Using relevance feedback and text similarity to reduce review effort in eDiscovery

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eDiscovery context 1/2

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- Prior to lawsuits and investigations there's a discovery process.
- Produce *evidence* to the other party.
- eDiscovery refers to this process, but with the inclusion of electronically stored information (e.g. emails, PDFs).
- A set of documents is first collected and thereafter manually reviewed.

eDiscovery context 2/2

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- The *manual reviewing* of the collected evidence is the biggest cost driver in eDiscovery.
- High *review effort* (i.e. the amount of documents that have to be reviewed), is the main driver of these costs.

The Loneliness of the Long-Distance Document Reviewer: E-discovery and Cognitive Ergonomics [ADB09]

"To fulfill a similar transaction, the firm [Crowell & Moring] employed 125 contract lawyers for three months. They reviewed 30 million pages and produced 12 million relevant pages."

Problems in document review

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- There are methods that reduce review effort.
- An active learning based approach with a human in the loop (also referred to as "Technology Assisted Review")
- Although effective at reducing review effort, a possibility of false negatives without the awareness of the user.

Tarpits: The sticky consequences of poorly implementing technology assisted review [Dow20]

"90% recall of relevant documents misses that the 10% of false negatives may be not just relevant, but crucial, even to the point of being more worthwhile than the other 90% altogether"

Research goal and questions

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Research goal

- Use relevance feedback to reduce review effort.
 - Relevance feedback refers to the iterative process of improving the relevance ranking based on user feedback.
 - The *relevance ranking* will be based on the *textual similarity* between a queried document and the remaining documents.

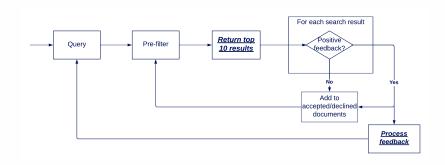
Research questions

- 1. Can text similarity be used for relevance feedback?
- 2. To what extent can relevance feedback help to reduce review effort?

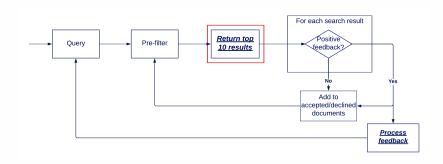
Data 5 | 21

- RCV 1 v2 dataset (annotated Reuters news articles)
- Test set (topics fairly unrelated to each other)
 - Strategy/Plans
 - Regulation/Policy
 - War/Civil War
 - Sports
 - Elections
- "Ambiguous" set (same parent topics)
 - EC Corporate policy
 - EC Internal market
 - Forex markets
 - Energy markets
- Random sample of 300 articles per topic.

Method 6 | 21



Method 6 | 21



Text similarity - Components

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Pre-processing

• Removing numbers, special characters and text to lowercase.

Creating embeddings

BERT based embeddings

Ranking

Cosine distance between the embeddings

Implementation

• Solr's Dense Vector Search (DVS)

Text similarity - Embeddings

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- BERT creates dense word embeddings that capture a form of semantic meaning through context.
- SBERT creates paragraph level embeddings through mean pooling these word embeddings (no document level).

```
Timo is a student > [-1.8472e-01, -3.1975e-01, 2.0524e-01, ...]
```

SBERT [RG19]

"This reduces the effort for finding the most similar pair in a collection of 10,000 sentences from *65 hours* with BERT / RoBERTa to about *5 seconds* with SBERT..."

Text similarity - Ranking

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- Text similarity can be computed through the cosine distance between the embeddings.
- On the paragraph level, the same document can be returned multiple times.

Paragraph based document rankings

Return the following 6 paragraphs: $\{d_1, d_2, d_2, d_3, d_3, d_3\}$ (where d_i refers to a paragraph from document i).

The first based ranking would be: $\{1,2,3\}$ whereas the count based ranking would be: $\{3,2,1\}$

Results - DVS configurations

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Recall-Precision graph shows that DVS using the first based ranking outperforms DVS based on the count based ranking.

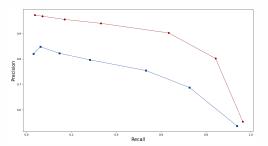


Figure: DVS configurations

Results - Baselines

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Recall-Precision graph show that this DVS configuration outperforms the Quorum (occurence only) and TF-IDF based approaches.

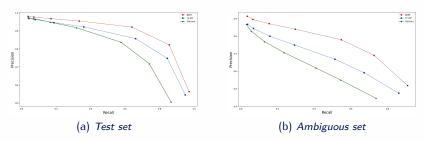
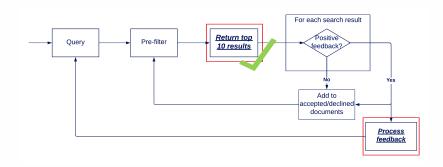


Figure: Different configurations for DVS

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Relevance feedback - Components

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Pseudo-relevance feedback

- *Improve* the queried embedding based on the *selected* search results (which re-ranks the results for the next ranking).
- We assume that articles that contain the queried topic get positive feedback from the "user".

