

Geometric Nontermination Arguments

Timo Bergerbusch

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- Integer Term Rewrite Systems (int-TRS)
- Geometric Nontermination Argument (GNA)
- Definitions
- Reverse Polish Notation Tree (RPNTree)
- Sat. Modulo Theorie (SMT)

4 Geometric Nontermination

- Derivation: STEM
- Derivation: Guard Matrix/Constants
- Derivation: Update Matrix/Constants
- Derivation: Iteration Matrix/Constants
- Derivation: SMT-Problem

5 Verification of a GNA

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Introduction and Motivation

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Example C-program

```
1  int main(){  
2  
3      int a;  
4      int b=1;  
5  
6      while(a+b>=4){  
7          a=3*a+b;  
8          b=2*b-5;  
9      }  
10 }
```

- very basic C-program
- does it terminate?

⇒ No!

how can we prove this?

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Integer Term Rewrite Systems (int-TRS)

int-TRS considered:

$$\begin{array}{lcl}
 \text{(1)} & & \text{(2)} \\
 \underbrace{f_x} & \rightarrow & \underbrace{f_y} (v_1, \dots, v_n) : | : \text{cond}_1 \\
 \text{1} & & \\
 \text{2} & & \\
 f_y(\underbrace{v_1, \dots, v_n}_{\text{(3)}}) & \rightarrow & f_y(\underbrace{v'_1, \dots, v'_n}_{\text{(3)}}) : | : \underbrace{\text{cond}_2}_{\text{(4)}}
 \end{array}$$

(1) function symbol (no variables \Rightarrow start)

(3) variables v'_i as linear updates of the variables v_j

(2) function symbol

(4) a set of (in)-equations mentioning v_j and v'_i

Reading: "rewrite $f_y(v_1, \dots, v_n)$ as $f_y(v'_1, \dots, v'_n)$ if cond holds"

Geometric Nontermination Argument (GNA)

- Idea: Split program into two parts:
 - STEM*: variable initialization and declaration

```
1  int a;  
2  int b=1;
```

- LOOP*: linear updates and *while*-guard

```
1  while (a+b>=4) {  
2      a=3*a+b;  
3      b=2*b-5;  
4  }
```

- apply the definition of a *geometric nontermination argument* by J. Leike and M. Heizmann

Example

The int-TRS of the example program would be:

$$\begin{array}{l} 1 \quad f_1 \quad \rightarrow f_2(1 + 3 * v_1, -3) : | : v_1 > 2 \ \&\& \ 8 < 3 * v_1 \\ 2 \quad f_2(v_1, v_2) \rightarrow f_2(3 * v_1 + v_2, v_3) : | : v_1 + v_2 > 3 \ \&\& \\ 3 \quad v_1 > 6 \ \&\& \ 3 * v_1 > 20 \ \&\& \ 5 + v_3 = 2 * v_2 \ \&\& \ v_3 < -10 \end{array}$$

The first rule represents the *STEM*

Second rule represents the *LOOP*

Definition (Geometric Non Termination Argument)

A tuple of the form:

$$(x, y_1, \dots, y_k, \lambda_1, \dots, \lambda_k, \mu_1, \dots, \mu_{k-1})$$

is called a *geometric nontermination argument* of size k for a program $= (STEM, LOOP)$ with n variables iff all of the following statements hold:

(domain) $x, y_1, \dots, y_k \in \mathbb{R}^n, \lambda_1, \dots, \lambda_k, \mu_1, \dots, \mu_{k-1} \geq 0$

(init) x represents the *start term* ($STEM$)

(point) $A \left(x + \sum_i^x y_i \right) \leq b$

(ray) $A \left(\begin{matrix} y_i \\ \lambda_i y_i + \mu_{i-1} y_{i-1} \end{matrix} \right) \leq 0$ for all $1 \leq i \leq k$

Note: $y_0 = \mu_0 = 0$ instead of case distinction

Definitons: Matrices

Definition (*Guard Matrix, Guard Constants*)

For $1 \leq i, j \leq n$ and m the number of guards not containing "=":
The *Guard Matrix* $G \in \mathbb{Z}^{m \times n}$ is the matrix of coefficients $a_{i,j}$ of a variable v_i within the j -th guard. The *Guard Constants* $g \in \mathbb{Z}^m$ are the constant terms c_j within the j -th guard.

Definition (*Update Matrix, Update Constants*)

The *Update Matrix* $U \in \mathbb{Z}^{n \times n}$ and *Update Constants* $u \in \mathbb{Z}^n$ are analogously to the *Guard Matrix* and *Guard Constants*, considering the updates (right hand side) instead of the guards.

