix} G & \mathbf{0} \\ U & -I \\ -U & I \end{pmatrix} \text{ and } b = \begin{pmatrix} g \\ -u \\ u \end{pmatrix}$$

### Sentence

If a geometric nontermination argument  $a$  for a program  $p$  exists, then  $p$  does not terminate.

# Reverse Polish Notation Tree (RPNTree)

- simple tree structure to handle only considered terms
- classes for variables, constants and arith. operations

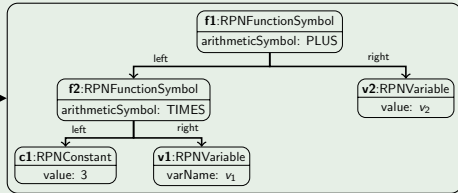
## Example

mathematical expression:

$$3 * v_1 + v_2$$

reverse polish notation:

$$+(* (3, v_1), v_2)$$



# Sat. Modulo Theorie (SMT)

- Basic idea:

set of assertions: (in)-equations with variables

$\xrightarrow{\text{SMT-solver}}$  a sat. model or unsat. core

- sat. model:** a value for every variable s.t. all assertions hold
- unsat. core:** a (minimal) set of assertions that can't hold simultaneously

## Example

Considering the following assertions:

$$x \leq y \quad x > 5 \quad x + y \leq 20 \quad y \neq 10$$

A possible model would be  $m_1 = \{x = 6, y = 6\}$ .

changing the third assertion to  $x + y \leq 10$ :

no possible solution with unsat. core  $\{x \leq y, x > 5, x + y \leq 10\}$

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# Geometric Nontermination

Necessary steps for the derivation of a GNA:

- 1 derive the *STEM*
- 2 derive the *Guard Matrix/Constants*
- 3 derive the *Update Matrix/Constants*
- 4 compute the *Iteration Matrix/Constants*
- 5 add the criteria of a GNA as assertions to an *SMT-solver*
- 6 read of GNA (if exists)

# Derivation: *STEM*

Consider **two** different possibilities:

**constant stem:**  $f_x \rightarrow f_y(c_1, \dots, c_n) : | : \text{TRUE}$   
 $\Rightarrow$  read of values

## Example

$$f_1 \rightarrow f_2(10, -3) \Rightarrow \text{STEM} = (10, -3)^T$$

**variable stem:**  $f_x \rightarrow f_y(c_1 + \sum_{i=1}^n a_{1,i}v_i, \dots, c_n + \sum_{i=1}^n a_{n,i}v_i) : | :$   
 $\bigwedge_{\text{guard } g} \sum_{i=1}^n g_{n,i}v_i \leq c_m$   
 $\Rightarrow$  create assertions and derive a model

## Example

$$f_1 \rightarrow f_2(1 + 3v_1, -3) : | : v_1 > 2 \ \&\& \ 8 < 3v_1$$

$$\Rightarrow \text{model } m_1 = \{v = 3\} \Rightarrow \text{STEM} = (10, -3)^T$$



## Derivation: Guard Matrix/Constants

conditional term given by the *Symbolic Execution Graph*

$$r = \&\&(g_1, (\&\&(\dots, (\&\&(g_{n-1}, g_n)) \dots)))$$

---

**Algorithm 1** derive set of guards

---

```

1: function COMPUTEGUARDSET(Rule  $r$ )
2:   Stack  $stack \leftarrow r$ 
3:   Set  $guards$ 
4:   while ! $stack.isEmpty()$  do
5:      $item \leftarrow stack.pop$ 
6:     if item is of the form  $\&\&(x_1, x_2)$  then
7:       add  $x_1$  and  $x_2$  to  $stack$ 
8:     else
9:       add  $item$  to  $guards$ 
10:  return  $guards$ 
```

- now we have  $G = \{g \mid g \text{ is a guard}\}$
- **Problem:**  $g$  could not be in the desired  $\varphi \leq c$  form.
- **Even worse:**  $g$  could declare new variables using " $=$ "
- **Solution:** bring every  $g$  in the desired form, by:
  1. filter equalities by substituting "new" variables
  2. normalizing ( $\leq$ ) rewrite  $<, >, \geq$  to  $\leq$
  3. normalizing ( $c$ ) transfer only constant term to r.h.s.

