

Simulation Framework for Executing Component and Connector Models of Self-Driving Vehicles

Talk at EXE 2017 (Austin)

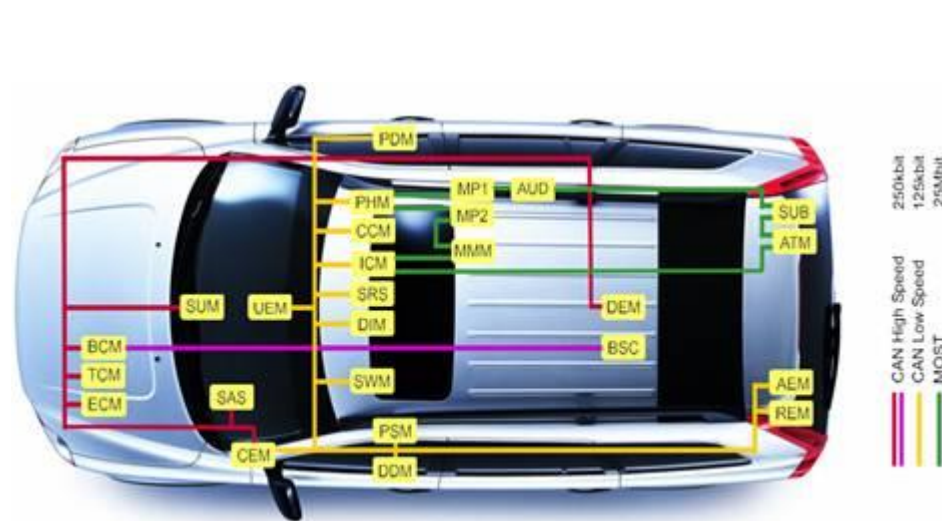
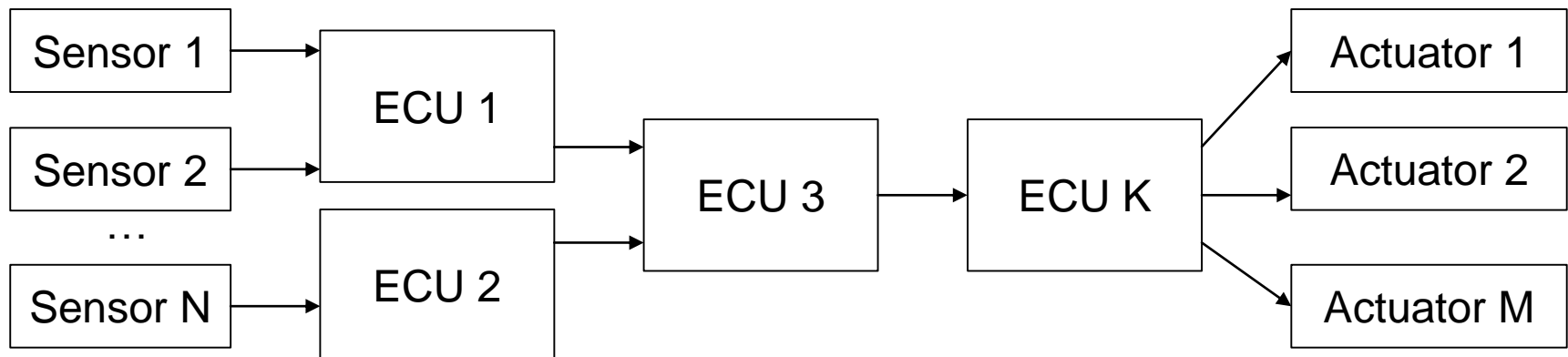
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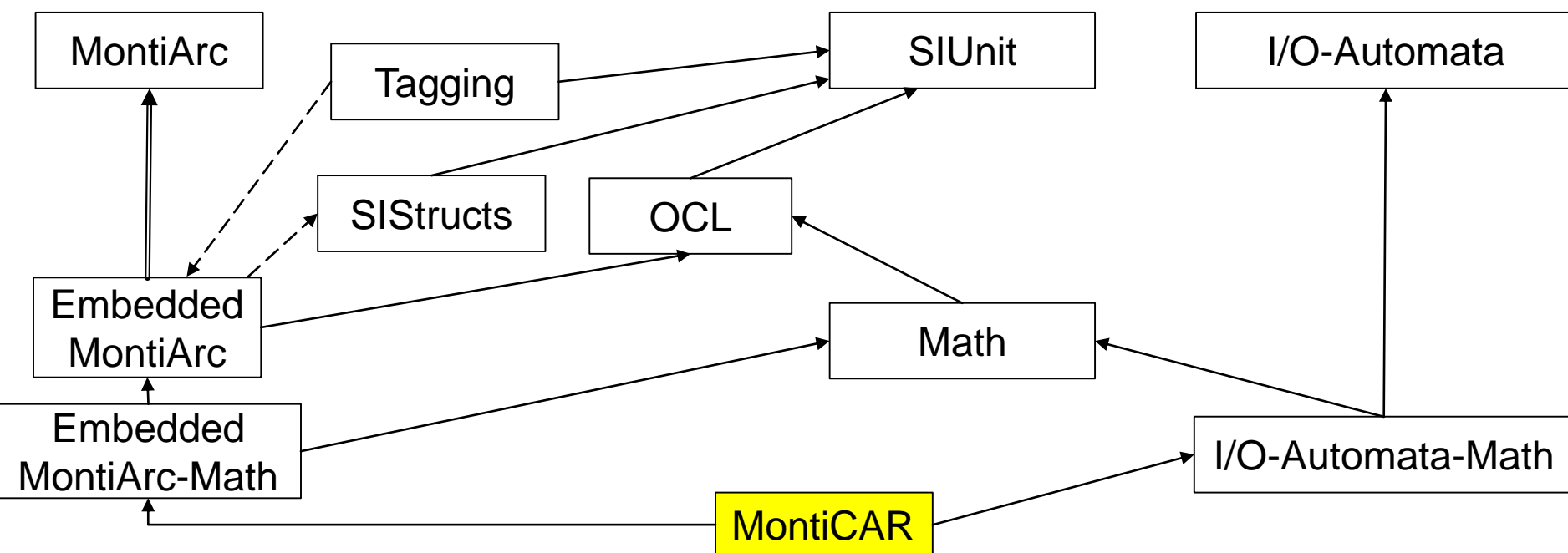
Our Mission