Reminder: int-TRS

$$\begin{aligned}
 1 \quad & f_1 \rightarrow f_2(1 + 3 * v_1, -3) : | : v_1 > 2 \ \&\& \ 8 < 3 * v_1 \\
 2 \quad & f_2(v_1, v_2) \rightarrow f_2(3 * v_1 + v_2, v_3) : | : v_1 + v_2 > 3 \ \&\& \\
 3 \quad & v_1 > 6 \ \&\& \ 3 * v_1 > 20 \ \&\& \ 5 + v_3 = 2 * v_2 \ \&\& \ v_3 < -10
 \end{aligned}$$

Example (*Guard Matrix, Guard Constants*)

for the stated int-TRS the *Guard Constants* G and *Guard Constants* g for the loop are:

$$G = \begin{pmatrix} -1 & -1 \\ -1 & 0 \\ -3 & 0 \\ 0 & 2 \end{pmatrix} \text{ and } g = \begin{pmatrix} -4 \\ -7 \\ -21 \\ -6 \end{pmatrix}$$

Reminder: int-TRS

$$\begin{aligned}
 1 \quad & f_1 \quad \rightarrow f_2(1 + 3 * v_1, -3) : | : v_1 > 2 \ \&\& \ 8 < 3 * v_1 \\
 2 \quad & f_2(v_1, v_2) \rightarrow f_2(3 * v_1 + v_2, v_3) : | : v_1 + v_2 > 3 \ \&\& \\
 3 \quad & v_1 > 6 \ \&\& \ 3 * v_1 > 20 \ \&\& \ 5 + v_3 = 2 * v_2 \ \&\& \ v_3 < -10
 \end{aligned}$$

Example (*Update Matrix*, *Update Constants*)

for the stated int-TRS the *Update Matrix* U and *Update Constants* u are:

$$U = \begin{pmatrix} 3 & 1 \\ 0 & 2 \end{pmatrix} \text{ and } u = \begin{pmatrix} 0 \\ -5 \end{pmatrix}$$

Definition (*Iteration Matrix*, *Iteration Constants*)

Let $\mathbf{0}$ be a matrix of the size of G with only entry's 0 and I denote the identity matrix having the same dimension as U . Then are the *Iteration Matrix* A and *Iteration Constants* b defined as:

$$A = \begin{pmatrix} G & \mathbf{0} \\ U & -I \\ -U & I \end{pmatrix} \text{ and } b = \begin{pmatrix} g \\ -u \\ u \end{pmatrix}$$

Sentence

If a geometric nontermination argument a for a program p exists, then p does not terminate.

Reverse Polish Notation Tree (RPNTree)

- simple tree structure to handle only considered terms
- classes for variables, constants and arith. operations

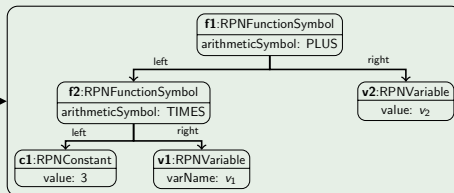
Example

mathematical expression:

$$3 * v_1 + v_2$$

reverse polish notation:

$$+(* (3, v_1), v_2)$$



Sat. Modulo Theorie (SMT)

- Basic idea:

set of assertions: (in)-equations with variables

$\xrightarrow{\text{SMT-solver}}$ a sat. model or unsat. core

- sat. model:** a value for every variable s.t. all assertions hold
- unsat. core:** a (minimal) set of assertions that can't hold simultaneously

Example

Considering the following assertions:

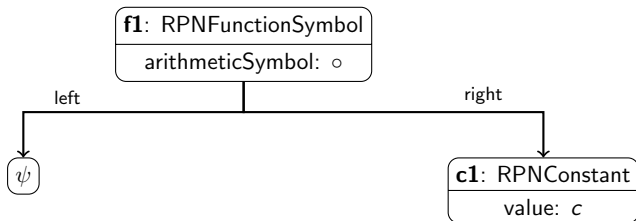
$$x \leq y \quad x > 5 \quad x + y \leq 20 \quad y \neq 10$$

A possible model would be $m_1 = \{x = 6, y = 6\}$.

changing the third assertion to $x + y \leq 10$:

no possible solution with unsat. core $\{x \leq y, x > 5, x + y \leq 10\}$

- assertions can be generated using *SMTFactory*
- if generated it ensures the following property:



where $o \in \{\leq, =\}$, $cons \in \mathbb{Z}$ and a linear update $\psi = \sum_{i=1}^n a_{i,j} v_i$ for variables v_i