---

```
1: function FILTEREQUALITIES( $G$ )
2:    $V_{left} = \{v \mid \text{the left hand side of the rule contains } v\}$ 
3:    $V_{right} = \{v \mid \text{the right hand side of the rule contains } v\}$ 
4:    $V_{sub} = V_{right} - V_{left}$ 
5:   define substitution  $\theta = \{\}$ 
6:   while  $V_{sub} \neq \emptyset$  do
7:     select  $s \in V_{sub}$ 
8:     select  $g_s \in \{g \in G \mid g \text{ contains " " = " "}\}$ 
9:     remove  $g_s$  from  $G$ 
10:    rewrite  $g_s$  to the form  $s = \psi$ 
11:     $\theta = \theta\{s/\psi\}$ 
12:    for all  $g \in G$  do
13:       $g = \theta g$ 
14:    remove  $s$  from  $V_{sub}$ 
15:  return  $G$ 
```

---

## Example

From the example int-TRS we get using the decat. algorithm:  
 $\{v_1 + v_2 > 3, v_1 > 6, 3 * v_1 > 20, 5 + v_3 = 2 * v_2, v_3 < -10\}$

- ① We compute  $V_{left} = \{v_1, v_2\}$ ,  $V_{right} = \{v_1, v_2, v_3\}$  so  
 $V_{sub} = \{v_3\}$
- ② Begin with  $\theta = \{\}$
- ③ Since obviously  $V_{sub} \neq \emptyset$  we select  $s = v_3$  and select  
 $g_s \Leftrightarrow 5 + v_3 = 2 * v_2$
- ④  $g_s$  rewritten to the form  $s = \psi$  then follows with  
 $v_3 = 2 * v_2 - 5$
- ⑤  $\theta = \theta\{s/2 * v_2 - 5\} = \{s/2 * v_2 - 5\}$
- ⑥  $G = \{v_1 + v_2 > 3, v_1 > 6, 3 * v_1 > 20, 2 * v_2 - 5 < -10\}$
- ⑦ Since  $V_{sub} = \emptyset$  return  $G$

# normalization ( $\leq$ )

rewrite a guard  $g_i$  of the form  $g_i \Leftrightarrow \psi + c_\psi \circ c$ , where  $\circ \in \{<, >, \leq, \geq\}$  to the form  $\eta * \psi + \eta * c_\psi \leq \eta * c - \tau$  depending on  $\circ$ .

$\circ$	$\eta$	$\tau$	$\eta * \psi + \eta * c_\psi \leq \eta * c - \tau$
$<$	1	1	$\psi + c_\psi \leq c - 1$
$>$	-1	1	$-\psi - c_\psi \leq -c - 1$
$\leq$	1	0	$\psi + c_\psi \leq c$
$\geq$	-1	0	$-\psi - c_\psi \leq -c$

$\eta$  is the indicator of inverting the guard to convert  $\geq$  ( $>$ ) to  $\leq$  ( $<$ )  
 $\tau$  is the possible subtraction of 1 to receive the  $\leq$  instead of a  $<$ .

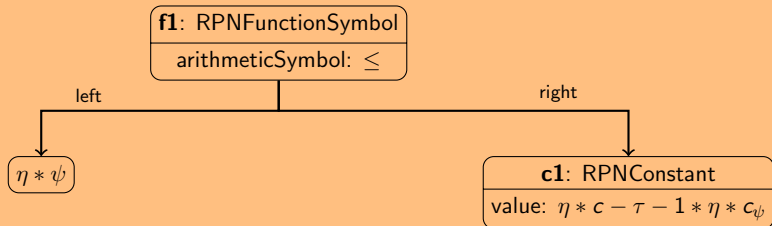
## normalization (c)

Subtract the term  $\eta * c_\psi$  on both sides:

$$\text{final form: } \eta * \psi \leq \underbrace{\eta * c - \tau - 1 * \eta * c_\psi}_{\text{constant term}}$$

Reminder: int-TRS structure

Can derive constant factors very simple using a structure property :