Provide better component & connector methodologies for model-based design of cyber-physical systems



MontiCAR – Main Characteristics

- Textual C&C ADL
- **MontiArc + domain specific concepts**
- Simulink-compatible semantics and timing (weakly causal)
- Strong Type-System
- Generation to C++-Code
- Compile-time checks and verification
- Optimization based on type information
- Extensibility



MontiCAR Domain Specific Concepts

The following Requirements for Cyber Physical Systems are satisfied:

- No support of datatypes which may overflow (e.g. `String`, `List`)
- **Complete Unit Support**
- Supporting (even **multiple**) **Ranges** for Sensors, Actuators
- Each Range can has its own **Accuracy**
- Support of **Component** and **Port Arrays**
 - Length of Port Array can be even a generic (higher reuse of components)

EMA

```

4 component AutomatedVehicle {
5   ports in GPS posCar,
6       Port type
7       Q(0.01m:0.01m:4.2m) port name distance port array size [10], ...
8   out Z(0N:1N:200kN) brakeForce[4]; }

```

MontiCAR – Math for Behavior

Of great interest for cyber-physical systems:

- MATLAB like language for behavior specification
- Advanced **Matrix-Vector Support** with very powerful **Matrix-Type-System**
 - Errors can be found at compile/generate time (not at runtime as it is the case in Matlab if matrix dimensions do not fit)
 - Strong Type System allows efficient computations based on Matrix properties (e.g. sparse or full matrix)

- `Q(0m:10m) ^ {1,10} distance;` (row vector definition)
- `diag inv Q(0:1) ^ {10, 10} facMatrix = ...;` (type is a diagonal invertible 10x10 rational matrix which elements are between 0 and 1)
- `distVector = distance*facMatrix;` (Matrix-Matrix-Multiplication)
- `min(distVector);` (returning the smallest element of the vector)