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Geometric Nontermination

Necessary steps for the derivation of a GNA:

- 1 derive the *STEM*
- 2 derive the *Guard Matrix/Constants*
- 3 derive the *Update Matrix/Constants*
- 4 compute the *Iteration Matrix/Constants*
- 5 add the criteria of a GNA as assertions to an *SMT-solver*
- 6 read of GNA (if exists)

Derivation: *STEM*

Consider **two** different possibilities:

constant stem: $f_x \rightarrow f_y(c_1, \dots, c_n) : | : \text{TRUE}$
 \Rightarrow read of values

Example

$$f_1 \rightarrow f_2(10, -3) \Rightarrow \text{STEM} = (10, -3)^T$$

variable stem: $f_x \rightarrow f_y(c_1 + \sum_{i=1}^n a_{1,i}v_i, \dots, c_n + \sum_{i=1}^n a_{n,i}v_i) : | :$
 $\bigwedge_{\text{guard } g} \sum_{i=1}^n g_{n,i}v_i \leq c_m$
 \Rightarrow create assertions and derive a model

Example

$$f_1 \rightarrow f_2(1 + 3v_1, -3) : | : v_1 > 2 \ \&\& \ 8 < 3v_1$$

$$\Rightarrow \text{model } m_1 = \{v = 3\} \Rightarrow \text{STEM} = (10, -3)^T$$

Derivation: Guard Matrix/Constants

conditional term given by the *Symbolic Execution Graph*

$$r = \&\&(g_1, (\&\&(\dots, (\&\&(g_{n-1}, g_n)) \dots)))$$

Algorithm 1 derive set of guards

```

1: function COMPUTEGUARDSET(Rule  $r$ )
2:   Stack  $stack \leftarrow r$ 
3:   Set  $guards$ 
4:   while ! $stack.isEmpty()$  do
5:      $item \leftarrow stack.pop$ 
6:     if item is of the form  $\&\&(x_1, x_2)$  then
7:       add  $x_1$  and  $x_2$  to  $stack$ 
8:     else
9:       add  $item$  to  $guards$ 
10:  return  $guards$ 
```

- now we have $G = \{g \mid g \text{ is a guard}\}$
- **Problem:** g could not be in the desired $\varphi \leq c$ form.
- **Even worse:** g could declare new variables using " $=$ "
- **Solution:** bring every g in the desired form, by:
 1. filter equalities by substituting "new" variables
 2. normalizing (\leq) rewrite $<, >, \geq$ to \leq
 3. normalizing (c) transfer only constant term to r.h.s.

```
1: function FILTEREQUALITIES( $G$ )
2:    $V_{left} = \{v \mid \text{the left hand side of the rule contains } v\}$ 
3:    $V_{right} = \{v \mid \text{the right hand side of the rule contains } v\}$ 
4:    $V_{sub} = V_{right} - V_{left}$ 
5:   define substitution  $\theta = \{\}$ 
6:   while  $V_{sub} \neq \emptyset$  do
7:     select  $s \in V_{sub}$ 
8:     select  $g_s \in \{g \in G \mid g \text{ contains " " = " "}\}$ 
9:     remove  $g_s$  from  $G$ 
10:    rewrite  $g_s$  to the form  $s = \psi$ 
11:     $\theta = \theta\{s/\psi\}$ 
12:    for all  $g \in G$  do
13:       $g = \theta g$ 
14:    remove  $s$  from  $V_{sub}$ 
15:  return  $G$ 
```

Example

From the example int-TRS we get using the decat. algorithm:
 $\{v_1 + v_2 > 3, v_1 > 6, 3 * v_1 > 20, 5 + v_3 = 2 * v_2, v_3 < -10\}$

- ① We compute $V_{left} = \{v_1, v_2\}$, $V_{right} = \{v_1, v_2, v_3\}$ so $V_{sub} = \{v_3\}$
- ② Begin with $\theta = \{\}$
- ③ Since obviously $V_{sub} \neq \emptyset$ we select $s = v_3$ and select $g_s \Leftrightarrow 5 + v_3 = 2 * v_2$
- ④ g_s rewritten to the form $s = \psi$ then follows with $v_3 = 2 * v_2 - 5$
- ⑤ $\theta = \theta\{s/2 * v_2 - 5\} = \{s/2 * v_2 - 5\}$
- ⑥ $G = \{v_1 + v_2 > 3, v_1 > 6, 3 * v_1 > 20, 2 * v_2 - 5 < -10\}$
- ⑦ Since $V_{sub} = \emptyset$ return G

normalization (\leq)

rewrite a guard g_i of the form $g_i \Leftrightarrow \psi + c_\psi \circ c$, where $\circ \in \{<, >, \leq, \geq\}$ to the form $\eta * \psi + \eta * c_\psi \leq \eta * c - \tau$ depending on \circ .