## Example

Normalizing the guard  $g \Leftrightarrow 3 * v_1 > 20 \Leftrightarrow \underbrace{3 * v_1}_{\psi} + \underbrace{0}_{c_{\psi}} > \underbrace{20}_c$

Looking up the row for  $\circ \Leftrightarrow >$ :

$\circ$	$\eta$	$\tau$	$\eta * \psi + \eta * c_{\psi} \leq \eta * c - \tau$
$\vdots$	$\vdots$	$\vdots$	$\vdots$
$>$	$-1$	$1$	$-\psi - c_{\psi} \leq -c - 1$

Result with  $\eta = -1$ ,  $\tau = 1$  in:

$$-(3 * v_1) - (0) \leq -20 - 1 \Leftrightarrow -3 * v_1 \leq -21$$

- now every guard has the form  $\varphi \leq c$
  - deriving *Guard Constants* is very simple
  - deriving *Guard Matrix* is read off the coefficients.  
(more detailed within the *Update Matrix*)
- ⇒ *Update Matrix/Constants* derived ✓



## Derivation: Update Matrix/Constants

- do not contain any (in-)equalities
- follow the form:  $c + \sum_{i=1}^n a_i v_i$  (not  $v_i a_i$ )
- **Problem**: can still contain new variables from the guards  
**Solution**: apply substitutions to the updates
- **Problem**: constant term can occur anywhere  
**Solution**: perform recursive search under certainty of two aspects:
  - 1 at most one constant term exists
  - 2 the constant term is not multiplied

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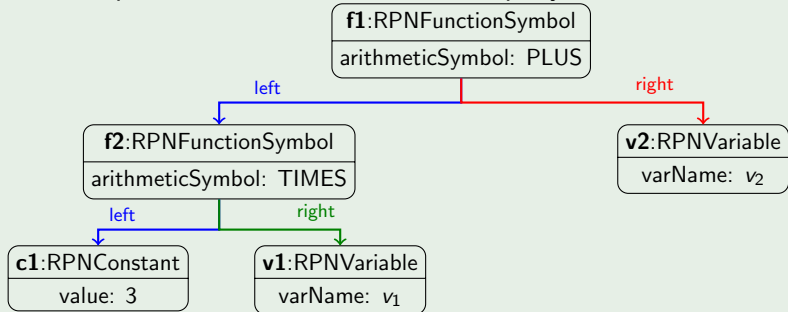
## Algorithm 2 Derivation of a coefficient

---

```
1: function GETCOEFFICIENT(query)
2:   if this == query then
3:     return 1
4:   else if this does not contain query then
5:     return 0
6:
7:   if this represents PLUS then
8:     if left side contains query then
9:       return getCoefficient(query)
10:    else
11:      return getCoefficient(query)
12:   if this represents TIMES then
13:     if this.right == query then
14:       return this.left.value
```

## Example

An example of coefficient derivation for query  $v_1$ :



## Update Matrix/Constants & Iteration Matrix/Constants

- derived a coefficient for every variable and constant per update
- ⇒ *Update Matrix/Constants* ✓
- *Iteration Matrix/Constants* given by:

$$A = \begin{pmatrix} G & \mathbf{0} \\ M & -I \\ -M & I \end{pmatrix} \text{ and } b = \begin{pmatrix} g \\ -u \\ u \end{pmatrix}$$

can be computed

- ⇒ *Iteration Matrix/Constants* ✓

# SMT-Problem

- given  $A$  and  $b$  use a *SMT-solver* to dis-/prove existence of a GNA
- regarding the proof of the GNA:

## Definition

$\lambda_i$  is the  $i$ -th eigenvalue of  $U$ .

