

# How to get drunk in style!

supervised machine  
learning algorithms  
to predict wine quality

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Ironhack Bootcamp  
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# Project Overview

How to get drunk in style:

- dataset of wine features
- quality of the wine rated according to features
- decisive features selected and normalized
- supervised machine learning algorithms implemented to predict wine quality.



objective: allow users to select best wines for maximum pleasure

impact: everyone shall can get drunk in style!

# Wine Quality Prediction

data set from kaggle by M Yasser H

usability score: 10.0

**1143 entries**

<https://www.kaggle.com/datasets/yasserh/wine-quality-dataset>

## 11 key wine characteristics

Quality score (based on sensory data): 0 – 10

no name of the wines given! :-(

Comment: Portugese wines from Vinho Verde

[https://en.wikipedia.org/wiki/Vinho\\_Verde](https://en.wikipedia.org/wiki/Vinho_Verde)



# 11 key wine characteristics:

## 4 categories

density, alcohol (% ethanol), residual sugar

pH, fixed acidity (e.g. tartaric, malic acids),  
volatile acidity (e.g. acetic acid), citric acid

free sulfur dioxide, total sulfur dioxide,  
sulphates

chlorides (salt)

# Data Cleaning & Preparation

Preprocessing of data for modelling:

- all column names conclusive & lower case
- all values numerical
- no null values
- no duplicated values