Simulators / Case Studies

- TORCS
 - Deep Learning Direct Perception Control
 - Evolutional Controller Tuning

- Gazebo / ROS
 - PID based controllers
 - Distributed vs Centralized Control

- SUMO + Veins
 - Scenarios of Cooperative Driving

- VDrift / OpenDaVinci
 - End2End Learning

- Many others

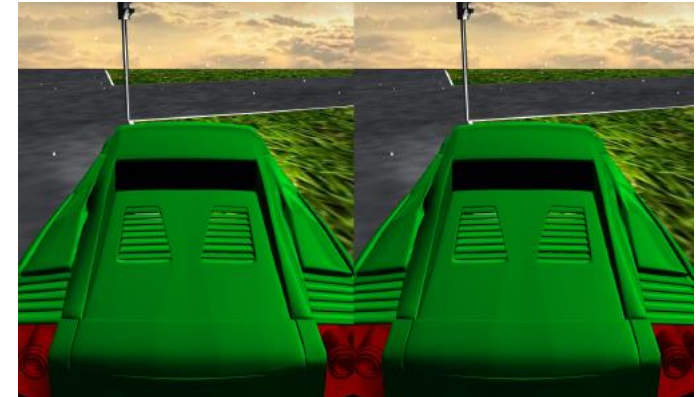


Requirements

- (R1) Import and reuse of existing **real world environment** data.
- (R2) Capability to simulate **large-scale everyday scenarios**, e.g., different traffic densities, light and weather conditions.
- (R3) Support for realistic and extensible **car models with sensors, controllers and actuators**.
- (R4) **Multi-platform** and portable devices support.
- (R5) Automated support for **continuous integration** and **regression testing**.
- (R6) Simulator should contain a **physics engine**.
- (R7) **3D visualization** for demonstration purposes.

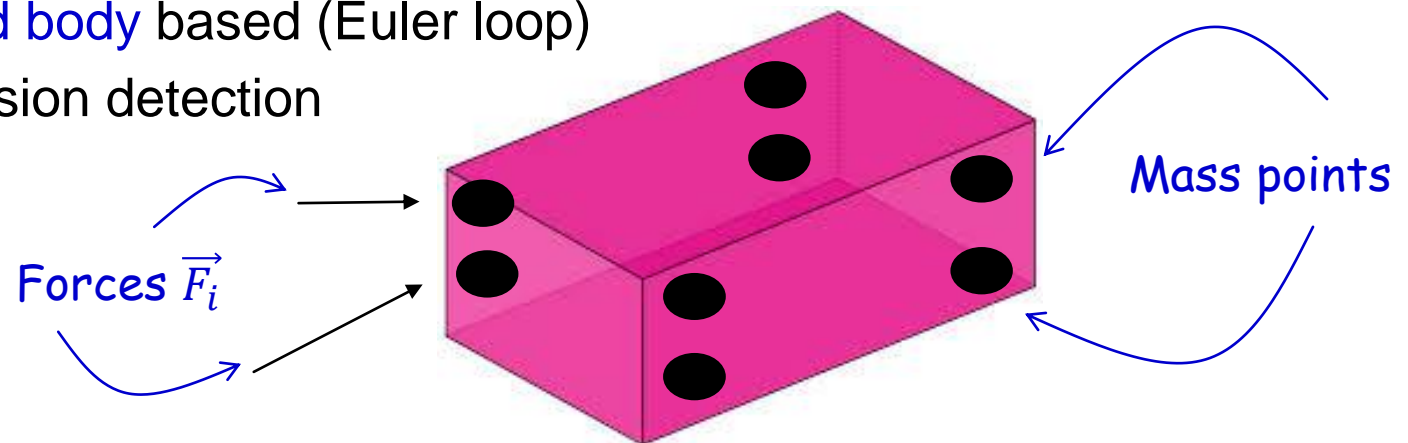
MontiSim – Main Features

- Browser based 3D visualization
 - Simulator: Java
 - Visualization: JavaScript / ThreeJS
 - Enables CV + ML capabilities
- Environment model
 - [OpenStreetMap](#)
 - Probabilistic models for pedestrian behavior
 - Weather effects (e.g. changing the friction coefficient)