- **Problem:**  $\mu_i * y_i$  is non-linear  
can approach this problem in 2 ways:
  - 1 use *quantifier free non-linear integer arithmetic*
  - 2 iterate over all  $\mu$ 's

## Reminder: Domain Criteria

(domain)  $x, y_1, \dots, y_k \in \mathbb{R}^n, \lambda_1, \dots, \lambda_k, \mu_1, \dots, \mu_{k-1} \geq 0$

$\Rightarrow$  adds no assertion

## Reminder: Domain Criteria

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$\Rightarrow$  adds no assertion

## Reminder: Initiation Criteria

(init)  $x$  represents the *start term* (*STEM*)

$\Rightarrow$  adds no assertion

## Reminder: Point Criteria

(point)  $A \begin{pmatrix} x \\ x + \sum_i y_i \end{pmatrix} \leq b$

- $y_i$  unknown  $\Rightarrow$  create  $s_i = x_i + \sum_{j=1}^n y_{j,i}$
- $A \begin{pmatrix} x \\ s \end{pmatrix} \leq b$

$$\Leftrightarrow \begin{pmatrix} G & 0 & \dots & 0 \\ a_{1,1} & \dots & a_{1,n} & -1 & \dots & 0 \\ \vdots & \ddots & \vdots & \vdots & \ddots & \vdots \\ a_{n,1} & \dots & a_{n,n} & 0 & \dots & -1 \\ -a_{1,1} & \dots & -a_{1,n} & 1 & \dots & 0 \\ \vdots & \ddots & \vdots & \vdots & \ddots & \vdots \\ -a_{n,1} & \dots & -a_{n,n} & 0 & \dots & 1 \end{pmatrix} \begin{pmatrix} x_1 \\ \vdots \\ x_n \\ s_1 \\ \vdots \\ s_n \end{pmatrix} \leq \begin{pmatrix} g \\ -u_1 \\ \vdots \\ -u_n \\ u_1 \\ \vdots \\ u_n \end{pmatrix}$$



$$\begin{pmatrix} a_{1,1} * x_1 & \dots & a_{1,n} * x_n & -1 * s_1 & \dots & 0 * s_n \\ \vdots & \ddots & \vdots & \vdots & \ddots & \vdots \\ a_{n,1} * x_1 & \dots & a_{n,n} * x_n & 0 * s_1 & \dots & -1 * s_n \\ -a_{1,1} * x_1 & \dots & -a_{1,n} * x_n & 1 * s_1 & \dots & 0 * s_n \\ \vdots & \ddots & \vdots & \vdots & \ddots & \vdots \\ -a_{n,1} * x_1 & \dots & -a_{n,n} * x_n & 0 * s_1 & \dots & 1 * s_n \end{pmatrix} \leq \begin{pmatrix} -u_1 \\ \vdots \\ -u_n \\ u_1 \\ \vdots \\ u_n \end{pmatrix}$$

⇒ add guard assertion,  $n$  assertions of equality  
 and addition assertion for every  $s_i$

## Reminder: Ray Criteria

$$(\text{ray}) \quad A \begin{pmatrix} y_i \\ \lambda_i y_i + \mu_{i-1} y_{i-1} \end{pmatrix} \leq 0 \text{ for all } 1 \leq i \leq k$$

$$i = 1: \Rightarrow \mu_{i-1} y_{i-1} = 0 \Rightarrow A \begin{pmatrix} y_1 \\ \lambda_1 y_1 \end{pmatrix} \leq 0$$

add assertion with  $y_{1,j} \ 1 \leq j \leq n$  as new variables

$i > 1$ : with  $\lambda_i$  as the  $i$ -th eigenvalue

add assertion with  $y_{i,j} \ 1 \leq j \leq n$  and  $\mu_i$  as new variables

$\Rightarrow$  all necessary assertions stated  $\checkmark$

let *SMT-solver* derive a GNA (if exists)

## Reminder: Derived matrices and values

$$A = \begin{pmatrix} -1 & -1 & 0 & 0 \\ -1 & 0 & 0 & 0 \\ -3 & 0 & 0 & 0 \\ 0 & 2 & 0 & 0 \\ 3 & 1 & -1 & 0 \\ 0 & 2 & 0 & -1 \\ -3 & -1 & 1 & 0 \\ 0 & -2 & 0 & 1 \end{pmatrix} \quad b = \begin{pmatrix} -4 \\ -7 \\ -21 \\ -6 \\ 0 \\ 5 \\ 0 \\ -5 \end{pmatrix} \quad \begin{array}{l} \lambda_1 = 3, \\ \lambda_2 = 2 \\ x = (10, -3)^T \end{array}$$