--> No extensive cleaning needed

--> More free time to get drunk early on Monday

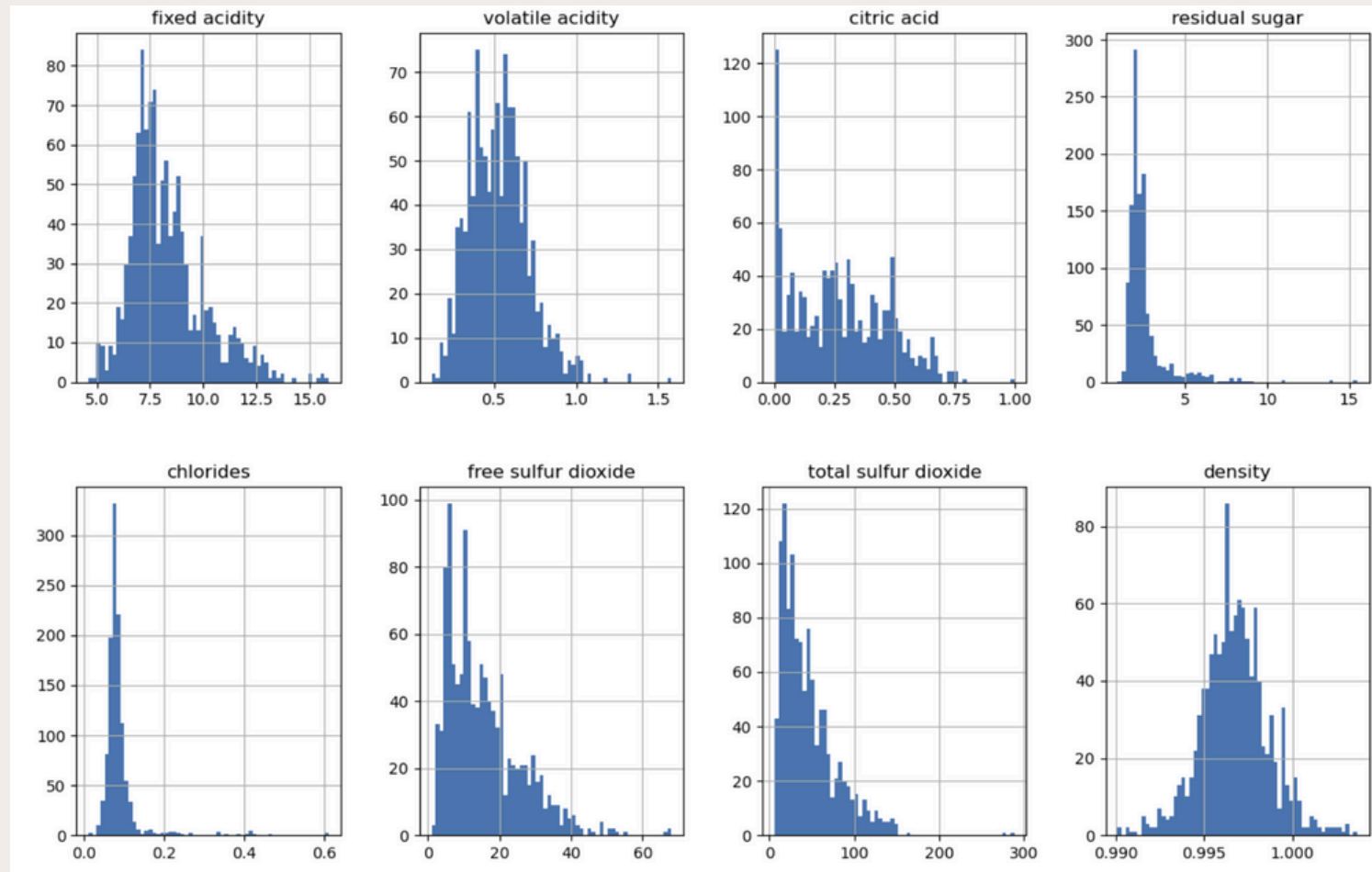
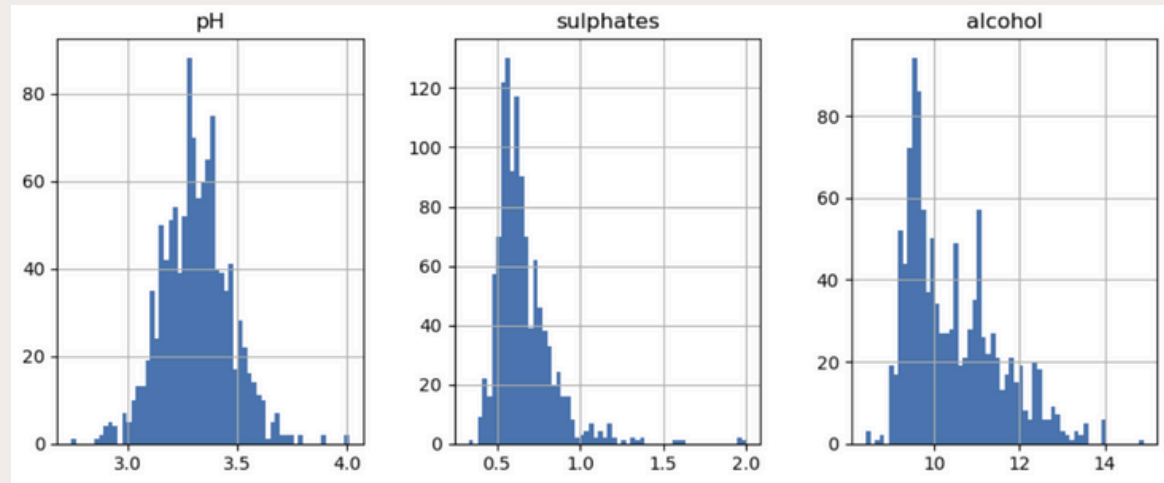