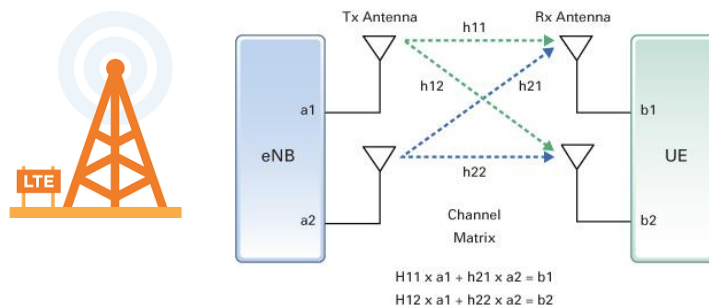


MontiSim – Main Features (2)

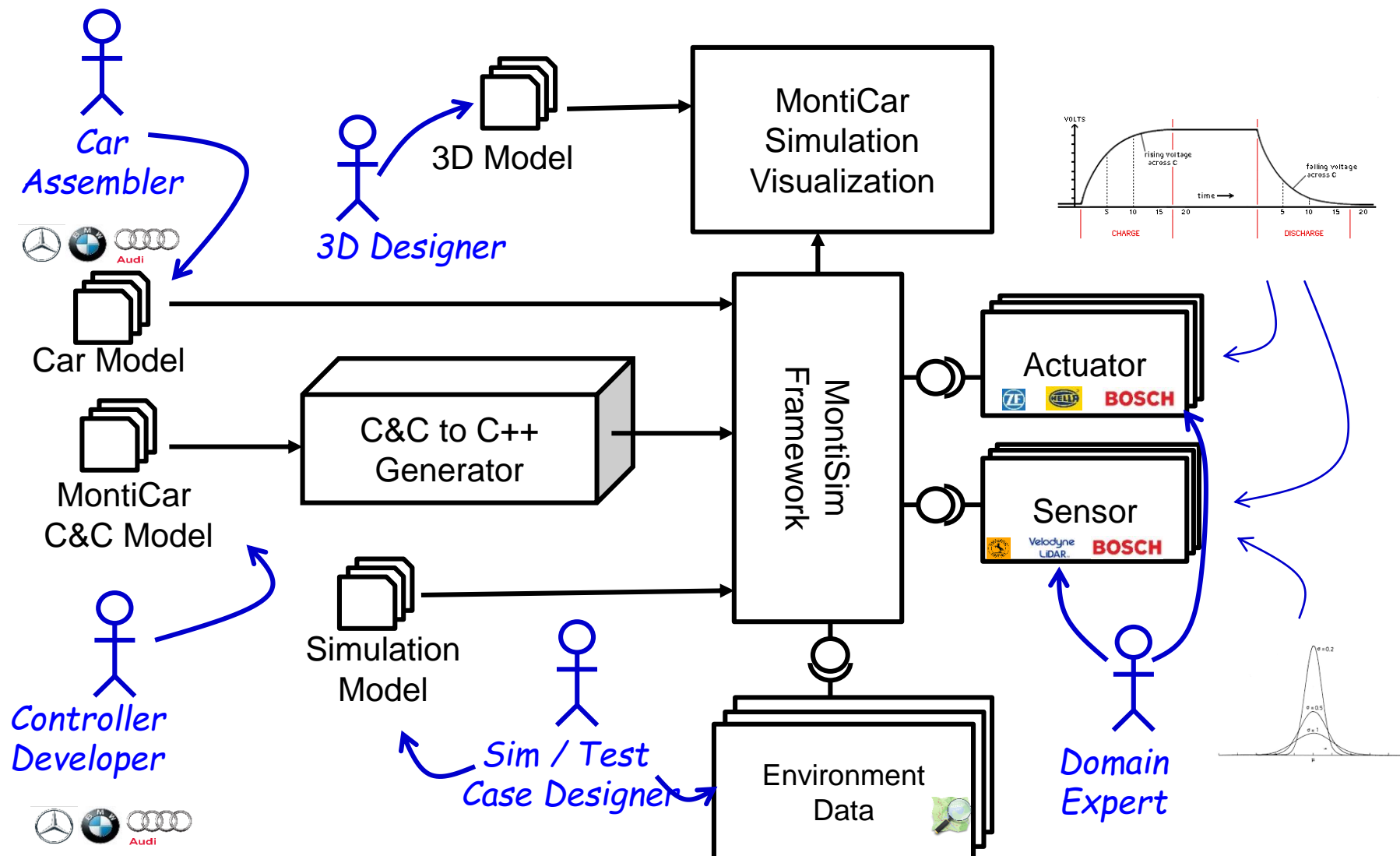
- Physics engine
 - Discrete time
 - **Rigid body** based (Euler loop)
 - Collision detection