\circ	η	τ	$\eta * \psi + \eta * c_\psi \leq \eta * c - \tau$
$<$	1	1	$\psi + c_\psi \leq c - 1$
$>$	-1	1	$-\psi - c_\psi \leq -c - 1$
\leq	1	0	$\psi + c_\psi \leq c$
\geq	-1	0	$-\psi - c_\psi \leq -c$

η is the indicator of inverting the guard to convert \geq ($>$) to \leq ($<$)
 τ is the possible subtraction of 1 to receive the \leq instead of a $<$.

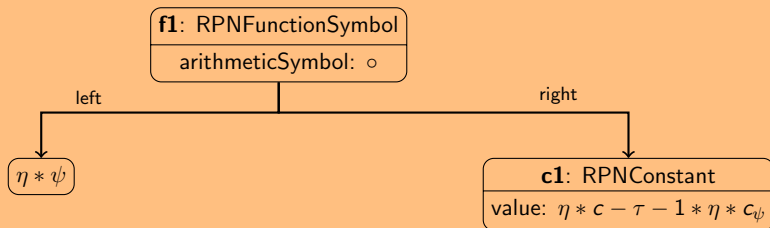
normalization (c)

Subtract the term $\eta * c_\psi$ on both sides:

$$\text{final form: } \eta * \psi \leq \underbrace{\eta * c - \tau - 1 * \eta * c_\psi}_{\text{constant term}}$$

Reminder: int-TRS structure

Can derive constant factors very simple using the stated structure property:



Example

Normalizing the guard $g \Leftrightarrow 3 * v_1 > 20 \Leftrightarrow \underbrace{3 * v_1}_{\psi} + \underbrace{0}_{c_{\psi}} > \underbrace{20}_c$

Looking up the row for $\circ \Leftrightarrow >$:

\circ	η	τ	$\eta * \psi + \eta * c_{\psi} \leq \eta * c - \tau$
\vdots	\vdots	\vdots	\vdots
$>$	-1	1	$-\psi - c_{\psi} \leq -c - 1$

Result with $\eta = -1$, $\tau = 1$ in:

$$-(3 * v_1) - (0) \leq -20 - 1 \Leftrightarrow -3 * v_1 \leq -21$$

- now every guard has the form $\varphi \leq c$
 - deriving *Guard Constants* is very simple
 - deriving *Guard Matrix* is read off the coefficients.
(more detailed within the *Update Matrix*)
- ⇒ *Update Matrix/Constants* derived ✓

Derivation: Update Matrix/Constants

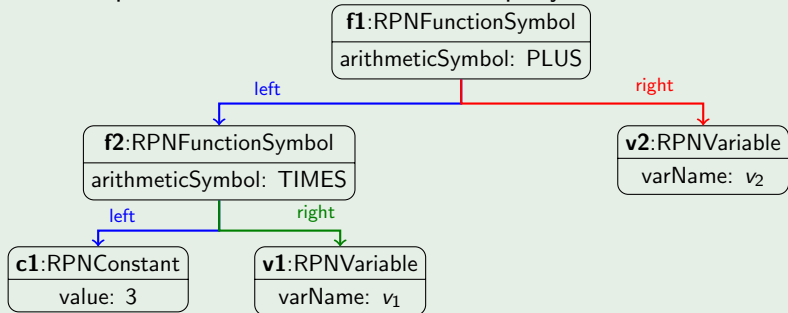
- do not contain any (in-)equalities
- follow the form: $c + \sum_{i=1}^n a_i v_i$ (not $v_i a_i$)
- **Problem**: can still contain new variables from the guards
Solution: apply substitutions to the updates
- **Problem**: constant term can occur anywhere
Solution: perform recursive search under certainty of two aspects:
 - 1 at most one constant term exists
 - 2 the constant term is not multiplied