# Exploratory data analysis

11 features in data

- histograms

target  
is wine  
quality

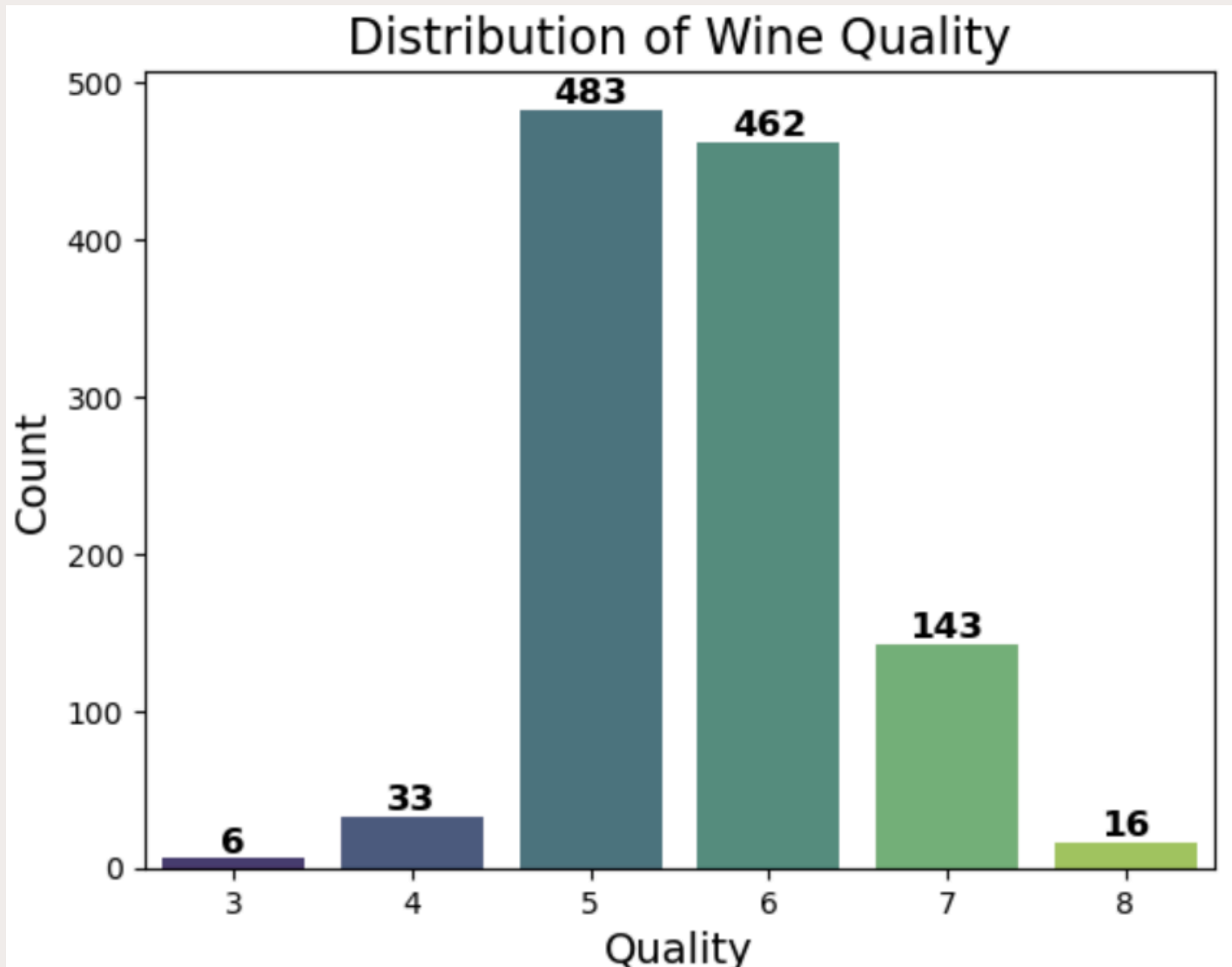




# Exploratory data analysis

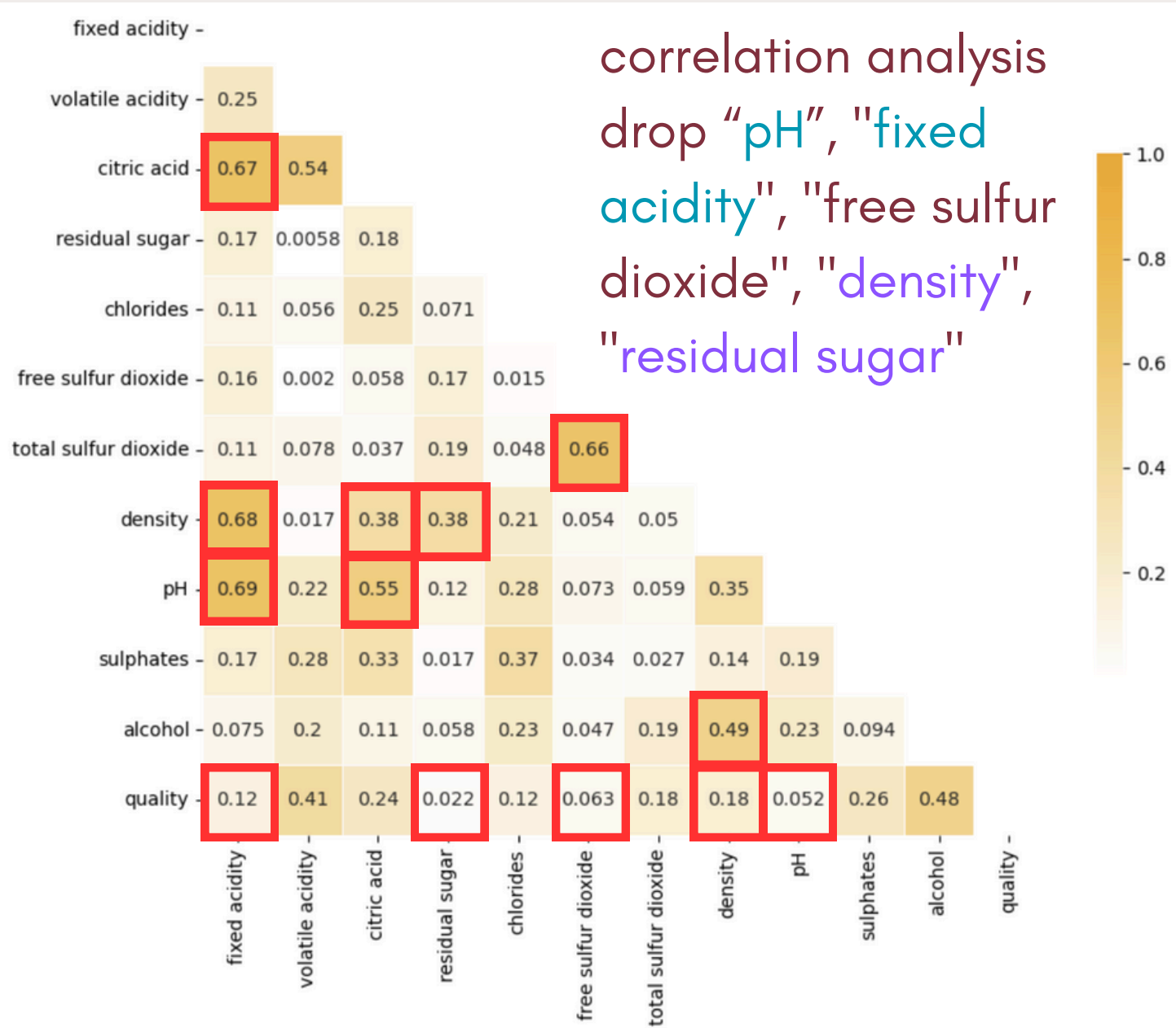
## - wine quality -

rating based on sensory data: 0 - 10



# Feature Engineering & Selection

data set split: 80% training (914) & 20% test (229)





# Model Building

3+4 different **classification models** to predict wine quality:

- **K Nearest Neighbour:** 11 non-norm features, 11 min-max-norm features, or 6 selected min-max-norm features
- **Logistic Regression:** 6 selected min-max-norm features
- **Decision Tree:** 6 selected min-max-norm features
- four different ensemble modelling techniques

ML Model Name	Features	Accuracy
KNN #1	11x non-normalized	45.4
KNN #2	11x MinMax-normalized	62.0
KNN #3	6x MinMax-normalized	61.6
Logistic Regression	6x MinMax-normalized	66.8
Decision Tree	6x MinMax-normalized	31.8
LogReg + Bagging	6x MinMax-normalized	65.9
Random Forest	6x MinMax-normalized	64.2
Gradient Boosting	6x MinMax-normalized	53.3
LogReg + Adapt. Boosting	6x MinMax-normalized	65.1