- Simulator coupling
 - e.g., for Vehicle-to-Vehicle (V2V) communication



MontiSim - Framework Overview



MontiSim - Simulation Models

■ What do we want to simulate?

- Number of vehicles
- Goals
- Map
- Duration
- Resolution
- ...

■ Is the model consistent?

1	<code>simulation Example1 {</code>	<div>Sim</div>
2	<code>map = AachenCity.osm;</code>	
3	<code>startTime = 22.06.2017 13:30;</code>	
4	<code>deltaT = 1ms</code>	
5	<code>weather = noRain, noSnow;</code>	
6	<code>duration = 30s;</code>	
7	<code>cars {</code>	
8	<code>AC-SE001: 50°46'43.7"N 6°03'38.6"E -></code>	<i>Start Position</i>
9	<code>50°46'49.7"N 6°04'32.5"E,</code>	
10	<code>M-SE003: ... -> ... } }</code>	<i>Target Position</i>

■ Are there type errors?

MontiSim – Car Models


- Car models need to be specified precisely

- Shape
- Sensors
- Actuators
- ...

- Needs to be consistent with the simulation model

```
1  car AC-SE001 {
2    dimension = 4.43m,1.93m,1.25m;
3    visualModel = R8Red.json;
4    weight = 1'655 kg;
5    controller =
6      LaneKeepingController;
7    sensors {
8      SpeedSensor => velocity;
9      TiHighAccGPS => position;
10     Compass => direction;
11   }
12   actuators {
13     steering => SteeringFIR4; } }
```