Feedback strategies

- Commonly used strategies/baselines:
 - No feedback (show next 10 results)
 - Keyword expansion
 - Rocchio
- Average/Sum the SBERT embeddings

Relevance feedback - Baselines

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Keyword expansion, each iteration:

- 1. Get words from *selected* texts
- 2. Sort words by their *IDF* value (uniqueness)
- 3. Append the top 10 words to *keyword filter*
- 4. Pre-filter results with: keyword1 OR keyword2 OR ...

Rocchio, each iteration:

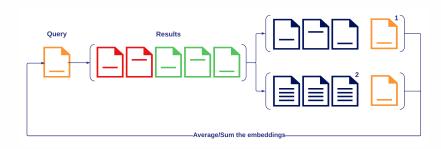
- 1. Get average embedding of selected texts (α) .
- 2. Average this (weighted) with queried embedding (β) .
- 3. For this weighted average, we use $\alpha = 0.5, \beta = 0.5$

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Relevance feedback - Strategies

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Based on averaging/summing the SBERT embeddings. Variations based on (1) cumulative feedback and (2) feedback amplification.



Relevance feedback - Review effort 16 | 21

- Cumulatively summing the embeddings reduces review effort the most (measured in iterations needed to achieve 80% recall).
- Adding sibling paragraphs reduces the standard deviation.

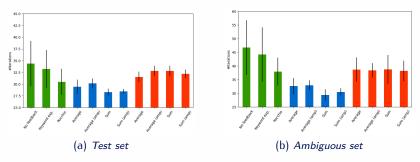


Figure: Results of the relevance feedback strategies

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Relevance feedback - Latency

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As for efficiency, summing/averaging the embeddings add little to no latency. Amplifying feedback does.

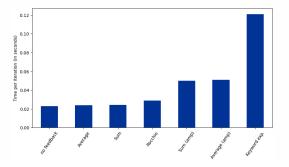


Figure: Average iteration times for different feedback strategies

Findings

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- Compared to our minimal baseline (of no feedback), review effort is reduced between 17.85% (on the test set) and 59.04% (on the ambiguous set).
- Compared to an SVM based approach, this method is very fast.
- This method doesn't produce false negatives without the awareness of the user.

Limitations and future work

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Limitations:

Data size and data homogeneity.

Future work suggestions:

- Heterogeneous data (emails, contracts, direct messages, etc.)
- Chunking (compute text similarities in parallel)
- Generative Al
 - Help formulating queries
 - Summarizing results
 - A lot of developments that can be *complementary* to our method.

In conclusion

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We found that...

- Our method reduced review effort between 17.85% and 59.04%.
- Very little latency.

However...

Data homogeneity and size unrepresentative of eDiscovery

Regardless...

- Documents are only re-ranked, so no false negatives without the awareness of the user.
- Method applicable in real-world eDiscovery scenarios.

Thank you

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Any questions?

```
#include <iostream>
#include <string>
int main()
{
    std::string supervisors[4] = {"Jan", "Peter", "Zoe", "Ludovic"};

    for(int i = 0; i <= supervisors->length(); i++)
    {
        std::cout << "thank you " << supervisors[i] << std::endl;
    }
    return 0;
}</pre>
```

References

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- [ADB09] Simon Attfield, Stephen De Gabrielle, and Ann Blandford. "The loneliness of the long-distance document reviewer: e-Discovery and cognitive ergonomics". In: DESI III workshop at ICAIL, Barcelona. Citeseer. 2009.
- [RG19] Nils Reimers and Iryna Gurevych. "Sentence-bert: Sentence embeddings using siamese bert-networks". In: arXiv preprint arXiv:1908.10084 (2019).
- [Dow20] David Dowling. "Tarpits: The Sticky Consequences of Poorly Implementing Technology-Assisted Review". In: Berkeley Tech. LJ 35 (2020), p. 171.

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Additional information

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TF-IDF/Quorum - paragraph level 21 | 21

For both methods the document level outperforms both paragraph based rankings.

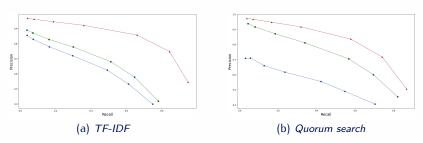


Figure: Quorum and TF-IDF on the document/paragraph level

Implementing this method

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- DVS can be implemented out-of-the-box when using search engines like Solr¹.
- SBERT embeddings can be created using the sentencetransformers² Python library.
- The relevance feedback is implemented using $Numpy^3$.

¹https://solr.apache.org/

²https://www.sbert.net/

³https://numpy.org/

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Error analyisis

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Manually sampled and reviewed 50FPs and 50FNs per method and segmented into buckets. For the identified method (DVS):

False positives

- 10 due to "non topic similarities"
- 33 due to "partial topic overlap"
- 7 due to "bad paragraph segmentation"

False negatives

- 25 due to "dissimilar content"
- 9 due to "bad paragraph segmentation"
- 16 paragraphs are "too specific to match"

DVS optimization

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DVS doesn't use chunking. Instead, it uses HNSW, which finds closest neighbors through (greedily) traversing through an hierarchical NSW network graph.

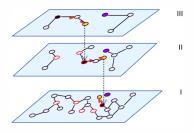


Figure: Illustration of the HNSW algorithm