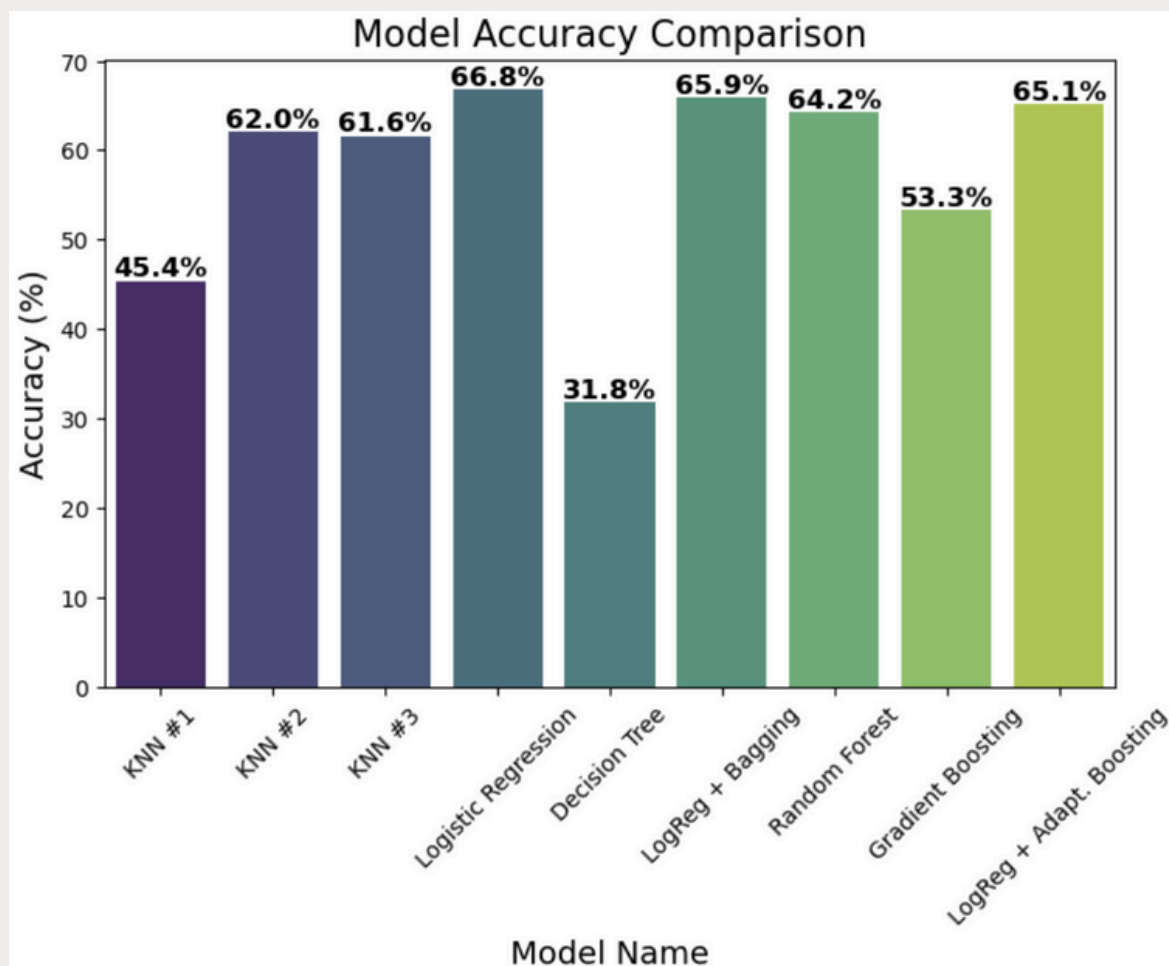
# Model Evaluation

Model performance: **accuracy** of wine quality prediction:

**LogReg: 66.8% > Ensemble: 53.3-65.9% >**

**KNN: 45.4% -> 62.0% -> 61.6% > Tree: 31.8%**

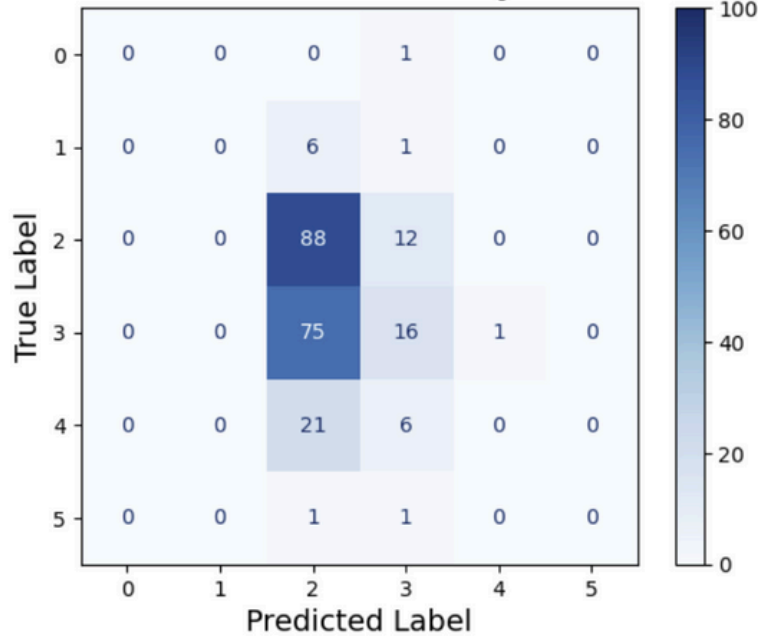
**-> Logistic regression model results in best prediction!**



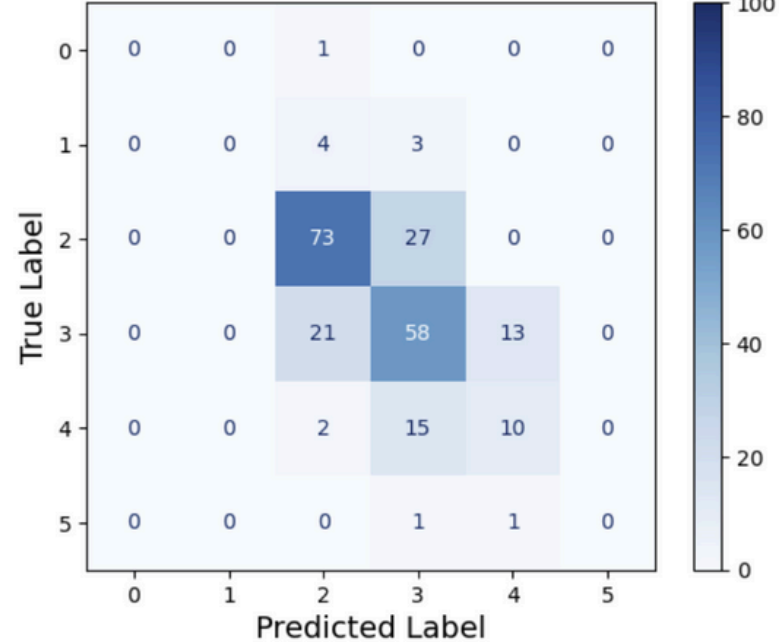
# Model Evaluation

## CONFUSION MATRICES

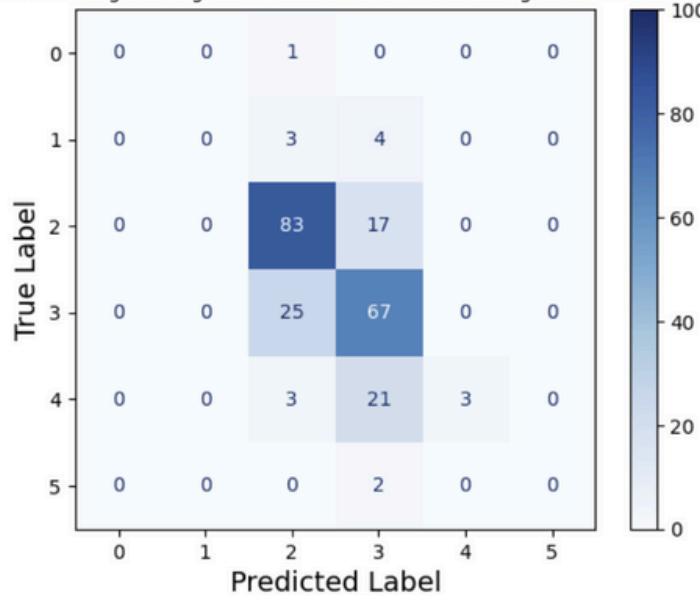
Confusion Matrix for KNN classification model using 11 non-norm. features