Algorithm 2 Derivation of a coefficient

```
1: function GETCOEFFICIENT(query)
2:   if this == query then
3:     return 1
4:   else if this does not contain query then
5:     return 0
6:
7:   if this represents PLUS then
8:     if left side contains query then
9:       return getCoefficient(query)
10:    else
11:      return getCoefficient(query)
12:   if this represents TIMES then
13:     if this.right == query then
14:       return this.left.value
```

Example

An example of coefficient derivation for query v_1 :



Update Matrix/Constants & Iteration Matrix/Constants

- derived a coefficient for every variable and constant per update
- ⇒ *Iteration Matrix/Constants* ✓
- *Iteration Matrix/Constants* given by:

$$A = \begin{pmatrix} G & \mathbf{0} \\ M & -I \\ -M & I \end{pmatrix} \text{ and } b = \begin{pmatrix} g \\ -u \\ u \end{pmatrix}$$

can be computed

- ⇒ *Iteration Matrix/Constants* ✓

SMT-Problem

- given A and b use a *SMT-solver* to dis-/prove existence of a GNA
- **Problem:** $\lambda_i * y_i$ is non-linear
Solution: compute λ_i as the i -th eigenvalue of U
- **Problem:** $\mu_i * y_i$ is non-linear
can approach this problem in 2 ways:
 - 1 use *quantifier free non-linear integer arithmetic*
 - 2 iterate over all μ 's

Reminder: Domain Criteria

(domain) $x, y_1, \dots, y_k \in \mathbb{R}^n, \lambda_1, \dots, \lambda_k, \mu_1, \dots, \mu_{k-1} \geq 0$

\Rightarrow adds no assertions

Reminder: Initiation Criteria

(init) x represents the *start term* (*STEM*)

\Rightarrow adds no assertions

Reminder: Point Criteria

(point) $A \begin{pmatrix} x \\ x + \sum_i y_i \end{pmatrix} \leq b$

- y_i unknown \Rightarrow create $s_i = x_i + \sum_{j=1}^n y_{i,j}$
- $A \begin{pmatrix} x \\ s \end{pmatrix} \leq b$

$$\Leftrightarrow \begin{pmatrix} G & 0 & \dots & 0 \\ a_{1,1} & \dots & a_{1,n} & -1 & \dots & 0 \\ \vdots & \ddots & \vdots & \vdots & \ddots & \vdots \\ a_{n,1} & \dots & a_{n,n} & 0 & \dots & -1 \\ -a_{1,1} & \dots & -a_{1,n} & 1 & \dots & 0 \\ \vdots & \ddots & \vdots & \vdots & \ddots & \vdots \\ -a_{n,1} & \dots & -a_{n,n} & 0 & \dots & 1 \end{pmatrix} \begin{pmatrix} x_1 \\ \vdots \\ x_n \\ s_1 \\ \vdots \\ s_n \end{pmatrix} \leq \begin{pmatrix} g \\ -u_1 \\ \vdots \\ -u_n \\ u_1 \\ \vdots \\ u_n \end{pmatrix}$$

- y_i unknown \Rightarrow create $s_i = x_i + \sum_{j=1}^n y_{i,j}$

$$\begin{pmatrix} a_{1,1} * x_1 & \dots & a_{1,n} * x_n & -1 * s_1 & \dots & 0 * s_n \\ \vdots & \ddots & \vdots & \vdots & \ddots & \vdots \\ a_{n,1} * x_1 & \dots & a_{n,n} * x_n & 0 * s_1 & \dots & -1 * s_n \\ -a_{1,1} * x_1 & \dots & -a_{1,n} * x_n & 1 * s_1 & \dots & 0 * s_n \\ \vdots & \ddots & \vdots & \vdots & \ddots & \vdots \\ -a_{n,1} * x_1 & \dots & -a_{n,n} * x_n & 0 * s_1 & \dots & 1 * s_n \end{pmatrix} \leq \begin{pmatrix} -u_1 \\ \vdots \\ -u_n \\ u_1 \\ \vdots \\ u_n \end{pmatrix}$$

\Rightarrow add guard assertion, n assertions of equality
 and addition assertion for every s_i

Reminder: Ray Criteria

$$(\text{ray}) \quad A \begin{pmatrix} y_i \\ \lambda_i y_i + \mu_{i-1} y_{i-1} \end{pmatrix} \leq 0 \text{ for all } 1 \leq i \leq k$$

$$i = 1: \Rightarrow \mu_{i-1} y_{i-1} = 0 \Rightarrow A \begin{pmatrix} y_1 \\ \lambda_1 y_1 \end{pmatrix} \leq 0$$

add assertion with $y_{1,j}$ $1 \leq j \leq n$ as new variables

$i > 1$: with λ_i as the i -th eigenvalue

add assertion with $y_{i,j}$ $1 \leq j \leq n$ and μ_i as new variables

\Rightarrow all necessary assertions stated \checkmark

let *SMT-solver* derive a GNA (if exists)