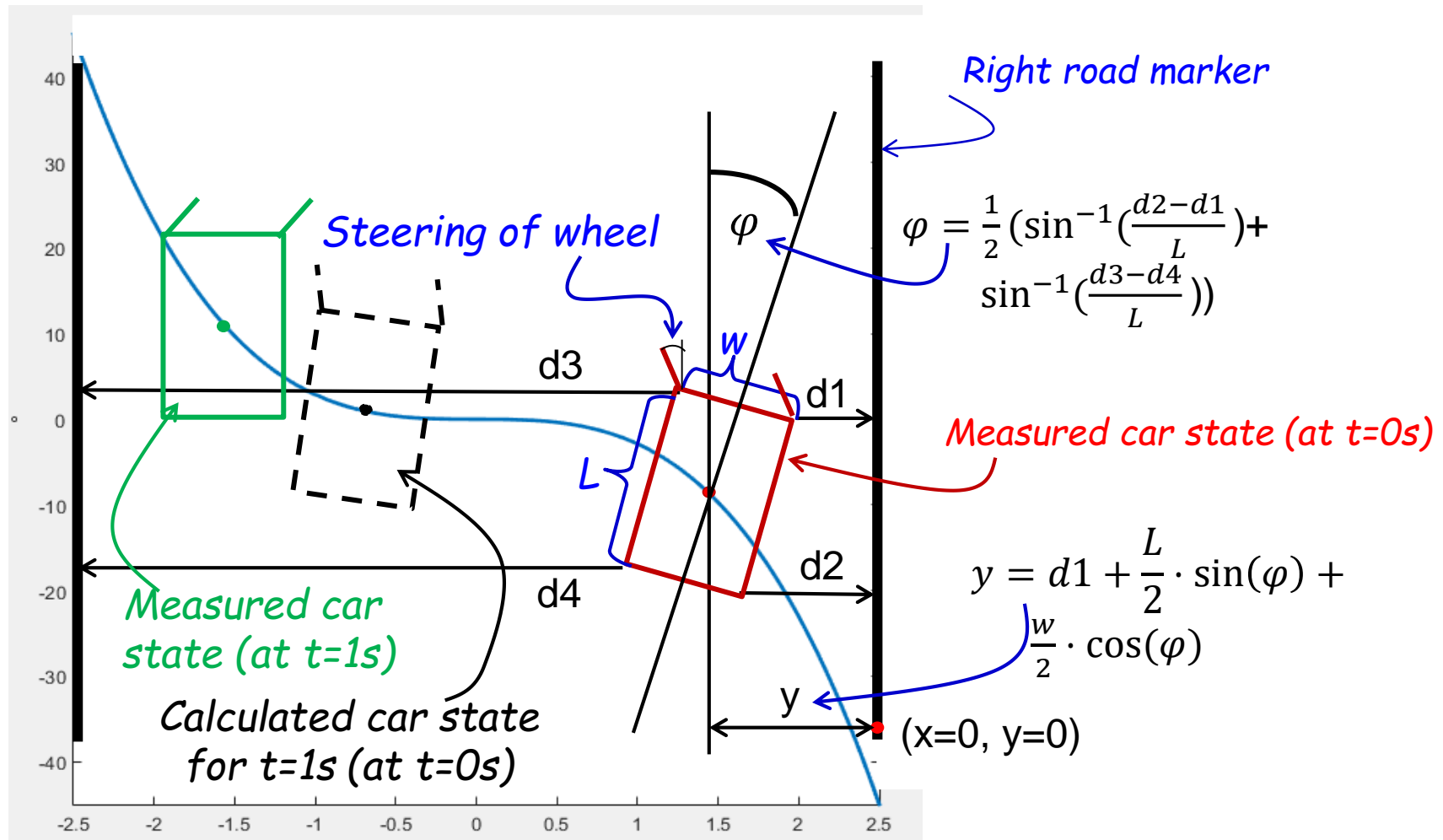
Car



Controller's input port

Controller's output port

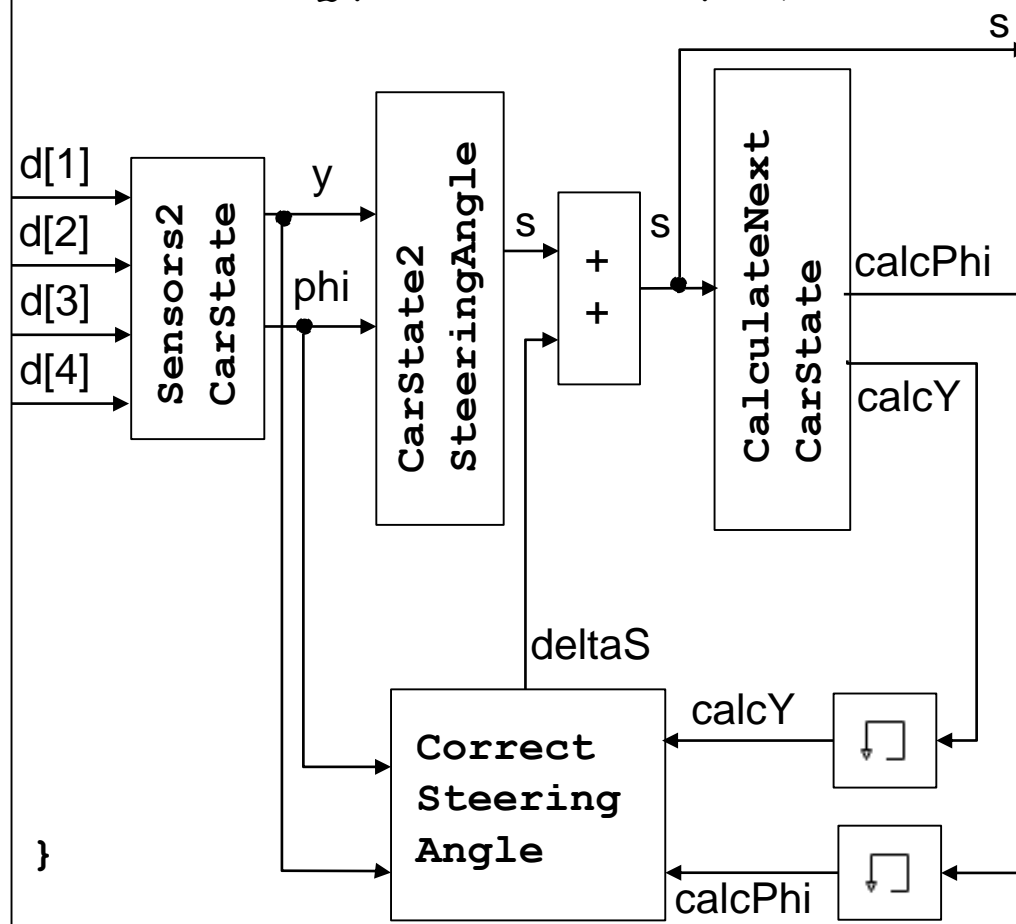
Model Predictive Lane Keeping Controller