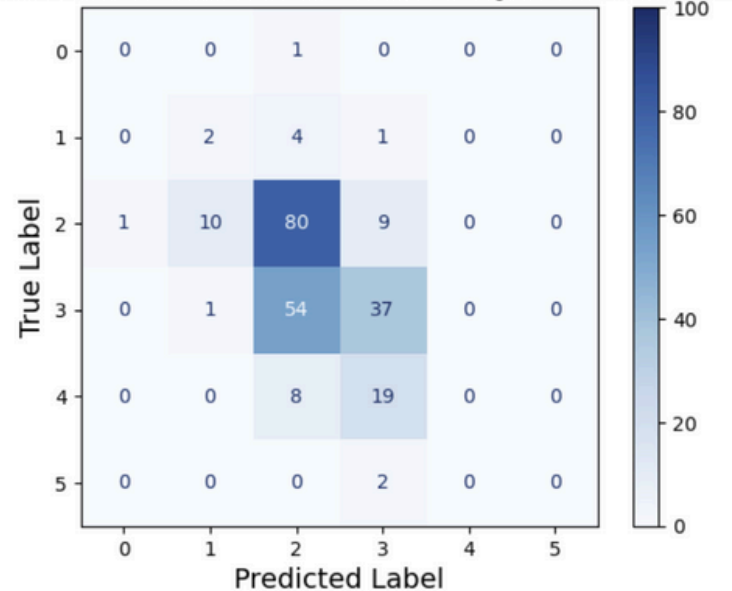
Confusion Matrix for KNN classification model using 6 selected norm. features



Confusion Matrix for Logistic Regression classification model using 6 selected norm. features



Confusion Matrix for Decision Tree classification model using 6 selected norm. features