## Example (Assertions I: Point Crit.)

- add guards. I.e.:  $-10 - (-3) \leq -4$
- add sum rules. I.e.:  $30 - 3 - s_1 = 0$
- add  $s_1 = y_{1,1} + y_{2,1}$  and  $s_2 = y_{1,2} + y_{2,2}$

## Reminder: Derived matrices and values

$$A = \begin{pmatrix} -1 & -1 & 0 & 0 \\ -1 & 0 & 0 & 0 \\ -3 & 0 & 0 & 0 \\ 0 & 2 & 0 & 0 \\ 3 & 1 & -1 & 0 \\ 0 & 2 & 0 & -1 \\ -3 & -1 & 1 & 0 \\ 0 & -2 & 0 & 1 \end{pmatrix} \quad b = \begin{pmatrix} -4 \\ -7 \\ -21 \\ -6 \\ 0 \\ 5 \\ 0 \\ -5 \end{pmatrix} \quad \begin{array}{l} \lambda_1 = 3, \\ \lambda_2 = 2 \\ x = (10, -3)^T \end{array}$$

## Example (Assertions II: Ray Crit.)

$i=1$ : add for instance  $-y_{1,1} - y_{1,2} \leq 4$ ,  $3 * y_{1,1} + y_{1,2} - 3 * y_{1,1} \leq 0$

$i>1$ : add for instance  $-y_{2,1} - y_{2,2} \leq 4$ ,

$$3 * y_{2,1} + y_{2,2} - 1 * (2 * y_{2,1} + \mu * y_{1,1}) \leq 0$$

## 1 Introduction

## 2 Example

## 3 Preliminaries

- Integer Term Rewrite Systems (int-TRS)
- Geometric Nontermination Argument (GNA)
- Definitions
- Reverse Polish Notation Tree (RPNTree)
- Sat. Modulo Theorie (SMT)

## 4 Geometric Nontermination

- Derivation: STEM
- Derivation: Guard Matrix/Constants
- Derivation: Update Matrix/Constants
- Derivation: Iteration Matrix/Constants
- Derivation: SMT-Problem

## 5 Verification of a GNA

# Verification of a GNA

- received a GNA from the *SMT-solver*
  - want to verify the correctness of the *SMT-solver*'s model
- ⇒ recalculating of a GNA with the matrices and given values

## Example (Validating a GNA I)

The *SMT-solver* gave us:  $y_1 = \begin{pmatrix} 9 \\ 0 \end{pmatrix}$ ,  $y_2 = \begin{pmatrix} 8 \\ -8 \end{pmatrix}$ ,  $\mu_1 = 0$

(domain) obviously true ✓

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(point) 
$$A \begin{pmatrix} 10 \\ -3 \\ 10 + 9 + 8 \\ -3 + 0 + (-8) \end{pmatrix} \leq b \Leftrightarrow A \begin{pmatrix} 10 \\ -3 \\ 27 \\ -11 \end{pmatrix} \leq b \quad \checkmark$$



## Example (Validating a GNA II)

The *SMT-solver* gave us:  $y_1 = \begin{pmatrix} 9 \\ 0 \end{pmatrix}$ ,  $y_2 = \begin{pmatrix} 8 \\ -8 \end{pmatrix}$ ,  $\mu_1 = 0$

(ray)

$$i = 1: A \begin{pmatrix} 9 \\ 0 \\ 3 * 9 \\ 3 * 0 \end{pmatrix} \leq 0 \Leftrightarrow A \begin{pmatrix} 9 \\ 0 \\ 27 \\ 0 \end{pmatrix} \leq 0 \checkmark$$

$\Rightarrow$  the derived GNA is applicable  $\Rightarrow$  nontermination is proven

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$$i > 1: A \begin{pmatrix} 8 \\ -8 \\ 2 * 8 + 0 * 9 \\ 2 * (-8) + 0 * 0 \end{pmatrix} \leq 0 \Leftrightarrow A \begin{pmatrix} 8 \\ -8 \\ 16 \\ -16 \end{pmatrix} \leq 0 \checkmark$$

$\Rightarrow$  the derived GNA is applicable  $\Rightarrow$  nontermination is proven