Lane Keeping Controller - MontiCAR

EMA

```
component LaneKeepingController {
  ports in Q(0m:0.1m:5m) d[4],
  out Q(-45°:0.2°:45°) s;
```



EMA

```
component Sensors2CarState
(Q(0m:20m) L, Q(0m:2.4m) w) {
  ports in Q(0m:0.1m:5m) d[4],
  out Q(-2.5m:2.5m) y,
  Q(0:360°) phi;
  implementation Math {
    phi = 0.5 (asind(((d(2)-d(1))/L) +
    asind(((d(3)-d(4))/L)));
    y = saturate(
      d1 + L/2*sin(phi) +
      w/2*cos(phi),
      -2.5m, 2.5m);  }  }
```

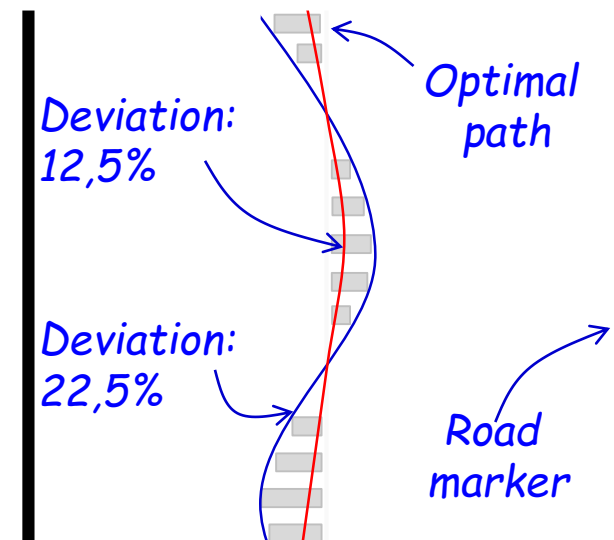
EMA

```
component CarState2SteeringAngle {
  ports in Q(-2.5m:0.1m:2.5m) y,
  Q(0:0.1:360°) phi,
  out Q(-45°:0.02°:45°) s;
  implementation Math {
    const a = -2.88°/m^3;
    s = saturate(phi + a*y^3,
      -45°, 45°);  }  }
```

Automated Testing

- Model based testing using MontiCAR Stream language
- Each component can be tagged with stream tests
- No need to know anything about the generated code
 - Saves a lot of boiler plate code

1	<code>stream StearingAngleTest</code>	<code>Stream</code>
2	<code>for Sensors2CarState</code>	
	<i>Values for input port d</i>	<i>(L=3m, w=2m)</i>
3	<code>d = [50cm 50cm 2.5m 2.5m]</code>	
4	<code>tick [50cm 1.3m 2.6m 1.8m];</code>	
	<i>Expected Values for output ports</i>	<i>time step</i>
5	<code>phi = 0° tick [15.45°+/-0.05°];</code>	
6	<code>y = - tick -;</code>	$15.4^\circ \leq \text{exp. value} \leq 15.5^\circ$
7	<code>}</code>	



The end

Thank you for your attention!