Reminder: Derived matrices and values

$$A = \begin{pmatrix} -1 & -1 & 0 & 0 \\ -1 & 0 & 0 & 0 \\ -3 & 0 & 0 & 0 \\ 0 & 2 & 0 & 0 \\ 3 & 1 & -1 & 0 \\ 0 & 2 & 0 & -1 \\ -3 & -1 & 1 & 0 \\ 0 & -2 & 0 & 1 \end{pmatrix} \quad b = \begin{pmatrix} -4 \\ -7 \\ -21 \\ -6 \\ 0 \\ 5 \\ 0 \\ -5 \end{pmatrix} \quad \begin{matrix} \lambda_1 = 3, \\ \lambda_2 = 2 \\ x = (10, -3)^T \end{matrix}$$

Example (Assertions I: Point Crit.)

- add guards. I.e.: $-10 - (-3) \leq -4$
- add sum rules. I.e.: $30 - 3 - s_1 = 0$
- add $s_1 = y_{1,1} + y_{2,1}$ and $s_2 = y_{1,2} + y_{2,2}$

Reminder: Derived matrices and values

$$A = \begin{pmatrix} -1 & -1 & 0 & 0 \\ -1 & 0 & 0 & 0 \\ -3 & 0 & 0 & 0 \\ 0 & 2 & 0 & 0 \\ 3 & 1 & -1 & 0 \\ 0 & 2 & 0 & -1 \\ -3 & -1 & 1 & 0 \\ 0 & -2 & 0 & 1 \end{pmatrix} \quad b = \begin{pmatrix} -4 \\ -7 \\ -21 \\ -6 \\ 0 \\ 5 \\ 0 \\ -5 \end{pmatrix} \quad \begin{matrix} \lambda_1 = 3, \\ \lambda_2 = 2 \\ x = (10, -3)^T \end{matrix}$$

Example (Assertions II: Ray Crit.)

$i=1$: add for instance $-y_{1,1} - y_{1,2} \leq 4$, $3 * y_{1,1} + y_{1,2} - 3 * y_{1,1} \leq 0$

$i>1$: add for instance $-y_{2,1} - y_{2,2} \leq 4$,

$$3 * y_{2,1} + y_{2,2} - 1 * (2 * y_{2,1} + \mu * y_{1,1}) \leq 0$$

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Verification of a GNA

- received a GNA from the *SMT-solver*
 - want to verify the correctness of the *SMT-solver*'s model
- ⇒ recalculating of a GNA with the matrices and given values

Example (Validating a GNA I)

The *SMT-solver* gave us: $y_1 = \begin{pmatrix} 9 \\ 0 \end{pmatrix}$, $y_2 = \begin{pmatrix} 8 \\ -8 \end{pmatrix}$, $\mu_1 = 0$

(domain) obviously true ✓

(init) checked against the *STEM* ✓

(point)
$$A \begin{pmatrix} 10 \\ -3 \\ 10 + 9 + 8 \\ -3 + 0 + (-8) \end{pmatrix} \leq b \Leftrightarrow A \begin{pmatrix} 10 \\ -3 \\ 27 \\ -11 \end{pmatrix} \leq b \quad \checkmark$$

Example (Validating a GNA II)

The *SMT-solver* gave us: $y_1 = \begin{pmatrix} 9 \\ 0 \end{pmatrix}$, $y_2 = \begin{pmatrix} 8 \\ -8 \end{pmatrix}$, $\mu_1 = 0$

(ray)

$$i = 1: A \begin{pmatrix} 9 \\ 0 \\ 3 * 9 \\ 3 * 0 \end{pmatrix} \leq 0 \Leftrightarrow A \begin{pmatrix} 9 \\ 0 \\ 27 \\ 0 \end{pmatrix} \leq 0 \checkmark$$

$$i > 1: A \begin{pmatrix} 8 \\ -8 \\ 2 * 8 + 0 * 9 \\ 2 * (-8) + 0 * 0 \end{pmatrix} \leq 0 \Leftrightarrow A \begin{pmatrix} 8 \\ -8 \\ 16 \\ -16 \end{pmatrix} \leq 0 \checkmark$$

\Rightarrow the derived GNA is applicable \Rightarrow nontermination is proven