# ML Model Optimization

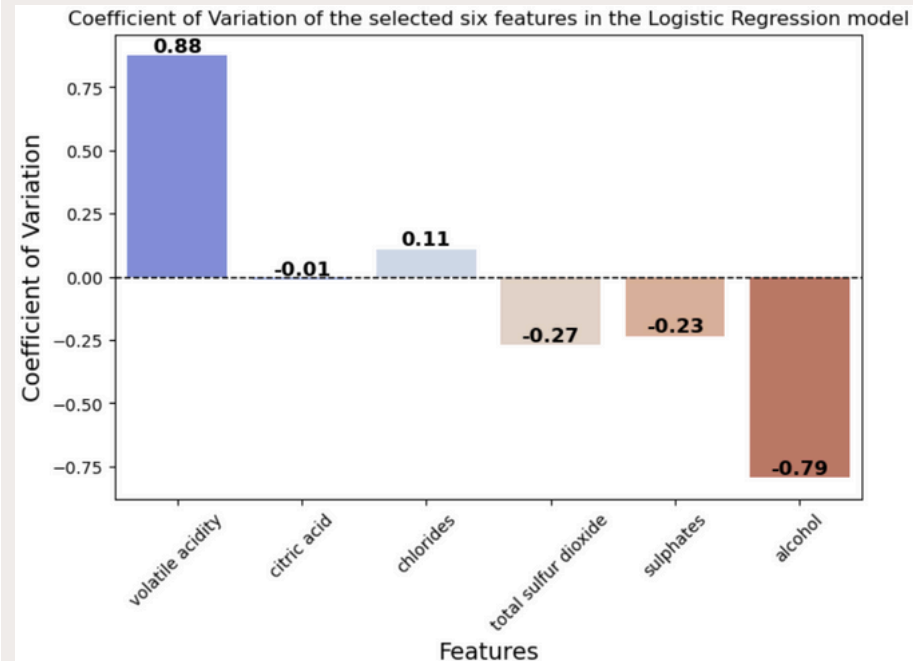
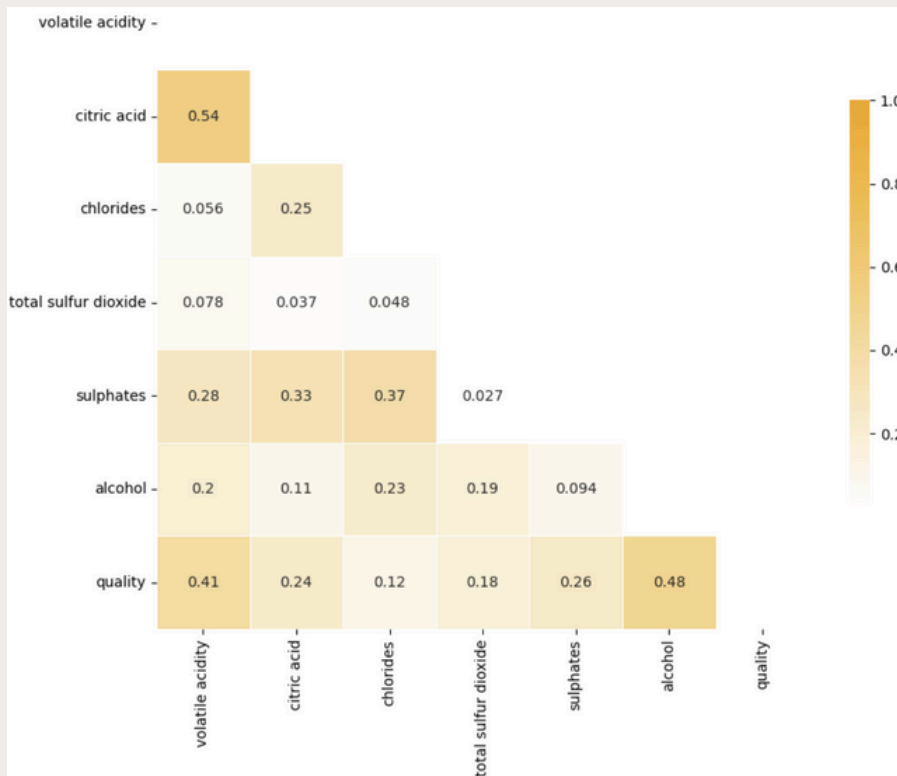
Hyperparameters = settings controlling training process

Hyperparameter tuning techniques employed:

- Grid Search (not covered)
- Cross-Validation (not covered)
- KNN: n\_neighbors=20 (low complexity)
- LogReg: default
- DecTree: max\_depth=5 (high complexity)
- Bagging: n\_estimators=100, max\_samples = 500
- RandomForest: n\_estimators=100, max\_depth=20
- GradBoost: max\_depth=20, n\_estimators=100
- AdaptBoost: n\_estimators=50, learning\_rate=1.0

# Key Findings & Insights

- MinMax normalization improved prediction
- Model accuracy: **LogReg** > **4x Ensemble** > **KNN** > **Tree**
- Feature effectiveness: correlation with wine quality  
**%alc** > **vol.ac.** > sulph. > **cit.ac.** > tot. sulf. diox. > **chlor.**
- LogReg model Coeff.Var:  
**vol.ac.** > **%alc** > tot. sulf. diox. > sulph. > **chlor.** > **cit.ac.**



# Real-World Application & Impact

## Application of Wine Quality Prediction:

- Make informed decision when buying wine
- Get drunk using good quality wine

## Ethical Considerations & Limitations:

- higher prevalence of wine quality 5-7
- no normal distribution of wine qualities
- low quality wines may turn sour in shelves



# Challenges & Learnings

## Challenges faced:

- depression cause working alone -> drink wine
- developing ideas -> drink wine
- getting info & advice -> ask ChatGPT
- time management

## Key learnings:

- Chillax! Focus!
- You can do it if you really want,
- but you must try...





# Future Work & Improvements

## Future Work & Expansion of Project:

- Add wine names
  - Add distributors
- > facilitate access for users
- Increase number of wines listed
  - Increase number of features
  - Model optimization applying hyperparameter tuning techniques
- > increase accuracy of prediction



Now you know what  
to consider when you  
want to get drunk in  
style!

Thank you !

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